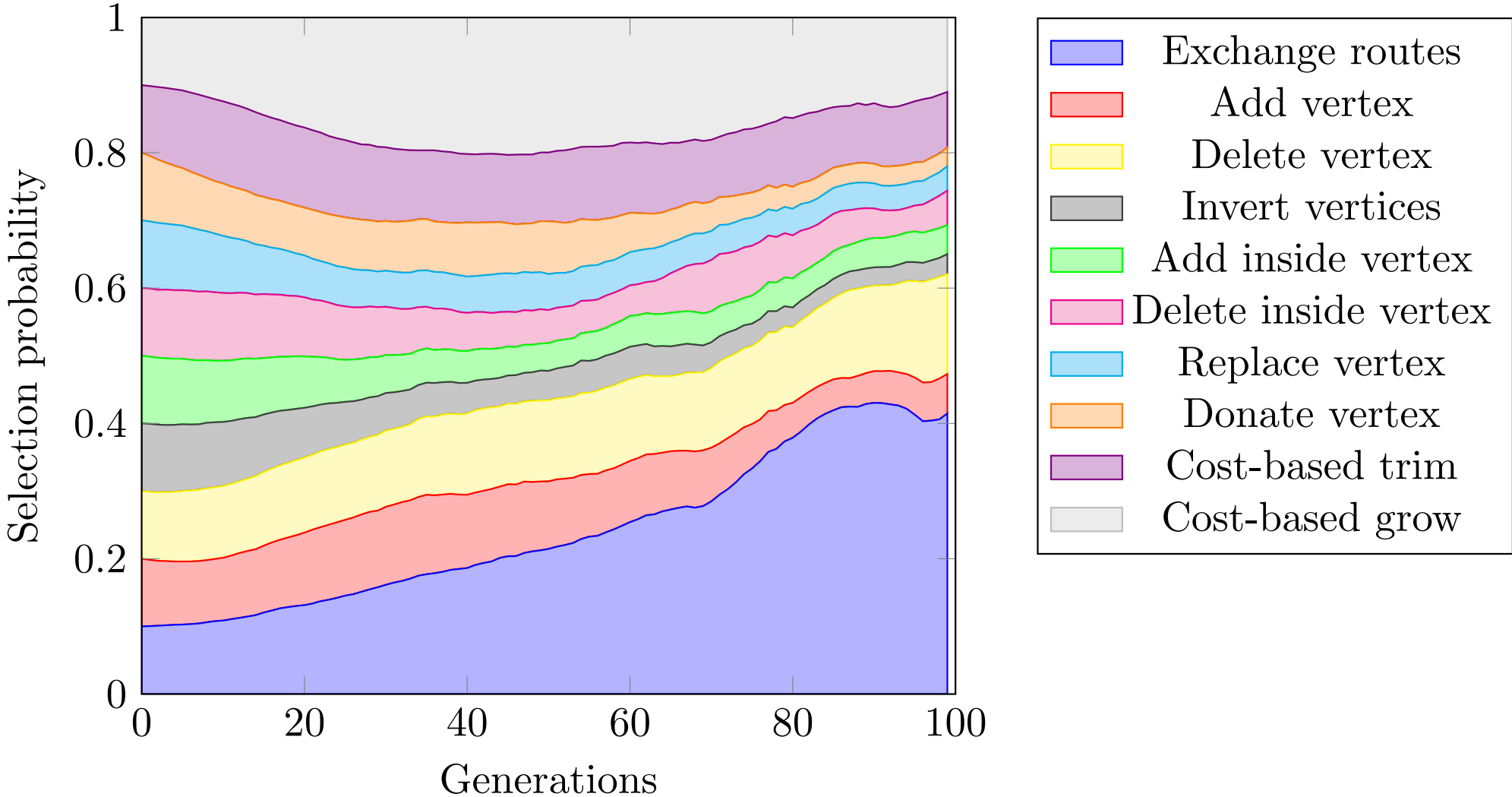
Selection probability
Generations
0
0.2
0.4
0.6
0.8
1
0
20
40
60
80
100
Exchange routes
Add vertex
Delete vertex
Invert vertices
Add inside vertex
Delete inside vertex
Replace vertex
Donate vertex
Cost-based trim
Cost-based grow