

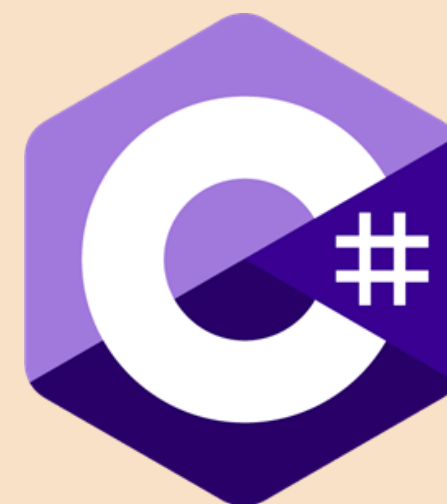
# Meme Climber



# Tech Stack

Technologies used-

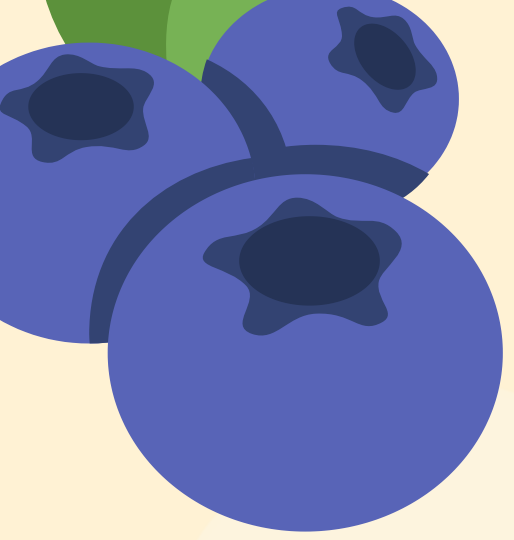
- Unity
- C#



# Game Concept

Navigate through the internet's humor-filled world in this game, guiding the player to their final destination. Collect memes along the way to restore lost laughter. Embrace the challenge, embrace the memes, and conquer the digital realm with humor as your guide.





# How to Play?

The player can be navigated  
using the following keys

1. In order to jump use space.
2. In order to move side ways use the arrow keys.
3. Avoid traps in order to survive.
4. Use platform to move toward the final destination.



# Game Play



**MEME CLIMBER**

START

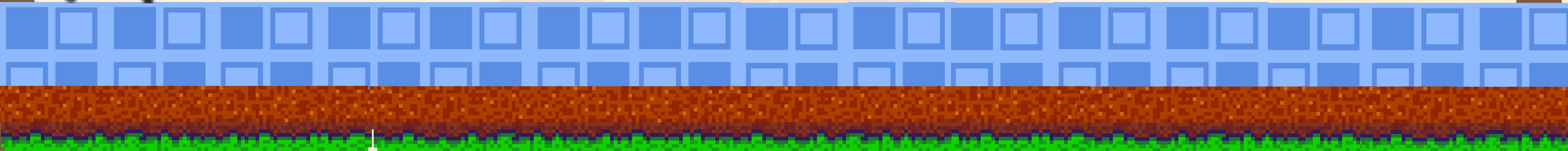


# Game Play





# Game Play



# Game Play

THANK YOU

TEAM UNRAVEL

You thought it was a Meme



But it was me Dio

QUIT





# Future Scopt

- Addition of more levels
- Addition more types pf players
- Two Player Mode Extension



# Team Members

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