

	Original Author	Vehicle	RND Possibles	Easy Persistent Chance	Mod Persistent Chance	Diff Persistent Chance	HardCore Persistent Chance	Features
bandits	Deflent and eraser1	1	Exile_Car_Offroad_Armad_Guerilla01	0	0	0	0	
bandits	Deflent and eraser1	0	-	-	-	-	-	
beartansport	Deflent and eraser1	0	-	-	-	-	-	
behindenemylines	Deflent and eraser1	0	-	-	-	-	-	
blackhawkdown	Deflent and eraser1	0	-	-	-	-	-	
cardriller	Deflent and eraser1	40-90% chance of 2 vehicles depending on difficulty	13	0	0	0	0	Choice from 13 and new 60-80% chance for 2 vehicles
construction	Deflent and eraser1	1	Exile_Car_Zamak	0	0	0	0	
donthaslothehoff	Deflent and eraser1	1	Exile_Car_BUY_Black	10%	20%	30%	90%	Harder difficulty more chance of persistent vehicle
food transport	Deflent and eraser1	0	-	-	-	-	-	
guntransport	Deflent and eraser1	0	-	-	-	-	-	
humanitarian	Deflent and eraser1	0	-	-	-	-	-	
lost_justation	Deflent and eraser1	0	-	-	-	-	-	
medical	Deflent and eraser1	1	I_Truck_02_medical_F	10%	20%	30%	50%	Hardcore gets 90% chance of persistent vehicle
mercbase	Deflent and eraser1	0	-	-	-	-	-	
mercenaria	Deflent and eraser1	0	-	-	-	-	-	
nedDeflent and eraser1	1 car which contains loot and cash	5 depending on mission	20%	25%	33%	50%	Spawns as choice of 6 missions with 4 difficulties and rising chance of persistent car-no crate	
nedBuilding1_mission	red_ned	1	Exile_Car_Ural_Covered_Worker	10%	20%	30%	90%	Harder difficulty more chance of persistent vehicle
nedCar_mission	red_ned	1	14 hardcore 8 rest	60%	70%	80%	90%	Hardcore mode gets better choice of vehicles
nedCar_mission	red_ned	1	Exile_Car_Offroad_Armad_Guerilla01	20%	20%	50%	33%	Cash crate with chance of persistent vehicle - no items
newguns1_mission	red_ned	1	Exile_Car_Ural_Covered_Military	10%	20%	30%	90%	Harder difficulty more chance of persistent vehicle
nedhachback_mission	red_ned	1	13 hardcore (8 different) 12 rest	60%	70%	80%	90%	Hardcore mode gets better choice of vehicles
nedhunter_mission	red_ned	1	Exile_Car_Hunter	10%	10%	90%	90%	Harder difficulty more chance of persistent vehicle
nedfitt_mission	red_ned	1	Exile_Car_fitt	10%	20%	75%	90%	Harder difficulty more chance of persistent vehicle
nedfittbible_mission	red_ned	1	17	10%	20%	75%	90%	Choice from 17 and Harder difficulty more chance of persistent vehicle
nedmedic1_mission	red_ned	1	Exile_Car_Ural_Covered_Blue	10%	20%	30%	90%	Harder difficulty more chance of persistent vehicle
nedoffroad_mission	red_ned	1	21	33%	40%	50%	90%	Choice from 21 and Harder difficulty more chance of persistent vehicle
nedresearch_mission	red_ned	1	Exile_Car_Ural_Covered_Yellow	10%	20%	30%	90%	Harder difficulty more chance of persistent vehicle
nedshipping_mission	red_ned	1	Exile_Car_Ural_Covered_Military	10%	20%	30%	90%	Harder difficulty more chance of persistent vehicle
nedshinder_mission	red_ned	1	Exile_Car_Shinder	10%	10%	75%	90%	Harder difficulty more chance of persistent vehicle
nedstair_mission	red_ned	1	8	10%	20%	75%	90%	Choice from 8 and Harder difficulty more chance of persistent vehicle
reguinaryears	Deflent and eraser1	0	-	-	-	-	-	
thieves	Deflent and eraser1	1	from all vehicles	10%	20%	50%	90%	Harder difficulty more chance of persistent vehicle
walmart	Deflent and eraser1	0	-	-	-	-	-	