David L	_0
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Able to relocate anywhere for job/internship opportunity
Overall GPA: 3.15 | Spring 2017 GPA: 3.481 | Summer 2017 GPA: 3.571

Overall GPA: 3.15   Spring 2017 GPA	x: 3.481   Summer 2017 GPA: 3.571		
Sumn	nary		
Engineer looking to transition into the workforce to appropriate to learn and improve my technique and corprojects I participate in.	. ,		
Key S	skills		
Probability Theory	Bilingual - English, Cantonese		
• C++	• Tcl scripts - ASIC		
• Java	Matlab		
RobotC	BASIC		
Assembly Language	Linux commands		
Verilog/SystemVerilog - ASIC	Arduino		
Operating Systems in C	- / traditio		
VHDL			
Programs/Equ	ipment Used		
Xilinx Vivado - VHDL (ZedBoard Zynq	<ul><li>Keil uVision (UM10139)</li></ul>		
Evaluation and Development Kit)	<ul><li>Inventor</li></ul>		
<ul> <li>Synopsys Tools (Verilog/SystemVerilog - ASIC)</li> <li>Microsoft Visual Studios (C++)</li> <li>JGrasp (C++, Java)</li> </ul>	<ul><li>Notepad++</li></ul>		
	RobotC for Vex		
	<ul><li>Pspice</li><li>Mathworks Matlab</li><li>Autodesk Inventor</li></ul>		
Tektronix Oscilloscopes			
<ul><li>Digital Multimeters</li><li>Unix/Linux Servers</li></ul>			
	<ul> <li>Vi/Emacs Editor</li> </ul>		
• Integrated Circuits (ICs)	Arduino Uno		
Educa	ation		
California State University - Northridge	Graduated 2017		
Bachelor of Science: Computer Engineering	Northridge, CA		
Abercrombie & Fitch	erience August 2014 - May 2015		
Impact	Los Angeles, CA		
Volum	4.00		
	iteerKCON 2012		
General Volunteer	KCON 2013		
General Volunteer	Los Angeles, CA Anime Expo 2015		
General Volunteer	Los Angeles, CA		
General Volunteer	Hip Hop International 2016		
General Volunteer	Las Vegas, NV		
	Las vegas, inv		

Current Project			
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## Semi-Automation Unit for Mobile Game (Matlab/Arduino)

Utilizing Image Processing from Matlab and Servo Controlment from an Arduino Uno, the purpose of this project is to create a unit that can scan the victory screen of mobile game Summoners War and detect the quality of the item drop and click the appropriate buttons depending on the result. This unit can be useful for individuals who are prone to video game addiction who still want to enjoy the mobile game, has difficulty with making small motor movements or difficulty differentiating between certain colors. The project was started to gain practice while self-learning Image Processing using Mathworks' tutorials.

	Past Projects
DISC V Processor (Variley)	

# RISC-Y Processor (Verilog)

Utilizing a variety of modules created throughout the semester of Spring 2016, a RISC-Y processor was created as part of the final project for my "Digital Design with Verilog and SystemVerilog" course at California State University - Northridge. A program counter, read-only memory, arithmetic logic unit, multiplexer, random access memory, and multiple registers were coded and connected to their respective subsystems. Once all of the modules were completed and their functionality verified, a top-level module was created to connect all of the subsystems together.

#### **Pulse Width Modulator**

With only discrete parts, the circuit created with take in an analog voltage and convert it to a pulse width. The output square wave ranges from 10 microseconds corresponding to 1 V to 1 microsecond corresponding to 10 V.

This project was created as part of my senior project at California State University - Northridge.

## **Smiles and Leniency Engineering Experiment (Matlab)**

A case study has been conducted in the past on how smiling can influence judgments a person who committed an act of wrongdoing. In the experiment, groups saw images of individuals with different types of smiles and gave a leniency score. Our professor assigned various data to each student based on our student identification number and our job was to create matlab code to take in the data and obtain statistical information and display the information in various graphs.

# Poker Hand Calculator (Java)

For a modified version of Texas Hold'em poker, we were assigned to calculate the winning player. The purpose of this project is to create program that can take in command line arguments for the cards dealt to an unknown number of players, calculate the scores for each player, sort the scores, and output the player number in order from the highest scorer to the lowest scorer. The program can calculate scores for any number of players up to 15 since the game utilizes only one deck of cards, so there is a limit of 52 cards used.

	Languages	
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#### Matlab

- Analyze and Plot data into graphs such as box and whisker plots, histograms, etc.
- Script and Function writing for all exercise sets, assignments, and projects
- Matrix manipulation
- Translating mathematical functions into a code format

## **Assembly Language**

- Learned how to utilize LEDs as notifiers
- Coded LCD screen to display messages
- Step Motor Control with Timers
- Interrupts
  - Software/Hardware Interrupts
- Loops, Branches, Subroutines

## **RobotC**

- Worked with peers from various Engineering background Mechanical, Electrical, Computer
- Programmed Vex controller to allow for robot movement
- Set sonar sensor to trigger a function when the sensor detects an object n centimeters away
- Assisted in the autonomous mode

#### Java

- Trees BST, AVL, 2-3, 2-3-4, Red-Black
- Linked Lists Singly, Doubly, Circular Singly, Circular Doubly
- Implemented Dijkstra's algorithm
- Basic GUI

## Verilog/SystemVerilog - ASIC

- Optimized designs for Speed/Area
- Created cell models
- Built models, along with their respective testbenches, leading up to RISC-Y processor final project (ALU, Carry Select Adder, etc)

## Cantonese

- Grew up watching Cantonese speaking dramas/variety shows
- Speak the language with parents as well as friends from Hong Kong
- Have visited Asia twice in the past during Summer vacations
  - Hong Kong, Beijing, Guangzhou, Shenzhen

#### Spanish

- Took Spanish language classes in High school
- Lived in El Paso, TX in the past

Extracurricular	

# Leadership

Former Dance Coordinator for the International Student Forum Banquet Founder and Team Manager of CSUN's Esports Club Hearthstone competitive team

# **Teamwork**

Former member of dance team Off the Grid (OTG)

Former member of Vex Robotics

Former violinist in the High School Orchestra at Northwest Career and Technical Academy