PRIMO

PRobabilistic Inference MOdules

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Introduction

Idea

- probabilistic inference modules for Python
- library which offers well known probabilistic (graphical) models like Bayesian or temporal networks
- variety of inference algorithms

Download/Documentation/Installation Guide

- github.com/mbaumBielefeld/PRIMO
- github.com/mbaumBielefeld/PRIMO/ wiki

Structure

PRIMO/

- doc/
- examples/
- primo/
 - core/ → BayesNet.py, Node.py, DynamicBayesNet.py, ...
 - decision/ → DecisionNode.py, UtilityNode.py, ...
 - reasoning/ → DiscreteNode.py, density/, MCMC.py, ...
 - tests/
 - utils/ → XMLBIF.py
- setup.py

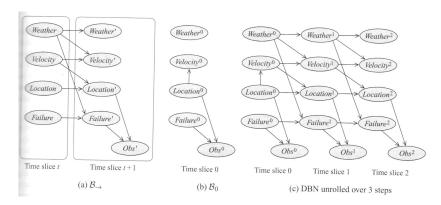
Definition

A DBN is a pair (B_0, B_{\rightarrow}) , where B_0 is a Bayesian network over $\chi^{(0)}$ representing the initial distribution, and B_{\rightarrow} is a 2-TBN for the process. For any desired time span $T \geq 0$, the distribution over $\chi^{(0:T)}$ is defined as a unrolled Bayesian network, where, for any i=1,...,n:

- the structure and CPDs of $X_i^{(0)}$ are the same as those for X_i in B_0 ,
- the structure and CPDs of $X_i^{(t)}$ for $t \ge 0$ are the same as those for X_i' in B_{\rightarrow} .

Approximate Inference

Introduction



Inference

Introduction

Exact Inference

- We can use standard inference algorithms (e.g. variable elimination)
- Problem I: run inference on larger an larger networks over time
- Problem II: maintain our entire history of observations indefinitely
- Solution/workaround: use approximate inference

Inference

Introduction

Approximate Inference

- We can use some kind of Likelihood Weighting
- Two modifications:
 - run all samples together through the DBN, one slice at a time
 - focus the set of samples on the high-probability regions of the state space
- Particle Filter:
 - Each sample is propagated forward by sampling the next state value x_{t+1} given the current value x_t for the sample
 - Each sample is weighted by the likelihood it assigns to the new evidence $P(e_{t+1}|x_{t+1})$
 - 3 The population is *resampled* to generate a new population of *N* samples. Each new sample is selected from the current population; the probability that a particular sample is selected is proportional to its weight.

Algorithm

Algorithm 12.2 Likelihood-weighted particle generation

Dynamic Bayesian Networks

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```
Procedure LW-Sample (
           \mathcal{B}, // Bayesian network over \mathcal{X}
          oldsymbol{Z}=oldsymbol{z} // Event in the network
          Let X_1, \ldots, X_n be a topological ordering of \mathcal{X}
          w \leftarrow 1
          for i = 1, ..., n
            oldsymbol{u}_i \leftarrow oldsymbol{x} \langle \mathrm{Pa}_{X_i} 
angle \quad // Assignment to \mathrm{Pa}_{X_i} in x_1, \dots, x_{i-1}
            if X_i \not\in Z then
               Sample x_i from P(X_i \mid u_i)
            else
               x_i \leftarrow z \langle X_i \rangle // Assignment to X_i in z
               w \leftarrow \ w \cdot P(x_i \mid oldsymbol{u}_i) // Multiply weight by probability of desired value
0
         return (x_1,\ldots,x_n),w
```

Algorithm

Algorithm 15.2 Likelihood-weighted particle generation for a 2-TBN

```
Procedure LW-2TBN (
           \mathcal{B}_{\perp} // 2-TBN
          \xi // Instantiation to time t-1 variables
          \mathbf{O}^{(t)} = \mathbf{o}^{(t)} // time t evidence
          Let X'_1, \ldots, X'_n be a topological ordering of \mathcal{X}' in \mathcal{B}_{\rightarrow}
          m \leftarrow 1
          for i = 1, ..., n
             \boldsymbol{u}_i \leftarrow (\xi, \boldsymbol{x}') \langle \operatorname{Pa}_{X'} \rangle
                 // Assignment to \operatorname{Pa}_{X'} in x_1, \ldots, x_n, x'_1, \ldots, x'_{i-1}
5
             if X_i' \not\in O^{(t)} then
6
                 Sample x_i' from P(X_i' \mid u_i)
8
              else
                 x_i' \leftarrow o^{(t)}\langle X_i' \rangle // Assignment to X_i' in o^{(t)}
9
                 w \leftarrow w \cdot P(x_i' \mid u_i) // Multiply weight by probability of desired value
10
           return (x'_1,\ldots,x'_n),w
11
```

Algorithm

Algorithm 15.4 Particle filtering for DBNs

```
Procedure Particle-Filter-DBN (
             \langle \mathcal{B}_0, \mathcal{B}_{\rightarrow} \rangle, // DBN
            M // Number of samples
            o^{(1)}, o^{(2)}, \dots // Observation sequence
            for m = 1, ..., M
              Sample \bar{x}^{(0)}[m] from \mathcal{B}_0
               w^{(0)}[m] \leftarrow 1/M
4
            for t = 1, 2, ...
5
               for m = 1, ..., M
                  Sample \bar{x}^{(0:t-1)} from the distribution \hat{P}_{\mathcal{D}^{(t-1)}}.
6
                      // Select sample for propagation
                  (\bar{\boldsymbol{x}}^{(t)}[m], w^{(t)}[m]) \leftarrow \text{LW-2TBN}(\mathcal{B}_{\rightarrow}, \bar{\boldsymbol{x}}^{(t-1)}, \boldsymbol{o}^{(t)})
8
9
                      // Generate time t sample and weight from selected sampl
                         \bar{x}^{(t-1)}
              \mathcal{D}^{(t)} \leftarrow \{(\bar{x}^{(0:t)}[m], w^{(t)}[m]) : m = 1, \dots, M\}
10
              \hat{\sigma}^{(t)}(\boldsymbol{x}) \leftarrow \hat{P}_{\mathcal{D}^{(t)}}
11
```

Approximate Inference

Structure

Algorithm

Algorithm 15.4 Particle filtering for DBNs

```
ParticleFilterDBN.pv
       Procedure Particle-Filter-DBN (
           \langle \mathcal{B}_0, \mathcal{B}_{\rightarrow} \rangle, // DBN
          M // Number of samples
          oldsymbol{o}^{(1)}, oldsymbol{o}^{(2)}, \dots // Observation sequence
          for m = 1, ..., M
             Sample \bar{x}^{(0)}[m] from \mathcal{B}_0
                                                        sample from inital distribution()
3
             w^{(0)}[m] \leftarrow 1/M
                                                                   sample one time slice()
          for t = 1, 2, ...
5
             for m = 1, ..., M
                                                                           . createTimeslice()
                Sample \bar{x}^{(0:t-1)} from the distribution \hat{P}_{\mathcal{D}^{(t-1)}}.
6
                   // Select sample for propagation
                                                                       weighted sample()
                (\bar{x}^{(t)}[m], w^{(t)}[m]) \leftarrow \text{LW-2TBN}(\mathcal{B}_{\rightarrow}, \bar{x}^{(t-1)}, o^{(t)})
8
9
                    // Generate time t sample and weight from selected sampl
                                                 wighted sample with replacement()
             \mathcal{D}^{(t)} \leftarrow \{(\bar{x}^{(0:t)}[m], w^{(t)}[m]) : m = 1, \dots, M\}
10
             \hat{\sigma}^{(t)}(\boldsymbol{x}) \leftarrow \hat{P}_{\mathcal{D}^{(t)}}
11
```

Structure

Introduction

Files

PRIMO/primo/

- core/
 - DynamicBayesNet.py
 - TowTBN.py (create_timeslice())
- reasoning/particlebased/
 - ParticleFilterDBN.py (sample_from_inital_distribution(), wighted_sample_with_replacement(), ...)
- tests/
 - DynamicBayesNet_test.py
 - XMLBIF_test.py
- utils/
 - XMLBIF.py

Approximate Inference

Introduction

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- STUART RUSSELL AND PETER NORVIG Artificial Intelligence: A Modern Approach
- DAPHNE KOLLER AND NIR FRIEDMAN Probabilistic Graphical Models: Principles and Techniques

Task Description

Introduction

Task Description

- Exact inference
- Use elimination trees
- Prior Marginal, Posterior Marginal & PoE

```
Algorithm 10 FE2(N, Q, (T, \phi), r)
  N:
               Bayesian network
               some variables in network N
               elimination tree for the CPTs of network N
               a node in tree T where O \subseteq vars(r)
output: the prior marginal Pr(Q)
 1: while tree T has more than one node do
       remove a node i \neq r having a single neighbor j from tree T
       V \leftarrow variables appearing in \phi_i but not in remaining tree T
 4: \phi_1 \leftarrow \phi_1 \sum_{v} \phi_1
  5: end while
 6: return project(φ, O)
```

Literature

Introduction

Literature

 Modeling and Reasoning with Bayesian Networks , Adnan Darwiche Factor Trees

Literature

Thank you for your attention!

Why use approximate Inference?

- Possible to include non-linear dependencies of/on real-valued variables
- Only local computations → size of net rather unimportant
- Possible to trade off computation time for accuracy

Whats the stucture?

There are two central classes for computation:

- MCMC Interface for usage, final computations
- MarkovChainSampler Constructs markov chains

Other classes:

- Evidence
- ContinuousNode (and densities: Gauss, Exponential, Beta)

MarkovChainSampler generates a markov-chain given some evidence when chain has converged

Parameters

- transition_model: Gibbs or MetropolisHastings
- convergence_test: Test for convergence
- time_steps: Maximum length of chain
- evidence: Different kinds of evidence for a subset of nodes

MCMC-class This encapsules MarkovChainSampler

Possible requests:

- def calculate PriorMarginal(self, variables, AssumedDensity):
- def calculate MAP(self, variables, evidence, AssumedDensity):
- def calculate PosteriorMarginal(self, variables, evidence, AssumedDensity):
- def calculate PoE(self, evidence):

Structure

Introduction

Real-valued variables

Which densities are supported?

- Gaussian
- Beta
- Exponential

Definition

Introduction

Literature

DAPHNE KOLLER AND NIR FRIEDMAN Probabilistic Graphical Models: Principles and Techniques Definition

Introduction

What is a BDN?

- Bayesian Networks with additional decision nodes and utility nodes
 - Decision nodes hold values for different actions
 - Utility nodes are deterministic functions of their parents
- BDN shows which information is required in order to make each decision
- and the order in which these decisions are to be made

Definition

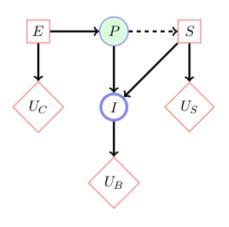
Introduction

Causal consistency

- BDN is consistent when a current decision cannot affect the past
- Descendants of a decision node must come later in the partial order
- A vaild BDN has a directed path connecting all decisions

Example

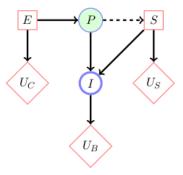
Introduction



Partial ordering:

$$E^* \prec P \prec S^* \prec I$$

 Optimal EU is given by summing over unrevealed variables and optimising over future decisions



Solving a BDN

Introduction

Algorithm

- For each possible value of a decision node:
 - Set decision node to that value
 - Calculate the posterior probability of the parent nodes of the utility node, using BN inference
 - Calculate the resulting (expected) utility for action
- Return the action with the highest utility

Approximate Inference

Introduction

Files

PRIMO/primo/

- core/
 - BayesianDecisionNetwork.py
- decision/
 - DecisionNode.py
 - UtilityNode.py
 - UtilityTable.py
- decision/make decision/
 - Make Decision.py

Literature

Introduction

BARBER, DAVID
 Bayesian Reasoning and Machine Learning