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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_MCQ\_Updated

Attempt : 1 Total Mark : 20

Marks Obtained: 16

Section 1: MCQ

1. Which of the following properties is associated with a queue?

### Answer

First In First Out

Status: Correct Marks: 1/1

2. Front and rear pointers are tracked in the linked list implementation of a queue. Which of these pointers will change during an insertion into the EMPTY queue?

### **Answer**

Only rear pointer

Status: Wrong Marks: 0/1

3. A normal queue, if implemented using an array of size MAX\_SIZE, gets full when

### Answer

```
Rear = MAX_SIZE - 1
```

Status: Correct Marks: 1/1

4. In a linked list implementation of a queue, front and rear pointers are tracked. Which of these pointers will change during an insertion into a non-empty queue?

### Answer

Only rear pointer

Status: Correct Marks: 1/1

5. The process of accessing data stored in a serial access memory is similar to manipulating data on a

### Answer

**Oueue** 

Status: Correct Marks: 1/1

6. What will the output of the following code?

```
#include <stdio.h>
#include <stdib.h>
typedef struct {
   int* arr;
   int front;
   int rear;
   int size;
} Queue;
Queue* createQueue() {
   Queue* queue = (Queue*)malloc(sizeof(Queue));
```

```
queue->arr = (int*)malloc(5 * sizeof(int));
  queue->front = 0;
  queue->rear = -1;
  queue->size = 0;
  return queue;
int main() {
  Queue* queue = createQueue();
  printf("%d", queue->size);
  return 0;
Answer
Status: Correct
                                                                  Marks: 1/1
7. What is the functionality of the following piece of code?
public void function(Object item)
  Node temp=new Node(item,trail);
  if(isEmpty())
    head.setNext(temp);
    temp.setNext(trail);
  }
  else
    Node cur=head.getNext();
    while(cur.getNext()!=trail)
      cur=cur.getNext();
    cur.setNext(temp);
  }
  size++;
```

### Answer

Insert at the rear end of the dequeue

Status: Correct Marks: 1/1

8. After performing this set of operations, what does the final list look to contain?

InsertFront(10); InsertFront(20); InsertRear(30); DeleteFront(); InsertRear(40); InsertRear(10); DeleteRear(); InsertRear(15); display();

### Answer

10 30 40 15

Status: Correct Marks: 1/1

9. When new data has to be inserted into a stack or queue, but there is no available space. This is known as

### Answer

overflow

Status: Correct Marks: 1/1

10. What does the front pointer in a linked list implementation of a queue contain?

### Answer

The address of the first element

Status: Correct Marks: 1/1

11. In linked list implementation of a queue, the important condition for a queue to be empty is?

### Answer

FRONT is null

Status: Correct Marks: 1/1

12. Which of the following can be used to delete an element from the front end of the queue?

### Answer

public Object deleteFront() throws emptyDEQException(if(isEmpty())throw new emptyDEQException("Empty");else{Node temp = head.getNext();Node cur = temp.getNext();Object e = temp.getEle();head.setNext(temp);size--;return e;}}

Status: Wrong Marks: 0/1

13. What are the applications of dequeue?

### Answer

Can be used as both stack and queue

Status: Wrong Marks: 0/1

14. The essential condition that is checked before insertion in a queue is?

#### Answer

Overflow

Status: Correct Marks: 1/1

15. What will be the output of the following code?

#include <stdio.h>
#define MAX\_SIZE 5
typedef struct {

```
int arr[MAX_SIZE];
  int front;
  int rear:
  int size;
} Queue;
void enqueue(Queue* queue, int data) {
  if (queue->size == MAX_SIZE) {
    return;
  queue->rear = (queue->rear + 1) % MAX_SIZE;
  queue->arr[queue->rear] = data;
  queue->size++;
int dequeue(Queue* queue) {
  if (queue->size == 0) {
    return -1;
  }
  int data = queue->arr[queue->front];
  queue->front = (queue->front + 1) % MAX_SIZE;
  queue->size--;
  return data:
}
int main() {
  Queue queue;
  queue.front = 0;
  queue.rear = -1;
  queue.size = 0;
  enqueue(&queue, 1);
  enqueue(&queue, 2);
  enqueue(&queue, 3);
  printf("%d ", dequeue(&queue));
  printf("%d ", dequeue(&queue));
  enqueue(&queue, 4);
  enqueue(&queue, 5);
  printf("%d ", dequeue(&queue));
  printf("%d ", dequeue(&queue));
  return 0;
}
```

Answer

3214

Status: Wrong Marks: 0/1

16. Insertion and deletion operation in the queue is known as

### Answer

**Enqueue and Dequeue** 

Status: Correct Marks: 1/1

17. What will be the output of the following code?

```
#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 5
typedef struct {
  int* arr;
  int front;
  int rear;
  int size;
} Queue;
Queue* createQueue() {
  Queue* queue = (Queue*)malloc(sizeof(Queue));
  queue->arr = (int*)malloc(MAX_SIZE * sizeof(int));
  queue->front = -1;
  queue->rear = -1;
  queue->size = 0;
  return queue;
int isEmpty(Queue* queue) {
  return (queue->size == 0);
int main() {
  Queue* queue = createQueue();
  printf("Is the queue empty? %d", isEmpty(queue));
  return 0;
```

}

### Answer

Is the queue empty? 1

Status: Correct Marks: 1/1

18. Which one of the following is an application of Queue Data Structure?

### **Answer**

All of the mentioned options

Status: Correct Marks: 1/1

19. In what order will they be removed If the elements "A", "B", "C" and "D" are placed in a queue and are deleted one at a time

### Answer

**ABCD** 

Status: Correct Marks: 1/1

20. Which operations are performed when deleting an element from an array-based queue?

### Answer

Dequeue

Status: Correct Marks: 1/1

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_COD\_Question 1

Attempt : 1 Total Mark : 10 Marks Obtained : 0

Section 1: Coding

### 1. Problem Statement

Imagine a bustling coffee shop, where customers are placing their orders for their favorite coffee drinks. The cafe owner Sheeren wants to efficiently manage the queue of coffee orders using a digital system. She needs a program to handle this queue of orders.

You are tasked with creating a program that implements a queue for coffee orders. Each character in the queue represents a customer's coffee order, with 'L' indicating a latte, 'E' indicating an espresso, 'M' indicating a macchiato, 'O' indicating an iced coffee, and 'N' indicating a nabob.

Customers can place orders and enjoy their delicious coffee drinks.

**Input Format** 

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the coffee order into the queue. If the choice is 1, the following input is a space-separated character ('L', 'E', 'M', 'O', 'N').

Choice 2: Dequeue a coffee order from the queue.

Choice 3: Display the orders in the queue.

Choice 4: Exit the program.

### **Output Format**

The output displays messages according to the choice and the status of the queue:

### If the choice is 1:

- 1. Insert the given order into the queue and display "Order for [order] is enqueued." where [order] is the coffee order that is inserted.
- 2. If the queue is full, print "Queue is full. Cannot enqueue more orders."

### If the choice is 2:

- 1. Dequeue a character from the queue and display "Dequeued Order: " followed by the corresponding order that is dequeued.
- 2. If the queue is empty without any orders, print "No orders in the queue."

### If the choice is 3:

- 1. The output prints "Orders in the queue are: " followed by the space-separated orders present in the queue.
- 2. If there are no orders in the queue, print "Queue is empty. No orders available."

### If the choice is 4:

1. Exit the program and print "Exiting program"

If any other choice is entered, the output prints "Invalid option."

Refer to the sample output for the exact text and format.

# Sample Test Case

```
Input: 1 L
1 E
1 M
10
1 N
10
3
2
3
4
Output: Order for L is enqueued.
Order for E is enqueued.
Order for M is enqueued.
Order for O is enqueued.
Order for N is enqueued.
Queue is full. Cannot enqueue more orders.
Orders in the queue are: L E M O N
Dequeued Order: L
Orders in the queue are: E M O N
Exiting program
Answer
#include <stdio.h>
#define MAX_SIZE 5
char orders[MAX_SIZE];
int front = -1;
int rear = -1;
void initializeQueue() {
  front = -1;
  rear = -1;
}
#include <stdio.h>
```

```
#include <stdlib.h>
#define MAX_SIZE 5
struct Queue {
  char orders[MAX_SIZE];
  int front, rear;
};
void initQueue(struct Queue* q) {
  q->front = -1;
  q->rear = -1;
}
int isFull(struct Queue* q) {
  return q->rear == MAX_SIZE - 1;
int isEmpty(struct Queue* q) {
  return q->front == -1;
}
void enqueue(struct Queue* q, char order) {
  if (isFull(q)) {
    printf("Queue is full. Cannot enqueue more orders.\n");
    return;
  if (isEmpty(q)) {
    q->front = 0;
  q->rear++;
  q->orders[q->rear] = order;
  printf("Order for %c is enqueued.\n", order);
void dequeue(struct Queue* q) {
  if (isEmpty(q)) {
    printf("No orders in the queue.\n");
    return;
  }
  printf("Dequeued Order: %c\n", q->orders[q->front]);
  for (int i = 0; i < q->rear; i++) {
```

```
q->orders[i] = q->orders[i + 1];
  }
  q->rear--;
  if (q->rear == -1) {
    q->front = -1;
  }
}
void display(struct Queue* q) {
  if (isEmpty(q)) {
    printf("Queue is empty. No orders available.\n");
    return;
  }
  printf("Orders in the queue are: ");
  for (int i = q->front; i <= q->rear; i++) {
    printf("%c ", q->orders[i]);
  }
  printf("\n");
int main() {
  struct Queue q;
  initQueue(&q);
  int choice;
  char order;
  while (1) {
    printf("Enter your choice:\n");
    printf("1. Enqueue Order\n");
    printf("2. Dequeue Order\n");
    printf("3. Display Orders\n");
    printf("4. Exit\n");
    scanf("%d", &choice);
    switch (choice) {
       case 1:
         printf("Enter coffee order (L/E/M/O/N): ");
         scanf(" %c", &order);
         enqueue(&q, order);
         break;
       case 2:
```

```
dequeue(&q);
         break;
       case 3:
         display(&q);
         break;
       case 4:
         printf("Exiting program\n");
         exit(0);
       default:
         printf("Invalid option.\n");
    }
  }
  return 0;
}
int main() {
  char order;
  int option;
  initializeQueue();
  while (1) {
    if (scanf("%d", &option) != 1) {
       break;
    }
    switch (option) {
       case 1:
         if (scanf(" %c", &order) != 1) {
            break;
         if (enqueue(order)) {
         break;
       case 2:
         dequeue();
         break;
       case 3:
         display();
         break;
       case 4:
         printf("Exiting program");
         return 0;
       default:
         printf("Invalid option.\n");
```

```
break;
}
return 0;
}
```

Status: Wrong Marks: 0/10

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_COD\_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

### 1. Problem Statement

In a bustling IT department, staff regularly submit helpdesk tickets to request technical assistance. Managing these tickets efficiently is vital for providing quality support.

Your task is to develop a program that uses an array-based queue to handle and prioritize helpdesk tickets based on their unique IDs.

Implement a program that provides the following functionalities:

Enqueue Helpdesk Ticket: Add a new helpdesk ticket to the end of the queue. Provide a positive integer representing the ticket ID for the new ticket. Dequeue Helpdesk Ticket: Remove and process the next helpdesk ticket from the front of the queue. The program will display the ticket ID of the processed ticket. Display Queue: Display the ticket IDs of all the

helpdesk tickets currently in the queue.

### **Input Format**

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the ticket ID into the queue. If the choice is 1, the following input is a space-separated integer, representing the ticket ID to be enqueued into the queue.

Choice 2: Dequeue a ticket from the queue.

Choice 3: Display the ticket IDs in the gueue.

Choice 4: Exit the program.

## **Output Format**

The output displays messages according to the choice and the status of the queue:

If the choice is 1:

- 1. Insert the given ticket ID into the queue and display "Helpdesk Ticket ID [id] is enqueued." where [id] is the ticket ID that is inserted.
- 2. If the queue is full, print "Queue is full. Cannot enqueue."

If the choice is 2:

- 1. Dequeue a ticket ID from the queue and display "Dequeued Helpdesk Ticket ID: " followed by the corresponding ID that is dequeued.
- 2. If the queue is empty without any elements, print "Queue is empty."

If the choice is 3:

- 1. The output prints "Helpdesk Ticket IDs in the queue are: " followed by the space-separated ticket IDs present in the queue.
- 2. If there are no elements in the queue, print "Queue is empty."

If the choice is 4:

1. Exit the program and print "Exiting the program"

If any other choice is entered, print "Invalid option."

Refer to the sample output for formatting specifications.

## Sample Test Case

```
Input: 1 101
1 202
1 203
1 204
1 205
1 206
3
2
3
4
Output: Helpdesk Ticket ID 101 is enqueued.
Helpdesk Ticket ID 202 is enqueued.
Helpdesk Ticket ID 203 is enqueued.
Helpdesk Ticket ID 204 is enqueued.
Helpdesk Ticket ID 205 is enqueued.
Queue is full. Cannot enqueue.
Helpdesk Ticket IDs in the queue are: 101 202 203 204 205
Dequeued Helpdesk Ticket ID: 101
Helpdesk Ticket IDs in the queue are: 202 203 204 205
Exiting the program
Answer
#include <stdio.h>
#define MAX_SIZE 5
int ticketIDs[MAX_SIZE];
int front = -1;
int rear = -1;
int lastDequeued;
void initializeQueue() {
  front = -1;
  rear = -1;
```

```
// Function to check if the queue is empty
int isEmpty() {
 return front == -1;
// Function to check if the queue is full
int isFull() {
 return (rear + 1) % MAX_SIZE == front;
// Function to enqueue a ticket ID into the queue
void enqueue(int ticketID) {
 if (isFull()) {
  printf("Queue is full. Cannot enqueue.\n");
  return;
 if (isEmpty()) {
  front = 0;
 rear = (rear + 1) % MAX_SIZE;
 ticketIDs[rear] = ticketID;
 printf("Helpdesk Ticket ID %d is enqueued.\n", ticketID);
// Function to dequeue a ticket ID from the queue
int dequeue() {
 if (isEmpty()) {
  return 0; // Queue is empty
 lastDequeued = ticketIDs[front];
 if (front == rear) { // Single element in the queue
  front = -1:
  rear = -1;
 } else {
  front = (front + 1) % MAX_SIZE;
 return 1; // Successfully dequeued
// Function to display the ticket IDs in the queue
void display() {
 if (isEmpty()) {
```

```
printf("Queue is empty.\n");
  return;
 printf("Helpdesk Ticket IDs in the queue are: ");
 int i = front;
 while (1) {
  printf("%d ", ticketIDs[i]);
  if (i == rear) {
   break;
  i = (i + 1) \% MAX_SIZE;
 printf("\n");
int main() {
  int ticketID;
  int option;
  initializeQueue();
  while (1) {
    if (scanf("%d", &option) == EOF) {
       break;
    switch (option) {
       case 1:
         if (scanf("%d", &ticketID) == EOF) {
            break;
         enqueue(ticketID);
         break;
       case 2:
         if (dequeue()) {
           printf("Dequeued Helpdesk Ticket ID: %d\n", lastDequeued);
         } else {
           printf("Queue is empty.\n");
         break;
       case 3:
         display();
         break;
       case 4:
         printf("Exiting the program\n");
         return 0;
```

Status: Correct Marks: 10/10

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_COD\_Question 3

Attempt : 1 Total Mark : 10 Marks Obtained : 0

Section 1: Coding

### 1. Problem Statement

Write a program to implement a queue using an array and pointers. The program should provide the following functionalities:

Insert an element into the queue. Delete an element from the queue. Display the elements in the queue.

The queue has a maximum capacity of 5 elements. If the queue is full and an insertion is attempted, a "Queue is full" message should be displayed. If the queue is empty and a deletion is attempted, a "Queue is empty" message should be displayed.

# Input Format

Each line contains an integer representing the chosen option from 1 to 3.

Option 1: Insert an element into the queue followed by an integer representing the element to be inserted, separated by a space.

Option 2: Delete an element from the queue.

Option 3: Display the elements in the queue.

## **Output Format**

For option 1 (insertion):-

- 1. The program outputs: "<data> is inserted in the queue." if the data is successfully inserted.
- 2. "Queue is full." if the queue is already full and cannot accept more elements.

For option 2 (deletion):-

- 1. The program outputs: "Deleted number is: <data>" if an element is successfully deleted and returns the value of the deleted element.
- 2. "Queue is empty." if the queue is empty no elements can be deleted.

For option 3 (display):-

- 1. The program outputs: "Elements in the queue are: <element1> <element2> ... <elementN>" where <element1>, <element2>, ..., <elementN> represent the elements present in the queue.
- 2. "Queue is empty." if the queue is empty no elements can be displayed.

For invalid options, the program outputs: "Invalid option."

Refer to the sample output for the formatting specifications.

Sample Test Case

Input: 1 10

```
3
5
Output: 10 is inserted in the queue.
Elements in the queue are: 10
Invalid option.
Answer
#include <stdio.h>
#include <stdlib.h>
#define max 5
int queue[max];
int front = -1, rear = -1;
#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 5
struct Queue {
  int data[MAX_SIZE];
  int front, rear;
};
void initQueue(struct Queue* q) {
  q->front = -1;
  q->rear = -1;
int isFull(struct Queue* q) {
  return q->rear == MAX_SIZE - 1;
}
int isEmpty(struct Queue* q) {
  return q->front == -1;
void enqueue(struct Queue* q, int value) {
  if (isFull(q)) {
    printf("Queue is full.\n");
    return;
```

```
if (isEmpty(q)) {
    q->front = 0;
  q->rear++;
  q->data[q->rear] = value;
  printf("%d is inserted in the queue.\n", value);
}
void dequeue(struct Queue* q) {
  if (isEmpty(q)) {
    printf("Queue is empty.\n");
    return;
  }
  printf("Deleted number is: %d\n", q->data[q->front]);
  for (int i = 0; i < q->rear; i++) {
    q->data[i] = q->data[i + 1];
  q->rear--;
  if (q->rear == -1) {
    q->front = -1;
  }
}
void display(struct Queue* q) {
  if (isEmpty(q)) {
    printf("Queue is empty.\n");
    return;
  printf("Elements in the queue are: ");
  for (int i = q->front; i <= q->rear; i++) {
    printf("%d ", q->data[i]);
  printf("\n");
int main() {
  struct Queue q;
  initQueue(&q);
  int choice, value;
  while (1) {
```

```
printf("\n1 Insert an element into the queue\n");
    printf("2 Delete an element from the queue\n");
    printf("3 Display the elements in the queue\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
       case 1:
         printf("Enter the element to insert: ");
         scanf("%d", &value);
         enqueue(&q, value);
         break;
       case 2:
         dequeue(&q);
         break;
       case 3:
         display(&q);
         break;
       default:
         printf("Invalid option.\n");
    }
  }
  return 0;
int main()
  int data, reply, option;
  while (1)
    if (scanf("%d", &option) != 1)
       break;
    switch (option)
       case 1:
         if (scanf("%d", &data) != 1)
            break;
         reply = insertq(&data);
         if (reply == 0)
            printf("Queue is full.\n");
         else
            printf("%d is inserted in the queue.\n", data);
```

```
break;
  case 2:
     delq(); // Called without arguments
     break;
  case 3:
     display();
     break;
  default:
     printf("Invalid option.\n");
     break;
  }
} return 0;
}
```

Status: Wrong Marks: 0/10

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_COD\_Question 4

Attempt : 1 Total Mark : 10 Marks Obtained : 0

Section 1: Coding

### 1. Problem Statement

In an office setting, a print job management system is used to efficiently handle and process print jobs. The system is implemented using a queue data structure with an array.

The program provides the following operations:

Enqueue Print Job: Add a print job with a specified number of pages to the end of the queue. Dequeue Print Job: Remove and process the next print job in the queue. Display Queue: Display the print jobs in the queue

The program should ensure that print jobs are processed in the order they are received.

**Input Format** 

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Enqueue the print job into the queue. If the choice is 1, the following input is a space-separated integer, representing the pages to be enqueued into the queue.

Choice 2: Dequeue a print job from the queue.

Choice 3: Display the print jobs in the queue.

Choice 4: Exit the program.

## **Output Format**

The output displays messages according to the choice and the status of the queue:

### If the choice is 1:

- 1. Insert the given page into the queue and display "Print job with [page] pages is enqueued." where [page] is the number of pages that are inserted.
- 2. If the queue is full, print "Queue is full. Cannot enqueue."

### If the choice is 2:

- 1. Dequeue a page from the queue and display "Processing print job: [page] pages" where [page] is the corresponding page that is dequeued.
- 2. If the queue is empty without any elements, print "Queue is empty."

### If the choice is 3:

- 1. The output prints "Print jobs in the queue: " followed by the space-separated pages present in the queue.
- 2. If there are no elements in the queue, print "Queue is empty."

### If the choice is 4:

1. Exit the program and print "Exiting program"

If any other choice is entered, the output prints "Invalid option."

Refer to the sample output for the formatting specifications.

# Sample Test Case

3

Output: Print job with 10 pages is enqueued.

Print job with 20 pages is enqueued. Print job with 30 pages is enqueued. Print job with 40 pages is enqueued. Print job with 50 pages is enqueued.

Queue is full. Cannot enqueue.

Print jobs in the queue: 10 20 30 40 50

Processing print job: 10 pages Print jobs in the queue: 20 30 40 50

**Exiting program** 

#### Answer

```
// You are using GCC
#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 5
```

```
struct Queue {
  int jobs[MAX_SIZE];
  int front, rear;
};
void initializeQueue(struct Queue *q) {
  q->front = -1;
  q->rear = -1;
int isFull(struct Queue *q) {
  return q->rear == MAX_SIZE - 1;
}
int isEmpty(struct Queue *q) {
  return q->front == -1;
}
void enqueue(struct Queue *q, int pages) {
  if (isFull(q)) {
    printf("Queue is full. Cannot enqueue.\n");
    return;
  }
  if (isEmpty(q)) {
    q->front = 0;
  q->rear++;
  q->jobs[q->rear] = pages;
  printf("Print job with %d pages is enqueued.\n", pages);
}
void dequeue(struct Queue *q) {
  if (isEmpty(q)) {
    printf("Queue is empty.\n");
    return;
  }
  printf("Processing print job: %d pages\n", q->jobs[q->front]);
  for (int i = 0; i < q->rear; i++) {
    q \rightarrow jobs[i] = q \rightarrow jobs[i + 1];
  }
  q->rear--;
  if (q->rear == -1) {
```

```
q->front = -1;
 }
}
void display(struct Queue *q) {
  if (isEmpty(q)) {
    printf("Queue is empty.\n");
    return;
  }
  printf("Print jobs in the queue: ");
  for (int i = q->front; i <= q->rear; i++) {
    printf("%d ", q->jobs[i]);
  }
  printf("\n");
int main() {
  struct Queue q;
  initializeQueue(&q);
  int choice, pages;
  while (1) {
    printf("\n1. Enqueue Print Job\n");
    printf("2. Dequeue Print Job\n");
    printf("3. Display Queue\n");
    printf("4. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
       case 1:
         printf("Enter number of pages: ");
         scanf("%d", &pages);
         enqueue(&q, pages);
         break;
       case 2:
         dequeue(&q);
         break;
       case 3:
         display(&q);
         break;
       case 4:
```

```
printf("Exiting program\n");
        exit(0);
        default:
            printf("Invalid option.\n");
        }
}
return 0;
}
```

Status: Wrong Marks: 0/10

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_COD\_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 0

Section 1: Coding

### 1. Problem Statement

You are tasked with implementing basic operations on a queue data structure using a linked list.

You need to write a program that performs the following operations on a queue:

Enqueue Operation: Implement a function that inserts an integer element at the rear end of the queue.Print Front and Rear: Implement a function that prints the front and rear elements of the queue. Dequeue Operation: Implement a function that removes the front element from the queue.

## **Input Format**

The first line of input consists of an integer N, representing the number of elements to be inserted into the queue.

The second line consists of N space-separated integers, representing the queue elements.

### **Output Format**

The first line prints "Front: X, Rear: Y" where X is the front and Y is the rear elements of the queue.

The second line prints the message indicating that the dequeue operation (front element removed) is performed: "Performing Dequeue Operation:".

The last line prints "Front: M, Rear: N" where M is the front and N is the rear elements after the dequeue operation.

Refer to the sample output for the formatting specifications.

## Sample Test Case

```
Input: 5
12 56 87 23 45
Output: Front: 12, Rear: 45
Performing Dequeue Operation:
Front: 56, Rear: 45
Answer
#include <stdio.h>
#include <stdlib.h>
struct Node {
  int data:
  struct Node* next:
};
struct Node* front = NULL;
struct Node* rear = NULL;
#include <stdio.h>
#include <stdlib.h>
// Node structure for the linked list
```

```
struct Node {
  int data:
  struct Node* next;
};
// Oueue structure
struct Queue {
  struct Node* front;
  struct Node* rear;
};
// Function to create a new queue
struct Queue* createQueue() {
  struct Queue* queue = (struct Queue*)malloc(sizeof(struct Queue));
  queue->front = queue->rear = NULL;
  return queue;
}
// Function to enqueue an element
void enqueue(struct Queue* queue, int value) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->data = value;
  newNode->next = NULL:
  // If the queue is empty, then the new node is both front and rear
  if (queue->rear == NULL) {
    queue->front = queue->rear = newNode;
    return;
  }
  // Add the new node at the end of the queue and update rear
  queue->rear->next = newNode;
  queue->rear = newNode;
// Function to print the front and rear elements of the queue
void printFrontAndRear(struct Queue* queue) {
  if (queue->front != NULL) {
    printf("Front: %d, Rear: %d\n", queue->front->data, queue->rear->data);
  } else {
    printf("Queue is empty.\n");
```

```
}
// Function to dequeue an element from the queue
void dequeue(struct Queue* queue) {
  if (queue->front == NULL) {
    printf("Queue is empty, nothing to dequeue.\n");
    return;
  }
  struct Node* temp = queue->front;
  queue->front = queue->front->next;
  // If the front becomes NULL, then also make rear NULL
  if (queue->front == NULL) {
    queue->rear = NULL;
  free(temp);
// Main function
int main() {
  int N;
  scanf("%d", &N);
  struct Queue* queue = createQueue();
  int value:
  // Enqueue elements
  for (int i = 0; i < N; i++) {
    scanf("%d", &value);
    enqueue(queue, value);
  }
  // Print front and rear
  printFrontAndRear(queue);
  // Perform dequeue operation
  printf("Performing Dequeue Operation:\n");
  dequeue(queue);
  // Print front and rear after dequeue
```

```
printFrontAndRear(queue);
  // Free the queue structure
  free(queue);
  return 0;
}
int main() {
  int n, data;
  scanf("%d", &n);
  for (int i = 0; i < n; i++) {
    scanf("%d", &data);
    enqueue(data);
  printFrontRear();
  printf("Performing Dequeue Operation:\n");
  dequeue();
  printFrontRear();
  return 0;
}
```

Status: Wrong Marks: 0/10

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# NeoColab\_REC\_CS23231\_DATA STRUCTURES

REC\_DS using C\_Week 4\_PAH

Attempt : 1 Total Mark : 50 Marks Obtained : 50

Section 1: Coding

#### 1. Problem Statement

Guide Harish in developing a simple queue system for a customer service center. The customer service center can handle up to 25 customers at a time. The queue needs to support basic operations such as adding a customer to the queue, serving a customer (removing them from the queue), and displaying the current queue of customers.

Use an array for implementation.

### **Input Format**

The first line of the input consists of an integer N, the number of customers arriving at the service center.

The second line consists of N space-separated integers, representing the customer IDs in the order they arrive.

### **Output Format**

After serving the first customer in the queue, display the remaining customers in the queue.

If a dequeue operation is attempted on an empty queue, display "Underflow".

If the queue is empty, display "Queue is empty".

Refer to the sample output for formatting specifications.

### Sample Test Case

Input: 5

```
101 102 103 104 105
Output: 102 103 104 105
Answer
// You are using GCC
#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 25
int queue[MAX_SIZE];
int front = -1;
int rear =-1;
void enqueue(int customer_id) {
  if(rear == MAX_SIZE - 1) {
    return;
  if(front == -1) {
    front =0;
  rear++;
  queue[rear]= customer_id;
int dequeue() {
  if(front == -1 || front > rear) {
    return -1;
  int served_customer = queue[front];
```

```
front++;
  return served_customer;
void display_queue() {
  if(front == -1 || front > rear) {
    printf("Queue is empty\n");
    return;
  for(int i=front;i<=rear;i++) {</pre>
    printf("%d", queue[i]);
  printf("\n");
int main() {
  int n;
  scanf("%d",&n);
  for(int i=0;i<n;i++) {
    int customer_id;
    scanf("%d",&customer_id);
    enqueue(customer_id);
  int served = dequeue();
  if(served == -1) {
    printf("Underflow\n");
  display_queue();
  return 0;
}
```

#### 2. Problem Statement

Sharon is developing a queue using an array. She wants to provide the functionality to find the Kth largest element. The queue should support the addition and retrieval of the Kth largest element effectively. The maximum capacity of the queue is 10.

Assist her in the program.

### **Input Format**

The first line of input consists of an integer N, representing the number of elements in the queue.

The second line consists of N space-separated integers.

The third line consists of an integer K.

#### **Output Format**

For each enqueued element, print a message: "Enqueued: " followed by the element.

The last line prints "The [K]th largest element: " followed by the Kth largest element.

Refer to the sample output for formatting specifications.

### Sample Test Case

```
Input: 5
23 45 93 87 25
4
Output: Enqueued: 23
Enqueued: 45
Enqueued: 93
Enqueued: 87
Enqueued: 25
The 4th largest element: 25
```

#### Answer

```
// You are using GCC
#include<stdio.h>
#include<stdio.h>
#define MAX_SIZE 10
int queue[MAX_SIZE];
int front = -1;
int rear = -1;
void enqueue(int element) {
   if(rear == MAX_SIZE - 1) {
```

```
return;
  if(front == -1) {
    front = 0;
  rear++;
  queue[rear] = element;
  printf("Enqueued: %d\n", element);
int findKthLargest(int k) {
  if(front == -1 || front > rear) {
     return -1;
  int current_size = rear-front + 1;
  if(k>current_size) {
    return -1;
  int temp_arr[current_size];
  int index=0;
  for(int i=front; i<=rear;i++) {</pre>
    temp_arr[index++] = queue[i];
  for(int i=0;i<current_size-1;i++) {</pre>
    for(int j=0;j<current_size - i - 1;j++) {</pre>
       if(temp_arr[i] < temp_arr[i + 1]) {
         int temp = temp_arr[i];
         temp_arr[j] = temp_arr[j + 1];
         temp_arr[i + 1] = temp;
       }
    }
  }
  return temp_arr[k - 1];
int main() {
  int n;
  scanf("%d",&n);
  for(int i=0;i<n;i++) {
    int element;
    scanf("%d", &element);
     enqueue(element);
  int k;
```

```
scanf("%d", &k);
int kth_largest = findKthLargest(k);
if(kth_largest != -1) {
    printf("The %dth largest element: %d\n",k,kth_largest);
} else {
}
return 0;
}
```

#### 3. Problem Statement

You are tasked with developing a simple ticket management system for a customer support department. In this system, customers submit support tickets, which are processed in a First-In-First-Out (FIFO) order. The system needs to handle the following operations:

Ticket Submission (Enqueue Operation): New tickets are submitted by customers. Each ticket is assigned a unique identifier (represented by an integer). When a new ticket arrives, it should be added to the end of the queue.

Ticket Processing (Dequeue Operation): The support team processes tickets in the order they are received. The ticket at the front of the queue is processed first. After processing, the ticket is removed from the queue.

Display Ticket Queue: The system should be able to display the current state of the ticket queue, showing the sequence of ticket identifiers from front to rear.

### **Input Format**

The first input line contains an integer n, the number of tickets submitted by customers.

The second line consists of a single integer, representing the unique identifier of each submitted ticket, separated by a space.

# **Output Format**

The first line displays the "Queue: " followed by the ticket identifiers in the queue after all tickets have been submitted.

The second line displays the "Queue After Dequeue: " followed by the ticket identifiers in the queue after processing (removing) the ticket at the front.

Refer to the sample output for the exact text and format.

### Sample Test Case

```
Input: 6
14 52 63 95 68 49
Output: Queue: 14 52 63 95 68 49
Queue After Dequeue: 52 63 95 68 49

Answer

// You are using GCC
```

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
#define MAX_SIZE 20
int queue[MAX_SIZE];
int front = -1;
int rear = -1;
void enqueue(int element) {
  if(rear == MAX_SIZE -1) {
    return;
  if (front == -1) {
    front =0;
  rear++;
  queue[rear]=element;
int dequeue() {
  if(front == -1 || front > rear) {
    return -1;
  int dequeued_element =queue[front];
  front++;
  if (front >rear) {
```

```
front = rear=-1;
  }
  return dequeued_element;
}
void displayQueue() {
  if(front == -1 || front >rear) {
     return:
  for(int i=front;i<=rear;i++) {</pre>
    printf("%d",queue[i]);
  }
int main() {
  int n;
  scanf("%d",&n);
  for(int i=0;i<n;i++) {
    int ticket_id;
    scanf("%d",&ticket_id);
    enqueue(ticket_id);
  printf("Queue: ");
  displayQueue();
  printf("\n");
  dequeue();
  printf("Queue After Dequeue: ");
  displayQueue();
  printf("\n");
  return 0;
}
```

#### 4. Problem Statement

Amar is working on a project where he needs to implement a special type of queue that allows selective dequeuing based on a given multiple. He wants to efficiently manage a queue of integers such that only elements not divisible by a given multiple are retained in the queue after a selective dequeue operation.

Implement a program to assist Amar in managing his selective queue.

### Example

Input:

5

10 2 30 4 50

5

Output:

Original Queue: 10 2 30 4 50

Queue after selective dequeue: 2 4

**Explanation:** 

After selective dequeue with a multiple of 5, the elements that are multiples of 5 should be removed. Therefore, only 10, 30, and 50 should be removed from the queue. The updated Queue is 2 4.

## **Input Format**

The first line contains an integer n, representing the number of elements initially present in the queue.

The second line contains n space-separated integers, representing the elements of the queue.

The third line contains an integer multiple, representing the divisor for selective dequeue operation.

# **Output Format**

The first line of output prints "Original Queue: " followed by the space-separated elements in the queue before the dequeue operation.

The second line prints "Queue after selective dequeue: " followed by the remaining space-separated elements in the queue, after deleting elements that are the multiples of the specified number.

Refer to the sample output for the formatting specifications.

# Sample Test Case

```
Input: 5
10 2 30 4 50
5
Output: Original Queue: 10 2 30 4 50
Queue after selective dequeue: 2 4
Answer
// You are using GCC
#include <stdio.h>
int main() {
  int n, multiple;
  // Input handling
  scanf("%d", &n);
  int queue[n];
  for (int i = 0; i < n; i++) {
    scanf("%d", &queue[i]);
  scanf("%d", &multiple);
  // Print original queue
  printf("Original Queue: ");
  for (int i = 0; i < n; i++) {
    printf("%d ", queue[i]);
  printf("\n");
  // Selective dequeue operation
  printf("Queue after selective dequeue: ");
  for (int i = 0; i < n; i++) {
    if (queue[i] % multiple != 0) {
       printf("%d ", queue[i]);
    }
  printf("\n");
```

```
return 0;
}
```

#### 5. Problem Statement

You've been assigned the challenge of developing a queue data structure using a linked list.

The program should allow users to interact with the queue by enqueuing positive integers and subsequently dequeuing and displaying elements.

### **Input Format**

The input consists of a series of integers, one per line. Enter positive integers into the queue.

Enter -1 to terminate input.

# **Output Format**

The output prints the space-separated dequeued elements.

Refer to the sample output for the exact text and format.

# Sample Test Case

```
Input: 1
2
3
4
-1
```

Output: Dequeued elements: 1 2 3 4

#### Answer

```
// You are using GCC #include <stdio.h> #include <stdlib.h>
```

```
// Node structure for the linked list
struct Node {
  int data:
  struct Node* next;
}:
// Queue structure
struct Queue {
  struct Node* front;
  struct Node* rear:
};
// Function to create a new queue
struct Queue* createQueue() {
  struct Queue* queue = (struct Queue*)malloc(sizeof(struct Queue));
  queue->front = queue->rear = NULL;
  return queue;
}
// Function to enqueue an element
void enqueue(struct Queue* queue, int value) {
  if (value <= 0) return; // Only enqueue positive integers
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->data = value;
  newNode->next = NULL;
  // If the queue is empty, then the new node is both front and rear
  if (queue->rear == NULL) {
    queue->front = queue->rear = newNode;
    return;
  }
  // Add the new node at the end of the queue and update rear
  queue->rear->next = newNode;
  queue->rear = newNode;
}
// Function to dequeue elements and return them as a space-separated string
void dequeue(struct Queue* queue) {
  if (queue->front == NULL) {
    printf("Dequeued elements: \n");
```

```
return; // Queue is empty
  }
  struct Node* temp = queue->front;
  printf("Dequeued elements: ");
  // Dequeue all elements
  while (temp != NULL) {
    printf("%d ", temp->data);
    queue->front = queue->front->next;
    free(temp); // Free the dequeued node
    temp = queue->front;
  }
  // Reset rear pointer
  queue->rear = NULL;
  printf("\n");
// Main function
int main() {
  struct Queue* queue = createQueue();
  int value;
  // Input handling
  while (1) {
    scanf("%d", &value);
    if (value == -1) break; // Terminate input on -1
    enqueue(queue, value);
  }
  // Dequeue and display elements
  dequeue(queue);
  // Free the queue structure
  free(queue);
  return 0;
```