

MARCEL-ANDRÉ HILLE

SOFTWARE ENGINEER

BSC (HONS.) IN GAMES PROGRAMMING

Software engineer with proven full-stack hands-on experience in web development, interactive application development and design thinking.

CORE SKILLS

- Design Thinking
- Agile Project Management
- Clean Code
- Angular, JS / TS, HTML5 / CSS3, Sass
- Node.js / Express.js, SQL, NoSQL
- C#, Unity3D
- Git

CONTACT INFORMATION

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<https://gerinfact.github.io/website-portfolio/>

PRIVATE PROJECTS

- <https://github.com/GERInFact/website-portfolio>
- <https://github.com/GERInFact/movie-api>
- <https://github.com/GERInFact/PIC>
- <https://github.com/GERInFact/quiz-app>
- <https://github.com/GERInFact/BomberCoop>
- <https://github.com/GERInFact/ProceduralContent>
- <https://github.com/GERInFact/BitBoardGame>
- <https://github.com/GERInFact/PatronManager>

MY WORK HISTORY

SOFTWARE ENGINEER

eder GmbH | 2019

- Design, implement & maintain complex web-based applications
- Agile project management
- Integrate & maintain database solutions

DIRECTOR OF STUDIES

SAE INSTITUTE GMBH | 2016 - 2018

- Conduct BSc (Hons.) Games Programming Course
- Build public & business relations
- Project management

MY EDUCATION HISTORY

MIDDLESEX UNIVERSITY OF LONDON

Bsc (hons) Games Programming | 2014 - 2018

- Graduated with distinction, GPA of 4 / First Class

SURFING AUSTRALIA

ISA Surf Instructor Level 1 | 2013