Tutorial - GIT

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1 Introduction

Welcome to this tutorial. This is a brief introduction to version control software and GIT. This tutorial is separated in three parts:

- Introduction
- First steps
- Advanced commands

Introduction - we will talk about Version Control Systems and GIT.
First steps - we will talk about GIT's basic commands.
Advanced commands - we will talk about GIT's advanced commands.

1.1 What is a version control system?

A version control system (VCS) is a software that allows you to manage the changes in files, while retaining previous changes. It will also allow you to work with others more effectively, since it will track the changes for you.

1.2 Why use version control system?

Instead of using other kinds of systems, you can use **VCS** to track the changes in code and in file structure of your project. Just this aspect will allow you to focus in code production instead of always worrying if you have the right files or what others have changed in the files.

1.3 What is GIT?

GIT is one of the main VCS used for software development. GIT main goals are:

- Speed
- Data integrity
- Distributed
- Non-linear workflow

2 First steps

This is the beginning of a great journey for you. You will learn the basics of GIT, which will help until the end of your days as developer.

2.1 Create a local repository

First of all, lets create a new repository so you that you can start tracking all the changes in your project.

```
git init
touch README.md
git add README.md
```

Lets dissecate each command. **git init** this command will initialize a local git repository in the folder you're in. **touch README.md** will create an empty file called README.md. **git add README.md** will make your local GIT repository start tracking your file.

2.2 Synchronize with a remote server

2.3 Adding your first files

Lets create a few other files so we can start tracking them to

- 2.4 Your first commit
- 2.5 Checking the log
- 2.6 Updating the remote server
- 2.7 Creating a branch
- 2.8 Merge vs Rebase
- 2.8.1 Merge
- 2.8.2 Rebase
- 2.8.3 Difference between them
- 2.9 Reset
- 3 Advanced tricks
- 3.1 Cherry-pick
- 3.2 RefLog
- 3.3 Bisect
- 3.4