



逻辑教育  
Logic education

# 大师班第十一天

和谐学习，不急不躁

LG\_Cooci

课程研发:Cooci老师  
课程授课:Cooci老师

转载需注明出处,不得用于商业用途.已申请版权保护



逻辑教育  
Logic education

Code	Meaning
c	A char
i	An int
s	A short
l	A long l is treated as a 32-bit quantity on 64-bit programs.
q	A long long
C	An unsigned char
I	An unsigned int
S	An unsigned short
L	An unsigned long
Q	An unsigned long long
f	A float
d	A double
B	A C++ bool or a C99 _Bool
v	A void
*	A character string (char *)
@	An object (whether statically typed or typed id)
#	A class object (Class)
:	A method selector (SEL)
[array type]	An array
{name=type...}	A structure
(name=type...)	A union
bnum	A bit field of num bits
^type	A pointer to type

课程研发:Cooci老师  
课程授课:Cooci老师

处,不得用于商业用途.已申请版权保护



Code	Meaning
R	The property is read-only ( <code>readonly</code> ).
C	The property is a copy of the value last assigned ( <code>copy</code> ).
&	The property is a reference to the value last assigned ( <code>retain</code> ).
N	The property is non-atomic ( <code>nonatomic</code> ).
G<name>	The property defines a custom getter selector name. The name follows the G (for example, <code>GcustomGetter</code> ).
S<name>	The property defines a custom setter selector name. The name follows the S (for example, <code>ScustomSetter:</code> ).
D	The property is dynamic ( <code>@dynamic</code> ).
W	The property is a weak reference ( <code>__weak</code> ).
P	The property is eligible for garbage collection.
t<encoding>	Specifies the type using old-style encoding.



Property declaration	Property description
@property char charDefault;	Tc,VcharDefault
@property double doubleDefault;	Td,VdoubleDefault
@property enum FooManChu enumDefault;	Ti,VenumDefault
@property float floatDefault;	Tf,VfloatDefault
@property int intDefault;	Ti,VintDefault
@property long longDefault;	Tl,VlongDefault
@property short shortDefault;	Ts,VshortDefault
@property signed signedDefault;	Ti,VsignedDefault
@property struct YorkshireTeaStruct structDefault;	T{YorkshireTeaStruct="pot"i"lady"c},VstructDefault
@property YorkshireTeaStructType typedefDefault;	T{YorkshireTeaStruct="pot"i"lady"c},VtypedefDefault
@property union MoneyUnion unionDefault;	T(MoneyUnion="alone"f"down"d),VunionDefault
@property unsigned unsignedDefault;	TI,VunsignedDefault
@property int (*functionPointerDefault)(char *);	T^?,VfunctionPointerDefault
@property id idDefault; Note: the compiler warns: "no 'assign', 'retain', or 'copy' attribute is specified - 'assign' is assumed"	T@,VidDefault
@property int *intPointer;	T^i,VintPointer
@property void *voidPointerDefault;	T^v,VvoidPointerDefault

<pre>@property int intSynthEquals; In the implementation block: @synthesize intSynthEquals=_intSynthEquals;</pre>	Ti,V_intSynthEquals
<pre>@property(getter=intGetFoo, setter=intSetFoo:) int intSetterGetter;</pre>	Ti,GintGetFoo,SintSetFoo:,VintSetterGetter
<pre>@property(readonly) int intReadOnly;</pre>	Ti,R,VintReadOnly
<pre>@property(getter=isIntReadOnlyGetter, readonly) int intReadOnlyGetter;</pre>	Ti,R,GisIntReadOnlyGetter
<pre>@property(readwrite) int intReadwrite;</pre>	Ti,VintReadwrite
<pre>@property(assign) int intAssign;</pre>	Ti,VintAssign
<pre>@property(retain) id idRetain;</pre>	T@,&,VidRetain
<pre>@property(copy) id idCopy;</pre>	T@,C,VidCopy
<pre>@property(nonatomic) int intNonatomic;</pre>	Ti,VintNonatomic
<pre>@property(nonatomic, readonly, copy) id idReadOnlyCopyNonatomic;</pre>	T@,R,C,VidReadOnlyCopyNonatomic
<pre>@property(nonatomic, readonly, retain) id idReadOnlyRetainNonatomic;</pre>	T@,R,&,VidReadOnlyRetainNonatomic

课程研发:Cooci老师  
课程授课:Cooci老师



逻辑教育  
Logic education

# *Hello Cooci*

我就是我，颜色不一样的烟火

课程研发:Cooci老师  
课程授课:Cooci老师

转载需注明出处,不得用于商业用途.已申请版权保护