### **JAVA Collections**

AN INTRODUCTION...

- PRABHANJAN

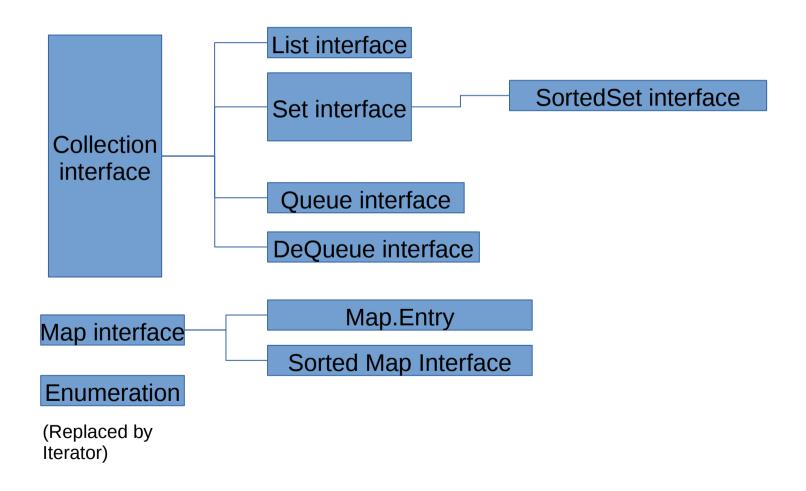
- Prior to Java 2
  - Dictionary
  - Vector
  - Stack
  - Properties
- Quite useful, but...?

### The Collections Framework

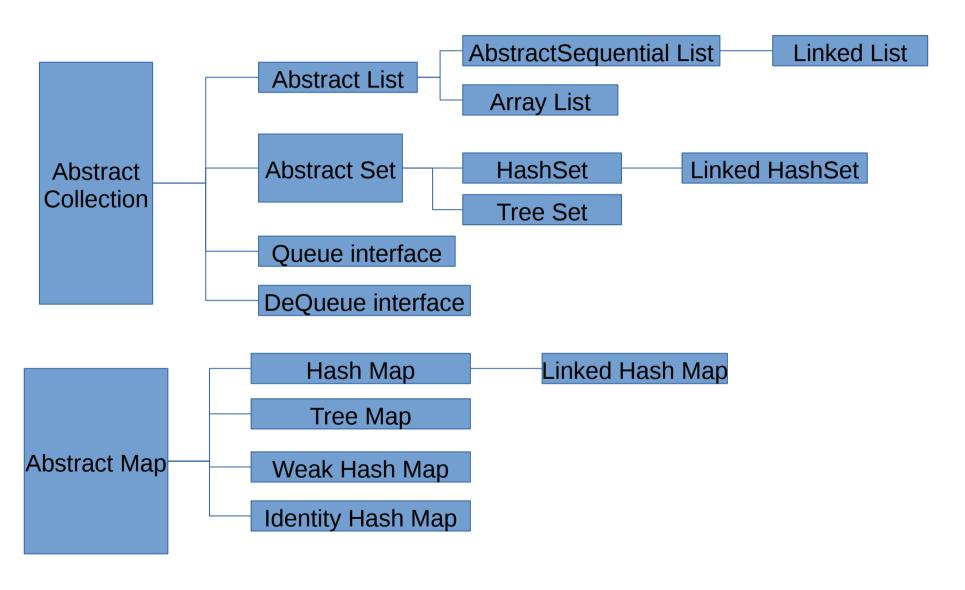
- Design goals
  - High performance
  - Work in similar manner
  - Extending a collection should be easy.
  - You can have your own collection (Good News!!)
- The framework Contains
  - Interfaces
  - Classes
  - Algorithms

(P.S Just like C++ Standard Template Library)

#### The Interfaces



#### The Collection Classes



# Algorithms

- Binary Search
- Copy
- Fill
- IndexOfSubList
- LastIndexOfSubList
- Ma/Minx Element
- Max /Min Element in Collection
- Copy
- Reverse
- Shuffle
- Singleton
- Sort
- Swap
- Synchronized operations (Operates on Maps and Lists and Sets)
- UnModifiable (Operates on Lists, Maps, Sets and returns an immutable object)

### The Java.util.Collection

- The basic skeleton/Framework that other implementations extend.
- Contains the common core methods that is available

| Methods                           | Methods                          |
|-----------------------------------|----------------------------------|
| boolean add(Object obj)           | boolean isEmpty()                |
| boolean addAll(Collection c)      | Iterator iterator()              |
| void clear()                      | boolean remove(Object obj)       |
| boolean contains(Object obj)      | boolean removeAll(Collection c)  |
| boolean containsAll(Collection c) | boolean removeAll(Collection c)  |
| boolean equals(Object obj)        | boolean retainAll(Collection c)  |
| int hashCode()                    | int size()                       |
| Object[] toArray()                | Object[] toArray(Object array[]) |

# A comparison

| C++ STL            | Java Collections                             |
|--------------------|--|
| Vectors            | Vector                                       |
| List               | List, ArrayList                              |
| SList              | LinkedList                                   |
| Stack              | Stack  |
| Мар                | AbstractMap, HashMap, TreeMap, WeakHashMap   |
| Deque              | Deque  |
| Set                | AbstractSet, HashSet, LinkedHashSet, TreeSet |
| hash_set, hash_map | Dictionary/Hashtable                         |

#### Design Patterns in Java. Util. Collection

- Has the powerful design patterns that can be found in LISP, Smalltalk-80, and SCHEME.
- Structural Patterns
  - Adapter
    - Example: Arrays.asList(StringArray)
  - Bridge
    - Example: LinkedHashMap(LinkedHashSet<typeLHS>, List<typeL>)
  - Decorator
    - Example: Collection syncedColl = SynchronizedCollection(Collection C)
       ...
       synchronized(syncedColl) // MUST USE THIS STATEMENT
       {
       Iterator i = syncedColl.Iterator();
       ....
       }
    - Example: Collections.checkedCollection(new HashSet<String>(), String.class)
    - Example: Collections.unmodifiableCollection(list);
- Behavioral Patterns
  - Iterator
    - Example: Iterator i = new ArrayList<int>(Arrays.asList([1,2,3,4])).iterator();

# Examples

#### Adapter Pattern Example

```
String a[] = new String[ {"abc","klm","xyz","pqr"};
List list1 = Arrays.asList(a);
System.out.println("The list is:" + list1); // prints [abc, klm, xyz, pqr]
```

#### Bridge Pattern Example

```
Map<String, Boolean> map = new WeakHashMap<String, Boolean>();
Set<String> set = Collections.newSetFromMap(map);
set.add("Java");
set.add("C");
set.add("C++");
System.out.println("Set is: " + set); // Java, C, C++
System.out.println("Map is: " + map); // {Java=true, C++=true, C=true}
set.add("python");
System.out.println("Set is: " + set); // Java, C, C++, python
System.out.println("Map is: " + map); // {Java=true, C++=true, C=true, python=true}
```

# Examples (Contd..)

**Decorator Pattern Example** 

```
ArrayList<String> arlst = new ArrayList<String>();
arlst.add("ABC");
arlst.add("EFGH");
arlst.add("123");
arlst.add("4567");
Collection<String> tslst;
tslst = Collections.checkedCollection(arlst,String.class);
System.out.println("Type safe view is: "+tslst); // prints [ABC, EFGH, 123, 4567]
```

#### **Iterator Pattern Example**

```
Iterator i = new ArrayList<int>(Arrays.asList([1,2,3,4])).iterator();
while (i.hasNext())
int num = i.next();
System.out.println("num = " + num);
// prints num = 1, num = 2, num = 3, num = 4
```

#### References

- 1) Java Collections
  - http://www.tutorialspoint.com/java/java\_collections.htm
- 2) Design Patterns used in Java Collections
  - http://stackoverflow.com/questions/1673841/examples-of-gof-design-patterns-in-javas-core-libraries
- 3) Dynamic Memory Management done in Java
  - http://stackoverflow.com/questions/23245386/how-does-memory-allocation-of-an-arraylist-work

