



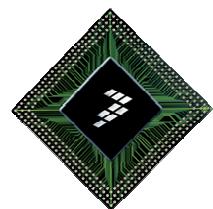
## Freescale Technology Forum

Design Innovation.

June, 2008

### Hands-on Workshop: Motor Control Part 4 - Brushless DC Motors Made Easy

AZ114

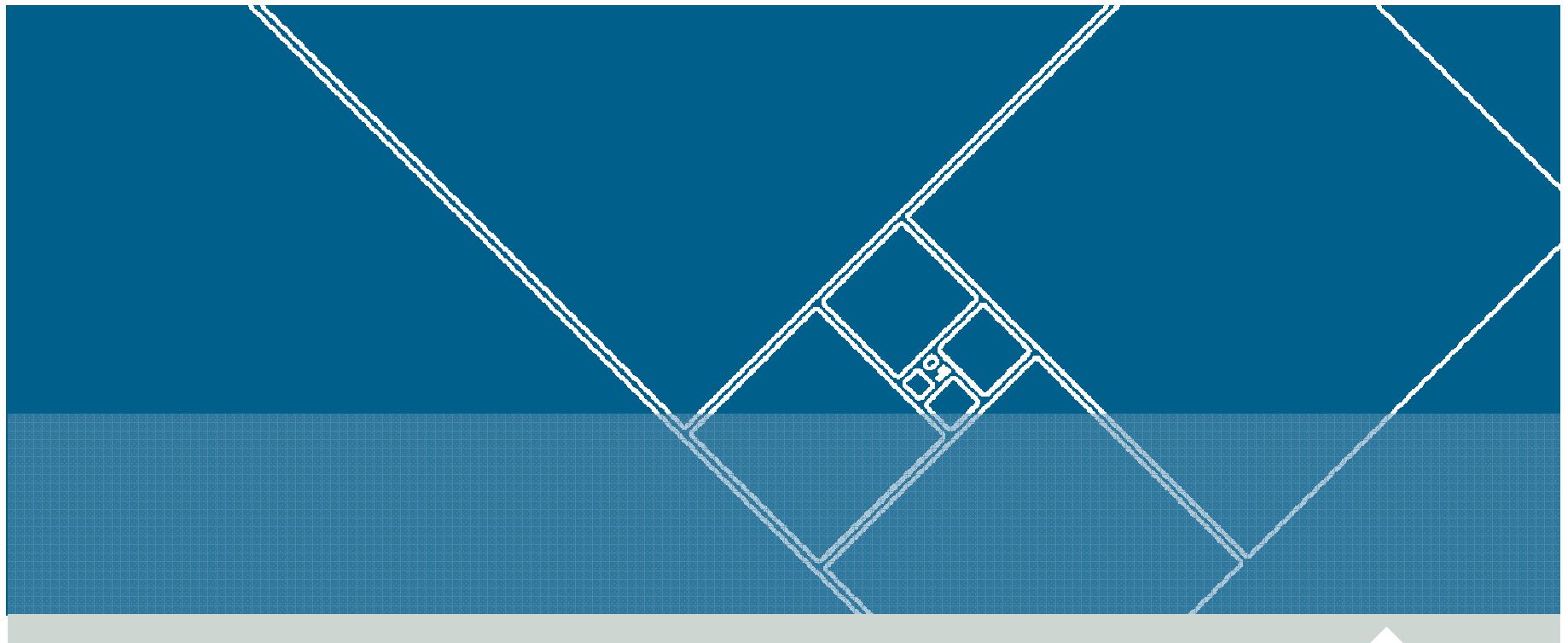


**Eduardo Viramontes**  
Applications Engineer

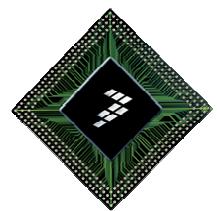


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# Agenda

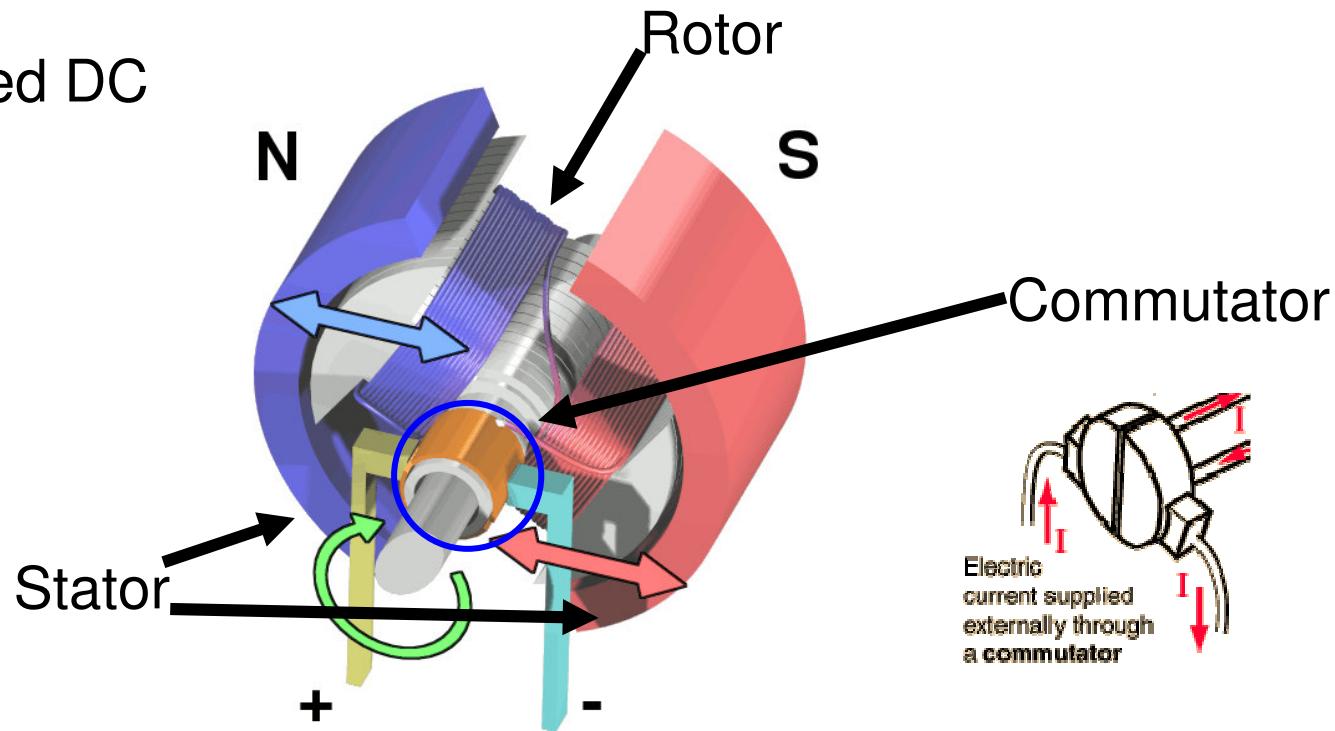


# Motor Anatomy



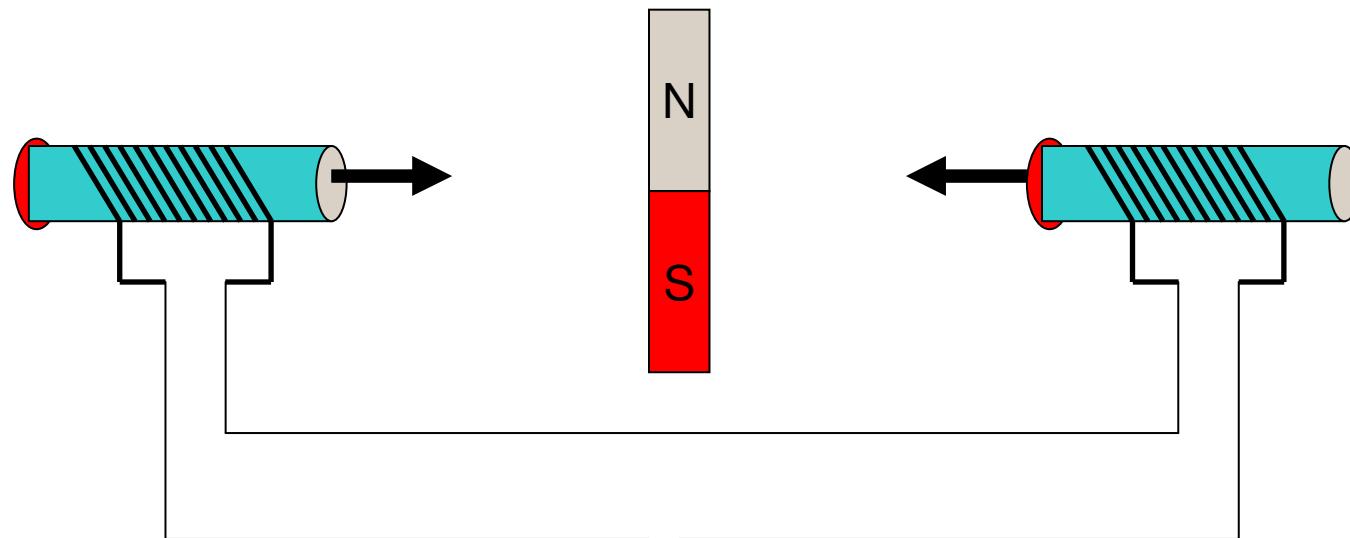
# Motor Anatomy

Brushed DC

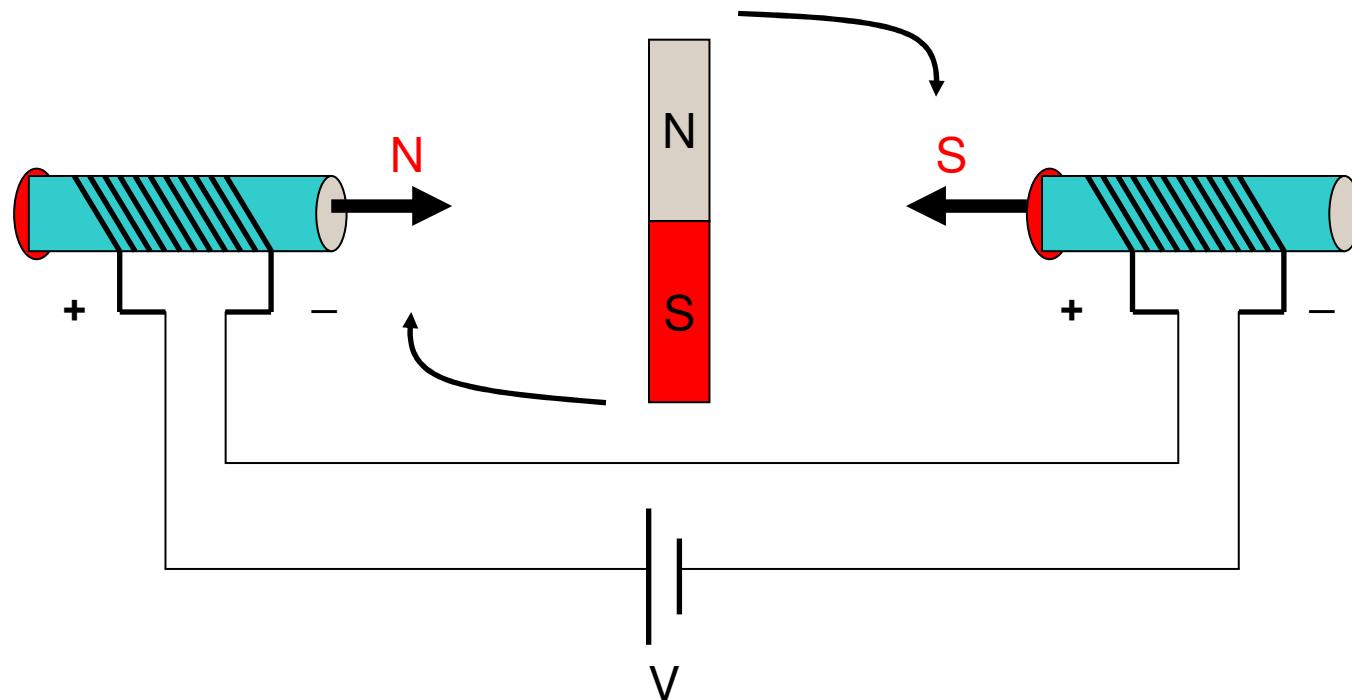


- ▶ The first electric motor was the Brushed DC Motor
  - Basic idea is to repel rotor from stator

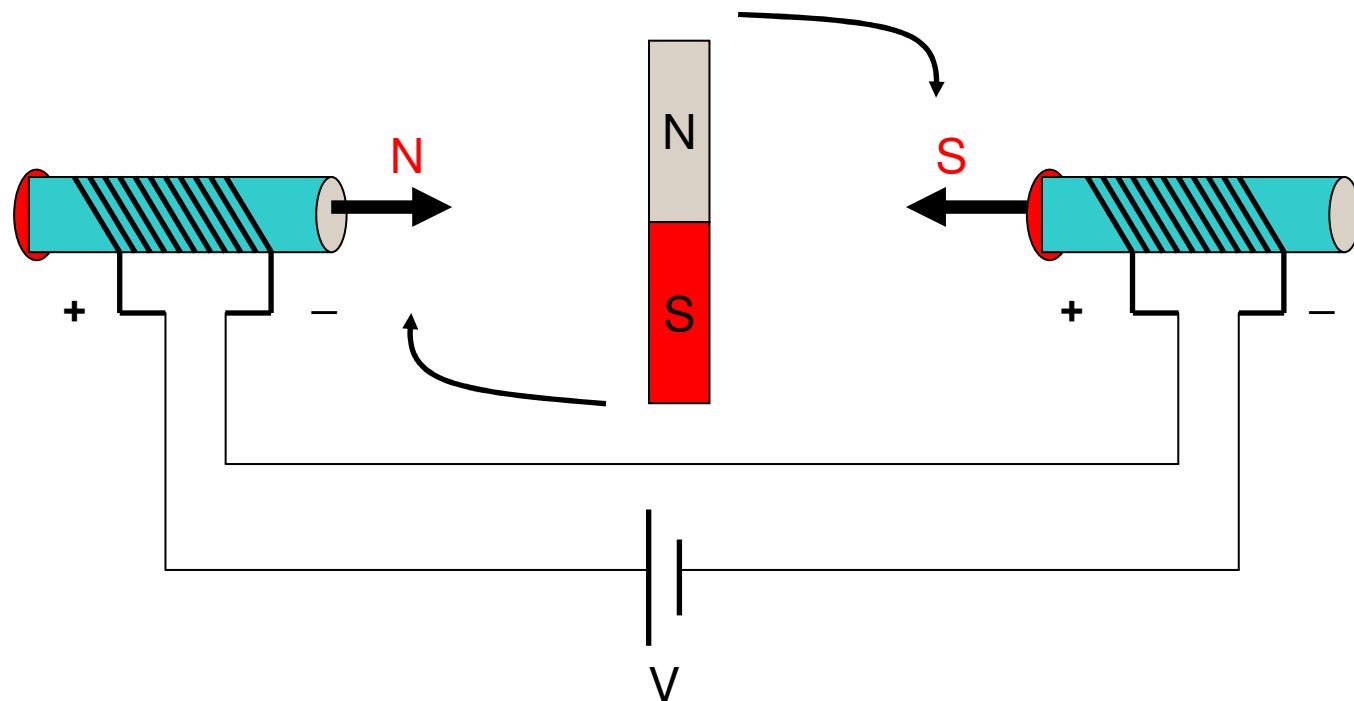
# Motor Fundamentals



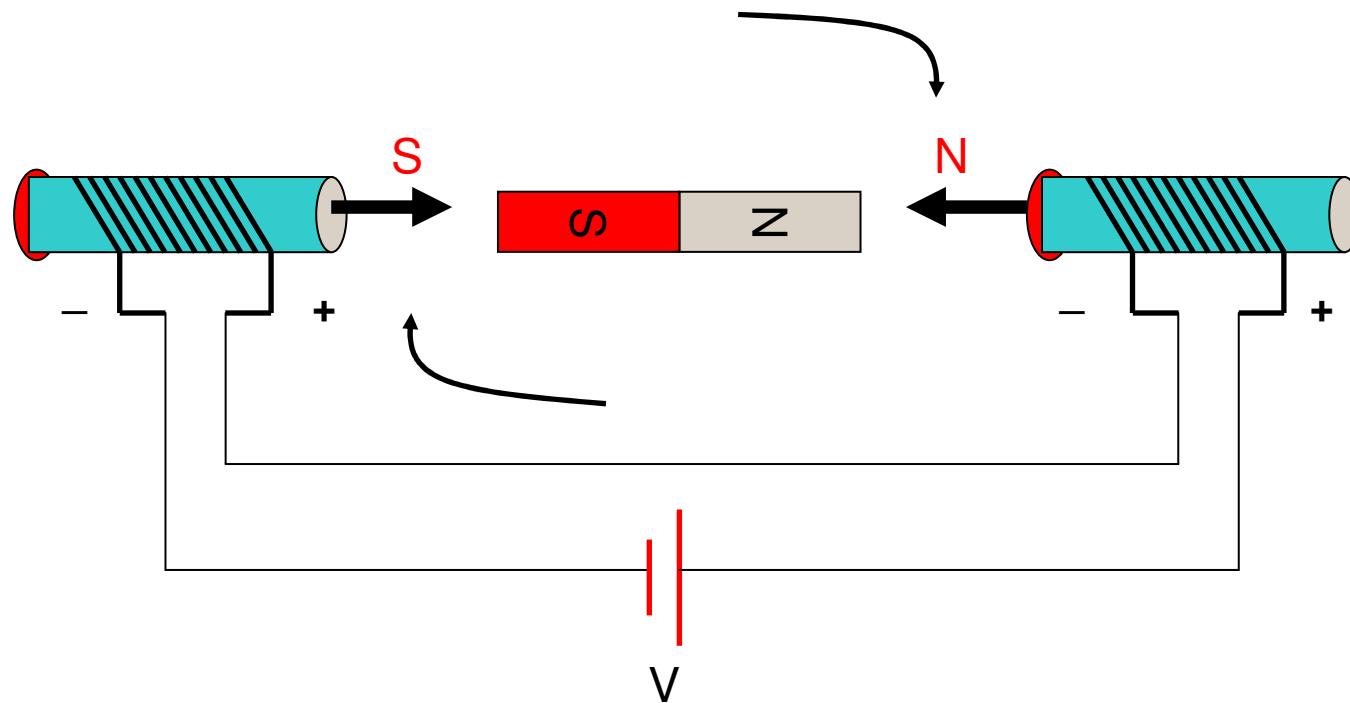
# Motor Fundamentals



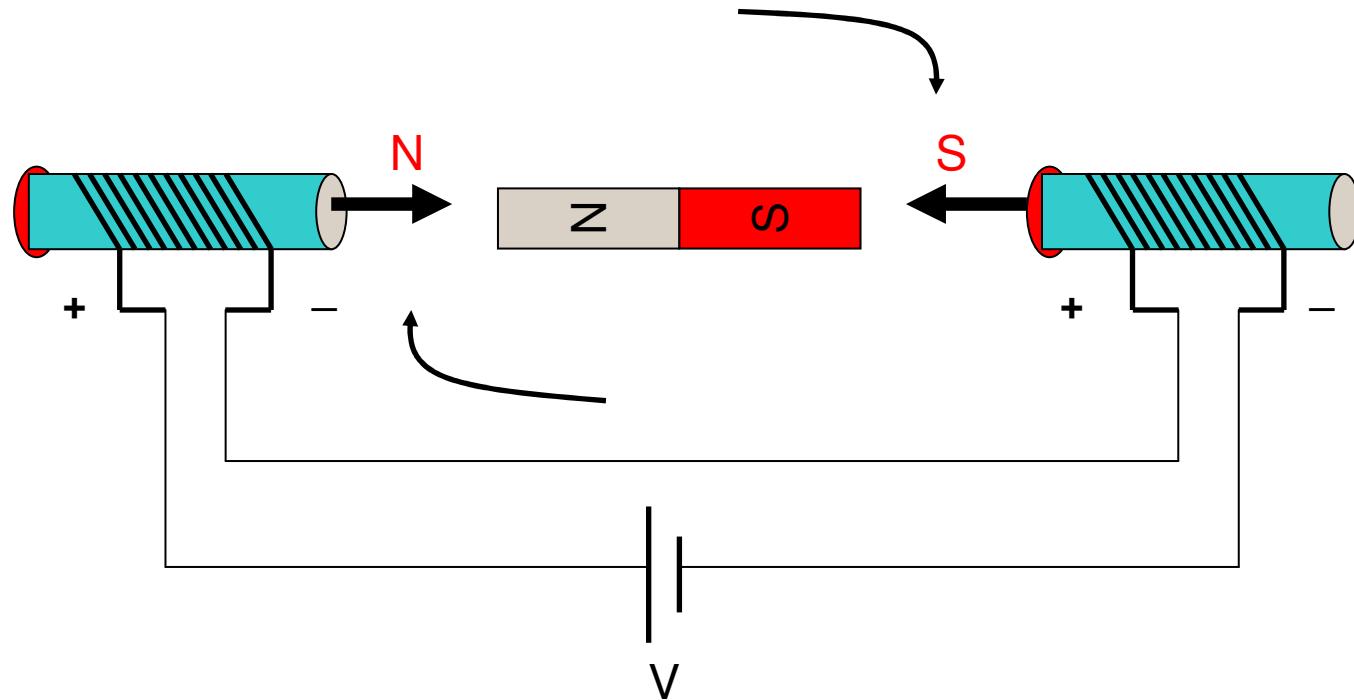
# Motor Fundamentals

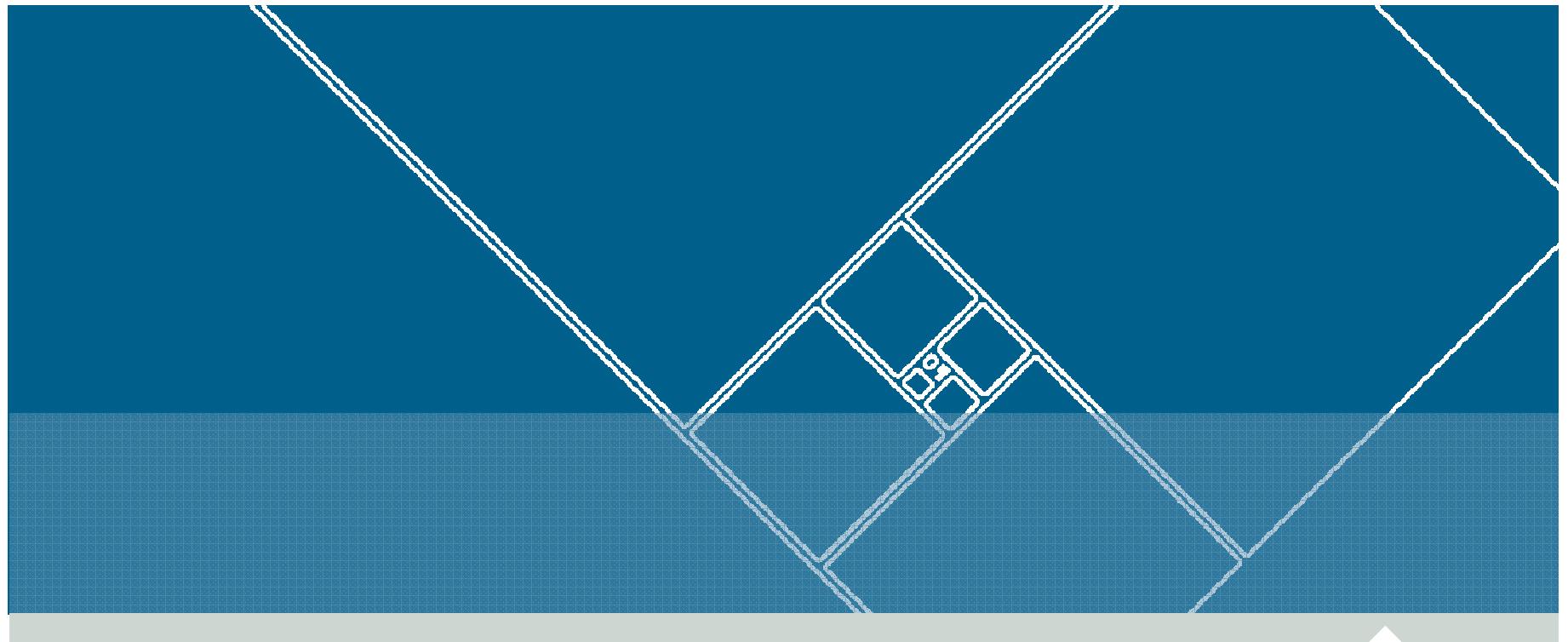


# Motor Fundamentals

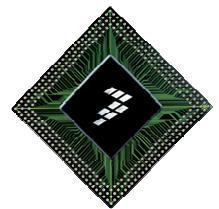


# Motor Fundamentals

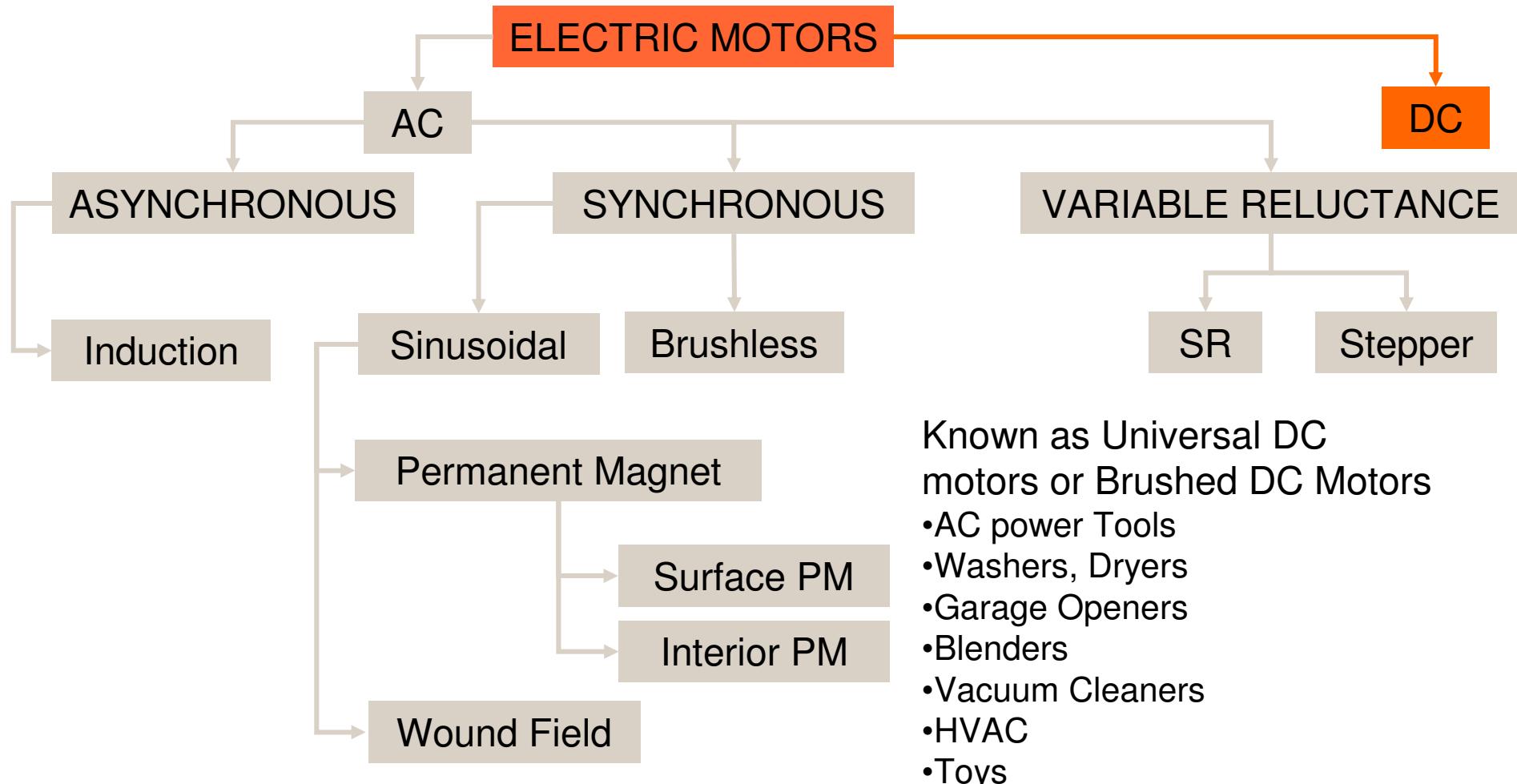




# Electric Motor Type Classification

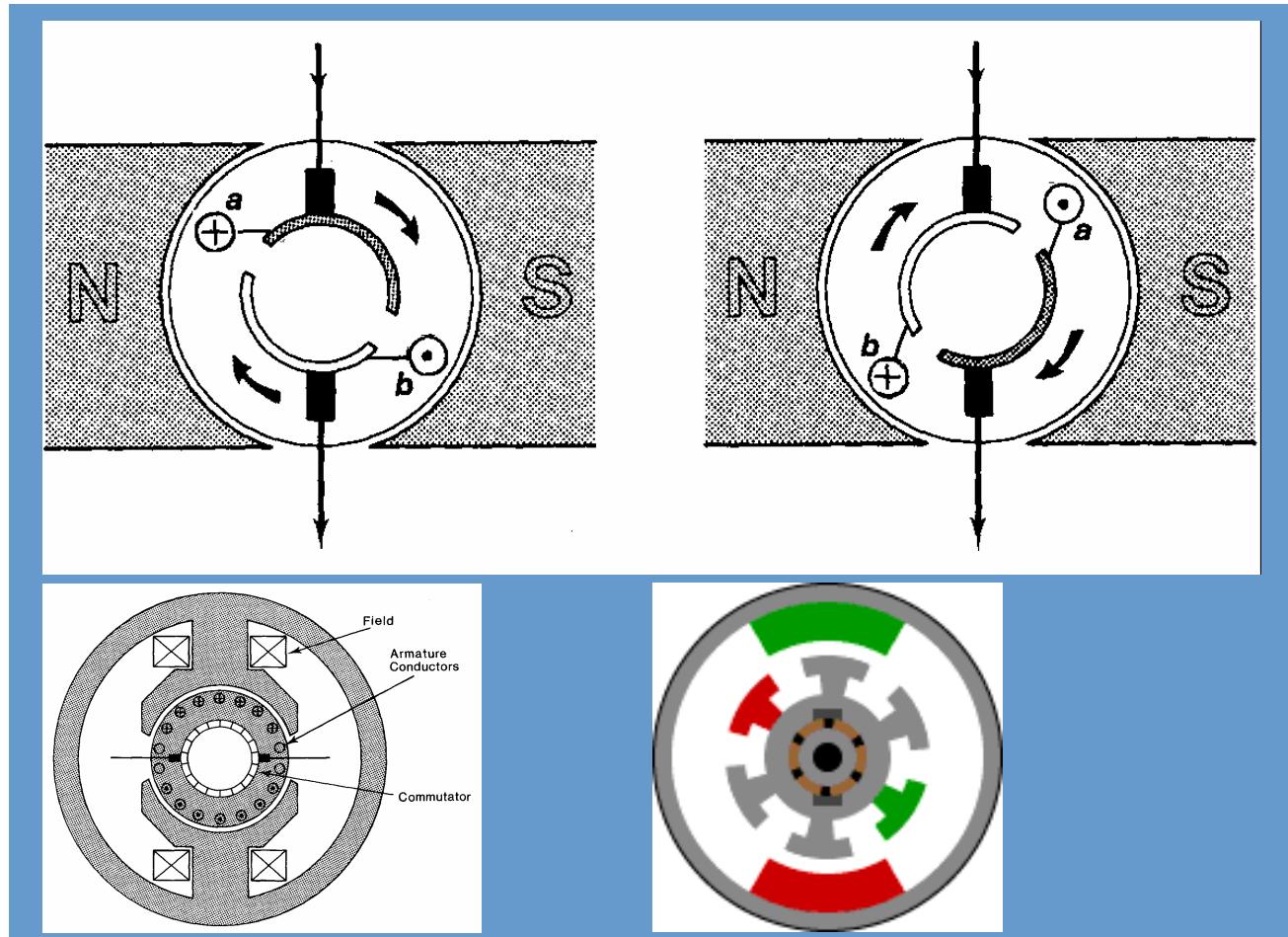


# Electric Motor Type Classification

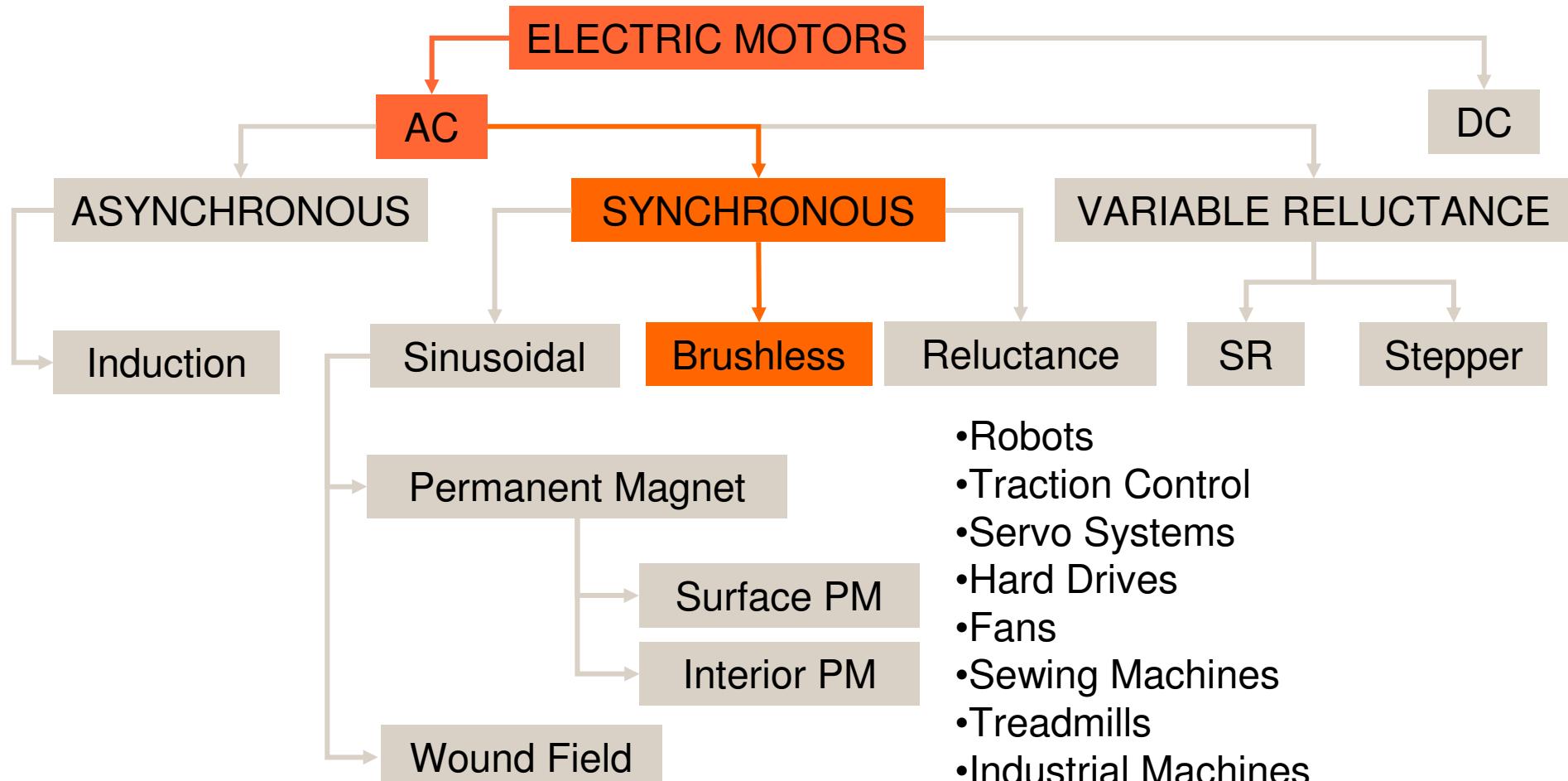


# Brushed DC Motors

- **Rotation due to electromagnetic force**
- **Continues rotation with multiple coils**
- **Undesirable effects due to friction and current reversing**



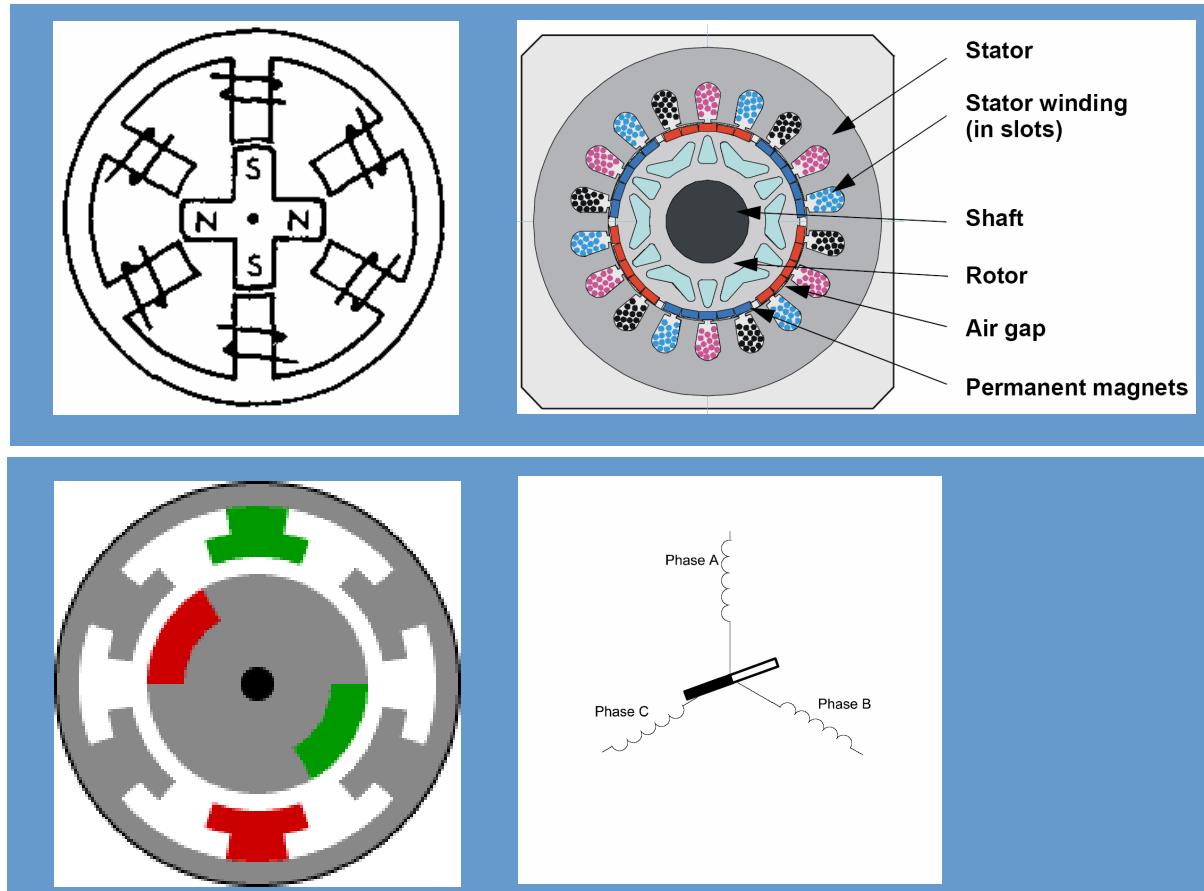
# Electric Motor Type Classification



# Brushless DC (BLDC) Motors

The confusion arises because a BLDC Motor **does NOT** directly operate off a **DC voltage source**

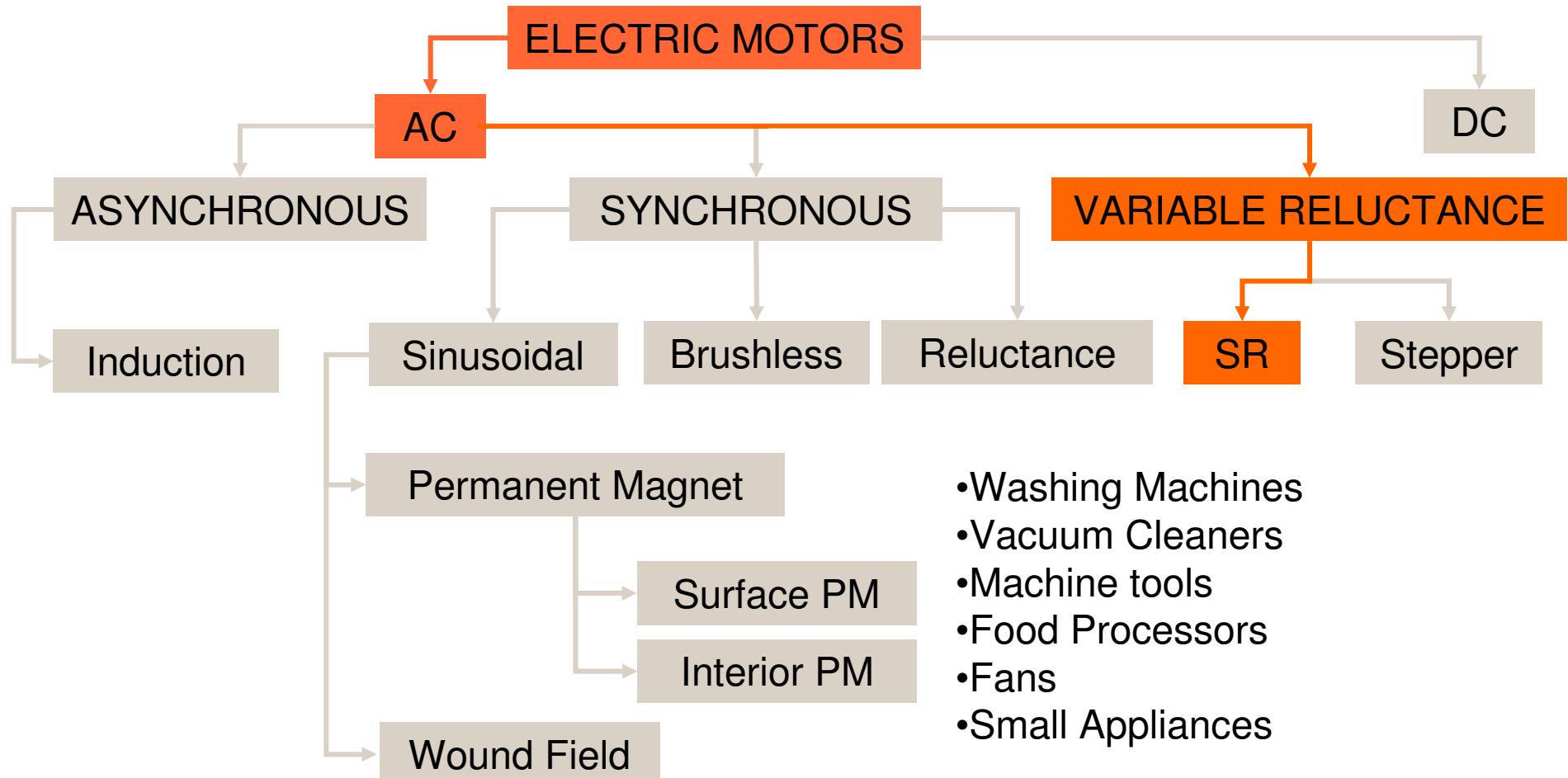
- **Reverse design of brushed motors:**
  - Magnet is on the rotor
  - Inductors are on the stator
- **Benefits vs. Brushed**
  - No mechanical commutator (higher speeds)
  - Better torque/inertia ratio (higher acceleration)
  - Easier to cool (Higher specific outputs)



# Brushed and Brushless Motors Comparison

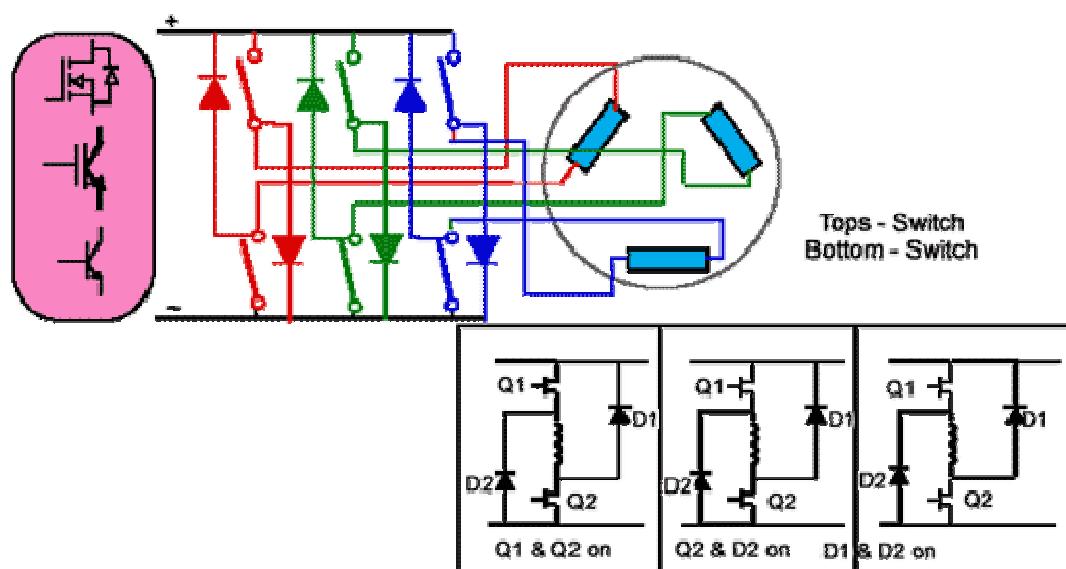
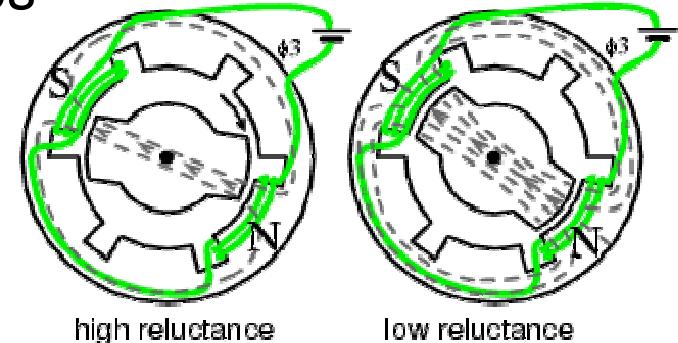
Feature	Brushed DC motor	BLDC Motor
Commutation	Brushed commutation	Electronic commutation based on Hall position sensors
Maintenance	Periodic maintenance is required	Less required due to absence of brushless
Life	Shorter	Longer
Speed/Torque	Moderately Flat. Higher speeds produces higher friction and this reduces torque.	Flat
Speed range	Lower – Mechanical limitations by the brushes	Higher – No mechanical limitation
Building Cost	Lower	Higher – Permanent magnets
Control	Simple	Complex and expensive
Control Requirements	A controller is required only when variable speed is desired	A controller is always required

# Electric Motor Type Classification

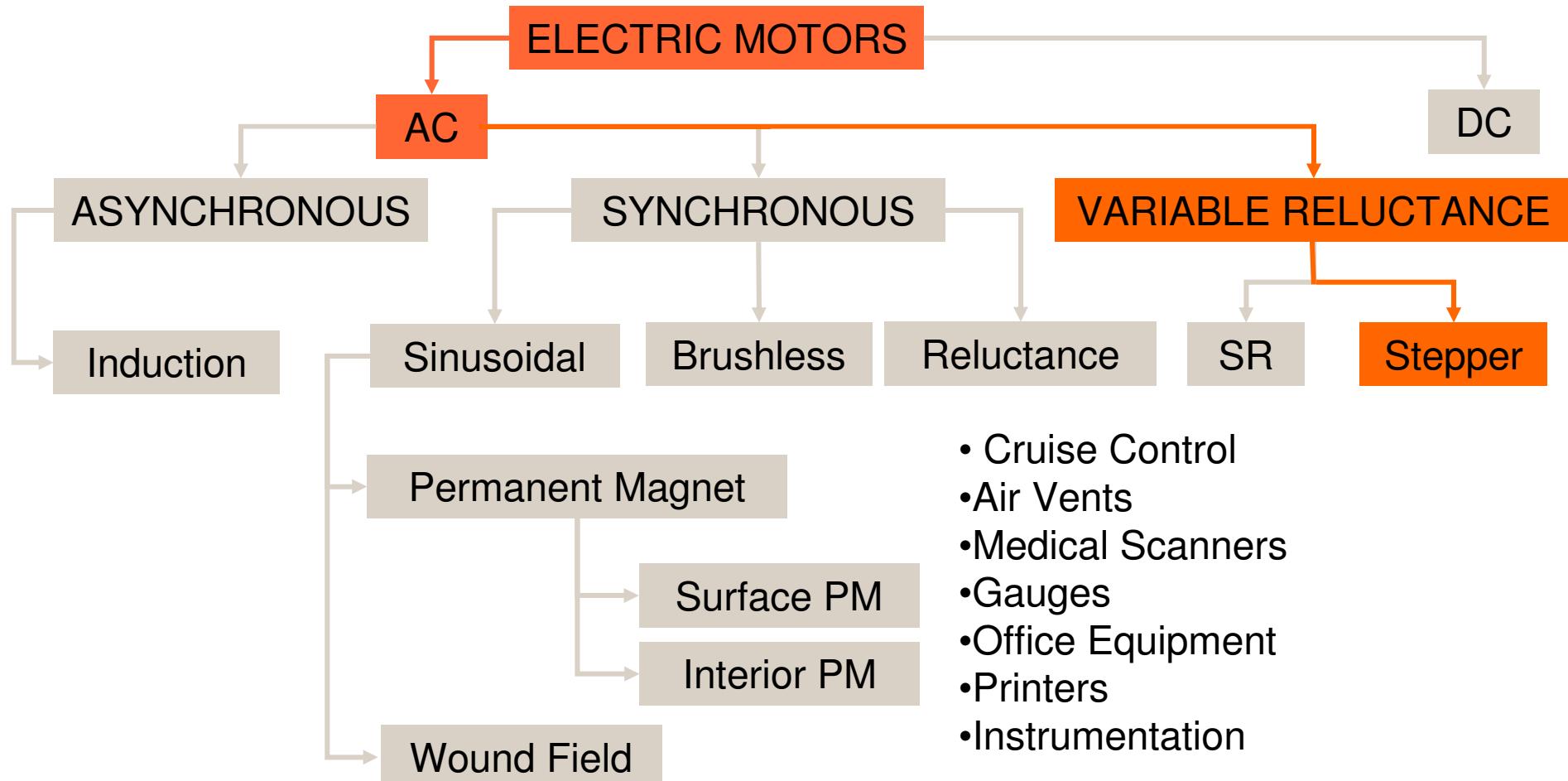


# Switched Reluctance

- ▶ Both the rotor and stator have salient poles
- ▶ The stator winding is comprised of a set of coils, each wound to the stator

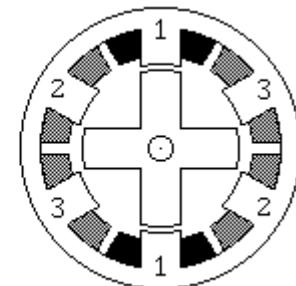
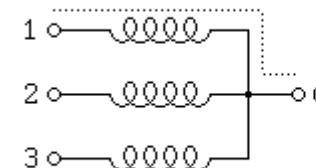


# Electric Motor Type Classification

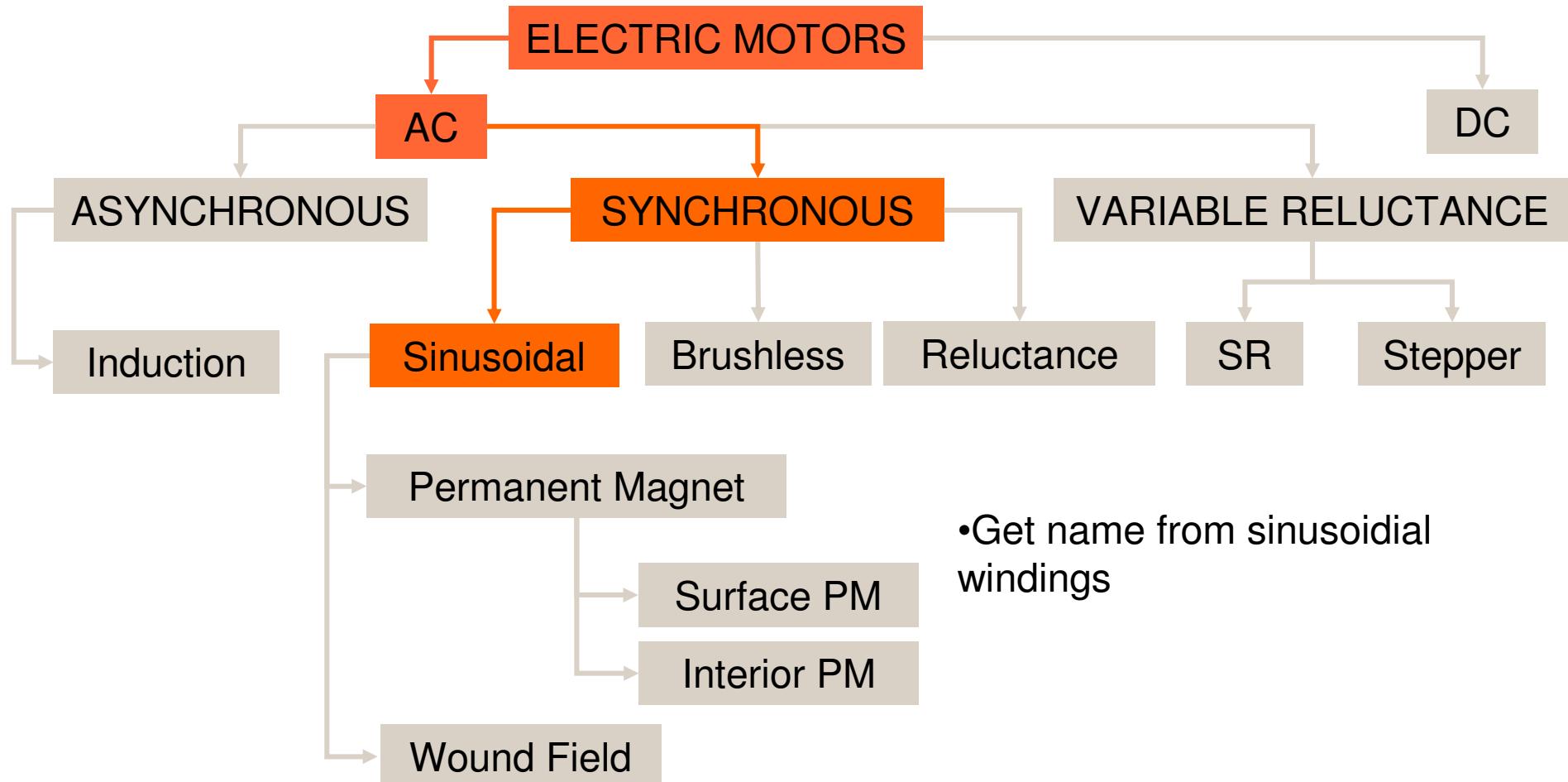


# Stepper Motor

- ▶ These motors turn as different voltages are applied to the different windings
- ▶ Field rotates in one direction while rotor moves in opposite direction of field
- ▶ In this example, field rotates  $60^\circ$  while rotor only moves  $30^\circ$
- ▶ It takes four complete cycles of the control system to rotate motor through one cycle. This is because the Rotor has 4 poles



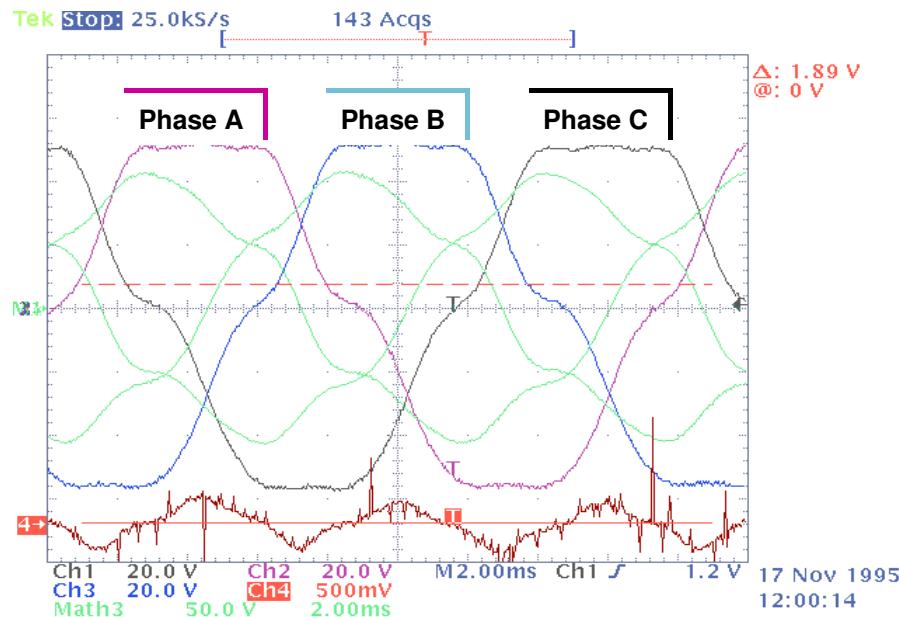
# Electric Motor Type Classification



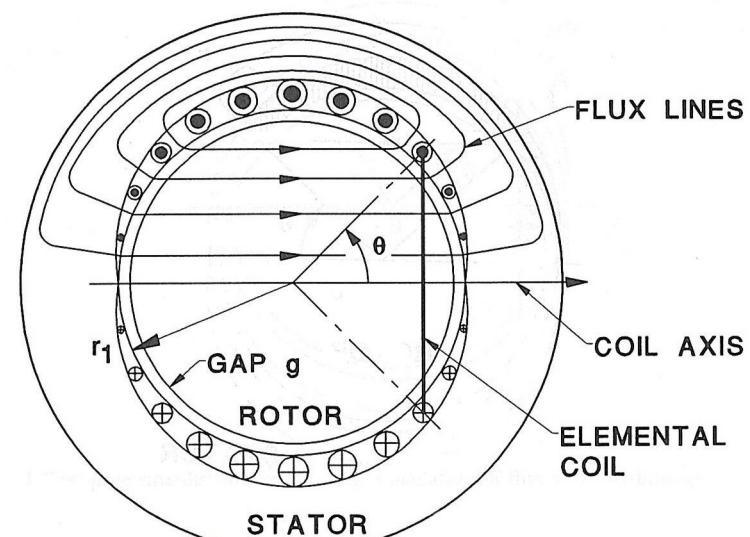
# Brushless DC Motor Control

## ► BLDC Motor versus PMSM Motor

- Both motors have identical construction. The difference is in stator winding only. The BLDC has distributed stator winding in order to have trapezoidal Back-EMF. The PMSM motor has distributed stator winding in order to have sinusoidal Back-EMF.



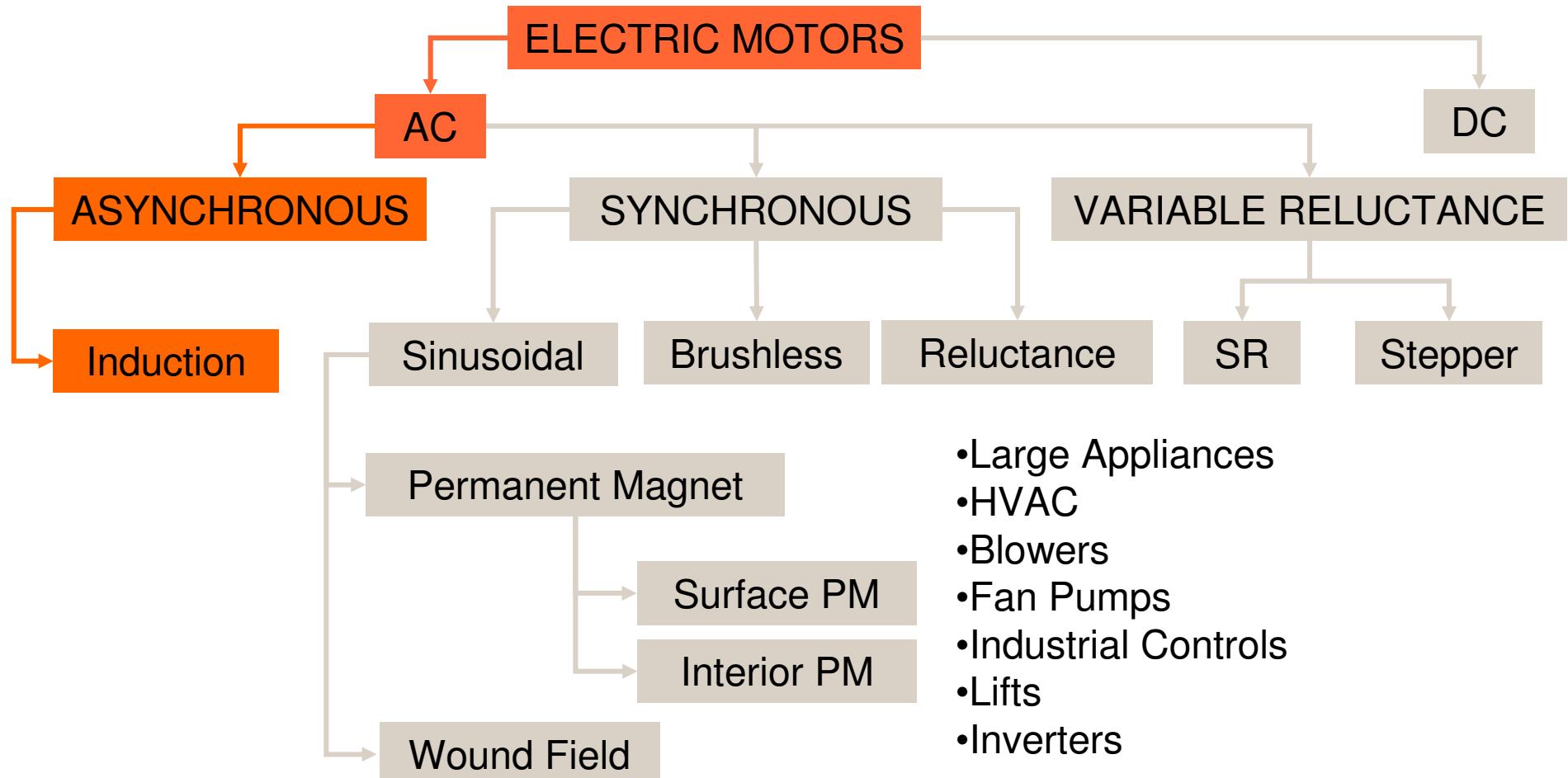
Trapezoidal Back-EMF voltage



Sinusoidal winding distribution

Source: Hendershot J. R. Jr, Miller TJE: *Design of brushless permanent-magnet motors*

# Electric Motor Type Classification



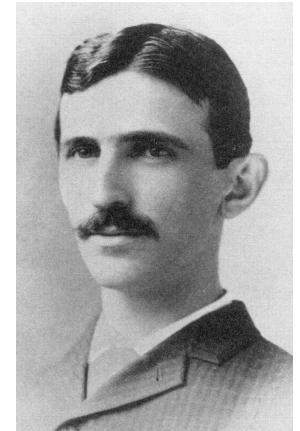
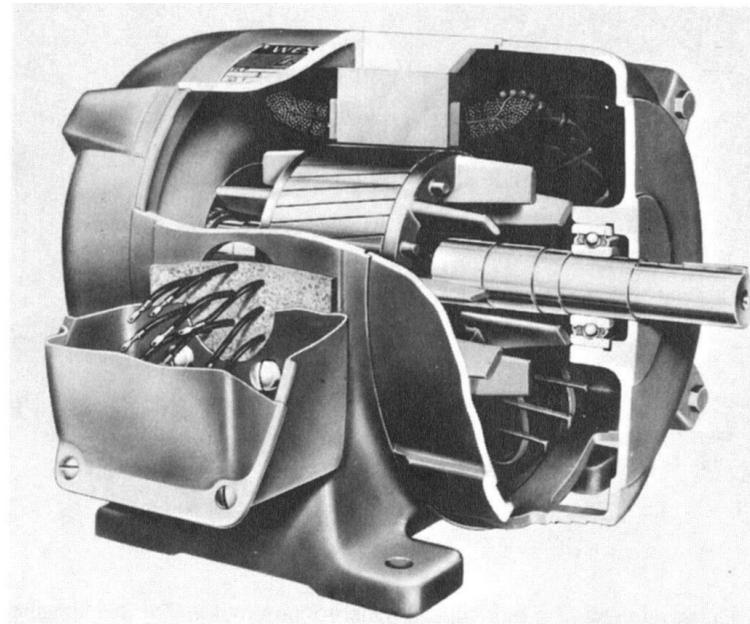
# Induction Machines

Invented over a century ago by Nikola Tesla

- Stator same as BLDC
- Difference in rotor construction

If properly controlled

- Provides constant torque
- Low torque ripple



## No permanent magnets

Think of it as a rotating transformer.

- Stator is the primary
- Rotor is the secondary

Rotor current is “induced” from stator current

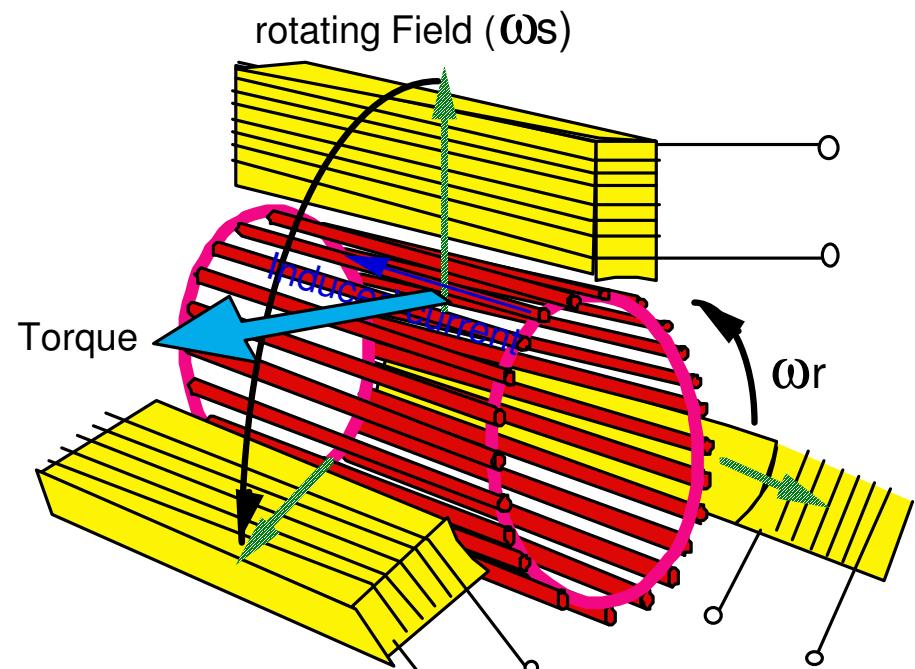
# AC Induction Motor Slip

## ► Basic Principle:

The **stator** is a classic three-phase stator with the winding displaced by 120°

The **rotor** is a squirrel cage rotor in which bars are shorted together at both ends of the rotor by cast aluminum end rings

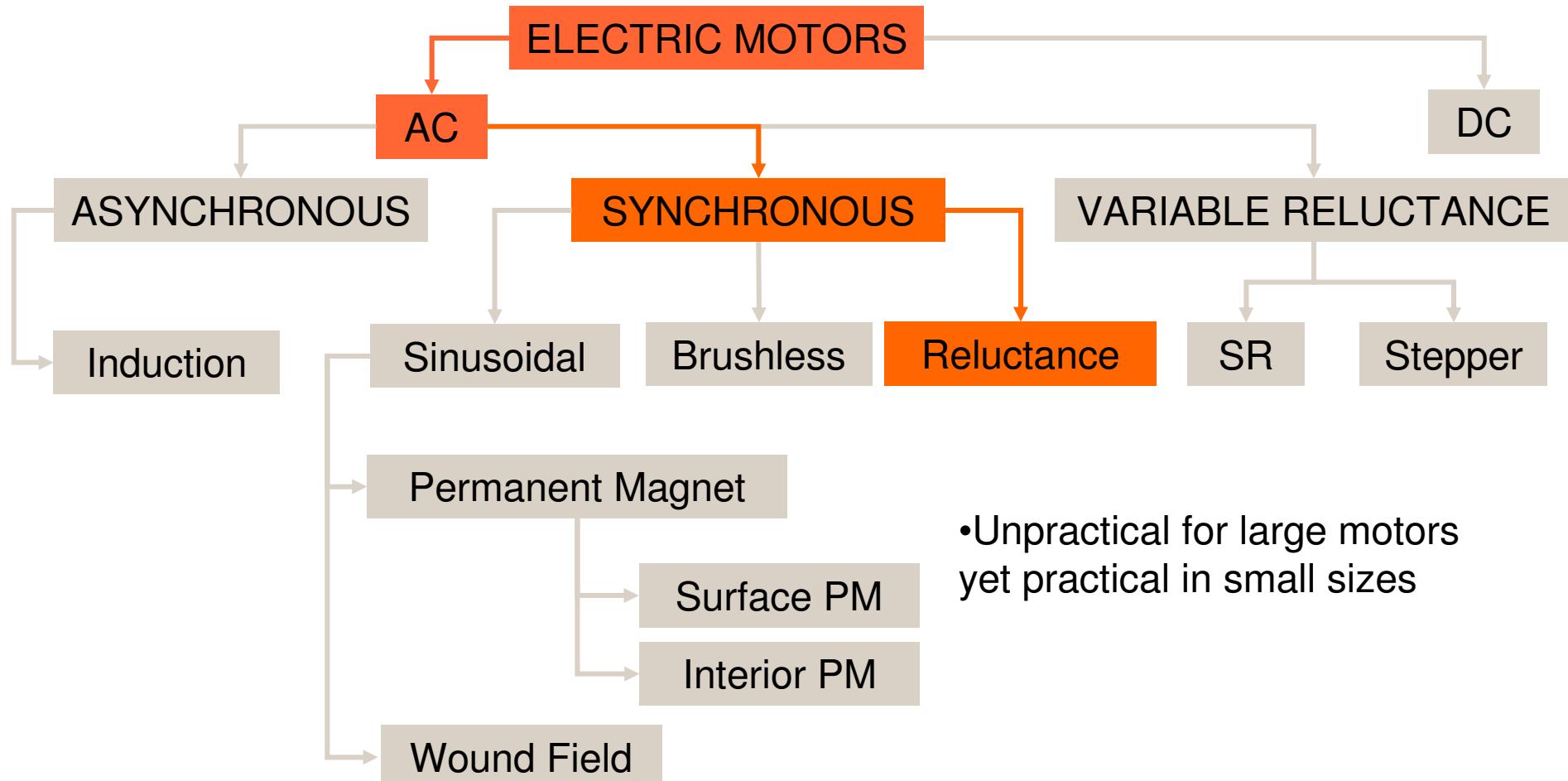
The rotor currents are **induced** by stator magnetic field.



The **motor torque** is generated by an interaction between the stator magnetic field and induced rotor magnetic field

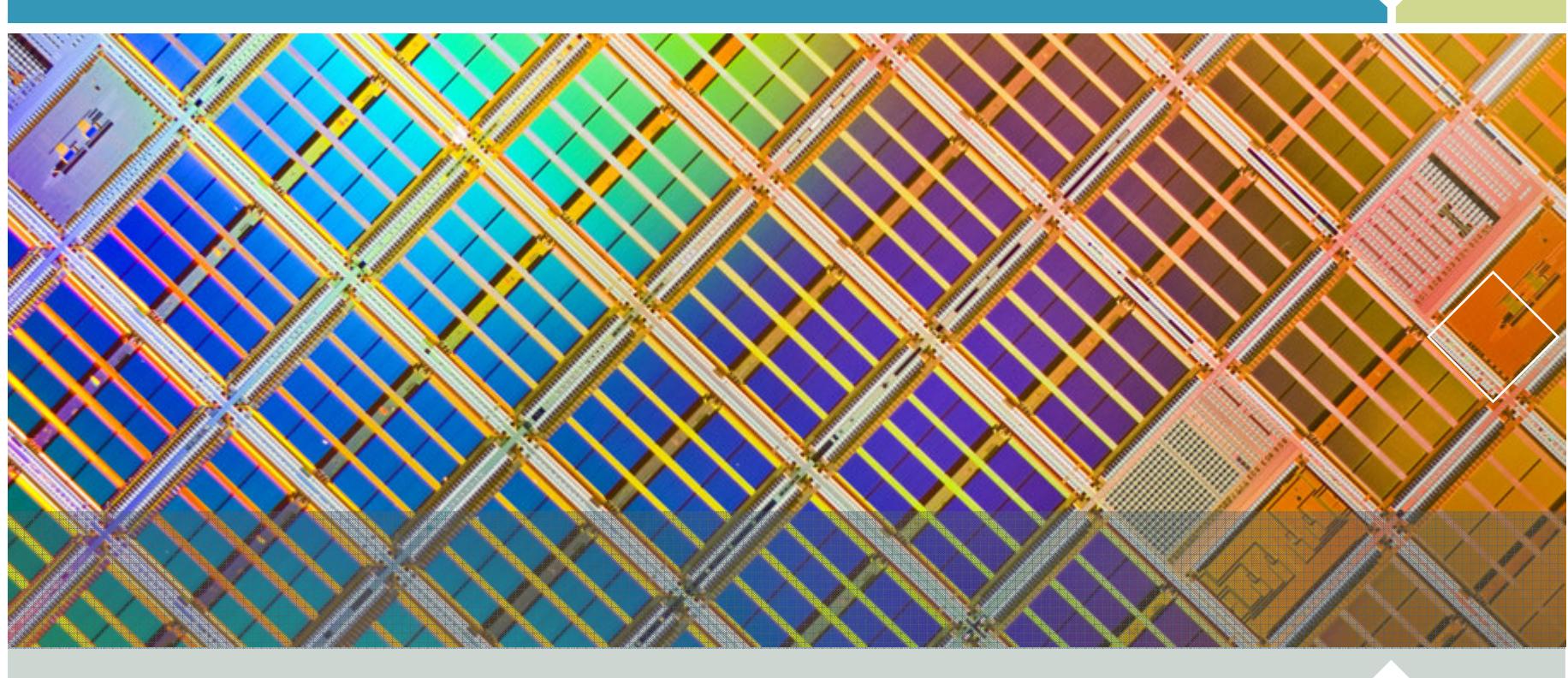
**NO BRUSHES, NO PERMANENT MAGNETS**

# Electric Motor Type Classification

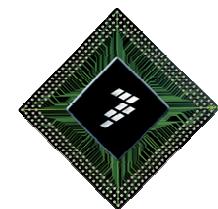


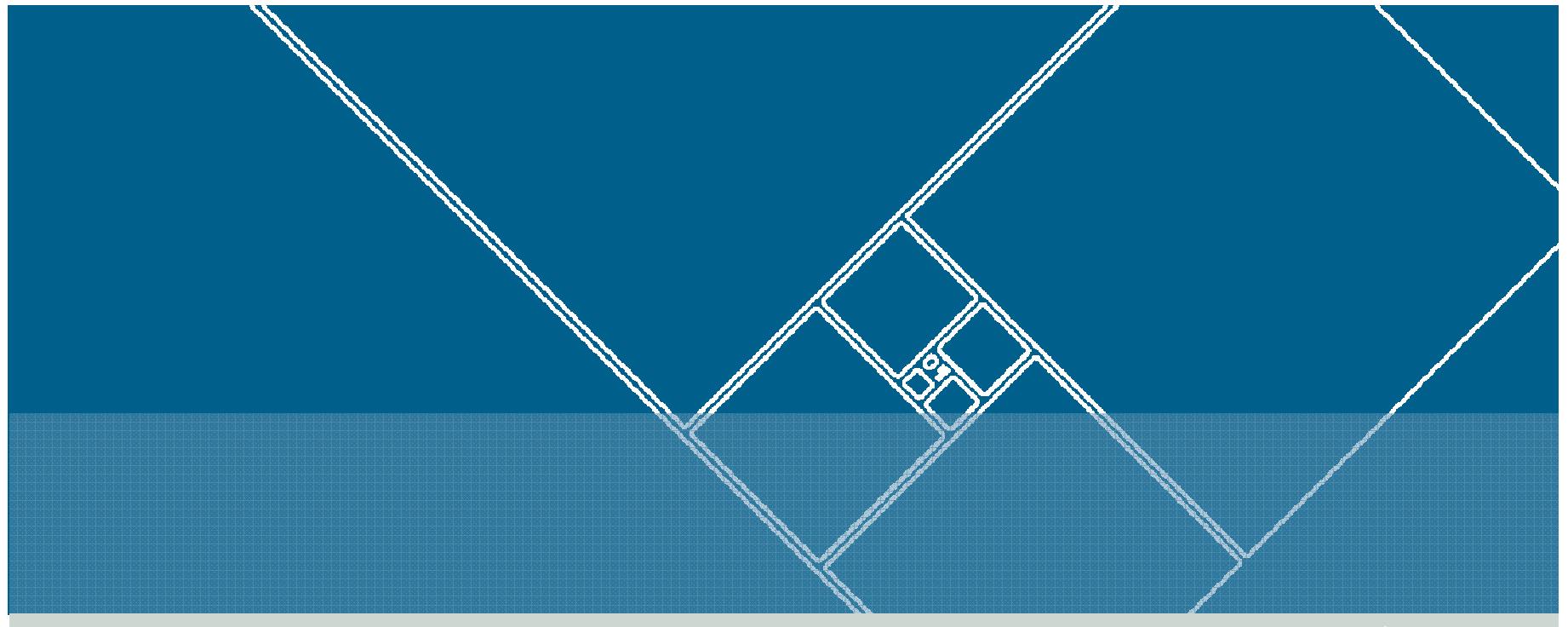
## Reluctance

- ▶ If the rotating field of a motor is de-energized, it will still develop 10 or 15% of synchronous torque
- ▶ If slots are cut into the conductor-less rotor of an induction motor, corresponding to the stator slots, a synchronous reluctance motor results
- ▶ Starts like an induction motor but runs with a small amount of synchronous torque

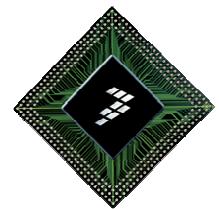


# Freescale Roadmap for Motor Control

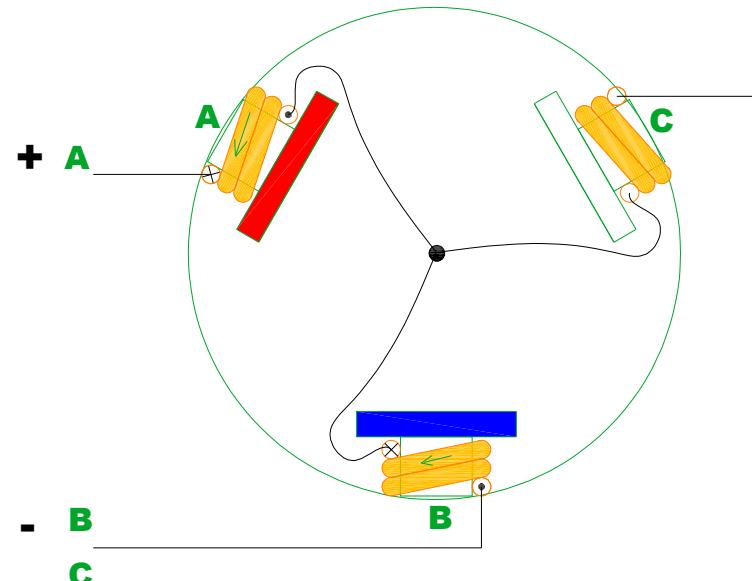




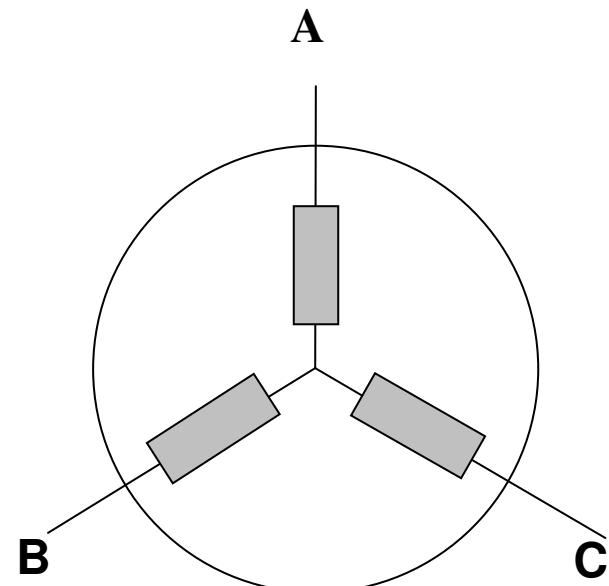
## BLDC In Depth: BLDC Motor Configurations



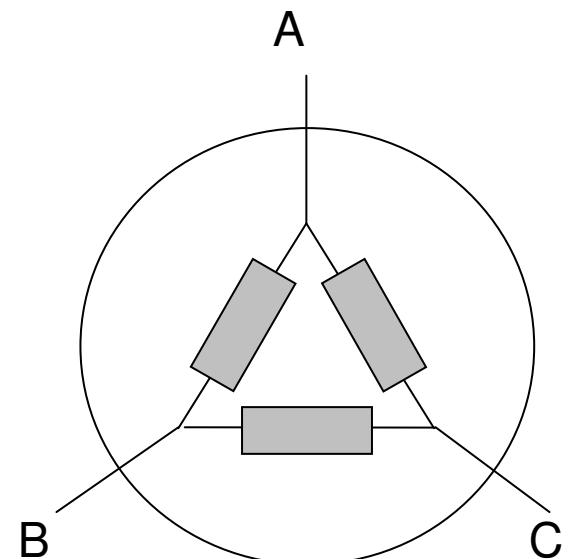
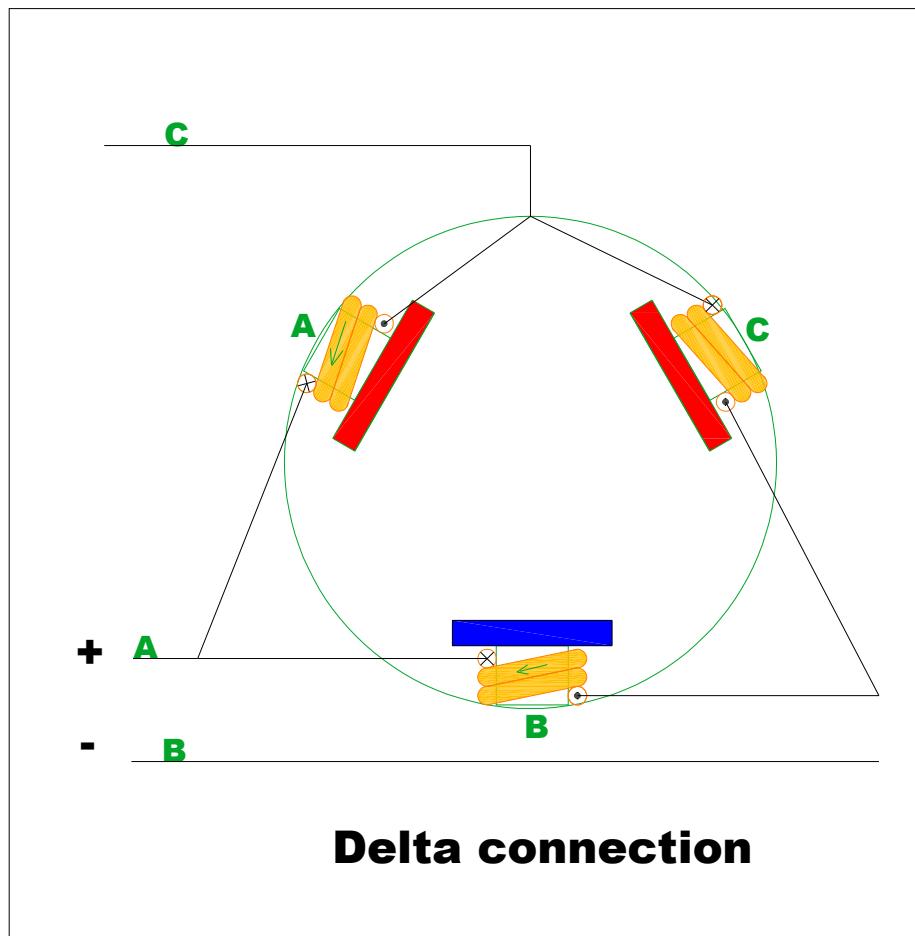
# Windings Electrical Connection - Star



**Star connection**



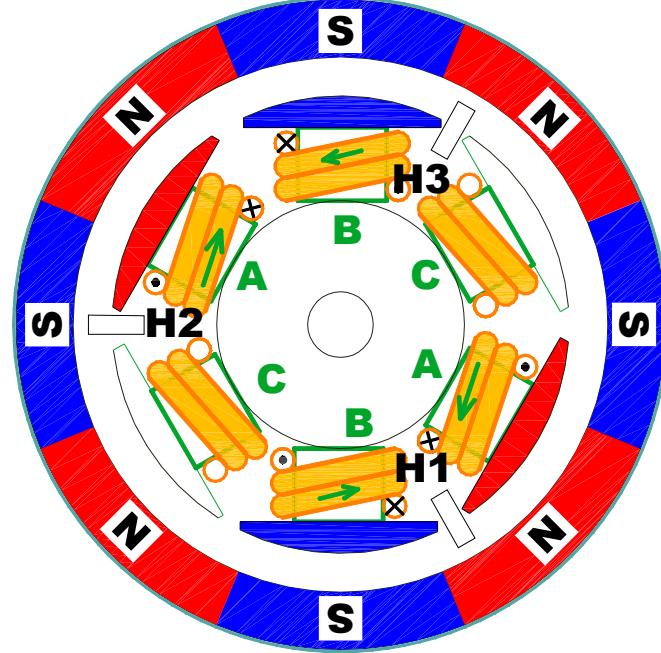
# Windings Electrical Connection - Delta



# BLDC motor configuration



4 pole pairs

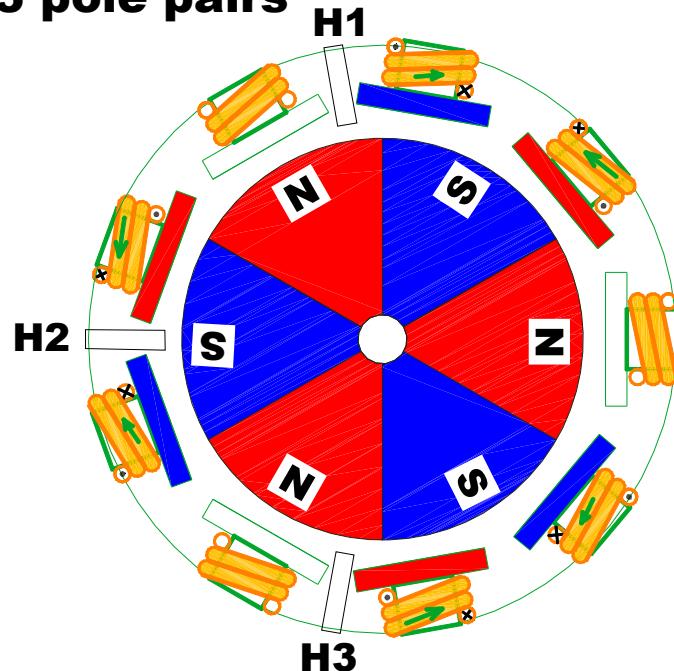


H1 H2 H3  
1 0 1

# BLDC motor configuration



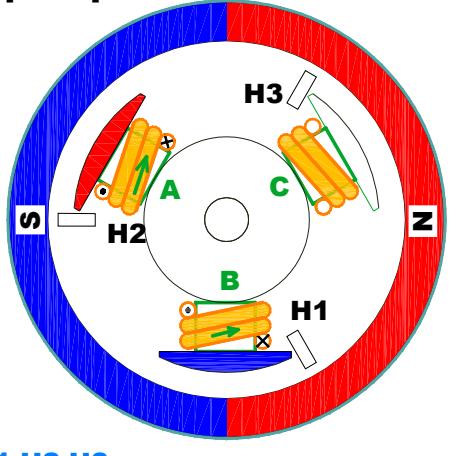
**3 pole pairs**



**9 coils**

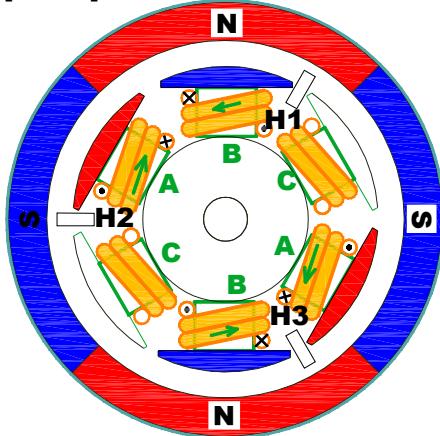
# External Rotor – Different Motor Configurations

1 pole pairs



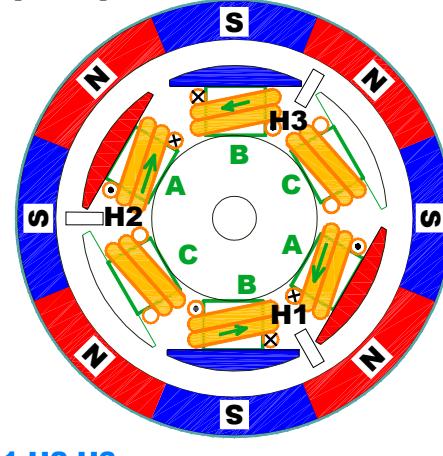
H1 H2 H3  
1 0 1

2 pole pairs



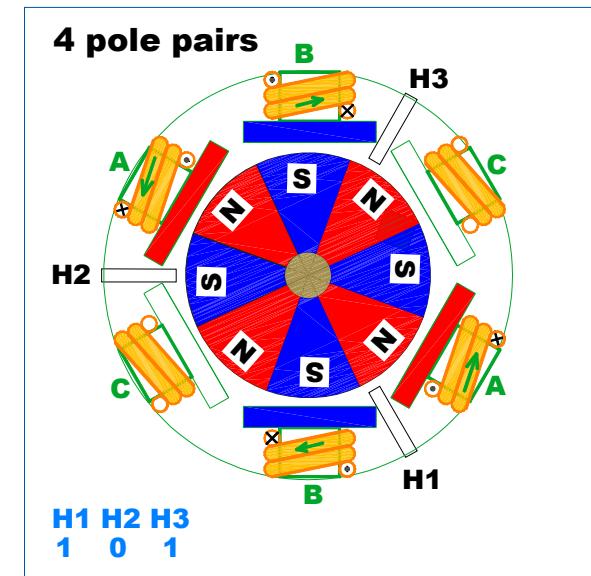
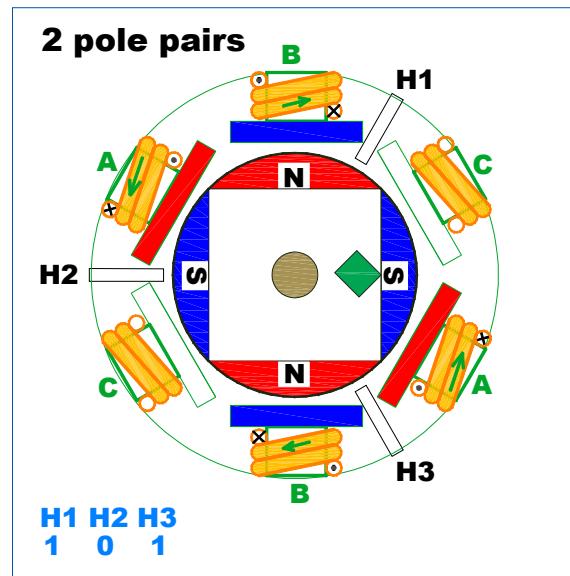
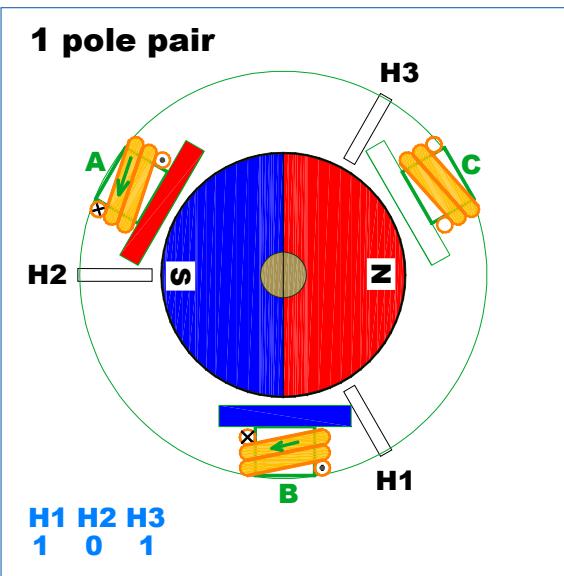
H1 H2 H3  
1 0 1

4 pole pairs



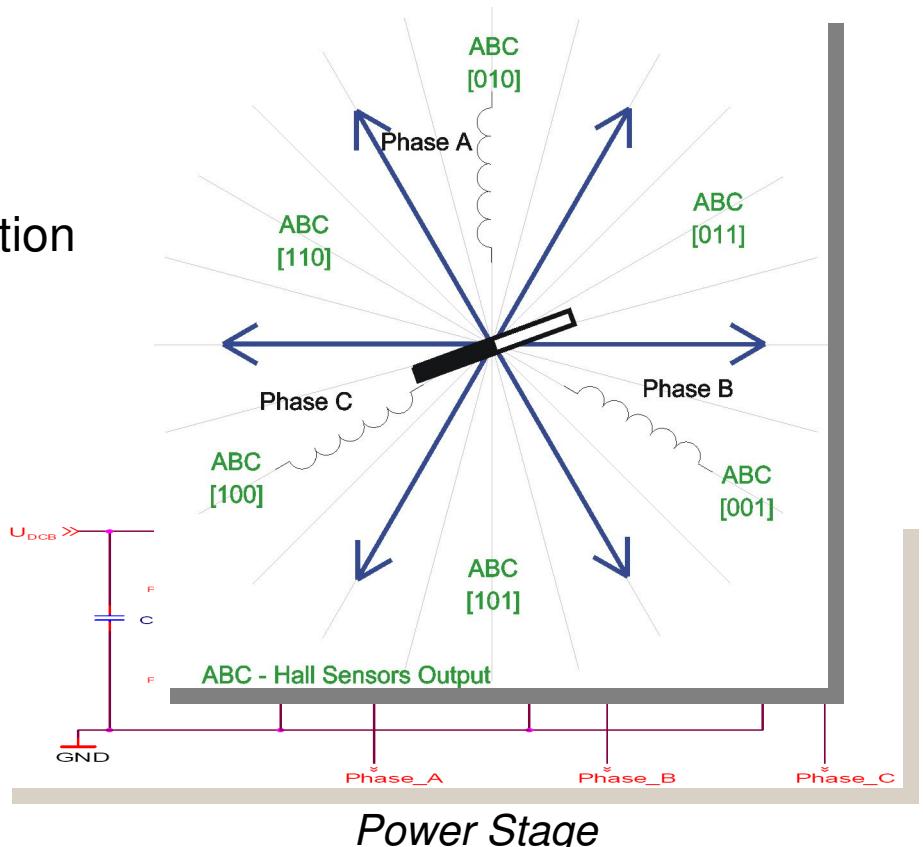
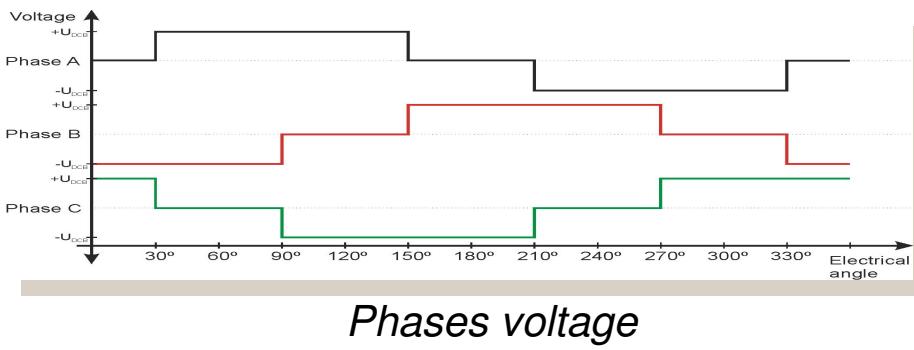
H1 H2 H3  
1 0 1

# Internal Rotor – Different Motor Configurations



# Six Step BLDC Motor Control

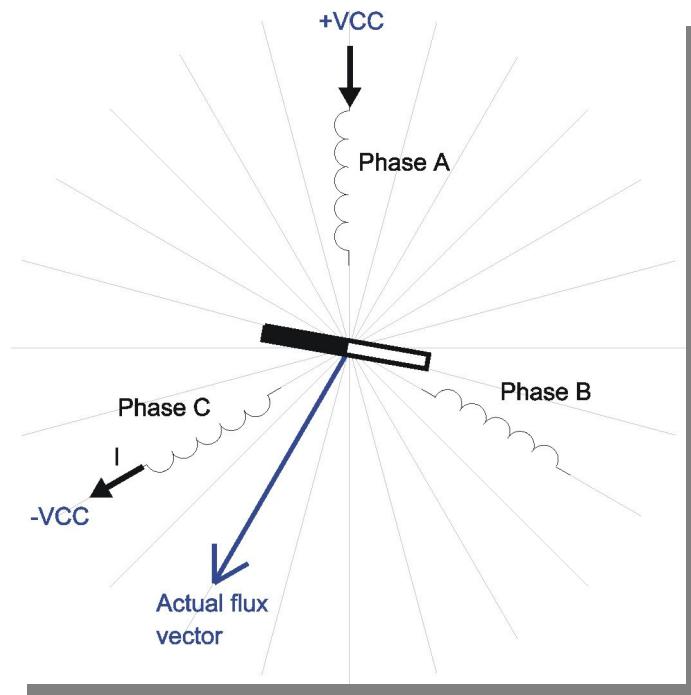
- Voltage applied on two phases only
- It creates 6 flux vectors
- Phases are power based on rotor position
- The process is called commutation



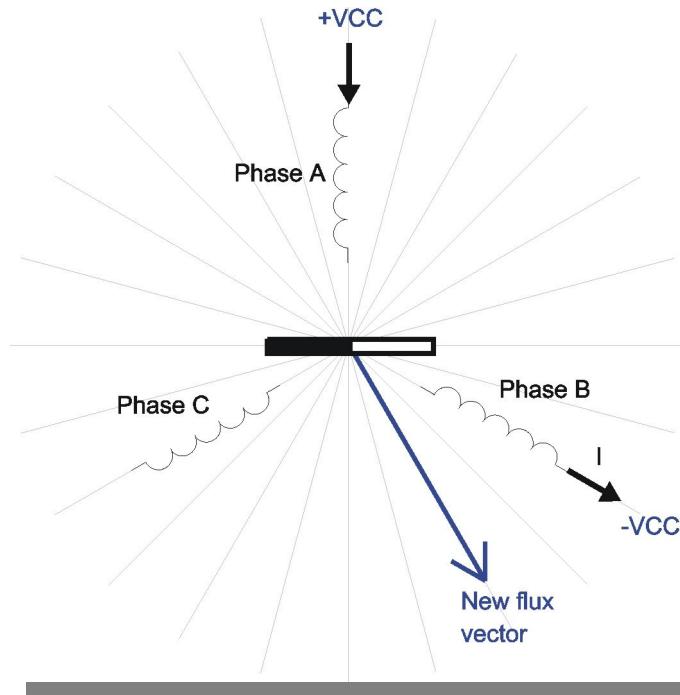
# Brushless DC Motor Control

## ► Commutation example

- Stator field is maintained 60°, 120° relative to rotor field



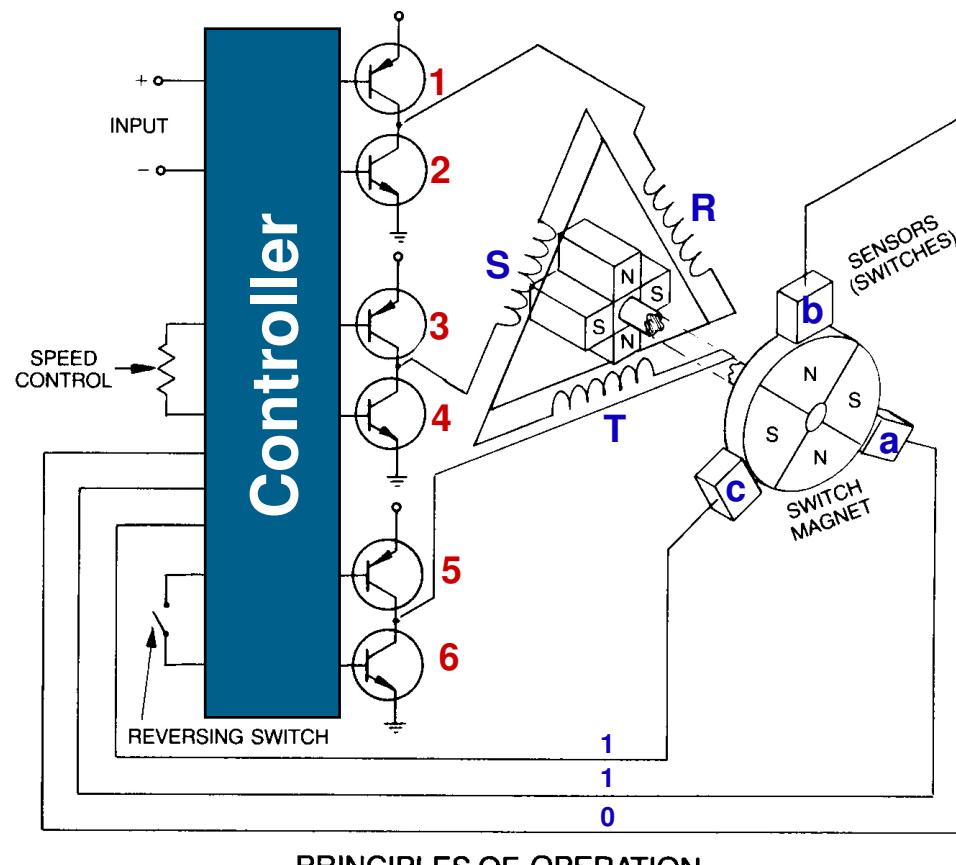
Before commutation



After commutation

# Brushless DC Motor Control

## ► Six Step BLDC Motor Control cont'd

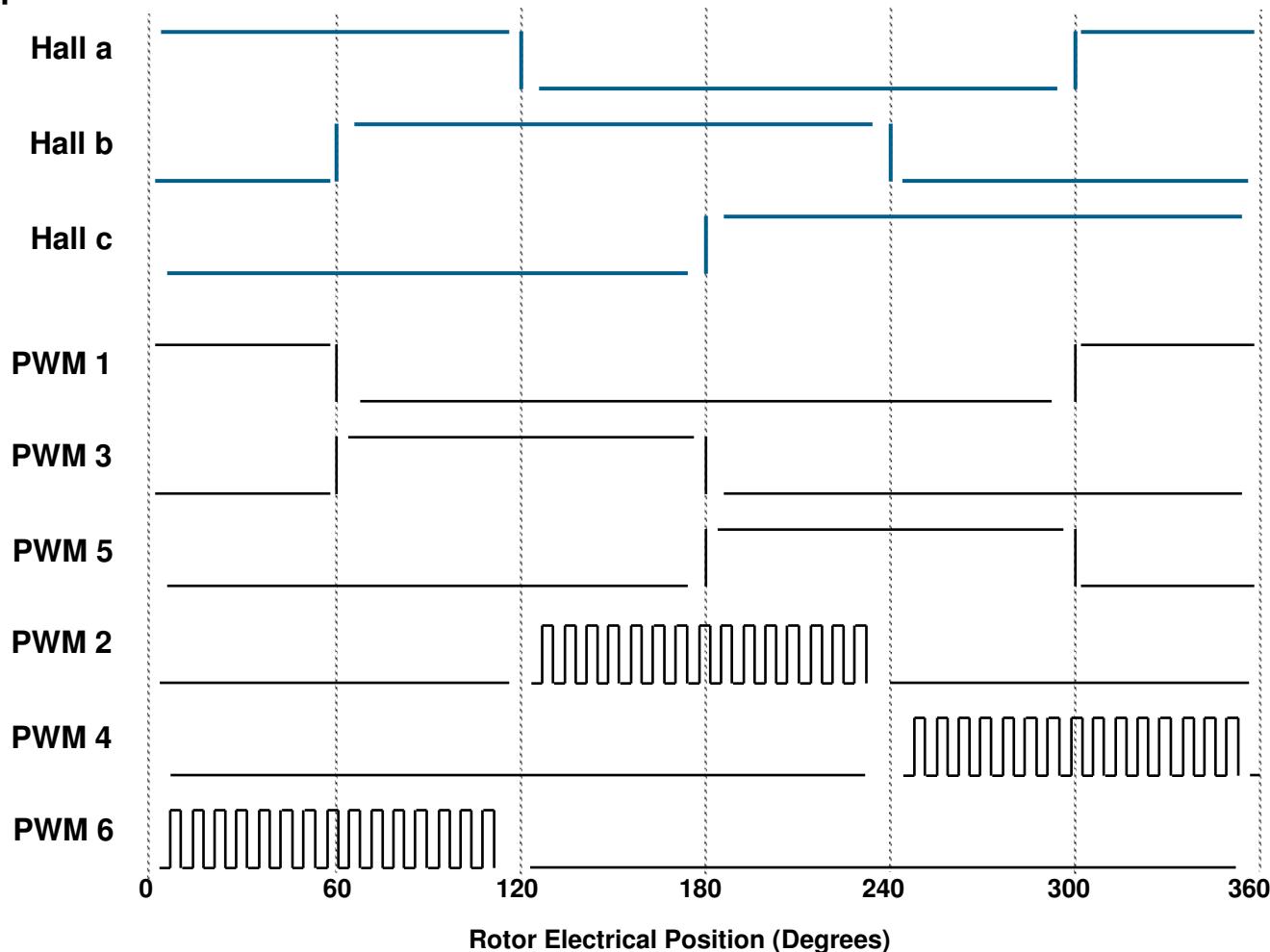


PRINCIPLES OF OPERATION

Source: *Eastern Air Devices, Inc. Brushless DC Motor Brochure*

# Brushless DC Motor Control

## ► Six Step BLDC Motor Control cont'd



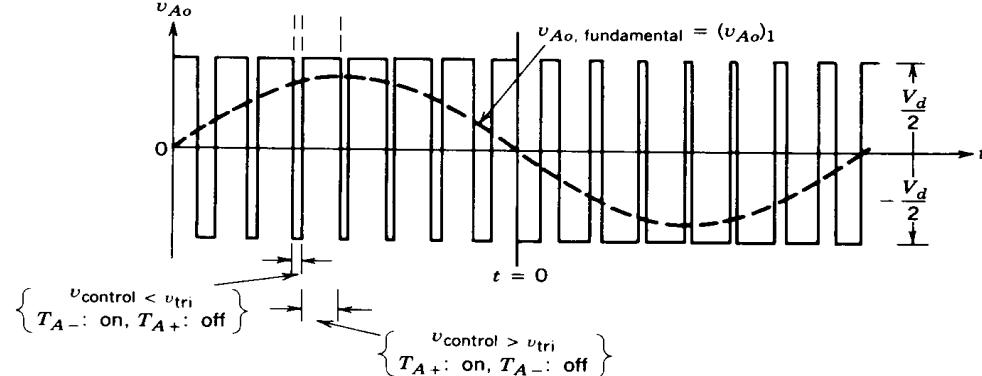
# Brushless DC Motor Control

- ▶ Example of commutation table

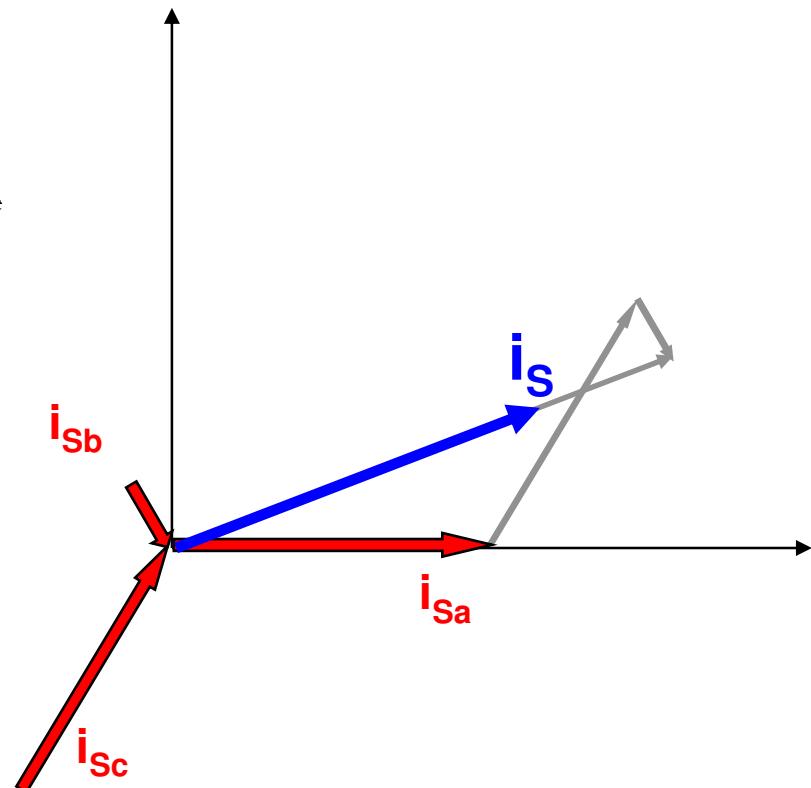
Hall Sensor A	Hall Sensor B	Hall Sensor C	Phase A	Phase B	Phase C
1	0	0	-V <sub>DCB</sub>	+V <sub>DCB</sub>	NC
1	0	1	NC	+V <sub>DCB</sub>	-V <sub>DCB</sub>
0	0	1	+V <sub>DCB</sub>	NC	-V <sub>DCB</sub>
0	1	1	+V <sub>DCB</sub>	-V <sub>DCB</sub>	NC
0	1	0	NC	-V <sub>DCB</sub>	+V <sub>DCB</sub>
1	1	0	-V <sub>DCB</sub>	NC	+V <sub>DCB</sub>

# Brushless DC Motor Control

## ► Sinusoidal BLDC motor control



All three phases are powered by sinewave shifted by 120°



We are able to generate stator field to any position over 360°

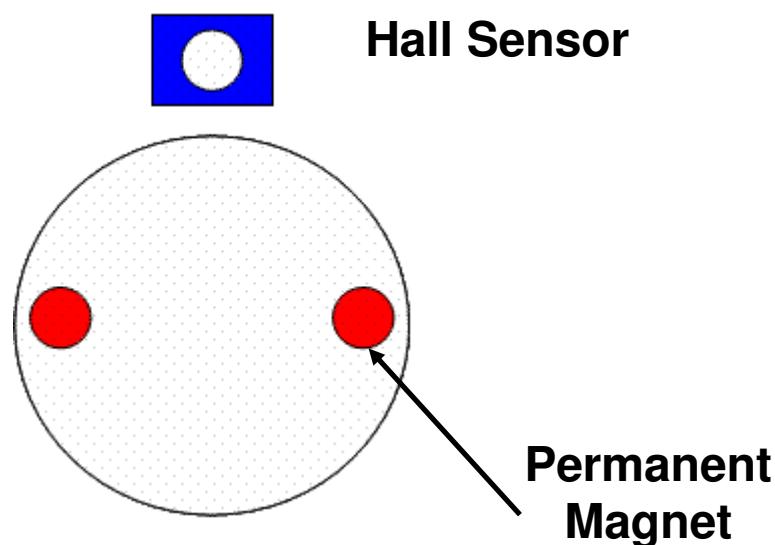
# Brushless DC Motor Control Summary

## ► Six step control versus sinusoidal control

Six step control	Sinusoidal control
+ Simple PWM generation	- More complex PWM generation (sinewave has to be generated)
- Ripple in the torque (stator flux jumps by 60 °)	+ Smooth torque (stator flux rotates fluently)
- A little noise operation (due to ripple in the torque)	+ Very quiet
+ Simple sensor	- Requires sensor with high resolution

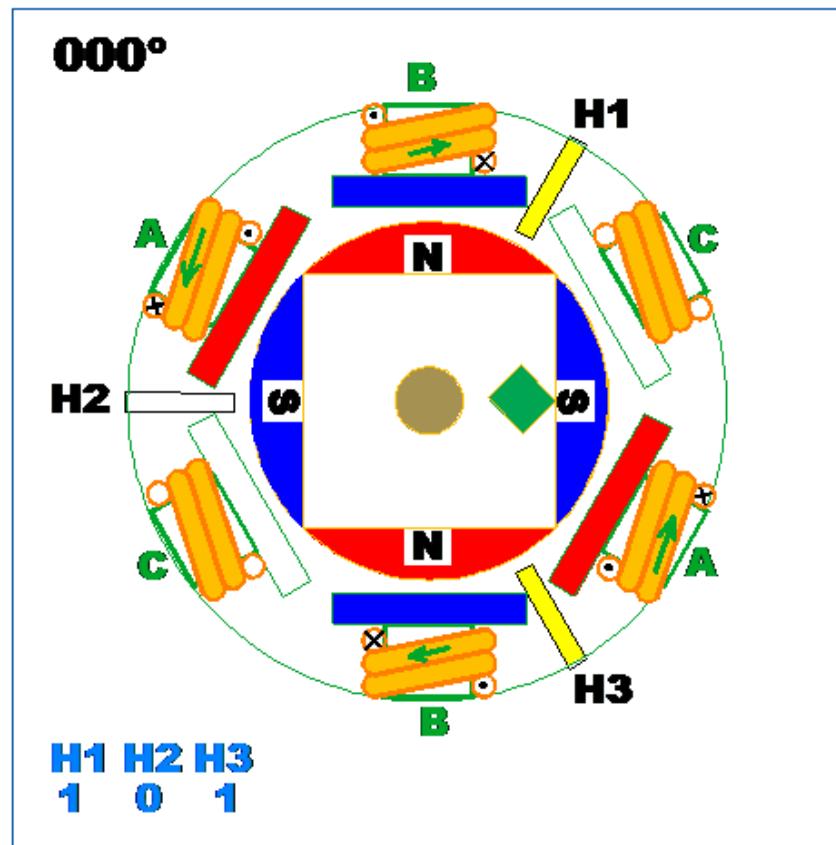
# Sensor Example: Hall Effect Sensor

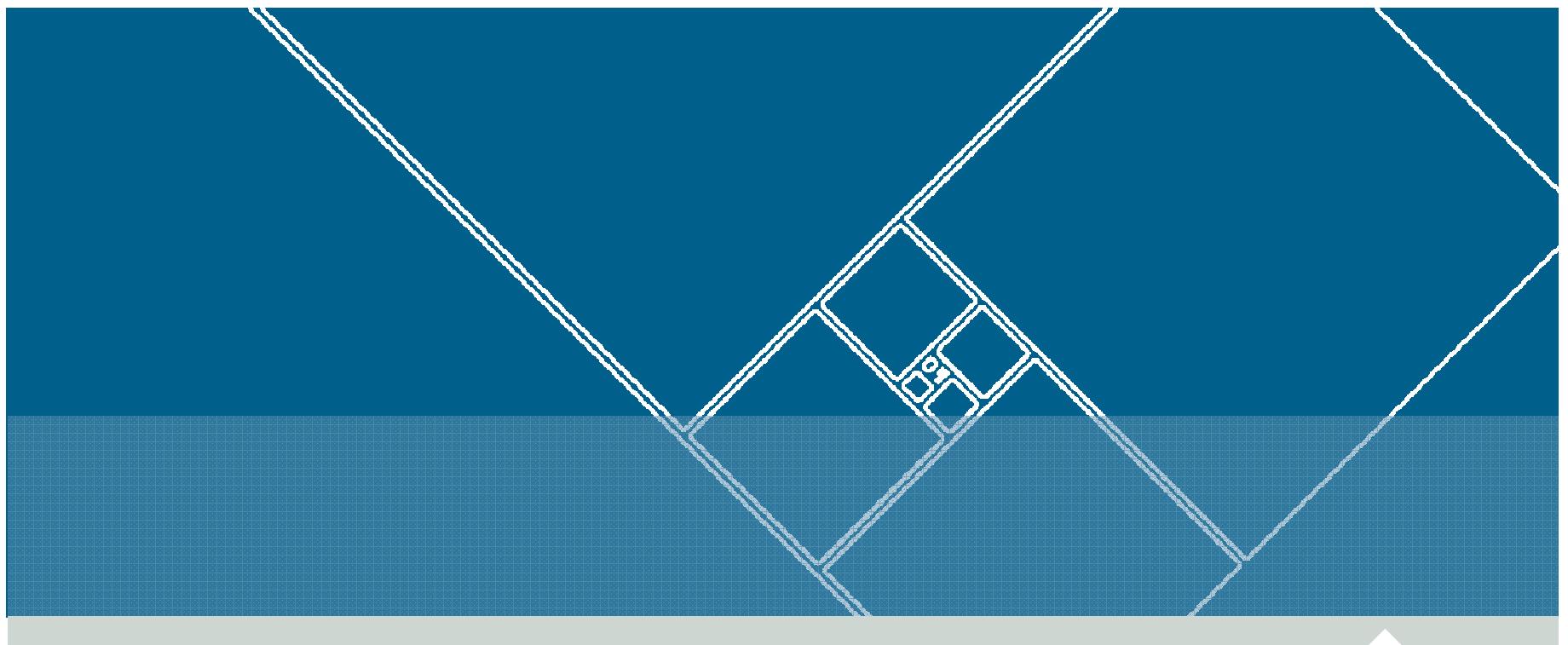
- ▶ Hall effect sensor is a transducer that varies its output voltage in response to changes in magnetic field
- ▶ Hall sensors are used for proximity switching, positioning, speed detection and current sensing applications
- ▶ In this case, hall sensors are used in On/Off mode



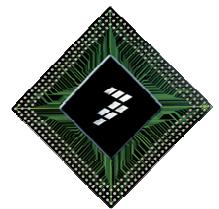
**Everytime a  
magnetic field is  
sensed, a change in  
voltage can be  
detected**

# Putting All Together

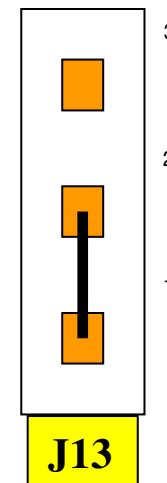
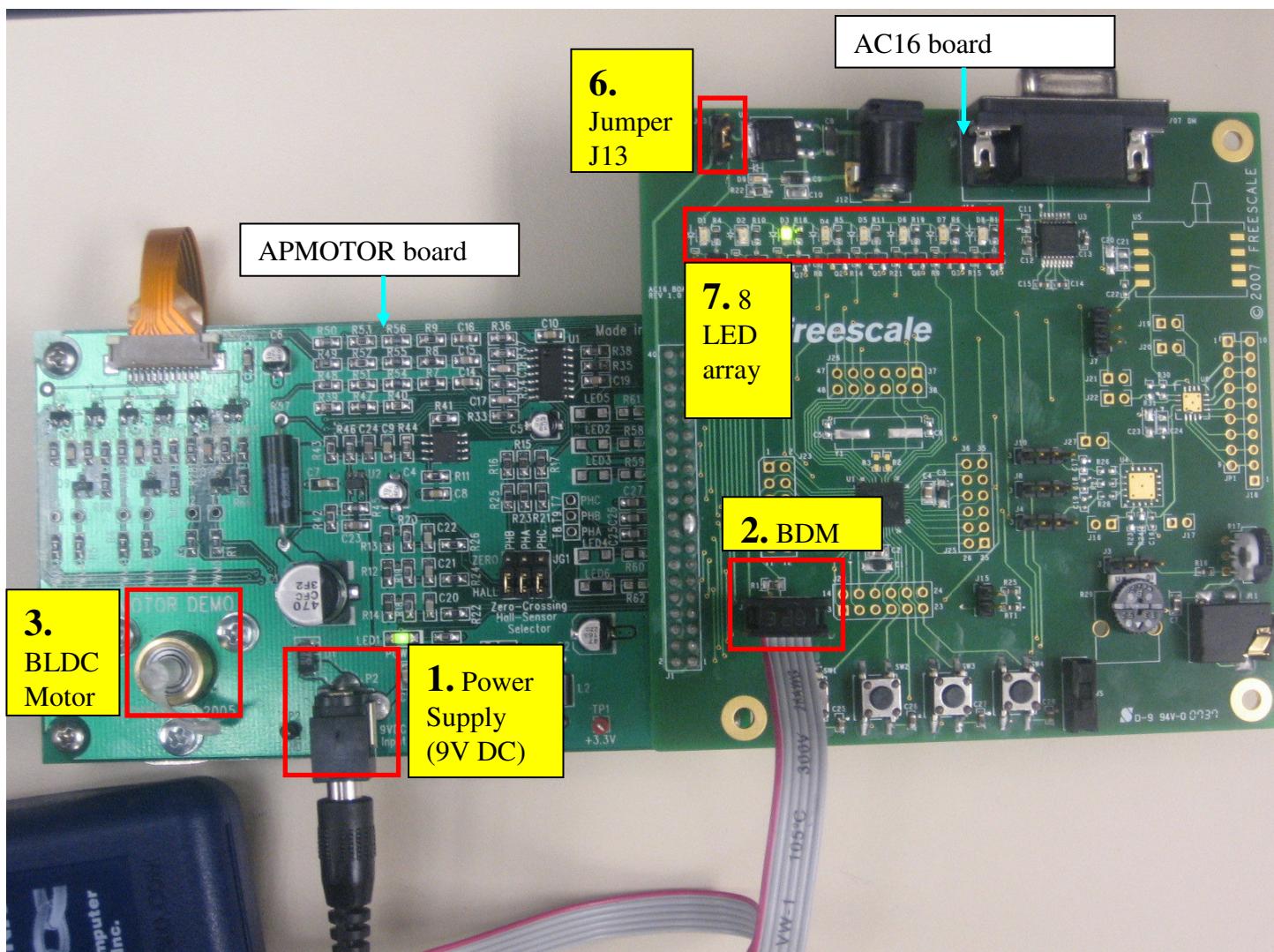




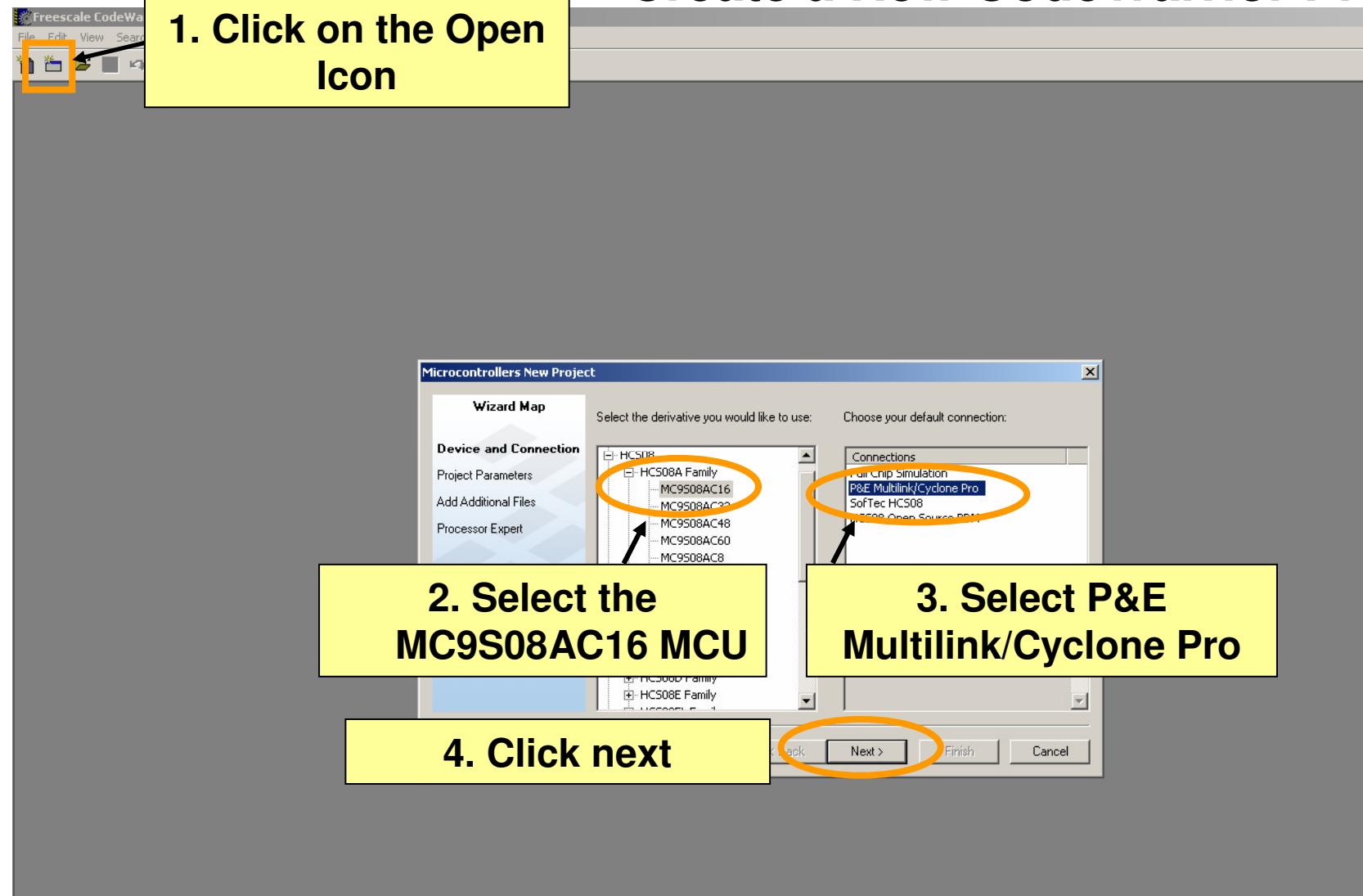
# Lab1



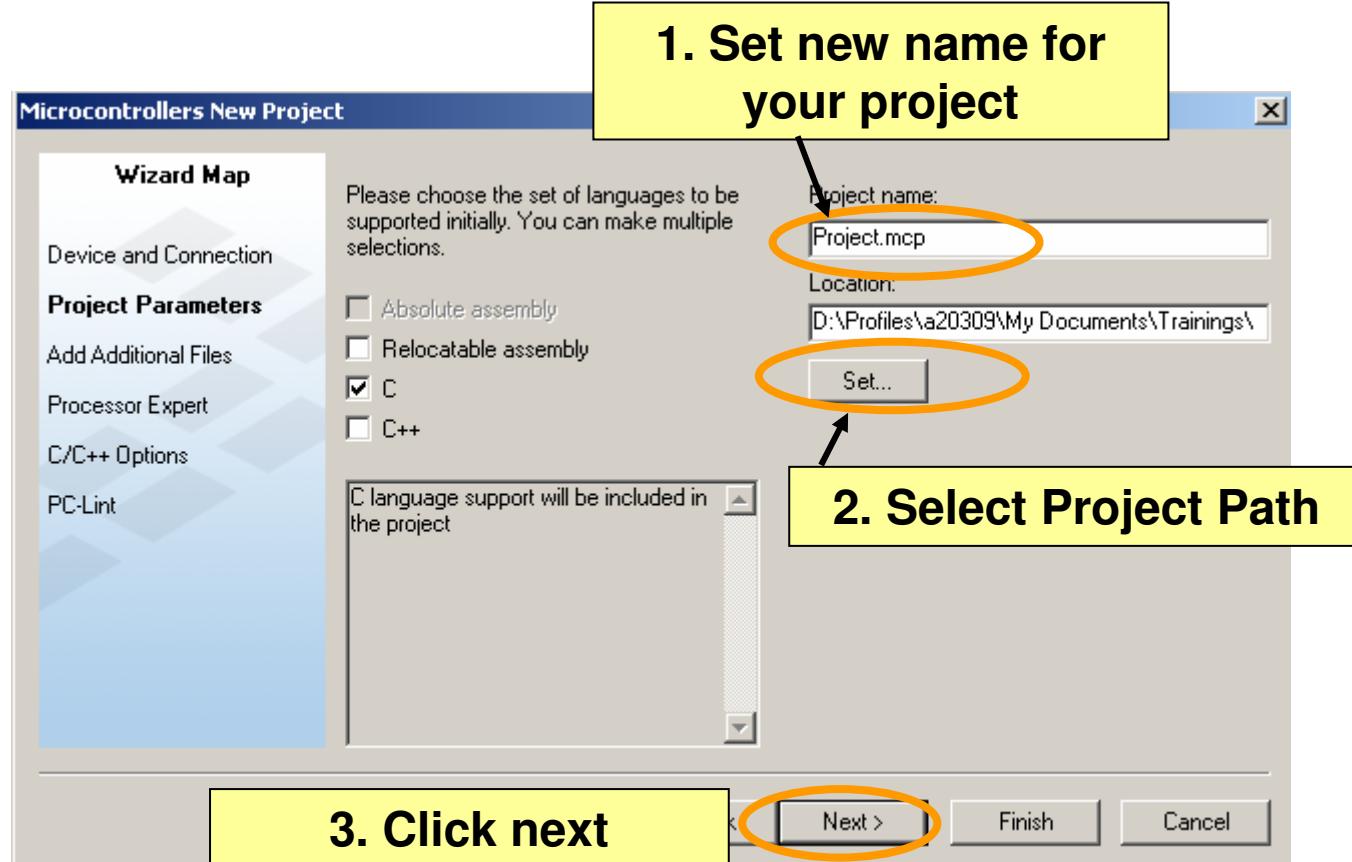
# How to Set Up the Boards



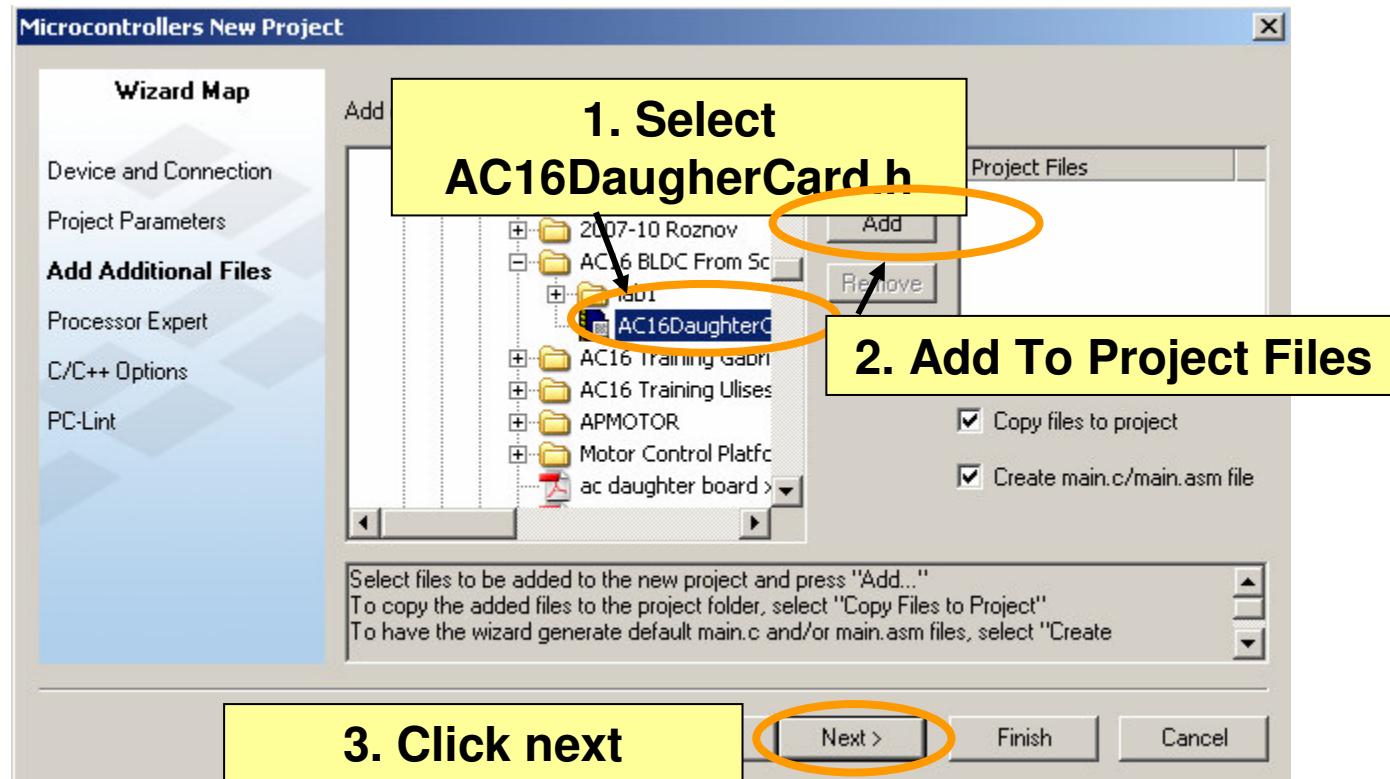
# Create a New CodeWarrior Project



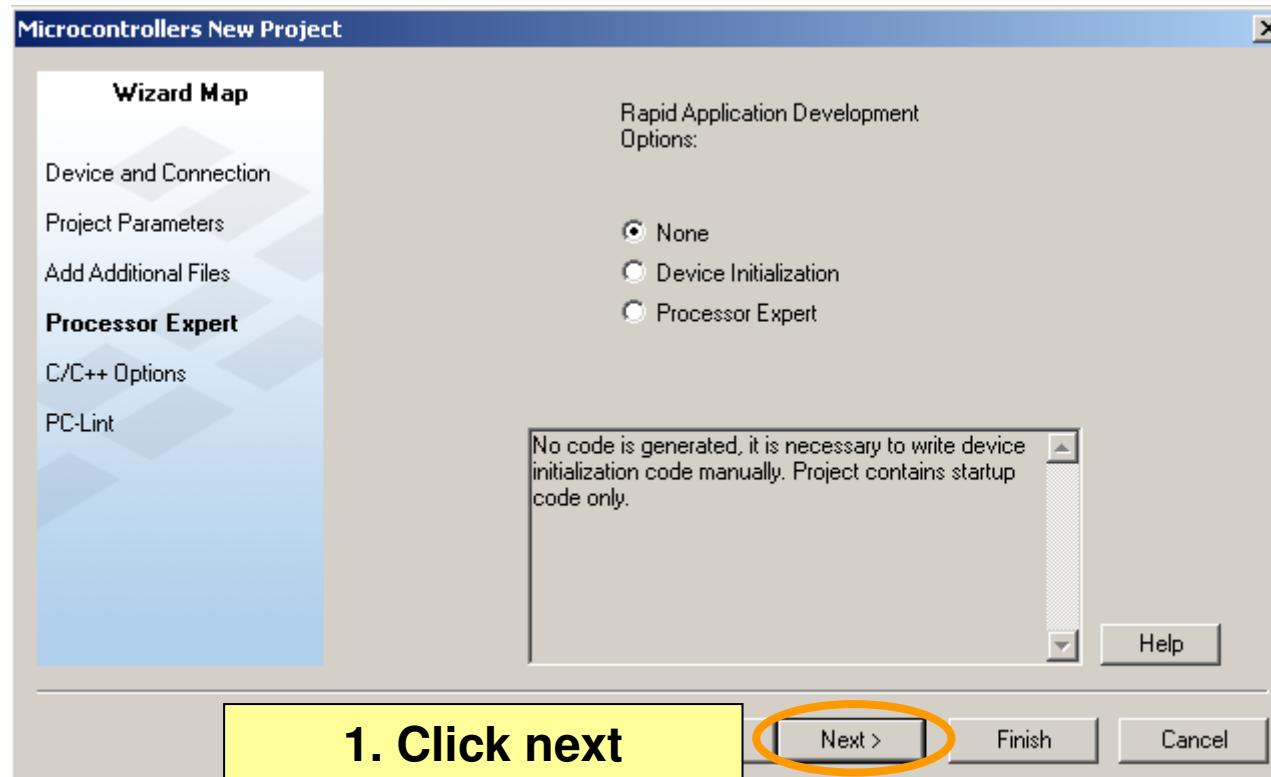
# Name Your CodeWarrior Project



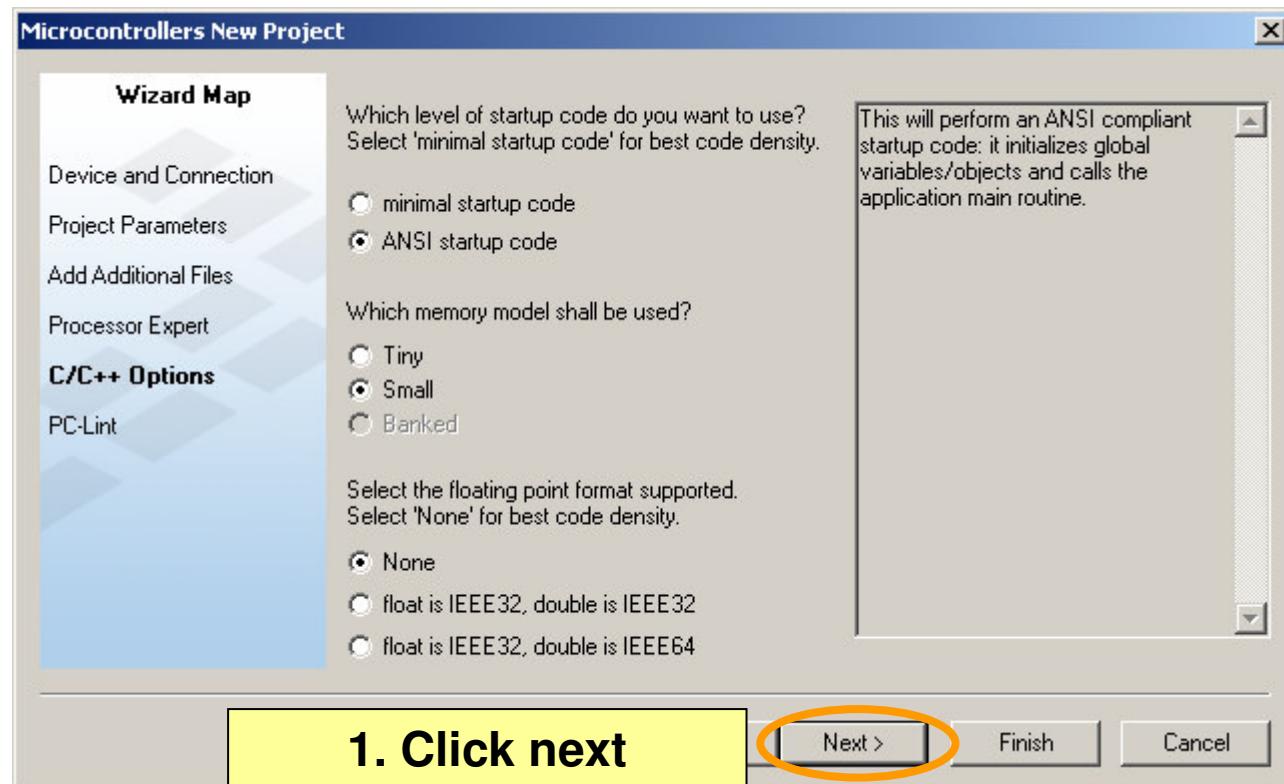
# Add Additional Files



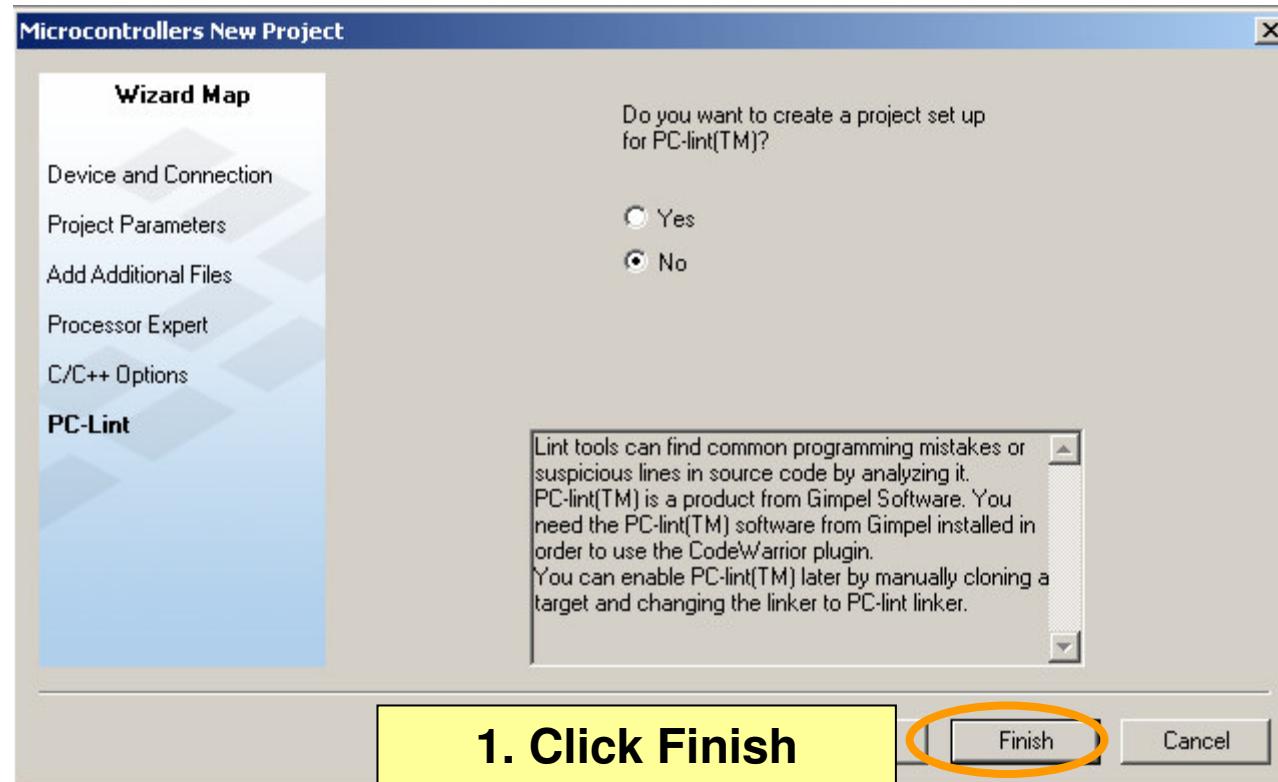
# Processor Expert



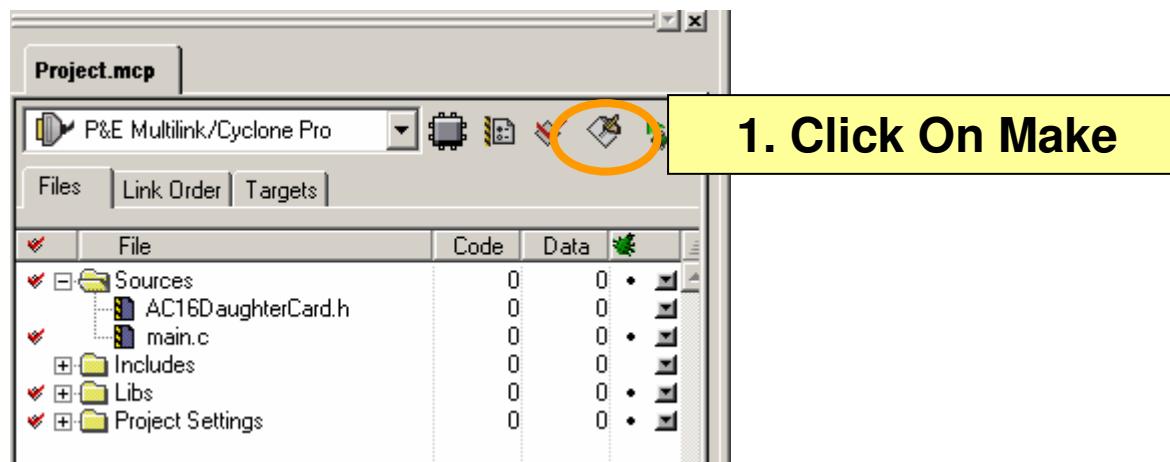
# C Options

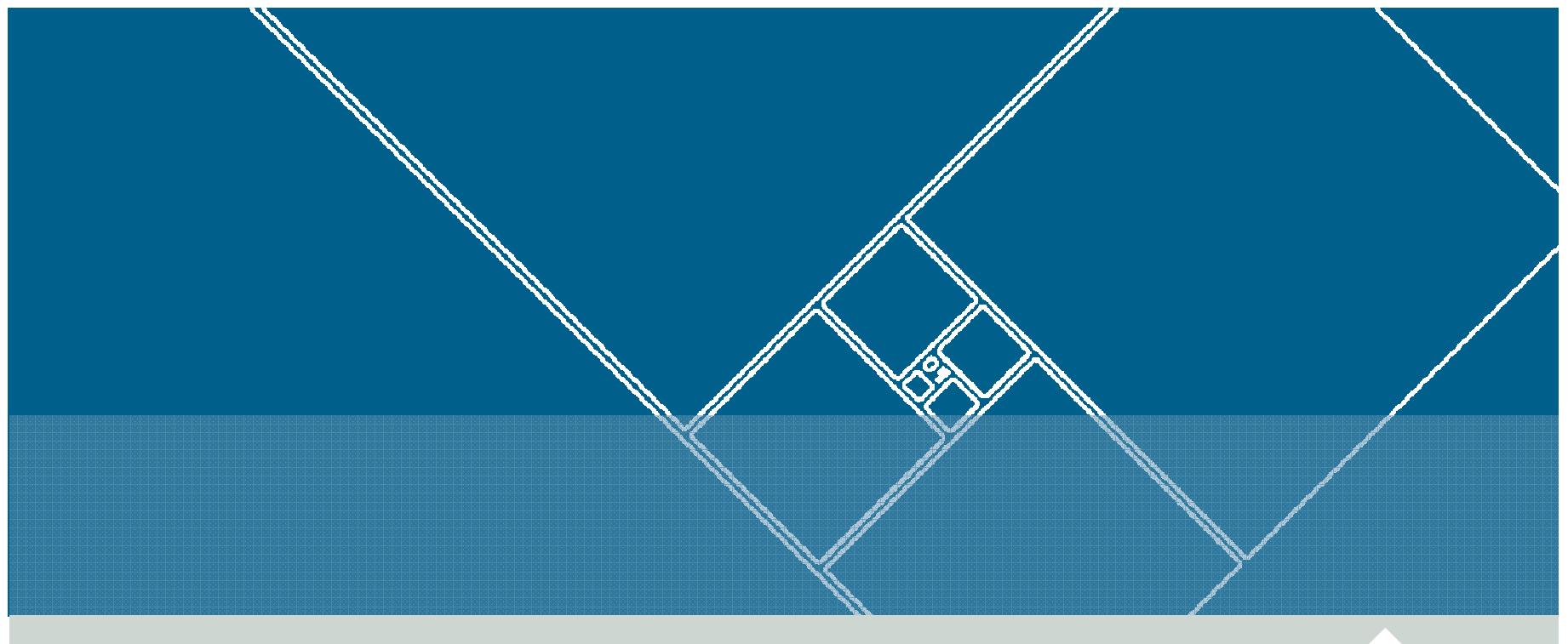


# PC-Lint Options

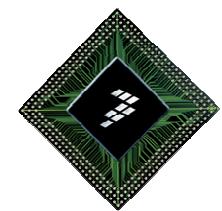


# New Project Set Up





## Commutation Table & Knowing Position with Hall Effect sensors



# Necessity of Knowing the Position

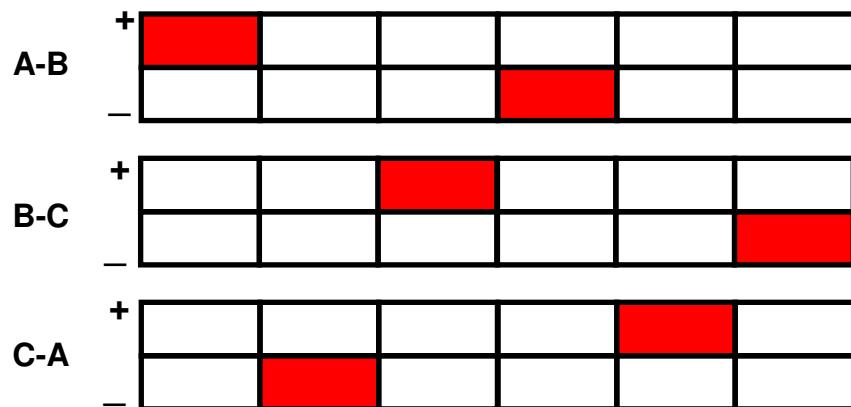
- ▶ To spin 3-phase BLDC motor:
  - Detect position/commutation
  - Read commutation table
  - Mask and swap phases

**It is important to know the rotor position in order to maintain the rotating magnetic field**

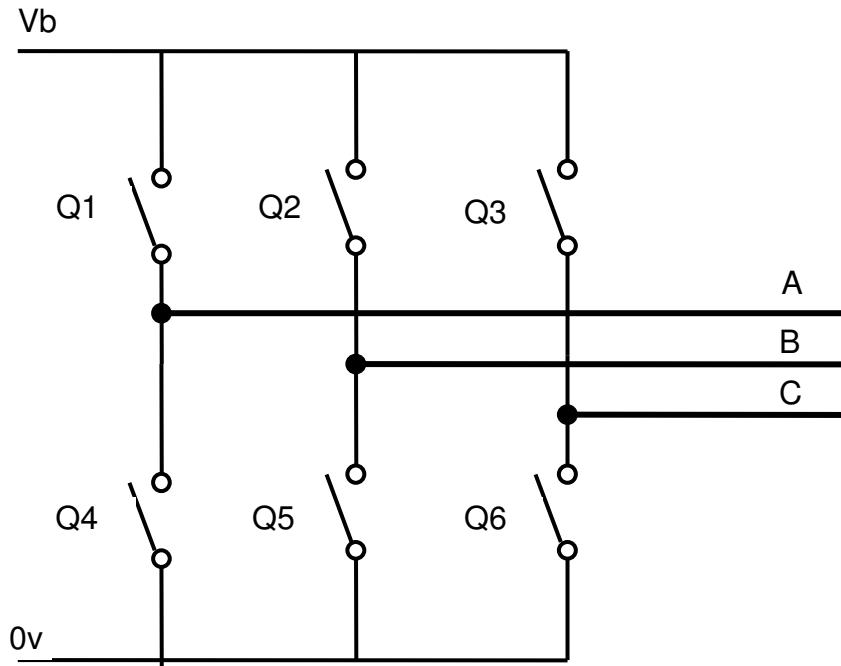
**Signal sequence diagram for the hall sensors**



**Supplied motor voltage**



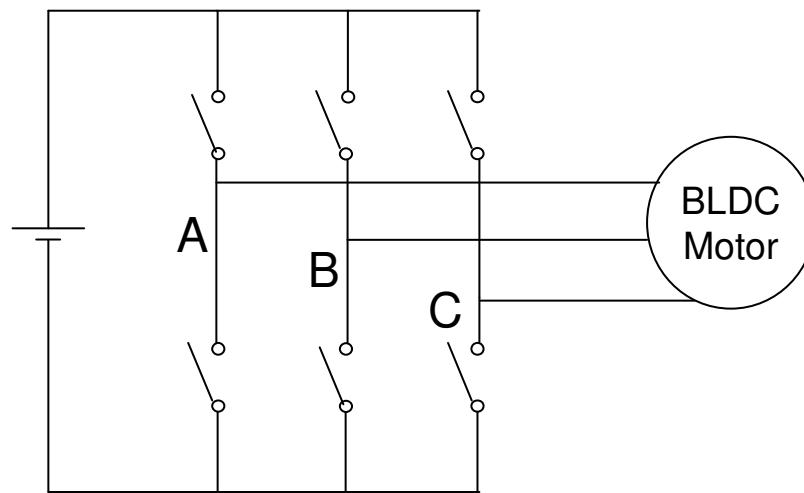
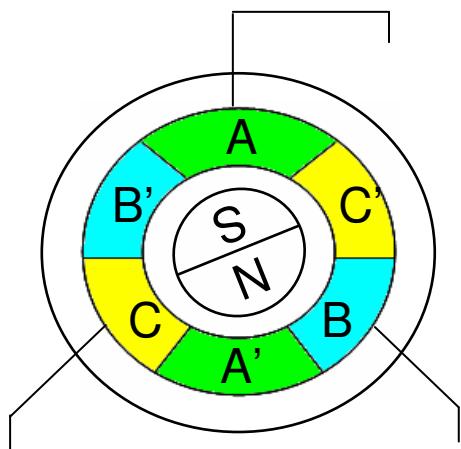
# 3-Phase Inverter



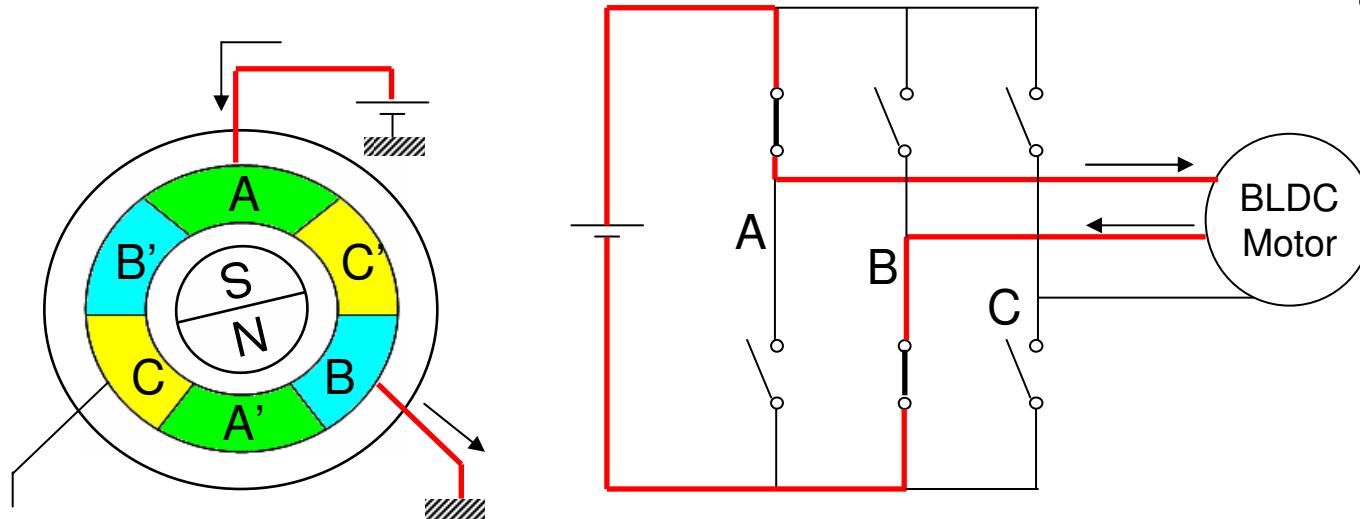
**With the 3-phase inverter, you can control which phases need to be fed in order to turn the motor**

**Q1, Q2 and Q3 is where the current goes in the motor and Q4, Q5 and Q6 is where the current goes out of the motor**

# Control of 3-Phase Inverter Determined on the Hall Sensor Position

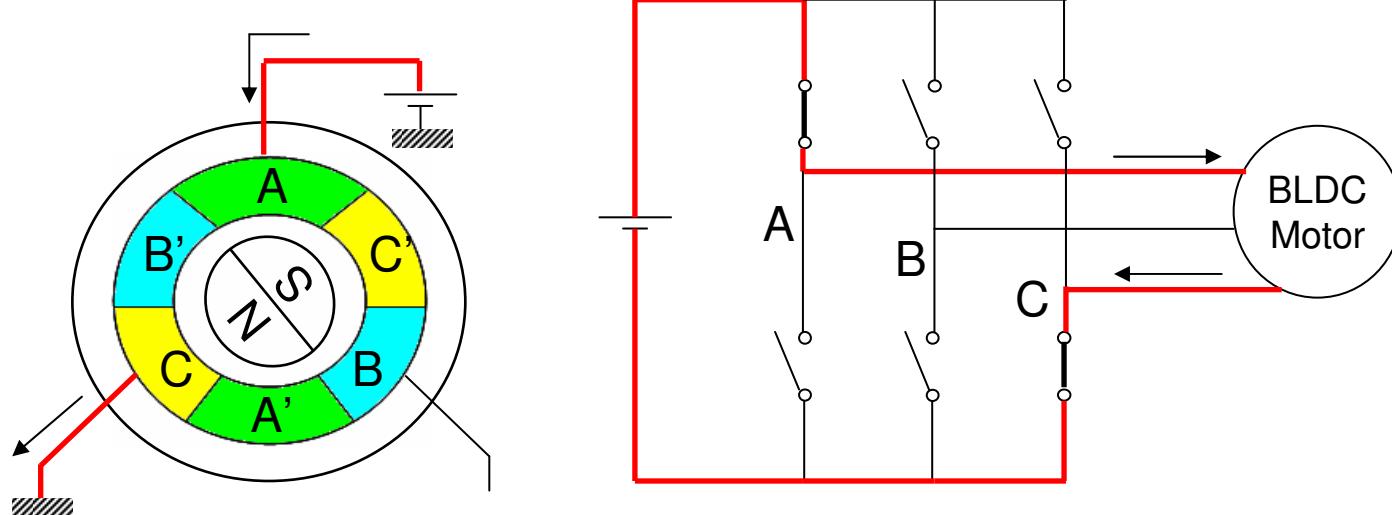


# Control of 3-Phase Inverter Determined on the Hall Sensor Position



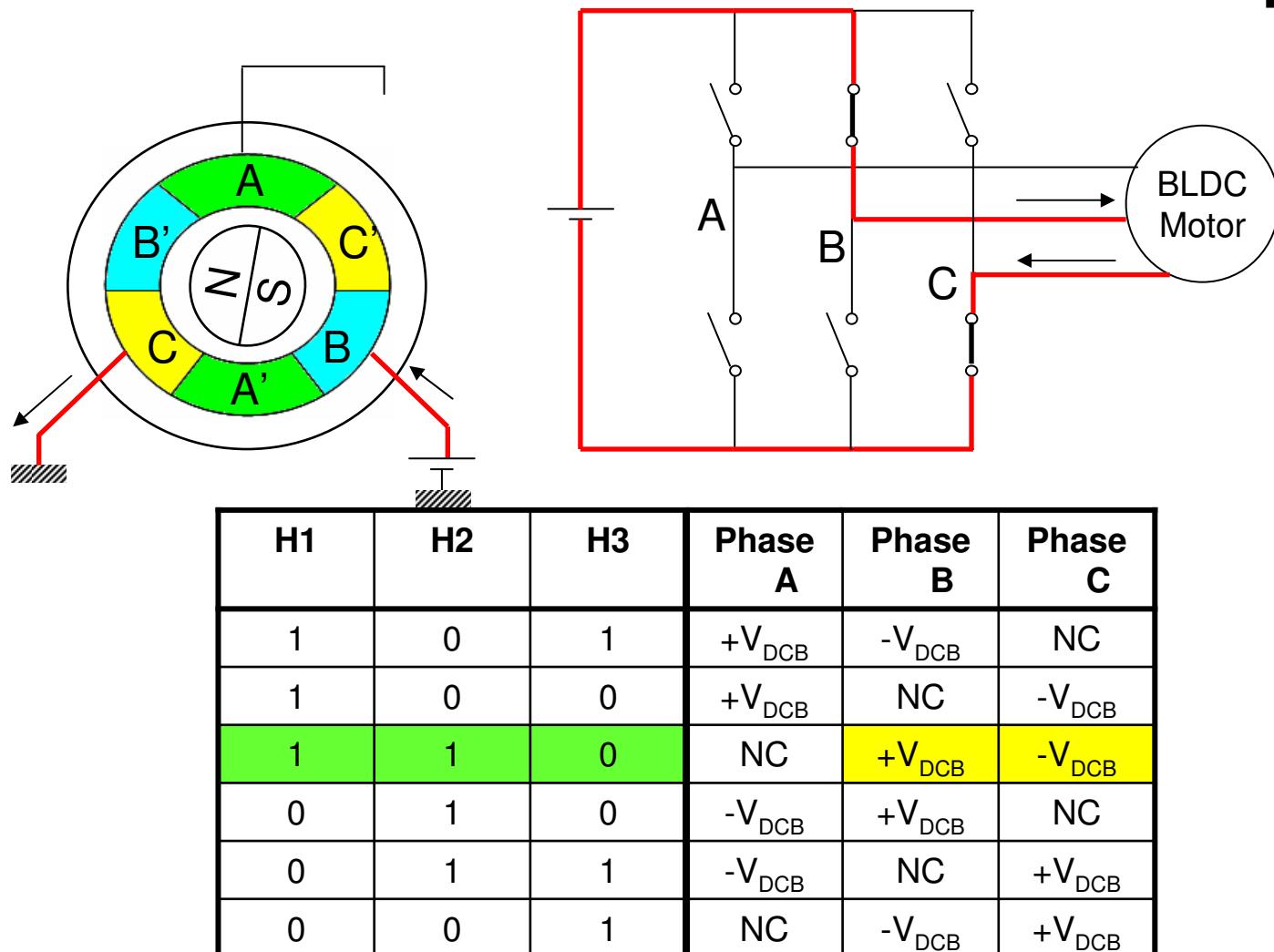
H1	H2	H3	Phase A	Phase B	Phase C
1	0	1	+V <sub>DCB</sub>	-V <sub>DCB</sub>	NC
1	0	0	+V <sub>DCB</sub>	NC	-V <sub>DCB</sub>
1	1	0	NC	+V <sub>DCB</sub>	-V <sub>DCB</sub>
0	1	0	-V <sub>DCB</sub>	+V <sub>DCB</sub>	NC
0	1	1	-V <sub>DCB</sub>	NC	+V <sub>DCB</sub>
0	0	1	NC	-V <sub>DCB</sub>	+V <sub>DCB</sub>

# Control of 3-Phase Inverter Determined on the Hall Sensor Position

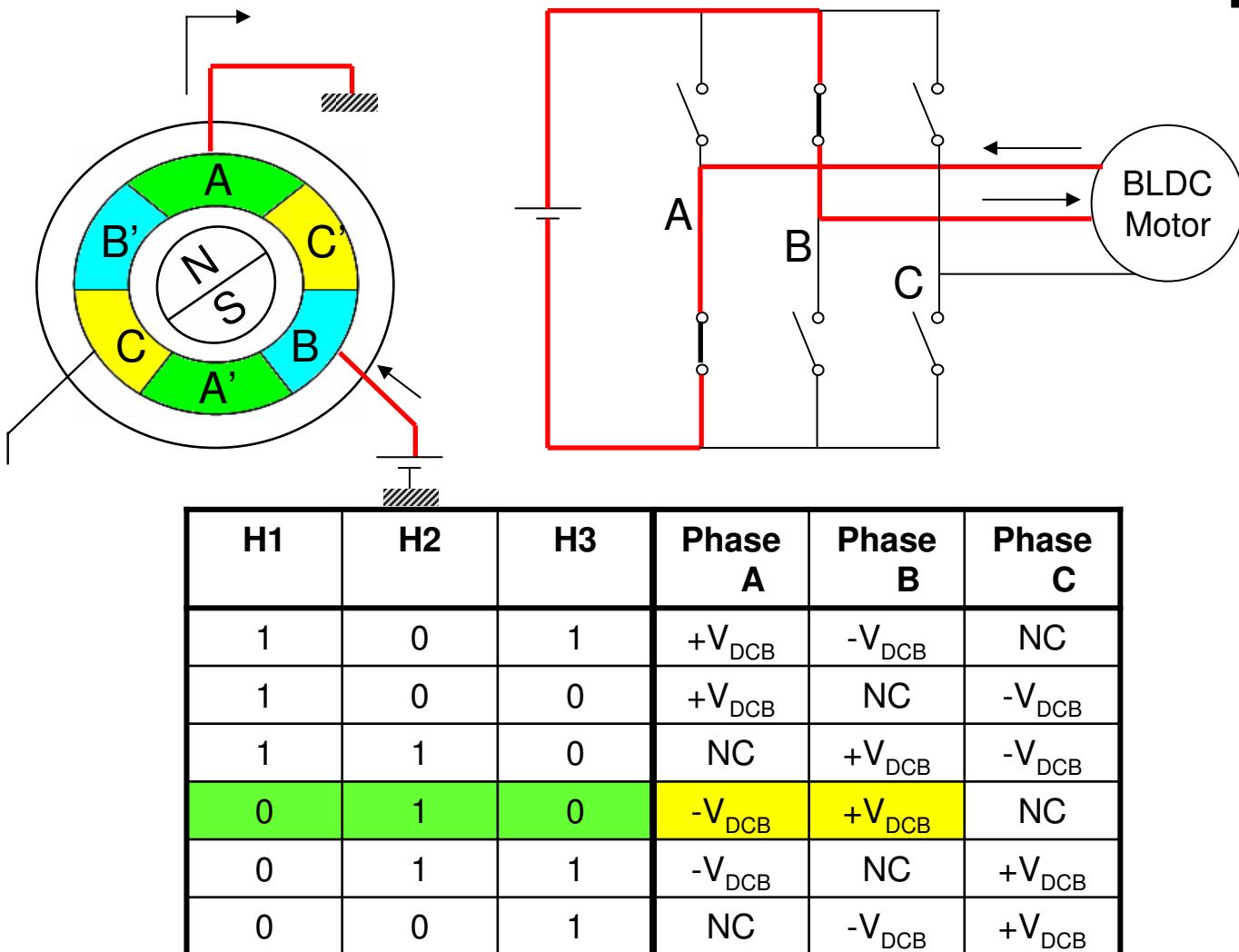


H1	H2	H3	Phase A	Phase B	Phase C
1	0	1	+V <sub>DCB</sub>	-V <sub>DCB</sub>	NC
1	0	0	+V <sub>DCB</sub>	NC	-V <sub>DCB</sub>
1	1	0	NC	+V <sub>DCB</sub>	-V <sub>DCB</sub>
0	1	0	-V <sub>DCB</sub>	+V <sub>DCB</sub>	NC
0	1	1	-V <sub>DCB</sub>	NC	+V <sub>DCB</sub>
0	0	1	NC	-V <sub>DCB</sub>	+V <sub>DCB</sub>

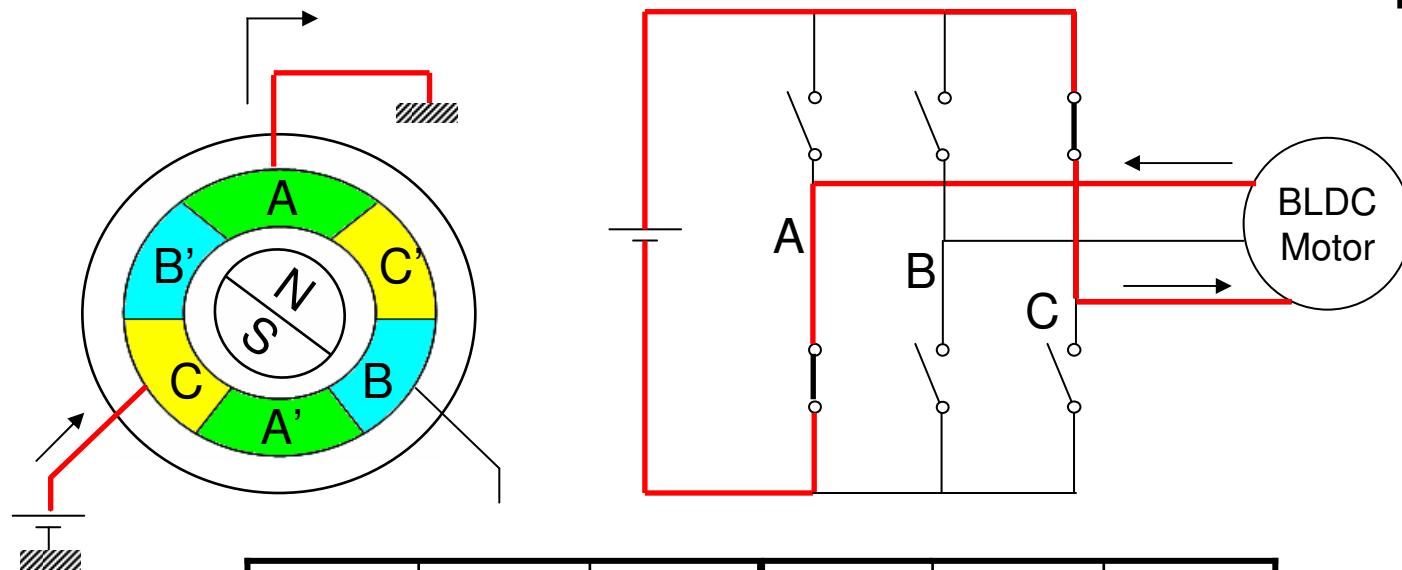
# Control of 3-Phase Inverter Determined on the Hall Sensor Position



# Control of 3-Phase Inverter Determined on the Hall Sensor Position

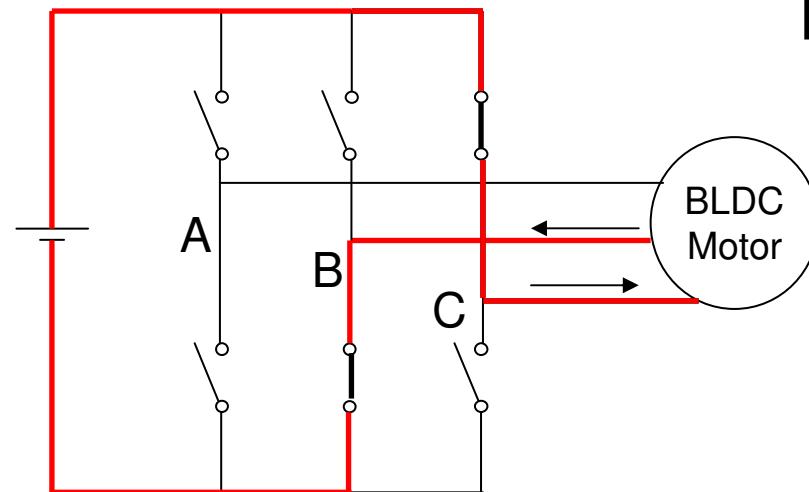
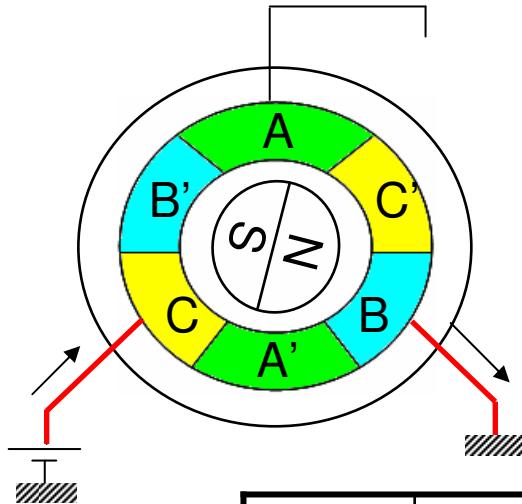


# Control of 3-Phase Inverter Determined on the Hall Sensor Position



H1	H2	H3	Phase A	Phase B	Phase C
1	0	1	+V <sub>DCB</sub>	-V <sub>DCB</sub>	NC
1	0	0	+V <sub>DCB</sub>	NC	-V <sub>DCB</sub>
1	1	0	NC	+V <sub>DCB</sub>	-V <sub>DCB</sub>
0	1	0	-V <sub>DCB</sub>	+V <sub>DCB</sub>	NC
0	1	1	-V <sub>DCB</sub>	NC	+V <sub>DCB</sub>
0	0	1	NC	-V <sub>DCB</sub>	+V <sub>DCB</sub>

# Control of 3-Phase Inverter Determined on the Hall Sensor Position

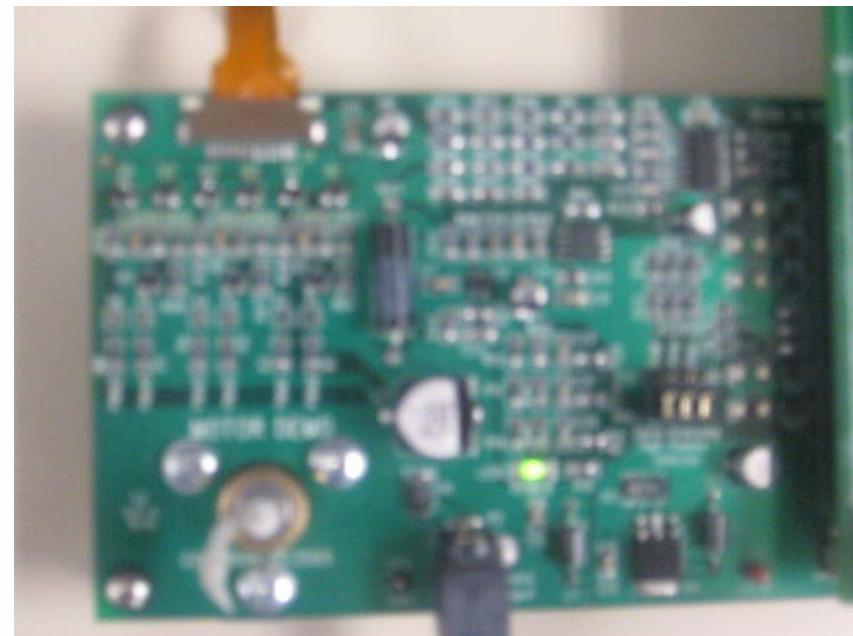


H1	H2	H3	Phase A	Phase B	Phase C
1	0	1	+V <sub>DCB</sub>	-V <sub>DCB</sub>	NC
1	0	0	+V <sub>DCB</sub>	NC	-V <sub>DCB</sub>
1	1	0	NC	+V <sub>DCB</sub>	-V <sub>DCB</sub>
0	1	0	-V <sub>DCB</sub>	+V <sub>DCB</sub>	NC
0	1	1	-V <sub>DCB</sub>	NC	+V <sub>DCB</sub>
0	0	1	NC	-V <sub>DCB</sub>	+V <sub>DCB</sub>

- ▶ Make a program that moves the motor in the clockwise direction
  - On/Off transistors

## TO DO:

- Enable Switch1 to enable commutations
- Enable 3-Phase Inverter
- LEDs will still reflect HALL Effect sensors
- Each time Switch1 is pressed, we will advance one step in the commutation table
- Commutation table will tell us which transistors to turn on
- When Switch1 is not pressed, turn OFF transistors



# Import Table Add Variables, Enable Switch1, Enable Inverter

```
extern unsigned char table_rotate[8];
unsigned char value;
unsigned char commutation;
void main(void) {

    EnableInterrupts; /* enable interrupts */
    /* include your code here */
    ENABLESWITCH(1);
    ENABLELED(1);
    ENABLELED(2);
    ENABLELED(3);
    ENABLE3PHASEINVERTER();
    for(;;) {
```

# Wait for Switch1 to be Pressed

```
for(;;) {  
    __RESET_WATCHDOG(); /* feeds the dog */  
    LED1_PIN = HALL_1;  
    LED2_PIN = HALL_2;  
    LED3_PIN = HALL_3;  
    if(!SW1_PIN)  
    {  
  
    }  
}
```

# Once Pressed, Advance Counter, Commute

```
for(;;) {
    __RESET_WATCHDOG(); /* feeds the dog */
    LED1_PIN = HALL_1;
    LED2_PIN = HALL_2;
    LED3_PIN = HALL_3;
    if(!SW1_PIN)
    {
        value++;
        if(value>=7) value = 1;
        commutation = table_rotate[value];
        if(commutation & Q1_MASK) Q1 = 1;
        if(commutation & Q4_MASK) Q4 = 1;
        if(commutation & Q2_MASK) Q2 = 1;
        if(commutation & Q5_MASK) Q5 = 1;
        if(commutation & Q3_MASK) Q3 = 1;
        if(commutation & Q6_MASK) Q6 = 1;
    }
}
```

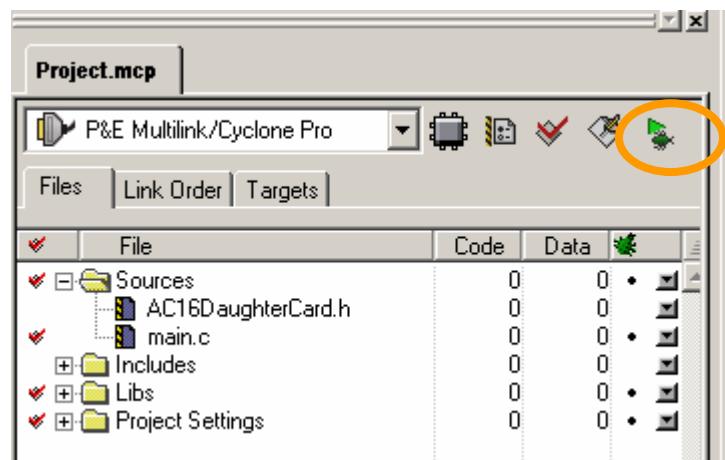
# Wait for Switch to be Released

```
if(commutation & Q3_MASK) Q3 = 1;  
if(commutation & Q6_MASK) Q6 = 1;  
while(!SW1_PIN)  
{  
    __RESET_WATCHDOG();  
    LED1_PIN = HALL_1;  
    LED2_PIN = HALL_2;  
    LED3_PIN = HALL_3;  
}  
}
```

TURNOFFTRANSISTORS();

IT IS IMPORTANT TO  
TURN OFF  
TRANSISTORS!

# Download and Run Code



1. Click On Run

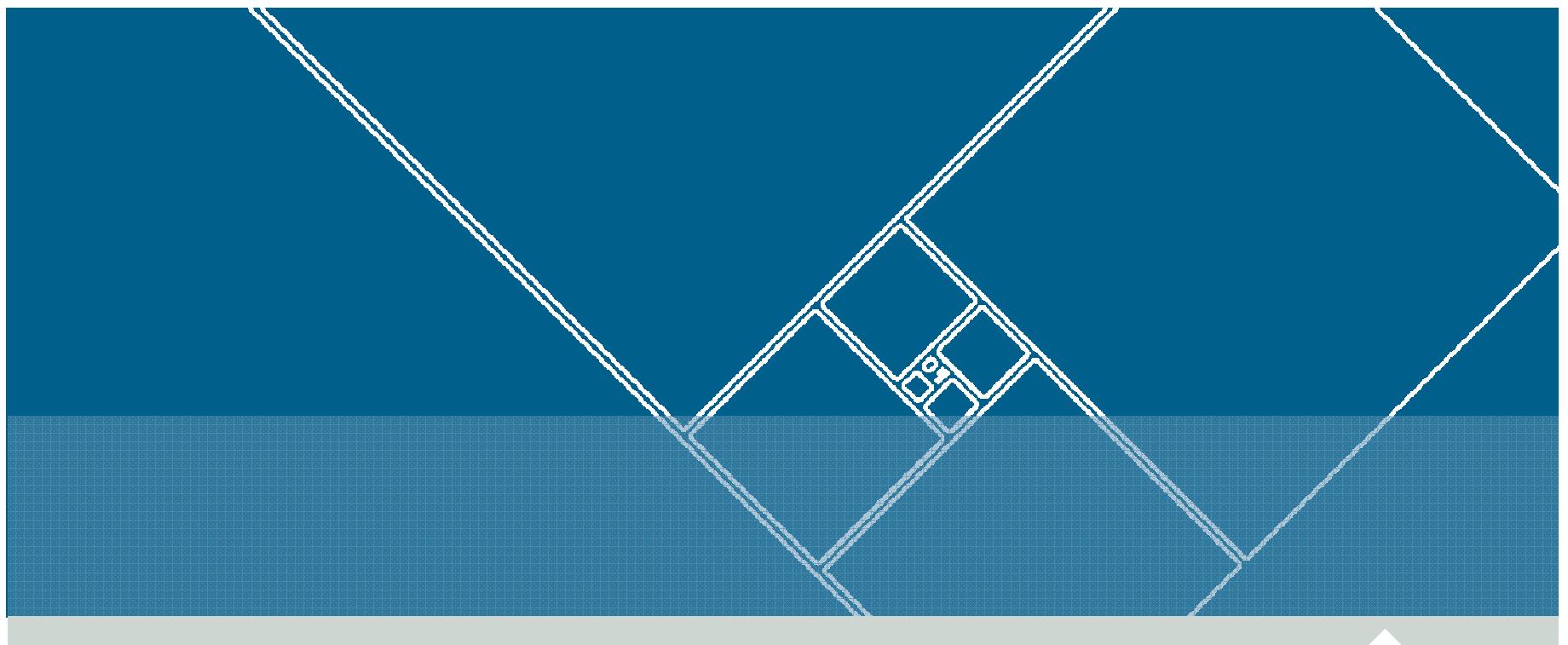


2. Click On Connect on the Debugger

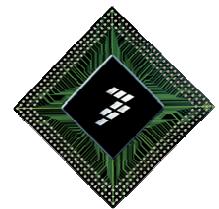


3. Click On Yes To Reprogram the MCU





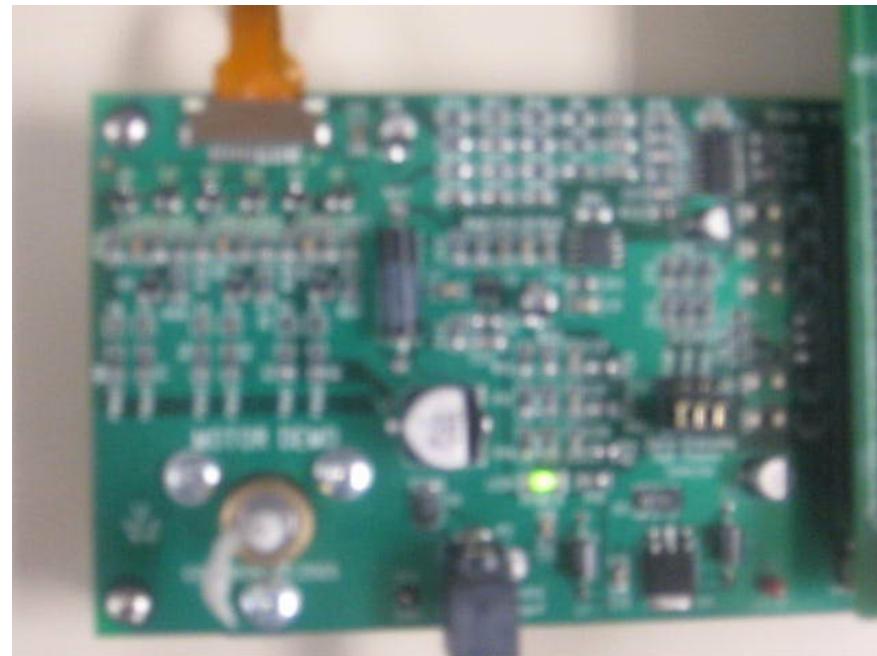
## Lab2



- ▶ Make a program that move the motor in clockwise direction
  - On/Off transistors

### TO DO:

- Enable Switch5 to enable commutations
- Check Hall Effect sensors to evaluate which commutation state motor is in
- When Hall Effect sensors changes state, transistors will commute



# Add Variables, Enable Switch5

```
unsigned char pasthallsensors;
unsigned char hallsensors;
void main(void) {

    EnableInterrupts; /* enable interrupts */
    /* include your code here */
    ENABLESWITCH(5);
    ENABLELED(1);
    ENABLELED(2);
    ENABLELED(3);
    ENABLE3PHASEINVERTER();

    for(;;) {
```

# Wait for Switch5 to be On

```
for(;;) {  
    __RESET_WATCHDOG(); /* feeds the dog */  
    LED1_PIN = HALL_1;  
    LED2_PIN = HALL_2;  
    LED3_PIN = HALL_3;  
    while(SW5_PIN)  
    {  
  
    }  
    TURNOFFTRANSISTORS();
```

# Once On, Display and Check Hall Effect Sensors

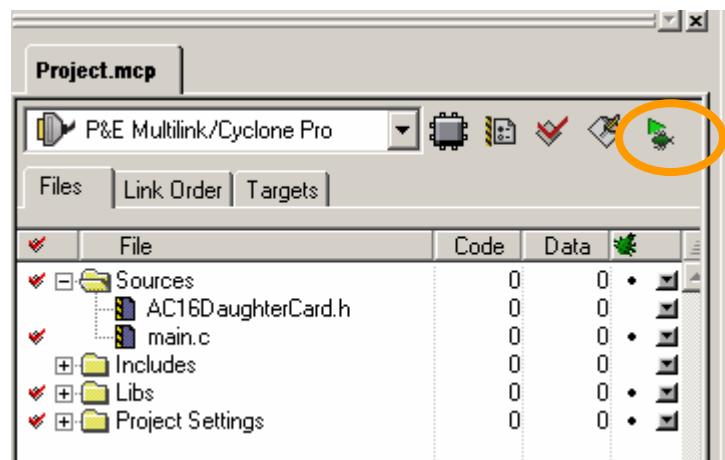
```
while(SW5_PIN)
{
    __RESET_WATCHDOG(); /* feeds the dog */
    LED1_PIN = HALL_1;
    LED2_PIN = HALL_2;
    LED3_PIN = HALL_3;
    hallsensors = 0;
    if(HALL_1) hallsensors |= 0x04;
    if(HALL_2) hallsensors |= 0x02;
    if(HALL_3) hallsensors |= 0x01;
    if(pasthallsensors != hallsensors)
    {
        /* Do something */
    }
}
```

# Once On, Display and Check Hall Effect Sensors

```
if(pasthallhensors != hallsensors)
{
    pasthallhensors = hallsensors;
    value++;
    if(value>=7)  value = 1;
    commutation = table_rotate[value];
TURNOFFTRANSISTORS();
    if(commutation & Q1_MASK) Q1 = 1;
    if(commutation & Q4_MASK) Q4 = 1;
    if(commutation & Q2_MASK) Q2 = 1;
    if(commutation & Q5_MASK) Q5 = 1;
    if(commutation & Q3_MASK) Q3 = 1;
    if(commutation & Q6_MASK) Q6 = 1;
}
```

IT IS IMPORTANT TO  
TURN OFF  
TRANSISTORS!

# Download and Run Code



1. Click On Run



2. Click On Connect on the Debugger



3. Click On Yes To Reprogram the MCU



# Sensorless Sensing

- ▶ Sensors are expensive and take up space
- ▶ Several techniques can be used to determine the motor position/speed without an external device
- ▶ These techniques are based on the electrical characteristics of motors, mainly on their inductance characteristics:

▶ Based on BEMF

- Speed range from 5-10% up to 100% of nominal speed
  - The BEMF must be high enough

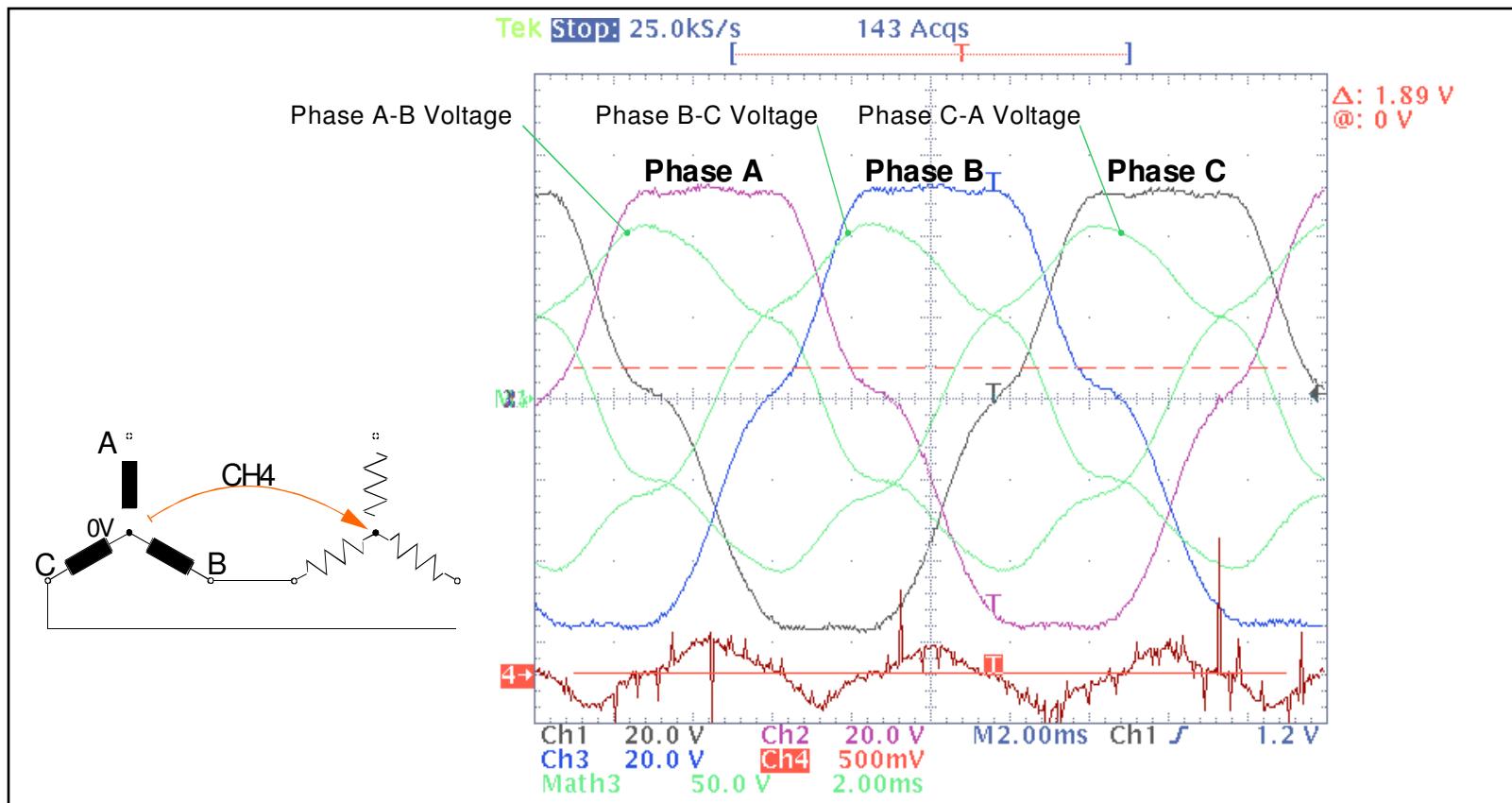
▶ Based on Motor Inductance Saliency

- Speed range from standstill to about 20% of nominal speed

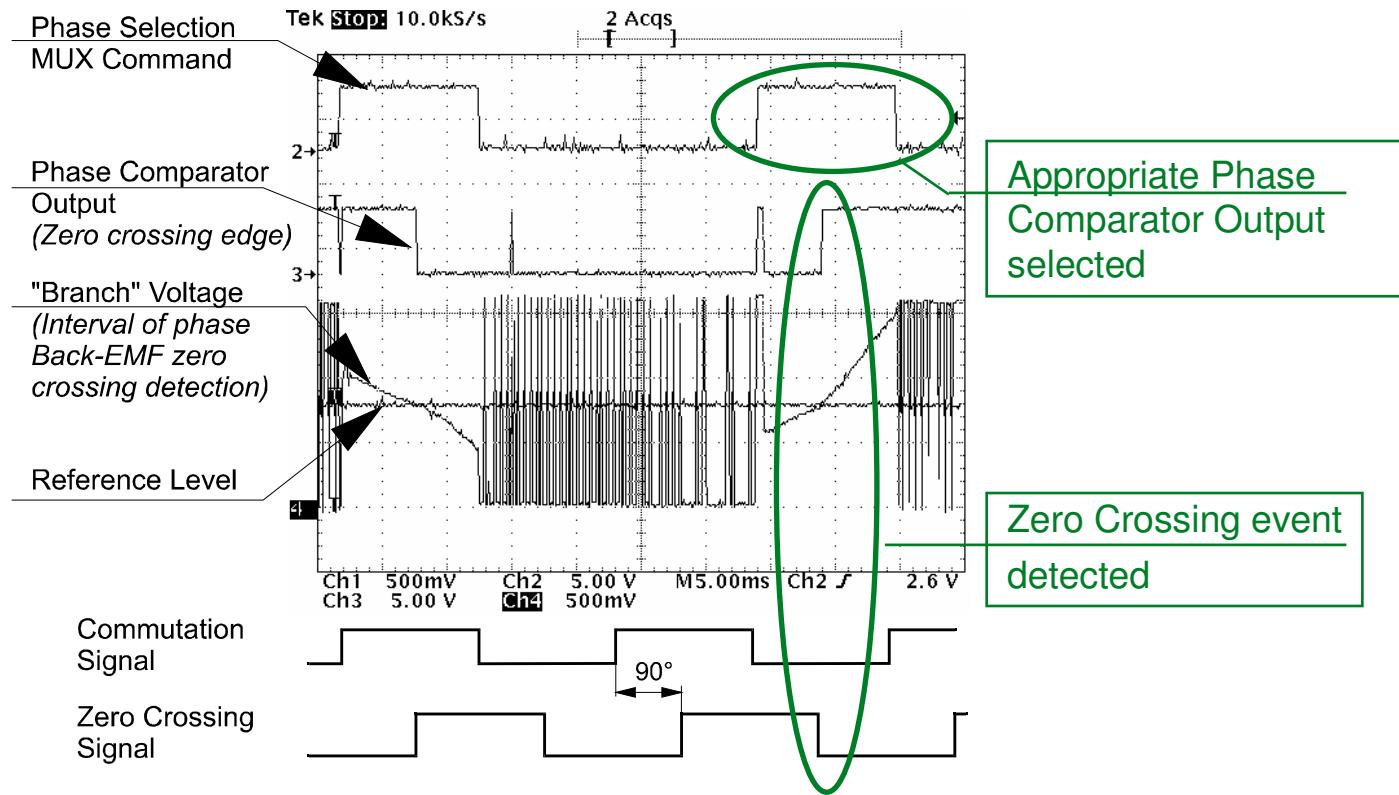
# BEMF

- BEMF is just an acronym for Back Electromagnetic Force
- Back electromagnetic force is a fancy term for the generator characteristics of a motor
- As has been shown not all phases of the motor are on at the same time
- BEMF voltage can be measured on the inactive phases of the motor
- The characteristics of the voltage curve generated by BEMF can tell the position/speed of the motor
- The method that will be exposed is the zero crossing method. When BEMF voltage equals zero, the motor is in a specific position
- By measuring the zero crosses against time, the speed of the motor can be determined

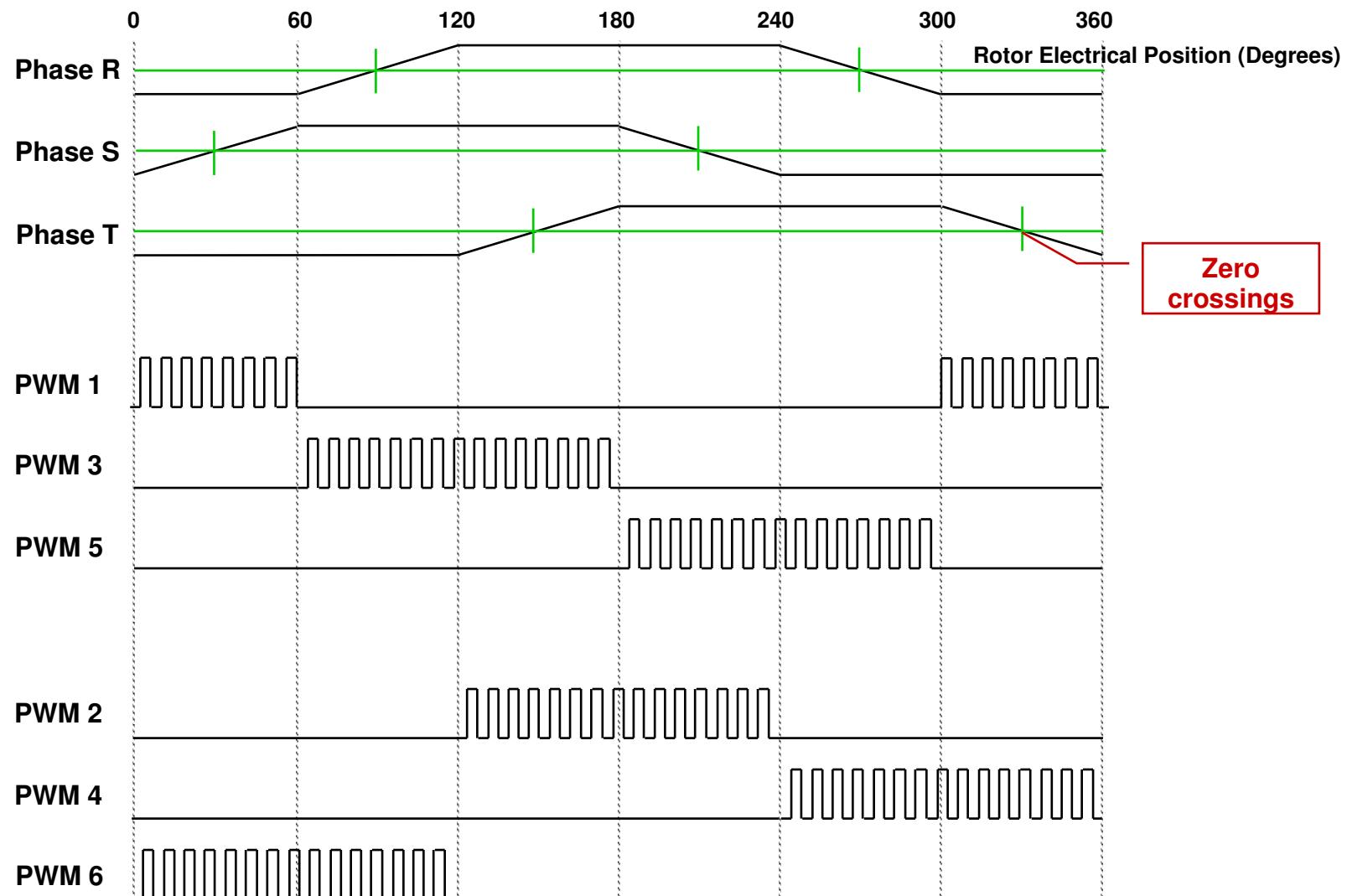
# BLDC Motor Back-EMF Shape



# Sensorless BLDC Motor Control with BEMF Zero-Crossing Detection

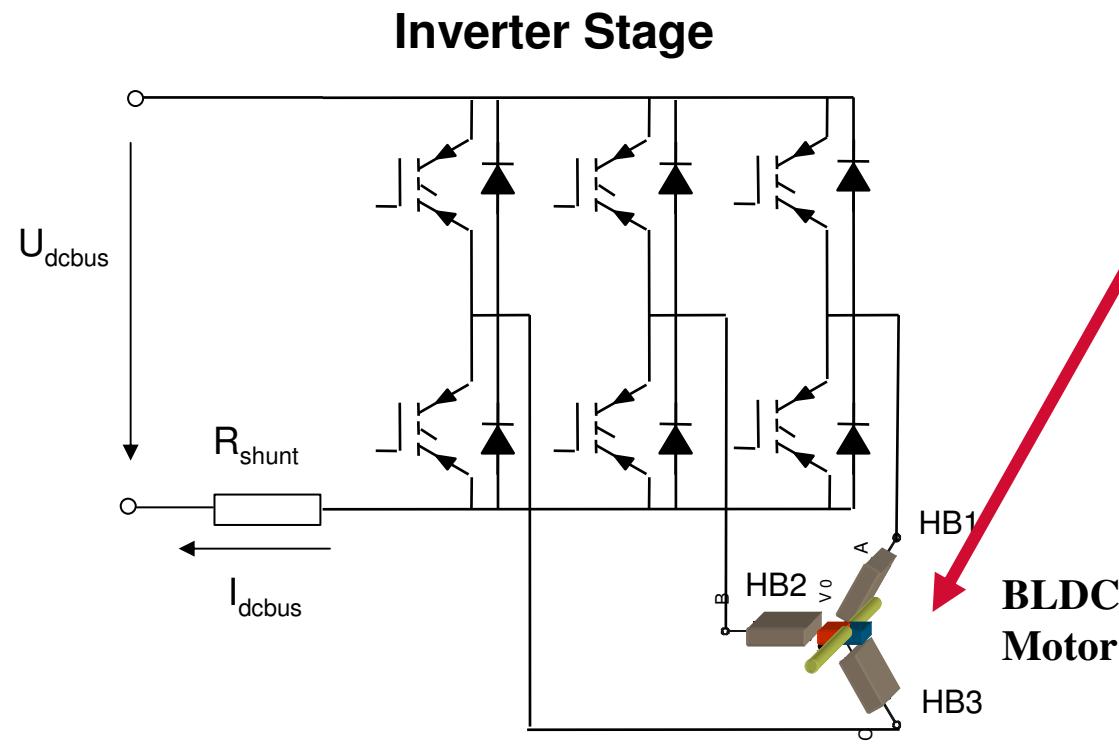


# Sensorless Commutation and BEMF

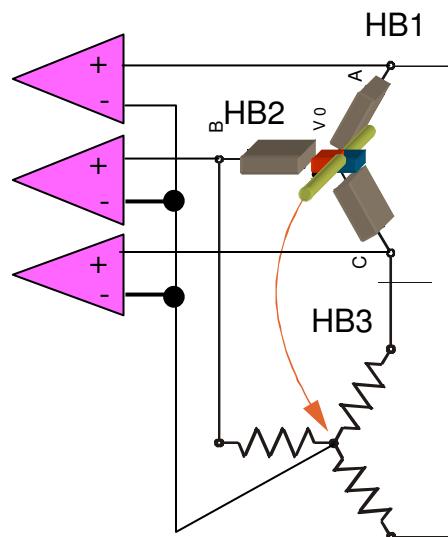


# BLDC Central Point is Not Accessible

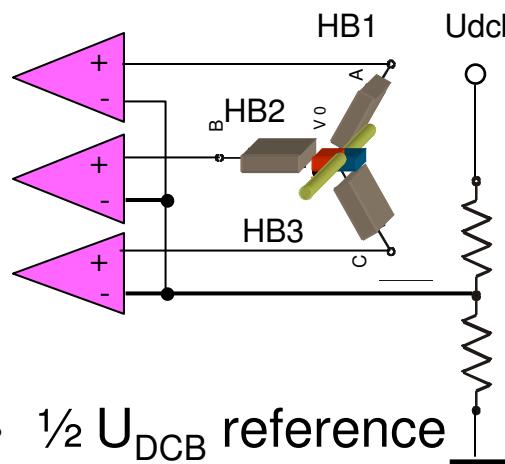
- ▶ 3-phase inverter and DC bus current measurement



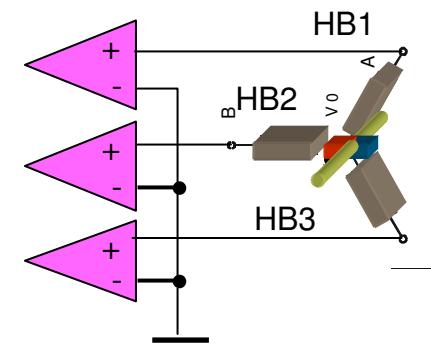
# Zero Crossing Sensing Reference



- Virtual CP reference

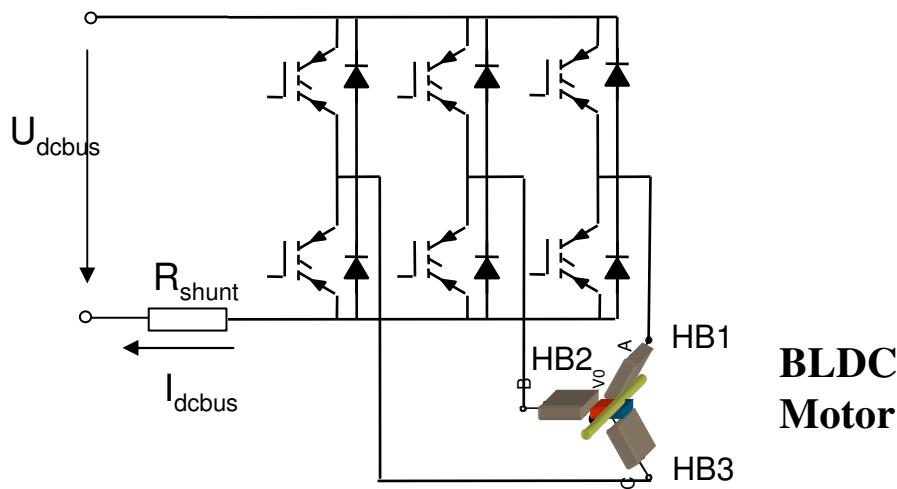


- $\frac{1}{2} U_{DCB}$  reference



- GND reference

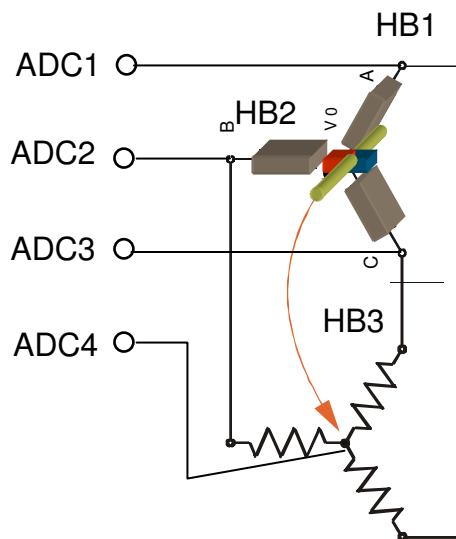
► BLDC Motor central point is not accessible



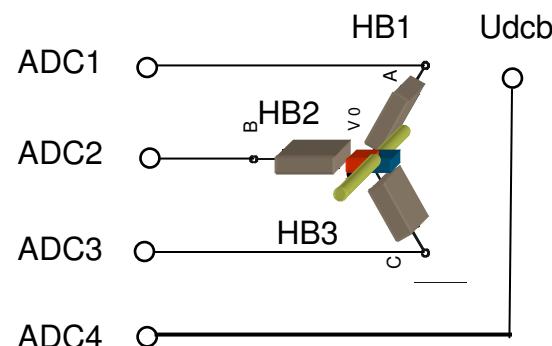
# Zero Crossing Sensing using ADC

- The principle is the same as the HW topology, but more flexible

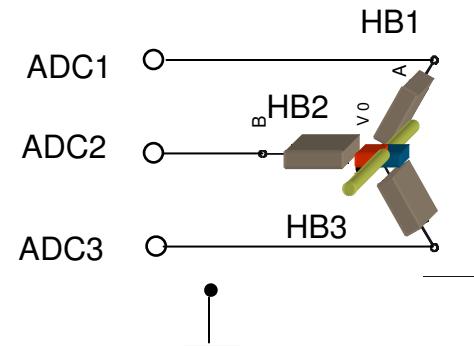
- Virtual CP reference



- $\frac{1}{2} U_{DCB}$  reference

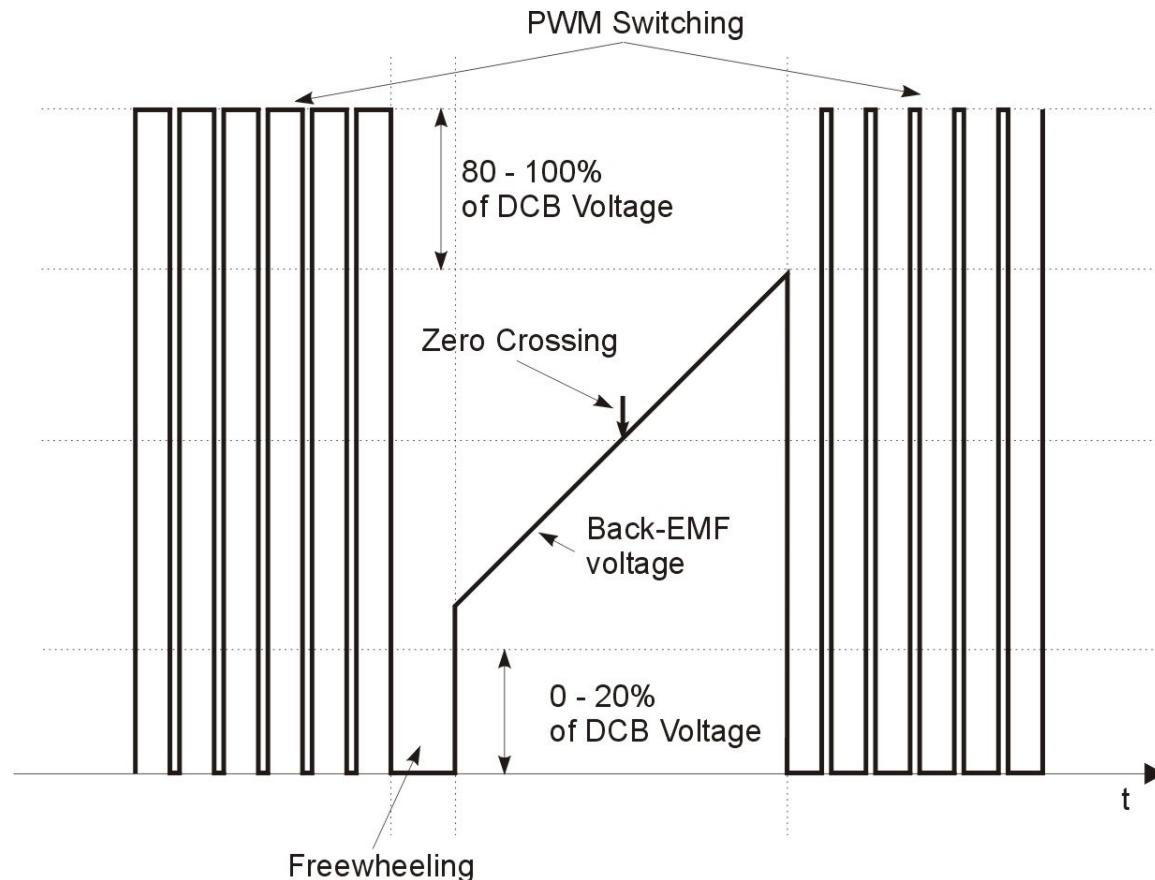


- GND reference

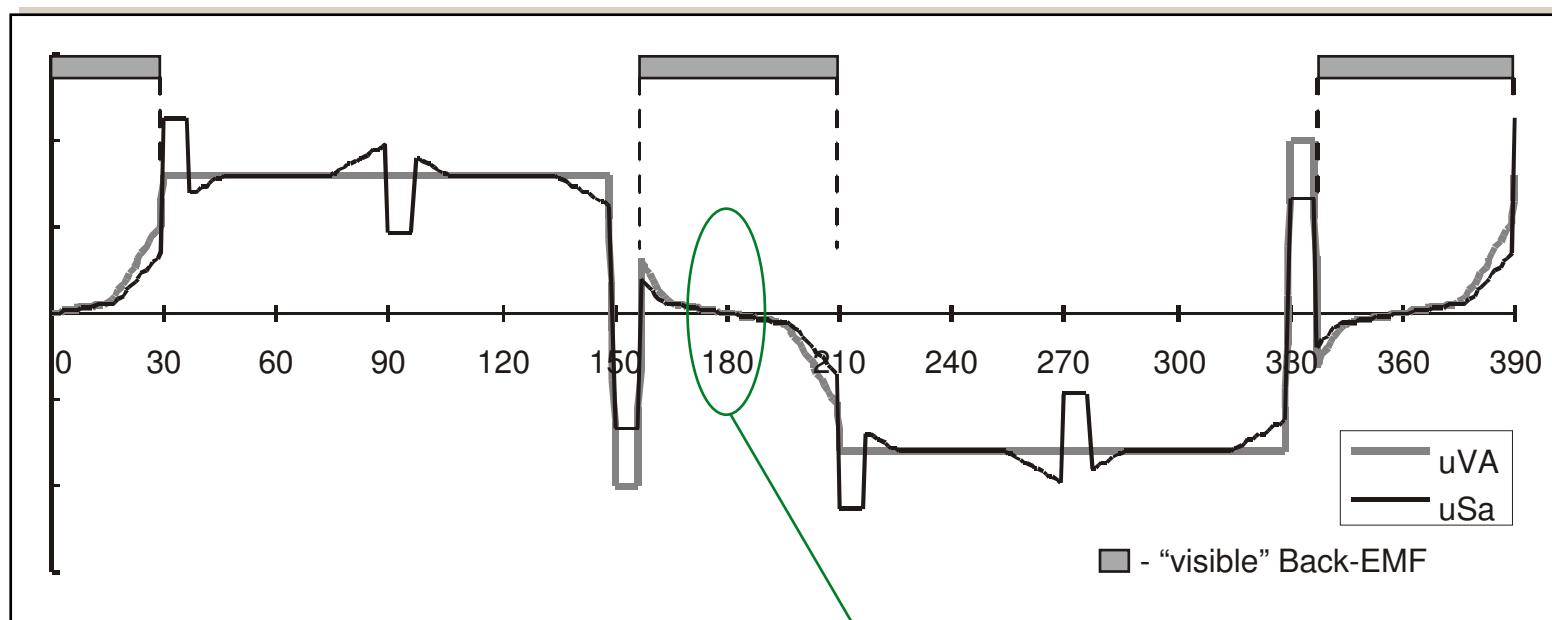


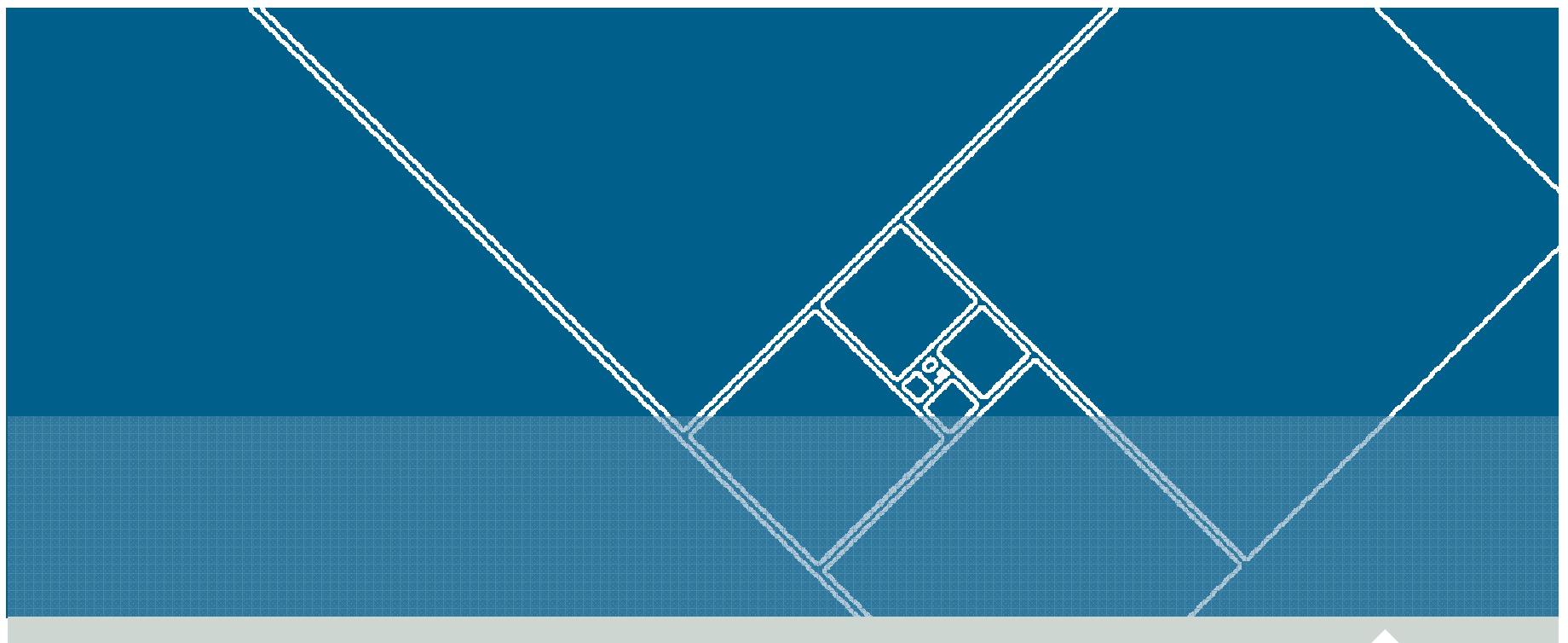
# Application Details

## ► ADC Measurement – Back-EMF evaluation

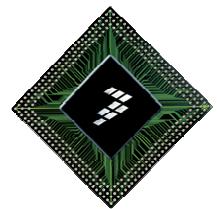


# Back-EMF Detection Window



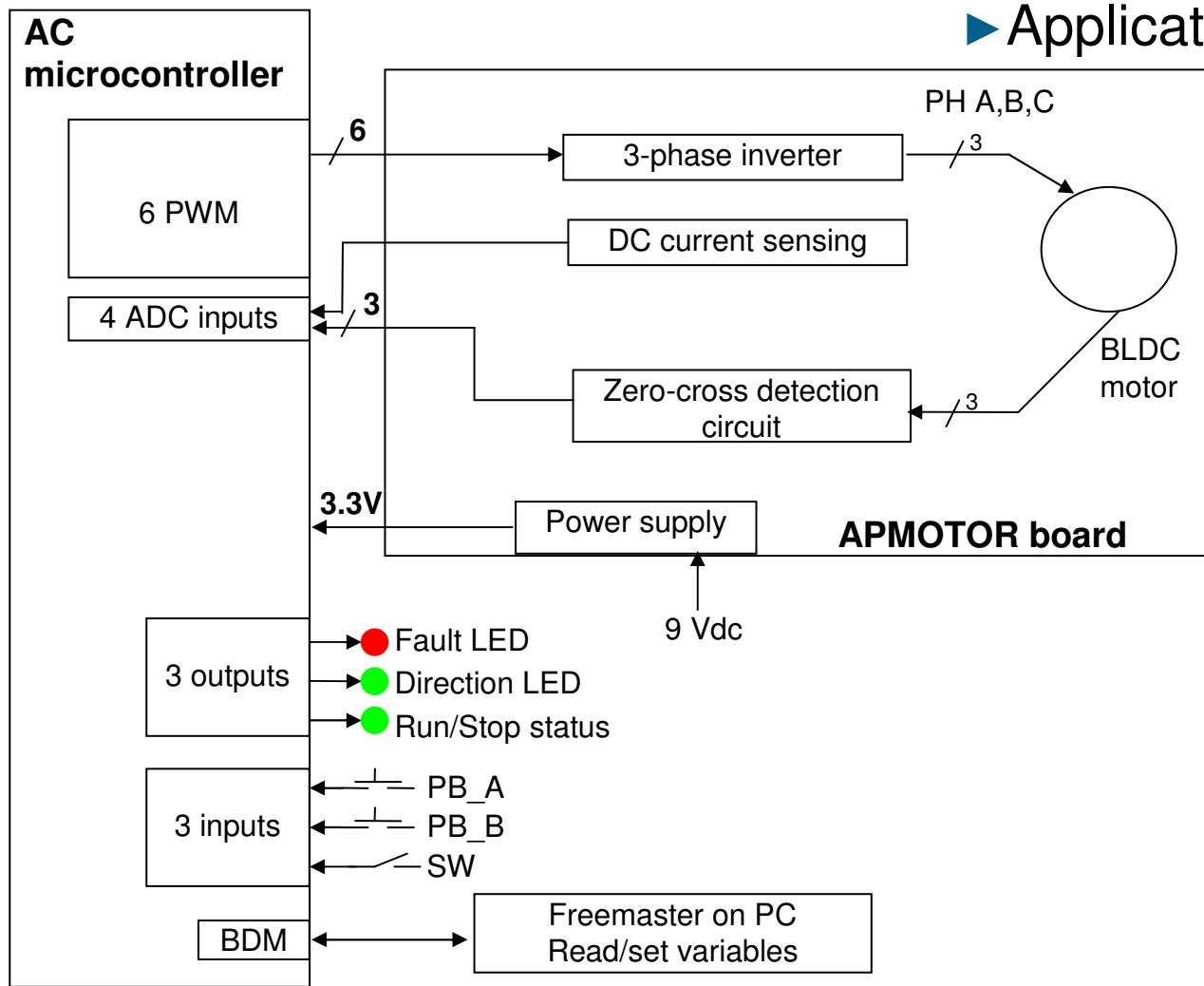


# Lab3



# Sensorless BLDC Motor Control using MC9S08AC

## ► Application Diagram



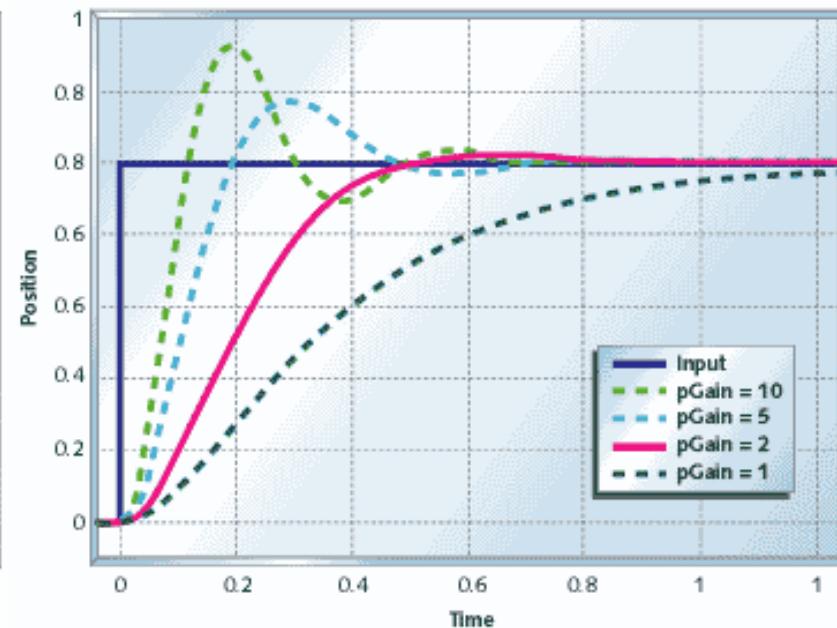
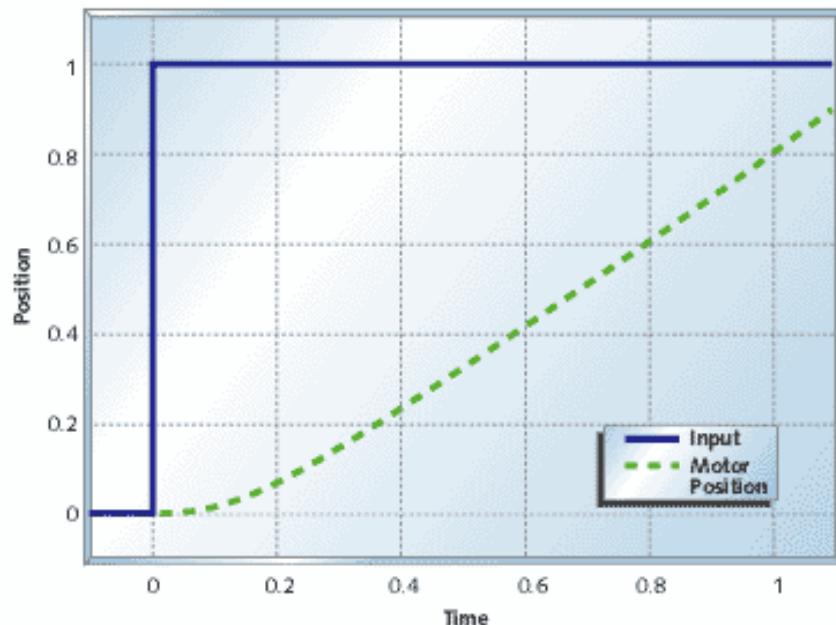
# Sensorless BLDC Motor Control using MC9S08AC

## ► MC9S08AC Peripheral Utilization

- Timer 1
  - 6 channels: PWM modulation for BLDC motor (complementary bipolar)
- Timer 2
  - Time base for commutation period measurement
  - Channel 0: commutation
  - Channel 1: timing of application
- A/D Converter
  - DC bus current, phase voltages (zero-cross detection)

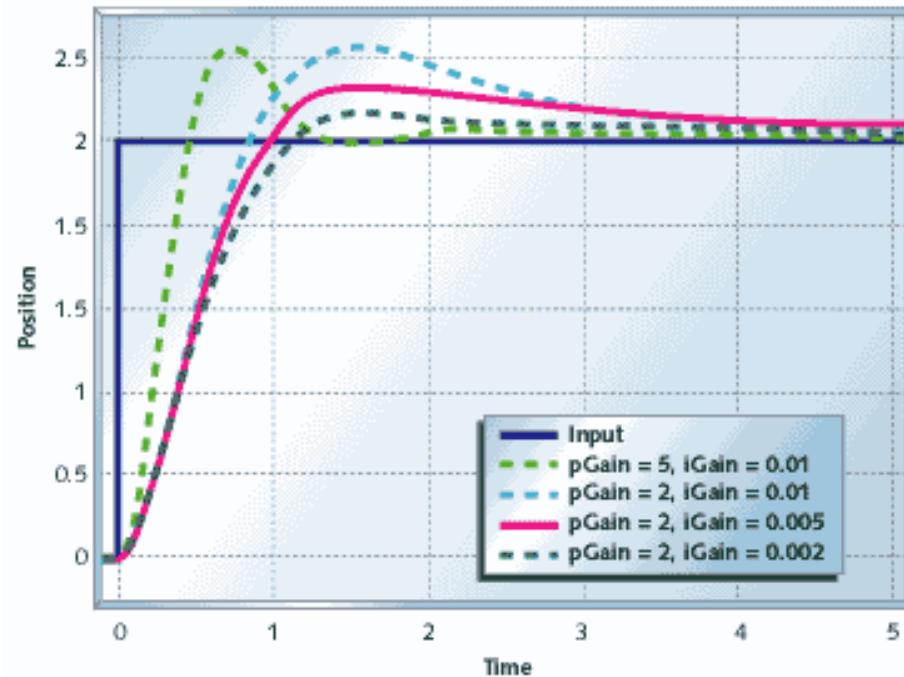
## ► Proportional Control

- Error multiplied by constant
- Deals with present behavior



## ► Integral Control

- Adds long-term precision
- Takes longer to settle, but provides better precision
- Deals with past behavior



# PI controller on AC MCU

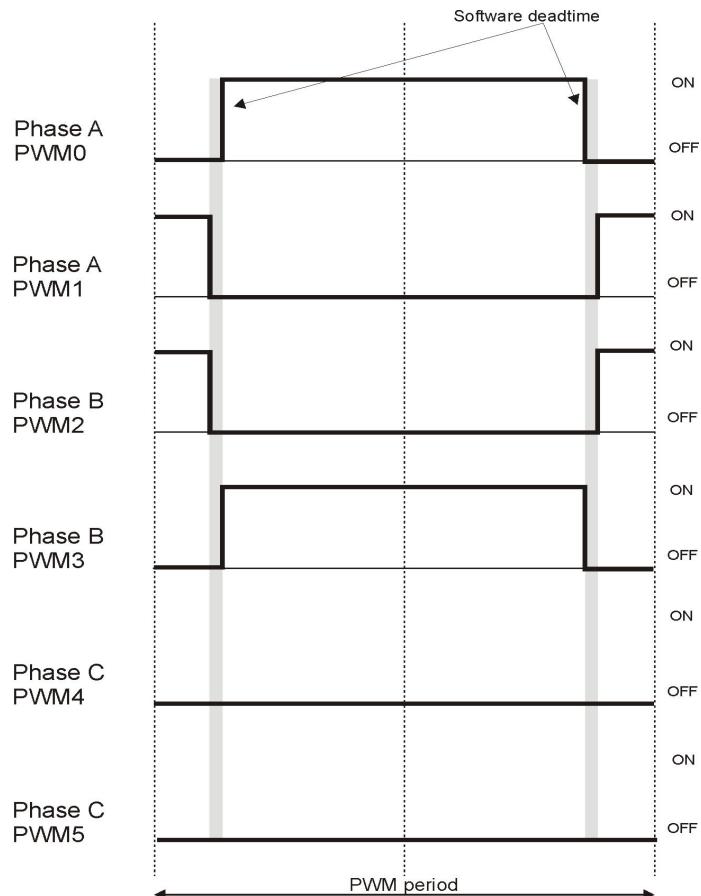
```
if (timer_control == 0) {      /* When timer_control variable is 0, we are in PI mode */  
    error = (speed_sp - speed) / error_div; /* This is the I term */  
    if (error > max_error) error = max_error; /* If error is greater than max_error */  
    if (error < -max_error) error = -max_error; /* If error is less than -max_error */  
    pwm_out = pwm_out + error;  
  
    if (pwm_out > pwm_modulo) pwm_out = pwm_modulo; /* If pwm_out is greater than pwm_modulo */  
    if (pwm_out <= pwm_min) pwm_out = pwm_min; /* If pwm_out is less than or equal to pwm_min */  
  
    pwm_value = pwm_out;  
    timer_control = timer_control_val;  
}
```

These variables are used  
To tune the system

This is the control  
Algorithm implemented  
In AC16 MCU for  
Motor control

# PWM and manual dead time insertion

## ► PWM Generation

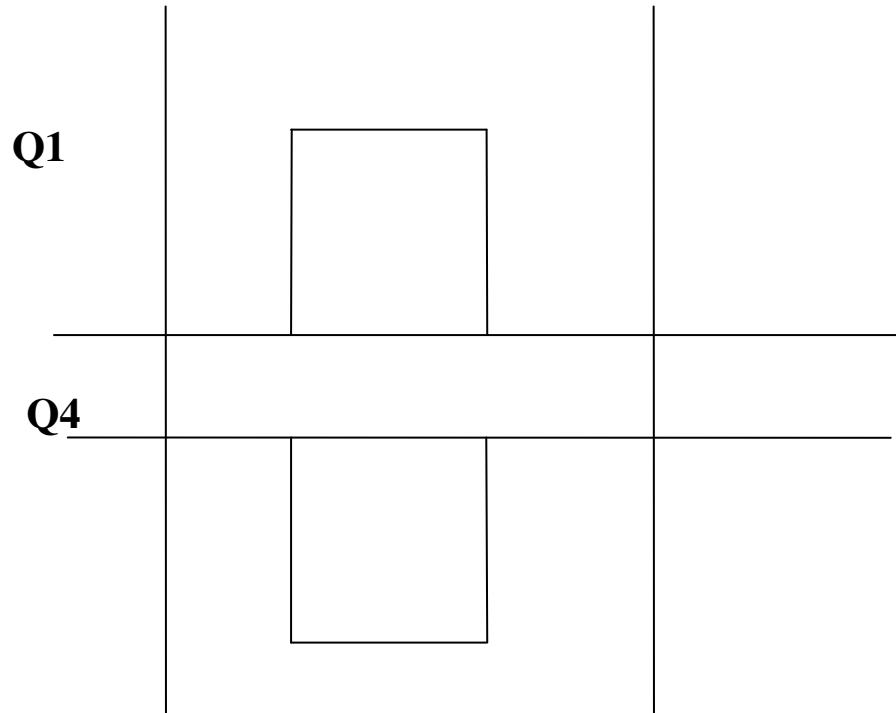


- TIMER set to center aligned mode (TPM1SC:CPWMS=1)

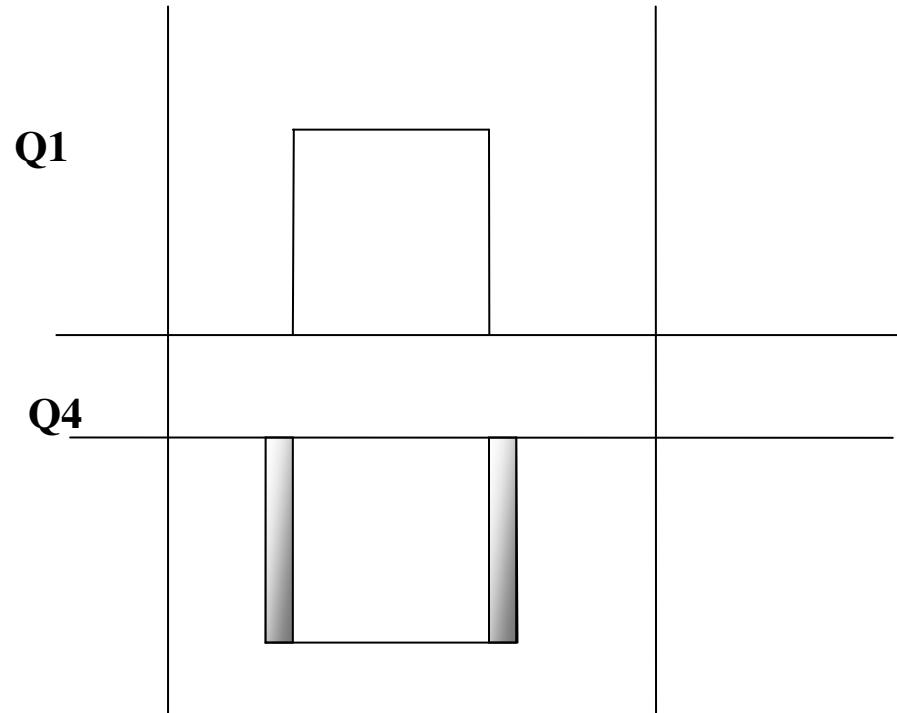
- Example:

- PWM0: switching (duty cycle (50 - 100%) + dead time), negative polarity (TMP1CxSC:ELSnB =x, TMP1CxSC:ELSnA =1)
- PWM1: switching (duty cycle (50 - 100%) - dead time), positive polarity (TMP1CxSC:ELSnB =1, TMP1CxSC:ELSnA =0)
- PWM2: switching (duty cycle (50 - 100%) - dead time), positive polarity (TMP1CxSC:ELSnB =1, TMP1CxSC:ELSnA =0)
- PWM3: switching (duty cycle (50 - 100%) + dead time), negative polarity (TMP1CxSC:ELSnB =x, TMP1CxSC:ELSnA =1)
- PWM4: OFF
- PWM5: OFF

# Dead Time



**a) Center aligned PWM, Q1 and Q4 change in the same instant, it can short circuit between V<sub>b</sub> and GND**



**b) Center aligned PWM, Q1 and Q4 triggered with different PWM duty cycle avoiding that both transistors turn on at the same time.**

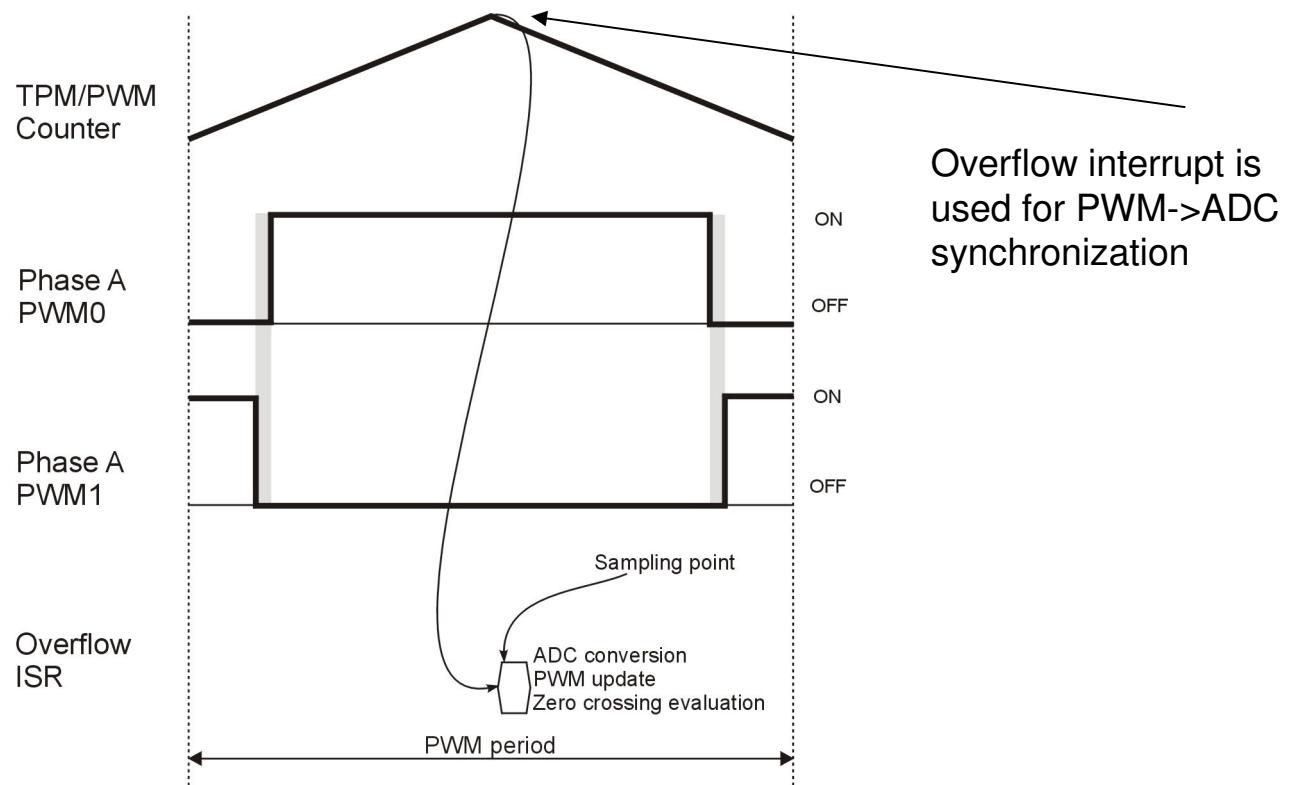
# Application Details

## ► ADC Measurement

- DC bus current, Back-EMF voltage
- Single result register only
- 3.5 us conversion time
- ADC measurement has to be synchronized with PWM

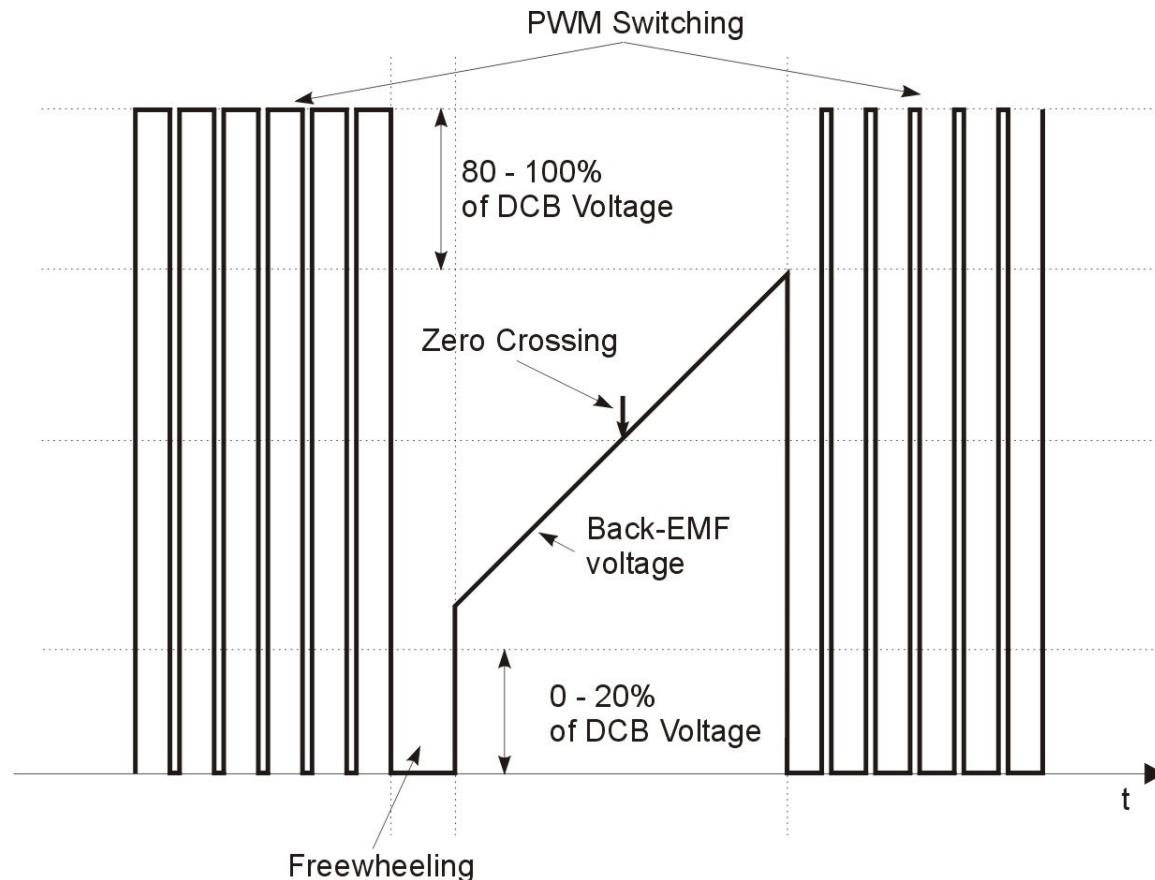
# Application Details

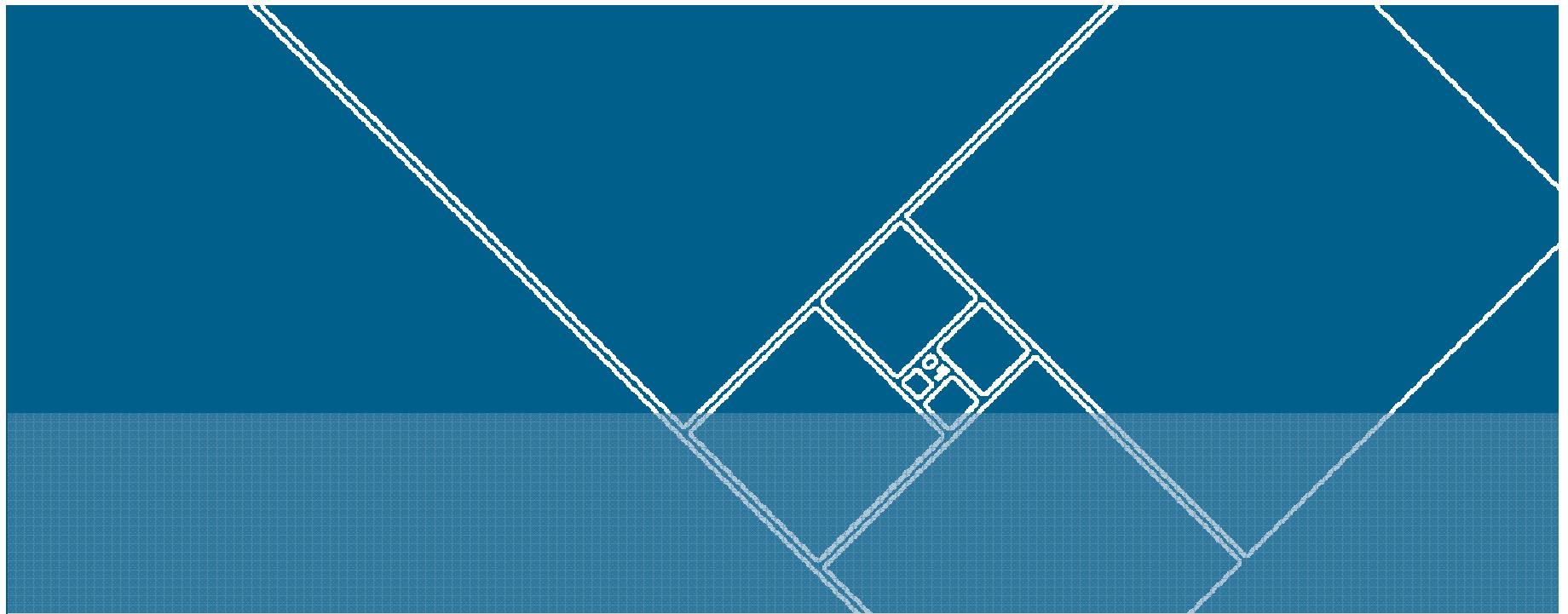
## ► ADC Measurement – PWM -> ADC Synchronization



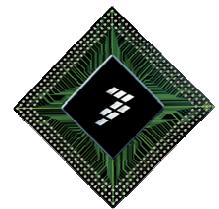
# Application Details

## ► ADC Measurement – Back-EMF evaluation





## FlexTimer in the MCF51AC



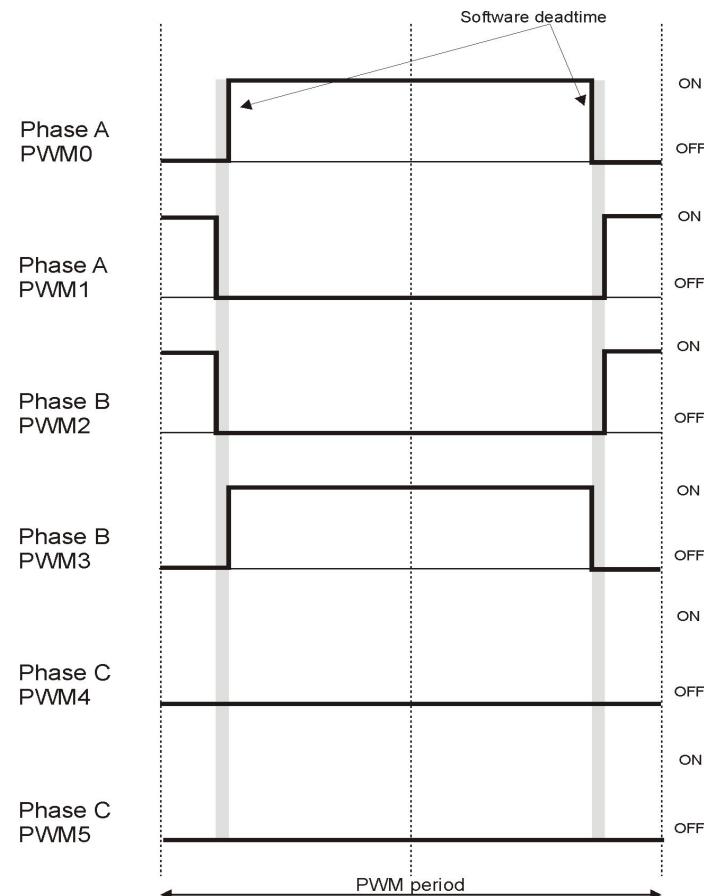
This part pending because dev board was delivered on April 29

## FlexTimer advantages

- ▶ Supports up to 8 channels which can be synchronized in pairs for complementary signal generation.
- ▶ Dead time insertion supported by software.
- ▶ FTM can trigger ADC conversions automatically.
- ▶ Fault input supported by hardware (automatically turns off PWM pin outputs).
- ▶ Synchronized reloading of PWM duty cycle from several sources (ADC, analog comparator, software).
- ▶ Polarity for PWM output can be configured.
- ▶ Edge and center aligned PWM generation.

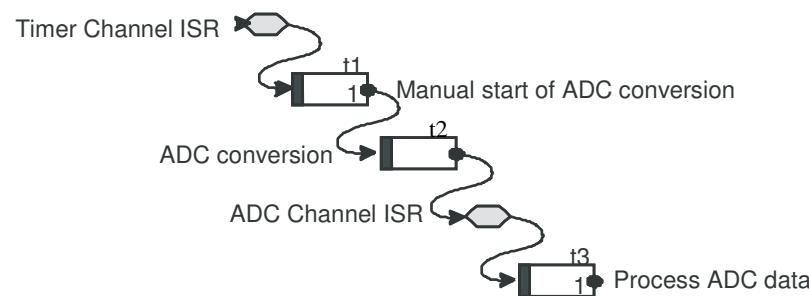
# Dead time insertion

- ▶ Used to avoid power devices to be turned on at the same time.
  - No CPU load generated to make dead time insertion.
  - To configure simply enable dead time insertion bit and configure the number of timer counts of dead time, the rest is done by timer module.

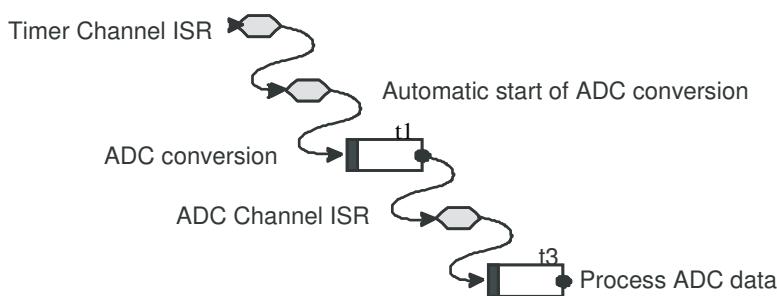


# ADC Synchronization

- ▶ Reduces CPU load by saving time needed to start conversions (to detect zero-crossings or instantaneous current).
- ▶ When doing back-EMF sensing measurements need to be made in certain timing windows. If measurements are always taken at the same times, control algorithm is more precise.



- ▶ Without hardware trigger
- ▶  $T = t_1 + t_2 + t_3$



- ▶ With hardware trigger
- ▶  $T = t_1 + t_3$

# Related Session Resources

## Sessions (Please limit to 3)

Session ID	Title
AZ131	Motor Control Part 1 – Fundamentals and Freescale Solutions
AZ121	Motor Control Part 2 – Solutions for Large Appliances and HVAC
AZ120	Motor Control Part 3 – Solutions for Small Appliances and Health Care Applications

## Demos (Please limit to 3)

Pedestal ID	Demo Title
312	Large Appliance Demo
214	3-Phase PMSM Vector Control demo with Encoder
706	Air Hockey Demonstration featuring the Flexis AC Products

## Meet the FSL Experts (Please limit to 3)

Title	Time	Location

