

EECS 498 - 003 Lab

Keshav Singh

Lab #2



Agenda

- Quick Recap of Lecture Material
- Lab Exercises
- Office Hours(?)



Reference Material for Dafny Syntax

• If you need a reference for any dafny syntax when doing programming assignments, this guide has everything you need:

https://dafny.org/dafny/DafnyRef/DafnyRef



Lemmas

- Lemmas consist of asserts, which are checked statically
- Once an assert is proven, it is assumed for all subsequent asserts
- Lemmas are opaque: anything you prove inside the body of a lemma can't be seen outside
- Use pre-conditions to restrict when lemma can be called, and post-conditions to export facts you prove in the lemma

Functions/Predicates

- Declarative styled functions (unlike those you usually write in C++)
- Unlike lemmas, not ghost unless specified (in this class, you usually want it to be specify as ghost)
- Function bodies are visible (can be made opaque for performance purposes)
- Functions also can have preconditions and postconditions
- Useful for defining specifications for more involved code
- Note: a predicate is just a function with return type bool



Methods

- Imperative styled functions (like you usually have in C++)
- Not ghost unless specified (not usually the case)
- Method bodies are opaque
- Use preconditions and postconditions as you usually do for lemmas
- Common to use function for spec of the methods as method bodies are visible

Methods

```
ghost method sumImperative(s:seq<int>) returns (sum:int)
    ensures sum == sumSpec(s)
    var i := 0;
    sum := 0;
   while (i < |s|)
        sum := sum + s[i];
       i := i + 1;
```



Boolean operators

- Common operators: !, &&, ||, ==, =>, <==>, forall, exists
- Example: forall a:int | Q(a) :: R(a)
- In order to verify an exist statement, you need to provide a witness (or example) to dafny where the condition holds
- In other words dafny cannot automatically find an example for you (in most cases)





Examples

```
lemma assertions()
{
    assert forall x:nat | x%4 == 0 :: x % 2 == 0;
    assert forall x:nat, y:nat | x == -1*y :: x+y == 0;
    assert 3*4 == 12;
    assert exists x:nat, y:nat :: x*y == 12;
}
```



Sets Syntax

```
a: set<int>
{1, 3, 5} {}
7 in a
a \le b
a + b
a - b
a * b
a == b
|a|
set x: nat |
 x < 100 & x & x & 2 == 0
```



Sequences Syntax

```
a: seq<int>, b: seq<int>
[1, 3, 5] []
7 in a
a + b
a == b
|a|
a[2..5] a[3..]
seq(5, i => i * 2)
seq(5, i requires 0 \le i = sqrt(i))
```



Map Syntax

```
a: map<int, set<int>>
map[2:={2}, 6:={2,3}]
7 in a 7 in a.Keys
a == b
a[5 := {5}]
map k | k in Evens()
:: k/2
```



Multiset Syntax

```
a: multiset<int>
multiset{1, 3, 1, 5} multiset{}, multiset([1, 3, 1, 5])
multiset({1,1}) == multiset{1}
7 in a
a[7]
a \le b
a + b
a - b
a * b
a == b
|a|
```



Loop invariants

- Need loop invariants for dafny to know what properties hold after/during a loop
- Helpful to come up with them using inductive reasoning
- Sometimes "decreases" causes can also be added to show dafny a loop terminates (like potential function)