

Progress Report

Thursday, November 6

Employ.me

Where we're at:

- Completely redesigned project
- Build is working
 - Includes Jade client side rendering
 - Browserify
 - Less preprocessor
 - Working on incorporating Bower

Milestones:

Achieved: Teamwork Plan, Design

Missed: None

Difficulties Encountered:

- Scheduling
 - Very different schedules lead to shorter meetings.
 - Updates to meeting logistics:
 - Thursday: meeting to discuss progress and next steps
 - Sunday: work together, everyone that is available
 - Tuesday: if needed we meet to work, otherwise we have either a message or video meeting to address any last minute concerns and prepare for the next phase
- Communication has not been ideal
 - Not everyone is remembering to use the Trello
 - Results in loss of time and same people working on tasks

Changes to Problem Analysis/Design:

- Completed scrapped old design.
- New problem: How do we make it easier for employers to find students
- New design:
 - Students create profiles through a short questionnaire
 - Responses are given tags
 - Employers can filter students based on their needs by using tags