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**JetLAG**

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**Project Part 1(Team Bios and Meeting log)**

**Version 1.0**

448 Software Project	Version: 1.0
Project Part 1	Date: 9/11/2022
n/a	

## Role Overview

**Project Leader:** Responsible for leading and directing the project, this includes leading project portion of meeting s, determining what deliverables have been completed and that needs to be done, communicating with the professor about technical issues that the team cant solve

**Technical Leader:** Responsible for publishing project deliverables

**Data Administrator:** Responsible for getting all of the project deliverables reading in their final form, and checking for consistency of the deliverables.

**Project Administrator:** Responsible for setting up meetings, running the meeting, taking notes of the meeting and publishing meeting minutes. Also responsible for settling project disagreements.

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## Team Bio:

Joe Rubalcava: Data Administrator

Contact Information:

Phone Number: 913.231.6330

Email: rjrubalcava@ku.edu

Available Times for the Team Meetings:

Monday: 8 a.m. – 1:50 p.m.

Tuesday: 8 a.m. – 10:50 p.m. & 12 a.m. – 2:15 p.m. & After 4 p.m.

Wednesday: 8 a.m. – 9:50 a.m. & 12 p.m. – 1:50 p.m. & After 4 p.m.

Thursday: 8 a.m. – 10:50 p.m. & 12 a.m. – 2:15 p.m. & After 4 p.m.

Friday: 8 a.m. – 1:50 p.m. & 4 p.m. – 9 p.m.

Saturday: All day, I can generally move plans around

Sunday: All day, I can generally move plans around

Major: Computer Science and Finance

Year: Junior

Relevant Courses: Programming Courses in H.S., EECS: 169, 268 (Both in C++)

Programming Languages: C++, Java, HTML & CSS, JavaScript

Hobbies: Playing Piano, Watching TV Shows and Movies, Super Smash Bros. Ultimate, Building and Fixing Things, Playing Video Games(SSBU, Minecraft, Subnautica, Elden Ring, etc.)

Luke Staudacher: Project Leader

Contact Information:

Phone number: 970.556.6141

Email: lukestaud182@ku.edu

Available Times:

Weekdays after 4 pm and weekends

Bio: Junior CoE

Relevant course work: EECS 168, EECS 268, EECS 368, EECS 388

Programming languages:

Proficient in: Java, Python, C++

Experienced in: Java script, C, SQL, Verilog

Professionally, Luke has worked on a multitude of professional grade projects through his internship with Neaera Consulting group, doing work for Transurban, VTTI, and WyDOT. When he gets free time, he enjoys the outdoors (as a true Colorado native), hanging out with friends, and playing computer games.

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Andrew Dority: Project Administrator

Contact Information:

KU Email: [adority121@ku.edu](mailto:adority121@ku.edu)

Personal Email: [adority121@gmail.com](mailto:adority121@gmail.com)

Phone Number: 816.651.1219

Major: Computer Engineering, Junior

Age: 20

Relevant Courses: EECS 168, 268, 368, 388

Programming Languages:

Proficient: C++, C#, Python

Familiar: JavaScript, C, Lua

Frameworks: SFML (C++), Unity (C#), Pygame (Python), MonoGame (C#)

Github: <https://github.com/Andorryu>

Hobbies: video games, game development, board games, reading old 1940's superhero comics, eating alone at Noodles and Co.

Gavin Kirwan: Technical Leader

Contact Information:

KU Email: [g916k323@ku.edu](mailto:g916k323@ku.edu)

Personal Email: [gavin.kirwan@icloud.com](mailto:gavin.kirwan@icloud.com)

Phone Number: 913.544.9335

Major: Computer Science

Year: Sophomore

Age: 19

Relevant Courses: EECS 168, 268

Programming Languages:

Proficient: Java, Javascript, HTML, CSS, Python

Familiar: C++, C#

Hobbies: Gym, Video Games, Game Development

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## Meeting Minuets:

Log Entry 1:

Date: 08/09/2022

Time: 2:00pm-2:30pm

Objective: To decide roles, team name and other things needed for the first artifact (due Sunday, 9/11/2022, at 11:59pm).

Participants: Full team

Content:

- Decided Team Name: JetLag (name style subject to change)
- Decided team roles
- Talked about experience and technologies
  - Set up Azure DevOps
  - Mentioned ReactJS