

# Tutorial - GIT

Grupo de Linux da Universidade de Aveiro

2016

## 1 Introduction

Welcome to this tutorial. This is a brief introduction to version control software and GIT. This tutorial is separated in three parts:

- Introduction
- First steps
- Advanced commands

**Introduction** - we will talk about Version Control Systems and GIT.

**First steps** - we will talk about GIT's basic commands.

**Advanced commands** - we will talk about GIT's advanced commands.

### 1.1 What is a version control system?

A version control system (**VCS**) is a software that allows you to manage the changes in files, while retaining previous changes. It will also allow you to work with others more effectively, since it will track the changes for you.

### 1.2 Why use version control system?

Instead of using other kinds of systems, you can use **VCS** to track the changes in code and in file structure of your project. Just this aspect will allow you to focus in code production instead of always worrying if you have the right files or what others have changed in the files.

### 1.3 What is GIT?

**GIT** is one of the main **VCS** used for software development. **GIT** main goals are:

- Speed
- Data integrity
- Distributed
- Non-linear workflow

## 2 First steps

This is the beginning of a great journey for you. You will learn the basics of GIT, which will help until the end of your days as developer.

### 2.1 Create a local repository

First of all, lets create a new repository so you that you can start tracking all the changes in your project.

---

```
git init
touch README.md
git add README.md
git commit -m "Initial commit"
```

---

Lets dissectate each command:

- **git init** - this command will initialize a local git repository in the folder you're in.
- **touch README.md** - will create an empty file called README.md.
- **git add README.md** - will make your local GIT repository start tracking your file.
- **git commit -m "Initial commit"** - will set the actual state of the repository as the first snapshot taken.

### 2.2 Synchronize with a remote server

### 2.3 Adding files

Lets create a few other files so we can start tracking them with GIT.

---

```
touch file_1
touch file_2
mkdir folder_1
touch folder_1/file_1
touch folder_1/file_2
```

---

Lets check what is the state of the local GIT repository with **git status**.

---

```
On branch master
Untracked files:
  (use "git add <file>..." to include in what will be committed)

file_1
file_2
folder_1/

nothing added to commit but untracked files present (use "git add" to track)
```

---

There are two ways of start tracking these files. You can add all files with one command or you can add them one by one. If you know that you want to add them all, you can use this command:

---

```
git add .
```

---

If you don't want to track all files, you can add them individually like this:

---

```
git add <file>
```

---

In this case, we want to add all files, so we will use **git add .** and now let's check the state of the local repository with **git status**.

---

```
On branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

new file:   file_1
new file:   file_2
new file:   folder_1/file_1
new file:   folder_1/file_2
```

---

## 2.4 Making commits

## 2.5 Checking the log

## 2.6 Updating the remote server

## 2.7 Creating a branch

## 2.8 Merge vs Rebase

### 2.8.1 Merge

### 2.8.2 Rebase

### 2.8.3 Difference between them

## 2.9 Reset

# 3 Advanced tricks

## 3.1 Cherry-pick

## 3.2 RefLog

## 3.3 Bisect

## 3.4