

COMP90054 Workshop 3

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Recap: Manhattan Problem

- Consider an $m \times m$ **Manhattan Grid**, and a set of coordinates G to visit in any order.
- **Hint:** Consider a set of coordinates V' remaining to be visited, or a set of coordinates V already visited. What's the difference between them
- Formulate a state-based search problem to find a tour of all the desired points (i.e. define a state space, applicable actions, transition and cost functions).

m x m Grid

		Assume We are here		

$P = \{S, s0, SG, A, T, C\}$

- a set of coordinates G to visit in any order
- Using a set of coordinates V' remaining to be visited,

Recap: Manhattan Problem

- a set of coordinates G to visit in any order
- Using a set of coordinates V' remaining to be visited

- $S = \{\langle x, y, V' \rangle \mid x, y \in \{0, \dots, m-1\} \wedge V' \subseteq G\}$
- $s_0 = \langle (0, 0), G \setminus \{(0, 0)\} \rangle$
- $S_G = \{\langle (x, y), \{\} \rangle \mid x, y \in \{0, \dots, m-1\}\}$
- $A(\langle x, y, V' \rangle) = \{(dx, dy) \mid$
 - $dx, dy \in \{-1, 0, 1\}$
 - $\wedge |dx| + |dy| = 1$
 - $\wedge x + dx, y + dy \in \{0, \dots, m-1\}$
 - $(x + dx, y + dy) \notin W \}$
- $T(\langle x, y, V' \rangle, (dx, dy)) = \langle x + dx, y + dy, V' \setminus \{(x + dx, y + dy)\} \rangle$
- $c(a, s) = 1$

Problem 1

Reformulate the state-space model from *Review and Recap* as a STRIPS problem $P = \langle F, O, I, G \rangle$

STRIPS Model

- A **problem** in STRIPS is a tuple $P = \langle F, O, I, G \rangle$:
 - F stands for set of all atoms (boolean vars)
 - O stands for set of all operators (actions)
 - $I \subseteq F$ stands for initial situation
 - $G \subseteq F$ stands for goal situation

STRIPS Model

- Operators $o \in O$ **represented** by
 - the **Add** list $Add(o) \subseteq F$
 - the **Delete** list $Del(o) \subseteq F$
 - the **Precondition** list $Pre(o) \subseteq F$

Recap: Manhattan Problem

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Problem 1

$$F_1 = \{ \underline{x(i)}, \underline{y(i)} \mid i \in \{0 \dots m-1\} \}$$

- $F = \{at(x, y), visited(x, y) \mid x, y \in \{0, \dots, m-1\}\}$
- $O = \{move(x, y, x', y'):$
 - Prec:
 - Add:
 - Del:
- $I = \{at(0, 0), visited(0, 0)\}$
- $G = \{visited(x, y) \mid (x, y) \in G'\}$

Problem 1

- $F = \{at(x, y), visited(x, y) \mid x, y \in \{0, \dots, m-1\}\}$

- $O = \{move(x, y, x', y'):$

- Prec: $at(x, y)$

- Add: $at(x', y'), visited(x', y')$

- Del: $at(x, y)$

- | for each adjacent (x, y) , (x', y') , and $(x', y') \notin W$

$$x, y, x', y' \in \{0, \dots, m-1\}$$
$$|x-x'| + |y-y'| = 1$$

- $I = \{at(0, 0), visited(0, 0)\}$

- $G = \{visited(x, y) \mid (x, y) \in G'\}$

Problem 1

notWall(x,y)

- $F = \{at(x, y), visited(x, y) \mid x, y \in \{0, \dots, m - 1\}\}$
- $O = \{move(x, y, x', y'):$
 - Prec: $at(x, y)$ **notWall(x,y), notWall(x', y')**
 - Add: $at(x', y'), visited(x', y')$
 - Del: $at(x, y)$

| for each adjacent $(x, y), (x', y')$
- $I = \{at(0, 0), visited(0, 0)\}$
- $G = \{visited(x, y) \mid (x, y) \in G'\}$

Problem 2

G1						G2
	Wall	Wall	Starting point			

Problem 2

- Goal-counting
- Manhattan distance to the closest goal(position) heuristic
- Manhattan distance to the furthest goal(position) heuristic
- Your own heuristic...

Recap: Dominant Relation

- If heuristic h_1 dominates heuristic h_2 :
- Then we will have $h_1(s) \geq h_2(s)$, for all s belongs to state space S
- And both h_1 and h_2 need to be admissible

