

# A Self-adaptive Dynamic Particle Swarm Optimizer

J. J. Liang, L. Guo, R. Liu  
School of Electrical Engineering  
Zhengzhou University  
Zhengzhou, China 450001  
liangjing@zzu.edu.cn

B. Y. Qu  
School of Electric and Information Engineering  
Zhongyuan University of Technology  
Zhengzhou, China 450007  
qby1984@hotmail.com

**Abstract**—A self-adaptive dynamic multi-swarm particle swarm optimizer (sDMS-PSO) is proposed. In PSO, three parameters should be given experimentally or empirically. While in the sDMS-PSO a self-adaptive strategy of parameters is embedded. One or more parameters are assigned to different swarms adaptively. In a single swarm, through specified iterations, the parameters achieving the maximum number of renewal of the local best solutions are recorded. Then the information of competitive arguments is shared among all of the swarms through generating new parameters using the saved part. Multiple swarms detect the arguments in various groups in parallel during the evolutionary process which accelerates the learning speed. What's more, sharing the information of the best parameters leads to faster convergence. A local search method of the quasi-Newton is included to enhance the ability of exploitation. The sDMS-PSO is tested on the set of benchmark functions provided by CEC2015. The results of the experiment are showed in the paper.

**Keywords**—self-adaptive; dynamic; multi-swarm; PSO

## I. INTRODUCTION

Particle swarm optimizer(PSO) is inspired by the foraging behavior of bird flocks and is proposed by Kennedy and Eberhart in 1995 [1]. As a population based global optimization method, each particle, viewed as an individual in the population, flies through the search space to explore the global best solution. Particles change their velocity according to the “cognitive” and “social” experience. That is to say, the particles’ velocity is influenced by the personal best position  $pbest$  and the global best position  $gbest$ . Then the positions of particles are updated at every generation. The two equations below express the process clearly.

$$V_i^d = \omega * V_i^d + c_1 * rand1_i^d * (pbest_i^d - X_i^d) + c_2 * rand2_i^d * (gbest_i^d - X_i^d) \quad (1)$$

$$X_i^d = X_i^d + V_i^d \quad (2)$$

$X_i = (X_i^1, X_i^2, X_i^3, \dots, X_i^D)$  is the position of the  $i$ th particle for a  $D$  dimensional problem.  $V_i = (V_i^1, V_i^2, V_i^3, \dots, V_i^D)$  is its evolutionary velocity correspondingly.  $\omega$  is the inertia weight which plays an important role to balance the global and local search abilities.  $c_1$  and  $c_2$  are the acceleration constants which are important parameters for velocity update. These three parameters can be fine tuned to control the population's

convergence speed.  $rand1_i^d$  and  $rand2_i^d$  represent two uniformly distributed random numbers in the range of  $[0,1]$ .

Depending on the method of selecting leading particles, PSO algorithms can be classified into global and local versions. As (1) and (2) show, a particle's velocity and position share the information of  $pbest$ ,  $gbest$  and its previous velocity which is called the global version. While in the local one, particles' velocity update rule comes to be (3):

$$V_i^d = \omega * V_i^d + c_1 * rand1_i^d * (pbest_i^d - X_i^d) + c_2 * rand2_i^d * (lbest_i^d - X_i^d) \quad (3)$$

where  $lbest_i = (lbest_i^1, lbest_i^2, lbest_i^3, \dots, lbest_i^D)$  is the best position achieved within its neighborhood which consist of a certain  $lbest$  topology structure. Here, the particle is pulled by  $lbest$  and  $pbest$ , thus the topology structure counts much during the evolutionary process. Kennedy et. al. list some commonly used structures [2]. Hu and Mendes also discuss the performance of PSO with neighborhood topology in it [3][4]. In this case, the whole population is usually divided into multiple subpopulations or swarms. But the swarms are predefined or adjusted according to the distance. So, the swarms' freedom is limited. To overcome the drawback of the existing local versions of PSO and avoid getting trapped into local optima, a dynamic multi-swarm particle swarm optimizer (DMS-PSO) is proposed [5], in which swarms are regrouped frequently to form a dynamic population. Then the DMS-PSO is improved by incorporating a local search algorithm of quasi-Newton method [6]. The similar variant called dynamically varying subswarms is used to solve dynamic economic dispatch [7]. These two DMS-PSOs release the swarms' freedom while the parameters PSO needs are set as constants empirically or experimentally. Montalvo et. al. use a self-adaptive learning strategy of parameters which provides better performance compared with the PSOs [8] without it. And further, nonlinear self-adaptive parameters for the PSO may have a faster convergence than the linear one [9]. Elsayed et. al. make the PSO adaptively select its parameters applying (4) and (5) [10]:

$$V_i^r = 0.5r_1(\tau_i + r_2(pbest\tau_i - \tau_i) + r_3(gbest\tau - \tau_i)) \quad (4)$$

$$\tau_i = \tau_i + V_i^r \quad (5)$$

Supported by the National Natural Science Foundation of China (Grant 61473266, 61305080 and U1304602), China Postdoctoral Science Foundation (No.2014M552013)

where  $\tau_i$  denotes one parameter of the three for individual  $i$ . Its update velocity  $V_i^r$  is calculated as the sum of its previous and new velocity values.  $pbest\tau_i$  is  $\tau$ 's value of the personal best individual for individual  $i$ .  $gbest\tau$  is the  $\tau$ 's value of the global best individual obtained so far, and  $r_1$ ,  $r_2$  and  $r_3$  are uniform random numbers between zero and one. The self-adaptive mix of PSO has a better performance when solving constrained optimization problems.

Considering what's mentioned above, in this paper we propose a self-adaptive strategy of parameters for DMS-PSO, which avoids the fussy process of preliminary parameter adjustment experiments and retaining competitive parameters at the same time. Then the algorithm is tested on the 10D, 30D, 50D and 100D problems from the set of benchmark functions provided by CEC2015 and the results are presented.

## II. SELF-ADAPTIVE DMS-PSO (SDMS-PSO)

### A. DMS-PSO

In the DMS-PSO [5], the population is divided into multiple swarms. Particles search in the local region following the local best individuals and the personal best position. Thus, using different topology structures to group the population leads to diverse performance and features. On the other hand, swarms with small size and fixed individuals tend to trap into local optimum. Clearly, regrouping these swarms frequently can break the deadlock considering the fact that iterative optimization in small-scale swarms slows down the population's convergence speed and achieves better results on multimodal problems. In this way, swarms are dynamic and exchange information obtained interactively. Moreover, the population's diversity is increased simultaneously. Regrouping period, denoted as  $R$ , means the population is reorganized at every  $R$  generations. The search process of DMS-PSO is shown in Fig.1.

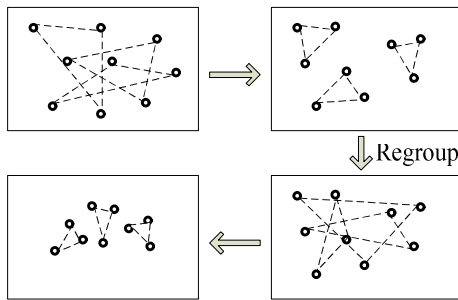


Fig. 1. Search process of DMS-PSO

The DMS-PSO's local search ability is not so satisfactory. A quasi-Newton method was introduced in [6] to strengthen the property which constructs a variant of DMS-PSO with local search (DMS-L-PSO). In our sDMS-PSO, the quasi-Newton method is also added.

### B. sDMS-PSO

Parameters of the original DMS-PSO version are set as specified constants. In fact, various evolutionary phrases have

different requirements for arguments. As for  $c_1$ , it's expected to be larger at the early search stage and smaller at the later.  $c_1$  and  $\omega$  are in the same situation.  $c_2$  is just the opposite. Through the variation, the "exploration" and "exploitation" of the algorithm are balanced which contributes to higher speed of convergence. Hence, adjusting the values of them constantly during the period of optimization is necessary and useful. Montalvo, Xiao and Elsayed use different adaptive strategies to settle theoretical or practical problems [8][9][10]. In this paper, to make the best of the characteristic of multi-swarms and investigate the effects of different adaptive strategies on the algorithm, we adopt two new adaptive methods of tuning parameters denoted by sDMS-PSO1 and sDMS-PSO2. The details are elaborated below.

#### 1) sDMS-PSO1

a) Set the bounds of  $\omega$ . Shi and Eberhart [11] have observed that the optimal solution can be improved by varying the value of  $\omega$  from 0.9 to 0.4 for most problems. Here [0.4,0.9] is specified as the range of  $\omega$ .  $c_1$  and  $c_2$  are fixed to 1.49445 as the original DMS-PSO does. Generate a set of values for each swarm randomly within the intervals mentioned above.

b) In each swarm, find  $lbest$  at every generation and update  $pbest$  according to (2) and (3) simultaneously. For a group of parameters newly assigned, we set the local iterations as  $LP$ . In addition, record the number of renewal of  $lbest$ .

c) An external archive is used to save the values of  $\omega$  corresponding to the  $lbest$  which has the maximum number of update. The length of the storage space is  $LA$ . Note that if the pre-defined length is reached, new parameters are generated using the saved part. In concrete terms, take the median as the mean value and 0.1 as variance to produce data following Gaussian distribution. When a eligible parameter enters the archive, delete the earliest one to keep the length changeless. Another advantage of doing this is to eliminate the accumulated effect in the previous phase and reserve the latest information.

d) To avoid the parameters archived falling into a small range and degenerating gradually, randomly generated values are considered when the sum of numbers of  $lbest$ 's update is smaller than  $LP$ . This guarantees the sufficiency of using the parametric ranges.

e) The local search is performed to  $lbest$ s every  $L$  generations where  $L$  is local refining period. To balance the computational cost and better results,  $lbest$ s are taken in a certain proportion.

The flowchart of sDMS-PSO1 is given in Table I.

TABLE I. THE FLOWCHART OF SDMS-PSO

$m$ : Each swarm's scale
$n$ : the number of swarms
$R$ : Regrouping period
$LP$ : Learning period
$LA$ : Length of archives

---

*L*: local refining period  
*Max\_FEs* : Max fitness evaluations, stop criterion  
*L\_FEs* : Max fitness evaluations using in the local search  
Initialize the population with  $m \times n$  particles (position and velocity)  
 $c_1 = 1.49445$ ,  $c_2 = 1.49445$   
Group the population into  $n$  swarms randomly, with  $m$  particles in each swarm.  
*FES*=0; *gen*=0  
Set *parameter\_set* =  $\emptyset$   
While *FES* < 0.95 \* *Max\_FEs*  
    *gen* = *gen* + 1 ;  
Generate initial parameters for each swarm:  
If length( *parameter\_set* ) < *LA* or sum( *success\_num* ) <= *LP*  
    *iwt* = 0.5 \* rand(1, *n*) + 0.4  
Else  
    *iwt* = normrnd(median(*parameter\_set*), 0.1, 1, *n*)  
End  
    *success\_num* = zeros(1, *n*);  
For  $j = 1 : LP$   
For  $i = 1 : m \times n$   
Find *lbest<sub>i</sub>*  
Evolve every particle according to (3) and (2)  
If  $X_i \in [X_{\min}, X_{\max}]^D$   
Calculate the fitness value and  
    *FES* = *FES* + 1  
Update *pbest<sub>i</sub>* and *lbest<sub>i</sub>*  
If *pbest<sub>i</sub>* < *lbest<sub>i</sub>*, *lbest<sub>i</sub>* = *pbest<sub>i</sub>*  
    *success\_num* ( *group\_num* ) ++;  
End  
(individual  $i$  belongs to *group\_num* th swarm)  
End End End  
find the maximum updating number and index of *lbest* :  
[*num*, *id*] = max( *success\_num* )  
Save the parameters assigned to *id*th swarm:  
    *parameter\_set* = [ *parameter\_set*; *iwt*(*id*) ]  
If mod( *gen*, *L* ) == 0,  
Sort the *lbest* according to their fitness value and refine the first  
[0.25*n*] best *lbest* using quasi-Newton method.  
    *FES* = *FES* + [0.25*n*] \* *L\_FEs*  
Update the corresponding *pbest*  
End  
If mod( *gen*, *R* ) == 0,  
Regroup the swarms randomly,  
End  
End  
While *FES* < *Max\_FEs*  
The population evolves as a whole.  
At every generation, the parameters behave the same way.  
For  $i = 1 : m \times n$   
Evolve every particle according to (1) and (2).  
Update *pbest* and the global best value  
End  
End

---

As shown in Table I, the process of self-adaption and how to save and make use of the previously learnt parameter values is clear. At every *LP* generations, the value of  $\omega$  s generated randomly is archived if the maximum number of update of *lbest* is gained in a certain swarm until the length of *parameter\_set* is *LA*. Then new values are generated taking

the median of *parameter\_set* as the mean value and 0.1 as variance to produce data following Gaussian distribution. When a eligible parameter enters the archive, delete the earliest one to keep the length changeless.

## 2) sDMS-PSO2

sDMS-PSO2 is the same as sDMS-PSO1 except that  $\omega$  and  $c_2$  are adaptive parameters. The bound of  $c_2$  is [0.5, 2.5]. At the early stage, a random value of  $c_2$  is produced for each swarm. Then the way of storage and adjustment is consistent with  $\omega$  in Table I. For  $c_1$ , the fixed value of 1.49445 is selected.

The self-adaptive strategies realize the parallel learning among the swarms which speeds up the process of parameter adjustment. Combining with the dynamic characteristics, selecting the values leading to fast renewal as target candidates and sharing the meaningful information obtained among all of the swarms make the two sDMS-PSOs efficient algorithms in theory.

## III. EXPERIMENTS

The CEC'15 Learning-Based Benchmark Suite [12] includes 15 functions: two unimodal functions, three simple multimodal functions, three hybrid functions and seven composition functions. Experiments are conducted on all the fifteen 10D, 30D, 50D and 100D problems. All test functions are minimization problems defined as following:

$$\text{Min } f(\mathbf{x}), \mathbf{x} = [x_1, x_2, \dots, x_D]^T \quad (6)$$

The number of swarms is changed as the dimensionality of problems varies. Each swarm's population size is 3.  $R = 10$ ,  $LP = 10$ ,  $LA = 8$ ,  $L = 100$ ,  $L\_FES = 200$ . The maximum number of fitness evaluations, *Max\_FEs*, is set at 10000\*D. To verify the validity of sDMS-PSO1 and sDMS-PSO2, the results from DMS-PSO are given for comparison. In DMS-PSO, the values of  $\omega$ ,  $c_1$  and  $c_2$  are predefined as 0.729, 1.49445 and 1.49445 correspondingly. For each function, sDMS-PSO1, sDMS-PSO2 and DMS-PSO are performed 51 single runs in the search space  $[-100, 100]^D$ .

Table II to Table V list the mean and standard deviation values of sDMS-PSO1, sDMS-PSO2 and DMS-PSO for 10D problems for all the 15 functions. While Table III gives the results of 30D problems for the 15 functions. The minima of mean values are marked in bold for each function.

First of all, the performance of sDMS-PSO1 and DMS-PSO is evaluated. From Table II, we can see that sDMS-PSO1 achieves better results for the two unimodal functions. As for the three simple multimodal functions and the three hybrid functions, DMS-PSO outperforms sDMS-PSO1 as a whole. Although function 3 and function 6 don't obtain better mean and standard deviation values at the same time, other four functions gain dominated values from DMS-PSO. The competitiveness of DMS-PSO turns weak on the remaining seven functions because only four functions prevail with respect to three functions in sDMS-PSO1.

In Table III, sDMS-PSO1 displays its advantages for 30D problems. Each algorithm wins once on unimodal functions so it's not determinate which one is better. DMS-PSO still shows its effectiveness for the three simple multimodal functions, but sDMS-PSO1 works better on the three hybrid functions and the seven composition functions except function 13. Clearly, sDMS-PSO1 has more obvious advantage in high-dimension problems of hybrid and composition functions compared with both DMS-PSO and its properties in 10D functions. What's more, in terms of function 3 in Table I and in Table II, the difference of mean values is small, but the difference of standard deviation values is distinct. Thus sDMS-PSO1 shows greater robustness here. In conclusion, sDMS-PSO1 owns special characteristics and is superior to DMS-PSO.

Compared with sDMS-PSO2, the results of the two unimodal functions and the three hybrid functions from

sDMS-PSO1 for 10D problems are preferable. In Table III, the mean values of the first two functions in column 2 are still smaller than those in column 4. No more conclusions can be drawn about one algorithm precedes the other on a certain category of functions. Table II and III tell that there are 16 functions achieving better values which demonstrates sDMS-PSO1 acts slightly better.

Then sDMS-PSO2 is analyzed in contrast to DMS-PSO. To 10D problems, like sDMS-PSO1, sDMS-PSO2's performance is better on function 1 and function 2, but is poorer on function 3-8. For composition functions of 30D, sDMS-PSO2 behaves outstandingly as sDMS-PSO2 does. In total, 13 superior results are gained. That is to say, sDMS-PSO2 is slightly worse than the original DMS-PSO.

TABLE II. RESULTS FOR 10D

<i>Func.</i>	sDMS-PSO1		sDMS-PSO2		DMS-PSO	
	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>
1	<b>34.20724</b>	111.515	36.1381	139.5449	89.80773	340.5227
2	<b>111.5708</b>	293.4532	136.1176	318.6136	271.9523	890.8338
3	19.99886	0.005563	19.99795	0.013196	<b>19.77884</b>	1.111647
4	4.760195	1.932512	4.491043	1.835116	<b>3.823764</b>	1.279945
5	130.9601	86.34699	140.7709	76.28062	<b>107.1255</b>	78.44631
6	276.9249	182.9651	303.7457	220.1335	<b>239.4987</b>	190.5045
7	0.650468	0.378079	0.673045	0.363671	<b>0.551591</b>	0.32503
8	61.80629	67.25348	68.55298	100.4694	<b>41.02377</b>	54.12122
9	100.181	0.037846	<b>100.1714</b>	0.037182	100.1958	0.060345
10	439.5543	131.626	397.4726	140.4715	<b>264.4555</b>	67.83025
11	167.4859	147.8587	159.8951	147.4999	<b>62.08599</b>	119.517
12	101.4498	0.389331	<b>101.4346</b>	0.363386	111.6785	0.465598
13	28.18082	2.150674	29.02137	1.958054	<b>0.012004</b>	0.020344
14	<b>878.7974</b>	848.9997	932.6242	1123.66	4407.516	1562.185
15	100	1.32E-13	100	1.46E-13	100	0

TABLE III. RESULTS FOR 30D

<i>Func.</i>	sDMS-PSO1		sDMS-PSO2		DMS-PSO	
	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>
1	<b>0.014634</b>	0.085067	0.019258	0.084187	0.048557	0.33439
2	265.8853	941.9696	287.5755	1088.74	<b>178.6159</b>	265.7517
3	19.99999	2.79E-05	19.99998	4.15E-05	<b>19.99997</b>	4.34E-05
4	41.43707	8.369055	42.54908	9.305021	<b>33.39938</b>	5.597478
5	2629.81	386.8353	2517.995	357.9756	<b>2359.752</b>	328.0307
6	1649.45	662.1082	<b>1452.358</b>	543.6508	1676.841	696.3675
7	<b>8.782088</b>	1.684147	9.528008	1.932865	9.426973	0.63972
8	1676.354	1143.393	<b>1632.067</b>	1334.253	1745.557	1948.861
9	102.9289	0.161441	<b>102.907</b>	0.186418	106.819	0.289499
10	<b>5595.516</b>	3833.932	6686.975	4574.415	7194.374	4326.938
11	<b>316.1506</b>	8.861513	319.8683	8.879635	399.3995	21.8722
12	105.3203	0.363941	<b>105.1179</b>	0.489711	109.6884	0.422291
13	103.2476	5.121294	101.4592	4.059766	<b>0.011931</b>	0.001498
14	20058.53	3002.365	<b>20044.5</b>	2593.841	32254.33	16768.97

15	<b>100</b>	9.14E-14	100	1.19E-13	100	1.15E-13
----	------------	----------	-----	----------	-----	----------

TABLE IV. RESULTS FOR 50D						
<i>Func.</i>	sDMS-PSO1		sDMS-PSO2		DMS-PSO	
	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>
1	364.2076	380.7954	<b>277.8535</b>	288.1221	347.5432	320.8353
2	223.8713	424.6297	196.4153	474.8915	<b>168.046</b>	470.7742
3	20	5.66E-06	<b>19.99999</b>	1.99E-05	20	7.42E-06
4	93.87714	16.72806	91.22393	19.73074	<b>76.68976</b>	11.32125
5	5202.99	534.7014	4816.432	617.1488	<b>4476.286</b>	410.6065
6	3448.385	1656.579	<b>3180.962</b>	857.4502	3191.129	925.5362
7	<b>30.27664</b>	18.12424	34.7904	20.92537	53.85464	10.89095
8	3167.139	2306.093	<b>2517.253</b>	1504.457	2748.126	1565.928
9	<b>102.3552</b>	0.145117	104.7368	0.298007	105.7585	0.253438
10	20233.86	5981.666	17850.7	9575.609	<b>17782.85</b>	8717.771
11	407.7897	144.7658	<b>388.3224</b>	100.6328	467.5587	64.22384
12	116.822	0.726465	<b>108.1174</b>	0.479943	108.7235	0.665097
13	<b>0.032012</b>	0.004711	193.3053	5.992563	189.9	5.315153
14	45691.54	86.77902	27799.55	23583.85	<b>22582.26</b>	19358.99
15	<b>100</b>	1.50E-13	100.2492	1.256217	100	8.07E-13

For 50D problems, the results don't present any regularity in terms of the classified functions except that two thirds of single multimodal functions achieve smaller mean values from DMS-PSO. What's surprising is sDMS-PSO1 loses its all advantages on unimodal and simple multimodal functions. In general, sDMS-PSO2 shows better properties than sDMS-PSO1 and DMS-PSO in Table IV. That is to say, as the dimensionality increases, the superiority of sDMS-PSO2

becomes more remarkable. This trend extends to Table V. From results for 100D below, we can see that DMS-PSO is suited for unimodal functions and single multimodal functions. In detail, the mean and standard deviation values of DMS-PSO are almost the best in the first five rows. The two adaptive algorithms perform better on hybrid functions and composition functions. Here the stability of sDMS-PSO1 is the best by comparing the values of standard deviation.

TABLE V. RESULTS FOR 100D						
<i>Func.</i>	sDMS-PSO1		sDMS-PSO2		DMS-PSO	
	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>	<i>Mean</i>	<i>Std</i>
1	62649.7	40133.48	58355.27	34506.5	<b>57086.8</b>	31526.72
2	64.8107	195.9357	137.0888	767.8204	<b>41.22913</b>	72.45018
3	20	4.78E-06	<b>19.99999</b>	4.86E-06	19.99999	1.48E-05
4	265.9849	49.60402	258.8446	52.06916	<b>232.098</b>	23.27178
5	13456.18	1325.527	12850.58	1131.216	<b>12548.23</b>	998.9978
6	6358.167	1620.9	<b>6023.607</b>	1898.189	6482.01	2189.244
7	<b>151.8084</b>	27.83255	160.6599	22.28325	161.7601	6.245019
8	5755.764	3112.785	<b>5652.538</b>	4217.457	7149.291	5048.039
9	108.256	0.697084	<b>108.242</b>	0.623002	111.2172	0.548438
10	26468.76	11104.37	<b>25891.07</b>	8335.294	32619.93	15513.46
11	<b>489.6216</b>	136.7353	566.5952	180.0579	1434.906	198.9748
12	<b>115.1231</b>	0.656553	116.4336	0.734812	116.5452	0.664325
13	0.082923	0.017012	399.1072	12.70102	<b>0.023811</b>	0.236574
14	1525.369	27.37192	<b>1473.636</b>	2833.218	1538.438	1757.882
15	<b>100.0301</b>	0.123647	102.62	4.505895	100.2011	2.012032

Table II to Table V present the comparison of three optimizers. It's clear that the higher the dimensionality is, the stronger advantages self-adaptive algorithms show. For high-dimension problems, adaptive strategies plays an important

role. Further, there are two adaptive parameters in sDMS-PSO2 which leads more ideal results than sDMS-PSO1 where only one parameter is adjusted adaptively. In a word, sDMS-PSO2 outperforms sDMS-PSO1.

To make it easy to read the results of sDMS-PSO2 for readers, here Table VI to Table IX list the best, worst, median, mean and standard deviation values of function error values for sDMS-PSO2.

TABLE VI. RESULTS OF SDMS-PSO2 FOR 10D

sDMS-PSO2					
Func.	Best	Worst	Median	Std	Mean
1	7.41E-05	802.8353	0.008393	36.1381	139.5449
2	3.57E-05	1790.277	0.809562	136.1176	318.6136
3	19.90568	20	19.99999	19.99795	0.013196
4	0.994959	9.949586	3.979836	4.491043	1.835116
5	0.312272	354.5025	132.0357	140.7709	76.28062
6	12.16389	1163.166	277.6233	303.7457	220.1335
7	0.129219	1.120479	0.754096	0.673045	0.363671
8	1.241164	633.9666	35.30247	68.55298	100.4694
9	100.0858	100.2892	100.1673	100.1714	0.037182
10	245.3615	1197.927	375.0355	397.4726	140.4715
11	2.340018	300.6685	300.0747	159.8951	147.4999
12	100.6219	102.142	101.4875	101.4346	0.363386
13	25.40522	33.53151	28.40382	29.02137	1.958054
14	100	6102.312	100	932.6242	1123.66
15	100	100	100	100	1.46E-13

TABLE VII. RESULTS OF SDMS-PSO2 FOR 30D

sDMS-PSO2					
Func.	Best	Worst	Median	Std	Mean
1	0.000513	0.547308	0.00192	0.019258	0.084187
2	0.000807	7202.31	0.89323	287.5755	1088.74
3	19.9998	20	19.99999	19.99998	4.15E-05
4	24.87397	69.64697	42.7832	42.54908	9.305021
5	1587.52	3066.936	2534.288	2517.995	357.9756
6	564.0676	2900.608	1359.43	1452.358	543.6508
7	5.829585	12.9769	9.756328	9.528008	1.932865
8	538.468	7286.164	1219.086	1632.067	1334.253
9	102.5592	103.3682	102.9067	102.907	0.186418
10	2613.849	19374.3	4480.148	6686.975	4574.415
11	306.3833	350.101	317.5699	319.8683	8.879635
12	103.4556	106.0548	105.1649	105.1179	0.489711
13	89.6766	109.9383	101.928	101.4592	4.059766
14	17469.59	26542.39	18945.79	20044.5	2593.841
15	100	100	100	100	1.19E-13

TABLE VIII. RESULTS OF SDMS-PSO2 FOR 50D

sDMS-PSO2					
Func.	Best	Worst	Median	Std	Mean
1	1.132302	1211.45	232.8195	277.8535	288.1221
2	0.033883	1910.65	0.322652	196.4153	474.8915
3	19.99987	20	20	19.99999	1.99E-05
4	57.70754	164.1679	89.54619	91.22393	19.73074
5	3546.194	5979.363	4987.092	4816.432	617.1488

6	1682.457	5374.138	3161.703	3180.962	857.4502
7	9.799536	80.74706	25.81203	34.7904	20.92537
8	770.0091	6597.503	1947.758	2517.253	1504.457
9	104.2007	105.4504	104.7207	104.7368	0.298007
10	6579.781	38372.56	14994.28	17850.7	9575.609
11	307.4718	798.1342	369.9089	388.3224	100.6328
12	106.8755	109.5405	108.0712	108.1174	0.479943
13	179.1174	205.4598	194.1283	193.3053	5.992563
14	14887.22	74274.56	14978.26	27799.55	23583.85
15	100	107.1711	100	100.2492	1.256217

TABLE IX. RESULTS OF SDMS-PSO2 FOR 100D

sDMS-PSO2					
Func.	Best	Worst	Median	Std	Mean
1	5583.565	138906.6	50044.55	58355.27	34506.5
2	0.001996	5492.496	0.03335	137.0888	767.8204
3	19.99998	20	20	19.99999	4.86E-06
4	156.2083	359.1786	252.7188	258.8446	52.06916
5	9970.477	15334.79	12888.48	12850.58	1131.216
6	3516.573	16635.82	5756.323	6023.607	1898.189
7	98.83138	180.7747	169.2174	160.6599	22.28325
8	2340.669	22470.18	4056.443	5652.538	4217.457
9	106.8164	109.4791	108.1881	108.242	0.623002
10	12118.47	51795.49	25523.9	25891.07	8335.294
11	339.4558	1124.251	523.1389	566.5952	180.0579
12	115.0946	118.5217	116.3841	116.4336	0.734812
13	374.1879	437.2364	398.4124	399.1072	12.70102
14	1473.636	2833.218	1548.805	1713.834	310.8086
15	100	117.4506	100	102.62	4.505895

To display the convergence process of the three algorithms, function 1 is selected and the average Euclidean distance of all the individuals from the *gbest* at every generation is calculated. Take 10D for example. Fig. 2 shows the difference among the three algorithms.

As we concern, the larger the average Euclidean distance from *gbest* is, the better the distribution of individuals is. Thus ideal solutions can be found. From Fig. 2, the convergence of sDMS-PSO1 is the lowest which indicates the “exploration” of the optimizer is strong. Through the analysis of Table II and III, it’s certain that sDMS-PSO1 achieves the best value for function 1. It’s consistent with what Fig. 2 shows. Further, in sDMS-PSO1, the individual is pulled by *lbest* and *pbest* without the information of *gbest* which slows down the convergence speed. In sDMS-PSO2, *c2* becomes changeable. The adaptive strategy of more parameters accelerates convergence, but its speed is too fast. That is to say, the algorithm traps into local optima easily. In addition, the curve of DMS-PSO slopes down more quickly at early stage. Later the trend drops down. So the algorithm performs well.

The computational complexity for  $D = 10$  ,  $D = 30$  ,  $D = 50$  and  $D = 100$  is shown in TABLE X-XII. Values of the variables are computed according to [12]. Though sDMS-

PSO2 has two adaptive parameters, its computational complexity is lower than sDMS-PSO1 and DMS-PSO presents the lowest complexity in summary. The exception is the computational complexity of sDMS-PSO1 for 10D is smaller than that of DMS-PSO and sDMS-PSO2. So sDMS-PSO1 has

a faster convergence speed on 10D and a lower one on 30D, 50D and 100D. Combining with the data in Table III-V, we know sDMS-PSO1 gains better solutions at the cost of higher computational overhead.

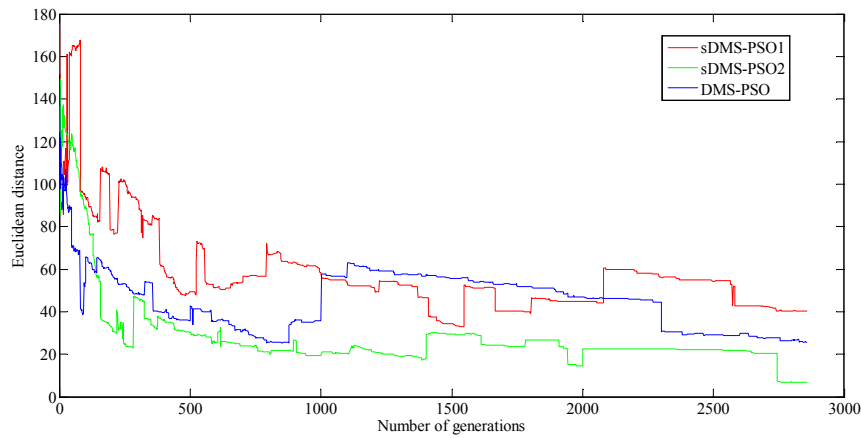


Fig. 2. The average Euclidean distance from *gbest* during convergence process

TABLE X. COMPUTATIONAL COMPLEXITY OF sDMS-PSO1

	$T_0$	$T_1$	$\hat{T}_2$	$(\hat{T}_2 - T_1) / T_0$
$D=10$	0.641512	9.240873	35.2289	40.5106
$D=30$	0.641512	11.924684	48.0049	56.2425
$D=50$	0.641512	20.526764	167.974795	229.8445
$D=100$	0.641512	40.045548	218.451307	278.1019

TABLE XI. COMPUTATIONAL COMPLEXITY OF sDMS-PSO2

	$T_0$	$T_1$	$\hat{T}_2$	$(\hat{T}_2 - T_1) / T_0$
$D=10$	0.641512	9.240873	37.0011	43.2731
$D=30$	0.641512	11.924684	48.1516	56.4711
$D=50$	0.641512	20.526764	163.170928	222.3562
$D=100$	0.641512	40.045548	212.046295	268.1177

TABLE XII. COMPUTATIONAL COMPLEXITY OF DMS-PSO

	$T_0$	$T_1$	$\hat{T}_2$	$(\hat{T}_2 - T_1) / T_0$
$D=10$	0.641512	9.240873	35.7837	41.3754
$D=30$	0.641512	11.924684	46.7273	54.2509
$D=50$	0.641512	20.526764	146.856877	196.9256
$D=100$	0.641512	40.045548	189.683797	233.2587

#### IV. CONCLUSION

A self-adaptive dynamic multi-swarm particle swarm optimizer is proposed in the paper along with a variant of sDMS-PSO2. The two self-adaptive algorithms conveys the main ideas of self-adaptation. DMS-PSO is for comparison. Their advantages are described in detail. Results obtained are presented in part III and the effectiveness and efficiency of them compared with the DMS-PSO are demonstrated. We still make our best to improve the performance of them so that self-adaptive strategies are used adequately.

#### Acknowledgment

The work is supported by National Natural Science Foundation of China (61473266, 61305080 and U1304602) and China Postdoctoral Science Foundation (No.2014M552013).

#### References

- [1] R.C. Eberhart and J. Kennedy, "A new optimizer using particle swarm theory", Proc. of the Sixth Int.Symposium on Micromachine and Human Science, Nagoya, Japan. vol. 1, pp. 39-43, Oct. 1995.
- [2] J. Kennedy and R. Mendes, "Population structure and particle swarm performance," in Proc. of the IEEE Congress on Evolutionary Computation, Honolulu, Hawaii, May 2002.
- [3] X. Hu, and R.C. Eberhart, "Multiobjective optimization using dynamic neighborhood particle swarm optimization". In: Proceedings of IEEE congress on evolutionary computation, Hawaii, vol. 2, pp. 1677-1681, Dept. 2002.
- [4] R. Mendes, J. Kennedy and J. Neves, "The fully informed particle swarm: simpler," maybe better. IEEE Trans Evol Comput, vol. 8, pp. 204-210, June 2004.
- [5] J.J. Liang and P.N. Suganthan, "Dynamic multi-swarm particle swarm optimizer," IEEE International Swarm Intelligence Symposium, pp. 124-129, June 2005.
- [6] J.J. Liang and P.N. Suganthan, "Dynamic multi-swarm particle swarm optimizer with local search," Evolutionary Computation, 2005. The 2005 IEEE Congress on, Edinburgh, Scotland, vol. 1, pp. 522-528, Sept. 2005.
- [7] A. Chowdhury, H. Zafar, B.K. Panigrahi, K.R. Krishnanand, A. Mohapatra and Z. Cui, "Dynamic economic dispatch using Lbest-PSO with dynamically varying sub-swarms," Memetic Computing, vol. 6, pp. 85-95, 2014.
- [8] I. Montalvo, J. Izquierdo, R. Pérez-García and M. Herrera, "Improved performance of PSO with self-adaptive parameters for computing the optimal design of water supply systems," Engineering applications of artificial intelligence, vol. 23, pp. 727-735, 2010.

- [9] R.Y. Xiao and J.H. Yu, "A newly self-adaptive strategy for the PSO," *Natural Computation*, 2008. ICNC's 08. Fourth International Conference on. IEEE, Jinan. vol. 1, pp. 396-400, Oct. 2008.
- [10] S.M. Elsayed, R.A. Sarker and E. Mezura-Montes, "Self-adaptive mix of particle swarm methodologies for constrained optimization," *Information Sciences*, 2014, vol. 277, pp. 216-233.
- [11] Y.H. Shi and R.C. Eberhart, "A modified particle swarm optimization", *IEEE World Congress on Computational Intelligence.*, Anchorage, Alaska, pp. 69-73, May 1998.
- [12] J.J. Liang, B.Y. Qu, P.N. Suganthan and Q. Chen, "Problem definitions and evaluation criteria for the CEC 2015 competition on learning-based real-parameter Single Objective Optimization," Technical Report 201411A, Computational Intelligence Laboratory, Zhengzhou University, Zhengzhou China and Technical Report, Nanyang Technological University, Singapore, 2014.