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Summary

- Have around **3+** years of Experience in Designing web applications & Android Applications
- Experience in Designing using **Figma, Adobe XD, Canva**
- Good working knowledge in **Front-end Development**.
- Experience in developing front-end applications Using **HTML5, CSS3, Javascript, ReactJS, Bootstrap, TailwindsCss, Rest, APIs**
- Experience in designing user interfaces using **Figma and Adobe XD**.
- Good team member, positive attitude, Self-motivated and quick learner.

Technical Profile

Operating System : Windows, Ubuntu
Designing Tools : Figma, Adobe XD, Canva, Adobe Photoshop
Languages : Javascript, ReactJs, HTML, CSS.
Technologies : HTML5, CSS3, Javascript, ReactJS, Bootstrap, Tailwindcss Rest, APIs, MongoDB, XML, SQL.
Development Tools: Visual Studio,
Version Control Software: Git, Github

Academic Profile

- **B-com (Computer Applications)** period 2017-/2020 (**78%**).

Professional Experience

Finnastra Private Limited., Bangalore
B2Y Infy Solutions Pvt.Ltd., Bangalore

Nov 2020 – Dec 2023
Jan 2024 – Till Date

Project Profile

Project #1

Title : Credex
Domain : E Commerce

Role : Ui/Ux Designer
Environment : Figma

Description:

Credex offers on-demand complete and one stop online e-commerce solution to Sell more, to manage sales and increase brand's online presence. We can manage all eCommerce sales/orders from different Market Places (like Amazon, Flip Kart, Snap Deal, Myntra, eBay etc..), e-Commerce web stores, Facebook Stores, Mobile Apps, Offline Store, Purchase, Sales, Manufacturing, CRM & Warehouse Management in a single dashboard, with all Inventory in multiple Market Places. Manage Multi Channel Orders into a Single Portal.

Build your branded Store Mobile Apps in all platforms including Android, IOS and Windows Store. ROS offers integration with several Payment gateways in India and International, multiple shipping services.

Roles & Responsibilities:

- Understanding user needs and translating them into intuitive user interface designs.
- Designing visually appealing and user-friendly interfaces for web and mobile applications.
- Collaborating with developers to ensure seamless integration of design and functionality.
- Creating wireframes, prototypes, and mockups to illustrate design concepts.
- Implementing responsive design principles to ensure optimal user experience across various devices.
- Conducting user research and usability testing to gather feedback and improve designs.
- Collaborating with stakeholders to gather requirements and iterate on designs accordingly.
- Utilizing design tools such as Adobe XD, Sketch, or Figma to create and refine designs.
- Keeping up-to-date with industry trends and UI/UX design best practices.
- Providing guidance and support during the development process to maintain design integrity.
- Participating in design critiques and offering constructive feedback to team members.
- Ensuring consistent design language and brand identity across all digital platforms.

Project #2

Title : B2Y Infy Solutions
Domain : Company Website

Role : Ui/Ux Designer & UI Developer
Environment : Figma, VS Code

Description:

The B2Y Infy Solutions website serves as the digital gateway for the consultancy and product-based company, offering visitors comprehensive insights into the services, solutions, and products offered. As a key component of their online presence, the website showcases the company's expertise, highlights their portfolio, and provides a platform for engaging with potential clients and partners.

Roles & Responsibilities:

- I created designs for the website's look in Figma.
- Developed interactive prototypes to simulate user interactions and flow.
- Designed custom layouts, components, and visual elements to reflect the brand.
- Organized design assets and created style guides for consistency.
- Implemented the front end of the website using React.js.
- Translated design mockups from Figma into responsive web pages
- Developed reusable UI components for modularity and consistency.
- Managed application state using Reacts state system or external libraries.
- Utilized version control systems like Git and GitHub for collaborative development.

Project #3

Title : Idea Hub
Domain : Idea sharing
Role : Ui/Ux Designer & UI Developer
Environment : Figma, VS Code

Description:

IdeaHub is like a big online space where people can share their cool ideas. It's a place where anyone, whether they're a student, a scientist, or just someone with a creative spark, can share what they've come up with. The best part? If your idea is really special and stands out, you can win prizes and other cool stuff!

The folks at IdeaHub want to make sure that everyone feels welcome to share their ideas. They believe that every idea is valuable and deserves a chance to shine. So, they've set up a system where they give rewards to people who come up with awesome ideas. These rewards could be money, chances to meet

important people who can help make the idea real, or even help finding the resources needed to bring the idea to life. It's all about encouraging people to think big and make a positive difference in the world!

Roles & Responsibilities:

- Make IdeaHub look awesome and easy to use by designing its buttons, colors, and layouts in a program called Figma.
- Draw sketches and designs to show how IdeaHub will work before it's built.
- Listen to feedback from others and make changes to the design to make it even better.
- Use a special tool called React to build the part of IdeaHub that people see and interact with.
- Make sure that IdeaHub looks good on phones, tablets, and computers by using a special technique called responsive design.
- Write code that follows rules and is easy for others to understand and work with.
- Connect IdeaHub to other programs using APIs, which lets IdeaHub get information from other places.
- Work with other developers to make sure the part of IdeaHub you built works smoothly with the behind-the-scenes stuff.

Project #4

Title	:	HRMS
Domain	:	HRMS Portal
Role	:	Ui/Ux Designer
Environment	:	Figma, VS Code

Description:

An HRMS (Human Resource Management System) portal serves as a centralized platform for managing various HR-related tasks and functions within an organization. It typically includes features such as employee data management, payroll processing, benefits administration, time and attendance tracking, performance management, recruitment, and employee self-service capabilities. The portal streamlines HR processes, improves data accuracy, enhances communication between HR departments and employees, and ultimately contributes to organizational efficiency and effectiveness.

Roles & Responsibilities:

- Design intuitive and user-friendly interfaces for HRMS Webpage.

- Collaborate closely with stakeholders to gather requirements and feedback.
- Ensure accessibility and usability standards are met in the design.
- Maintain consistency in design elements across the HRMS platform.
- Conduct thorough user testing to identify and address usability issues.
- Stay updated on emerging design trends and industry best practices.
- Provide design specifications and assets to the development team.
- Iterate on designs based on user feedback and testing results.
- Create wireframes and prototypes to visualize design concepts.
- Implement responsive design principles for compatibility across devices.