2020 Sept 16

ROB 101

[nxm]

Summary

$$A \cdot B := \begin{bmatrix} \boxed{a_{11} \ a_{12} \ \cdots \ a_{1k}} \\ \boxed{a_{21} \ a_{22} \ \cdots \ a_{2k}} \\ \vdots \\ \boxed{a_{n1} \ a_{n2} \ \cdots \ a_{nk}} \end{bmatrix} \cdot \begin{bmatrix} \boxed{b_{11}} \\ \boxed{b_{21}} \\ \vdots \\ \boxed{b_{k1}} \end{bmatrix} \cdot \begin{bmatrix} \boxed{b_{12}} \\ \boxed{b_{22}} \\ \vdots \\ \boxed{b_{k2}} \end{bmatrix} \cdot \begin{bmatrix} \boxed{b_{1m}} \\ \boxed{b_{2m}} \\ \vdots \\ \boxed{b_{km}} \end{bmatrix} = \begin{bmatrix} \sum_{i=1}^{k} a_{1i}b_{i1} & \sum_{i=1}^{k} a_{1i}b_{i2} & \cdots & \sum_{i=1}^{k} a_{2i}b_{im} \\ \vdots & \vdots & \ddots & \vdots \\ \sum_{i=1}^{k} a_{ni}b_{i1} & \sum_{i=1}^{k} a_{ni}b_{i2} & \cdots & \sum_{i=1}^{k} a_{ni}b_{im} \end{bmatrix}$$

$$(12)$$

$$A \cdot B := \begin{bmatrix} a_1^{\operatorname{row}} \cdot b_1^{\operatorname{col}} & a_1^{\operatorname{row}} \cdot b_2^{\operatorname{col}} & \cdots & a_1^{\operatorname{row}} \cdot b_m^{\operatorname{col}} \\ a_2^{\operatorname{row}} \cdot b_1^{\operatorname{col}} & a_2^{\operatorname{row}} \cdot b_2^{\operatorname{col}} & \cdots & a_2^{\operatorname{row}} \cdot b_m^{\operatorname{col}} \\ \vdots & \vdots & \ddots & \vdots \\ a_n^{\operatorname{row}} \cdot b_1^{\operatorname{col}} & a_n^{\operatorname{row}} \cdot b_2^{\operatorname{col}} & \cdots & a_n^{\operatorname{row}} \cdot b_m^{\operatorname{col}} \end{bmatrix}$$

[uxk]

C = A * B C(i,j) = A(i,i)] * B(i,j) A(i,i)

End of lecture Monday

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}, B = \begin{bmatrix} 5 & -2 \\ 6 & 1 \end{bmatrix}$$

we computed (quickly!)

$$A \cdot B = \begin{bmatrix} 17 & 0 \\ 39 & -2 \end{bmatrix}$$
 and $B \cdot A = \begin{bmatrix} -1 & 2 \\ 9 & 16 \end{bmatrix}$

Today: Very Import that

in general A.B ≠ B.A

ORDER MATTERS

$$A = \begin{bmatrix} 1 & 2 & 3 & 47 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{bmatrix} \quad B = \begin{bmatrix} 7 & 8 \\ 5 & 6 \\ 3 & 4 \end{bmatrix}$$

$$\begin{bmatrix} 13 & 14 & 15 & 16 \end{bmatrix}_{4x4} \quad \begin{bmatrix} 1 & 2 \\ 4x4 \end{bmatrix}_{4x4}$$

$$C_{31} = a_3^{(1)} \cdot b_1 = [9 \ 10 \ 11 \ 12] \begin{bmatrix} 7 \\ 5 \\ 3 \\ 1 \end{bmatrix} = 158$$

$$C_{22} = a_2^{(1)} \cdot b_2 = [5 \ 6 \ 7 \ 8] \begin{bmatrix} 9 \\ 4 \\ 2 \end{bmatrix} = 120 \ (?)$$

$$a_i^{cl} \cdot b_i^{r,\omega} = [n \times n] \cdot [1 \times m] = [n \times m]$$

Example

$$A = \begin{bmatrix} 1 & 3 & 1 \\ 4 & 2 & 0 \end{bmatrix}_{2 \times 3} \quad B = \begin{bmatrix} 0 & 5 \\ 1 & 2 \\ -2 & 1 \end{bmatrix}_{3 \times 2}$$

$$A \cdot B = \begin{bmatrix} 1 \\ 4 \end{bmatrix} \begin{bmatrix} 0 \\ 5 \end{bmatrix} + \begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 5 \\ 0 & 20 \end{bmatrix} + \begin{bmatrix} 3 & 6 \\ 2 & 4 \end{bmatrix} + \begin{bmatrix} -2 & 1 \\ 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 12 \\ 2 & 24 \end{bmatrix} = :C$$

Let's do Cer by standard multiplic-

$$C_{21} = a_{2}^{row} \cdot b_{1}^{col} = [420] \cdot \begin{bmatrix} 0 \\ \frac{1}{2} \end{bmatrix} = 2$$

LU Factorization without Permutations

ROB 101 Handout: Grizzle & Ghaffari

September 16, 2020

Notes for Computational Linear Algebra by Jessy Grizzle, Director of Michigan Robotics

https://umich.instructure.com/courses/403066/files/folder/Booklet\$3A\$20Notes\$20for\$20Computational\$20Linear\$20Algebra

Material added by JWG on 16 Sept 2020

Suppose we have

$$A = \begin{bmatrix} 2.0 & 3.0 & 4.0 \\ 6.0 & 14.0 & 15.0 \\ -4.0 & -11.0 & -7.0 \end{bmatrix}$$
 (1)

and we wish to solve Ax = b for

$$b = \begin{bmatrix} 20.0 \\ 79.0 \\ -47.0 \end{bmatrix} \tag{2}$$

We would go sigh, what a pain!

What if we knew that

$$\begin{bmatrix}
2.0 & 3.0 & 4.0 \\
6.0 & 14.0 & 15.0 \\
-4.0 & -11.0 & -7.0
\end{bmatrix} = \begin{bmatrix}
1.0 & 0.0 & 0.0 \\
3.0 & 1.0 & 0.0 \\
-2.0 & -1.0 & 1.0
\end{bmatrix} \cdot \begin{bmatrix}
2.0 & 3.0 & 4.0 \\
0.0 & 5.0 & 3.0 \\
0.0 & 0.0 & 4.0
\end{bmatrix}$$
(3)

Could we use this to our advantage?

Let's write out Ax = b using $A = L \cdot U$

$$\underbrace{\begin{bmatrix}
1.0 & 0.0 & 0.0 \\
3.0 & 1.0 & 0.0 \\
-2.0 & -1.0 & 1.0
\end{bmatrix}}_{L} \cdot \underbrace{\begin{bmatrix}
2.0 & 3.0 & 4.0 \\
0.0 & 5.0 & 3.0 \\
0.0 & 0.0 & 4.0
\end{bmatrix}}_{U} \cdot \underbrace{\begin{bmatrix}
x_1 \\
x_2 \\
x_3
\end{bmatrix}}_{x} = \underbrace{\begin{bmatrix}
20.0 \\
79.0 \\
-47.0
\end{bmatrix}}_{b}$$
(4)

Our unknown is x. Let's define an intermediate unknown y=U x

$$\underbrace{\begin{bmatrix}
1.0 & 0.0 & 0.0 \\
3.0 & 1.0 & 0.0 \\
-2.0 & -1.0 & 1.0
\end{bmatrix}}_{L} \cdot \underbrace{\begin{bmatrix}
2.0 & 3.0 & 4.0 \\
0.0 & 5.0 & 3.0 \\
0.0 & 0.0 & 4.0
\end{bmatrix}}_{y} \underbrace{\begin{bmatrix}
x_1 \\
x_2 \\
x_3
\end{bmatrix}}_{x} = \underbrace{\begin{bmatrix}
20.0 \\
79.0 \\
-47.0
\end{bmatrix}}_{b}$$
(5)

Which gives

$$\underbrace{\begin{bmatrix}
1.0 & 0.0 & 0.0 \\
3.0 & 1.0 & 0.0 \\
-2.0 & -1.0 & 1.0
\end{bmatrix}}_{L} \underbrace{\begin{bmatrix}
y_1 \\
y_2 \\
y_3
\end{bmatrix}}_{y} = \underbrace{\begin{bmatrix}
20.0 \\
79.0 \\
-47.0
\end{bmatrix}}_{b}$$
(6)

and hence

$$y_1 = 20.0$$

$$y_2 = 79.0 - 3y_1 = 79.0 - 60.0 = 19.0$$

$$y_3 = -47.0 + 2.0y_1 + y_2 = -47.0 + 00.0 + 19.0 = 12.0$$
(7)

Now we can use U x = y to solve for x

$$\begin{bmatrix}
2.0 & 3.0 & 4.0 \\
0.0 & 5.0 & 3.0 \\
0.0 & 0.0 & 4.0
\end{bmatrix}
\begin{bmatrix}
x_1 \\
x_2 \\
x_3
\end{bmatrix} =
\begin{bmatrix}
y_1 \\
y_2 \\
y_3
\end{bmatrix} =
\begin{bmatrix}
20.0 \\
19.0 \\
12.0
\end{bmatrix}$$
(8)

which gives

$$2.0x_1 = 20.0 - 3.0x_2 - 4.0x_3 \implies x_1 = \frac{20.0 - (3.0)(2.0) - (4.0)(3.0)}{2.0} = 1.0$$

$$5.0x_2 = 19.0 - 3.0x_3 \implies x_2 = \frac{19.0 - (3.0)(3.0)}{5} = 2.0$$

$$4.0x_3 = 12.0 \implies x_3 = 3.0$$
(9)

Reminder of why this works: Ax = b and $A = L \cdot U$ gives

$$\underbrace{\begin{bmatrix}
1.0 & 0.0 & 0.0 \\
3.0 & 1.0 & 0.0 \\
-2.0 & -1.0 & 1.0
\end{bmatrix}}_{L} \cdot \underbrace{\begin{bmatrix}
2.0 & 3.0 & 4.0 \\
0.0 & 5.0 & 3.0 \\
0.0 & 0.0 & 4.0
\end{bmatrix}}_{y} \cdot \underbrace{\begin{bmatrix}
x_1 \\
x_2 \\
x_3
\end{bmatrix}}_{x} = \underbrace{\begin{bmatrix}
20.0 \\
79.0 \\
-47.0
\end{bmatrix}}_{b}$$
(10)

Learning Objectives

- How to reduce a hard problem to two much easier problems
- The concept of "factoring" a matrix into a product of two simpler matrices that are in turn useful for solving systems of linear equations.

Outcomes

- Our first encounter in lecture with an explicit algorithm
- Learn how to do a *special case* of the LU decomposition, where L is a lower triangular matrix and U is an upper triangular matrix.
- ullet Use the LU decomposition to solve linear equations
- More advanced: what we missed in our first pass at LU factorization: a (row) permutation matrix.