



# **Experiment 10**

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Subject Name: DATA STRUCTURES Subject Code: 21CSH241

### 1. Experiment Title/Problem Statement:

Design, Develop and Implement a Program in C for the following operations on Graph(G) of Cities

- a. Create a Graph of N cities using Adjacency Matrix.
- b. Print all the nodes reachable from a given starting node in a digraph using BFS method
- c. Check whether a given graph is connected or not using DFS method.

## 2. Requirements:

An IDE.

#### 3. Code

#include <stdio.h> #include <stdlib.h>

int a[50][50], n, visited[50];

int q[20], front = -1, rear = -1;

int s[20], top = -1, count = 0;





```
void bfs(int v)
{
  int i, cur;
  visited[v] = 1;
  q[++rear] = v;
  while (front != rear)
     cur = q[++front];
     for (i = 1; i \le n; i++)
     {
       if ((a[cur][i] == 1) && (visited[i] == 0))
        {
          q[++rear] = i;
          visited[i] = 1;
          printf("%d ", i);
        }
}
void dfs(int v)
{
```





```
int i;
  visited[v] = 1;
  s[++top] = v;
  for (i = 1; i \le n; i++)
  {
     if (a[v][i] == 1 \&\& visited[i] == 0)
     {
       printf("%d ", i);
       dfs(i);
}
int main()
{
  int ch, start, i, j;
  printf("\nEnter the number of vertices in graph: ");
  scanf("%d", &n);
  printf("\nEnter the adjacency matrix:\n");
  for (i = 1; i \le n; i++)
     for (j = 1; j \le n; j++)
```





```
scanf("%d", &a[i][j]);
}
for (i = 1; i \le n; i++)
  visited[i] = 0;
printf("\nEnter the starting vertex: ");
scanf("%d", &start);
printf("\n==>1. BFS: Print all nodes reachable from a given starting node");
printf("\n==>2. DFS: Print all nodes reachable from a given starting node");
printf("\n==>3:Exit");
printf("\nEnter your choice: ");
scanf("%d",
    &ch);
switch (ch)
case 1:
  printf("\nNodes reachable from starting vertex %d are: ", start);
  bfs(start);
  for (i = 1; i \le n; i++)
     if (visited[i] == 0)
```





```
printf("\nThe vertex that is not reachable is %d", i);
}
break;

case 2:
printf("\nNodes reachable from starting vertex %d are:\n", start);
dfs(start);
break;
case 3:
exit(0);
default:
printf("\nPlease enter valid choice:");
}
```

}





### 4. Snapshots of Above steps

```
Enter the number of vertices in graph: 4

Enter the adjacency matrix:
0 1 0 1
0 0 1 0
0 0 0 1
0 0 0 0

Enter the starting vertex: 1

==>1. BFS: Print all nodes reachable from a given starting node
==>2. DFS: Print all nodes reachable from a given starting node
==>3:Exit
Enter your choice: 1

Nodes reachable from starting vertex 1 are: 2 4 3

...Program finished with exit code 0
Press ENTER to exit console.
```

#### Case I Case 2

```
Enter the number of vertices in graph: 4

Enter the adjacency matrix:
0 1 0 1
0 0 1 0
0 0 0 1
0 0 0 0

Enter the starting vertex: 2

==>1. BFS: Print all nodes reachable from a given starting node
==>2. DFS: Print all nodes reachable from a given starting node
==>3:Exit
Enter your choice: 2

Nodes reachable from starting vertex 2 are:
3 4

...Program finished with exit code 0
```







## Learning outcomes (What I have learnt):

- I have learnt about Data Structures.
- I have learnt about application of Data Structures.
- I have about Graphs.
- I have learnt about DFS and BFS on Graphs.

#### Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.	PERFORMANCE		12
2.	WORKSHEET		08
3.	VIVA		10

