

Practice-sheet: Augmented Binary Search Trees

1. **Alternate solution for find-rank operation**

In the class, we discussed the operation  $\text{FIND-RANK}(T, x)$  on a red-black tree. We found that we can perform this operation by augmenting each node  $v$  of the tree with a field  $\text{SIZE}(v)$  that stores the number of nodes in the subtree rooted at  $v$ . Can we keep any other field instead of  $\text{SIZE}$  field to solve this problem? Find out which of the following fields we can keep and still achieve  $O(\log n)$  time for each operation on red-black tree.

- $\text{LEFT-SIZE}(v)$ : the size of the left subtree.
- $\text{RANK}(v)$ : the rank of the element  $v$  in tree  $T$ .
- $\text{SUBTREE-RANK}(v)$ : the rank of the element  $v$  in the subtree  $T(v)$ .

2. **Sequence of bits**

Recall the XOR operation that you might have studied in Boolean arithmetic or electric circuits or elsewhere. Maintain a data structure for storing a sequence of  $n$  bits  $\langle b_1, b_2, \dots, b_n \rangle$  under the following operations.

- (a)  $\text{Insert}(i, b)$ : Insert a bit at  $i$ th position in the sequence and set its value to  $b$ .
- (b)  $\text{Delete}(i)$ : Delete the bit at  $i$ th position in the sequence.
- (c)  $\text{ReportXOR}(j, k)$ : Return the XOR of bits  $b_j, b_{j+1}, \dots, b_k$  in the sequence.

Each operation must take  $O(\log n)$  worst case time.

3. **Intersecting chords**

Given  $n$  chords in a circle, design an  $O(n \log n)$  time algorithm to count their number of intersections.

4. **Application of line sweep method**

In the class we discussed a line sweep method to solve the following problem. Given a set of  $n$  axis-parallel rectangles, determine whether there is any pair of them that intersect. The following is another interesting application of line sweep method.

There are  $n$  horizontal line segments and each of them is colored red. There are  $n$  vertical line segments and each of them is colored blue. Design an  $O(n \log n)$  time algorithm to count all the intersections between red and blue segments.

5. **Josephus problem**

The Josephus problem is defined as follows. Suppose that  $n$  people are arranged in a circle and that we are given a positive integer  $m \leq n$ . Beginning with a designated first person, we proceed around the circle, removing every  $m$ th person. After each person is removed, counting continues around the circle that remains. This process continues until all  $n$  people

have been removed. The order in which the people are removed from the circle defines the  $(n, m)$ -Josephus permutation of the integers  $1, 2, \dots, n$ . For example, the  $(7, 3)$ -Josephus permutation is  $\langle 3, 6, 2, 7, 5, 1, 4 \rangle$ .

- (a) Suppose that  $m$  is a constant. Describe an  $O(n)$ -time algorithm that, given an integer  $n$ , outputs the  $(n, m)$ -Josephus permutation.
- (b) Suppose that  $m$  is not a constant. Describe an  $O(n \log n)$  time algorithm that, given integers  $n$  and  $m$ , outputs the  $(n, m)$ -Josephus permutation.

# 1 Only for fun (not for exams)

## 1. Sequence under rotations

Maintain a data structure for storing a sequence  $S$  of numbers  $\langle a_1, a_2, \dots, a_n \rangle$  under the following operations.

- (a)  $\text{Insert}(S, i, x)$ : Insert a number  $x$  at position  $i$  in the sequence  $S$ .
- (b)  $\text{Report}(S, i)$ : Return the value of  $i$ th number from the sequence  $S$ .
- (c)  $\text{Delete}(S, i)$ : Delete  $i$ th number from the sequence  $S$ .
- (d)  $\text{Rotate}(S, i, j)$ : Rotate the sequence from  $i$ th element to  $j$ th element. For example, if sequence is  $S = \langle 3, 1, 66, 5, 9, 12, 34, 76 \rangle$ , then after  $\text{Rotate}(S, 2, 5)$ , it becomes:  $\langle 3, 12, 9, 5, 66, 1, 34, 76 \rangle$ .

Each operation must take  $O(\log n)$  time.

## 2. The mother of all data structures

This problem will test all your knowledge of binary search trees.

Maintain a data structure for storing a sequence  $S$  of numbers  $\langle a_1, a_2, \dots, a_n \rangle$  under the following operations. Each operation must take  $O(\log n)$  time.

- (a)  $\text{Insert}(S, i, x)$ : Insert a number  $x$  at position  $i$  in the sequence  $S$ .
- (b)  $\text{Delete}(S, i)$ : Delete  $i$ th number from the sequence  $S$ .
- (c)  $\text{Rotate}(S, i, j)$ : Rotate the sequence from  $i$ th element to  $j$ th element. For example, if sequence is  $S = \langle 3, 1, 66, 5, 9, 12, 34, 76 \rangle$ , then after  $\text{Rotate}(S, 2, 5)$ , it becomes:  $\langle 3, 12, 9, 5, 66, 1, 34, 76 \rangle$ .
- (d)  $\text{Multi-add}(S, i, j, x)$ : Add  $x$  to all numbers starting from the  $i$ th number and ending at  $j$ th number in the sequence  $S$ .
- (e)  $\text{ReportMin}(S, i, j)$ : Return the smallest number from the  $i$ th number to  $j$ th number of the sequence  $S$ .