|  |  |  |  |  |
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| Prototype periode 2.2 | | | | |
| **Mesh** | | **Unwrap** | **Texture** |  |
| Huis stage 1 (wooden poles with ropes) | |  |  |  |
| Huis stage 2 (stone walls) | |  |  |  |
| Huis stage 3 (complete) | |  |  |  |
| Storage 1 (wooden poles with ropes) | |  |  |  |
| Storage 2 (stone walls) | |  |  |  |
| Storage 3 (complete) | |  |  |  |
| Iron square | |  |  |  |
|  | Mined stack |  |  |  |
| Foodbush (speedtree) | |  |  |  |
|  | Picked basket |  |  |  |
| Stone square | |  |  |  |
|  | Mined stack |  |  |  |
| Wood (speedtree) | |  |  |  |
|  | Chopped tree |  |  |  |
| Path | |  |  |  |

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| --- |
| **Af** |
| **Mee bezig** |
| **Nog niet begonnen** |
| **Primary** |
| **Secondary** |