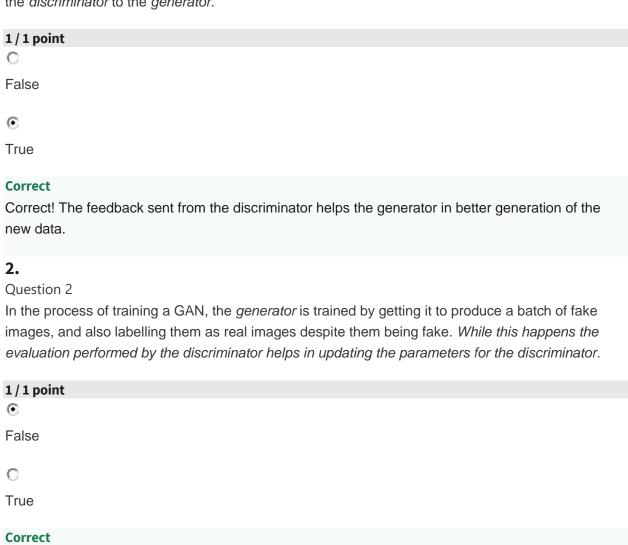
GANS

Latest Submission Grade 100%

1	
1	•

Question 1

In GANs, the network learns to improve on creating data by the way of knowledge flowing back from the *discriminator* to the *generator*.



3.

Question 3

Consider the following piece of code for a generator, what is the purpose of using the *selu* activation function instead of ReLU?

Correct! The parameters of the *discriminator* are frozen during this step.

```
generator = keras.models.Sequential([
    keras.layers.Dense(64, activation="selu",
                  input_shape=[random_normal_dimensions]),
    keras.layers.Dense(128, activation="selu"),
    keras.layers.Dense(28 * 28, activation="sigmoid"),
    keras.layers.Reshape([28, 28])
])
1/1 point
```

You want to remove the negative values which cancel out the positive values.

()

ReLU removes the noise within your data, but your intention is to keep it which is why selu is used.

Correct

Correct!

4.

Question 4

Consider the following code for training the generator and check all that are true.

```
# Train the generator - PHASE 2
noise = tf.random.normal(shape=[batch_size, random_normal_dimensions])
generator_labels = tf.constant([[1.]] * batch_size)
discriminator.trainable = False
gan.train_on_batch(noise, generator_labels)
```

1/1 point

You set all of the generator labels=1 and pass in only the real images in phase 2 of the training.

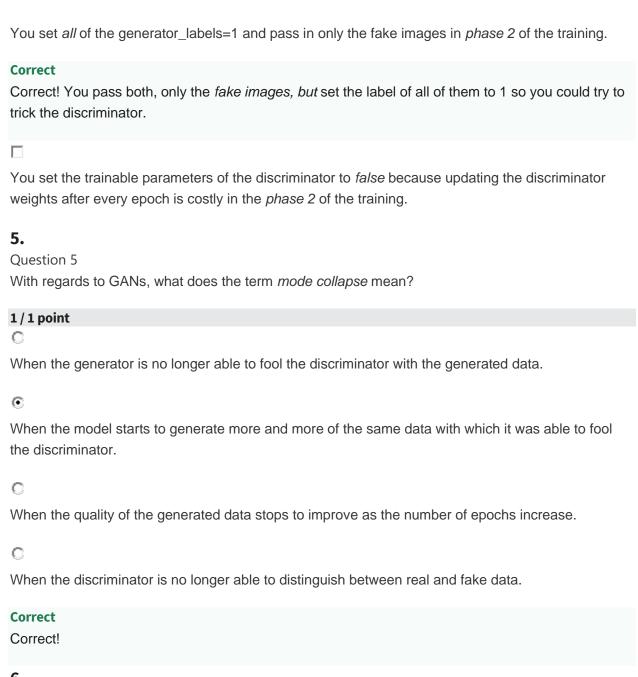
✓

You set the trainable parameters of the discriminator to false because updating the discriminator weights will corrupt the training process.

Correct

Correct! You set them to false because the discriminator weights will get corrupted because of feeding it fake labels against both, fake and original images.

✓



6.

Question 6

Which of the following are some of the best practices when building GANs (DCGans) which help us avoid the problem of mode collapse? Check all that apply.

1/1 point

In the generator's architecture you should use pooling layers or Conv2D instead of Conv2DTranspose layers.

Avoid the use of <i>Dense</i> layer in both the discriminator and the generator.
Correct!
All activation layers in the <i>generator</i> 's architecture should be <i>selu</i> and in the <i>discriminator</i> 's all activation layers should be <i>ReLU</i> .
Batch normalization should be used in the generator except in the output layer.
Correct
Correct!
7.
Question 7
You can apply a 3x3 stride filter of 1 on a 3x3 image using Conv2DTranspose (Process of deconvolution).
1/1 point
C
False
⊙
True
Correct

Correct! While it may not sound possible, Conv2DTranspose makes it possible by filling more data in the 3x3 image, making it a 9x9 image.

8.

Question 8

Following is the code of a discriminator. According to best practices, which activation function should be used?

```
x = inputs = tf.keras.Input(shape=input_shape)
x = layers.Conv2D(64, 4, strides=2, padding='same')(x)
x = # your code here

x = layers.Conv2D(128, 4, strides=2, padding='same', use_bias=False)(x)
x = layers.BatchNormalization()(x)
x = # your code here

x = layers.Conv2D(256, 4, strides=2, padding='same', use_bias=False)(x)
x = layers.BatchNormalization()(x)
x = # your code here

x = layers.Conv2D(512, 4, strides=2, padding='same', use_bias=False)(x)
x = layers.BatchNormalization()(x)
x = # your code here

outputs = layers.Conv2D(1, 4, strides=1, padding='valid')(x)
```

1/1 point

(•)

LeakyReLU

 \bigcirc

ReLU

 \circ

tanh

 \bigcirc

selu

Correct

Correct! You want to maintain some values when learning, instead of zeroing them out, which is what ReLU does.