

## (CV Algorithm)

- 1) Define a class named ``Experience``.
  - a. The ``__init__`` method initializes the ``company``, ``job_title``, ``start_date``, and ``end_date`` attributes.
  - b. The ``display_experience`` method prints the values of the attributes.
- 2) Define a class named ``Education``.
  - a. The ``__init__`` method initializes the ``degree``, ``institution``, and ``completion_date`` attributes.
  - b. The ``display_education`` method prints the values of the attributes.
- 3) Define a class named ``Skill``.
  - a. The ``__init__`` method initializes the ``skill`` and ``percentage`` attributes.
  - b. The ``display_skill`` method prints the values of the attributes.
- 4) Define a class named ``CV``.
  - a. The ``__init__`` method initializes empty lists for ``experiences``, ``education``, and ``skills``.
  - b. The ``add_experience`` method prompts the user for information about a company, job title, start date, and end date, creates an ``Experience`` object, and adds it to the ``experiences`` list. It then asks if the user wants to add another experience and recursively calls itself if the answer is yes.
  - c. The ``add_education`` method prompts the user for information about a degree, institution, and completion date, creates an ``Education`` object, and adds it to the ``education`` list. It then asks if the user wants to add another education and recursively calls itself if the answer is yes.

- d. The ``add_skill`` method prompts the user for information about a skill and percentage, creates a ``Skill`` object, and adds it to the ``skills`` list. It then asks if the user wants to add another skill and recursively calls itself if the answer is yes.
- e. The ``display_cv`` method prints the CV information by iterating over the ``experiences``, ``education``, and ``skills`` lists and calling the corresponding display methods.

- 5) Start the program flow by prompting the user for their name and creating a ``CV`` object.
- 6) Prompt the user if they want to add skills. If the answer is yes, call the ``add_skill`` method of the ``CV`` object.
- 7) Prompt the user if they want to add educations. If the answer is yes, call the ``add_education`` method of the ``CV`` object.
- 8) Prompt the user if they want to add experiences. If the answer is yes, call the ``add_experience`` method of the ``CV`` object.
- 9) Print a welcome message with the user's name and display the CV information by calling the ``display_cv`` method of the ``CV`` object.