

BENCHMARK:actionMessageBenchmark

run ID:

HODDO

Timestamp:

12/06/19 13:13:16

HELICS version:

2.3.1

generator:

Visual Studio 15 2017

system:

Windows

system version:

10.0.17763

platform:

x64

C++ compiler:

MSVC

C++ compiler version:

19.12.25835.0

compiler string:

/DWIN32 /D\_WINDOWS /W3 /GR /EHsc /MD /O2 /Ob2 /DNDEBUG /machine:x64 /EHsc;/std:c++14

host name:

STEADMAN

host processor:

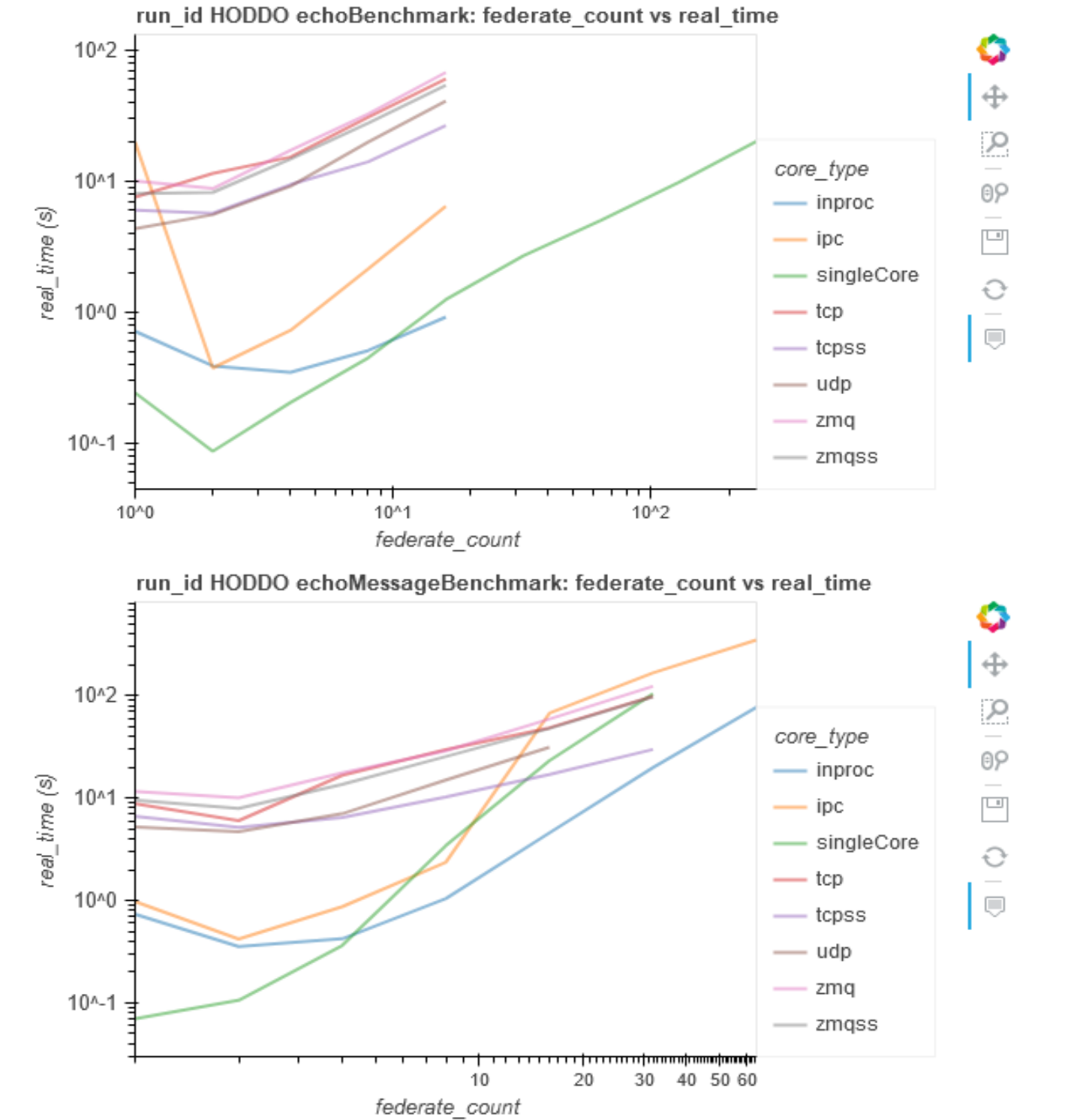
AMD64

CPU core count:

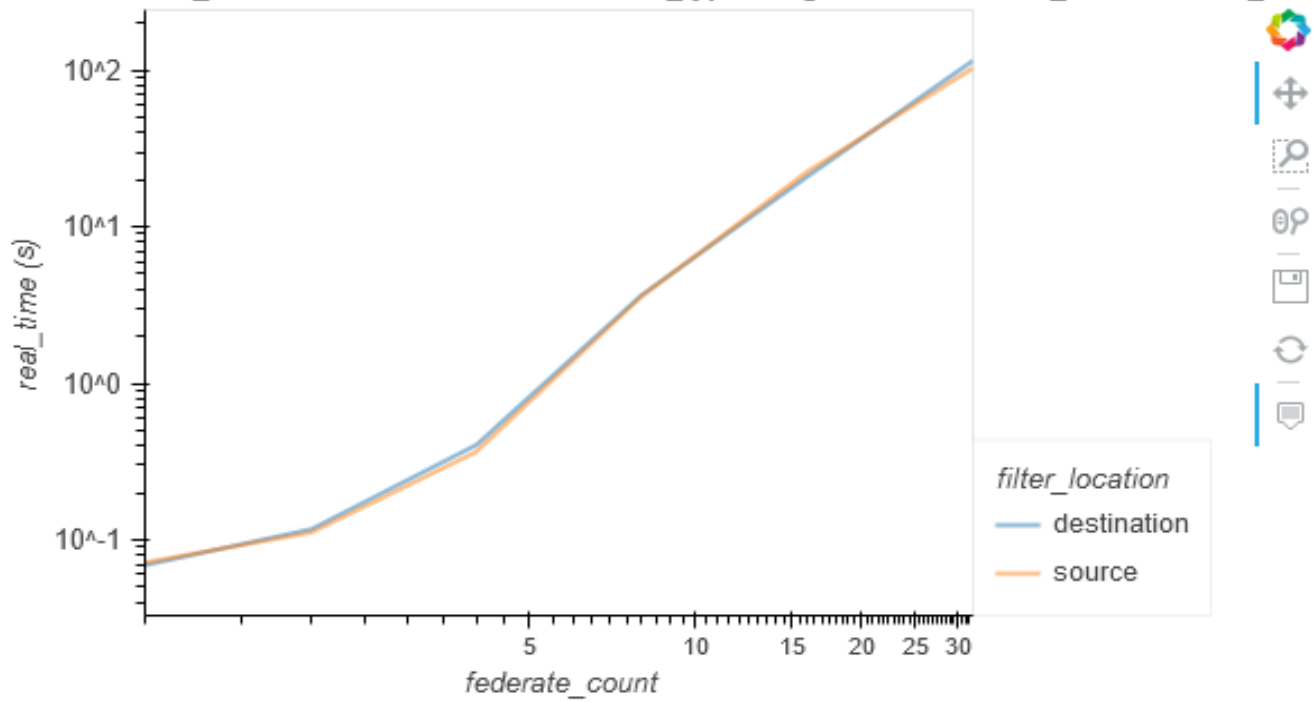
8

processor speed (MHz):

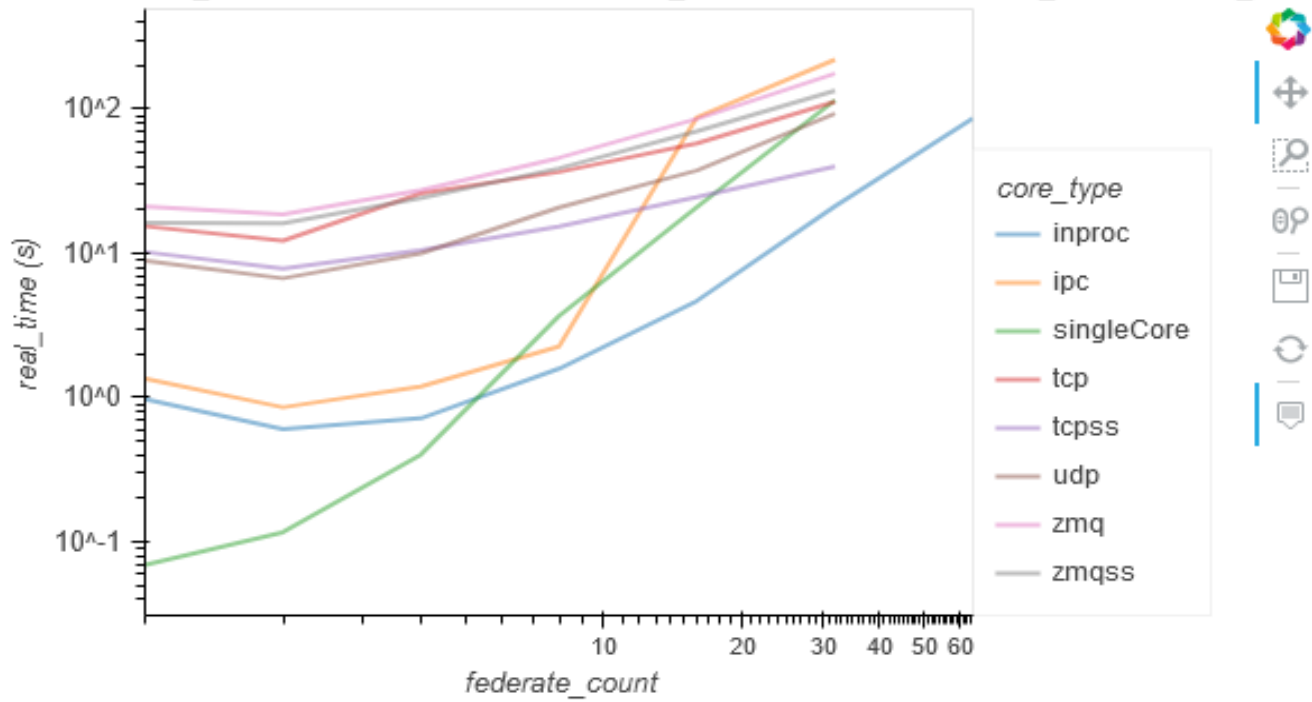
3492



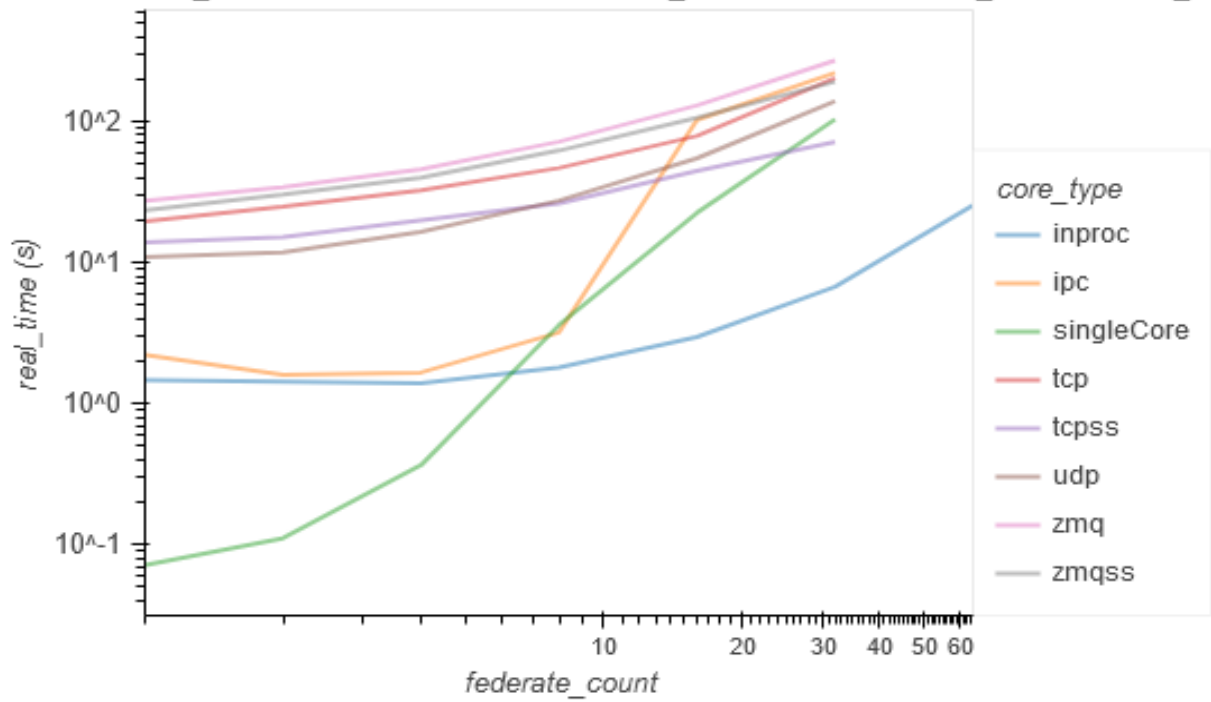
run\_id HODDO filterBenchmark, core\_type=singleCore: federate\_count vs real\_time



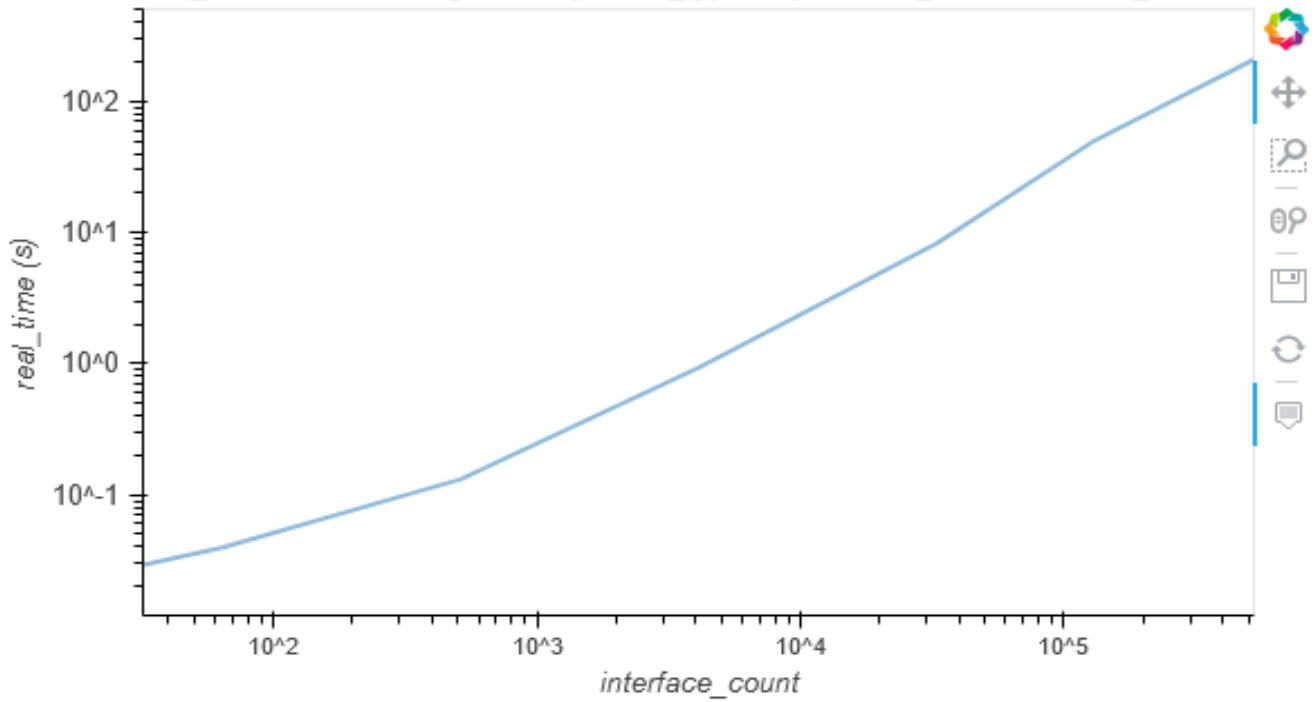
run\_id HODDO filterBenchmark, filter\_loc=destination: federate\_count vs real\_time



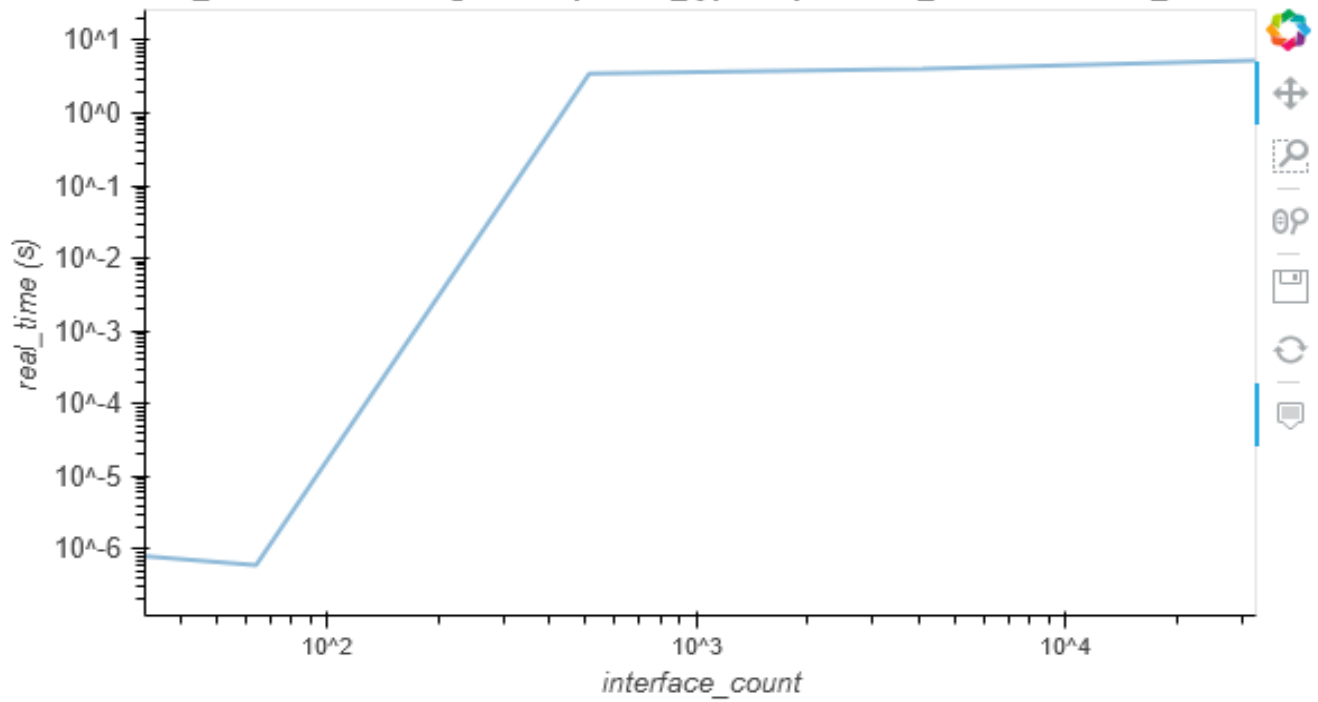
run\_id HODDO filterBenchmark, filter\_loc=source: federate\_count vs real\_time



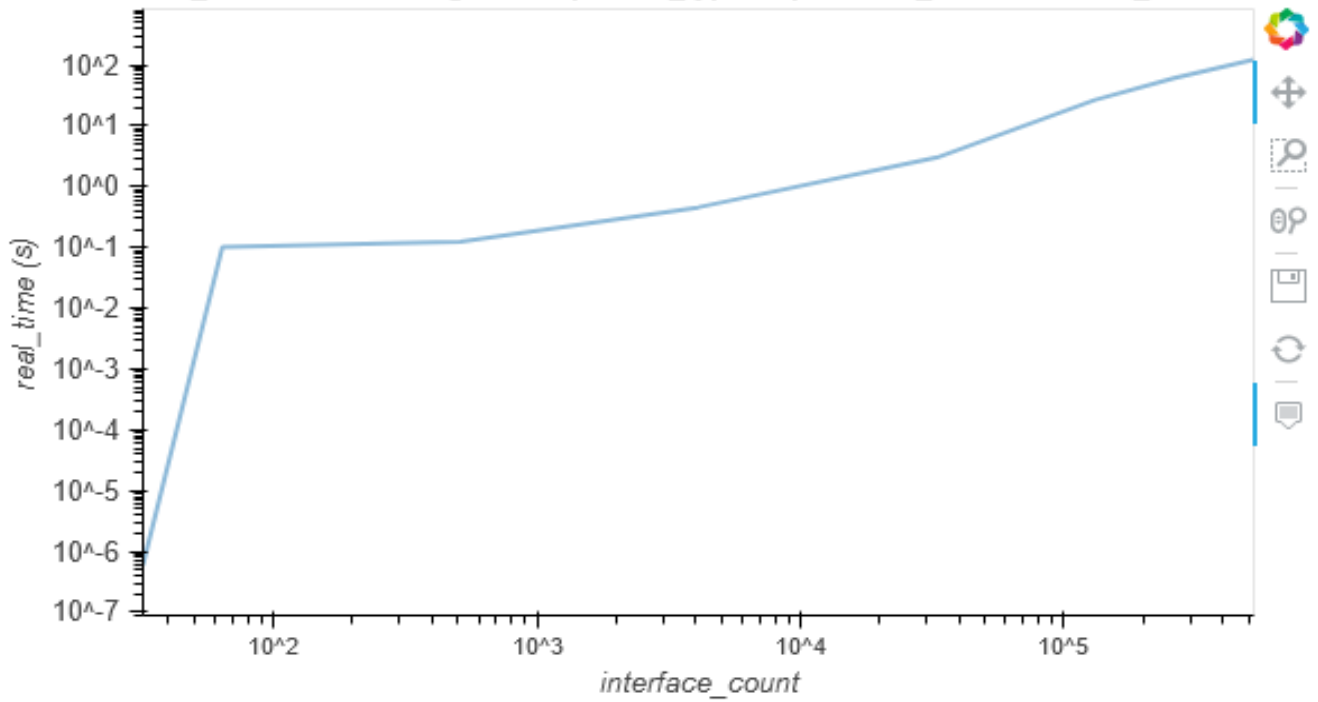
run\_id HODDO messageLookup, core\_type=inproc, fed\_ct=2: interface\_count vs real\_time



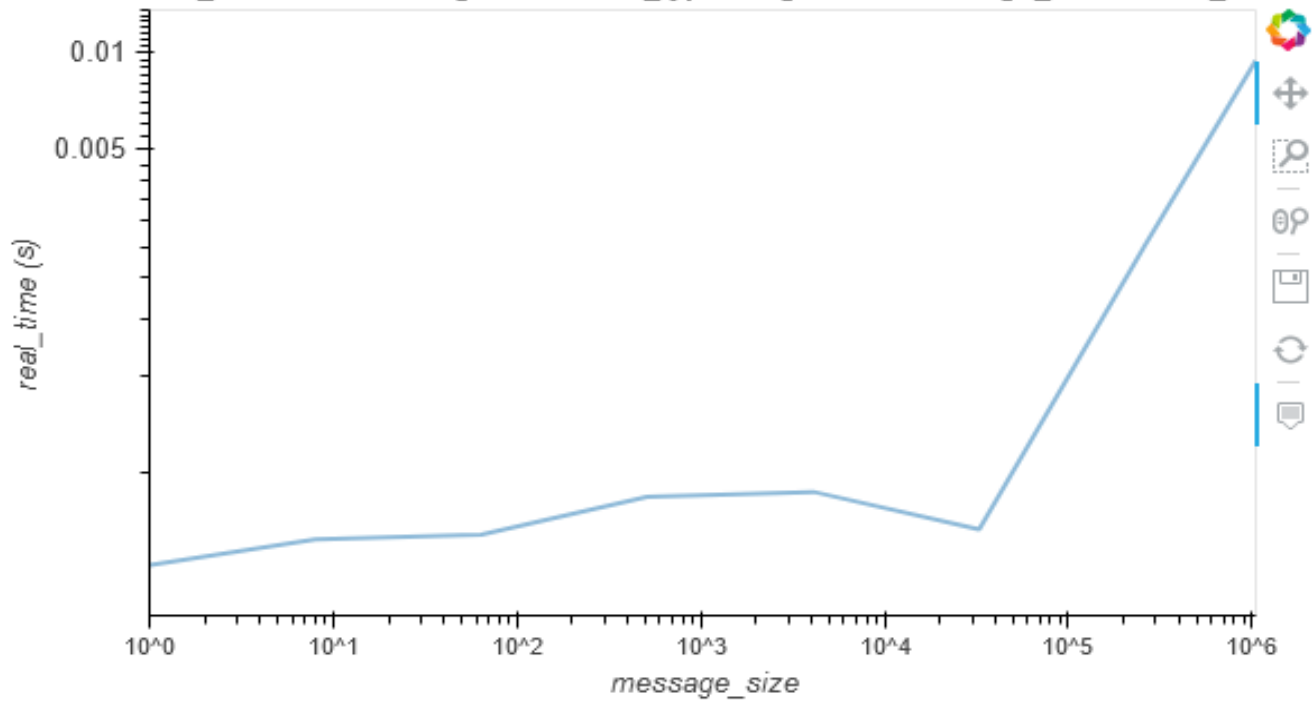
run\_id HODDO messageLookup, core\_type=inproc, fed\_ct=64: interface\_count vs re



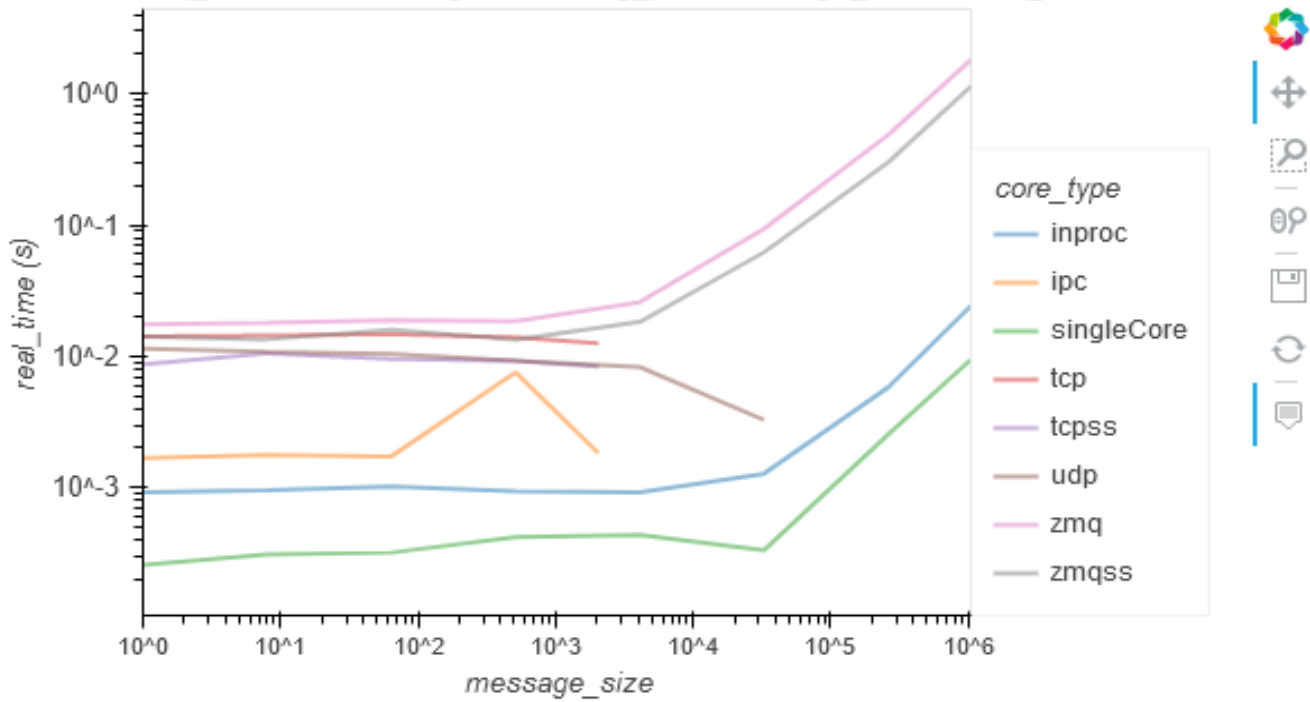
run\_id HODDO messageLookup, core\_type=inproc, fed\_ct=8: interface\_count vs rea

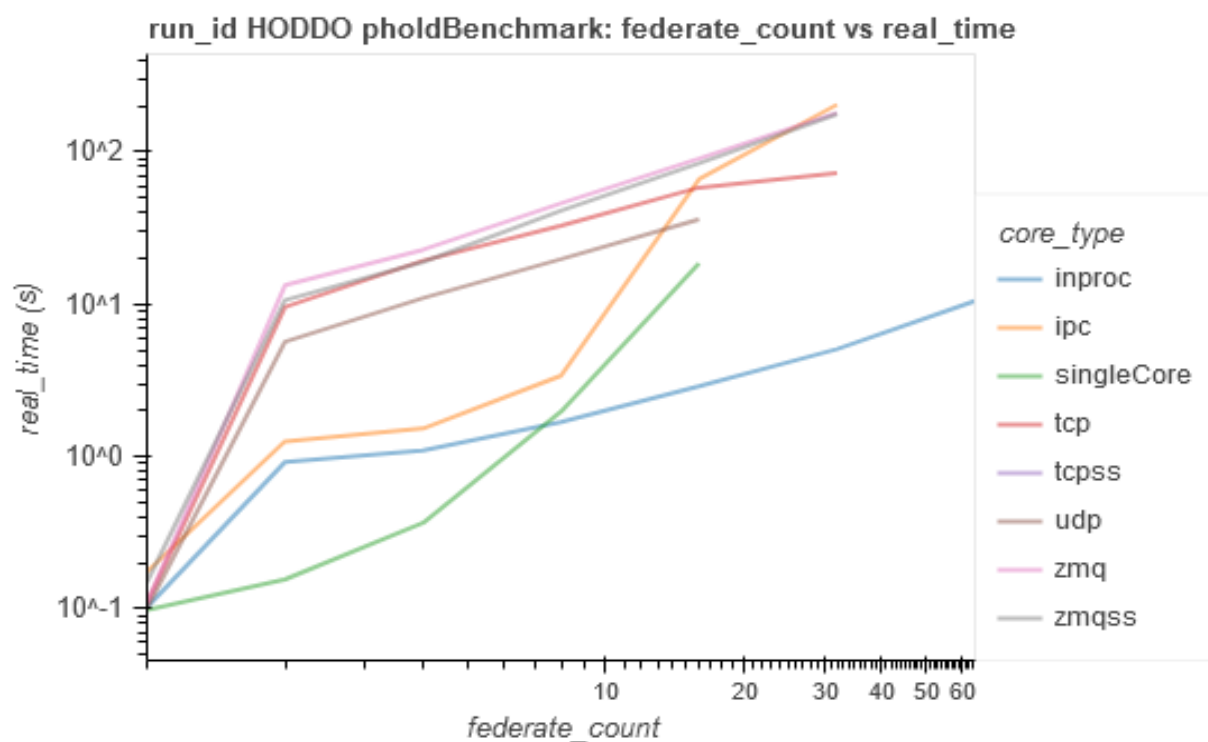
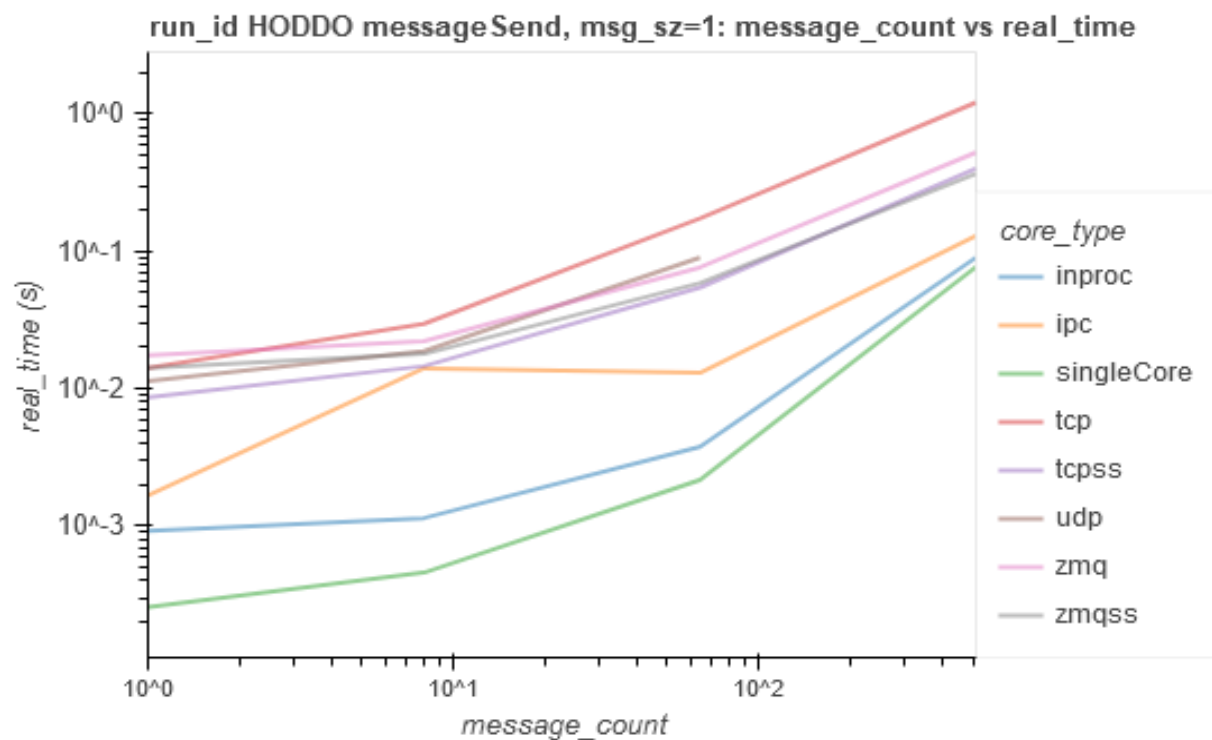


run\_id HODDO messageSend, core\_type=singleCore: message\_size vs real\_time



run\_id HODDO messageSend, msg\_ct=1: message\_size vs real\_time





run\_id HODDO ringBenchmark: federate\_count vs real\_time

