

Universidad Don Bosco

Escuela de Ingeniería en Computación

Desarrollo de Software para Móviles – G01L Desafío 2:

Aplicación móvil en Kotlin con Android

Catedrático:

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Equipo colaborativo:

Samuel Isaac Azucena Gómez - AG170932

Diana Jasmín García Fabian - GF230979

Campus Soyapango

2024

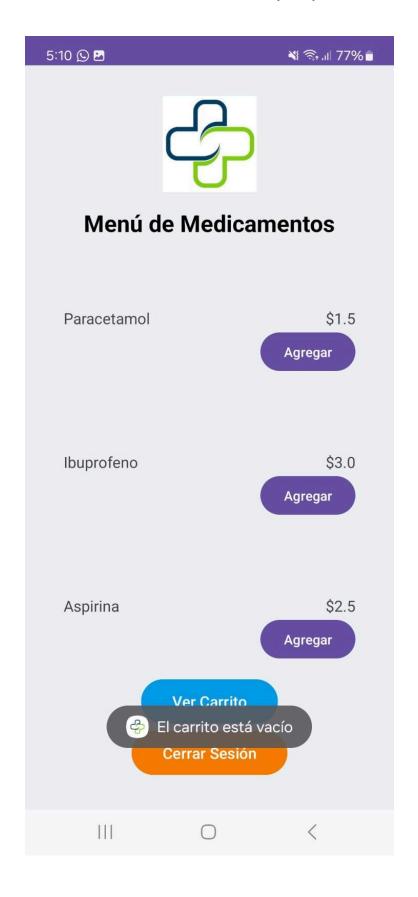
Carrera universitaria:

Técnico en Ingeniería en Computació

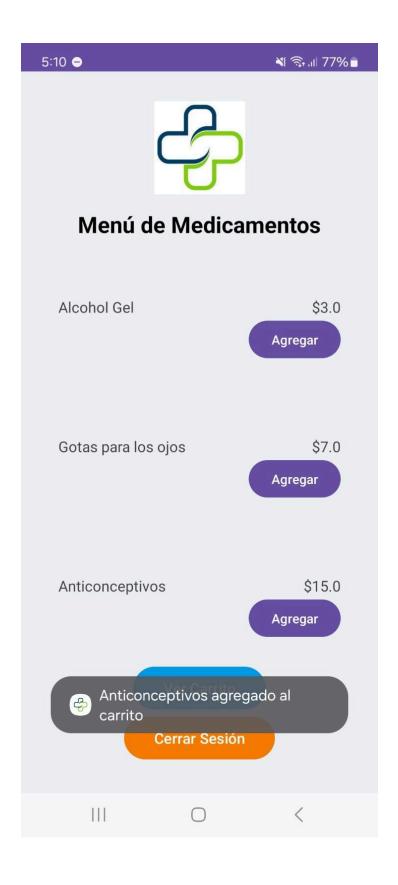
Pantalla de Inicio de Sesión y Registro



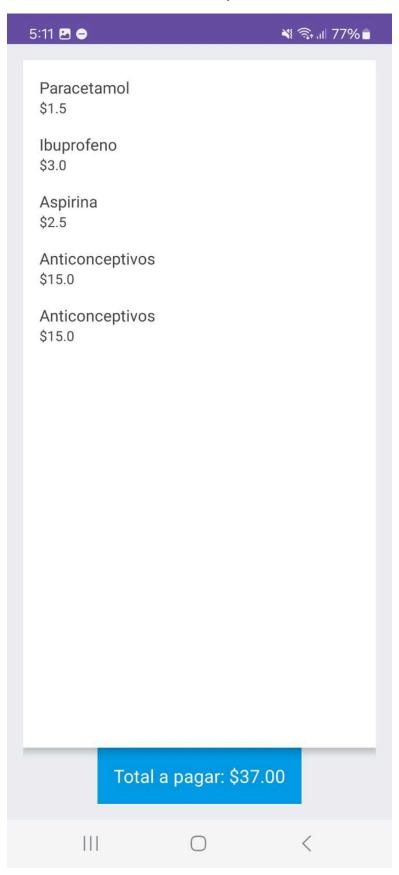
Menú con los medicamentos y sus precios



Notificación que se han agregando los medicamentos seleccionados



Carrito de compras

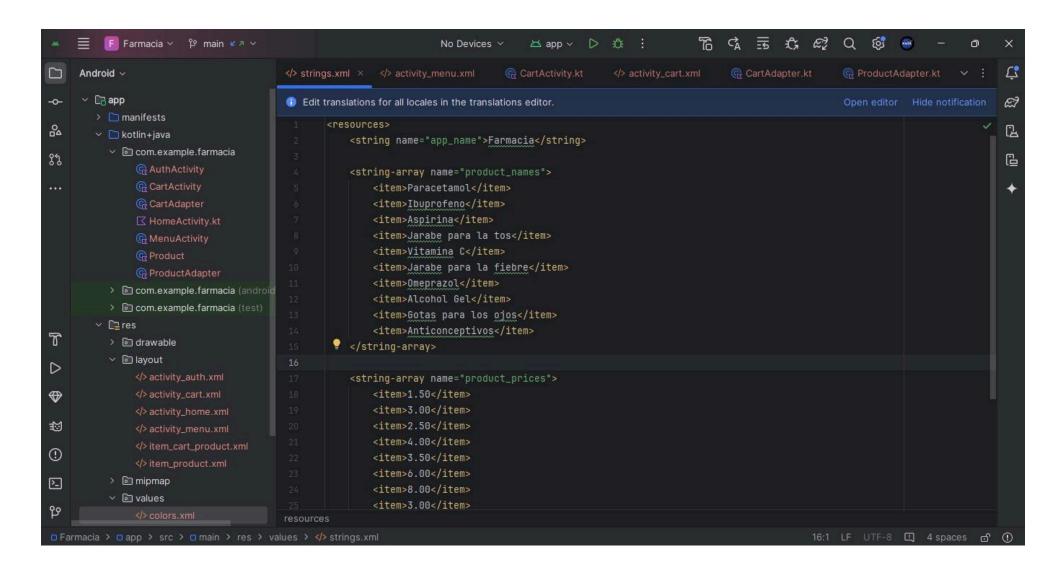


Cerramos Sesión

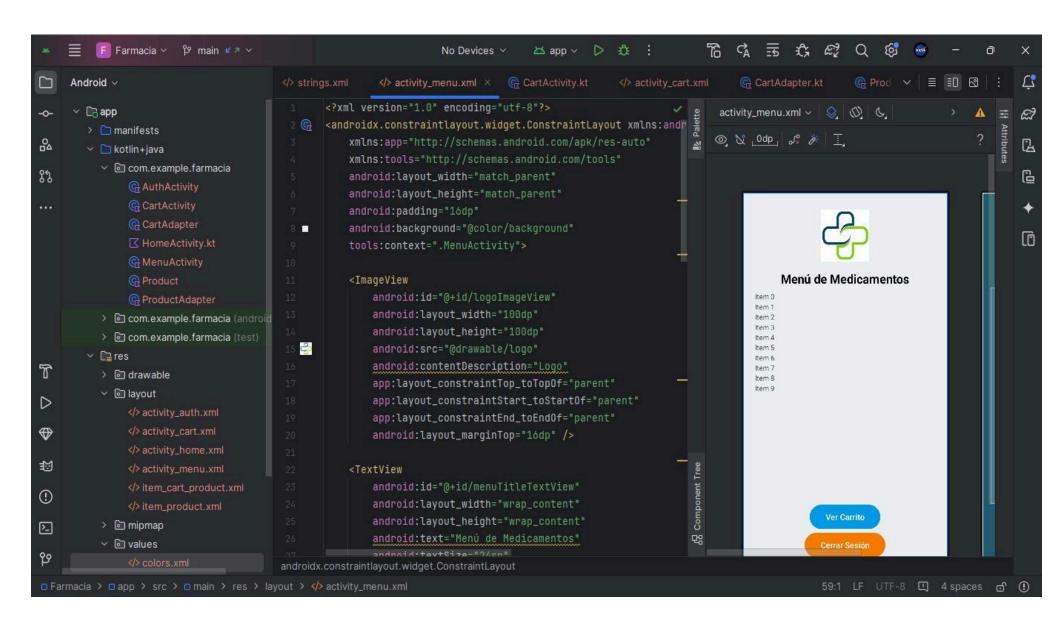


CODIGOS

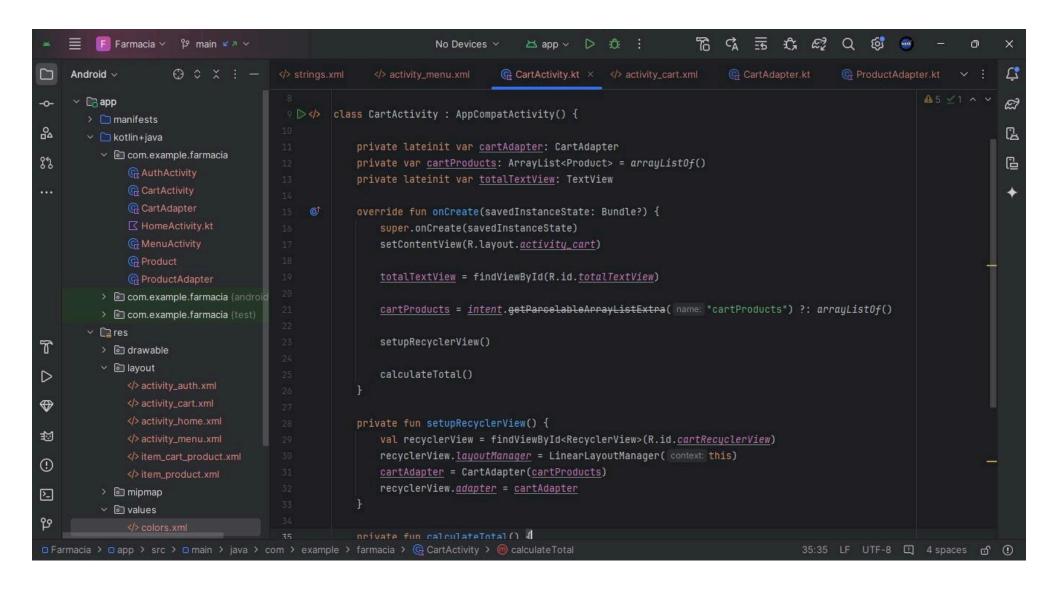
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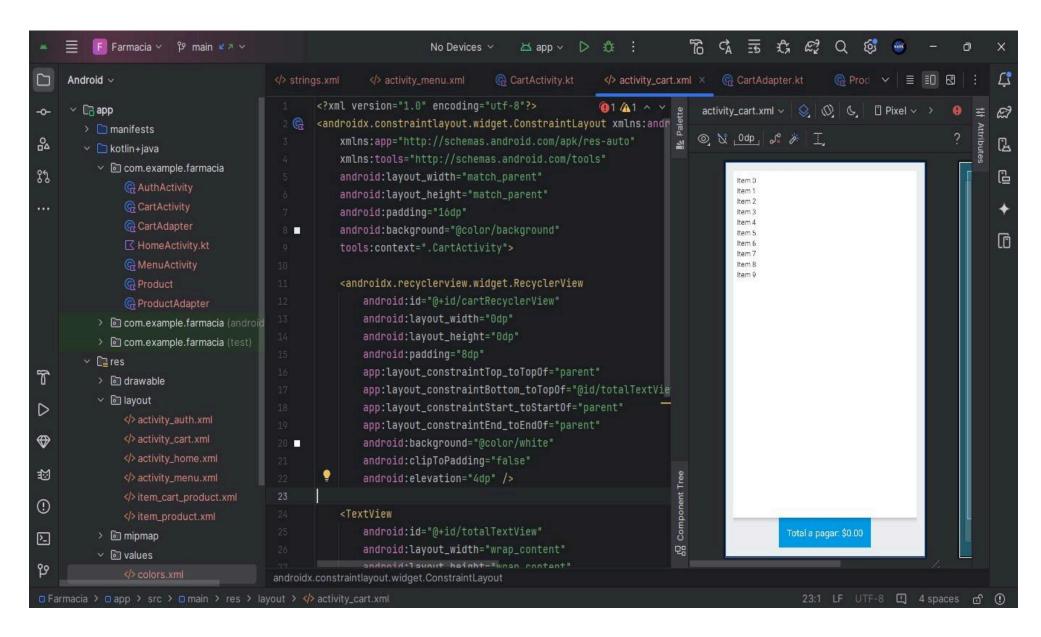
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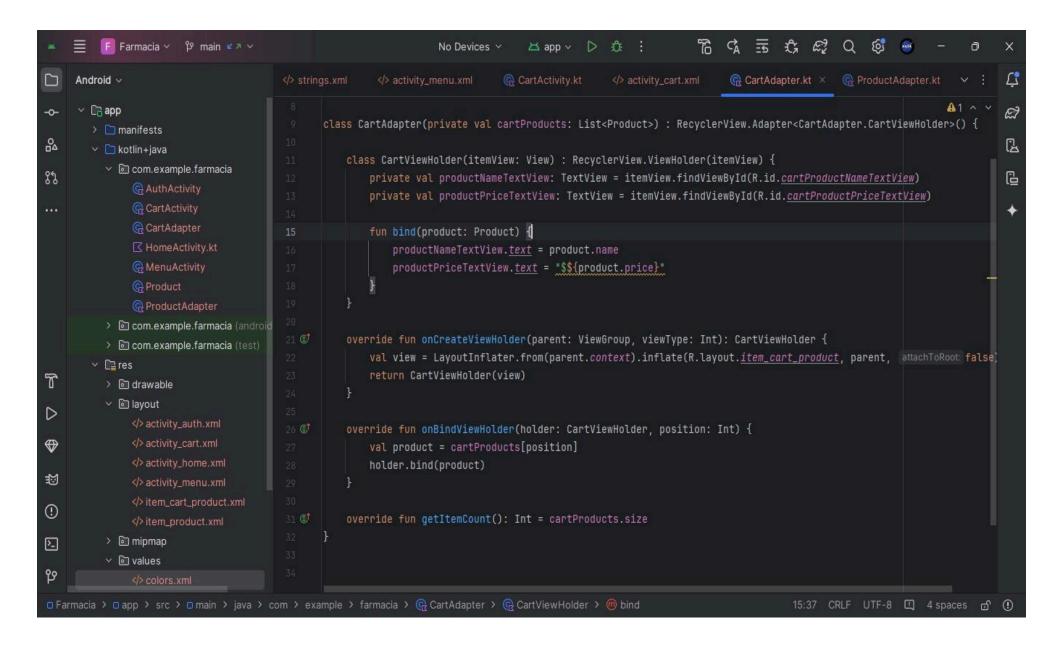
CartActivity.kt



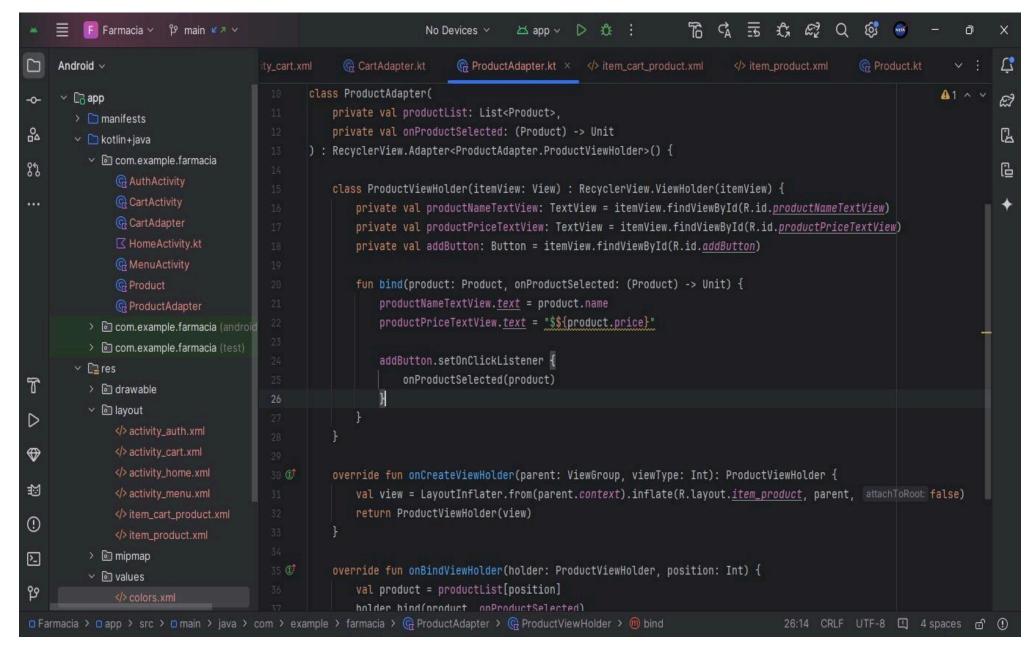
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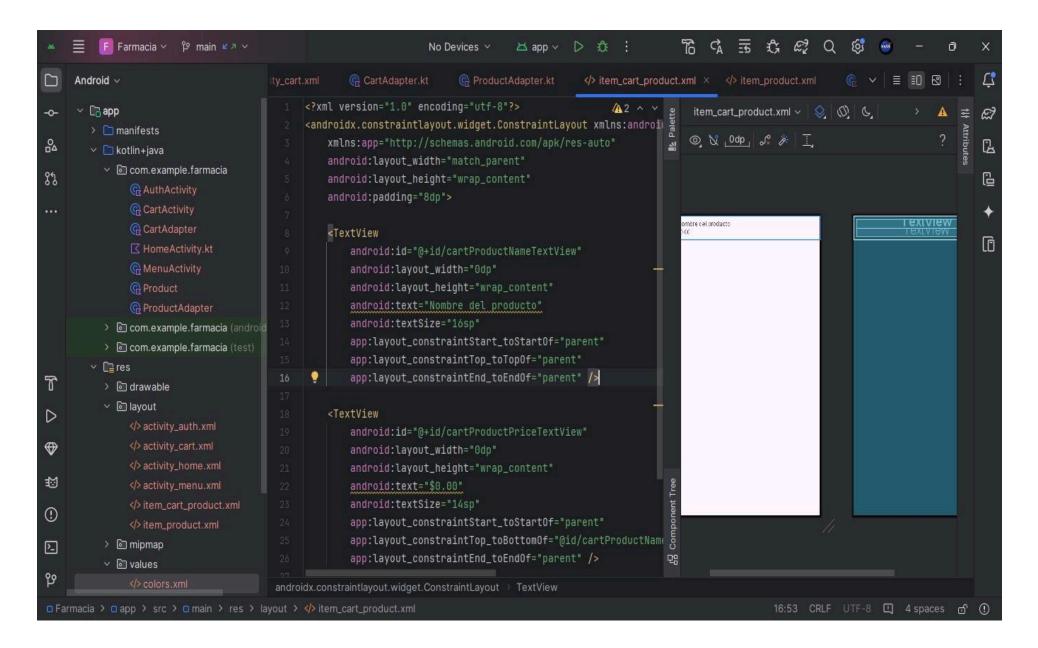
CartAdapter.kt



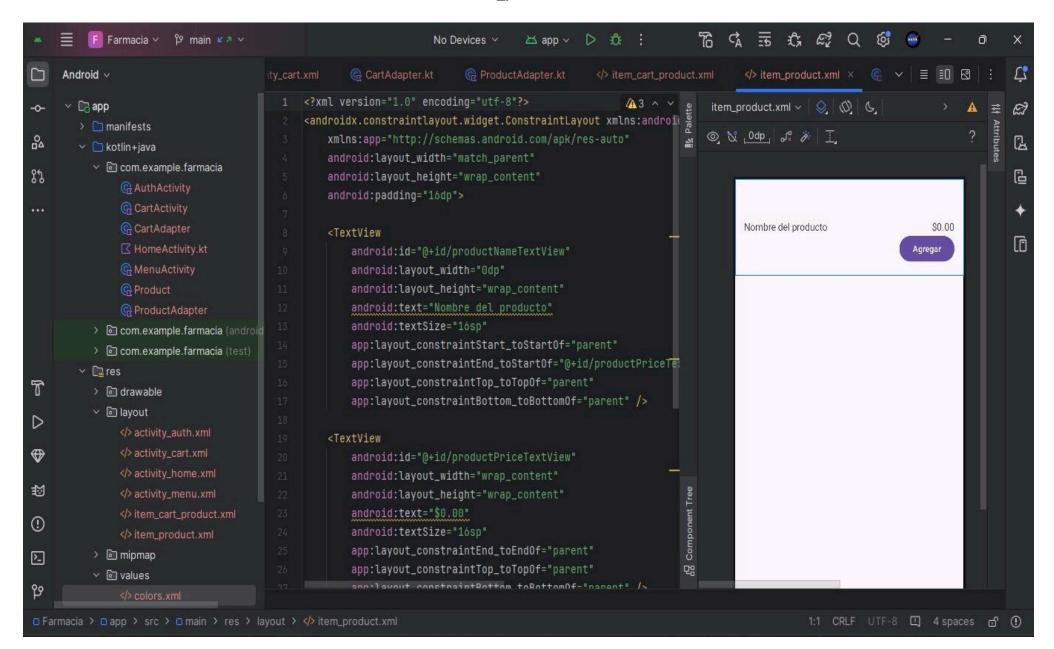
ProductAdapter.kt



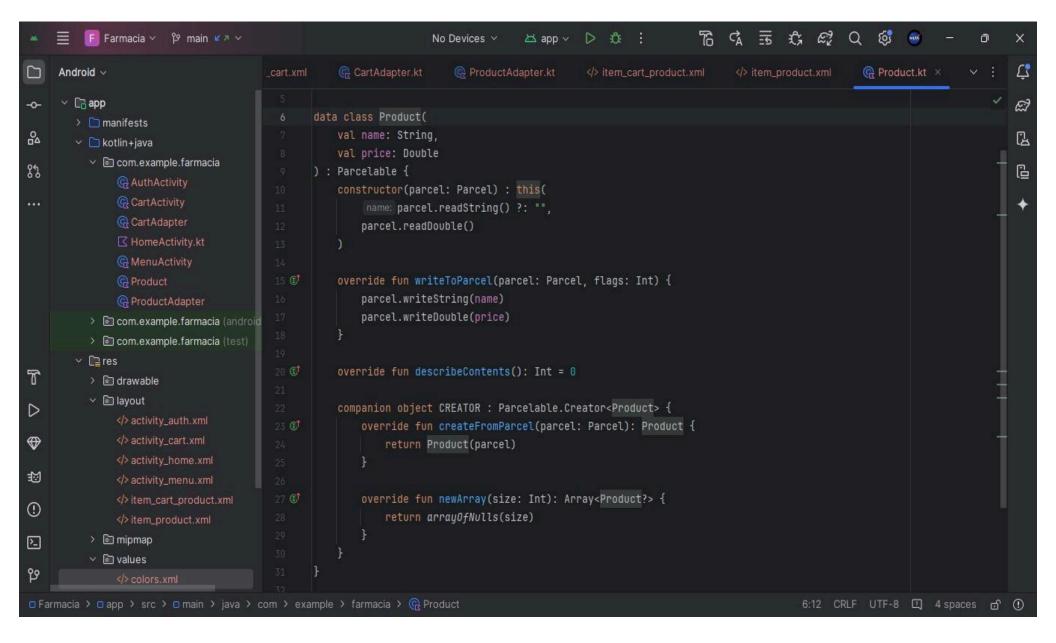
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item product.xml



Product.kt



LINK DEL VIDEO

https://youtu.be/5qcnHijBI_M?si=yefCILx8PP5Olq6o