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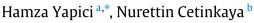
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## A new meta-heuristic optimizer: Pathfinder algorithm



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- A new heuristic algorithm has been proposed.
- The method is a swarm-based algorithm and different in mathematical model.
- The proposed method has been tested on some test beds.
- The proposed method showed a superior performance to find global optima.
- Also, it has been applied to a real engineering problem and found good results.

#### ARTICLE INFO

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#### ABSTRACT

This paper proposes a new meta-heuristic algorithm called Pathfinder Algorithm (PFA) to solve optimization problems with different structure. This method is inspired by collective movement of animal group and mimics the leadership hierarchy of swarms to find best food area or prey. The proposed method is tested on some optimization problems to show and confirm the performance on test beds. It can be observed on benchmark test functions that PFA is able to converge global optimum and avoid the local optima effectively. Also, PFA is designed for multi-objective problems (MOPFA). The results obtained show that it can approximate to true Pareto optimal solutions. The proposed PFA and MPFA are implemented to some design problems and a multi-objective engineering problem which is time consuming and computationally expensive. The results of final case study verify the superiority of the algorithms proposed in solving challenging real-world problems with unknown search spaces. Furthermore, the method provides very competitive solutions compared to well-known meta-heuristics in literature, such as particle swarm optimization, artificial bee colony, firefly and grey wolf optimizer.

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#### 1. Introduction

The swarm based meta-heuristic optimization algorithms have an important role to optimize the modern engineering problems. This is due to their flexibility, derivation-free mechanisms and local optima avoidance. First of all, it can be mentioned that a heuristic method is simple. Generally, these methods have been based on simple concepts of physical phenomena in nature. Also, this helps the researchers to implement easily meta-heuristic methods to their problems. Furthermore, heuristic methods can be modified for different areas without any major modifications in their structures. This makes them flexible. Moreover, these methods are concerned only with the inputs and outputs of a problem. So that, these methods become derivative-free. Also, in contrast of gradient-based methods, meta-heuristics optimize a

problem stochastically, say, the process starts with random initial solution or solutions and they improve these solutions using the random operators during the process. This allows them to be able to avoid local optimums. According to this ability, the meta-heuristics can be implemented to many research areas.

The meta-heuristic methods can be taken into account in three classes: evolutionary based [1], physical-based [2] and swarm intelligence based [3]. Evolutionary based methods start with random population and then evaluate this initial population using one or several operators such as crossover, mutation and selection during the optimization process. In particular, these methods do not care with the information of previous population. The second class is physical-based, which is inspired by physical rules in universe. The search agents in these methods explore the search space in accordance with specific rules of physic. The last class is, generally speaking, based on behaviors of swarm of animals in nature. The methods in this class use the collective movement intelligence of animals. These methods can save the information

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about optimization problem over the process. On the other side, they have less operators to be adjusted, and thus, they are easy adapted with minor revisions to different areas.

Independently of the differences of algorithms, a general characteristic is that meta-heuristic algorithms divide the optimization process as exploration and exploitation [4]. In the exploration phase, an algorithm performs the searching a possible solution area, where the algorithm needs stochastic operators for the global search and also randomly search abilities. Conversely, in the part of the exploitation, the ability of the algorithm is shaped around local search capability in the promising areas obtained in the exploration [5].

Additionally, a meta-heuristic algorithm is not suitable for solving all optimization problems. Precisely at this time it is worth to mentioning the NFL (No Free Lunch) theorem [6]. This theorem has proved that a meta-heuristic algorithm can give very promising solutions on some optimization problems, but cannot show good performance on all optimization problems. For this reason, the NFL theory causes new meta-heuristic algorithms to be proposed or existing algorithms to be improved. Therefore, in this study, it is the motivation of this study to improve a new meta-heuristic algorithm inspired by the hunting behavior of animals leaded by a leader individual. Despite the use of leadership hierarchy in the literature, there is no a simple model of searching a feeding area or a hunt and directing a swarm by an individual or a pathfinder. For this reason, in this study, a new meta-heuristic algorithm, called Pathfinder (PFA), inspired by the behavior of searching a hunt or feeding area with the leadership of an individual in the animal herds, is presented. In contrast to the algorithms in the literature, in the proposed method there is a leader and the other members follow it. However, the motion of all particles is not orderly, all of them move randomly. Also, the proposed method is completely different in terms of mathematical model and inspiration.

#### 1.1. Review of literature

We mentioned in previous section, the most important aspect of heuristic algorithms is that they are inspired by evolutionary, physical systems, swarm intelligence. Evolutionary based methods mimic the evolution concepts. It can be mentioned that the Genetic Algorithm (GA) [7] is well-known method in literature. This algorithm based on theory of Darwin for evolution. GAs have some operators to evaluate its initial population generated randomly which are crossover, mutation and selection. Some of the other famous methods are Differential Evolution (DE) [8] and Evolutionary Programming (EP) [9].

The other branch of algorithms is physics-based. They are based on physical systems. These methods use the physical rules of gravitational force, ray casting inertia force and etc. Some of them are big-bang big-crunch (BBBC) [10], gravitational search algorithm (GSA) [11], charged system search (CSS) [12], central force optimization (CFO) [13], artificial chemical reaction optimization algorithm (ACROA) [14], black hole (BH) [15] algorithm, ray optimization algorithm (RO) [16], small-world optimization algorithm (SWOA) [17], galaxy-based search algorithm (GBSA) [18], and curved space optimization (CSO) [19].

The other class is swarm intelligence-based methods. These methods use the concepts of behavior animals. So that, particle swarm optimization (PSO) [20] and artificial bee colony algorithm (ABC) [21] have been inspired from the behavior of the fish and bird schooling and the food foraging behavior of honey bees in nature, respectively. Another one is ACO [22], inspired by the behavior of ants which is based on finding the shortest path from the nest to the food. Since the development of heuristic algorithms, the interest on this area has been increased. Some

recently developed algorithms are firefly algorithm (FA) [23]. The krill herd algorithm (KH) [24]. The bat algorithm (BA) [25], the cuckoo search (CS) [26], artificial algae algorithm (AAA) [27], tree seed algorithm (TSA) [28], the grey wolf optimizer algorithm (GWO), presented in [29], the social spider algorithm (SSA) [30], the moth-flame algorithm (MFA) [31], the salp swarm optimizer (SSO) [32], the whale optimization algorithm (WOA) [33], the dolphin echolocation algorithm (DEA) [34], cat swarm optimizer (CSO) [35] and lion optimization algorithm (LOA) [36].

The paper is organized as follows. Section 2 presents the inspiration and model of Pathfinder algorithm (PFA). Versions of single-objective and multi-objective PFA are introduced in this section. Two metric experiments have been carried out in Section 3 on variety of classical benchmark functions, composite functions and multi-objective functions. In Section 4, several design problems have been handled. Section 5 contains an experiment of challenging problem of multi-objective optimization problem. Finally, Section 6 concludes the study together with some recommends.

#### 2. Pathfinder Algorithm (PFA)

#### 2.1. Inspiration

The searching, exploiting and hunting abilities of animal swarms have always been a focus of interest for many scientists. All behaviors in a swarm are carried out on the basis of common action of all individuals. Along with that, an individual leads the swarm and this individual directs many acts. Additionally, this individual takes away the herds to targets such as pasture, water and feeding area. The leader may vary depending on the ability to achieve the target [37,38].

The animals living as a group often decide the movement through the social hierarchy among the members. These animals might need to make a decision either with leader individual or without leader individual. However, the leadership is temporal and few individuals may have knowledge of food location, hunting area, route or etc. [39,40]. In [39], authors proposed a simple model to demonstrate some informed members can lead the whole herd. In [41], a self-propelled particles-based model has been developed that includes leaders and followers. Also, in some other previous works [42–45], the collective movement of herds has been modeled. The authors considered the updating the direction of movement with terms of alignment and attraction/repulsion forces in 2-dimensional (2D) space. Therefore, due to the models given in [40,41], we proposed the mathematical model that includes interaction between members and leader in a swarm.

#### 2.2. Mathematical model

In the proposed model, each member has a position in 2D, 3D or d-dimensional spaces. If a member in swarm is located in the most promising area in any time, then it will be selected as leader. In addition, it is supposed that the all candidate solutions of a problem are the position vector of individuals, thus, the individuals in the herd can walk in 2D, 3D and d-dimensional space. Note that we called the leader of swarm as pathfinder. To look for prey or feeding area and for following the pathfinder the model given below is proposed.

$$x(t + \Delta t) = x^{0}(t) \cdot n + f_{i} + f_{p} + \varepsilon$$
(2.1)

where t is time, x is the position vector, n is the unit vector without any angle,  $f_i$  is a pairwise interaction with neighbors  $x_i$  and  $x_j$ ,  $f_p$  is the global force which depends on global optimum or position of pathfinder and  $\varepsilon$  is vector of vibration. On the

other hand, the position of pathfinder is updated according to the following equation:

$$x_p(t + \Delta t) = x_p(t) + \Delta x + A \tag{2.2}$$

where,  $x_p$  is the position vector of pathfinder,  $\Delta x$  is the distance taken by pathfinder to move from one point to another and A is the vector of fluctuation rate.

Essentially, the model of collective swarm movement mentioned above cannot directly applied to solve optimization problems. Moreover, some modifications are required to make it applicable. The key purpose of optimization problem is to find the optimum. First of all, we modified Eqs. (2.1) and (2.2) to Eqs. (2.3) and (2.4) for applying our approach. The first modification is given below:

$$x_i^{K+1} = x_i^K + R_1 \cdot (x_i^K - x_i^K) + R_2 \cdot (x_n^K - x_i^K) + \varepsilon, \quad i \ge 2$$
 (2.3)

where, K represents the current iteration,  $x_i$  is the position vector of ith member,  $x_i$  is the position vector of ith member,  $R_1$  and  $R_2$ are the random vectors.  $R_1$  is equal to  $\alpha r_1$  and  $R_2$  is equal to  $\beta r_2$ , where  $r_1$  and  $r_2$  are random variable uniformly generated in the range of [0,1],  $\alpha$  is the coefficient for interaction which defines the magnitude of movement of any member together with its neighbor and  $\beta$  is the coefficient of attraction which sets the random distance for keeping the herd roughly with leader. Also,  $r_1$  and  $r_2$  provide a random movement. There are two significant situations when  $\alpha \to 0$ ,  $\beta \to 0$  and  $\alpha \to \infty$ ,  $\beta \to \infty$ . For the first case, each individual will move randomly without any interaction in the search space. On the other hand, in the second case, each individual will not be in interaction, this means that the individuals may not move any direction and follow the leader or may not able to change their positions. During the many executions of the proposed method, it has been observed that when  $\alpha$  < 1 and  $\beta$  < 1, it can be difficult for follower members to change their positions and to approach the leader member. On the other hand, when  $\alpha \gg 1$  and  $\beta \gg 1$  (i.e., 3, 4, 7, 10, 100, etc.) the location change distance of the follower members can be increased and the follower members can locate at far positions from the leader. Thus, in the both explained cases, the follower members cannot find the promising solutions. Ideally,  $\alpha$ and  $\beta$  should be around 1. Furthermore,  $\alpha$  and  $\beta$  can be constant (i.e., 1.1, 1.5, 1.8, etc.). In this case, position changes of follower members are more similar to position changes of particles in PSO. In this study,  $\alpha$  and  $\beta$  are randomly selected in the range of [1,2] over the course of iterations. The final term is for vibration, where  $\varepsilon$  is generated in each iteration using Eq. (2.5).

The second modification is given below:

$$x_p^{K+1} = x_p^K + 2r_3 \cdot \left(x_p^K - x_p^{K-1}\right) + A \tag{2.4}$$

where,  $r_3$  is a random vector uniformly generated in the range of [0,1], A is generated in each iteration using Eq. (2.6).

$$\varepsilon = \left(1 - \frac{K}{K_{max}}\right) . u_1 . D_{ij}, \quad D_{ij} = \left\|x_i - x_j\right\|$$
 (2.5)

$$A = u_2 \cdot e^{\frac{-2K}{K_{max}}} \tag{2.6}$$

where,  $u_1$  and  $u_2$  are random vectors range in [-1,1],  $D_{ij}$  is the distance between two members and  $K_{max}$  is the maximum number of iterations. When second terms in Eqs. (2.3) and (2.4) and third term in Eq. (2.3) are zero, A and  $\varepsilon$  can provide random movement (walk) for all members. Therefore, A and  $\varepsilon$ , for ensuring multi-directional and random movement, should be range in proper values. Also, to provide random movement these terms should be included a random number generator. Moreover, they perform rapid change in early iterations and then these changes slowdown in later iterations, and thus, this case facilitates the searching in exploration and exploitation phases. By  $u_1$  and  $u_2$ 

variables are set in the range [-1,1], members can also move to their previous positions. However, if  $u_1 < -1$  and  $u_2 < -1$  or  $u_1 > +1$  and  $u_2 > +1$ , then the members can change their positions with big steps, therefore, members can move away from possible solutions.

In the PFA, the pathfinder tries to find the best food area/hunt. The best food area/hunt can be assumed the global optimum. In any iteration, the location of pathfinder is assigned as current optimum in the current iteration, so the other members move towards it. However, the main problem is to find the global optimum of optimization problems, because of its uncertainty. Therefore, we assumed that the best solution detected so far is the global optimum and accepted as the food area/hunt to be exploited by the herd.

The proposed method starts with the initialization of positions of herd members randomly. Then, the fitness of each individuals is calculated and the position of individual with the best fitness is selected as pathfinder to be followed. This member of herd moves in the search space using Eq. (2.4) and the vector of fluctuation rate *A* is generated simultaneously with Eq. (2.6) in each iteration. All steps of process are iteratively and the proposed method ends with reaching the maximum number of iterations.

To understand the pathfinder movement, one-dimensional position vector changing is demonstrated in Fig. 1. It can be seen that pathfinder in the current location of x can take up to the next distance covered. Pathfinder can arrive to expected location by adjusting A and random vector  $r_3$  which causes the pathfinder move to any location between x' and x''. This allows the PFA to explore search space globally and underlines the exploration phase. In Fig. 2, it can be seen that initial position starting with random uniform distribution at time T, illustrated left side, pathfinder moves around the promising area and other individuals move randomly towards it. Note that the red dot represents the first leader. Then, in the right side of Fig. 2, after  $\Delta t_1$  time the blue dot has become the leader. Furthermore, the location of red dot shown in middle has been changed to new location in right side, where the new position is obtained using Eq. (2.4) which modified for 2D space. In Fig. 3, it is also observed that the movement in 3D space is same to movement in 2D space. The distribution of colored members around the food source marked as "" illustrates the effective search of proposed method. Further, the reasonable of changing location of members shows the capable for exploration and exploitation ability. This can be due to the search ability of pathfinder. Similarly, this model can be adopted and applied for high dimensional search space. Note that the pseudo code is given in Fig. 4. According to this figure, PFA starts with the initial random population and it then computes the fitness value. The position of pathfinder is a current optimum. In iterative process, it determines  $\alpha$  and  $\beta$  and updates the position of pathfinder. If new position is better than old it should be updated. Then positions of follower members are updated with considering the bounds. PFA calculates new fitness of each member and when any member has better position than pathfinder, it is assigned as new pathfinder. After this step, PFA updates final population using "if then" rules and updates the vectors of A and  $\varepsilon$ . Finally, PFA checks the end criterion to stop the execute the iterative process. In the literature, there are different criteria proposed as end criterion including a fixed number of generations, the number of iterations, a located string with a certain value, and no change in the average fitness after some generations. Note that, in this study, maximum number of iterations have been used for end criterion to be able to compare under the same conditions.

On the other hand, the convergence of A and  $\varepsilon$  to around 0 emphasize the transition between exploration and exploitation. Other variables that support the exploration are  $\alpha$  and  $\beta$ . These variables provide randomization of movement to get close to

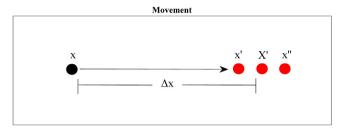


Fig. 1. Position update of Pathfinder in 1D.

the leader in order to stochastically find the hunt or feeding area. Also,  $\alpha$  and  $\beta$  support the individuals to behave randomly throughout optimization process and have to be a random value between 1 and 2 in order to make exploration not only in initial iterations but also in all iterations. So, individuals in swarm have the potential to move towards global optimum. To understand how the proposed model and method apply in optimization problems, some remarks are given below:

- 1. The position vector of each member corresponds to the promising area of search space. In this context, the vector giving the best fitness is selected as pathfinder. It also means that PFA assigns the best location as the location of pathfinder, so, the fitness value in each iteration never get lost.
- 2. The positions of whole population are updated with respect to the pathfinder. In the course of iterations, the leader

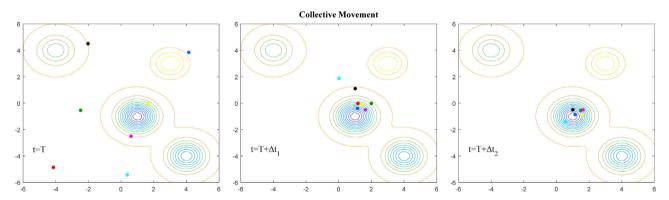
- can be changed by the fitness value. Moreover, the whole members can explore and exploit the hunt or food source.
- 3. The position of each individual is updated with respect to the other members and pathfinder. So, they move towards the pathfinder and get close to their neighbor.
- 4. Random movement of all members can be cause to easily stagnate in local optima, but the changing of vibration vector  $\varepsilon$  and to get close to the pathfinder make it possible to avoid this situation.
- 5. The convergence of A and  $\varepsilon$  to 0 allow the exploration at first, then provide the exploitation.

All remarks mention above show that the PFA will be able to solve optimization problems. Owing to its adaptive structure, the proposed algorithm can be capable to avoid local optima and can effectively obtain the best solution in optimization. So, the proposed model can be implemented to both single-objective and multi-objective problems.

#### 2.3. Differences of PFA

Many swarm-based algorithms have been proposed in literature. Among these intelligence algorithms, PSO, ACO, ABC and FA are well-known and widely used algorithms. Essentially, PFA is proposed for continuous optimization and may be classified as swarm-based methods, However, PFA has some differences.

PSO has been modeled based on coordinated motions of animal flock. In PSO, particles have a velocity and try to find global best position. Also, all particles have a local position and they change their current position according to their velocity. On the



**Fig. 2.** Movement of 7 individuals in 2D. In time t=T, the individuals marked as yellow dot is the leader of herd. After  $\Delta t_1$  time, the member marked as dark blue dot shown in middle figure has been leader. Then, after  $\Delta t_2$  time, the member marked with dark blue has stayed as leader and other members followed this member.

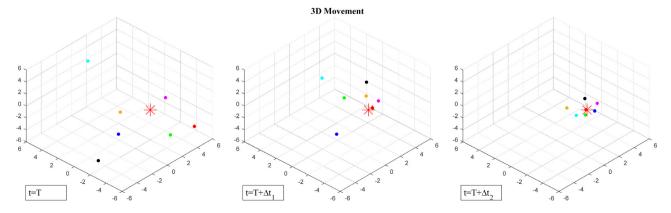


Fig. 3. Movement of 7 individuals in 3D. In time t=T, the individuals marked as pink dot is the leader of herd. After  $\Delta t_1$  time, the member marked as red dot shown in middle figure has become leader. Then, after  $\Delta t_2$  time, the member marked with red has stayed as leader and other members get close him.

```
Load PFA varameter
Initialize the population
Calculate the fitness of initial population
Find the pathfinder
while K \le maximum number of iterations
     \alpha and \beta = random number in [1,2]
     update the position of pathfinder using Equation (2.4) and check the bound
    if new pathfinder is better than old
          update pathfinder
     end
    for i=2 to maximum number of populations
          update positions of members using Equation (2.3) and check the bound
    calculate new fitness of members
    find the best fitness
    if best fitness < fitness of pathfinder
           pathfinder = best member
           fitness = best fitness
     end
    for i=2 to maximum number of populations
          if new fitness of member (i) < fitness of member (i)
                 update members
          ond
     end
     generate new A and \varepsilon
end
```

Fig. 4. Pseudo code of PFA.

other hand, the members have no any velocity in PFA. Furthermore, PFA has a leader and members of swarm follow this leader according to their neighbor position and movement of leader. Members do not only follow the leader, but also explore the search space. This case cause to different behaviors. In PFA, the next positions are determined by interactions between members. Additionally, leader in PFA acts separately from the swarm. This case is a distinctive character of proposed method from many other algorithms.

There are some obviously differences between PFA and ACO. ACO uses ant behavior to find the optimum. Ants track the pheromone trace which gives the positive feedback for later path. Additionally, there are no hierarchic structure between ants and all ants move collectively. Conversely, in PFA, a leader leads the whole swarm, and individuals do not need feedback for moving forward, but they keep close to their neighbor using the interaction between them. Additionally, despite of ACO is commonly used to compute combinatorial problems like TSP (Travel Salesman Problem), in recent years some ACO-based algorithms [46] are used for solving continuous problems.

In ABC and Glow-Worm Swarm Optimization (GSO) [47], individuals in different types do the different jobs. ABC classifies the population into three types that search the local optima and global optima differently. According to this method, searching space, finding the promising solutions and global searching are performed by these types of individuals. GSO uses behavior of fireflies. Each member chooses a random member and move towards it in the context of its brightness, thus, whole population divided into subgroups. In contrast of these methods, all members in PFA are equal and follow the best individuals. Moreover, the leader and all other members are able to explore and exploit the food source or hunt.

Another method same as GSO is FA that uses brightness of fireflies. In reformulated movement of firefly swarm, each individual move in the direction of maximum light intensity. A special

case of this method can be mentioned as accelerated PSO by the specific parameter of this algorithm. Also, the whole population can be divided into subgroups as in the GSO. However, the swarm of PFA is not divided into subgroups and members only follow one member which has the best fitness. Meantime, the distances between neighbor individuals can be decreased in the course of iterations. Meantime, each individual is able to get close to another one.

There are also two other swarm-based method proposed to solve optimization problem and they have some special features. GWO and SSO are modeled according to leader behavior of animal group. In both GWO and SSO, special models are pointed out which make orderly movement towards the next position for each individual. This case is due to their special parameters. Also, the individuals can update their position around the prey or food source. Furthermore, in order to mathematical model in GWO, there is a hierarchical structure among the individuals. Moreover, in SSO, salps group follow a leader salp which updates its position around the food source and the follower salps orderly move towards it according to the mathematical model of SSO algorithm. In contrast, expect the leader, members in PFA is not divided in hierarchical structures and all can do random movement and random search to find global optima because of their parameters.

As information mentioned above, movement of follower members in PFA may be a special case of particles movement in PSO or FA. However, complete behavior of swarm is quite different from these methods. On the other hand, swarm-based algorithms use different types of parameters that manipulate the optimization process to find global optima. The features of parameters used in PFA may allow to find promising solution during the optimization process and easy adapting to unimodal, multimodal and also multi-objective problems. In addition, its searching strategy and special behavior model can contribute the performance of PFA.

#### 2.4. Adjusting parameters

To define proper parameters of an algorithm for optimization problems may take a long time. The definition test of parameters may give the high performance at the high computational problems. In fact, evaluation time of multi-objective and real-world problems may be longer than classical benchmark functions that causes to be impractical for adjusting parameters. Researchers proposed some models to replace the trial-and-error parameter settings and also specified into three groups [48]. First model is Fixed Parameter Model which chooses a combination before the numerical analysis or simulation and uses experimental or theoretical information of parameters. These adjusted parameters are being constant during the process. Second model is Deterministic Parameter Model which utilizes some rules to set the parameters during the process. Final model is Adaptive Parameter Model which adjust the parameters using adaptive learning mechanisms throughout the process [49–52].

In this study, we preferred the second model to test the performance of proposed model. In PFA, four important and adjustable parameters have been used to guide the behavior of movement in search space, namely, fluctuation rate A, vibration vector  $\varepsilon$  and coefficients  $\alpha$  and  $\beta$ . The adjusting strategy of these parameters mentioned in Section 2.2 make the PFA adaptable for optimization problems. In different optimization problems, such as unimodal, multimodal or single-objective optimization problems, the same adjusting scheme has been utilized over the testing of proposed method. When considering the results for optimization problems, it can be seen that the proposed method obtains very competitive results.

#### 2.5. PFA for multi-objective optimization

#### 2.5.1. Multi-objective optimization

Multi-objective problems (MOPs) contain more than one objective function and the objective function constitute a multidimensional space. All of them are optimized simultaneously. Basic concept of MOP is [53,54]:

To minimize,

$$F\left(\vec{x}\right) = \left\{f_1\left(\vec{x}\right), f_2\left(\vec{x}\right), f_3\left(\vec{x}\right), \dots, f_k\left(\vec{x}\right)\right\}$$

Subject to,

$$g_i(\vec{x}) \ge 0, \ i = 1, 2, 3, ..., n$$
 (2.7)

and

$$h_i(\vec{x}) = 0, i = 1, 2, 3, ..., m$$

where  $\vec{x} = [x_1, x_2, x_3, \dots, x_k]^T$  is the vector of decision variables, k is the number of objective functions, n is the number of inequality constraints and m is the number of equality constraints.

These problems do not allow to use of relational operators, because there are many criteria to compare solutions. On the other hand, due to the nature of MOPs different other operators are needed and some definition about these operators given below [32,53,54].

The main operator for comparing two solutions is Pareto dominance.

**Definition 1** (*Pareto Dominance*). A vector  $\overrightarrow{u} = (u_1, u_2, u_3, \ldots, u_k)$  dominates  $\overrightarrow{v} = (v_1, v_2, v_3, \ldots, v_k)$  if and only if  $\overrightarrow{u}$  is partially less than denoted as  $\overrightarrow{v}$  denoted as  $\overrightarrow{u} \preccurlyeq \overrightarrow{v}, u_i \leq v_i, \ \forall i \in \{1, 2, 3, \ldots k\}.$ 

If Pareto dominance does not provide for two solutions, Pareto optimal or non-dominated solutions are used.  $\vec{x}^*$  is Pareto optimal

if there is no suitable vector that reduces some criterion without causing a simultaneous increase in at least one other criterion. The Pareto optimality is defined below:

**Definition 2** (*Pareto Optimality*).: If  $\forall \vec{x} \in S$ , S is the promising area in search space, a vector  $\vec{x}^* \in S$  is Pareto optimal.  $\forall i \in \{1, 2, 3, \dots k\}, f_i(\vec{x}) = f_i(\vec{x}^*)$  or at least for one  $i f_i(\vec{x}) > f_i(\vec{x}^*)$ .

In contrast of single-objective optimization problems, MOPs has a set of different solutions called Pareto optimal solutions, also, in objective space called Pareto front. These two sets are defined below.

**Definition 3** (*Pareto Optimality Set*).: For a given  $F(\vec{x})$ , the Pareto optimal set  $P^*$  is pointed out as  $P^* := \{x \in S \mid x \text{ is Pareto optimal}\}$ 

**Definition 4** (*Pareto Front*).: For a given  $F(\vec{x})$ , Pareto front  $P\mathcal{F}^*$  is defined as  $P\mathcal{F}^* := \{ \overrightarrow{u} = f = (f_1(x), f_2(x), f_3(x), \dots, f_k(x)), x \in P^* \}$ 

Computational process of MOPs can be very easy with definitions mentioned above.

#### 2.5.2. Multi-objective PFA (MOPFA)

The proposed method is capable to find the hunt or food source and saves it as global optima. However, it is not sufficient to solve multi-objective optimization problems due to the information given below.

\* Global best is one solution obtained by PFA, and PFA is not capable to store multiple best solutions. Also, the updating of individuals performs to find hunt or food source and PFA tries to find the best location in each iteration, but there is not only one solution in multi-objective optimizations. Eventually, PFA cannot obtain multiple best locations.

Instead of single solution in single-objective problems, MOPs include different solutions so-called Pareto optimal set. In order to implement PFA for computing MOPs, it has to be modified properly. However, the number of variables of Pareto optimal set should be defined, then. Pareto front generated should be minimized with respect to global Pareto front. The distribution of solution should be dispersed, so this case can give a uniformly distribution vector as possible. As considered the populationbased structure of PFA, it is inevitable that several non-dominated solutions can be generated in a run. So, same as other methods in [32,53,54], some main troubles have to be considered; in order to choose dominated solutions among nondominated solutions member/(s) should be selected, more than one solution needs to be handled and stored, these solutions should also be well diffused throughout the Pareto front and to avoid convergence to a single solution the diversity in herd should be preserved.

At this stage, the PFA is equipped with an external supply box as same as in [53,54] and has more than one pathfinder. Each pathfinder is preserved in supply box and only one can be selected for movements of members and best members are selected as pathfinders. The best non-dominated solutions obtained so far is stored in supply box. During the computation, non-dominated solutions in this store are used as pathfinders and complete box is the final output of the algorithm.

The supply box has a limited size. The pathfinders are compared with all store, then, if a pathfinder dominates a solution, this solution has to be replaced with pathfinder. If there are more than one dominated solution, then all should be removed. Thus, it can be guaranteed that best non-dominated solutions obtained so far are stored in the box. When the size of box is less than the number of pathfinders, pathfinders are random selected and then the same number of non-dominated solutions as the box size can be stored.

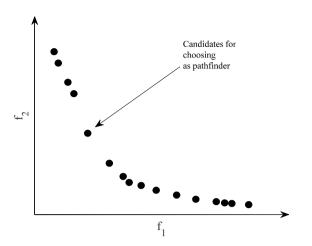


Fig. 5. Selecting of pathfinder in supply box.

The pathfinder is selected randomly from the box. But a proper method is that selects it between the less crowded neighborhood. Each non-dominated set is sorted within its own stacking distance. This distance is given as  $\overrightarrow{d} = \left(f^{max} - f^{min}\right)/box$  size where  $f^{max}$  and  $f^{min}$  are maximum and minimum values of each objective respectively. The supply box with one solution is the best one. After arranging pathfinders according to the number of neighboring solutions, they are compared with the random operator  $r_c$ . The non-dominated solution with the low rank number is selected, also, this means that the solution in less crowded region has highest probability for being pathfinder. In Fig. 5, non-dominated solution pointed out with arrow is the best candidate to be selected as pathfinder and has the higher probability than others. Pseudo code of MOPFA is given in Fig. 6.

In Fig. 6, it can be seen that MOPFA starts with random initial population. The proposed method finds the objective values for each member, then assigns members to pathfinders with respect to best non-dominated solutions. All pathfinders are added to supply box and if the box is full, some of them are eliminated according to their worst value. It then defines a random number to select a pathfinder for movement of swarm. The next case is to update position of all agents using Eqs. (2.3) and (2.4) with checking the bounds, respectively. Finally, new pathfinders are chosen according to the best non-dominant solutions and supply box is updated. All above steps are iterated until stop criterion satisfied.

#### 2.6. The effectiveness of PFA

The proposed method saves the best position obtained so far as position of pathfinder and it never get lost. The pathfinder is capable to explore and exploit the hunt or food source. Other members follow the pathfinder and interact with their neighbor, so they can explore and exploit the target in search space. The random movement of followers can prevent the PFA from stagnating in local optima. Therefore, PFA can be able to solve optimization problems. The parameters of PFA allow it to find effective solutions and to get accurate estimations. The remarks mentioned above can provide the proposed method to outperform other algorithms. But, according to the NFL theorem, it is not guaranteed to solve all optimization problems.

#### 2.7. Time complexity

The computational complexity of the proposed method is O(t(n\*N+(F)\*N)), where t is the number of iterations, n is the number of dimensions, N is the population size of swarm, and F is the cost of objective.

#### 3. Results

The numerical analysis has been included testing of benchmark functions, statistical analysis of multi-objective functions, implementing to design problems and implementing of engineering application. In the next subsection, we discussed these problems respectively. Also, all methods have been coded in MATLAB 2016 software, and PC with Intel i7 CPU, 8 GB RAM and Nvidia GTX950 hardware has been used for all simulations. Note that, all methods have been simulated in same conditions (same population size and number of iterations).

#### 3.1. Testing on benchmark functions

In this stage, the proposed method has been tested on 27 benchmark functions. The first 17 benchmark functions are unimodal and multimodal classical benchmark functions taken from [55,56]. In spite of their simplicity, these test functions have been chosen to compare with some well-known algorithms in the literature. These are given Tables 1 and 2. On the other hand, other last ten benchmark functions are composite functions handled in CEC2017 [57]. The composite test functions are listed in Table 3. In Tables 1–2, D represents dimension, minimum is the optimal fitness of functions and feasible bound is boundary of test functions. Additionally, the composite functions given Table 3 are shifted and rotated of combined functions, where N is the number of functions used for combining,  $\sigma$  is used to control each function, *bias* defines which optimum is global and  $\lambda$  is used for adjusting the heights of functions.

To prove the theoretical claims mentioned in previous, some of comparisons have been carried out. Note that for comparing the results obtained by proposed method, PSO, ABC, FA, CS, TSA, SSO and GWO have been used. Moreover, PSO, Teaching Learning Based Optimization (TLBO) [58] and first and second ranked methods in the CEC2017 competition, Effective Butterfly Optimizer using Covariance Matrix Adapted Retreat phase (EBO with CMAR9 [59] and Success-History based Adaptive Differential Evolution with Linear decrease in population size LSHADE-cnEpSin [60], have been deal with for composite test functions.

The test functions can be considered in three groups: unimodal, multimodal and composite functions [32,61,62]. It should be noted that the details of composite functions can be seen in [59]. The PFA has been run 30 times on each classical function and only one 50 times for composite functions. The results for classical functions are reported as minimum value, maximum value, mean value, average and standard deviation of the optimum solutions obtained in 30 runs, also, for composite functions, reported as function error value (f - F, where f is the solution obtained in each run and F is the global optimum) which presented in best, worst, mean, median and standard variance of solutions obtained in 50 runs. In the second case, the computational analysis is performed with 10 dimensions, 30 dimensions and 50 dimensions, respectively.

To see efficiency, capability and superiority of a method, it should be handled the qualitative and quantitative metrics. In the following subsections, the qualitative and quantitative metrics is detailed, results are reported and details are explained.

#### 3.1.1. Qualitative results

In the single-objective optimization, one of the qualitative metrics is the convergence curve commonly used by researchers. Also, some other metrics can be used to show the performance of an algorithm. Several test samples with different characteristics can be needed to demonstrate the capabilities of an algorithm. Hence, an algorithm should exhibit different behavior according

```
Load MOPFA parameter
Initialize the population
Calculate the fitness of initial population
Find the pathfinders
Assign best members to pathfinders for non-dominated solutions in supply box
while K \le maximum number of iterations
    K=K+1
    \alpha and \beta = random number range in [1,2]
    r_c=random number
    For i = 1 to box size
         Assign a random index to pathfinder (i)
         Find minimum index < r_c
    End
    pathfinder = members in box with minimum index
     update the position of pathfinder using Equation (2.4) and check the bound
    if new pathfinder is better than old
          update pathfinder
    end
    for i=2 to maximum number of populations
          update positions of members using Equation (2.3) and check the bound
    calculate new fitness of members
    generate new A and E
    Find the new pathfinders
    Update to non-dominated solutions in supply box
end
```

Fig. 6. Pseudo code of MOPFA.

to design of test functions. Meanwhile, algorithms may be observed in terms of their performance and clearly compared with others. The next case is to define an appropriate test bed for PFA for generating the qualitative solutions.

In general terms, PFA is tested on three groups of benchmark functions; unimodal, multimodal and composite functions. There is only one optimum point in unimodal test functions and they have no local optimum point. These functions are proper for convergence test and exploitation analysis. Other two types of functions, multimodal and composite functions, have many optimum points which are proper for testing of avoidance of local optima and observing the exploration phases. However, composite test functions are very complex and challenging which are time-consuming and computationally expensive. Additionally, ten of them are used in this study for seeing competitivity of proposed method.

Search history of agents, convergence curve and the evaluation of mean value of fitness are given for qualitative metrics. Fig. 7 shows these metrics. Figures of history of agents point out the position of individuals over the process, hereby, we can see how sampled of the positions by whole individuals. Although we can observe the movement of herd, we cannot see the order of exploration and exploitation phases. In contrast of infrequent distribution of sampled positions in unimodal functions, in multimodal and composite functions, more points can be sampled in the non-promising points because of their difficulty. It can be seen that, in Fig. 7, individuals of PFA can be able to steer for promising areas. This motion supports the local optima avoidance and exploration capabilities of proposed method. The movement towards the global point in all test functions can support the exploitation phase and convergence.

The next results show the evaluation of mean value of fitness, in another saying mean fitness history, in Fig. 7. The results of search history do not show if exploration and exploitation phases are useful in the context of increasing the efficiency of the initial

population and obtaining the true global point, which are the main goal of algorithms [28,32]. To see and prove that issues, mean value of the results obtained in each iteration and the global optimum obtained so far are recorded for the final output. The curves of mean fitness are inclined to decrease in optimization processes. Because benchmark test functions are problems of minimization, these curves verify that PFA is capable for evolving and then improving the population during the iterations. The exploration phase affects the fitness of each individual due to random dispersion and movement around search space, so individuals can deviate from its target. Even so, the average value of fitness decreases as well during the optimization due to the exploitation capability.

To state the approximation to the global point, the convergence curves verify how well PFA evaluate and improve its population. In Fig. 7, it can be proved that PFA improves the fitness for converging to global optima over the course of iterations. This status is not generally coherent. Especially, in multimodal and composite test functions, sometimes PFA performs no improvements in some iterations due to the carrying out exploration phase, which occasionally results in individuals located in non-promising solutions. The different behavior can be emerged when optimizing the different problems.

The remarks given above prove that PFA is capable for regularly explore and exploit the search space. Also, PFA can converge to best promising solutions effectively and is able to find a set of quality solutions for a problem. Note that the functions of Rosenbrock, Sum Square, Schwefel, composite function 1 and composite function 2 have been employed for Fig. 7.

3.1.1.1. Exploration and exploitation. As seen in Table 4, the proposed method has achieved competitive results. It can be mentioned that the unimodal functions are proper to test an algorithm for exploitation phase. PFA outperforms other methods in testing of  $f_1$ ,  $f_3$  and  $f_5$ . Hence, it can be mentioned that PFA has a superior performance to exploit the best location.

Table 1
Unimodal benchmark functions

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Function name	Function	Minimum	D	Feasible bounds
Rosenbrock	$f_1 = \sum_{i=1}^{D-1} \left\{ 100 (x_{i+1} - x_i)^2 + (x_i - 1)^2 \right\}$	0	20	$[-30, 30]^D$
Sum Squares	$f_2 = \sum_{i=1}^D i x_i^2$	0	30	$[-10, 10]^D$
Step 2	$f_3 = \sum_{i=1}^{D} (\lfloor x_i + 0.5 \rfloor)^2$	0	30	$[-100, 100]^D$
Schwefel 2.22	$f_4 = \sum_{i=1}^{D}  x_i  - \prod_{i=1}^{D}  x_i $	0	30	$[-10, 10]^D$
Schwefel 1.2	$f_5 = \sum_{i=1}^D \left(\sum_{j=1}^i x_j\right)^2$	0	30	$[-100, 100]^D$
Chung Reynolds	$f_6 = \left(\sum_{i=1}^D x_i^2\right)^2$	0	30	$[-100, 100]^D$

**Table 2**Multimodal benchmark functions

Multimodal benchmark	functions.			
Function name	Function	Minimum	D	Feasible bounds
Goldstein Price	$f_7 = \left\{ 1 + (x_1 + x_2 + 1)^2 \left( 19 - 14x_1 + 3x_1^2 - 14x_2 + 6x_1x_2 + 3x_2^2 \right) \right\} $ $\times \left\{ 30 + (2x_1 - 3x_2)^2 \left( 18 - 32x_1 + 12x_1^2 + 48x_2 - 36x_1x_2 + 27x_2^2 \right) \right\}$	3	2	$[-2, 2]^D$
Branin RCOS	$f_8 = \left(x_2 - \frac{5.1}{4\pi^2}x_1^2 + \frac{5}{\pi}x_1 - 6\right)^2 + 10\left(1 - \frac{1}{8\pi}\right)\cos x_1 + 10$	0.398	2	$[-5, 5]^D$
Six-hump Camel	$f_9 = 4x_1^2 - 2.1x_1^4 + \frac{1}{3}x_1^6 + x_1x_2 - 4x_2^2 + 4x_2^4$	-1.0316	2	$[-5, 5]^{D}$
Hartman 3	$f_{10} = -\sum_{i=1}^{4} c_i \exp \left[ -\sum_{j=1}^{3} a_{ij} (x_j - p_{ij})^2 \right]$	-3.8628	3	$[0, 1]^D$
Shekel 5	$f_{11} = -\sum_{i=1}^{5} [(x - a_i) (x - a_i)^T + c_i]^{-1}$	-10.1532	4	$[0, 10]^D$
Shekel 7	$f_{12} = -\sum_{i=1}^{7} [(x - a_i) (x - a_i)^T + c_i]^{-1}$	-10.4028	4	$[0, 10]^D$
Trid 6	$f_{13} = \sum_{i=1}^{D} (x_i - 1)^2 - \sum_{i=1}^{D} x_i x_{i-1}$	-50	6	$\left[-6^2, 6^2\right]^D$
Griewank	$f_{14} = \frac{1}{4000} \sum_{i=1}^{D} x_i^2 - \prod_{i=1}^{D} \cos\left(\frac{x_i}{\sqrt{i}}\right) + 1$	0	20	$[-600, 600]^D$
Ackley	$f_{15} = -20 \exp \left\{ -0.2 \sqrt{\frac{1}{D} \sum_{i=1}^{D} x_i^2} \right\} - \exp \left\{ \frac{1}{D} \sum_{i=1}^{D} \cos (2\pi x_i) \right\} + 20 + e$	0	30	$[-32, 32]^D$
Schwefel	$f_{16} = D * 418.9829 + \sum_{i=1}^{D} -x_i \sin\left(\sqrt{ x_i }\right)$	0	30	$[-500, 500]^D$
Zakharov	$f_{17} = \sum_{i=1}^{D} x_i^2 + \left(\frac{1}{2} \sum_{i=1}^{D} ix_i\right)^2 + \left(\frac{1}{2} \sum_{i=1}^{D} ix_i\right)^4$	0	30	$[-5, 10]^D$

However, multimodal and composite functions have many local optima. Therefore, they may be suitable for exploration phase to show ability of PFA. As results given in Tables 4–6, PFA is able to obtain competitive results and it outperforms other algorithm in many functions, thus, it can be mentioned that it has superior capability in terms of exploration.

#### 3.1.2. Quantitative results

Although results of qualitative metrics show the capability of exploration and exploitation, it is not enough to prove the performance of PFA. In this case, four quantitative metrics for unimodal and multimodal functions have been used to quantify the performance of proposed method. These are minimum value, maximum value, mean value and standard deviation of

best results obtained in 30 runs. On the other hand, for composite functions mean value, median value and standard deviation of best solutions obtained in 50 runs has been used. Also, minimum and maximum value of all best solutions found in 50 runs has been considered. These metrics show the best and worst solutions obtained during all runs, stability of PFA and the performance in average

For unimodal and multimodal benchmark functions, to ensure an equivalent comparison, population size and the maximum number of iterations of algorithms employed, are equal to 30 and 1000, respectively. For each algorithm, the parameters handled in the latest version, presented in literature, have been used to support the best performance. However, for composite functions population size is set as 18\*D and the stopping criteria of number

of function evaluation is set as 10000\*D, where D is dimensions of functions. All results are tabulated in Tables 4–6.

The results tabulated in Table 4 point out that PFA outperforms other methods in the half of tests of unimodal functions. As seen in Table 5, the proposed method outperforms other methods in over the half of tests of multimodal test functions. While PFA can benefit from the exploitation because of the single optimum in unimodal function, it can explore the search space efficiently in the tests of multimodal functions which have more than one local optima. In general, minimum and maximum values obtained by PFA show that it performs a better performance than the others. Also, mean and standard deviation values are an evidence that PFA's superiority is stable. When the results in Table 6 are examined. PFA has achieved very competitive results at these tests as well. Especially, PFA has acquired quite good results against CEC2017 competition champions in low dimensions. However, it must be noted that EBO, the champion of competition, and LSHADE-cnEpSin, the third of competition, are very robust and superior methods. In addition, composite functions are very challenging test beds. On the other hand, the results obtained by PFA verify that it carries out superior and steady performance during 50 runs. Indeed, the minimum values found by PFA are highly competitive results. Moreover, PFA has shown better performance than PSO and TLBO on more than one functions in 10D, 30D and 50D. Consequently, these findings point out that PFA can be capable for solving very challenging problems as well. It is noteworthy that, due to the nature of PFA, the exploitation ability tends to be better than exploration ability. It can be concluded in the results found in all tests that PFA has a low capability for abrupt changes in solutions. Nevertheless, it is not a concern due to the position updating approach utilized, since exploratory behavior of PFA is also good enough. Note that since the results in [58] are better than results obtained in numerical analysis performed by code using, the values of original study have been considered.

#### 3.1.3. Scalability of PFA

In addition to tests mentioned above, to analyze the scalability of proposed algorithm, a set of simulations on some benchmark functions ( $f_2$ ,  $f_6$ ,  $f_{16}$  and  $f_{17}$ ) with a varied number of dimensions have been performed. The simulations have been carried out with 10D, 50D and 100D. PSO, TSA, SSO and GWO have been used for comparison and results are listed in Table 7. The following remarks have been observed:

- The performance of PFA is verified. PFA has achieved all the results in 10D, 50D and 100D simulations proportionally as the previous tests and its performance is satisfactory with compared to other algorithms.
- In the previous tests, PFA obtained better results than all other methods in  $f_{16}$  function and also better than PSO, TSA and SSO in  $f_2$ ,  $f_6$  and  $f_{17}$  functions. In 10D test, it then achieved better results than PSO and SSO in  $f_2$ ,  $f_6$  and  $f_{17}$  and obtained better results than SSO and GWO in  $f_{16}$ .
- In 50D and 100D tests, it achieved better results than all methods in  $f_{16}$ , also, it finally obtained better results than PSO, SSO and TSA in  $f_2$ ,  $f_6$  functions.

To sum up, the results obtained in these simulations have confirmed the scalability of PFA. The performance of PFA is not significantly affected when solving problems with various parameters. This can be improved by increasing the number of functions evaluations.

#### 3.1.4. Computational time of PFA

In this subsection, to show the time performance of PFA,  $f_1$ ,  $f_3$ ,  $f_{15}$  and  $f_{16}$  has been used. The simulations have been performed with a varied number of population sizes. For comparison, PSO, TSA, SSO and GWO have been used with population size of 30, 100, 300 and all results have been obtained in 10 runs and the number of maximum iterations has been set as 1000. Not that the results have been compared on min (minimum), mean (average of all runs) and max (maximum) times. The results are listed in Table 8, where time elapsed is given as second. It can be pointed out that the computational time elapsed with proposed method is better that some methods. But PSO is outperform all other methods and also our proposed method because of its nature and simple structure.

On the other side, the small values of time mean that a method is less complex. By the results it can be seen that PFA is less complex than TSA, SSO and GWO, and more complex than PSO.

#### 3.2. The results of MOPFA

To test the performance of MOPFA, some of the multi-objective test functions in the literature are employed. Four challenging multi-optimization test beds presented in [63-65] have been used similarly to the single-objective tests. The mathematical model of all functions given in Table 9. The test functions called ZDT functions here has been represented as ZDT1, ZDT2, ZDT3 and ZDT4. In this subsection, two efficient and robust methods are handled for verifying the results; MOPSO and MOSSO. For a good observation, the search agent and maximum iteration have been set as 100 and 300, respectively, and the dimensions of functions has been adjusted to 30 as generally given in literature. For proving the performance for quantitative metric analysis in 30 runs, the Generational Distance and Spacing metrics have been presented which were proposed by Van Veldhuizen [65] (for detail see [54] and [65]) and results of this analysis listed in Table 10. In addition, the Pareto optimal front is demonstrated

The results specify that MOPFA has superior capability and outperforms MOPSO and MOSSO on the majority of ZDT functions. When considering the Pareto optimal fronts shown in Fig. 8, the proposed method has acquired slightly better results than others. Despite the concave-shaped Pareto optimal front of ZDT1, MOPFA is able to efficiently converge to the true front. In contrast, ZDT2 has a convex shape, and therefore, the convergence is slightly lower. However, MOPFA is better than the others even if the low differences. Even though ZDT3 function has many separated regions, the performance of MOPFA on this test function is provided both in terms of its ability to converge and to cover the true Pareto optimal solution. In this step, from the results obtained and those on the previous ZDT tests, a similar pattern can be observed in the Pareto optimal fronts acquired, in which MOPFA indicates the better results. In these results, it may be seen that MOPFA can be capable for covering the separated zones. In final test of ZDT4 function with 3 objectives, the solutions illustrated in Fig. 8d show the similar result to previous test. The results indicate that MOPFA is able to approximate the true Pareto front in the final test as well. The results and findings of MOPFA prove that it is capable for solving multi-objective problems and can be used for real engineering problems.

#### 4. Real engineering applications

In this section, PFA is implemented to several constrained engineering design problems: tension/compression spring [66], welded beam [67], pressure vessel [68] and corrugated beam [69].

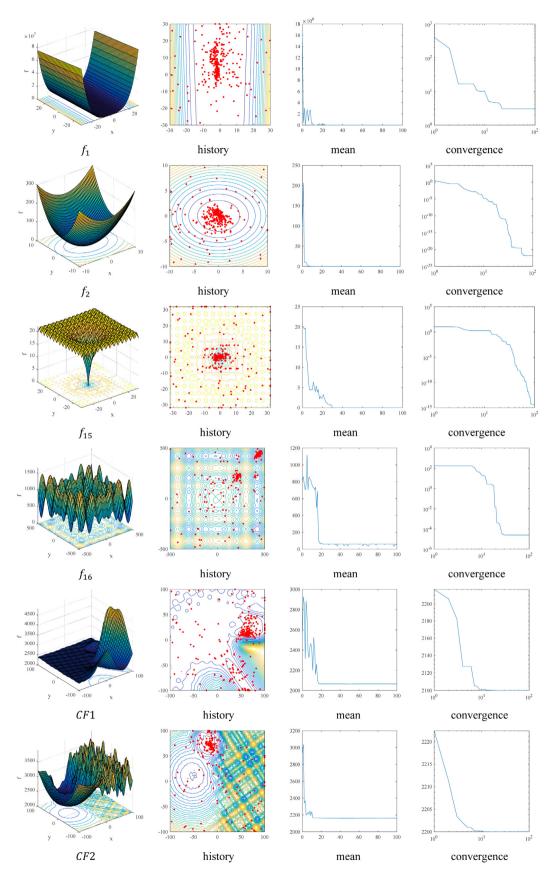


Fig. 7. Search history of PFA, evaluation of mean value of fitness and convergence curve.

**Table 3** Composite functions.

Function		Bound	Global optimum
f <sub>18</sub> : «	$\begin{cases} f_1 = \text{Rotated and Shifted Rosenbrock's Function,} \\ f_2 = \text{Rotated and Shifted High Conditioned Elliptic Function,} \\ f_3 = \text{Rotated and Shifted Rastrigin's Function,} \\ \sigma = [10, 20, 30] \\ \lambda = [1, 1e6, 1] \\ bias = [0, 100, 200] \end{cases}$	[-100, 100] <sup>D</sup>	2100
f <sub>19</sub> : -	$\begin{cases} f_1 = \text{Rotated and Shifted Rastrigin's Function,} \\ f_2 = \text{Rotated and Shifted Griewank's Function,} \\ f_3 = \text{Rotated and Shifted Modified Schwefel's Function,} \\ \sigma = [10, 20, 30] \\ \lambda = [1, 10, 1] \\ bias = [0, 100, 200] \end{cases},$	[-100, 100] <sup>D</sup>	2200
f <sub>20</sub> : ←	$\begin{cases} f_1 = \text{Rotated and Shifted Rosenbrock's Function,} \\ f_2 = \text{Rotated and Shifted Ackley's Function,} \\ f_3 = \text{Rotated and Shifted Modified Schwefel's Function,} \\ f_4 = \text{Rotated and Shifted Rastrigin's Function,} \\ \sigma = [10, 20, 30, 40] \\ \lambda = [1, 10, 1, 1] \\ bias = [0, 100, 200, 300] \end{cases},$	[-100, 100] <sup>D</sup>	2300
f <sub>21</sub> : <	$\begin{cases} f_1 = \text{Rotated and Shifted Ackley's Function,} \\ f_2 = \text{Rotated and Shifted High Conditioned Elliptic Function,} \\ f_3 = \text{Rotated and Shifted Griewank's Function,} \\ f_4 = \text{Rotated and Shifted Rastrigin's Function,} \\ \sigma = [10, 20, 30, 40] \\ \lambda = [1, 1e6, 10, 1] \\ bias = [0, 100, 200, 300] \end{cases}$	[-100, 100] <sup>D</sup>	2400
<i>f</i> <sub>22</sub> : ∢		[-100, 100] <sup>D</sup>	2500
f <sub>23</sub> : •	$\begin{cases} f_1 = \text{Rotated and Shifted Expanded Scaffer's Function,} \\ f_2 = \text{Rotated and Shifted Modified Schwefel's Function,} \\ f_3 = \text{Rotated and Shifted Griewank's Function,} \\ f_4 = \text{Rotated and Shifted Rosenborck's Function,} \\ f_5 = \text{Rotated and Shifted Rastrigin's Function,} \\ \sigma = [10, 20, 20, 30, 40] \\ \lambda = [1e26, 10, 1e6, 10, 5e4] \\ bias = [0, 100, 200, 300, 400] \end{cases}$	[-100, 100] <sup>D</sup>	2600
f <sub>24</sub> : ←	$f_1 = \text{Rotated and Shifted HGBat Function,} \\ f_2 = \text{Rotated and Shifted Rastrigin's Function,} \\ f_3 = \text{Rotated and Shifted Modified Schwefel's Function,} \\ f_4 = \text{Rotated and Shifted BentCigar Function,} \\ f_5 = \text{Rotated and Shifted High Conditioned Elliptic Function,} \\ f_6 = \text{Rotated and Shifted Expanded Scaffer's Function,} \\ \sigma = [10, 20, 30, 40, 50, 60] \\ \lambda = [10, 10, 2.5, 1e26, 1e6, 5e4] \\ bias = [0, 100, 200, 300, 400, 500]$	[-100, 100] <sup>D</sup>	2700
<i>f</i> <sub>25</sub> : ∢	$f_1 = \text{Rotated and Shifted Ackley's Function,}$ $f_2 = \text{Rotated and Shifted Griewank's Function,}$ $f_3 = \text{Rotated and Shifted Discus Function,}$ $f_4 = \text{Rotated and Shifted Rosenbrock's Function,}$ $f_5 = \text{Rotated and Shifted HappyCat Function,}$ $f_6 = \text{Rotated and Shifted Expanded Scaffer's Function,}$ $\sigma = [10, 20, 30, 40, 50, 60]$ $\lambda = [10, 10, 166, 1, 1, 5e4]$ $bias = [0, 100, 200, 300, 400, 500]$	[-100, 100] <sup>D</sup>	2800
<i>f</i> <sub>26</sub> : ∢	$\left\{ \begin{array}{l} f_1 = \text{Hybrid Function 5 given in CEC2017 Competition,} \\ f_2 = \text{Hybrid Function 8 given in CEC2017 Competition,} \\ f_3 = \text{Hybrid Function 9 given in CEC2017 Competition,} \\ \sigma = [10, 30, 50] \\ \lambda = [1, 1, 1] \\ bias = [0, 100, 200] \end{array} \right\},$	[-100, 100] <sup>D</sup>	2900
<i>f</i> <sub>27</sub> : ← CF10	$\left\{\begin{array}{ll} f_1 = \text{Hybrid Function 5 given in CEC2017 Competition,} \\ f_2 = \text{Hybrid Function 6 given in CEC2017 Competition,} \\ f_3 = \text{Hybrid Function 7 given in CEC2017 Competition,} \\ \sigma = [10, 30, 50] \\ \lambda = [1, 1, 1] \\ bias = [0, 100, 200] \end{array}\right\},$	[-100, 100] <sup>D</sup>	3000

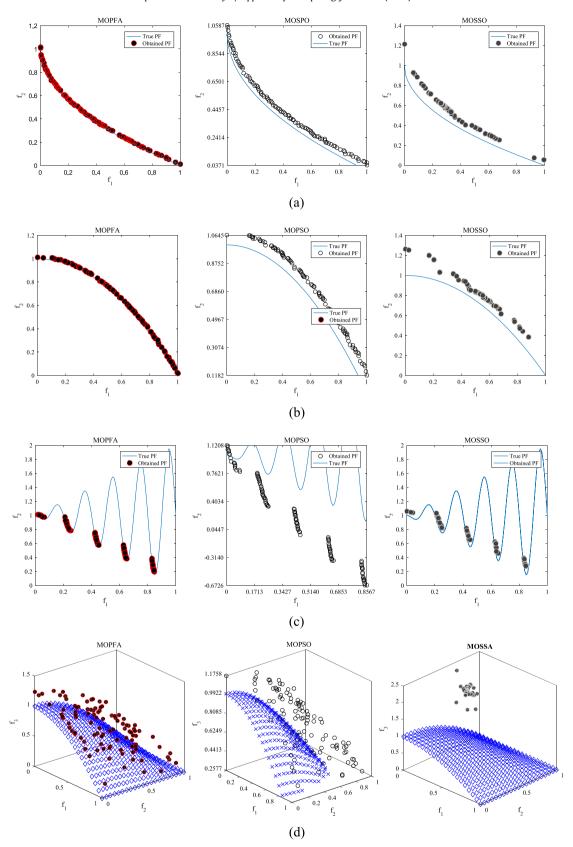


Fig. 8. The best optimal front achieved by MOPFA, MOPSO and MOSSO on multi-objective test functions: (a) test of ZDT1, (b) test of ZDT2, (c) test of ZDT3, (d) test of ZDT4 with 3 objectives.

The structures and parameters of these design problems are illustrated in Fig. 9. The design problems mentioned have equality and

inequality constraints, therefore, PFA must contain a constrained processing method to be capable for optimizing these problems.

Table 4
Results of unimodal functions.

Method		$f_1$	$f_2$	$f_3$	$f_4$	$f_5$	$f_6$
	min	21.4120	0.0011	0.0001	20.0022	0	5.8956e-07
PSO	max	9.0072e+4	2.4000e+2	1.0100e+4	1.1000e+2	2.4364e - 06	1.0000e+8
P30	mean	2.4586e+4	9.7000e+2	2.6667e+3	59.3372	9.1958e-08	1.3333e+7
	std	4.0146e+4	5.6820e+2	4.4981e+3	19.2828	4.4668e-07	3.4574e+7
	min	45.6699	0.5220	3.3764	3.9142	3.0154e-06	7.7944
ABC	max	463.7563	1.0976	9.1417	63.0735	0.00998	131.4302
ADC	mean	180.8207	0.7735	6.0348	29.0627	0.0013	34.5897
	std	101.7531	0.1433	1.6583	15.1728	0.0021	22.9010
	min	14.8901	4.7060e-05	7.0370e-05	0.0063	3.6188e-13	9.3158e-09
FA	max	1.8431e+3	0.1514	0.0002	0.1807	1.0659e-08	9.2230e-08
171	mean	145.3708	0.0173	0.0001	0.0249	1.4404e-09	3.4158e-08
	std	336.1224	0.0363	4.9043e-05	0.0372	2.9103e-09	2.0357e-08
	min	12.0228	9.9233e-21	4.8551e-11	5.8249e-15	5.8234e-07	6.3346e-38
TSA	max	65.2165	4.6708e-19	4.4265e-10	3.1939e-14	0.0006	3.3809e-34
15/1	mean	15.9661	1.4986e-19	1.4606e-10	1.6645e-14	9.7824e-05	1.9213e-35
	std	10.2698	1.0741e-19	9.9283e-11	7.4642e-15	0.0001	6.1891e-35
	min	13.6187	2.8391e-05	7.6074e-09	0.0052	3.6206e-16	4.4794e-17
SSO	max	481.5863	4.1118	1.8128e-08	3.5395	1.0664e - 12	3.1282e-16
330	mean	83.8358	0.6649	1.1816e-08	0.9831	2.0319e-13	1.6733e-16
	std	120.9319	0.9247	2.7841e-09	1.0158	3.0136e-13	6.8852e-17
	min	15.3451	6.7856e-62	0.2496	4.9228e-36	4.9201e-08	2.5206e-122
GWO	max	18.9693	7.3070e-58	1.4634	1.2329e-33	0.0003	2.1366e-115
GWO	mean	16.2326	2.8675e-59	0.7742	1.2166e-34	2.9880e-05	1.1002e-116
	std	0.8757	1.3285e-58	0.3430	2.2354e-34	5.9408e-05	4.0006e-116
	min	8.4556	3.8190e-27	2.3215e-11	2.2231e-16	5.7422e-17	2.3080e-52
PFA	max	15.9949	2.9967e-24	5.9741e-11	2.5798e-13	1.8171e-14	1.5872e-44
117	mean	11.0791	5.5674e-25	3.7435e-11	3.4831e-14	1.8231e-15	9.9813e-46
	std	2.3153	7.9092e-25	9.8816e-12	6.2094e - 14	3.6044e-15	3.3585e-45

**Table 5**Results of multimodal functions.

	,, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	noual function	113.									
Method		f <sub>7</sub>	$f_8$	f <sub>9</sub>	$f_{10}$	$f_{11}$	$f_{12}$	$f_{13}$	f <sub>14</sub>	$f_{15}$	f <sub>16</sub>	f <sub>17</sub>
PSO	min	3.0000	0.3979	-1.0316	-3.8628	-10.1532	-10.4029	-50.0000	3.1224e-09	0.0257	3.3375e+3	2.2345e+2
	max	3.0000	0.3979	-1.0316	-3.8549	-2.6304	-1.8375	-50.0000	0.0589	20.1613	5.9741e+3	1.0035e+3
	mean	3.0000	0.3979	-1.0316	-3.8612	-7.1218	-8.5826	-50.0000	0.0228	13.7475	4.4414e+3	5.4417e+2
	std	8.4502e-16	0.0000	6.6486e-16	0.0032	3.3664	2.9045	1.9952e-6	0.0171	7.8276	7.2466e+2	1.9519e+1
ABC	min	3.0000	0.3979	-1.0316	-3.8628	-10.1532	-10.4029	-50.0000	0.0194	2.2589	3.1019e+3	3.4015e+2
	max	3.0000	0.3979	-1.0316	-3.8549	-10.1531	-10.4029	-50.0000	0.3170	3.4969	4.7707e+3	1.3797e+3
	mean	3.0000	0.3979	-1.0316	-3.8612	-10.1532	-10.4029	-50.0000	0.1529	3.0235	3.9350e+3	9.0286e+2
	std	8.4098e-16	0.0000	6.6835e-16	3.0767e-14	2.1482e-05	1.1394e-15	1.8554e-07	0.0819	0.2623	5.5634e+2	2.3035e+2
FA	min	3.0000	0.3979	-1.0316	-3.8628	-10.1532	-10.4029	-50.0000	0.0001	0.0022	4.0103e+3	3.7119e-06
	max	3.0000	0.3979	-1.0316	-3.8549	-2.6304	-2.7519	-50.0000	0.1033	1.5017	6.6928e+3	1.4371e-05
	mean	3.0000	0.3979	-1.0316	-3.8612	-6.4110	-7.1213	-50.0000	0.0291	0.3981	5.3050e+3	8.4438e-06
	std	9.8033e-10	3.3926e-11	9.0377e-11	4.0584e-11	3.8062	3.8207	9.1361e-08	0.0262	0.5855	6.9556e+2	2.9273e-06
TSA	min	3.0000	0.3979	-1.0316	-3.8628	-10.1532	10.4029	-50.0000	0.0000	9.2271e-11	2.7491e+3	17.1932
	max	3.0000	0.3979	-1.0316	-3.8628	-9.6203	10.4029	-50.0000	0.0075	1.3828e-09	7.1750e+3	52.1575
	mean	3.0000	0.3979	-1.0316	-3.8628	-10.1354	10.4029	-50.0000	0.0005	5.7348e-10	5.0006e+3	34.6392
	std	1.0720e-15	0.0000	6.7752e-16	3.0633e-15	0.0973	1.4378e 15	5.3302e-14	0.0018	3.0317e-10	1.0133e+3	7.6499
SSO	min	3.0000	0.3979	-1.0316	-3.8628	-10.1532	-10.4029	-50.0000	9.1765e-09	1.3404	3.3983e+3	0.0810
	max	3.0000	0.3979	-1.0316	-3.8628	-2.6304	-2.7519	-50.0000	0.0811	3.9825	6.1978e+3	6.1711
	mean	3.0000	0.3979	-1.0316	-3.8628	-7.5555	-8.2684	-50.0000	0.0193	2.4520	5.0230e+3	1.0778
	std	1.7228e-13	4.6494e-15	1.1645e-14	1.6106e-14	3.1248	3.3612	8.0061e-12	0.0194	0.6667	7.6343e+2	1.2963
GW0	min	3.0000	0.3979	-1.0316	-3.8628	-10.1532	-10.4029	-50.0000	0.0000	1.1546e-14	4.9642e+3	1.6069e-22
	max	3.0000	0.3979	-1.0316	-3.8549	-2.6304	-5.1287	-50.0000	0.0676	2.2204e-14	8.6688e+3	1.0280e-18
	mean	3.0000	0.3979	-1.0316	3.8616	-9.5652	-10.2267	-50.0000	0.0005	1.6164e-14	6.7395e+3	1.1433e-19
	std	2.5862e-10	2.3793e-07	6.8685e-09	0.0026	1.8316	1.8315	5.4968e-05	0.0139	2.9724e-15	8.0006e+2	2.1892e-19
PFA	min	3.0000	0.3979	-1.0316	-3.8628	-10.1532	-10.4029	-50.0000	0.0000	1.1546e-14	1.7173e+3	1.0485
	max	3.0000	0.3979	-1.0316	-3.8628	-10.1531	-10.4029	-50.0000	0.0030	1.5099e-14	4.2456e+3	63.5780
	mean	3.0000	0.3979	-1.0316	-3.8628	-10.1532	-10.4029	-50.0000	0.0006	1.4862e-14	3.1549e+3	11.5480
	std	2.4952e-16	0.0000	6.1157e-16	1.5026e-15	1.3452e-04	5.9834e-10	1.9802e-11	0.0012	9.0135e-16	5.6274e+2	12.9802

The fitness independent methods such as PSO and GA does not require the modify the mechanism to use any kind of constraint processing. Since the position update mechanisms of proposed method is operated with respect to each location of agents, the agents are no direct related with the fitness function. Thus, the simplest constraint processing method, penalty terms, where the agents are assigned to high values if they violate any of the constraints, can be applied effectively to overcome constraints in problems. In a nutshell, when members of PFA violate constraints, they are replaced with the new one in the next iteration. The penalty method utilized for design problems is explained in Section 4.5. To optimize the design problem, population size with 60 individuals are employed and the maximum number of iterations is set to 100.

#### 4.1. Tension/compression spring design

The main objective is to minimize the weight of tension/compression spring. The design problem has several constraints: shear stress, surge frequency and minimum deflection. The variables of this design problem are diameter (d), mean coil diameter (D) and number of active coil (P), where  $\vec{x} = [d, D, P]$ . The model is given below:

Minimize 
$$f(\vec{x}) = (x_3 + 2) x_2 x_1^2$$
,  
Subject to  $G_1 = 1 - \frac{x_2^3 x_3}{71785 x_1^4} \le 0$ ,  

$$G_2 = \frac{4x_2^2 - x_1 x_2}{12566 (x_1^3 x_2 - x_1^4)} - \frac{1}{5108 x_1^2} \le 0$$
(4.1)

**Table 6**Results of composite functions.

Method	D	Val	CF1	CF2	CF3	CF4	CF5	CF6	CF7	CF8	CF9	CF10
		min	1.0294e+2	2.1014e+1	3.2514e+2	3.5656e+2	4.3427e+2	3.7051e+2	4.0322e+2	3.8241e+2	2.6938e+2	4.9817e+4
		max	2.4448e+2	1.1512e+2	3.3075e+2	3.6495e+2	4.5846e+2	4.0000e+2	4.0643e + 2	6.4068e+2	3.2200e+2	2.9199e+
	10	median	2.1433e+2	1.1248e+2	3.2774e+2	3.5951e+2	4.4117e+2	3.8407e+2	4.0359e+2	4.0568e+2	3.0300e+2	1.4400e+
		mean	1.7592e+2	1.2094e+2	3.2839e+2	3.6076e+2	4.4457e+2	3.8430e+2	4.0436e+2	4.8866e+2	2.9723e+2	1.4508e+
		std	5.9118e+1	2.4478e+1	2.3539e+0	3.4057e+0	1.0521e+1	1.2357e+1	1.4407e+0	1.2671e+2	2.3019e+1	9.3900e+
		min	2.8201e+2	5.3116e+2	4.8361e+2	5.6642e+2	4.3791e+2	1.4070e+3	5.1842e+2	6.0631e+2	5.9939e+2	9.6876e+4
PSO		max	5.0772e+2	5.7059e+3	6.6309e+2	8.1657e+2	1.5510e+3	4.2088e+3	6.5849e+2	3.7707e+3	1.7062e+3	2.2744e+7
	30	median	3.6078e+2	3.7841e+3	5.7137e+2	6.8491e+2	6.4920e+2	3.4727e+3	5.6612e+2	9.5212e+2	1.1250e+3	1.7454e+0
		mean	3.6184e+2	3.3382e+3	5.7692e+2	6.8702e+2	6.8995e+2	3.3216e+3	5.7493e+2	1.2064e+3	1.1100e+3	4.1910e+0
		std	4.1586e+1	1.5171e+3	4.6196e+1	4.9839e+1	1.8620e+2	6.2747e+2	3.6418e+1	6.6578e+2	2.4312e+2	6.0620e+6
		min	4.8920e+2	6.3125e+3	8.7170e+2	8.8974e+2	1.2425e+3	6.0509e+3	7.1529e+2	2.2932e+3	1.6252e+3	5.0908e+6
	50	max	7.6190e+2	1.0709e+4 8.2787e+3	1.1435e+3	1.3405e+3	6.1013e+3	9.2452e+3	1.3760e+3	8.0864e+3	3.8700e+3	6.2712e+
	30	median mean	5.9692e+2 6.0148e+2	8.3257e+3	9.9489e+2 9.9900e+2	1.1090e+3 1.1213e+3	3.0719e+3 3.0482e+3	7.3863e+3 7.5103e+3	1.0393e+3 1.0347e+3	5.9932e+3 5.5403e+3	2.6486e+3 2.6766e+3	5.3572e+7 9.7530e+7
		std	6.4544e+1	9.7951e+2	7.2411e+1	9.5724e+1	1.1808e+3	8.0689e+2	1.6360e+2	1.5346e+3	5.6979e+2	1.2151e+8
		min	1.0000e+2 2.2000e+2	1.2000e+1 1.0000e+2	3.0000e+2 3.2000e+2	1.0000e+2 3.4000e+2	4.0000e+2 4.5000e+2	0.0000e+0 3.6000e+2	3.9000e+2 4.0000e+2	3.0000e+2 9.3000e+2	2.5000e+2 3.0000e+2	1.1000e+3 1.3000e+6
	10	max median	1.4000e+2	9.3000e+2	3.1000e+2	3.4000e+2 3.3000e+2	4.4000e+2	3.0000e+2	4.0000e+2 3.9000e+2	3.7000e+2	2.7000e+2	9.1000e+3
	10	mean	1.1000e+2	1.0000e+2	3.1000e+2	3.1000e+2	4.3000e+2	3.0000e+2	3.9000e+2	4.5000e+2	2.7000e+2	2.8000e+5
		std	5.2000e+1	2.3000e+1	3.8000e+0	6.9000e+1	2.2000e+1	4.6000e+1	3.3000e+0	1.6000e+2	1.4000e-1	4.9000e+5
	_		2.2000e+2	1.0000e+2	3.7000e+2	4.5000e+2	3.8000e+2	2.0000e+2	5.0000e+2	3.8000e+2	5.0000e+2	4.1000e+3
		min max	2.2000e+2 2.6000e+2	1.1000e+2	4.3000e+2	4.3000e+2 5.1000e+2	4.4000e+2	2.2000e+2 2.2000e+3	5.9000e+2	4.8000e+2	8.0000e+2	1e7000e+5
TLBO	30	median	2.3000e+2	1.0000e+2 1.0000e+2	3.9000e+2	4.7000e+2	3.9000e+2	1.5000e+3	5.3000e+2	4.3000e+2	5.9000e+2	2.6000e+4
	30	mean	2.3000e+2	1.0000e+2	4.0000e+2	4.7000e+2	4.0000e+2	1.4000e+3	5.3000e+2	4.5000e+2	6.2000e+2	1.9000e+4
		std	1.2000e+1	1.9000e+0	1.6000e+1	1.6000e+1	1.8000e+1	4.7000e+2	2.1000e+1	2.7000e+1	9.1000e+1	2.8000e+4
	_	min	2.4000e+2	1.0000e+2	4.9000e+2	5.7000e+2	5.6000e+2	8.3000e+2	5.9000e+2	5.4000e+2	4.6000e+2	7.2000e+5
		max	3.2000e+2	1.3000e+4	6.5000e+2	7.7000e+2	6.8000e+2	5.0000e+3	1.4000e+3	7.1000e+2	1.5000e+3	2.0000e+6
	50	median	2.8000e+2	1.2000e+4	5.7000e+2	6.7000e+2	6.2000e+2	2.8000e+3	8.7000e+2	6.1000e+2	1.0000e+3	1.0000e+6
		mean	2.8000e+2	6.6000e+3	5.7000e+2	6.7000e+2	6.2000e+2	2.9000e+3	8.8000e+2	6.1000e+2	1.0000e+3	1.2000e+6
		std	1.5000e+1	6.4000e+3	3.4000e+1	4.7000e+1	2.7000e+1	6.0000e+2	1.8000e+2	4.2000e+1	2.5000e+2	3.1000e+5
		min	1.0000e+2	1.0000e+2	3.0003e+2	1.0000e+2	3.9800e+2	3.0000e+2	3.8849e+2	3.0000e+2	2.2715e+2	3.9449e+2
		max	2.0516e+2	1.0028e+2	3.0398e+2	3.3319e+2	4.4333e+2	3.0000e+2	3.8889e+2	5.9420e+2	2.3038e+2	5.2227e+5
	10	median	2.0174e+2	1.0000e+2	3.0307e+2	3.2910e+2	3.9800e+2	3.0000e+2	3.8852e+2	5.3785e+2	2.2751e+2	3.9451e+2
		mean	1.5770e+2	1.0058e+2	3.0265e+2	2.9753e+2	4.1613e+2	3.0000e+2	3.8862e+2	4.5438e+2	2.2804e+2	1.0478e+5
		std	5.1677e+1	4.0700e-2	1.5479e+0	7.9588e + 1	2.4824e + 1	2.9546e-5	2.3090e-1	1.4273e+2	1.3238e+0	2.3338e+5
		min	2.0708e+2	1.0000e+2	3.4360e+2	4.2345e+2	3.8666e+2	7.2253e+2	4.9185e+2	3.0000e+2	4.1976e+2	1.9413e+3
LSHADE-		max	2.1639e+2	1.0000e+2	3.6298e+2	4.3430e+2	3.8669e+2	1.0408e+3	5.1900e+2	4.1397e+2	4.5620e+2	2.0944e+3
cnEpSin	30	median	2.1252e + 2	1.0000e+2	3.5489e + 2	4.2802e+2	3.8667e+2	9.5877e+2	5.0422e + 2	3.0000e + 2	4.3550e+2	1.9705e+3
		mean	2.1213e+2	1.0000e+2	3.5471e + 2	4.2824e + 2	3.8668e + 2	9.5299e + 2	5.0426e + 2	3.0426e + 2	4.3481e + 2	1.9876e + 3
		std	2.5977e+0	8.6131e-14	3.8419e+1	2.8401e+0	7.2651e-3	5.0865e+1	5.6522e+0	2.1322e+1	7.6455e+0	4.8218e+1
		min	2.1758e+2	1.0000e+2	4.1719e+2	5.0290e+2	4.7731e+2	1.0118e+3	5.0001e+2	4.5486e+2	3.3086e+2	5.7782e+5
		max	2.3634e + 2	4.1546e+3	4.5301e+2	5.2632e+2	4.9031e+2	1.3577e+3	5.7569e+2	5.0628e + 2	3.6773e+2	7.7850e+5
	50	median	2.2917e+2	1.6379e+2	4.4421e+2	5.1451e+2	4.8018e+2	1.2098e+3	5.2535e+2	4.5646e + 2	3.4875e+2	6.3389e+5
		mean	2.2776e+2	1.7342e+3	4.3988e+2	5.1493e+2	4.8082e+2	1.2031e+3	5.2718e+2	4.6023e+2	3.4912e+2	6.4455e+5
		std	5.6449e+0	1.7855e+3	7.8114e+0	6.5373e+0	2.7237e+0	1.0132e+2	1.3597e+1	1.3418e+1	8.7863e+0	6.2245e+4
		min	1.0000e+2	1.0000e+2	3.0001e+2	1.0000e+2	3.9774e + 2	2.0000e+2	3.8951e + 2	3.0000e+2	2.2880e+2	3.9451e+2
		max	2.0258e+2	1.0000e+2	3.0410e+2	3.2954e + 2	4.4577e+2	3.0000e+2	3.9436e+2	6.1182e + 2	2.3300e+2	
	10	median	1.0000e+2					3.0000e+2				4.0743e + 2
		mean	1.2639e+2	1.0000e+2	3.0019e+2		4.1998e+2	2.8000e+2	3.9167e+2	3.1478e+2	2.3069e+2	4.1894e+2
		std	4.4976e+1	0.0000e+0	8.0148e-1	1.0265e+2	2.2774e+1	4.4721e+1	2.4449e+0	6.3394e+1	1.9500e+0	2.2285e+1
		min	1.0000e+2	1.0000e+2	3.4572e+2	1.0000e+2	3.8356e+2	2.0000e+2	4.9560e+2	3.0000e+2	3.8549e + 2	1.9420e+3
EBO		max	2.0695e+2	1.0000e+2	3.5875e+2	4.2844e+2	3.8678e+2	1.0434e+3	5.1852e+2	4.1397e+2	4.5986e+2	2.0966e+3
LDO	30	median	2.0312e+2	1.0000e+2	3.5047e+2	4.2467e+2	3.8673e+2	3.0000e+2	5.0547e+2	3.0000e+2	4.2976e+2	1.9723e+3
		mean	1.9917e+2	1.0000e+2	3.5134e+2	4.1388e+2	3.8648e+2	5.6759e+2	5.0514e+2	3.0426e+2	4.3020e+2	1.9868e+3
		std	2.0516e+1	8.6131e-14	3.2936e+0	5.5358e+1	8.3936e-1	3.2436e+2	4.9999e+0	2.1322e+1	1.2214e+1	3.3683e+1
		min	2.0405e + 2	1.0000e+2	4.2060e+2	5.0116e+2	4.6143e+2	3.0000e+2	5.0876e+2	4.5884e + 2	3.2541e+2	5.7941e+5
		max	2.1911e+2	4.0668e+3	4.4763e+2	5.1468e+2	5.6257e+2	1.1884e+3	6.2036e+2	5.0769e+2	4.0191e+2	7.2144e+5
	50	median		1.0000e+2	4.3632e+2	5.0777e+2	4.8031e+2	6.5868e+2	5.2395e+2	4.5884e+2	3.6352e+2	5.9528e+5
		mean	2.1193e + 2	4.6444e + 2	4.3479e + 2	5.0784e + 2	4.8364e + 2	7.0487e + 2	5.2685e + 2	4.6731e + 2	3.6340e + 2	6.1371e+5
		std	3.6302e+0	1.1084e+3	6.3934e + 0	3.3508e+0	1.2574e+1	4.1049e + 2	1.7524e+1	1.8302e+1	1.8615e+1	3.8397e+4

(continued on next page)

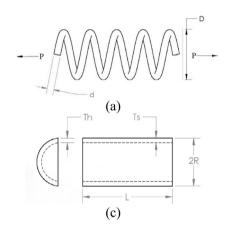
$$G_3 = 1 - \frac{140.45x_1}{x_2^2 x_3} \le 0$$
$$G_4 = \frac{x_1 + x_2}{1.5} \le 0$$

where  $0.05 \le x_1 \le 2$ ,  $0.25 \le x_2 \le 1.3$  and  $2 \le x_3 \le 15$ .

This design problem has been used as a benchmark problem for testing different heuristic algorithm such as GWO [29], GA [67], Mine Blast (MBA) [70], co-evolutionary PSO [71], DE [72] and harmony search algorithm (HSA) [73]. The comparison of results of these algorithms have been listed in Table 11. Note that the results handled in original papers have been considered for other methods. The proposed method has been obtained better results than the majority of other methods and acquired very competitive results compared to MBA.

Table 6 (continued).

Method	D	Val	CF1	CF2	CF3	CF4	CF5	CF6	CF7	CF8	CF9	CF10
		min	1.0000e+2	1.1563e+1	3.0014e+2	1.0006e+2	3.9774e+2	3.0000e+2	3.8848e+2	3.0000e+2	2.4124e+2	2.8612e+3
		max	2.2019e+2	1.0311e+2	3.1846e + 2	3.4380e+2	4.4602e + 2	3.0000e+2	3.9570e+2	4.4498e + 2	3.2367e+2	9.2812e+4
	10	median	1.5467e+2	1.0137e+2	3.0762e + 2	1.6547e + 2	4.0078e + 2	3.0000e + 2	3.9090e + 2	3.0277e + 2	2.8414e + 2	1.7656e+4
		mean	1.5645e + 2	9.3593e + 1	3.0706e + 2	2.1330e+2	4.1863e + 2	3.0000e + 2	3.9175e+2	3.4087e + 2	2.8418e + 2	6.2390e+4
		std	5.5756e+1	2.4340e+1	4.3861e+0	9.8189e+1	2.1735e+1	2.1902e-5	1.9096e+0	6.3004e+1	1.5359e+1	1.5105e+4
		min	2.0778e+2	1.0000e+2	3.7323e+2	5.2936e+2	3.8300e+2	2.0782e+2	4.8804e+2	4.0528e+2	5.6256e+2	2.4685e+3
DE4		max	4.2379e+2	7.57753+3	5.2140e+2	5.8619e + 2	4.3544e + 2	2.6365e+3	5.1048e + 2	4.7741e + 2	1.0563e + 2	1.5743e+5
PFA	30	median	3.1604e + 2	1.9984e + 3	4.9308e+2	5.7169e + 2	3.8810e+2	9.5600e+2	5.0277e+2	4.3275e + 2	6.8022e + 2	5.7236e+4
		mean	3.2029e + 2	3.3880e + 3	4.8791e + 2	5.7049e + 2	3.8989e + 2	9.5505e+2	5.0281e + 2	4.3839e + 2	7.1405e + 2	6.4199e+4
		std	5.5865e+1	3.3643e+3	2.6840e+1	1.2125e+1	7.3578e+0	6.2841e+2	2.5284e+0	2.5585e+1	1.1731e+2	3.0136e+4
		min	2.9169e+2	1.0000e+2	5.1701e+2	5.5598e+2	5.4014e+2	3.5236e+2	5.0000e+2	5.1385e+2	4.6940e+2	1.1016e+6
		max	6.5178e + 2	1.4177e+4	7.7342e + 2	8.3818e + 2	6.7421e + 2	4.1024e + 3	6.8090e + 2	6.5809e + 2	1.4784e + 3	1.8261e+6
	50	median	5.6687e + 2	1.3255e+4	7.2031e + 2	8.1295e+2	6.0900e + 2	2.0229e + 3	6.2269e + 2	5.5260e+2	8.7184e + 2	1.4303e+6
		mean	5.1824e + 2	1.3002e+4	7.0909e + 2	7.9178e + 2	6.1075e + 2	2.2147e+3	6.2270e+2	5.6326e + 2	9.0843e + 2	1.4301e+6
		std	1.0989e + 1	1.9255e+3	4.9710e+1	6.0605e+1	2.1206e+1	6.3598e+2	3.8000e+1	3.0291e+1	2.5833e+2	1.5398e+5



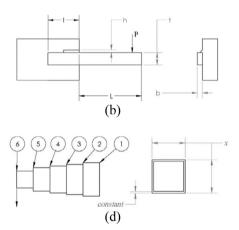


Fig. 9. The structure with parameters of design problems: (a) tension/compression spring, (b) welded beam, (c) pressure vessel, (d) cantilever beam.

#### 4.2. Welded beam design

The main objective is to minimize the cost of fabrication of welded beam. This design problem has four variables: weld (h), length of bar (L), the height of bar (t) and the thickness of bar (b), where  $\vec{x} = [h, L, t, b]$ . The constraints of problems are shear stress, bending stress in the beam, buckling load on the bar, end deflection of beam and slide constraints. The model is given below:

Minimize 
$$f\left(\vec{x}\right) = 1.10471x_1^2x_2 + 0.04811x_3x_4\left(14 + x_2\right)$$
, Subject to  $G_1 = \tau\left(\vec{x}\right) - \tau_{\text{max}} \le 0$ ,  $G_2 = \sigma\left(\vec{x}\right) - \sigma_{\text{max}} \le 0$   $G_3 = \delta\left(\vec{x}\right) - \delta_{\text{max}} \le 0$   $G_4 = x_1 - x_4 \le 0$   $G_5 = P - P\left(\vec{x}\right) \le 0$   $G_6 = 0.125 - x_1 \le 0$   $G_7 = 1.10471x_1^2x_2 + 0.04811x_3x_4\left(14 + x_2\right) - 5 \le 0$ 

where  $0.1 \le x_1 \le 2$ ,  $0.1 \le x_2 \le 10$ ,  $0.1 \le x_3 \le 10$  and  $0.1 \le x_4 \le 2$ . This problem has been solved with several methods in literature: GWO [29], MBA [70], GA [74,75], and HSA [76]. The results of this design problem have been given in Table 12. Note that the results handled in original papers have been considered for other methods. It can be seen that the proposed method outperforms the majority of algorithm and achieves the competitive results compared to MBA.

#### 4.3. Pressure vessel design

The main objective of this problem is to minimize the cost of material, forming and welding of cylindrical vessel. There are four variables: thickness of the shell  $T_s$ , thickness of the head  $T_h$ , inner radius R and length of cylindrical section L, where  $\vec{x} = [T_s, T_h, R, L]$ . The model is given below:

Minimize 
$$f(\vec{x}) = 0.6224x_1x_3x_4 + 1.7781x_2x_3^2$$
  
  $+ 3.1661x_1^2x_4 + 19.84x_1^2x_3$ ,  
Subject to  $G_1 = -x_1 + 0.0193x_3 \le 0$ ,  
 $G_2 = -x_2 + 0.00954x_3 \le 0$  (4.3)  
 $G_3 = -\pi x_3^2 x_4 - \frac{4}{3}\pi x_3^3 + 1296000 \le 0$   
 $G_4 = x_4 - 240 \le 0$ 

where  $0 \le x_1 \le 99$ ,  $0 \le x_2 \le 99$ ,  $10 \le x_3 \le 200$  and  $10 \le x_4 \le 200$ .

This problem has been solved with several meta-heuristic algorithms in literature: GWO [29], MBA [70], PSO [71], CS [26], MFA [31] and Crow Search Algorithm (CSA) [77]. The proposed method finds better design with the minimum cost than all other methods. The results of this problem have been given in Table 13.

#### 4.4. Cantilever beam design

Another design problem is cantilever beam design problem, which has five hollow blocks and five variables: the height of beams, where  $\vec{x} = [h_1, h_2, h_3, h_4, h_5]$ . There is one constraint.

**Table 7**Results of scalability test.

Method	Function	D	min	max	median	mean	std
	F2		4.2447e-27	100	6.9590e-25	10	30.5128
	F6	10D	1.0856e-51	5.3297e-42	1.7440e-46	2.1631e-43	9.7043e-43
	F16	102	0.0001	1905.6328	1072.0133	1000.5458	388.9656
	F17		9.3888e-14	125.6466	7.0259e-10	15.07944	28.8952
	F2		904.7604	11000.8403	5156.0940	5558.6444	2397.6315
PSO .	F6	50D	65.5658	1600318404.8049	101197903.2131	294226910.3145	385005265.5139
	F16	555	6569.4208	12063.9980	9014.7501	9158.0437	1492.7467
	F17		916.7116	1999.0203	1550.5670	1502.3231	229.6023
	F2		17299.9433	63791.1913	35962.6663	36179.9417	9525.6147
	F6	100D	669690327.0969	11724828758.4578	4095585307.8181	4697741974.9872	2758087556.365
	F16		19009.9635	25108.7557	22467.8653	22472.6586	1620.9985
	F17		3372.7416	4939.4089	4168.5196	4131.0041	376.4128
	F2		2.2501e-11	1.0909e-10	4.5106e-11	4.7238e-11	2.0041e-11
	F6	10D	3.0259e-20	1.1505e-18	4.1728e-19	4.4248e-19	2.8872e-19
	F16		593.7088	1837.5579	1287.6359	1294.6152	332.0040
	F17		3.7676e-12	2.2696e-11	1.1180e-11	1.1531e-11	4.5692e-12
	F2		0.3133	20.6354	2.7269	5.0163	5.1424
SSO	F6	50D	2.7888e-15	1.9618e-14	5.6524e-15	7.2154e-15	4.2433e-15
	F16 F17		6439.9193 63.1450	10309.3594 243.3201	8683.1765 134.3034	8414.2187 147.1610	962.4984 54.1609
	F2		40.5798	205.0871	130.3773	122.0197	48.5192
	F6 F16	100D	0.2311 14048.0088	146.8957	6.1052 17696.4417	17.7239 17788.6188	30.0594 1452.1164
	F17		841.7501	21356.9875 1685.6509	1248.3687	1255.7153	183.7683
	F2		3.6789e-123	1.5624e-118	2.1515e-120	8.6482e-120	2.8334e-119
	F6 F16	10D	1.9834e-243 0.0001	1.0347e-235 239.4813	2.4930e-238 0.0001	8.4495e-237 7.9831	0 43.7230
	F17		1.7749e-40	1.5164e-36	2.6517e-38	8.9009e-38	2.7423e-37
	F2		0.0021	0.0156	0.0042	0.0047	0.0025
rsa	F6	50D	0.00027	0.0036	0.0018	0.0018	0.0010
	F16 F17		6325.0866 234.1410	13657.8426 404.7082	11804.6825 332.8844	11495.3638 329.9800	1605.2337 43.1813
	F2		6091.2470	9559.3982	7320.1312	7408.2857	795.3381
	F6 F16	100D	395585550.6684	1433976302.5436	799515755.4946 29591.9266	829001189.4847	243558349.347 2000.8044
	F17		24829.3153 1265.7398	32468.0851 1559.9426	1438.2049	29447.2670 1421.1660	78.3756
	F2		2.1787e-124	3.4187e-117	1.3604e-120	1.7713e-118	6.3784e-118
	F6 F16	10D	1.1897e-246 927.8545	1.7383e-228 2041.8953	6.7837e-239	5.7950e-230 1498.4311	0 301.7438
	F17		1.1614e-80	2.2596e-70	1547.1672 2.0853e73	1.4717e-71	4.3924e-71
	F2		2.3197e-46	1.5300e-43	1.5379e-44	2.3680e-44	3.2385e-44
GW0	F6	50D	7.5762e-91	3.9299e-84	1.2010e-87	1.6114e-85	7.1627e-85
	F16 F17		9261.0519 2.0405e-11	16031.4348	11641.6530	11768.1598	1135.9048
				1.1181e-06	1.0779e-08	1.1812e-07	2.7613e-07
	F2		5.4963e-31	7.4435e-29	5.9069e-30	8.1263e-30	1.3260e-29
	F6	100D	2.9215e-60	1.9934e-55	1.5445e-58	6.9860e-57	3.6333e-56
	F16		2.1787e-124	3.4187e-117	1.3604e-120	1.7713e-118	6.3784e-118 0
	F17		1.1897e-246	1.7383e-228	6.7837e-239	5.7950e-230	
	F2		4.1003e-90	1.5714e-85	2.5361e-87	2.2649e-86	4.1741e-86
	F6	10D	8.8189e—177	6.3580e-163	2.6666e-171	2.1199e-164	0
	F16 F17		118.4384 9.83491e-40	830.5855 6.0344e-34	473.7534 4.0979e-37	449.5090 2.1768e-35	184.2821; 1.0991e-34
	F2		1.2172e-12	2.7914e-10	1.4841e-11	4.3007e-11	7.1002e-11
PFA	F6	50D	8.0450e-23	2.4234e-19	3.5437e-21	2.6305e-20	6.2253e-20
	F16		5073.2337	7544.1814 625.7501	6504.5721	6423.8391	663.2207
	F17		167.3491	625.7501	339.98124	343.1244	92.1694
	F2		0.0078	0.3733	0.0337	0.0570	0.0732
	F6	100D	0.0011	1.2095	0.0474	0.1872	0.3443
	F16 F17		10597.4553	16710.3890	13743.3170	13610.2227	1361.9760
	FI/		1457.8049	2420.9106	1910.5574	1911.1759	195.2386

Also, the problem is related with weight minimization. The model of this design problem can be seen below:

Minimize 
$$f(\vec{x}) = 0.0624(x_1 + x_2 + x_3 + x_4 + x_5),$$
  
Subject to  $G_1 = \frac{61}{x_1^3} + \frac{37}{x_2^3} + \frac{19}{x_3^3} + \frac{7}{x_4^3} + \frac{1}{x_5^3} - 1 \le 0$  (4.4)

where  $0 \le x_i \le 100$ .

The optimal weight of this problem obtained by PFA and similar method, MFA [31], SSO [32], CS [26] and symbiotic organisms search (SOS) [78], are given in Table 14. Despite the low difference, PFA outperforms all other methods and obtains the minimum weight, when solving this design problem.

Table 8
Results of computational time test, elapsed times are given as second.

Method	Function	Population	min time	mean time	max time
	F1		0.354763	0.3830645	0.404093
	F3	30	0.425314	0.4356947	0.44198
	F15	30	0.703374	0.7524818	0.818051
	F16		0.550972	0.5752564	0.610333
	F1		0.875722	0.9138127	0.944053
PSO	F3	100	1.099001	1.1386516	1.281287
	F15		1.945798	1.9898769	2.024430
	F16		1.656690	1.7220414	1.979167
	F1		2.552744	2.6196844	2.718674
	F3	300	3,229883	3.3249967	3.511942
	F15 F16		5.868082 5.161146	6.0217450 5.3887669	6.342816 5.791918
	F1 F3		0.569353 0.617705	0.6208386 0.6444076	0.706434 0.742604
	F15	30	0.908416	0.9251964	0.964837
	F16		0.922814	0.9964000	1.134920
	F1		1.752447	1.8031404	1.883593
SSO	F3		2.161454	2.2117021	2.356463
330	F15	100	3.101318	3.2080623	3.407128
	F16		2.925737	3.0254770	3.249718
	F1		6.667234	6.9100228	7.154857
	F3	200	8.341033	8.8798041	9.419435
	F15	300	11.405729	11.7004107	12.138642
	F16		19.418519	19.9439654	20.922074
	F1		1.961643	2.1653930	2.594023
	F3	30	2.678633	2.8761022	3.160214
	F15	50	4.223213	4.4821965	4.647719
	F16		4.133652	4.3066874	4.500889
	F1		18.789608	19.3958446	20.203326
TSA	F3	100	23.845537	24.6402969	26.587980
	F15	100	38.732107	40.5563091	41.735138
	F16		37.816996	40.9681401	43.810925
	F1		170.026532	172.6349406	176.94042
	F3	300	218.032598	220.4026755	222.30265
	F15		360.025461	362.9196066	365.55263
	F16		371.005698	372.5000928	374.78971
	F1		0.509657	0.5422037	0.635866
	F3 F15	30	0.617234 0.869734	0.6454354 0.8808276	0.706790 0.899637
	F16		1.114421	1.1486347	1.316858
CMO	F1 F3		1.448781 1.884329	1.5272568 1.9432750	1.730125 2.130417
GWO	F15	100	2.782846	2.9150391	3.061054
	F16		3.561494	3.7042943	3.947562
	F1		4.181230	4.2702566	4.411311
	F3		5.444921	5.7220681	5.958180
	F15	300	8.095746	8.4691856	8.909274
	F16		10.832390	11.0548878	11.671932
	F1		0.391311	0.4137877	0.502639
	F3	20	0.460660	0.4683687	0.478929
	F15	30	0.720375	0.7292489	0.739353
	F16		0.640765	0.6815396	0.751944
	F1		1.037421	1.0640429	1.148811
PFA	F3	100	1.282541	1.3046697	1.377884
	F15	100	2.068879	2.1249761	2.291435
	F16		2.038891	2.1085900	2.447016
	F1		3.044431	3.0982861	3.247555
	F3	300	3.884427	3.9275214	4.007580
		200	C 10C 100	chochan	C 40F1C0
	F15 F16		6.186482 5.720642	6.2886223 5.7863550	6.495169 5.967194

#### 4.5. Constraint processing method

A commonly used idea is to determine a penalty function, so that the constrained problem is constructed as an unconstrained problem [79]. Now we defined:

$$F(x, m_i, v_j) = f(x) + \sum_{i}^{M} m_i \varphi_i^2 + \sum_{j}^{V} v_j \omega_j^2$$
(4.5)

where  $m_i$  and  $v_j$  are the weights,  $\varphi_i$  is equality constraints and  $\omega_j$  is inequality constraints. In this case,  $m_i$  and  $v_j$  should be at sufficient value, depending on the quality needed, where  $m_i \gg 1$  and  $v_j \geq 0$ . When an equality constraint is provided, its effect to F is zero. On the other hand, if it is violated, it then penalized heavily. Similarly, it is valid for inequality constraints when they get tight and exact. For numerical implementation, an index function H is used to rewrite the above function as given

Table 9
Multi-objective functions

Multi-object	rive functions.
Test	Function model
ZDT1	Minimize $f_1(x) = x_1$ Minimize $f_2(x) = g(x) h(f_1(x), g(x))$ where $G(x) = 1 + \frac{9}{N-1} \sum_{i=2}^{N} x_i$ $h(f_1(x), G(x)) = 1 - \sqrt{\frac{f_1(x)}{g(x)}}$ $0 \le x_i \le 1,  i = 1, 2, \dots, 30$
ZDT2	Minimize $f_1(x) = x_1$ Minimize $f_2(x) = g(x) h(f_1(x), g(x))$ where $G(x) = 1 + \frac{9}{N-1} \sum_{i=2}^{N} x_i$ $h(f_1(x), G(x)) = 1 - \left(\frac{f_1(x)}{g(x)}\right)^2$ $0 \le x_i \le 1,  i = 1, 2,, 30$
ZDT3	Minimize $f_1(x) = x_1$ Minimize $f_2(x) = g(x) h(f_1(x), g(x)) + 1$ where $G(x) = 1 + \frac{9}{N-1} \sum_{i=2}^{N} x_i$ $h(f_1(x), G(x)) = 1 - \sqrt{\frac{f_1(x)}{g(x)}} - \left(\frac{f_1(x)}{g(x)}\right) \sin(10\pi f_1(x))$ $0 \le x_i \le 1,  i = 1, 2,, 30$
ZDT4	Minimize $f_1(x) = x_1$ Minimize $f_2(x) = x_2$ Minimize $f_3(x) = g(x) h(f_1(x), g(x))h(f_2(x), g(x))$ where $G(x) = 1 + \frac{9}{N-1} \sum_{i=3}^{N} x_i$ $h(f_1(x), G(x)) = 1 - \sqrt{\frac{f_1(x)}{g(x)}},  h(f_2(x), G(x)) = 1 - \sqrt{\frac{f_2(x)}{g(x)}}$ $0 \le x_i \le 1,  i = 1, 2, \dots, 30$

below:

$$F\left(x,m_{i},v_{j}\right)=f\left(x\right)+\sum_{i}^{M}m_{i}H_{i}\left(\varphi_{i}\right)\varphi_{i}^{2}+\sum_{j}^{V}v_{j}H_{j}\left(\omega_{j}\right)\omega_{j}^{2}\qquad(4.6)$$

If  $\varphi_i \neq 0$  then  $H_i(\varphi_i) = 1$ , and if  $\varphi_i = 0$  then  $H_i(\varphi_i) = 0$ . Similarly, if  $\omega_j > 0$  then  $H_j(\omega_j) = 1$ , and if  $\omega_j \leq 0$  then  $H_j(\omega_j) = 0$ . Generally, in computational methods,  $m_i$  and  $v_j$  are selected around  $10^{15}$ . In this paper, we preferred  $m_i$  and  $v_j$  as  $10^{11}$  and  $10^{15}$  respectively.

In summary, the results obtained on the design problems show that PFA demonstrates high performance and is capable in solving challenging problems. This is due to the parameters of PFA which allow it to find global optimum in high accuracy and to avoid local optima.

# 5. Optimal Placement and Sizing of Renewable Energy Sources (RESs)

In this section, the proposed method has been implemented to optimal placement and sizing problem with four objectives: power loss minimization, voltage deviation optimization, minimization of gas emission and cost minimization. Various algorithms have been applied to optimal placement and sizing of renewable energy sources (RESs) or distributed generations (DGs) in electrical power systems. Optimal placement and sizing of RESs is aimed to optimize the several objective functions such as power loss, cost optimization, emission minimization of power system, maximization of energy efficiency and optimization of voltage deviation subject to system operating constraints. Analytic methods, genetic algorithm (GA), PSO, honey bee mating optimization algorithm (HBMO), ant lion optimization algorithm (ALOA), CS, BBBC and ABC and its variation have been handled

**Table 10**Results for multi-objective functions.

Test			MOPSO	MOSSO	MOPFA
		min	0.0088	0.0101	0.0073
	Spacing	max	0.0115	0.0137	0.0108
	Spacing	mean	0.0101	0.0122	0.0085
ZDT1		std	0.0010	0.0011	0.0013
LDII		min	0.0100	0.0290	0.0010
	Gen. Dist.	max	0.0400	0.0460	0.0016
	Gen. Dist.	mean	0.0385	0.0354	0.0014
		std	0.0040	0.0052	2.4199e-04
		min	0.0090	0.0114	0.0076
	Cassina	max	0.0164	0.0178	0.0166
	Spacing	mean	0.0107	0.0122	0.0107
ZDT2		std	0.0018	0.0011	0.0026
		min	0.0100	0.0258	6.1298e-05
	Gen. Dist.	max	0.0395	0.0405	0.0015
	Gell, Dist.	mean	0.0259	0.0301	0.0011
		std	0.0040	0.0058	4.5457e-04
		min	0.0075	0.0060	0.0043
	Cassina	max	0.0090	0.0082	0.0062
	Spacing	mean	0.0088	0.0071	0.0053
ZDT3		std	2.5875e-04	6.8857e-04	5.5559e-04
LD 13		min	0.0316	0.0388	0.0269
	Com Dist	max	0.0333	0.0433	0.0295
	Gen. Dist.	mean	0.0324	0.0424	0.0285
		std	5.0025e-04	5.9855e-04	9.3023e-04
		min	0.0658	0.0702	0.0538
	Spacing	max	0.0788	0.0855	0.0747
	Spacing	mean	0.0701	0.0751	0.0612
ZDT4		std	0.0065	0.0071	0.0060
LDII.		min	0.0130	0.0158	0.0123
	Gen. Dist.	max	0.0230	0.0258	0.0183
	Gen. Dist.	mean	0.0162	0.0198	0.0148
		std	0.0033	0.0042	0.0021

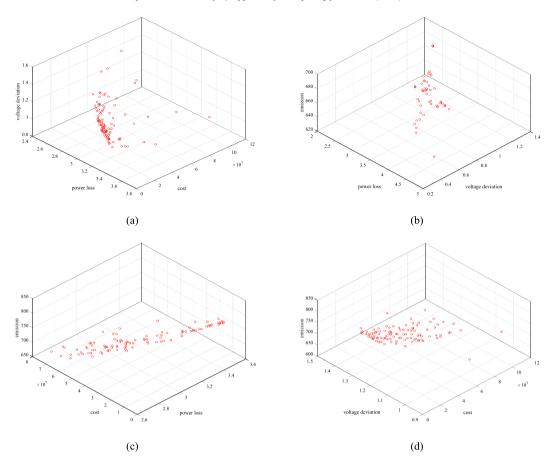


Fig. 10. The Pareto front obtained in tests of three objectives, (a) first case, it includes optimization of power loss, cost and voltage deviation, (b) second case, it includes optimization of power loss, cost and emission, (d) fourth case includes voltage deviation, cost and emission, (d) fourth case includes voltage deviation, cost and emission.

**Table 11**The comparison results of tension/compression design problem

The comparison rese	its of tension, e	ompression de	sign problem.	
Method	d	D	P	Weight
GWO [12]	0.05169	0.356737	11.28885	0.012666
MBA [68]	0.051656	0.355940	11.344665	0.012665
c-PSO [69]	0.051728	0.357644	11.244543	0.0126747
GA [65]	0.051480	0.351661	11.632201	0.0127048
DE [70]	0.051609	0.354714	11.410831	0.0126702
HSA [71]	0.051154	0.349871	12.076432	0.0126706
Proposed method	0.05172695	0.3576296	11.235724	0.01266528

for solving optimal placement and sizing of RES problem in radial distribution systems and large-scale power systems [80–90]. Also, many other methods have been proposed for this problem in same or different type of test systems [91–107].

The proposed algorithm has been implemented to solve the optimal placement and sizing problem in IEEE 30-bus test system. The data for this test systems is detailed in [108]. In this case study, three hybrid PV (photovoltaic) - Wind power plant has been employed. In a hybrid station, half of the power is supplied from the PV units and the other half from the Wind units. The main goal is to determine the optimal size (MW) and location (bus no). In addition, we assumed that the sunshine duration is 12 h (PV units can generate power only from 6:00 am to 6:00 pm) for PV units, and wind units are turned by the wind at the average speed in 24 h (wind turbines can generate power all hour in each day).

It is worth mentioned that Each individual of the proposed algorithm is a vector in the search space as given in Eq. (5.1). The variables handled in this section are integer or discrete. However,

the proposed method searches the promising solutions in the continuous space regardless of the types of variables same as the other algorithms. To handle these variables in the performing of evaluation of objective function, each individual is searched space continuously and it is then interrupted into the corresponding dimensions of these discrete variables.

$$x_i = \begin{bmatrix} L^1, \dots L^n, P^1, \dots P^n \end{bmatrix},$$

$$i \in population size, n \in number of power plant (5.1)$$

where  $x_i$  is the vector of ith individual, n is the number of RES power plants, L is the location of RES installed and P is the output power of the power plant. It must be noted that the optimal power flow has been run in each iteration.

To find optimal Pareto front of this problem, population size is set to 100 and the proposed method is run over 100 iterations. The maximum box size is adjusted to 100 as well. Note that for this case study, MATPOWER software [109,110] is used to calculate optimal power flow for objectives. Because of the software used cannot illustrate the four objectives together, to show Pareto front, four cases have been performed. Each case includes three objectives and then the optimal front obtained by MOPFA is given in Fig. 10. First case indicates the power loss, voltage deviation and cost minimization, second case is carried out with power loss, voltage deviation and gas emission, third case includes the power loss, cost minimization and gas emission, and the final case utilizes the voltage deviation, cost minimization and gas emission.

The mathematical formulation of objective functions and constraints are given below [85]:

Minimize

**Table 12**The comparison results of welded beam design problem.

Method	h	L	t	b	Cost
GWO [12]	0.205676	3.478377	9.03681	0.205778	1.72624
MBA [68]	0.205729	3.470493	9.036626	0.205729	1.724853
GA [72]	-	-	-	-	1.8245
GA [73]	0.2489	6.1730	8.1789	0.2533	2.4331
HSA [74]	0.2442	6.2231	8.2915	0.2443	2.3807
Proposed method	0.2057295	3.470495	9.036624	0.2057297	1.7248530

**Table 13**The comparison results of pressure vessel design problem.

Method	$T_s$	$T_h$	R	L	Cost
GWO [12]	0.812500	0.434500	42.089181	176.758731	6051.5639
MBA [68]	0.7802	0.3856	40.4292	198.4964	5889.3216
PSO [69]	0.8125	0.4375	42.09127	176.7465	6061.0777
CS [10]	0.8125	0.4375	42.09845	176.636596	6059.71434
MFA [15]	0.8125	0.4375	42.098445	176.636596	6059.7143
CSA [75]	0.812500	0.434500	42.098445	176.636599	6059.7144
Proposed method	0.7781684	0.3846489	40.31964	199.9999	5885.3351

**Table 14**The comparison results of cantilever beam design problem.

Method	$h_1$	h <sub>2</sub>	h <sub>3</sub>	h <sub>4</sub>	h <sub>5</sub>	Weight	
MFA [15]	5.98487	5.3167269	4.49733	3.5136165	2.161620	1.3399881	
SSO [16]	6.0151345	5.3093047	4.4950067	3.501426	2.1527879	1.33995639	
CS [10]	6.0089	5.3049	4.5023	3.5077	2.1504	1.33999	
SOS [76]	6.01878	5.30344	4.49587	3.49896	2.15564	1.33996	
Proposed method	6.0154633	5.30902227	4.494631457	3.50178505	2.152757831	1.33995638	

**Table 15** Economic specifications (in 2016).

Technology type	Mean installed cost (\$/kW)	Installed cost Std. Dev. $(+/-\$/kW)$	Fixed O&M (\$/kW-yr)	Fixed O&M Std. Dev. (+/-\$/kW-yr)	Lifetime (yr)	Lifetime Std. Dev. (yr)	Fuel and/or water cost (\$/kWh)	Fuel and/or water Std. Dev. (\$/kWh)
PV <10 kW	\$3,897	\$889	\$21	\$20	33	11	_	_
PV 10-100 kW	\$3,463	\$947	\$19	\$18	33	11	_	_
PV 100-1,000 kW	\$2,493	\$774	\$19	\$15	33	11	_	-
PV 1-10 MW	\$2,025	\$694	\$16	\$9	33	9	_	_
Wind <10 kW	\$7,645	\$2,431	\$40	\$34	14	9	_	_
Wind 10-100 kW	\$6,118	\$2,101	\$35	\$12	19	5	_	_
Wind 0.1-1 MW	\$3,751	\$1,376	\$31	\$10	16	0	_	_
Wind 1-10 MW	\$2,346	\$770	\$33	\$16	20	7	_	_

**Table 16**The coefficient of thermal units of 30-bus test systems.

Generator index	α	β	γ	ξ	λ
1	0.06490	-0.05554	0.04091	2e-4	2.8570
2	0.05638	-0.06047	0.02543	5e-4	3.3330
3	0.04586	-0.05094	0.04258	1e-6	8.0000
4	0.03380	-0.03550	0.05326	2e-3	2.0000
5	0.04586	-0.05094	0.04258	1e-6	8.0000
6	0.05151	-0.05555	0.06131	1e-5	6.6670

$$F_{1}\left(\vec{x}\right) = \min\left(\sum_{i=1}^{NB} \left(|I_{i}|^{2}R_{i}\right)\right),$$

$$F_{2}\left(\vec{x}\right) = \min\left(\sum_{i=1}^{NB} \frac{|V_{n} - V_{i}|}{V_{n}}\right),$$

$$F_{3}\left(\vec{x}\right) = \min\left(E^{pv} + E^{w} + E^{hybrid} + \sum_{j} E^{thermal}\right),$$

$$E = \sum_{j} \alpha_{j}P_{j}^{2} + \beta_{j}P_{j} + \gamma_{j} + \xi_{j}\exp\left(\lambda_{j}P_{j}\right)$$

$$F_{2}\left(\vec{x}\right) = \min\left(\sum_{k=1}^{Nk} C_{k}\left(P_{k}\right) + Cs\right),$$

$$C(P) = a + b \times p,$$

$$a = \frac{Capital\ Cost\ (\$/kW) \times Capacity\ (kW) \times Ri}{Life\ time\ \times\ 365 \times 24 \times L}$$

$$b = Fuel\ Cost\ (\$/kWh) \times OM\ (\ /kWh)$$
Subject to
$$V_{imin} \leq V_i \leq V_{imax}$$

$$S < S_{max}$$

$$\sum_{k=1}^{nres} kW_k^{RES} \leq \mu P_{load}$$
(5.2)

where, i is the index of bus, NB is the number of bus, I is the current of the line, R is the resistance of the line,  $V_n$  is the nominal voltage,  $V_i$  is the effective voltage of bus, j is the index power plants, P is the output power of each power plant,  $\alpha$ ,  $\beta$ ,  $\gamma$ ,  $\xi$  and  $\lambda$  are the emission coefficients, E is total emission of each power plant, Ri is the annual interest rate, E is the load factor, E is the operation and maintenance cost and E is sum of power rating of station and E in total installation cost of power plants. The specification of economic parameters [111] and coefficients of emission are tabulated in Tables 15 and 16, respectively. Note that RES units do not directly emit any gases. For this reason, coefficients of emission are considered for only thermal units.

**Table 17**The results of optimal placement and sizing problem for 30-bus test system.

Method	$F_1(MW)$	<i>F</i> <sub>2</sub> (\$)	F <sub>3</sub>	F <sub>4</sub> (ton/h)	Bus/Power of hybrid plant (MW)	Bus/Power (Wind) (MW)	Bus/ Distributed generation (MW)
ABC [110]	8.716	_	-	_	_	24,26/4.5	_
Fuzzy-PSO [111]	_	_	0.1231	905.31	_	_	-
N-R [112]	13.610	-	-	-	-	-	11/35
Fuzzy-GA [113]	7.158	-	-	-	-	14,15,23/6 8,21/10 26,29/2 30/9	-
MOPFA	3.1225	4.4142e+07	1.2726	698.1176	2/0.5291 28/19.7391 26/0.8410	- '	-

This problem has been solved with several methods for 30-bus test system: ABC [112], fuzzy-PSO [113], Newton-Raphson based approach [114] and fuzzy-GA [115]. Moreover, the results acquired in this problem are listed in Table 17. This results and findings again point out the superiority of the proposed method. Despite many objectives, MOPFA has been achieved best results with minimum value. This is again due to the adaptive parameters of the proposed method. It has to be noted that this problem is solved in one run.

In addition, in Fig. 10, optimal Pareto front solutions are well distributed between both objective functions. The true Pareto front of this problem is unknown; therefore, it is not possible to say about how close to true Pareto front. The results of this study case also point out that the model of the proposed method can be very efficient to find optimal solutions in challenging problems with unknown search space.

#### 6. Conclusions

This study proposed a new swarm-based meta-heuristic method to solve optimization problems. The proposed method mimicked the collective movements of swarms with using the hierarchy between leader and other members of swarm. Two separated mathematical formulation were used for position updating of leader and other members. The proposed method simulated in different test beds. The simulations in 2D and 3D space proved that the model presented can be capable for searching around optimal solutions. The model then implemented to single-objective and multi-objective problems. The best solutions so far were handled as the optimum to be followed by the swarm. Also, the parameters of PFA performed the exploration and exploitation and facilitated the transition between both phases with using integrated adaptive model. These parameters were then easy adapted to multi-objective test beds. For multi-objective optimization, a supply box, like archive of MOPSO and repository of MOSSO, were integrated for storing the non-dominated solutions.

To show and prove the performance and efficient, the proposed method was applied some tests. PFA was tested on some benchmark functions including unimodal, multimodal and composite functions. In particular, in experiment on CEC2017, it obtained challenging results, despite of two very effective methods. It was then observed that PFA is able to explore the promising solutions, provide the abrupt changing in the initial iterations, and exploit the best one over the course of iterations. All results were compared with well-known methods. PFA outperformed the majority of these methods in a statistically expressive manner. So, it may be concluded that PFA is capable to find the global optimum in challenging problems.

Then, the proposed model was designed for multi-objective problems and tested on several functions. The results obtained in test problems were compared with MOPSO and MOSSO. As per results, it can be seen that MOPFA can close to the true optimal Pareto front.

Moreover, despite the fact that four objectives, MOPFA acquired very effective results in real engineering problem. According to results obtained in this problem, it can also achieve effective results in that problems with unknown spaces.

As in all studies, there are some limitations of this study. According to NFL theorem, an algorithm cannot show a superior performance for all optimization problems. The proposed algorithm in this study provides a superior performance in some optimization problems. When the dimension of a problem is extremely increased, the performance of this method decreases. Furthermore, when the population size in a problem is increased, the computational time of this algorithm is extended. Besides, if the number of iterations is increased, finding of new promising solutions will be difficult because of fluctuation rate A and vibration vector  $\varepsilon$  converging to 0.

To sum up, it can be pointed out that the proposed method is noteworthy among the methods in literature and it can also be implemented to other problems in different areas. In addition, investigating the effects of different approaches and operators on the performance the proposed algorithm, such as mutation operator and binary version, is recommended. So that, these can provide the precious contributions to both PFA and its multi-objective version.

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