

CS252 (2017-18-I)

Lab Exercise 1

Title: A warm-up to Java Programming

Objective: To test basic understanding of the Java language paradigms

Problem Set – Wednesday, 9th August, 2017

Problem 1: Core language

[10 Marks]

- a. Declare an *abstract* class called `Video`, with the following properties:
 - i. Play duration – A small positive real number
 - ii. Release Date – Date [Hint: See details of the class `java.util.Date`]

[1 Mark]
- b. Add a constructor to initialize the above properties. Declare *getter* and *setter* methods for both properties. Provide concrete implementation for the getter and setter method pertaining to Play duration, while leaving those pertaining to Release date, to be implemented by any subclass.

[2 Mark]
- c. Declare a class called `Movie`, which extends `Video`. Add the following properties to the class:
 - i. Movie name – A sequence of words
 - ii. Rating – "A", "U" or "UA". [Hint: See *Enum* data types]

[2 Marks]
- d. Add a constructor to initialize the above properties. Add getter and setter methods for the newly added properties.

[2 Mark]
- e. Define a *Natural Object Ordering* for the objects of the class `Movie`, such that:
 - i. Two objects are *equal*, if the *name of the movie* as well as the *release date* are the same.
 - ii. Otherwise the object, in which the *name of the movie* is lexicographically smaller, is considered smaller in the ordering.
 - iii. For objects in which the *name of the movie* is same, but the *release date* is different, the object with an earlier release date is considered smaller in the ordering.

[Hint: See details of the *Comparable* interface]

[3 Marks]

Problem 2: The Reflection API

[10 Marks]

- a. Declare an *abstract* class called `ExamCentres`, with the following *static constants*:

- i. `LKO` – A small integer with value 10
- ii. `CNB` – A small integer with value 20
- iii. `AGC` – A small integer with value 30
- iv. `ALD` – A small integer with value 40
- v. `VNS` – A small integer with value 50

[2 Marks]

- b. Declare a class called `Exam`, with the following properties:

- i. `Title` – A sequence of words
- ii. `Centre code` – A small integer

[1 Mark]

- c. Add a constructor to the class `Exam` to initialize all the fields. Add getter and setter methods for all the properties.

[2 Marks]

- d. Add a method called `printCentreName()` to the class `Exam`, which prints the name of the Centre, corresponding to the Centre code. For example, if the Centre code is **10**, it should print **LKO**. Similarly, if the Centre code is **50**, it should print **VNS**. If the code corresponding to the Centre code doesn't have a matching, it should print **Unknown**.

[2 Mark]

- e. Add two methods in the `Exam` class:

- i. `void printCentreName()` – prints the name of the Centre, corresponding to the Centre code. For example, if the Centre code is **10**, it should print **LKO**. Similarly, if the Centre code is **50**, it should print **VNS**. If the code corresponding to the Centre code doesn't have a matching constant in the class `ExamCentres`, it should print **Unknown**.
- ii. `boolean isValidCentre(int centreCode)` – returns **true**, if the passed Centre code, has a corresponding constant defined in the class `ExamCentres`, returns **false** otherwise.

Keep in mind that new constants can be added in the class `ExamCentres`, independently of any changes in the class `Exam`.

[Hint: You can iterate over *all the members* defined in a class, with specific set of

modifiers]

[(2 + 3) Marks]