



# Using Wardley Mapping for Security Strategy and Architecture Development

<https://open-security-summit.org/>

# Agenda

- Good Strategy / Bad Strategy
- Strategy Cycle
- Expanding Sun Tzu's 5 Factors for Cyber Security
- The Strategist vs The Architect
- Strategy Development
- The changing role of the Architect
- Climatic patterns - Security Architecture
- Use cases
- Closing thoughts

# “Good Strategy / Bad Strategy - The Difference and why it matters”

Richard Rumelt

A good strategy is **straightforward, simple and easy to understand**.  
It constitutes of “strength applied to the most promising opportunity.”  
Richard Rumelt

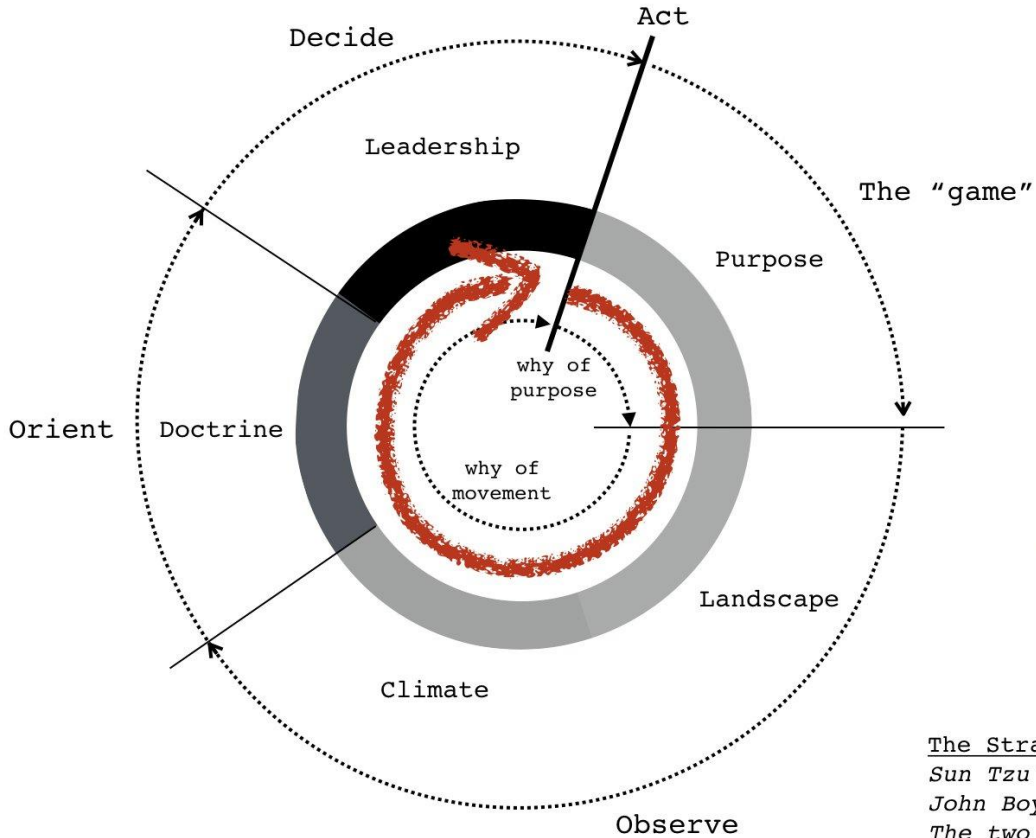
To strategize means to **identify essential issues that trouble your industry**, and to consequently **make a plan and take result-oriented action towards fixing those** critical points.

## Good strategy

- Diagnosis
- Guiding Policy
- Set of Coherent Actions

## Bad strategy

- Fluff / Memes
- Failure to face the challenge
- Mistaking goals for strategy
- Bad strategic objectives



Doctrine  
Strategy is  
iterative not  
linear

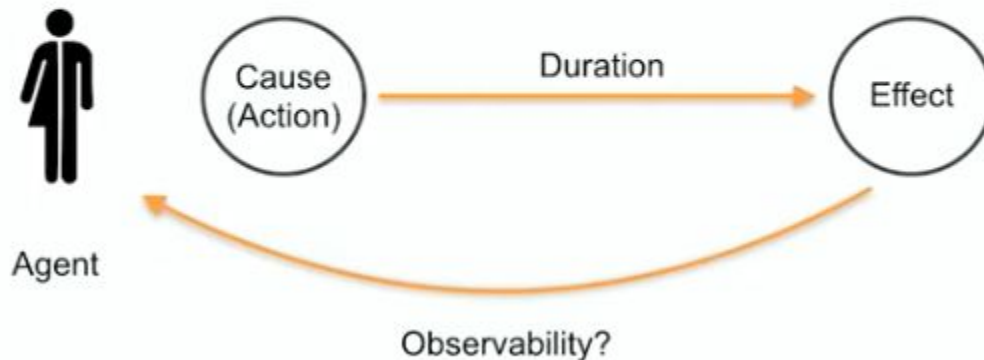
The Strategy Cycle  
*Sun Tzu's five factors*  
*John Boyd's OODA loop*  
*The two types of why*

# Sun Tzu's 5 Factors and Cyber Security

5 Factors	Business	Security
Purpose	Moral imperative	Business drivers
Landscape	Environment you compete in	Sociotechnical context
Climate	Forces acting on the environment (PESTLE)	Threat landscape, vendor ecosystem and economic forces (PESTLE)
Doctrine	Training of forces, standard ways of operating	Good management, applied to context
Leadership	Strategy you choose considering purpose, landscape, climate and own capabilities. The "battle at hand"	Security Programme Management Incident Response and Crisis Management

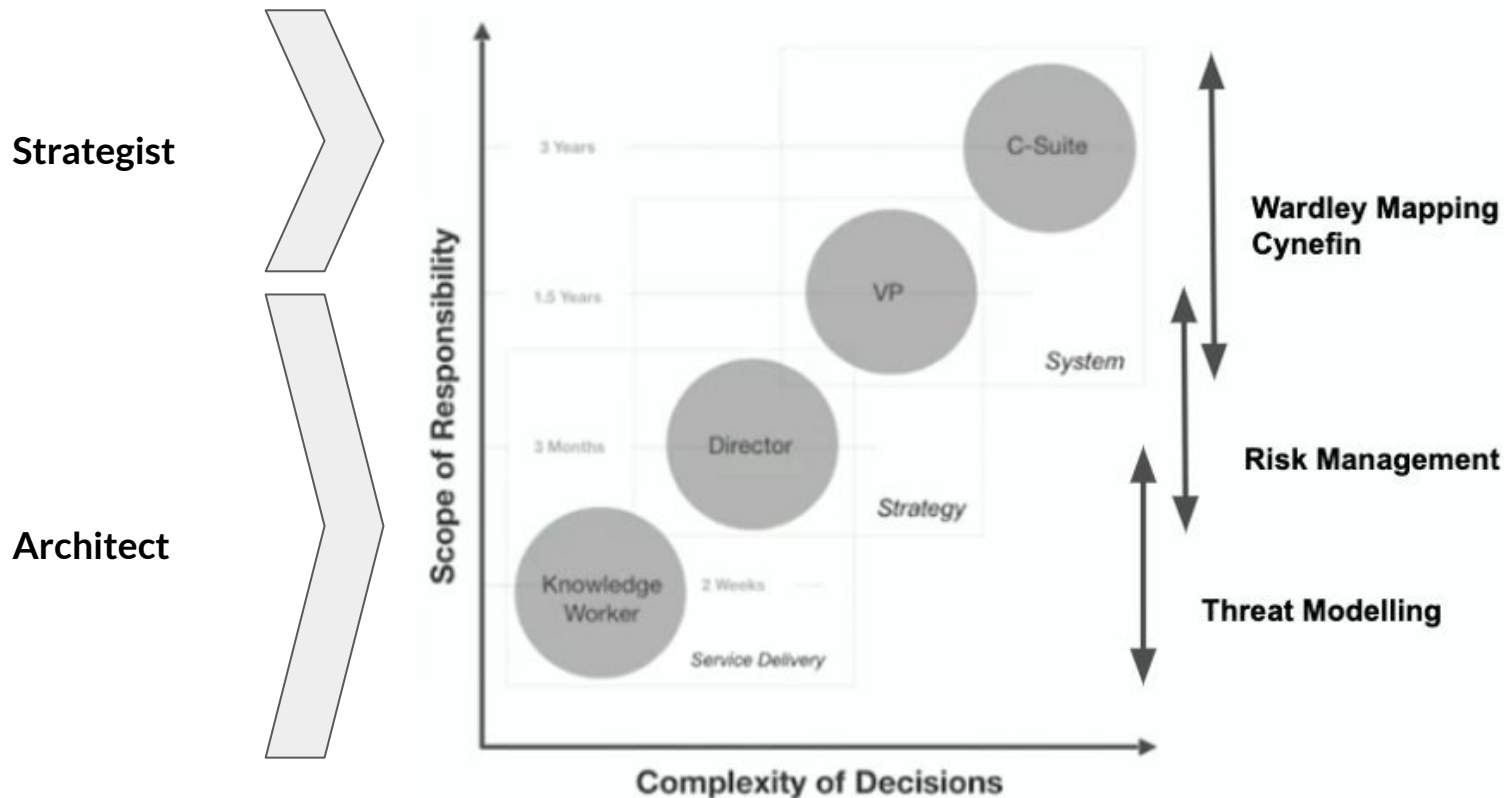
# The Strategist & The Architect

## Temporal Complexity





# The Strategist & The Architect

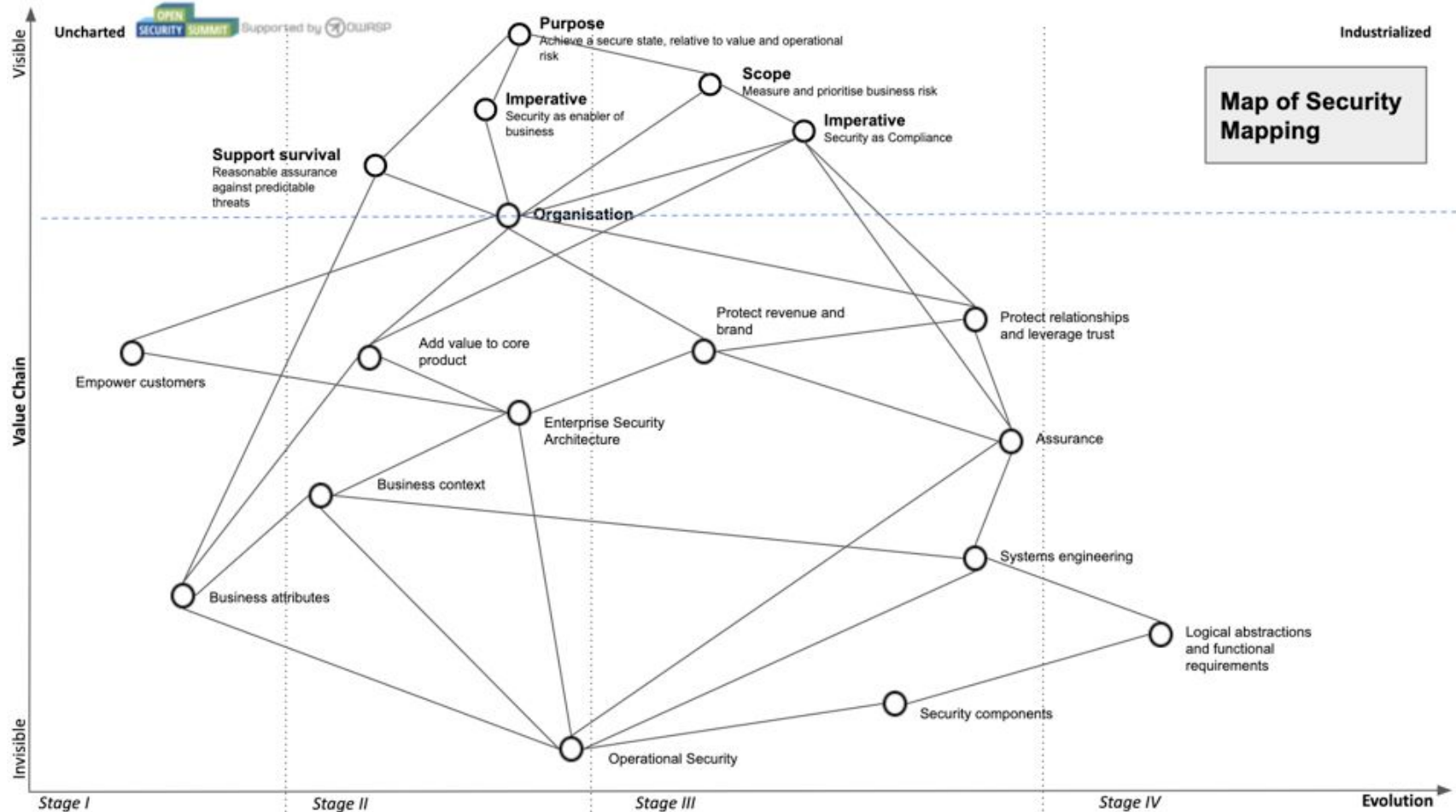


# Developing Strategy

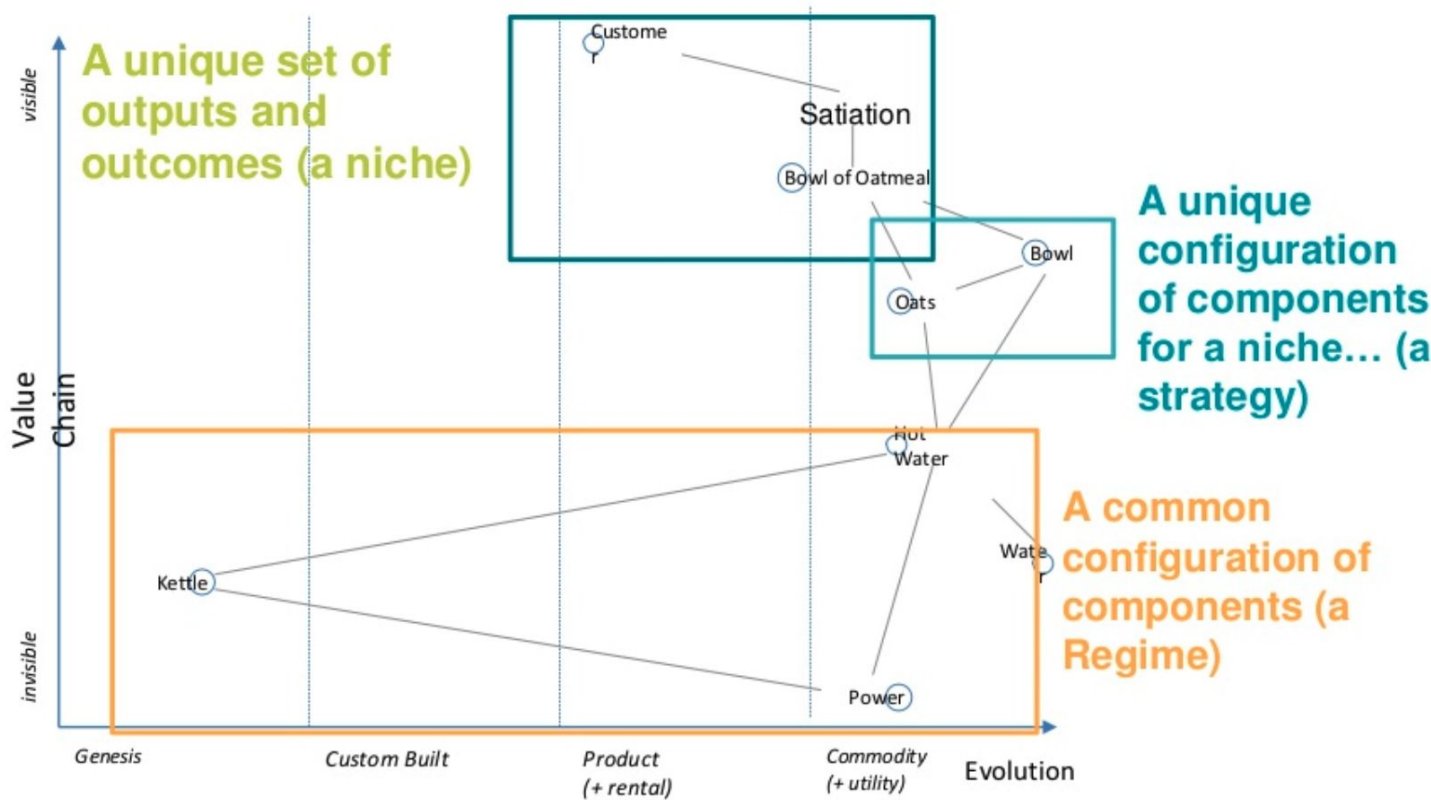
- What keeps senior stakeholders awake at night ?
- Why does the company need security ?
  - Relationships with government, regulators, auditors, commercial orgs ?
  - Relationships with media, employees, activist groups ?
- Currently identified risks
- Effectiveness of risk management
- Business critical success factors ?
- People and Technological transformation ?
- Business results and competition ?

**Security framed as business enablement, not as deployment of controls**

# Strategy Development

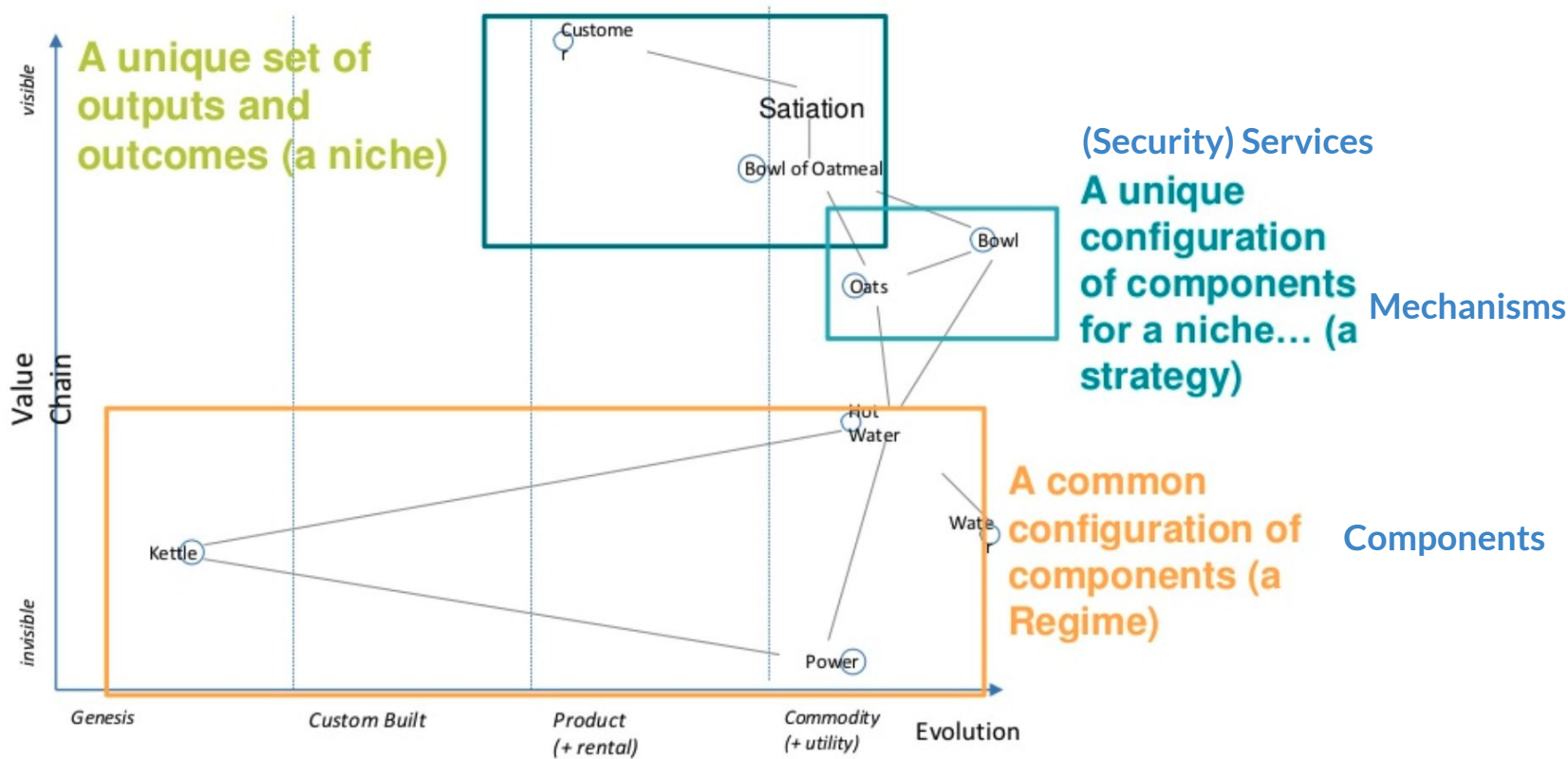


# Strategy Development



# Strategy Development

Business attributes



# Key considerations

- Shorten the Feedback Loops
- Normalise attributes to business language
- Separate Services, from Mechanisms and Components (you don't have to be part of all of them)
- Consider the implications to Operational Security

# The changing role of the (Security) Architect



# Organisations and Teams

“An organisation is a sociotechnical system that is shaped by the interaction of individuals and teams within it”

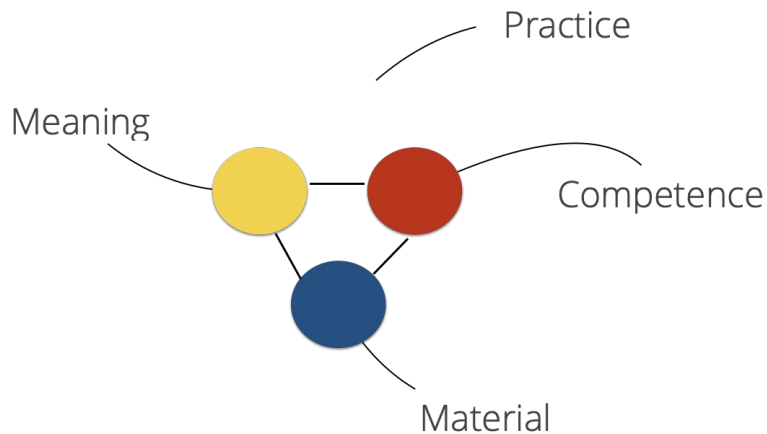
“The team is something that behaves differently from a mere collection of individuals”

# Conway's Law

*“Organisations which design systems are constrained to produce designs which are copies of the communication structures of these organisations” Conway*

*“If the architecture of the system and the architecture of the organisation are at odds, the architecture of the organisation wins” Ruth Malan*

# The Architects role



**“material, meaning and competence are *not just interdependent, they are also mutually shaping*” Elizabeth Shove**

*Not just choosing the tech, and the standards*

*Designing the organisation's communication structures*

# Evolving the meaning of practices

*“In a DevOps world, a Pentest is  
not for finding security issues.*

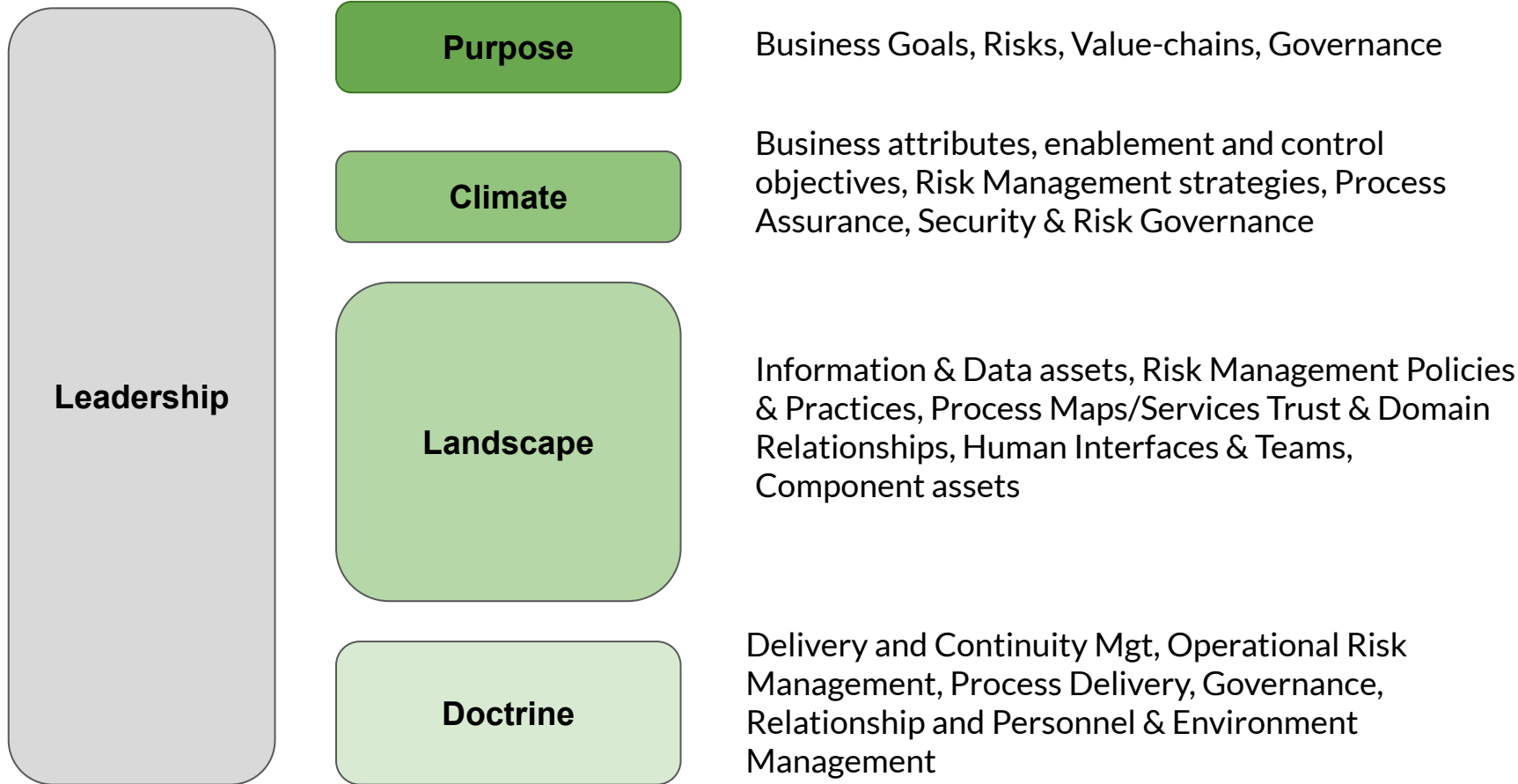
*It’s to improve process”*

*Mohammed A. Imran*

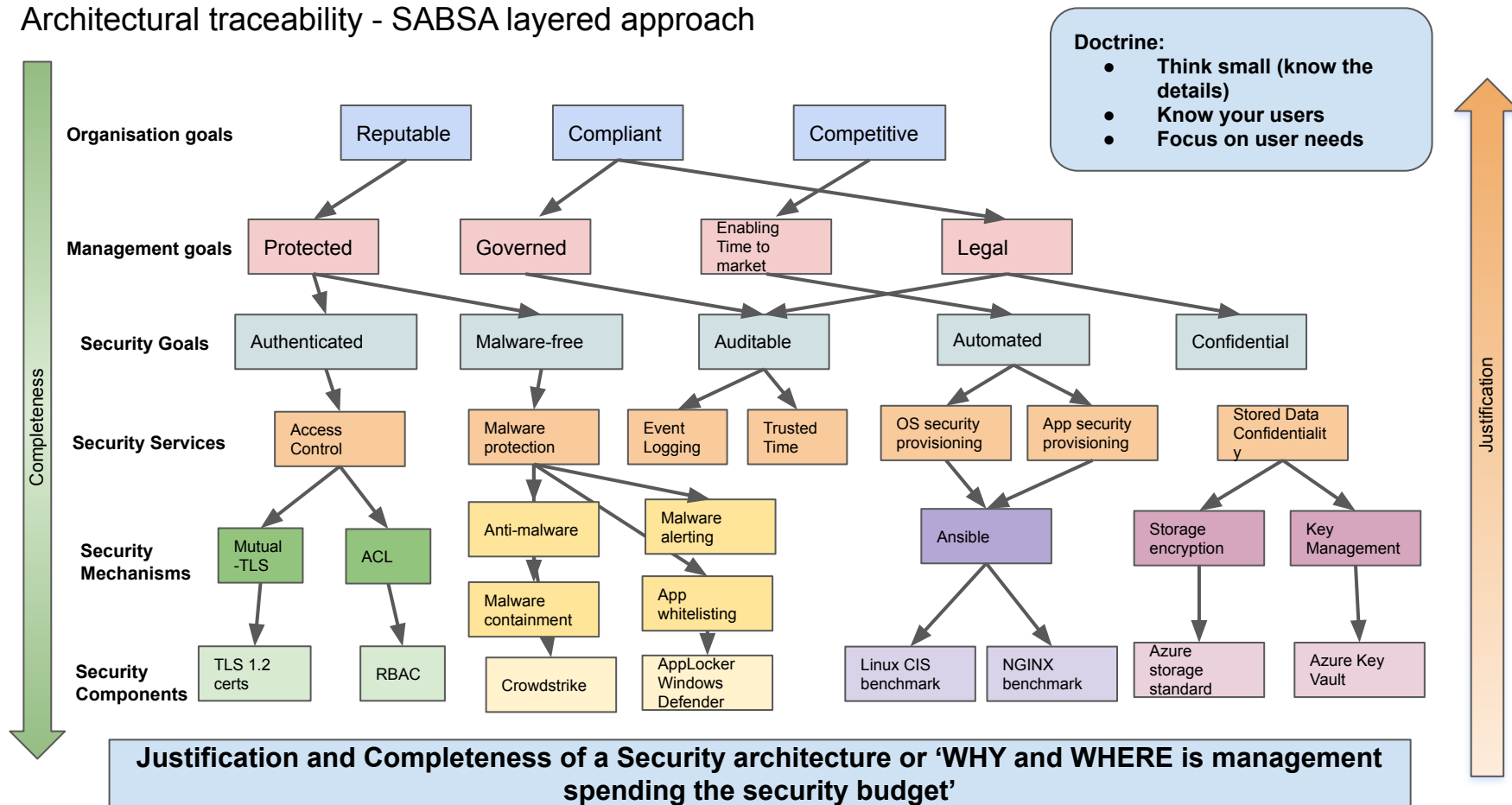
~~*Trust but verify*~~

*Trust and Informed Agency*

# Sun Tzu's 5 Factors and Security Architecture



# Architectural traceability - SABSA layered approach



# Climatic Patterns - Security Architecture



# Characteristics change as capabilities evolve

<i>Focus of value</i>	High future worth	Seeking profit / ROI?	High profitability	High volume / reducing margin
<i>Understanding</i>	Poorly understood / unpredictable	Increasing understanding / development of measures	Increasing education / constant refinement of needs / measures	Believed to be well defined / stable / measurable
<i>Comparison</i>	Constantly changing / a differential / unstable	Learning from others / testing the water / some evidential support	Feature difference	Essential / operational advantage
<i>Failure</i>	High / tolerated / assumed	Moderate / unsurprising but disappointed	Not tolerated, focus on constant improvement	Operational efficiency and surprised by failure
<i>Market action</i>	Gambling / driven by gut	Exploring a "found" value	Market analysis / listening to customers	Metric driven / build what is needed

Genesis

Custom-built

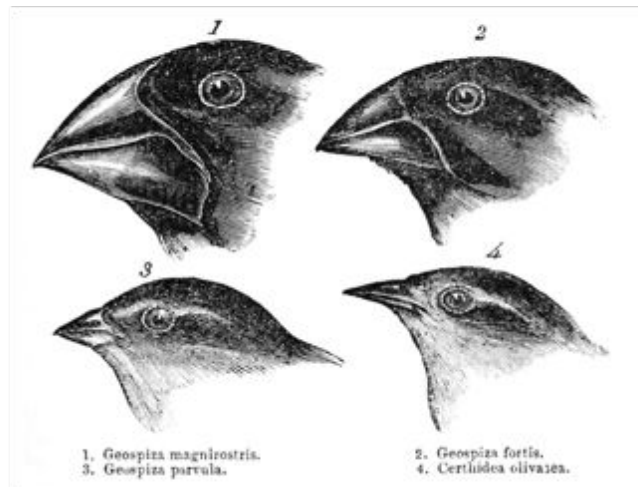
Product/Rental

Commodities/  
Utilities

## Creative Destruction



## No choice over evolution



Inertia can kill an organisation



# Creative Destruction

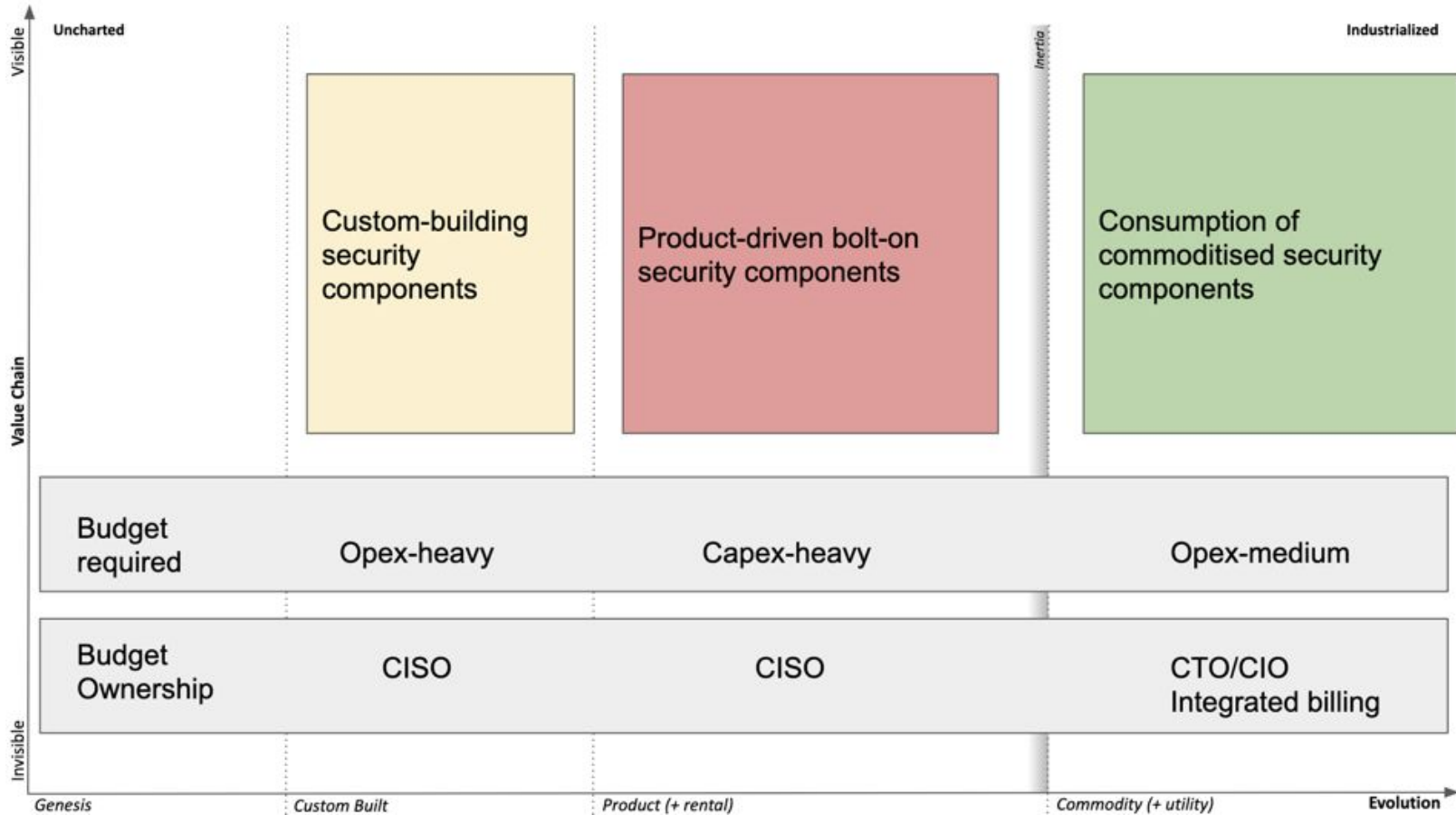
Compliance-as-Spreadsheets → Compliance-as-Code

Insecure Frameworks - Secure(r) frameworks

Security Products → Consumption of commodities or CNCF



# No choice over evolution

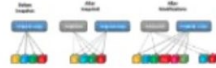


# Inertia due to success of past model

But wait! How are these “security” solutions?



BLOCKCHAIN



**Distributed**

**Immutable**

**Ephemeral**

**DDoS  
Resistant**

**Changes Easier to  
Detect and Reverse**

**Drives Value of  
Assets Closer to Zero**

The best solution against a distributed attack is a distributed service

Unauthorized changes stand out and can be reverted to known good

Makes attacker persistence hard and reduces concern for assets at risk



**Availability**

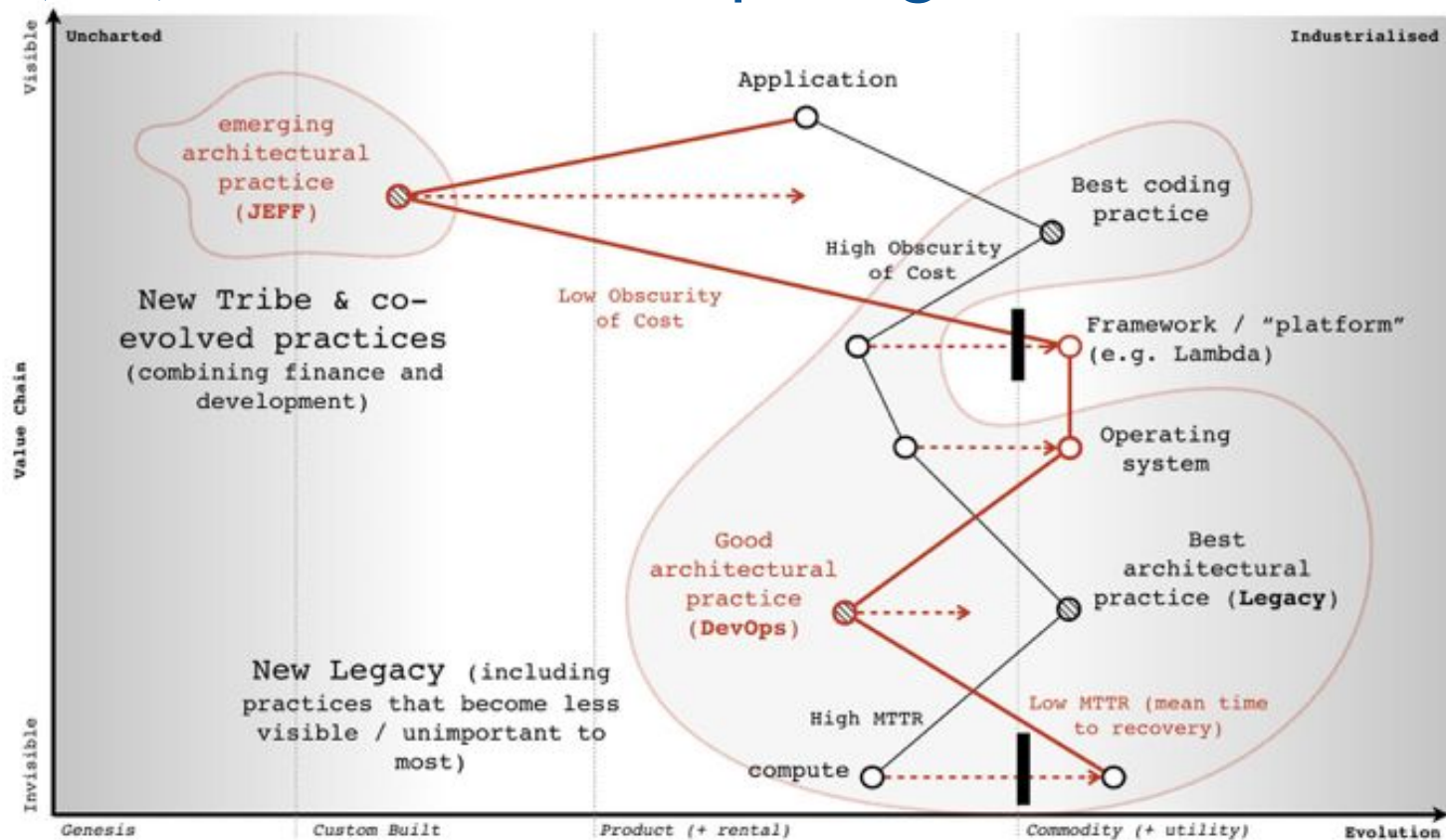


**Integrity**



**Confidentiality**

# The (co-)evolution of Computing

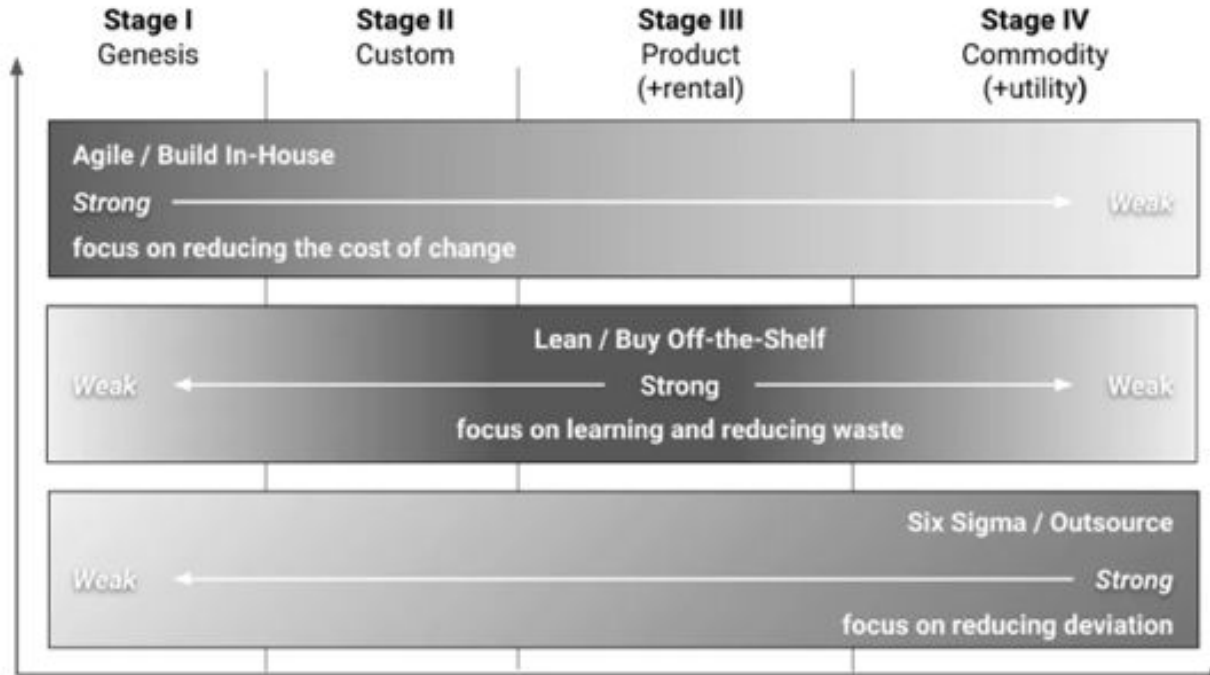


# Use Cases in context of Strategy and Architecture

# Use appropriate methods

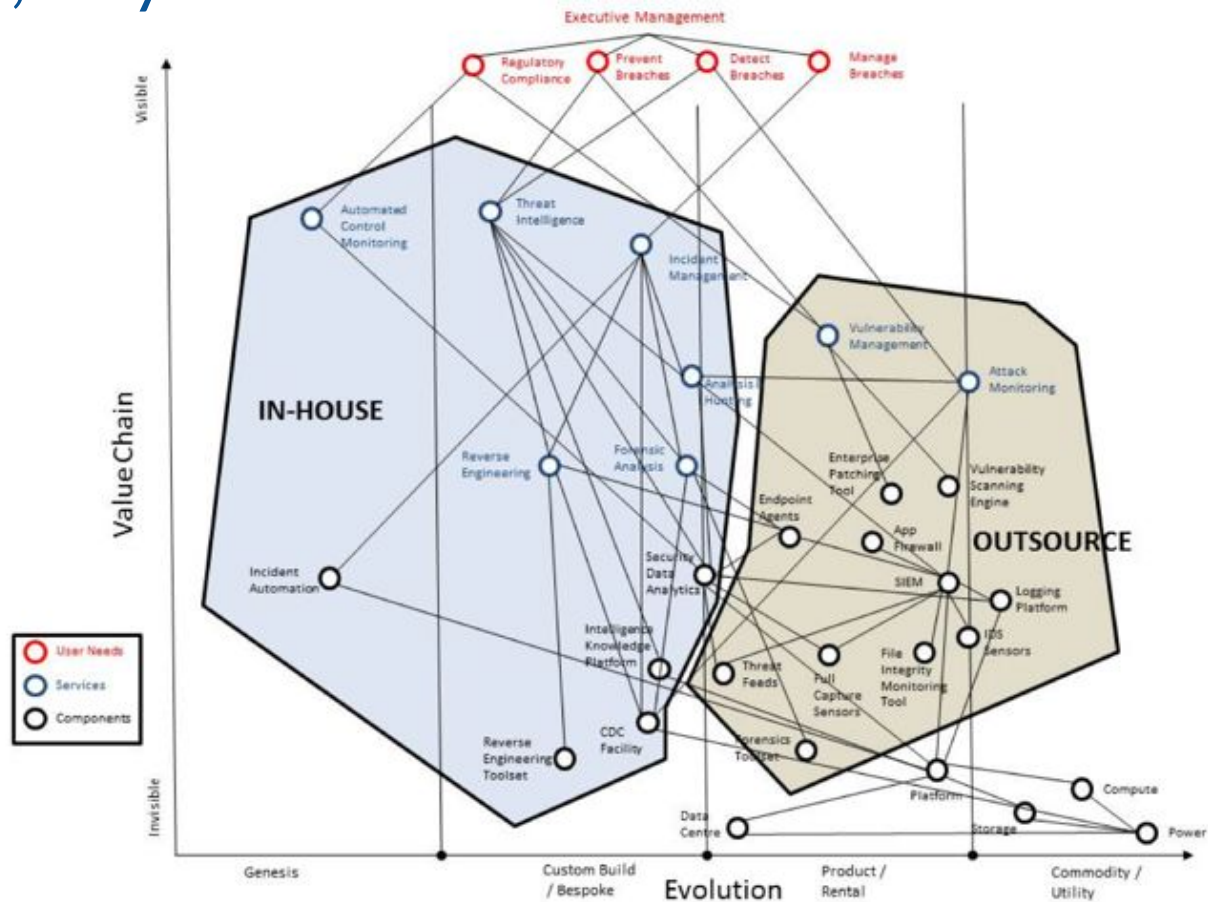
## Principle 1: Use Appropriate Methods

In any large system, multiple methods (e.g., agile or lean or six sigma) may be used at the same time. You will need to be mindful of the particular context where each is appropriate.

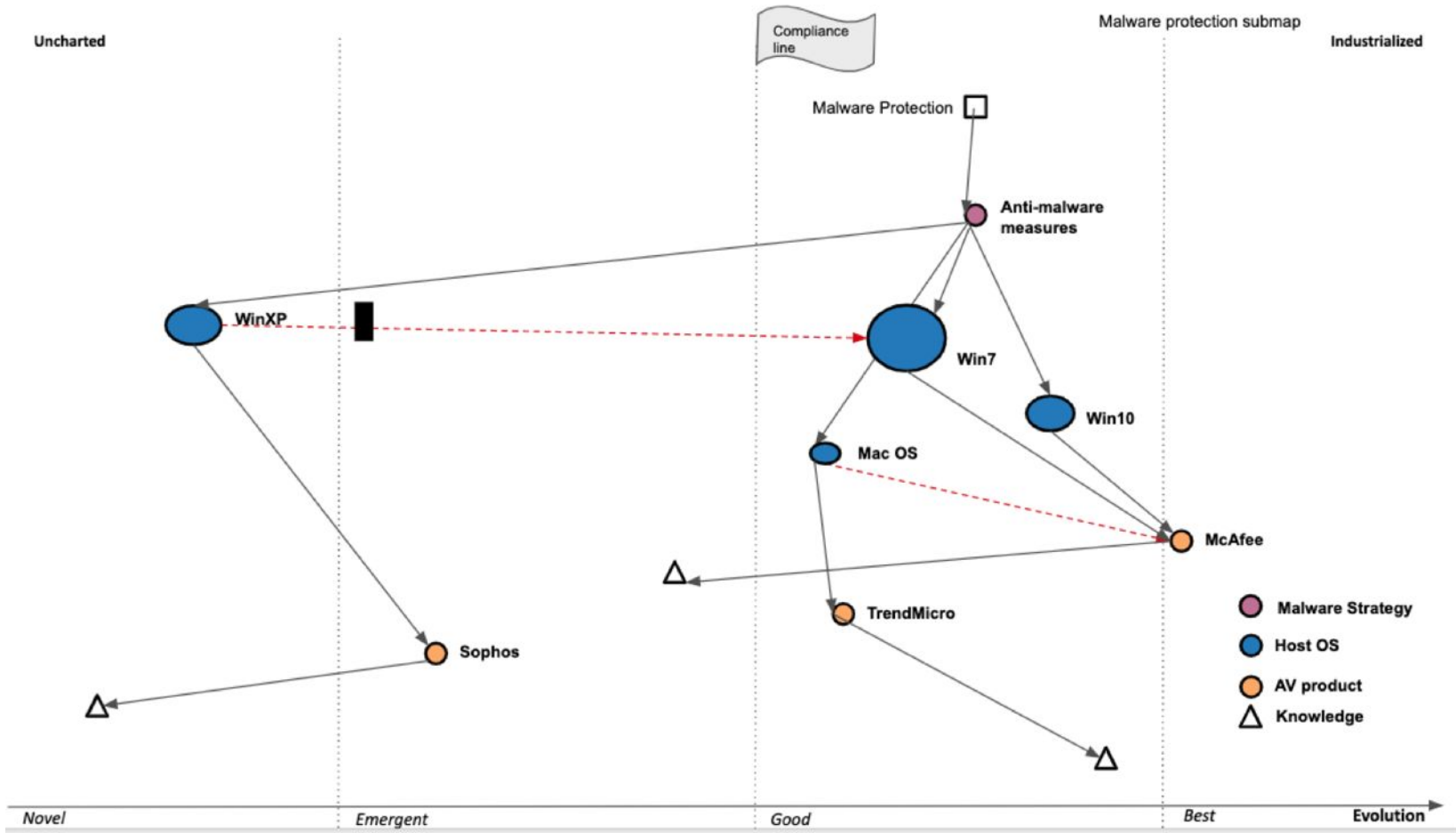




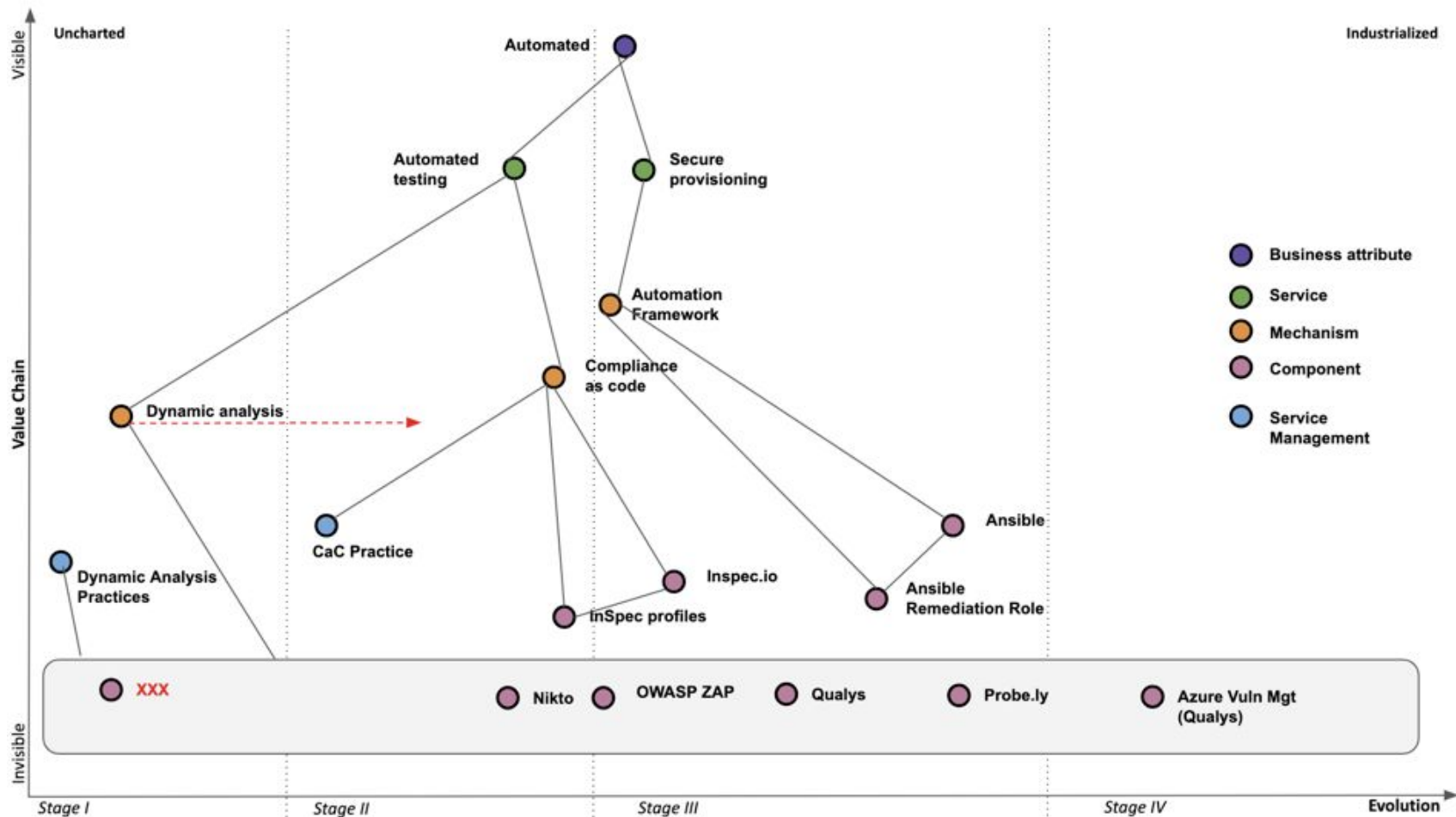
# Build, Buy or Outsource



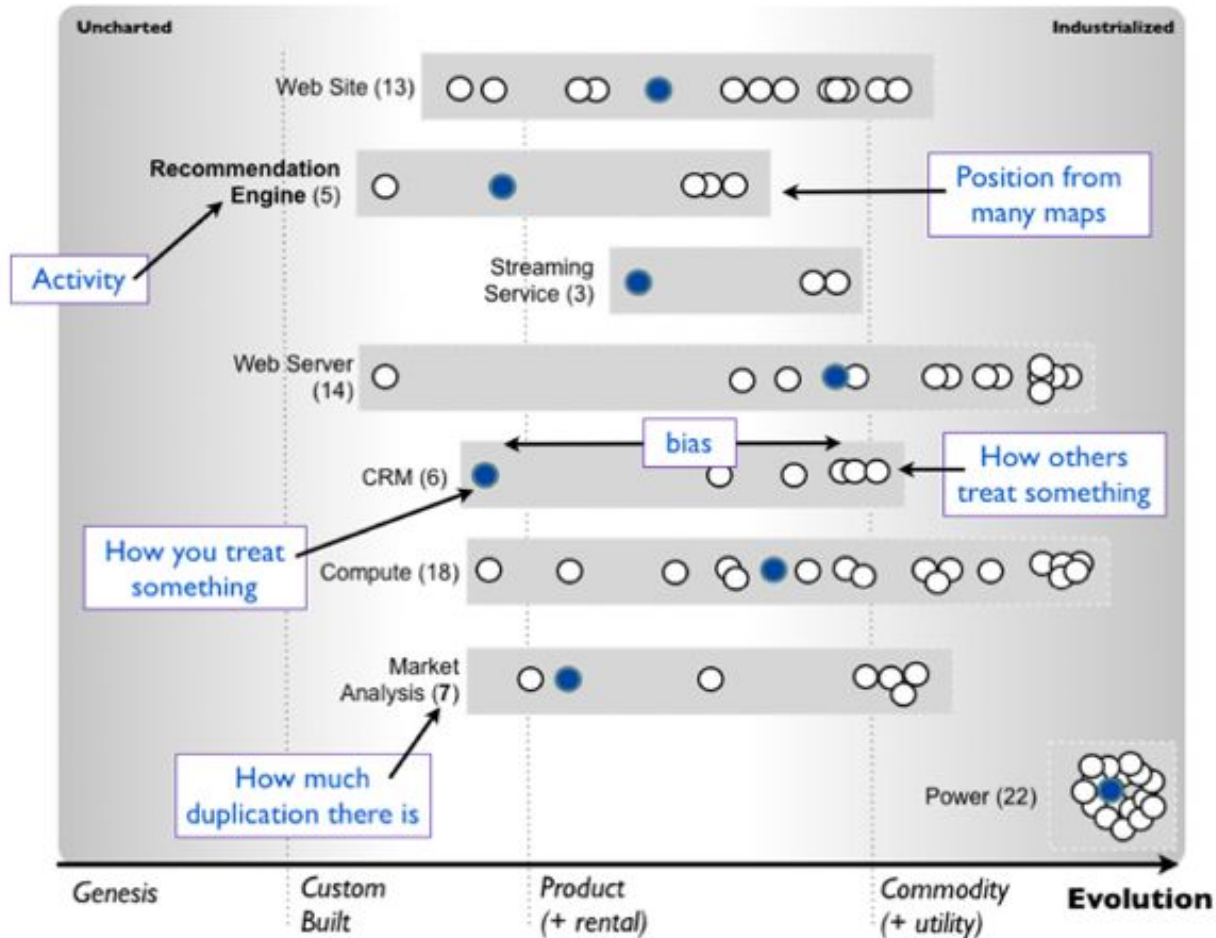
# Visualise a landscape



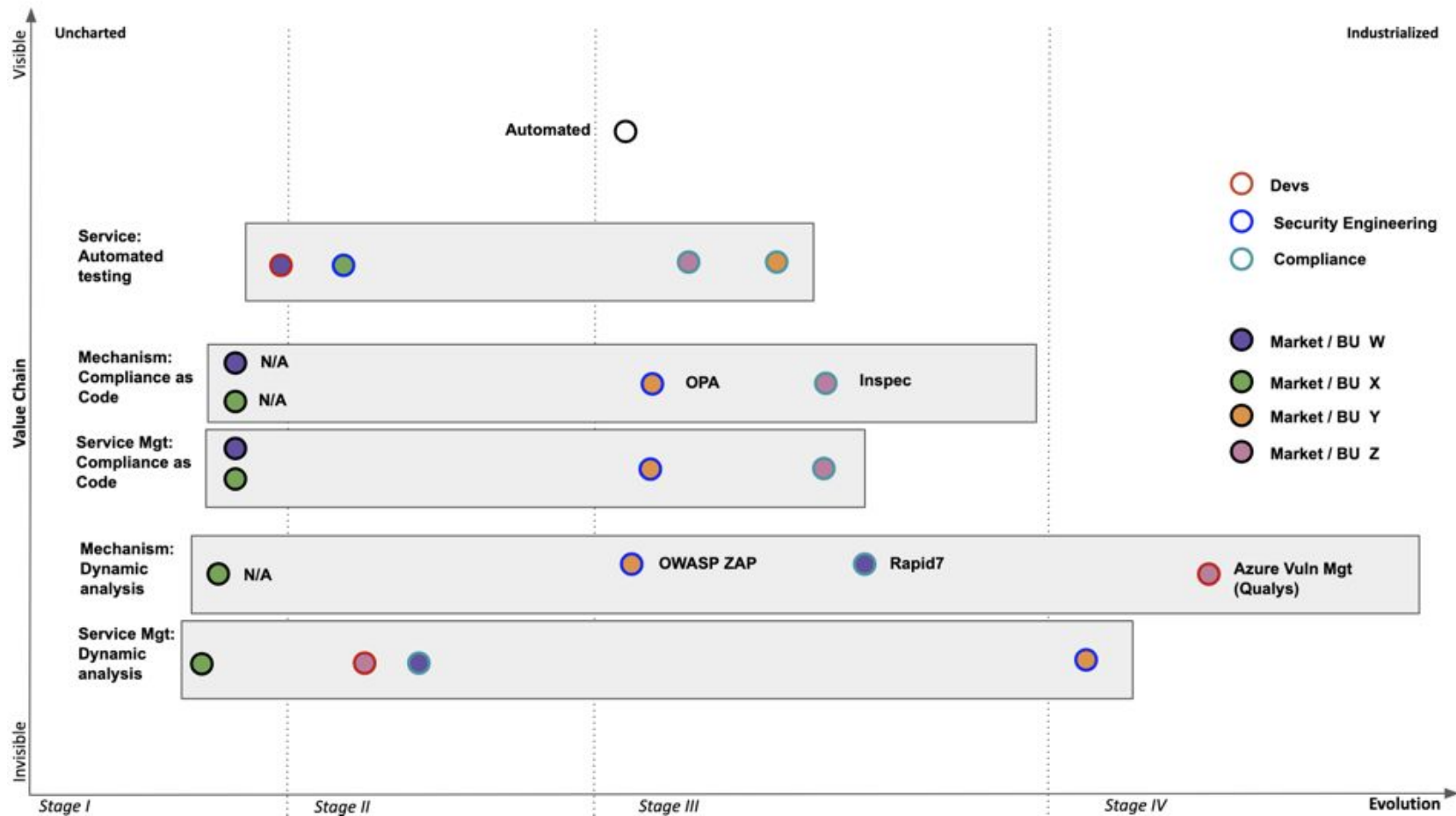
# Options Analysis



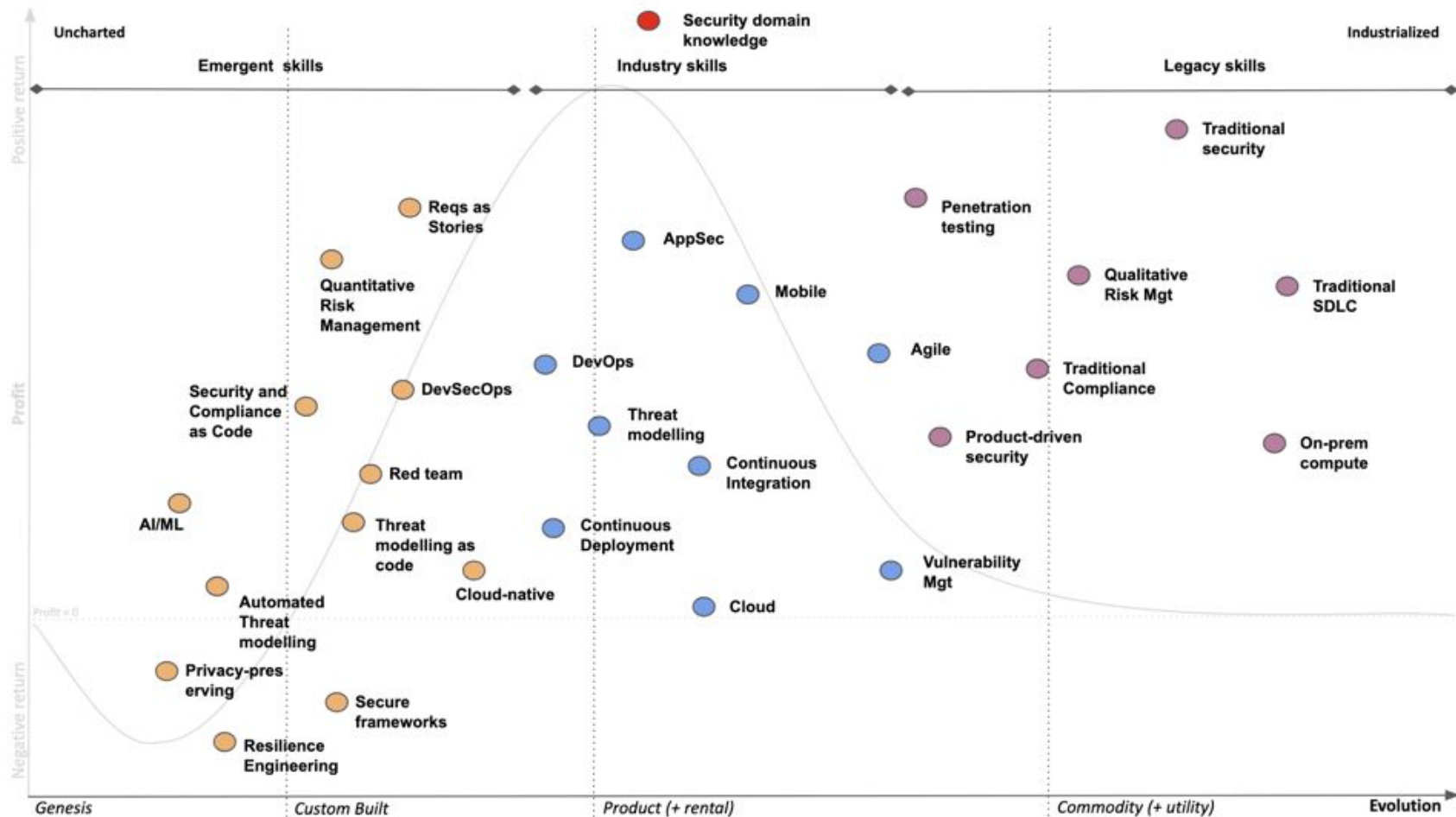
# Duplication and Bias



# Duplication and Bias



# Emergence of skills and practices





# Assessing Doctrine

Category	LARGE GOV AGENCY	Doctrine (universally useful patterns that a user can apply)		
Communication	Be transparent (a bias towards open)	Focus on high situational awareness (understand what is being considered)	Use a common language (necessary for collaboration)	Challenge assumptions (speak up and question)
Development	Know your users (e.g. customers, shareholders, regulators, staff)	Focus on user needs	Think fast, inexpensive, restrained and elegant (FIRE, formerly FIST)	Remove bias and duplication
	Use appropriate methods (e.g. agile vs lean vs six sigma)	Focus on the outcome not a contract (e.g. worth based development)	Be pragmatic (it doesn't matter if the cat is black or white as long as it catches mice)	Use standards where appropriate
	Use appropriate tools (e.g. mapping, financial models)			
Operation	Manage inertia (e.g. existing practice, political capital, previous investment)	Optimise flow (remove bottlenecks)	Think small (as in know the details)	Effectiveness over efficiency
	Do better with less (continual improvement)	Set exceptional standards (great is just not good enough)	Manage failure	
Structure	Provide purpose, mastery & autonomy	Think small (as in teams)	Distribute power and decision making	Think aptitude and attitude
	Design for constant evolution	There is no one culture (e.g. pioneers, settlers and town planners)	Seek the best	
Learning	Use a systematic mechanism of learning (a bias towards data)	A bias towards action (learn by playing the game)	A bias towards the new (be curious, take appropriate risks)	Listen to your ecosystems (acts as future sensing engines)
Leading	Be the owner (take responsibility)	Move fast (an imperfect plan executed today is better than a perfect plan executed tomorrow)	Think big (inspire others, provide direction)	Strategy is iterative not linear (fast reactive cycles)
	Strategy is complex (there will be uncertainty)	Commit to the direction, be adaptive along the path (crossing the river by feeling the stones)	There is no core (everything is transient)	Be humble (listen, be selfless, have fortitude)
	Exploit the landscape			



# Closing Thoughts



# Why Wardley Map ?



DIALOGUE > ARTEFACT



PROVIDES SHARED VOCABULARY  
& PATTERNS IN BUSINESS



FORCES ONE TO EXPOSE  
ASSUMPTIONS, BIAS AND  
INVITES CHALLENGE



DE-PERSONALISES THE  
CHALLENGE

# Using the Wardley Map

- Build-and-bin
- Build-and-maintain

# Key benefits for Security Architecture

- See and discuss a landscape
- Assess evolution in context and anticipate change
- Patterns for effective management and for the process of managing (constant) change

Wardley mapping is a great companion and supplement to your Security Architecture and a brilliant tool to help you develop an appropriate Strategy

# Q&A



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