

# Sketch-based DDoS detection and monitoring using P4 data plane programming

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# Agenda

## Introduction on data plane programming in GN3-4

Telemetry use case

DDoS use case

## Sketches and sketching algorithms

General pros and cons

Usage advantages in the network monitoring

## DDoS detection and monitoring implementation

Problem formalization

Sketch-based algorithms

P4 data plane and controller workflows

Memory requirements

Experienced problems

## Demonstrations and conclusion

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# Introduction of GN4-3 WP6 task 1 – Data Plane Programmability

- Validate the novel programmability and monitoring concepts implementable directly in the data plane
- Usage of P4 language for FPGA and new chips (e.g.: Barefoot Tofino) for improved monitoring and network functions
- Implement prototypes for two use-case:
  - In-band Network Telemetry (INT)
  - DDoS Detection, Monitoring and Mitigation



Netcope NFB-100G2

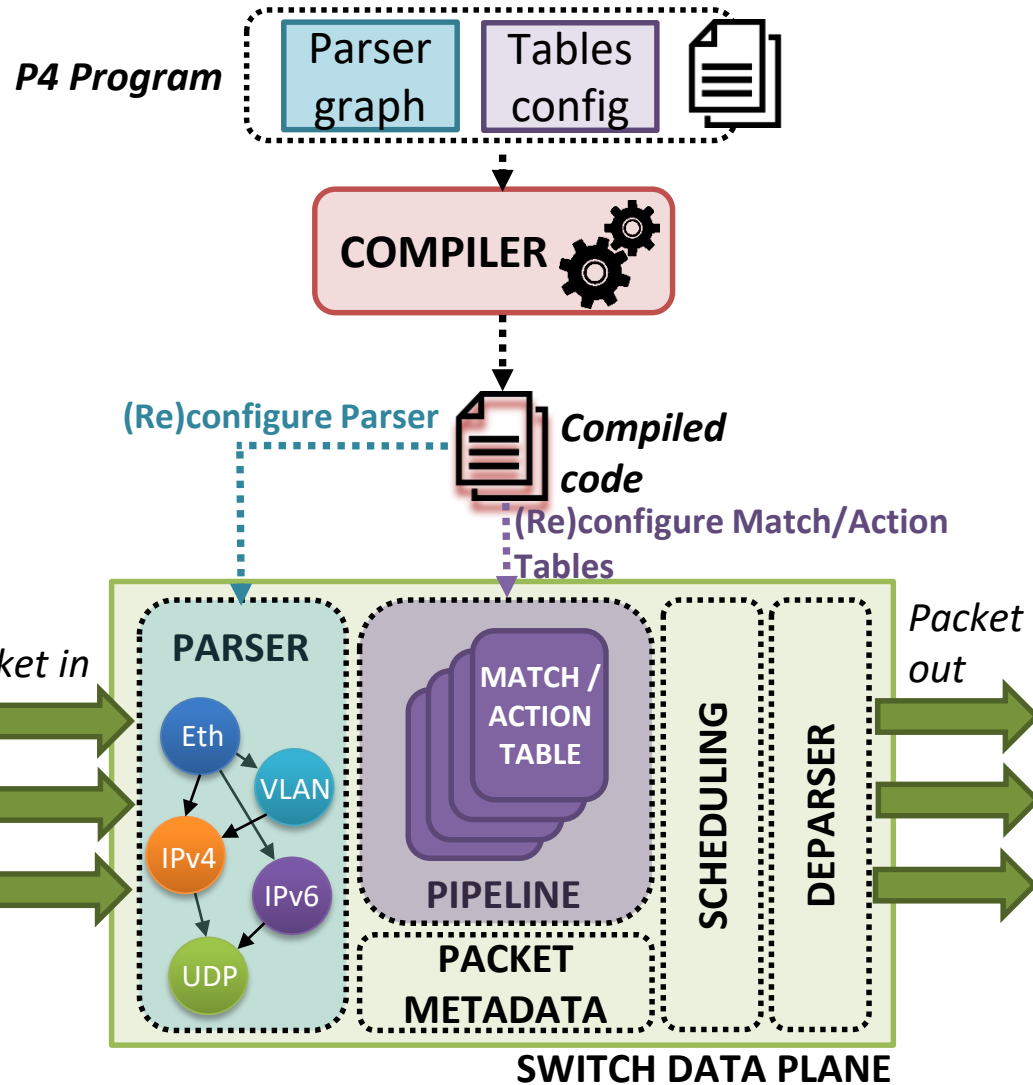


Edgecore Wedge100BF-32X



Arista 7170-32c

# P4 data plane programming



```
#include <v1model.p4>
header ethernet_t { bit<48> dst; bit<48> src; bit<16> etherType; }
struct headers { ethernet_t ethernet; }

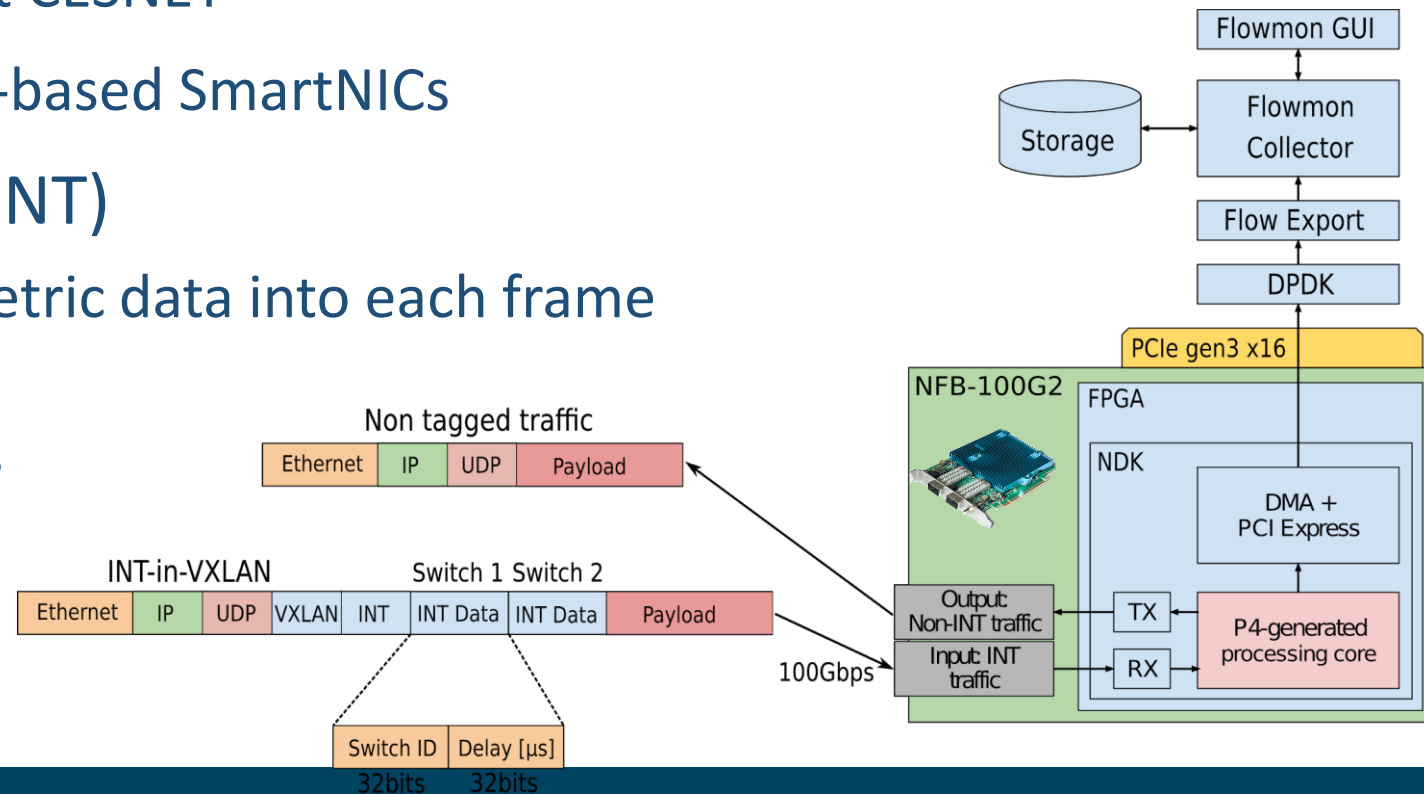
parser MyParser(packet_in packet, out headers hdr) {
    state start { transition parse_ethernet; }
    state parse_ethernet {
        packet.extract(hdr.ethernet);
        transition accept;
    }
}

control ForwardEgress(inout headers hdr, inout standard_metadata_t meta) {
    table send_frame {
        key = { hdr.ethernet.src: exact; meta.ingress_port: exact; }
        actions = { rewrite_smac; NoAction; }
        size = 256;
    }
    action rewrite_smac(bit<48> smac, bit<8> egress_port) {
        hdr.ethernet.src = smac; meta.egress_port = egress_port; }
    apply { send_frame.apply(); }
}
```



# Telemetry Use Case

- **Goal:** Framework for processing of telemetric data
  - Based on P4 implementation of In-band Network Telemetry specifications
  - P4-to-VHDL compiler developed at CESNET
  - VHDL code deployed on the FPGA-based SmartNICs
- P4 In-band Network Telemetry (INT)
  - Allows insertion/analysis of telemetric data into each frame
    - Taken path through the network
    - Buffer occupancy in network devices
    - Actual switch processing delays

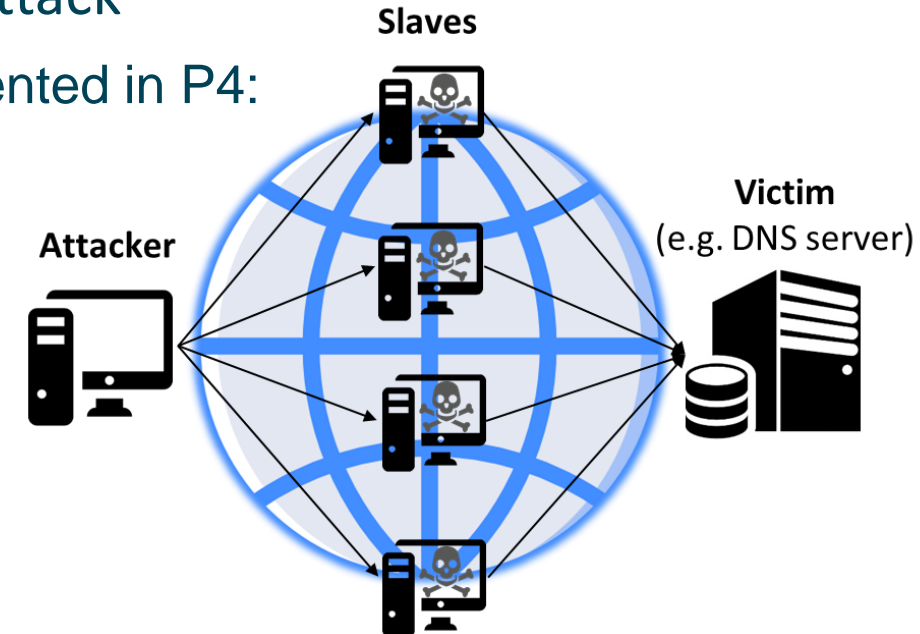


## Telemetry Use Case [2]

- In-band Network Telemetry allows for detailed network debugging and performance analysis:
  - find flows causing congestion
  - find high end-to-end latency flows
  - detect events about flow path change
  - detect events about high e2e flow latency increase
  - observe high-resolution flow dynamics (how its characteristics changes, microbursts, etc)
  - observe high-resolution node queue dynamics

# DDoS Use Case

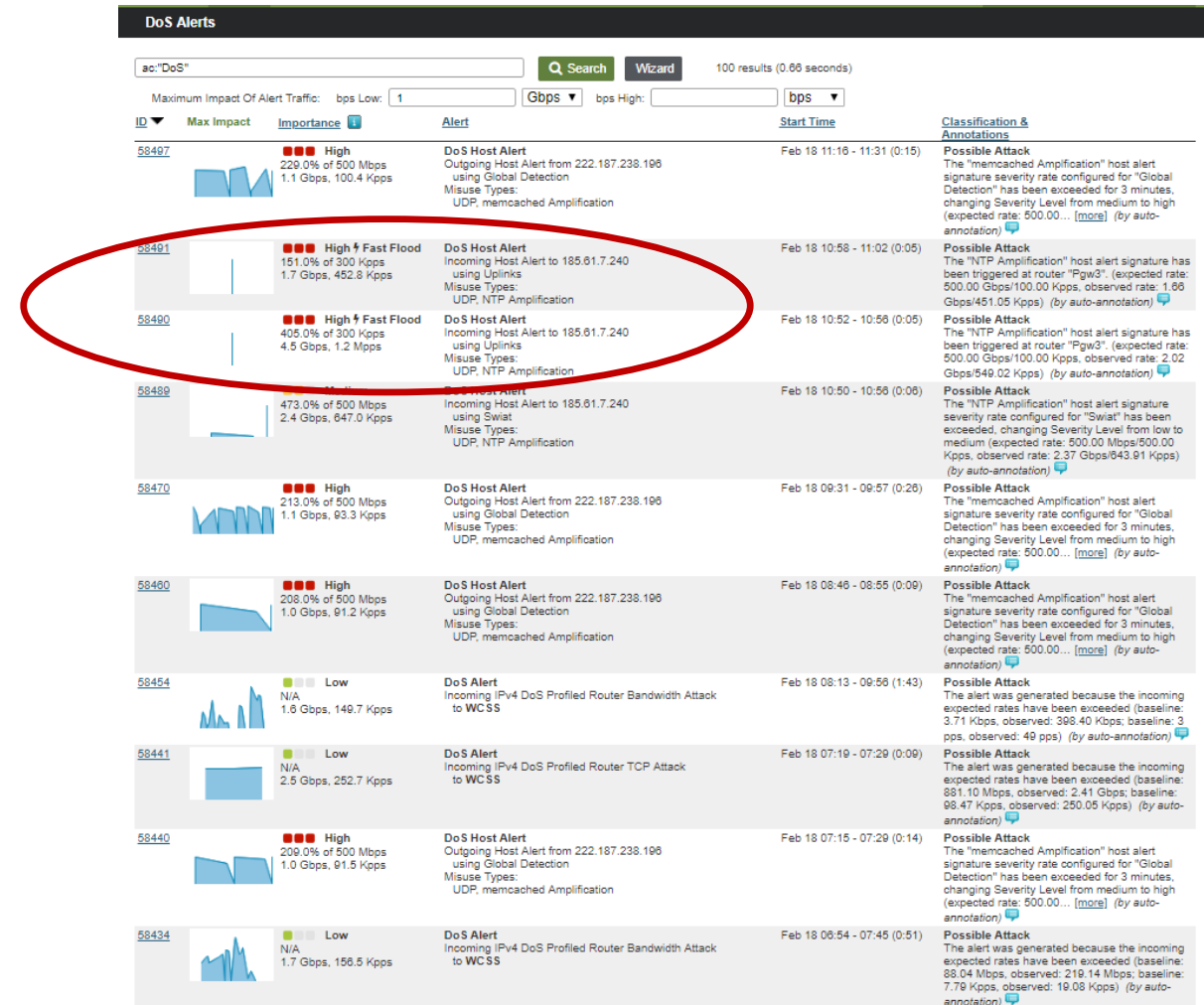
- Goals of the DDoS use case:
  - **Very fast detection** of DDoS attacks on boundaries of NRENs/ GÉANT network
  - Providing detailed information about the **DDoS attack characteristics**
  - The possibility of almost **immediate blocking** of the attack
- Based on **Big Data streaming algorithms** (sketches) implemented in P4:
  - Memory-effective collection of summarized traffic statistics
- Usage of **P4 switches**:
  - P4 behavioral model - bvm2 (in the first phase)
  - Edgecore Wedge100BF-32X
  - Arista 7170-32c





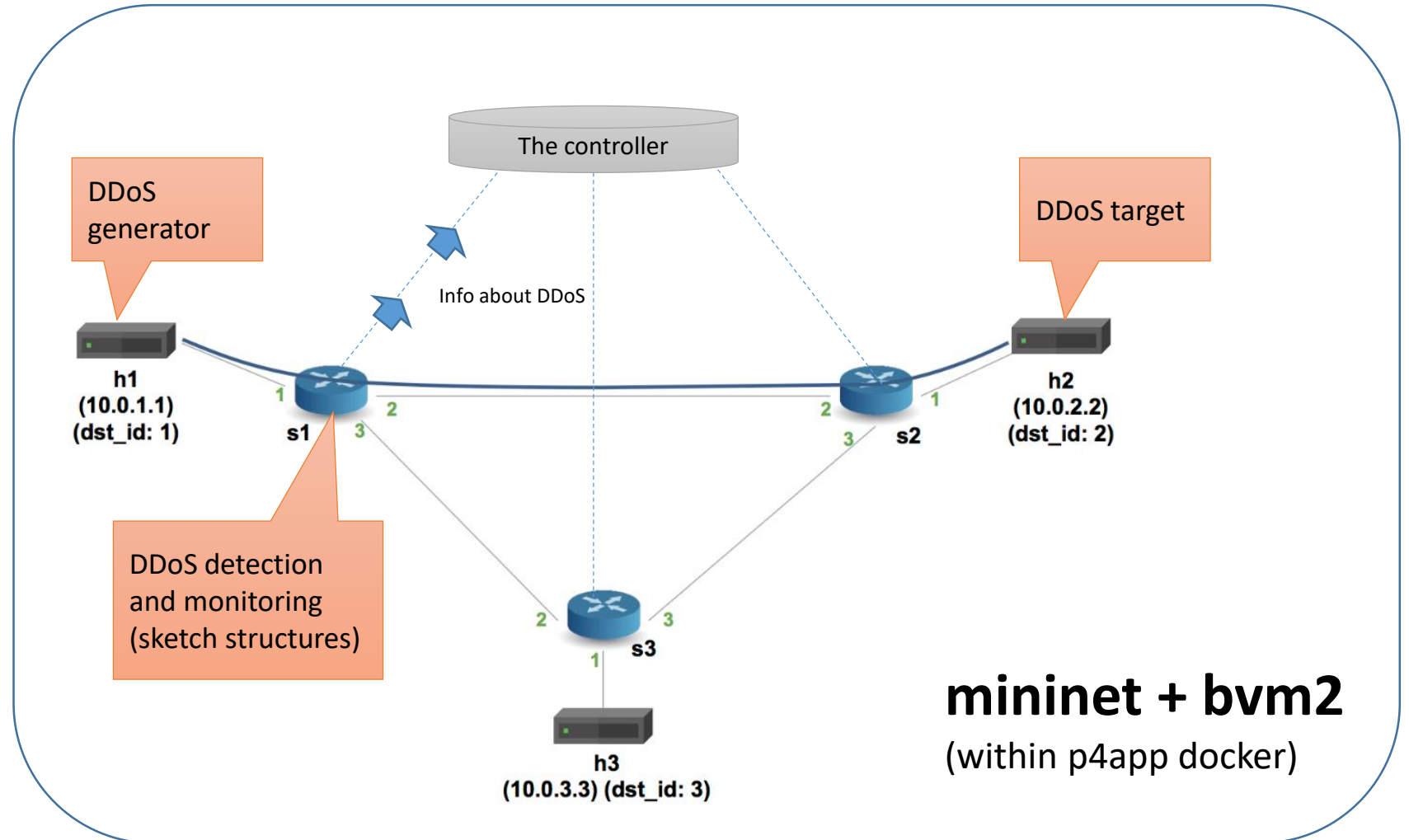
# DDoS attacks are still a real problem

- 20-40 DDoS attacks per day in PSNC
- Quite problematic are repeated short volumetric DDoS attacks **active for 1-5 minutes**
  - Too short time for existing mitigation techniques
- UDP amplification flood from **highly distributed IP addresses** around the world to a single IP address in PSNC network
- observed on the 10GE links from **big international network providers** and have an impact on our users and services because our **10GE links become overloaded**



# First phase - virtual testing environment

- Each switch is a bvm2 instance (P4 switch emulator) started as part of **mininet** virtual infrastructure
- The **Python controller** is receiving short summaries about DDoS target and main DDoS characteristics
- **DDoS traffic** is generated by Python script
  - Random IP addresses from a set of network domains
  - Random set of src/dst ports



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Sketch-based algorithms

P4 data plane and controller workflows

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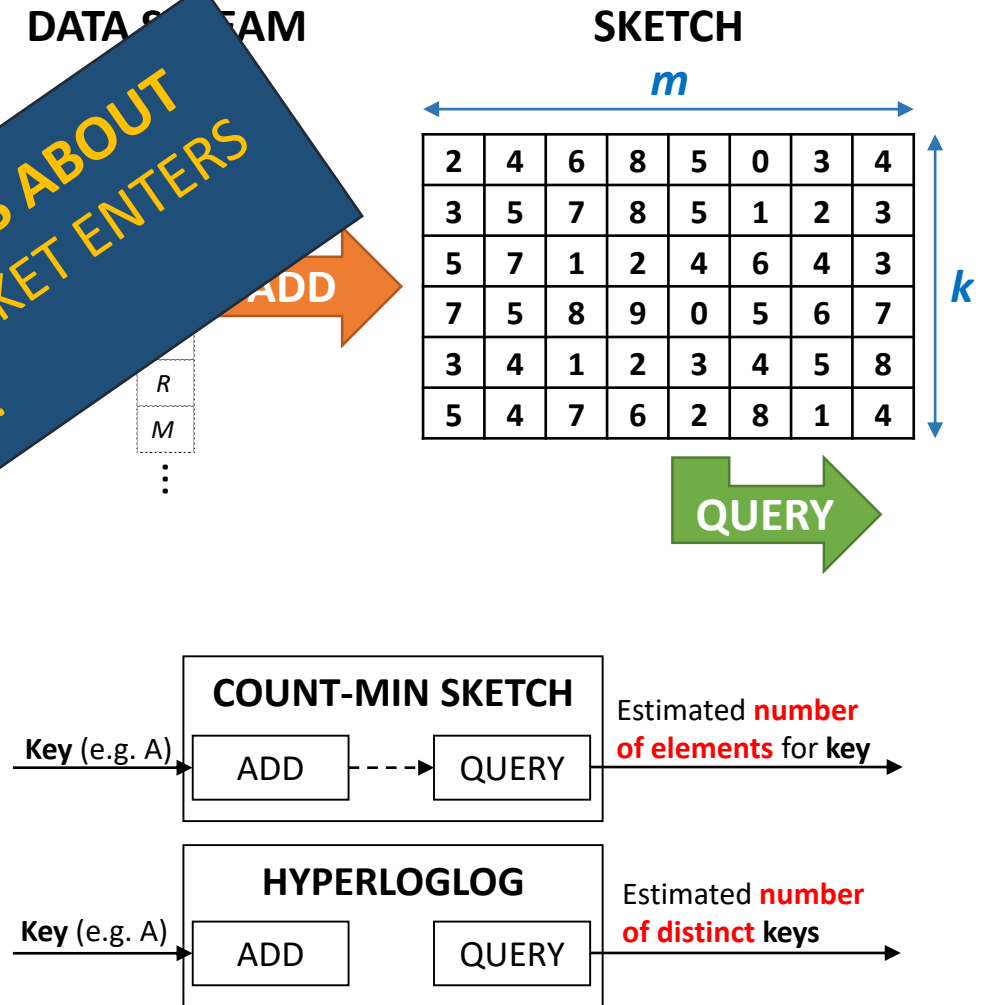
## Demonstrations and conclusion



# Algorithms that we want program in P4

- *Sketches*
  - Probabilistic data structures
  - Summarize statistics from a data stream (require less memory instead of GB)
  - Provable memory/accuracy trade-off
- *Sketching algorithms*
  - Use specific *hashing* and *counting*
  - **Add**: update sketch with new data from stream
  - **Query**: get estimated data from sketch
- Example of sketching algorithms
  - **Count-min sketch** (approximate counting)
  - **HyperLogLog** (approximate counting)
  - **Bloom filter** (approximate membership estimation)

POWERFUL TOOLS TO COLLECT STATISTICS ABOUT PACKETS AND FLOWS EVERY TIME A PACKET ENTERS THE SWITCH P4 PIPELINE!



- Plenty of monitoring tools already exist (e.g. NetFlow, SFlow...)
- Why sketches?
- **Pros**
  - Fast (in the *data plane*, at line rate)
  - Summarized data
    - Low memory consumption
    - Light communication to network controller/monitoring system
  - All packets contribute to statistics (no *sampling*)
  - Good time granularity
    - Allows fast detection of anomalies/attacks
- **Cons**
  - Estimation of statistics (not deterministic)
  - Sketches need to be queried to get statistics

P4 is enabler for usage of a dedicated sketch memory structures/algorithms in switch chipset for very specific problems



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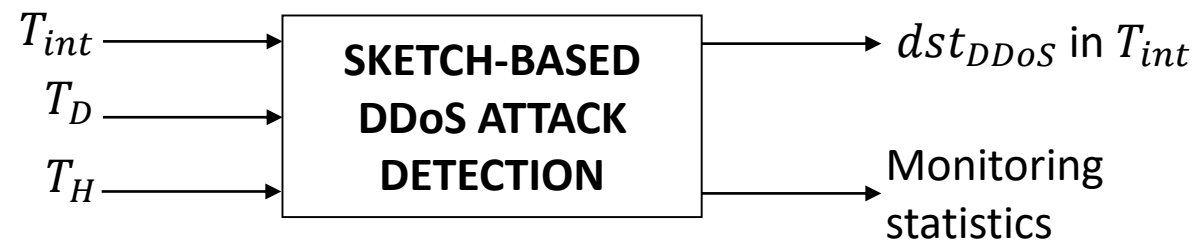
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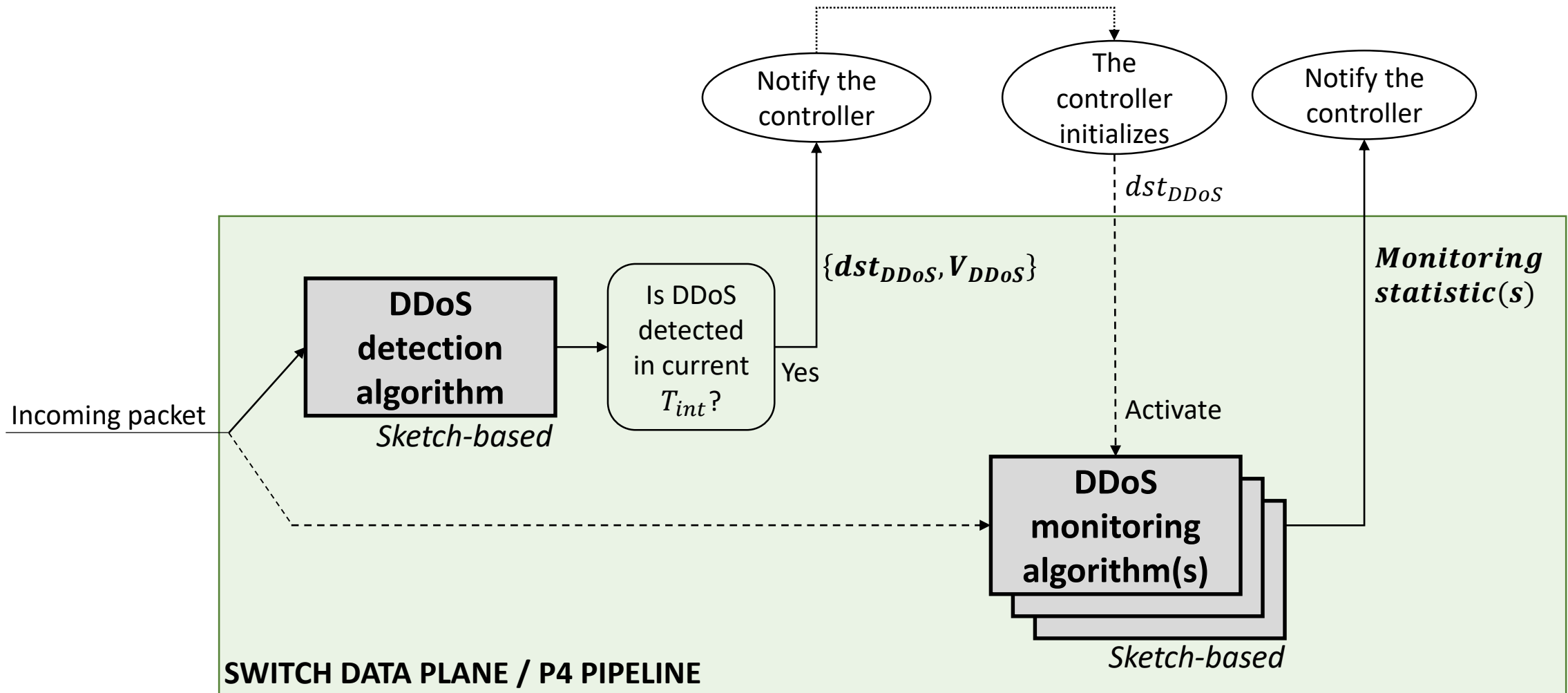
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# Formalization of the volumetric DDoS attack detection problem

- **Given**
  - A time interval  $T_{int}$
  - A threshold on the number of *src* (cardinality threshold  $T_D$ )
  - A threshold on the number of packets routed towards *dst* (volume threshold  $T_H$ )
- **Identify** all the *dst* under DDoS attack in time interval  $T_{int}$  (i.e.,  $dst_{DDoS}$ )
  - *dst* that:
    1. Have been contacted by a number of *src*  $> T_D$
    2. Have received a number of packets  $> T_H$  (i.e.,  $V_{DDoS}$ )
- **Collect relevant monitoring statistics** for  $dst_{DDoS}$  under attack

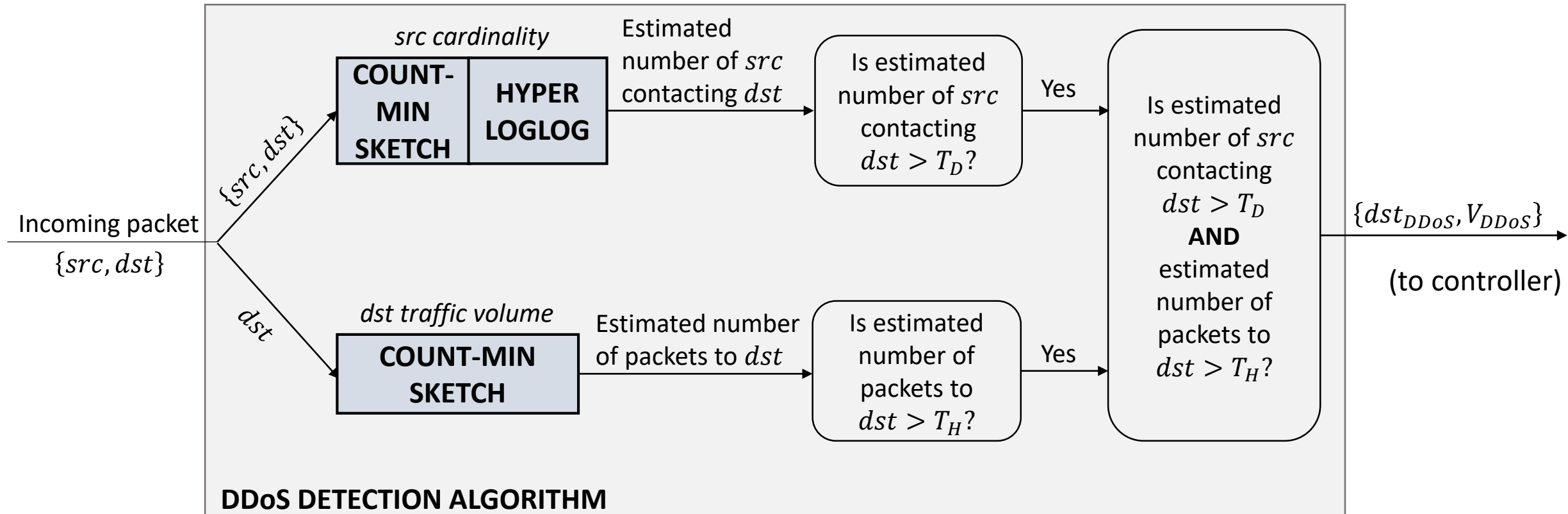


# DDoS attack detection and monitoring workflow



# Sketch-based DDoS attack detection

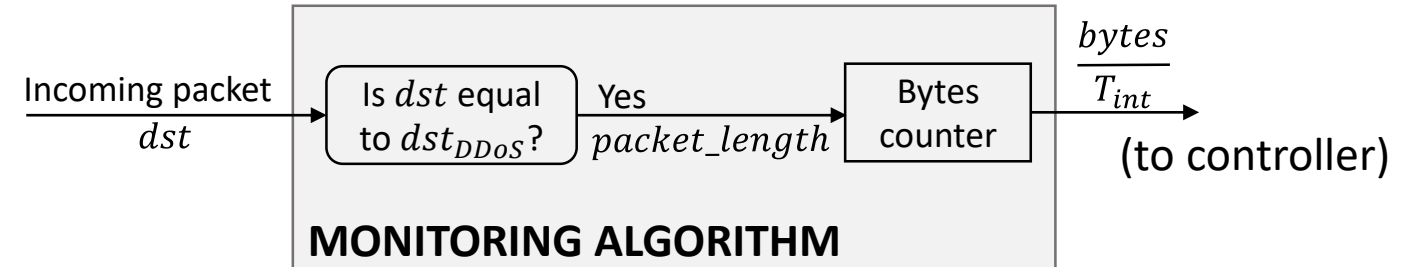
$T_D$ : cardinality threshold  
 $T_H$ : volume threshold



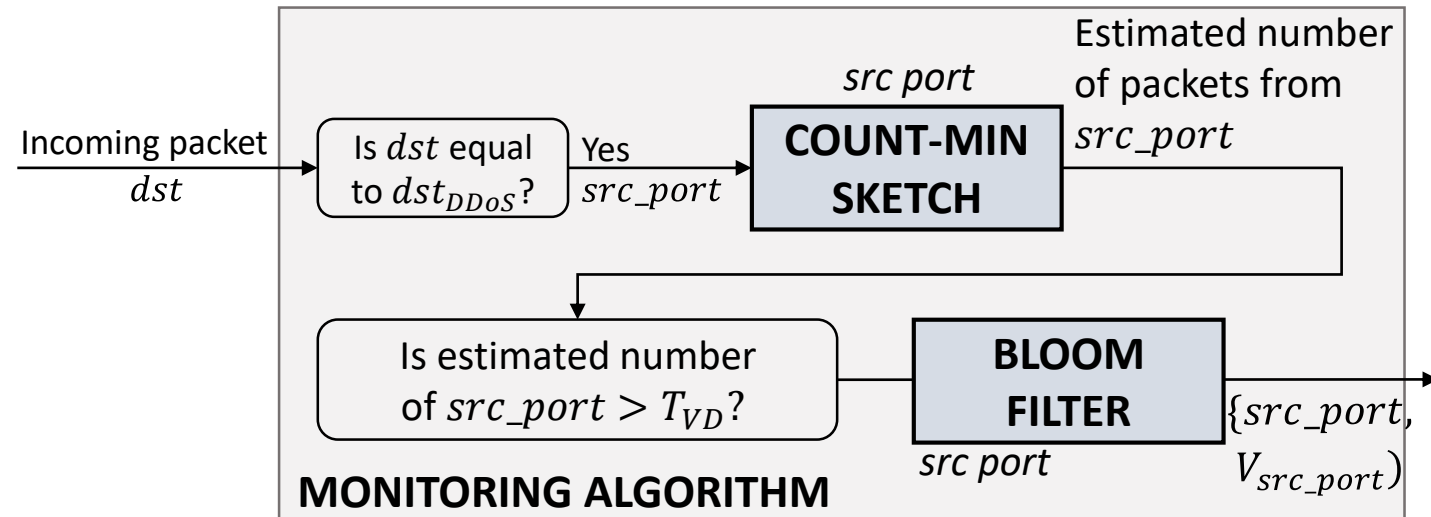
# DDoS monitoring algorithms

- Can be activated only when a DDoS attack is detected
  - Monitor different traffic statistics
- Monitoring information that can be collected:
  1. Total traffic
  2. Frequent source subnets
  3. Frequent source UDP/TCP ports
  4. Frequent destination UDP/TCP ports
  5. Frequent IP protocol numbers

## Total traffic



## Frequent source UDP/TCP ports





# Big data streaming structures size optimization

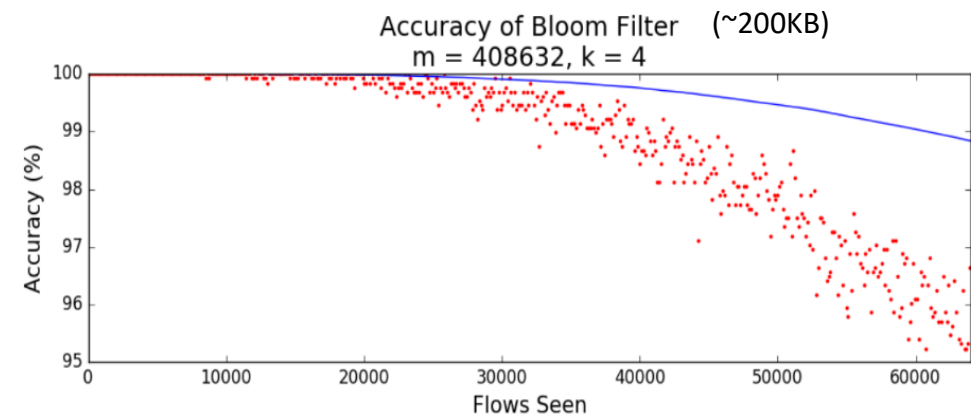
	Min-count sketch	Bloom filter
Sketch width	$m = \left\lceil \frac{2 * \ln(items)}{error} \right\rceil$	$m = \left\lceil - \frac{items * \ln(error)}{\ln(2)^2} \right\rceil$
Sketch depth	$k = \left\lceil \frac{\ln(1-certainty)}{\ln(0.5)} \right\rceil$	$k = \left\lceil \frac{m}{items} * \ln(2) \right\rceil$
False Positive Rate	$FPR = \left[ 1 - \left( 1 - \frac{1}{m} \right)^{items} \right]^k$	$FPR = \left[ 1 - e^{-\frac{k*items}{m}} \right]^k$

bvm2 (v1model.p4 and psa.p4) contains the following **hash functions**:

- **crc32, crc32\_custom, crc16, crc16\_custom**
- **crc32\_cust** and **crc16\_custom** can be configured with **different set of parameters** – we must check if such hashes are pair-wise independent

G Cormode, S Muthukrishnan, „Approximating data with the count-min data structure”,  
- IEEE Software, 2012

J. Hill et al., „Tracking network flows with P4”, IEEE/ACM Innovating the Network  
for Data-Intensive Science, 2018



# Current P4 prototype memory usage

- IP network prefixes and UDP/TCP ports are 16 bits
  - Count-min sketch:
    - $M = 2 \cdot \ln(65536)/0.01 = \underline{2219 \text{ cells}}$
    - $\text{Memory} = 4 \cdot 4\text{bytes/cell} \cdot 2219 \text{ cells} = 34.6\text{KB}$
  - Bloom filter:
    - $M = 2367 \text{ cells},$
    - $\text{Memory} = 4 \cdot 1\text{bit/cell} \cdot 2219 \text{ cells} = 1.08\text{KB}$
- Total memory required:
  - $3 \cdot (34.6\text{KB} + 1.08\text{KB}) = \mathbf{107.2KB}$

Memory usage reduction possible:

- Use more hash functions
- Use 2-bytes values instead of 4-bytes values
- Reuse sketches registers between different monitoring methods

# Experienced problems when developing a prototype

- Initially code developed in the language version P4<sub>14</sub>
  - But lack of asynchronous messaging from a switch to the controller
- Decided to **move to P4<sub>16</sub>** because of availability of **Digest messages**
  - Almost complete **code rewrite was required**
- Still **many code repetitions** for each sketch structure
  - Cannot pass a reference or pointer to the Register structure to the control function
- **Lack of logarithm operation** makes HyperLogLog implementation much more difficult

# Experienced problems when developing a prototype [2]

- P4 behavioral model (bmv2) **virtual environment limitations**:
  - Heavy usage of Registers but Digests will be perfect for monitoring output
    - **Digests are not supported** in Apache Thrift protocol
    - **Registers cannot be read** using gRPC protocol
    - We choose to stay with Apache Thrift and just use ``simple_switch_CLI``
  - Have to use 4 registers instead of one for Bloom filter implementation
  - ``simple_switch_CLI`` invocations **from the controller are very slow**:
    - **~0.1 sec** for reading value(s) from a very short register (e.g.: 10 values)
    - **~0.3 sec** for adding a table entry
    - **~0.1 sec** for resetting a memory structure (Register, Table, Counter, ...)
  - **Problems in PSA architecture** usage (it is the architecture supported by Barefoot Tofino)
    - When **psa.p4** included than errors are raised (we stayed with **v1model.p4**)

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- HyperLogLog demonstration (<https://www.youtube.com/watch?v=4qr1OTLq8JQ&feature=youtu.be>)

## Estimate number of distinct flows within programmable switches

**Damu Ding, Marco Savi and Domenico Siracusa**  
*Fondazione Bruno Kessler, CREATE-NET Research Center, Italy*



- Live demonstration of the DDoS traffic monitoring

- Data plane programming improves **flexibility** in handling packets
- Such flexibility can be used to enhance **network monitoring**
- **Sketches** and **sketching algorithms** are a very promising solution to collect packet and flow estimated statistics directly in the data plane
- We presented as use case a sketch-based **DDoS detection** strategy, implementable in P4
- **Demonstrating** early prototype in a **P4 emulated environment**
- **Open issues**
  - P4 emulated environment -> Next step: performance evaluation in a **real testbed** (real hardware with **Tofino** chip)
  - We focused on detection → Next step: **mitigation**
  - We focused on a single switch → Next step: **network-wide strategies**

# Thank you

## Q&A

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**damianp@man.poznan.pl**



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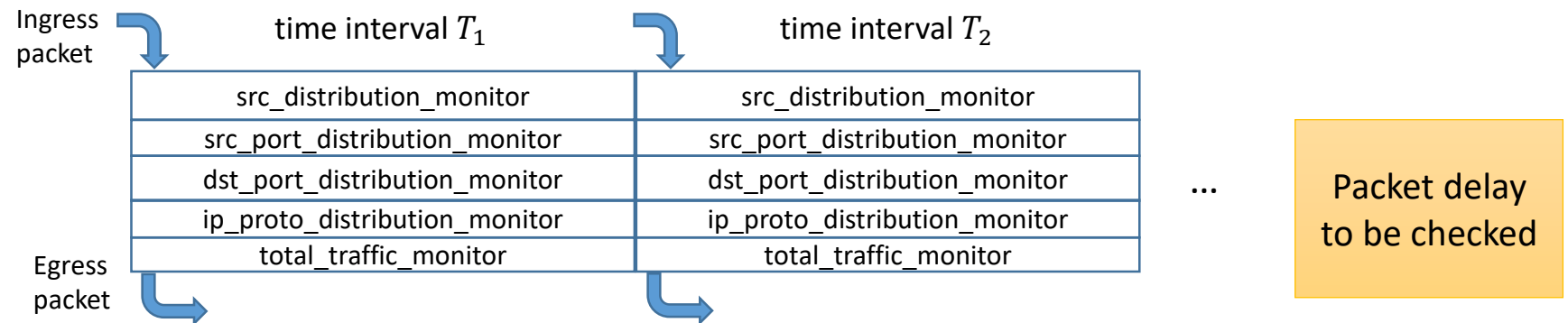
The scientific work is published for the realization of the international  
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"PMW"; Agreement No. 5023/H2020/2019/2

# Orchestrating DDoS monitoring algorithms in P4 switch

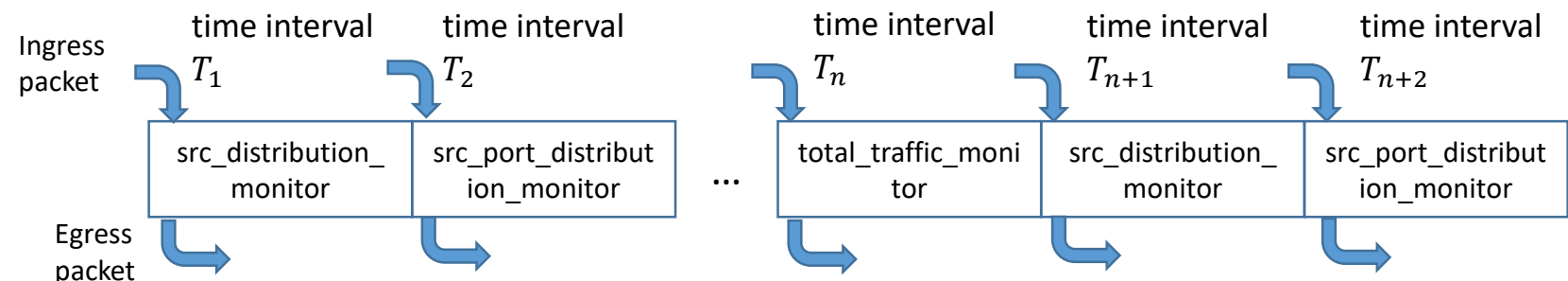
## The controller decides:

- What monitoring function(s) activate within observation interval
- How long a observation interval is

## Option 1) ALL MONITORING FUNCTIONS ACTIVATED PER TIME INTERVAL



## Option 2) A SINGLE MONITORING FUNCTION ACTIVATED PER TIME INTERVAL



```
@name("ddos_destinations_monitored")
table ddos_destinations_monitored {
  key = {
    hdr.ipv4.dstAddr : lpm;
  }
  actions = {
    src_distribution_monitor;
    src_port_distribution_monitor;
    src_distribution_monitor;
    dst_port_distribution_monitor;
    total_traffic_monitor;
    NoAction;
  }
  default_action = NoAction();
}
```

# DDoS monitoring algorithm workflows

## The controller

