Introduction to the Crazyflie

Lecture at Aerial Robotics Course (EPFL)



Bitcraze

- Who are we?
 - Crazyflie
 - Development ecosystem
- Where are we?
 - o Malmö, Sweden
- All the team members?
 - Tobias
 - Marcus
 - Kristoffer
 - Arnaud
 - o Barbara
 - Kimberly









Brief History of Bitcraze

- Hobby project
- Crazyflie 1.0
- Company in 2011
- Crazyflie 2.X
- 10 year anniversary



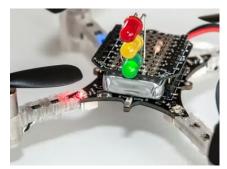






Who uses the Crazyflie?

- Hobbyists
- Researchers
- Educators
- Shows designers







Ted-Talk





PhD work











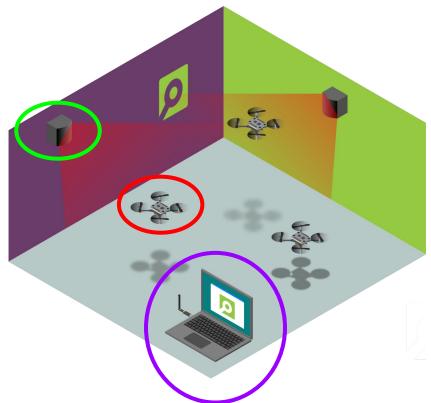
Minimal navigation solution for a swarm of tiny flying robots to explore an unknown environment (Science Robotics, 2019) K.N. McGuire, C. De Wagter, K. Tuyls, H. Kappen, https://youtu.be/jU4wsxwM1No





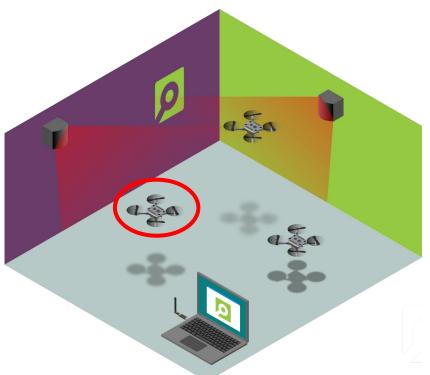
The Eco system

- Quadcopter
- Positioning
- Communication





The Quadcopter





Crazyflie 2.1

- Quadrotor
- 4 DC coreless motors
- Control board
- 1 cell lipo battery



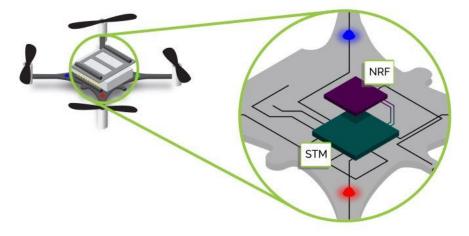


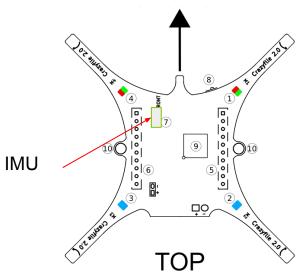
Control board

- Two ARM processors
 - Autopilot Microprocessor
 - Communication Microprocessor
- Inertial Measurement Unit (IMU)
 - 3 axis accelerometer/ gyroscope
 - Pressure sensors
- Expansion decks



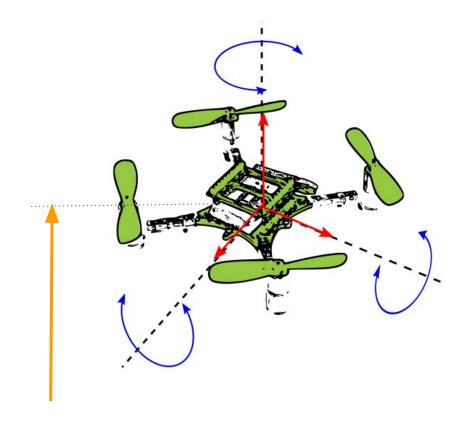






Inertial Measurement Unit (IMU)

- Accelerometers
- Gyroscope
- Pressure Sensor
- Important for control
 - I will talk about that later!

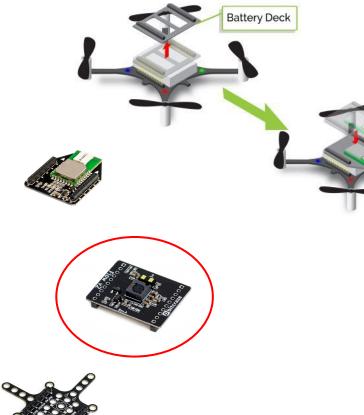




Expansion Decks



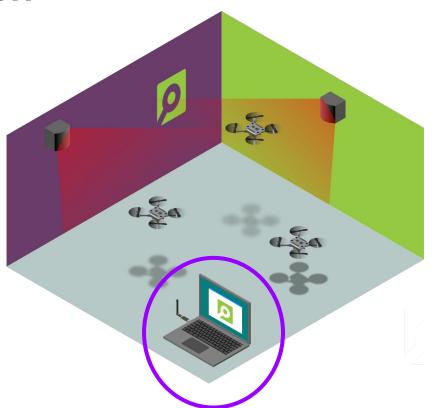






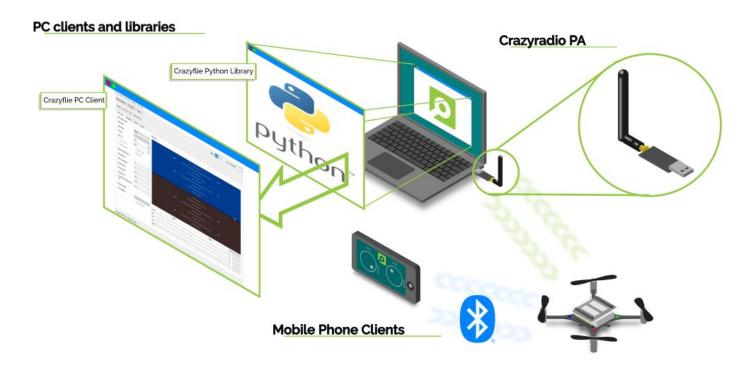
LPS Deck

Communication





Client Software





Communication

radio://0/80/2M/E7E7E7E7E7

- Crazyradio PA
 - Crazyradio Real-Time Protocol (CRTP)
- Unique URI
 - Medium
 - Channel
 - Communication Speed
 - Address
- Multiple Crazyflies



Different addresses



E7E7E7E701





E7E7E7E703

File Connect Input device Settings View Help Themes Address: Gode Absence Scan A.181 volts Link Quality	Connected on radio://D/80/2M/DEADBEEF x				
Flight Control				Battery: 4.181 volts Link Quality:	
Basic Flight Control Flight mode Assist mode Altitude hold > Assist mode Altitude control Advanced Flight Control Max angle/rate Max Yaw angle/rate Max wangle/rate Max wangle/rate Max wangle/rate Max (%) Max Thust (%) Doo Introduction Max Now angle/rate Doo Max Now angle/rate Doo	Address: 0xDEADBEEF 0				
Flight mode	Flight Control				
Assist mode	Basic Flight Control	Flight Data			
Roll Trim					
● Attitude control		20.0			
Advanced Flight Control Max Angle/rate 30					
Max Yaw angle/rate 200		10.0			
Max thrust (%) 80.00 □ Min thrust (%) 25.00 □ SiewLmit (%) 85.00 □ Thrust lowering 0.00 □ Stewrate (%/sec) □ Expansion boards LED-ring effect (6: Double spinner ▼ 0.00 □ □ LED-ring headlight					
StewLimit (%) 45.00	Max thrust (%) 80.00			-0.6	
Inrust lowering Stewarte St	SlewLimit (%) 45.00				
LED-ring effect 6: Double spinner - Size	Thrust lowering slewrate (%/sec)	-10.0			
LED-ring headlight	Expansion boards				
		-20.0		- 40.0	
Construction Chairman Throat MI MO MO MA	LED-ring headlight				
Thrust 0.00% Pitch X 16.60 Roll Y 49.95 Yaw Z -0.60 0% 0% 0% 0% 0% 0%		Pitch X 16.60 Roll Y 49.95 Yaw Z 0.60 Height Pitch 0.25 Roll 0.04	Thrust M1 M2 M3 M4 0% 0% 0% 0% 0%		





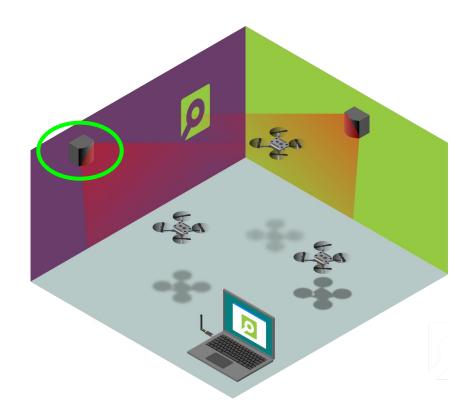
Hands-on

Start cfclient

Show IMU values



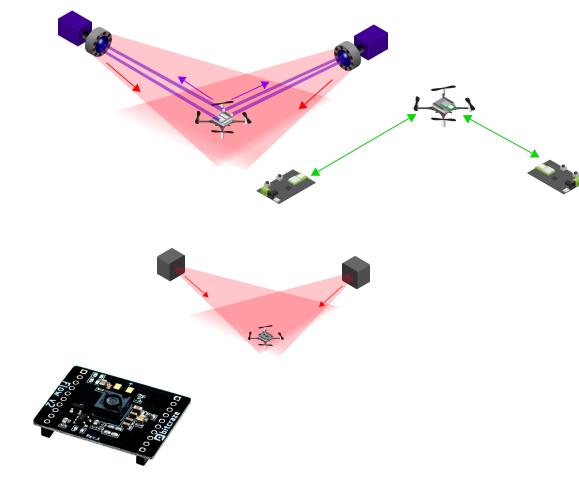
Positioning





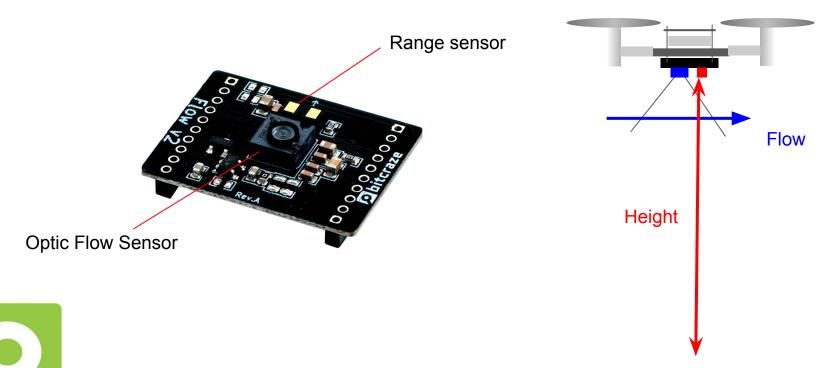
Positioning

- Motion Capture Systems
 - Markers
- Loco positioning systems
 - Ultra wide band
 - Like in the TED talk
- Lighthouse system
 - o HTC vive VR system
- Relative positioning
 - Flow-deck

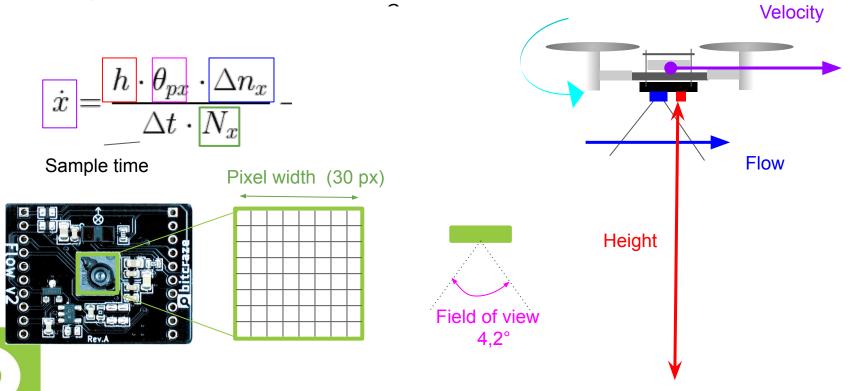




Flowdeck



Velocity Flowdeck (EKF)



Modelling and Control of the Crazyflie Quadrotor for Aggressive and Autonomous Flight by Optical Flow Driven State Estimation, M. Greiff, Master's thesis, Lund University, 2017

Hands-on

Show state estimate with the flowdeck on.



Ready to fly!?





Quadcopter Dynamics

Rotating motorsResulting Force

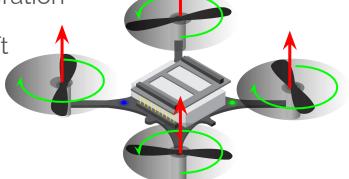


Quadcopter Dynamics

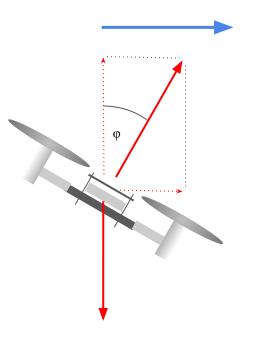
- Moments

- Linear acceleration

- Instable + drift



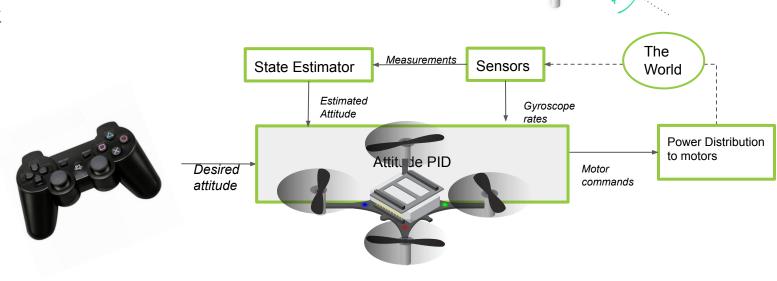
Linear acceleration



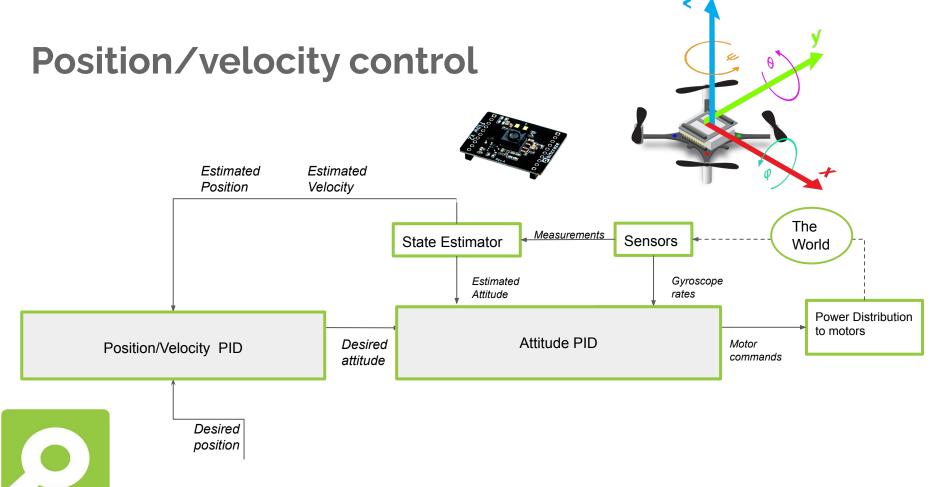


Attitude control

- Roll pitch Yaw
- Thrust





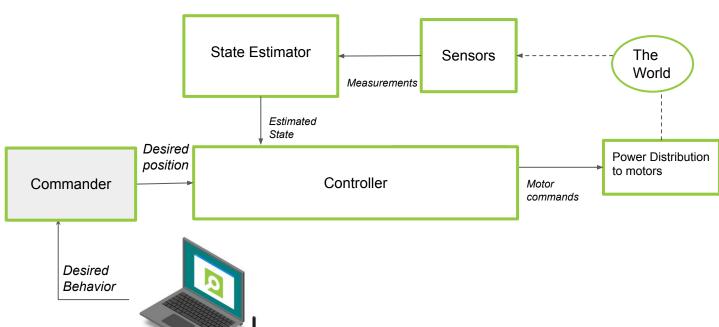


Hands-on

Let it fly with the cfclient



Commander framework

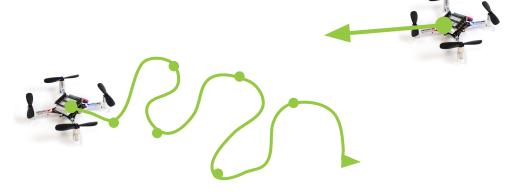




Type of Commanders

- Attitude commander
- Position/velocity commander
- Trajectory commander (planner)







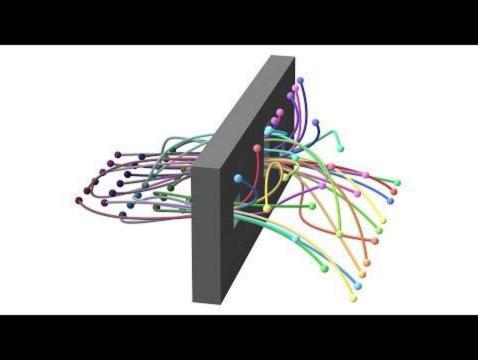
LIS lab





Soria, E., Schiano, F. & Floreano, D. Predictive control of aerial swarms in cluttered environments. Nat Mach Intell (2021). https://youtu.be/cAXUKNGpMG4

Crazyswarm



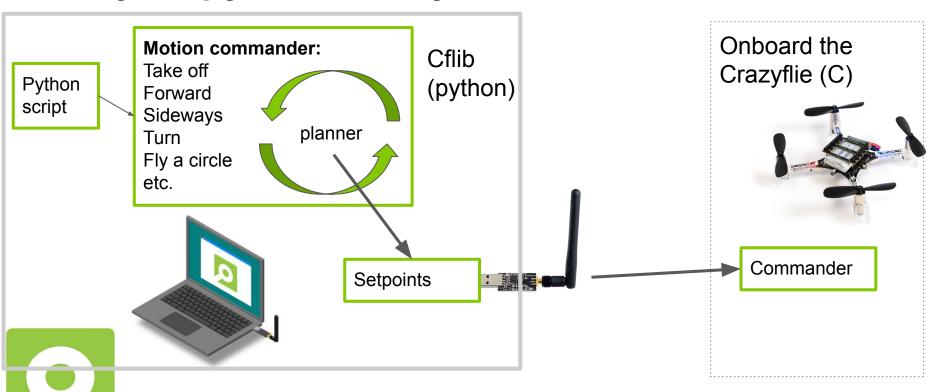


Preiss, James A., et al. "Downwash-aware trajectory planning for large quadrotor teams." 2017 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS). IEEE, 2017 https://youtu.be/YnGZ-arUwgc





Crazyflie python library (CFlib)



```
motion_commander_demo.py
                                                                                              # We can also set the velocity
                                                                                              mc.right(0.5, velocity=0.8)
     import cflib.crtp
                                                                                              time.sleep(1)
                                                                                                                                     Velocity control
     from cflib.crazyflie import Crazyflie
                                                                                              mc.left(0.5, velocity=0.4)
                                                                             74
     from cflib.crazyflie.syncCrazyflie import SyncCrazyflie
                                                                                              time.sleep(1)
     from cflib.positioning.motion commander import MotionCommander
43
     from cflib.utils import uri helper
                                                                                              # We can do circles or parts of circles
                                                                                              mc.circle right(0.5, velocity=0.5, angle degrees=180)
     URI = uri helper.uri from env(default='radio://0/80/2M/E7E7E7E7E7')
47
                                                                                              # Or turn
     # Only output errors from the logging framework
                                                                                              mc.turn left(90)
     logging.basicConfig(level=logging.ERROR)
                                                                                              time.sleep(1)
                                                                                              # We can move along a line in 3D space
     if name == ' main ':
                                                                                              mc.move distance(-1, 0.0, 0.5, velocity=0.6)
         # Initialize the low-level drivers
                                                        Initializing
                                                                                              time.sleep(1)
        cflib.crtp.init drivers()
                                                                                              # There is also a set of functions that start a motion. The
        with SyncCrazyflie(URI, cf=Crazyflie(rw cache='./cache')) as scf:
                                                                                              # Crazyflie will keep on going until it gets a new command.
             # We take off when the commander is created
            with MotionCommander(scf) as mc:
                                                                                              mc.start left(velocity=0.5)
                time.sleep(1)
                                                                                              # The motion is started and we can do other stuff, printing for
                                                                                              # instance
                # There is a set of functions that move a specific distance
                                                                                                                                    Non-blocking
                # We can move in all directions
                                                                                              for _ in range(5):
                mc.forward(0.8)
                                                                                                  print('Doing other work')
                                                                                                                                   functions
                mc.back(0.8)
                                                                                                  time.sleep(0.2)
                time.sleep(1)
                                              Position control
                                                                                              # And we can stop
                mc.up(0.5)
                                                                                              mc.stop()
                mc.down(0.5)
                time.sleep(1)
                                                                                              # We land when the MotionCommander goes out of scope
```

Hands-on

Simple behavior motion commander script (motion_commander_demo.py)

Demos can be found in crazyflie-lib-python/examples

API documentation:

https://www.bitcraze.io/documentation/repository/crazyflie-lib-python/master/api/cflib/positioning/motion_commander/

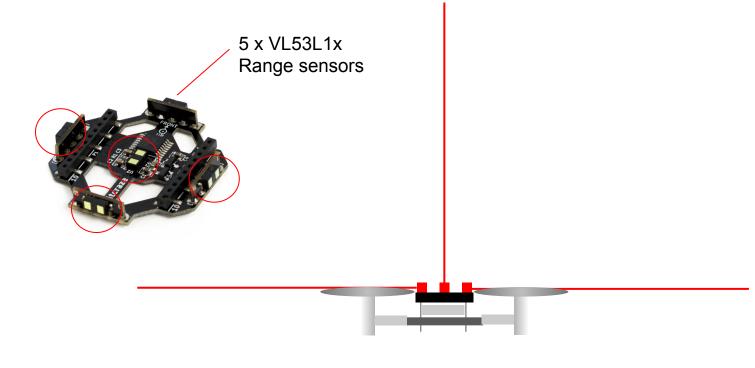


External Sensing





Multiranger deck



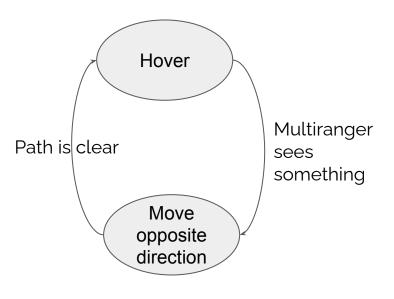


multiranger_push.py

```
if __name__ == '__main__':
    # Initialize the low-level drivers
    cflib.crtp.init_drivers()
    cf = Crazyflie(rw_cache='./cache')
   with SyncCrazyflie(URI, cf=cf) as scf:
       with MotionCommander(scf) as motion commander:
           with Multiranger(scf) as multiranger:
                keep_flying = True
                while keep flying:
                    VELOCITY = 0.5
                    velocity x = 0.0
                    velocity y = 0.0
                    if is_close(multiranger.front):
                       velocity_x -= VELOCITY
                    if is_close(multiranger.back):
                       velocity_x += VELOCITY
                    if is_close(multiranger.left):
                        velocity_y -= VELOCITY
                    if is_close(multiranger.right):
                        velocity y += VELOCITY
                    if is close(multiranger.up):
                        keep flying = False
                    motion commander.start linear motion(
                       velocity x, velocity y, 0)
                    time.sleep(0.1)
```

print('Demo terminated!')

State machine



Hands-on

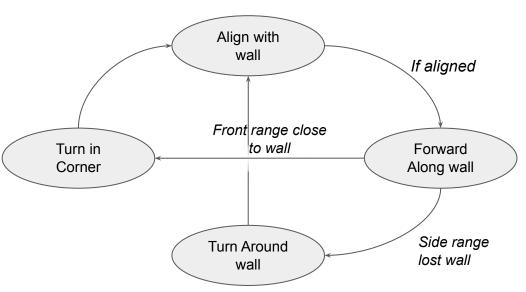
Push Demo with crazyflie and multiranger (multiranger_push.py)

Demos can be found in crazyflie-lib-python/examples



Wall following







^{*} Minimal navigation solution for a swarm of tiny flying robots to explore an unknown environment (Science Robotics) K.N. McGuire, C. De Wagter, K. Tuyls, H. Kappen,

^{**} McGuire, Kimberly N., G. C. H. E. de Croon, and Karl Tuyls. "A comparative study of bug algorithms for robot navigation." *Robotics and Autonomous Systems* 121 (2019): 103261.

Tips & Tricks

Lipo battery: Do not deplete your battery completely! Red LED on means landing!

Before flight checklist: Make sure to first check if flow + multiranger is attached before take off. Easier to do this programmatically!

The distance sensors are based on infrared light, so don't fly in direct sunlight or else it detects objects that are not there



Thank you for listening!

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