

AP19110010380

CSE-H

1. Write a C program to print preorder, inorder, and postorder traversal on Binary Tree.

```
// C program for different tree traversals
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
/* A binary tree node has data, pointer to left child  
   and a pointer to right child */
```

```
struct node
```

```
{
```

```
    int data;
```

```
    struct node* left;
```

```
    struct node* right;
```

```
};
```

```
struct node* newNode(int data)
```

```
{
```

```
    struct node* node = (struct node*)
```

```
    malloc(sizeof(struct node));
```

```
    node->data = data;
```

```
    node->left = NULL;
```

```
    node->right = NULL;
```

```
    return(node);
```

```
}
```

```
void printPostorder(struct node* node)
```

```
{
```

```
    if (node == NULL)
```

```

        return;

    printPostorder(node->left);
    printPostorder(node->right);
    printf("%d ", node->data);
}

void printInorder(struct node* node)
{
    if (node == NULL)
        return;

    printInorder(node->left);
    printf("%d ", node->data);
    printInorder(node->right);
}

void printPreorder(struct node* node)
{
    if (node == NULL)
        return;

    printf("%d ", node->data);
    printPreorder(node->left);
    printPreorder(node->right);
}

/* Driver program to test above functions*/
int main()
{
    struct node *root = newNode(1);
    root->left = newNode(2);
    root->right = newNode(3);
    root->left->left = newNode(4);

```

```

root->left->right = newNode(5);

printf("\nPreorder traversal of binary tree is \n");
printPreorder(root);

printf("\nInorder traversal of binary tree is \n");
printInorder(root);

printf("\nPostorder traversal of binary tree is \n");
printPostorder(root);

getchar();
return 0;
}

```

OUTPUT:

Preorder transversal of binary tree is

1 2 4 5 3

Inorder transversal of binary tree is

4 2 5 1 3

Postorder transversal of binary tree is

4 5 2 3 1

2. Write a C program to create (or insert) and inorder traversal on Binary Search Tree.

// C program to insert operation in binary search tree.

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node
```

```
{  
    int key;  
    struct node *left, *right;  
};
```

```
// A utility function to create a new BST node
```

```
struct node *newNode(int item)
```

```
{  
    struct node *temp = (struct node *)malloc(sizeof(struct node));  
    temp->key = item;  
    temp->left = temp->right = NULL;  
    return temp;  
}
```

```
// A utility function to do inorder traversal of BST
```

```
void inorder(struct node *root)
```

```
{  
    if (root != NULL)  
    {  
        inorder(root->left);  
        printf("%d \n", root->key);  
        inorder(root->right);  
    }  
}
```

```
struct node* insert(struct node* node, int key)
```

```
{  
    if (node == NULL) return newNode(key);  
    if (key < node->key)
```

```

        node->left = insert(node->left, key);
    else if (key > node->key)
        node->right = insert(node->right, key);
    return node;
}

```

// Driver Program to test above functions

```
int main()
```

```
{
```

```
    /* Let us create following BST
```

```
        50
```

```
       /  \
```

```
      30   70
```

```
     / \  / \
```

```
    20 40 60 80 */
```

```
struct node *root = NULL;
```

```
root = insert(root, 50);
```

```
insert(root, 30);
```

```
insert(root, 20);
```

```
insert(root, 40);
```

```
insert(root, 70);
```

```
insert(root, 60);
```

```
insert(root, 80);
```

```
// print inoder traversal of the BST
```

```
inorder(root);
```

```
return 0;
```

```
}
```

OUTPUT:

20

30

40

50

60

70

80

3. Write a C program depth first search (DFS) using array.

// C program depth first search (DFS) using array.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int source,V,E,time,visited[20],G[20][20];
```

```
void DFS(int i)
```

```
{
```

```
    int j;
```

```
    visited[i]=1;
```

```
    printf(" %d->",i+1);
```

```
    for(j=0;j<V;j++)
```

```
    {
```

```
        if(G[i][j]==1&&visited[j]==0)
```

```
            DFS(j);
```

```
    }
```

```
}
```

```
int main()
```

```

{
    int i,j,v1,v2;
    printf("\t\t\tGraphs\n");
    printf("Enter the no of edges:");
    scanf("%d",&E);
    printf("Enter the no of vertices:");
    scanf("%d",&V);
    for(i=0;i<V;i++)
    {
        for(j=0;j<V;j++)
            G[i][j]=0;
    }
    /*   creating edges :P   */
    for(i=0;i<E;i++)
    {
        printf("Enter the edges (format: V1 V2) : ");
        scanf("%d%d",&v1,&v2);
        G[v1-1][v2-1]=1;
    }

    for(i=0;i<V;i++)
    {
        for(j=0;j<V;j++)
            printf(" %d ",G[i][j]);
        printf("\n");
    }
    printf("Enter the source: ");
    scanf("%d",&source);
    DFS(source-1);

```

```
    return 0;  
}
```

OUTPUT:

Enter the number of vertices: 8

Enter adjacency matrix of graph: 0 1 1 1 1 0 0 0

1 0 0 0 0 1 0 0

1 0 0 0 0 1 0 0

1 0 0 0 0 0 1 0

1 0 0 0 0 0 1 0

0 1 1 0 0 0 0 1

0 0 0 1 1 0 0 1

0 0 0 0 0 0 1 1

0

1

5

2

7

6

3

4

4. Write a C program breath first search (BFS) using array.

```
#include<stdio.h>
```

```
int G[20][20],q[20],visited[20],n,front = 1, rear = 0 ;
```

```
void bfs(int v)
```



```

{
    int i;
    visited[v] = 1;
    for(i=1;i<=n;i++)
        if(G[v][i] && !visited[i])
            q[++rear]=i;
    if(front <= rear)
        bfs(q[front++]);
}

```

```

int main()
{
    int v,i,j;

    printf("\n Enter the number of vertices:");
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        q[i]=0;
        visited[i]=0;
    }
    printf("\n Enter graph data in matrix form:\n");
    for(i=1;i<=n;i++)
        for(j=1;j<=n;j++)
            scanf("%d",&G[i][j]);
    printf("\n Enter the starting vertex:");
    scanf("%d",&v);
    bfs(v);
    printf("\n The nodes which are reachable are:\n");
    for(i=1;i<=n;i++)

```

```

if(visited[i])
    printf("%d\t",i);
else
    printf("\n %d is not reachable",i);

```

```

return 0;

```

```

}

```

OUTPUT:

Enter the number of vertices:4

Enter the graph in the form of matrix:

1 1 1 1

0 1 0 0

0 0 1 0

0 0 0 1

Enter the starting vertex:1

The node which are reachable are:

1 2 3 4

5. Write a C program for linear search algorithm.

// C code to linearly search x in arr[].

```

#include <stdio.h>

```

```

int search(int arr[], int n, int x)

```

```

{

```

```

    int i;

```

```

    for (i = 0; i < n; i++)

```

```

        if (arr[i] == x)

```

```

            return i;

```

```

        return -1;
    }

int main(void)
{
    int arr[] = { 2, 8, 4, 10, 40 };
    int x = 10;
    int n = sizeof(arr) / sizeof(arr[0]);
    int result = search(arr, n, x);
    (result == -1) printf("Element is not present in array")
                : printf("Element is present at index %d",result);
    return 0;
}

```

OUTPUT:

The element is present at index 3.

6. Write a C program for binary search algorithm.

```

#include<stdio.h>

int main()
{
    int arr[50],i,n,x,flag=0,first,last,mid;

    printf("Enter size of array:");
    scanf("%d",&n);
    printf("\nEnter array element(ascending order)\n");

    for(i=0;i<n;++i)
        scanf("%d",&arr[i]);
}

```

```

printf("\nEnter the element to search:");
scanf("%d",&x);

first=0;
last=n-1;

while(first<=last)
{
    mid=(first+last)/2;

    if(x==arr[mid]){
        flag=1;
        break;
    }
    else
        if(x>arr[mid])
            first=mid+1;
        else
            last=mid-1;
}

if(flag==1)
    printf("\nElement found at position %d",mid+1);
else
    printf("\nElement not found");

return 0;
}

```

OUTPUT:

Enter the size of array:6

Enter the elements of array: 2 4 6 8 10 12

Enter the element to search: 4

Element found at a position 2

