Instruction on how to use the Circle Packing AI agent:

-The Program is very simple only two inputs and one output will appear

1-Inputs:

1-1-The number of Circles as integer.

1-2-The corresponding radius for each element separated by a space.

2-Outputs:

1-1-The minimum distance the agent can provide.

regarding the compiler:

The program is built and developed by PyCharm IDE we have used a libirary that needs to be included called PyGame in order to visualize.