PostGIS GEO in your DB

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Context





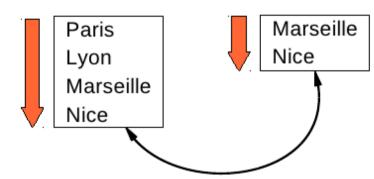


Bisonvert.net Car-sharing free software Goal:

match people doing the same journey

Current method

Match from/to via names

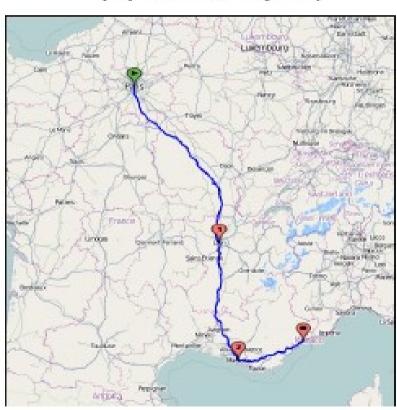


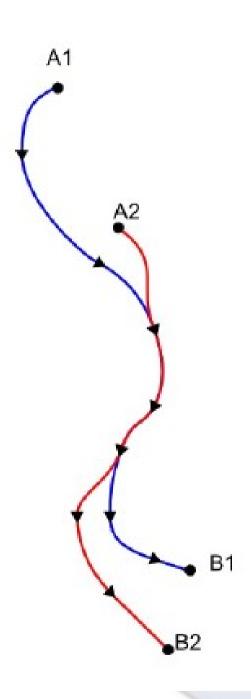


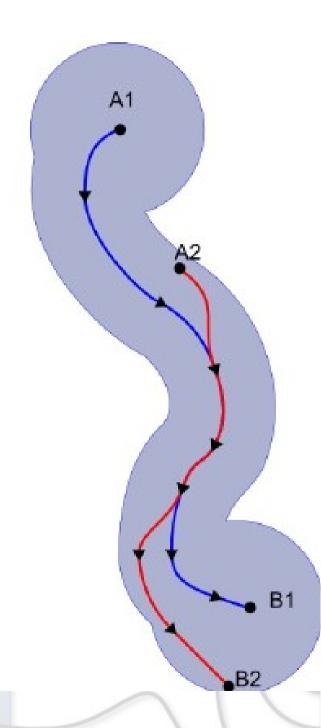
Solution : Use real paths

1/ Compute path (routing)

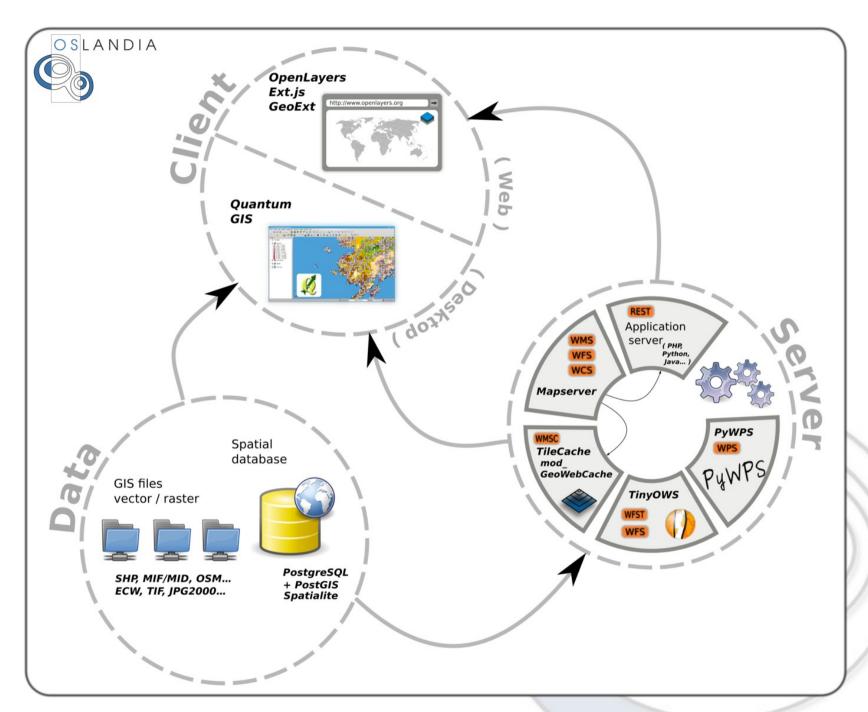
2/ Match paths (Spatial analysis)













PostGIS Project







Spatial RDBMS



Geometry + attributes = «feature» SQL queries **Attributes Spatial High load Big data** Long and complex processing **Acceptable performances Respect standards**



Standards



International standards

Specifications
OGC SFS (Simple Feature for SQL)
ISO SQL/MM part 3

What's in:

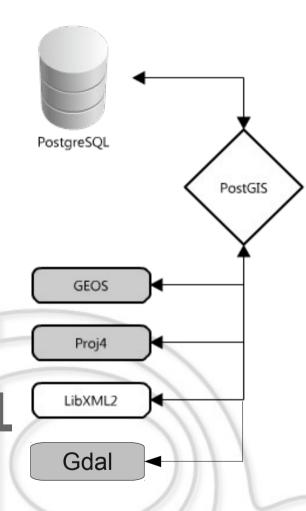
OSLANDIA

Geometry types
Spatial functions prototypes
Tables and additional processing for referential integrity

Overview

Plugin PostgreSQL
Written in C
Based on external libs →
Implements OGC SFS 1.1
+ ISO SQL/MM

+ lots of extra features





History

first alpha version version 0.8 - production ready version 1.0

- Core rewrite, LWGEOM
- OGC SFS 1.1 compatibility

version 1.2

Aim at ISO SQL/MM (curves, ST_ prefixes...)

version 1.4

PSC and OSGeo incubation

version 1.5.3

Geodesy

version 2.0

Raster

version 2.1

• 3D



Users



Public users

IGN: French nat. geographical institute

IRSN: Institut de Radioprotection et de

sûreté Nucléaire

EEA: European Environment Agency

NOAA ...

Private sector

France Telecom, Infoterra, Digital Globe, Mediapost, Mappy, NY Times...

Heroku!

A lot of others!



Community

Worldwide
Thousands of users
Very active postgis-users ML



Committees:

LisaSoft OpenGeo

Oslandia

CadCorp

Paragon Corporation

Refractions Research

Sandro Santilli

Sirius

Some others and

individuals...

What else?

Oracle spatial (and locator)
ESRI ArcSDE
IBM DB2
MS SQL Server (>2008)
Actian
Spatialite
Sybase (last version)











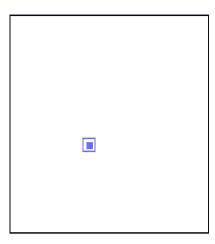
Basics





Geometry

Geometry (or HEWKB) Native database storage **Binary format with** hexadecimal encoding WKT (Well Known Text) **Textual representation Dimensions** 2D, 3D, or 4D Projection system id (SRID)



Point

POINT (10 10)





Line

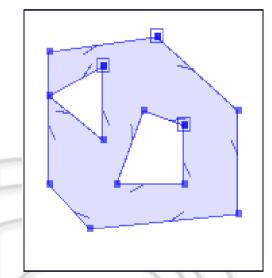
```
LINESTRING
(
0 5, 5 1, 9 4, 2 14, 14 13, 4 4
```





```
POLYGON
(
(9 13,13 9,13 3,4 2,1 4,1 12, 9 13),
(5 11,5 6,1 9,5 11),
(10 7, 10 4, 6 4, 8 8, 10 7)
```

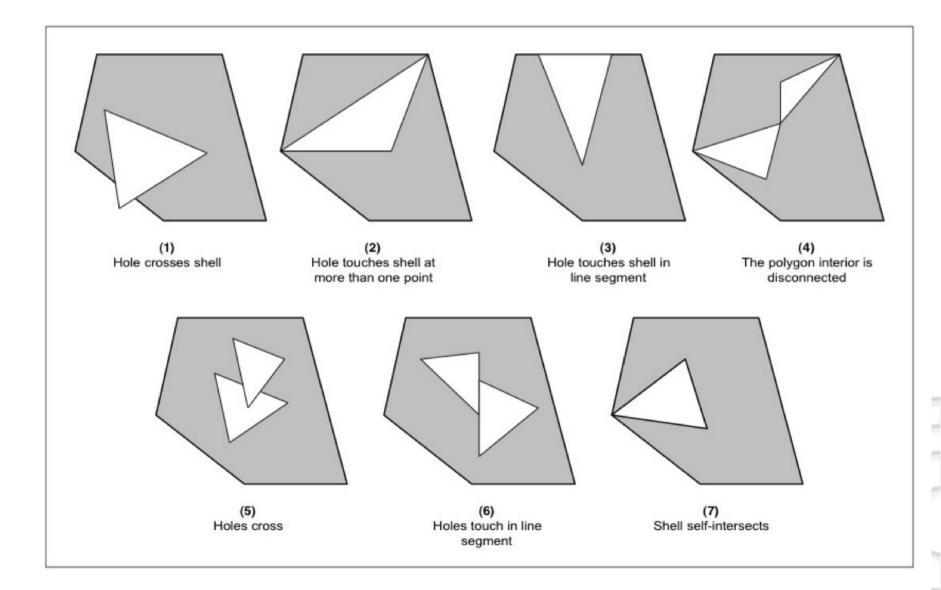
Polygon



- 1) Mandatory first ring is external ring
- 2) Rings coordinates must be closed

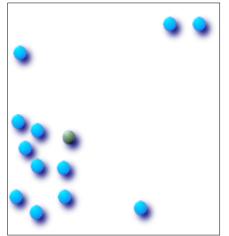


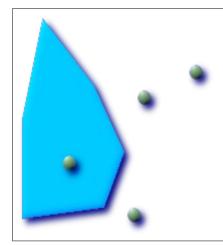
SFS (in)validity





Different projection systems cannot be mixed Neither can different dimensions





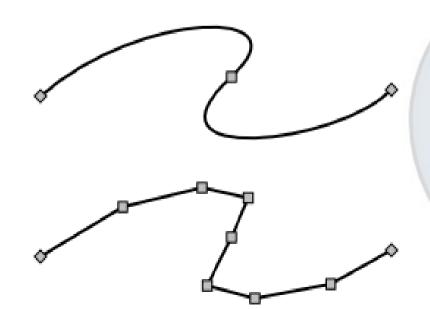
MULTIPOINT
MULTILINESTRING
MULTIPOLYGON
GEOMETRYCOLLECTION

Multi/ Aggregate



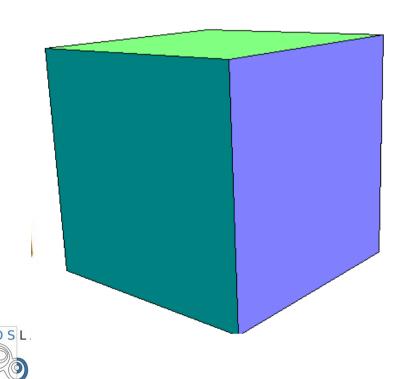
Curves

«curves» types:
CIRCULARSTRING
COMPOUNDCURVE
MULTISURFACE





PolyhedralSurface





metadata

	oid				f_geometry_column [PK] character varyii		srid integer	type character varying(30)
1	709958	"	public	dept	the_geom	2	27582	MULTIPOLYGON
2	709957	"	public	world	the_geom	2	4326	MULTIPOLYGON

geometry_columns : spatial fields catalog

		auth_name character var	auth_srid integer	srtext character varying(2048)	proj4text character varying(2048)
1	2000	EPSG	2000	PROJCS["Anguilla 1957 / British We	+proj=tmerc +lat_0=0 +lon_0=-62 +k=0.999
2	2001	EPSG	2001	PROJCS["Antigua 1943 / British We	+proj=tmerc +lat_0=0 +lon_0=-62 +k=0.999
3	2002	EPSG	2002	PROJCS["Dominica 1945 / British W	+proj=tmerc +lat_0=0 +lon_0=-62 +k=0.999
4					

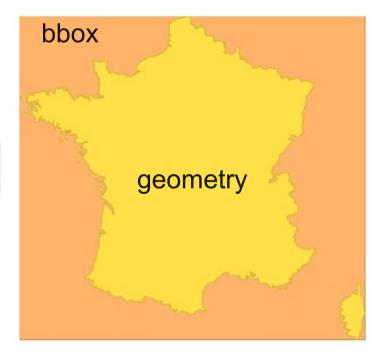
spatial_ref_sys: projection systems catalog geography_columns : geography fields view



Spatial index

Better spatial filter performance Geometry approximation with bbox

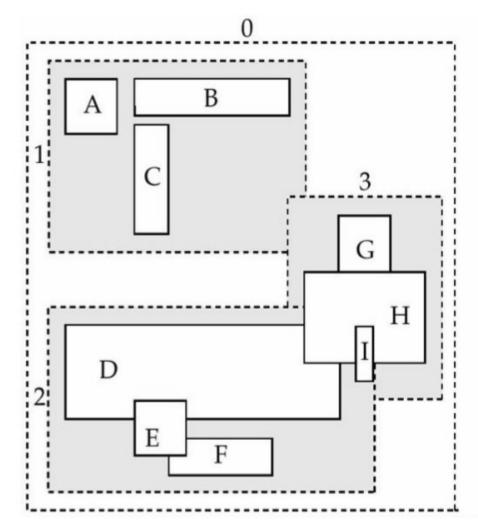
Spatial index creation:

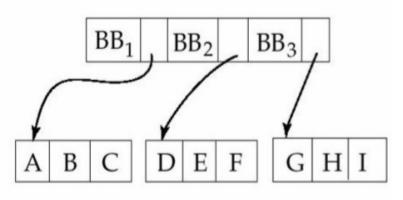


```
CREATE INDEX index_name ON table_name
USING GIST(geom_column_name);
```



R-TREE



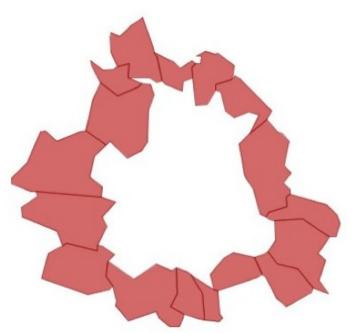


Bounding boxes are grouped in regions of the index

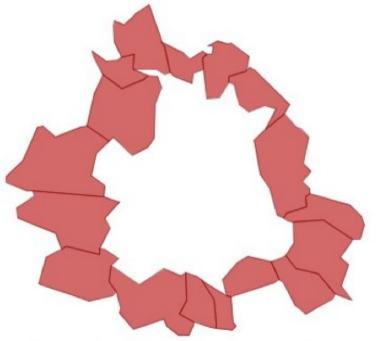


Indexes / perf

```
SELECT
  c1.nom
FROM
  communes c1, communes c2
WHERE
  c2.nom = 'Toulouse'
  AND ST_Touches(c1.the_geom, c2.the_geom);
```







Avec index: temps = 30 ms

Documentation

Documentation:

Regina Obe, Kevin Neufeld Improved in 1.4

Name

ST Simplify — Returns a "simplified" version of the given geometry using the Douglas-Peuker algorithm.

Synopsis

geometry ST_Simplify(geometry geomA, float tolerance);

Description

Returns a "simplified" version of the given geometry using the Douglas-Peuker algorithm. Will actually do something only with (multi)lines and (multi)polygons but you can safely call it with any kind of geometry. Since simplification occurs on a object-by-object basis you can also feed a GeometryCollection to this function.



Note that returned geometry might loose its simplicity (see ST_IsSimple)



Note topology may not be preserved and may result in invalid geometries. Use (see ST_SimplifyPreserveTopology) to preserve topology.

Performed by the GEOS module.

Availability: 1.2.2

Examples

A circle simplified too much becomes a triangle, medium an octagon,

```
SELECT ST_Npoints(the_geom) As np_before, ST_NPoints(ST_Simplify(the_geom, 0.1)) As np01_notbadcircle, ST_NPoints(ST_Simplify(the_geom, 0.1))
ST NPoints(ST Simplify(the geom, 1)) As npl octagon, ST NPoints(ST Simplify(the geom, 10)) As npl0 triangle,
(ST_Simplify(the_geom, 100) is null) As np100_geometrygoesaway
FROM (SELECT ST Buffer ('POINT(1 3)', 10,12) As the geom) As foo;
np before | np01 notbadcircle | np05 notquitecircle | np1 octagon | np10 triangle | np100 geometrygoesaway
               49
                                                                                            4 | t
```



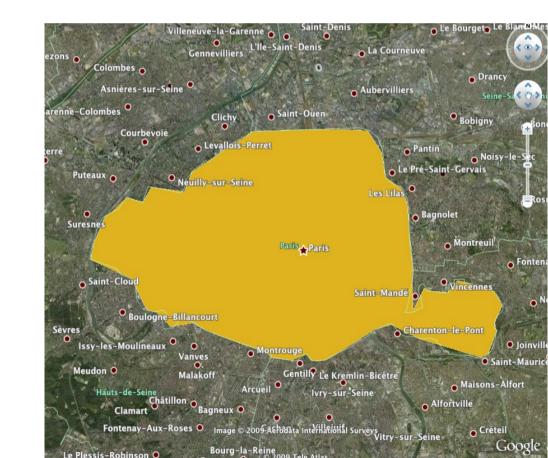
Functions





KML

SELECT ST_AskML(the_geom, 5)
FROM dept
WHERE code_dept='75';





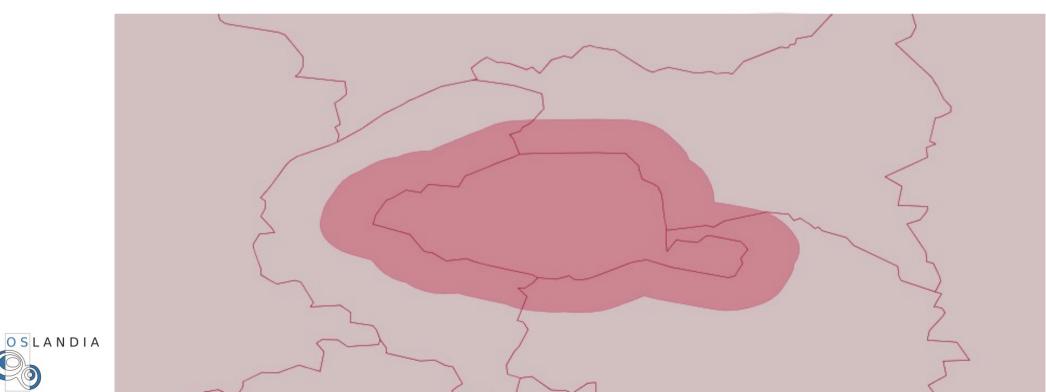
GeoJSON

```
SELECT ST_AsGeoJSON(
 ST_Transform(the_geom, 4326), 5)
FROM dept
WHERE
 code_dept='75';
```



Buffer

```
SELECT ST_Buffer(the_geom, 2500)
FROM dept
WHERE code_dept='75';
```

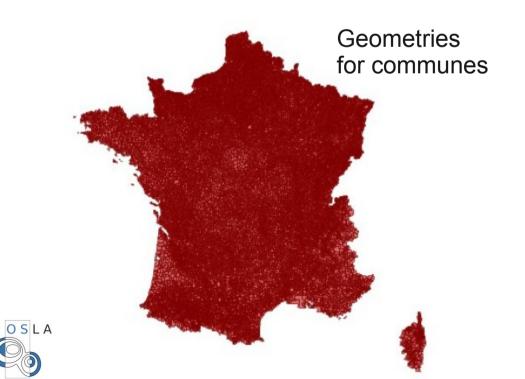


Aggregate

SELECT ST_Union(the_geom)

FROM commune

GROUP BY code_dept;



Geometries for departments built from communes



Intersection

```
SELECT nom_dept
 FROM dept
 WHERE ST_Intersects (the_geom,
   (SELECT ST_Buffer(the_geom, 2500)
    FROM dept WHERE code_dept='75')
Results:
  PARIS
  HAUTS-DE-SEINE
  SEINE-SAINT-DENIS
  VAL-DE-MARNE
OSLANDIA
```



Distance

92 | 7

93 | 12

94 | 13

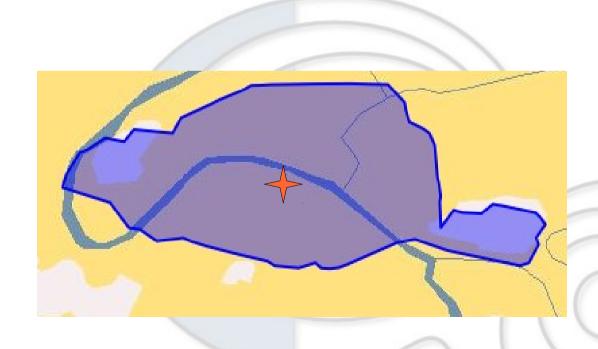
```
SELECT code_dept, round(
  ST_Distance(ST_Centroid(the_geom),
  (SELECT ST_Centroid(the_geom)
   FROM dept WHERE code_dept='75')) / 1000)
  AS distance
FROM dept ORDER BY distance LIMIT 4;
Results:
          75 | 0
```



Creation

```
SELECT nom_dept
FROM dept
WHERE St_Within(
GeometryFromText('POINT(600440 2428685)', 27572), the_geom);
```

Result: PARIS





Import GML

OSLANDIA

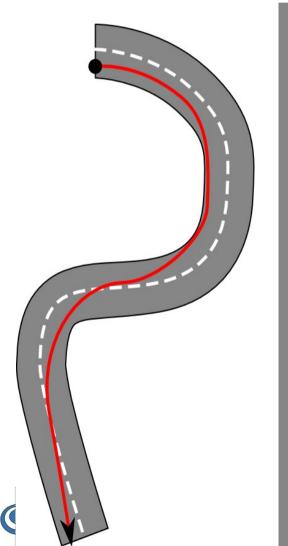
```
SELECT ST_AsText(
         ST_GeomFromGML(
               '<gml:Point srsName="EPSG:27572">
                  <gml:pos srsDimension="2">
                     600440 2428686
                  </gml:pos>
               </gml:Point>'
```

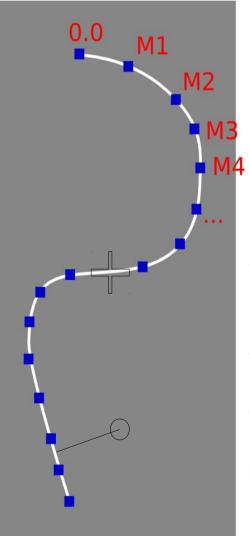
Generalization

Algorithm: Douglas-Peuker

```
SELECT ST_AsGeoJSON(
          ST Transform(
             ST_Simplify(the_geom, 800),
          4326), 5)
FROM dept WHERE code_dept='75';
              LANDIA
```

Linear referencing





Functions for linear referencing (Road network for example)

Aka LRS

ST_line_interpolate_point(linestring, location)

ST_line_substring(linestring, start, end)

ST_line_locate_point(LineString, Point)

ST_locate_along_measure(geometry, float8)

PgRouting

PgRouting, additional module for graph routing





Gegraphy

Type 'geography': latitude, longitude

= «geodetic support»

Functions for this type

Area, distance, indexation

Only a subset

Import and export functions

GML, KML, GeoJSON

Use it or not according to use case

