

BENCHMARK:actionMessageBenchmark

run ID:Obg9g

Timestamp:01/11/20 20:42:09

HELICS version:2.3.1

generator:Visual Studio 15 2017

system:Windows

system version:10.0.18362

platform:x64

C++ compiler:MSVC

C++ compiler version:19.16.27026.1

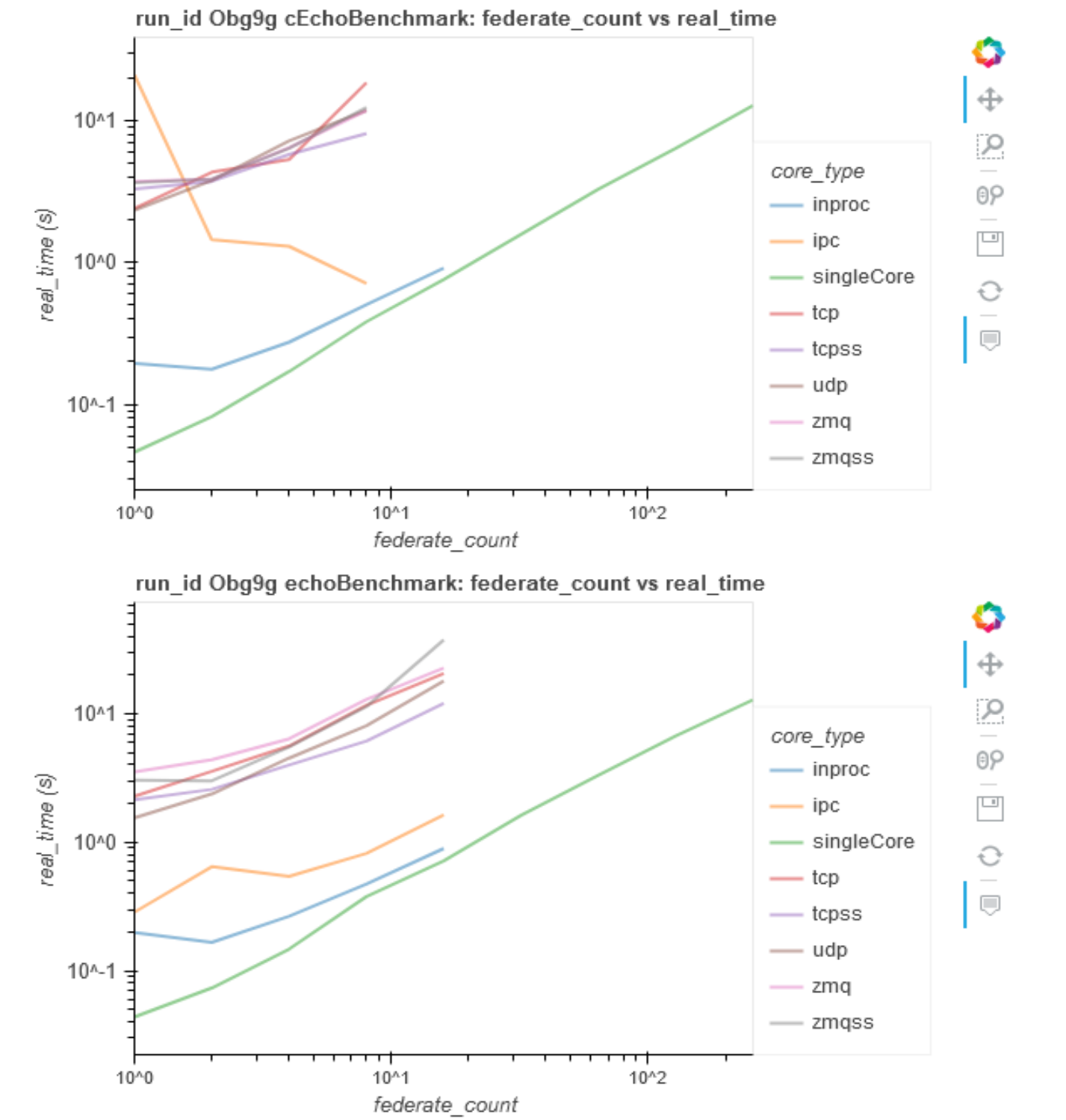
compiler string:/DWIN32 /D_WINDOWS /W3 /GR /EHsc /MD /O2 /Ob2 /DNDEBUG /machine:x64 /EHsc;/std:c++14

host name:SIRIUS

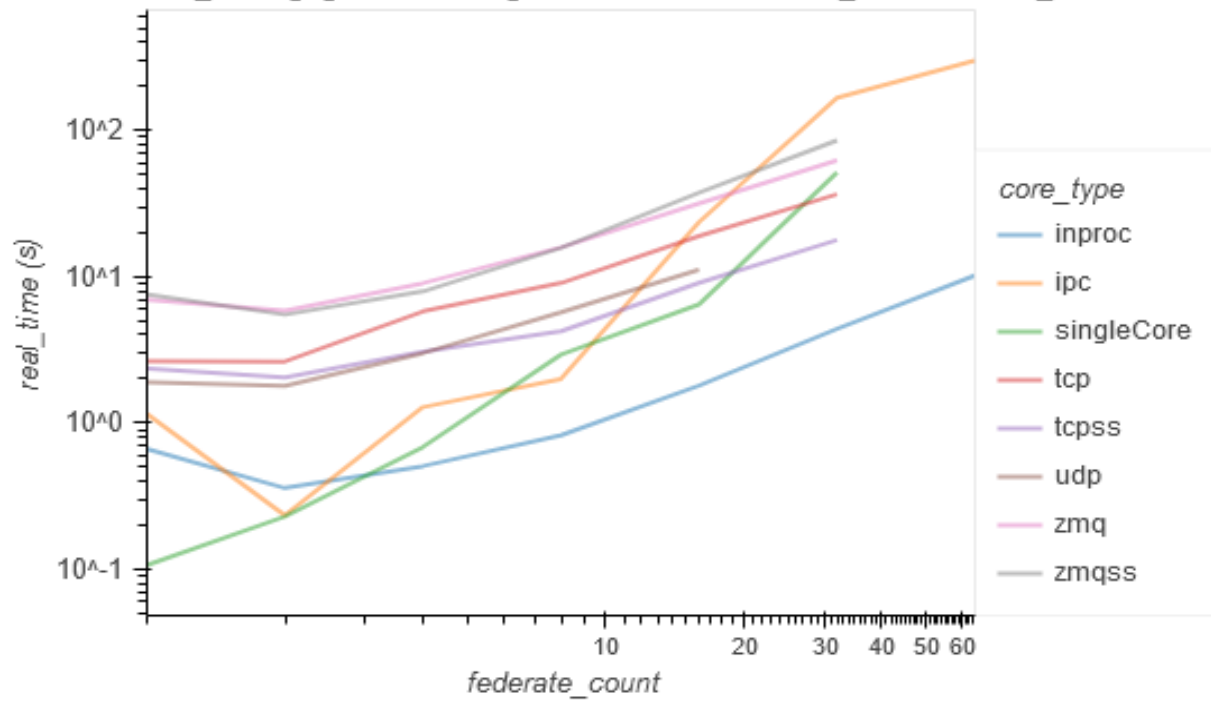
host processor:AMD64

CPU core count:32

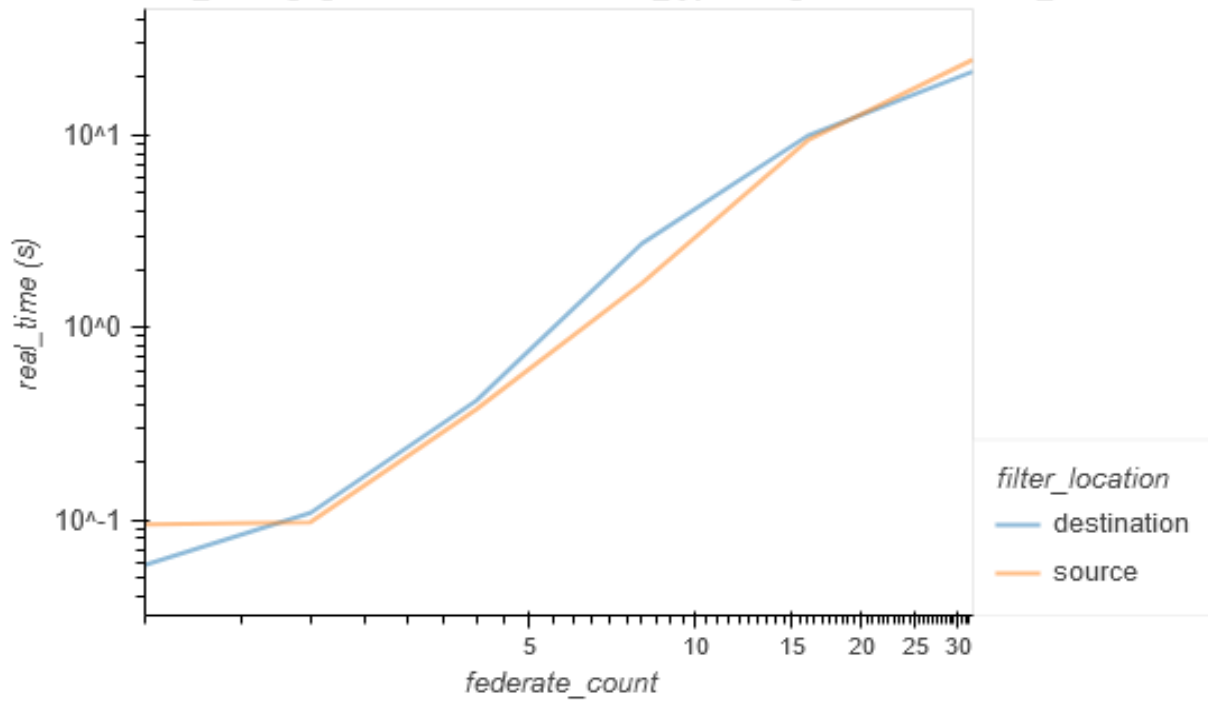
processor speed (MHz):3394



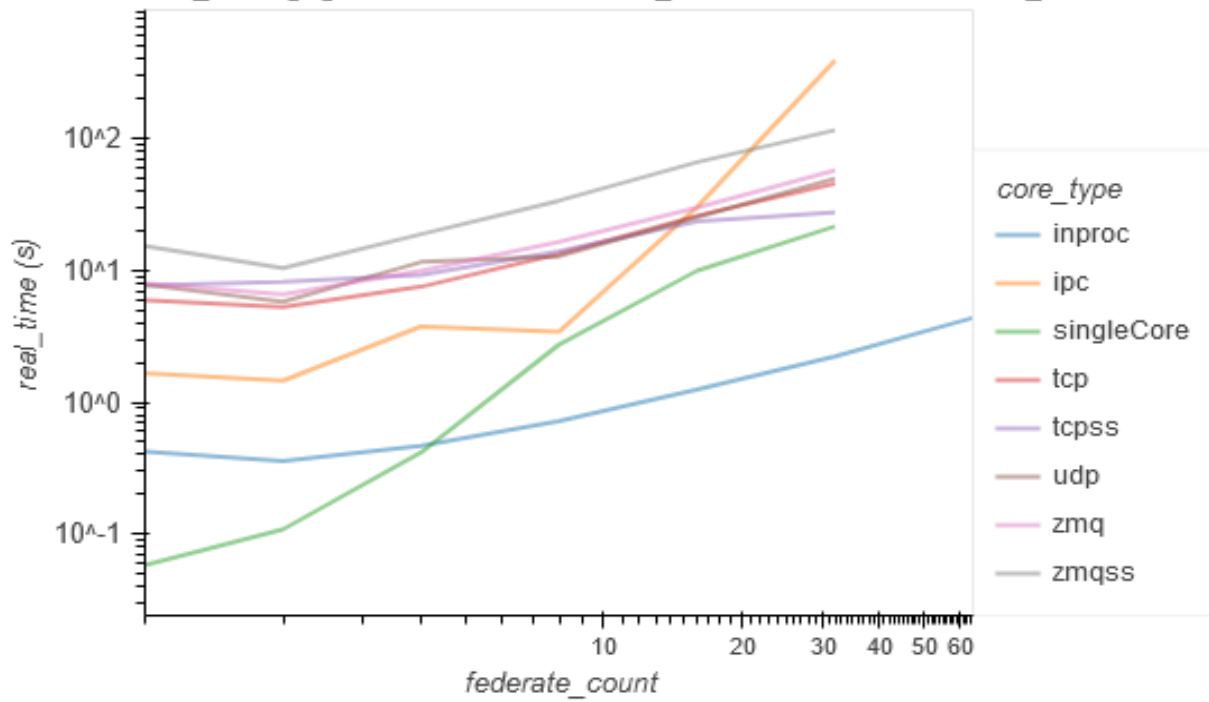
run_id Obg9g echoMessageBenchmark: federate_count vs real_time



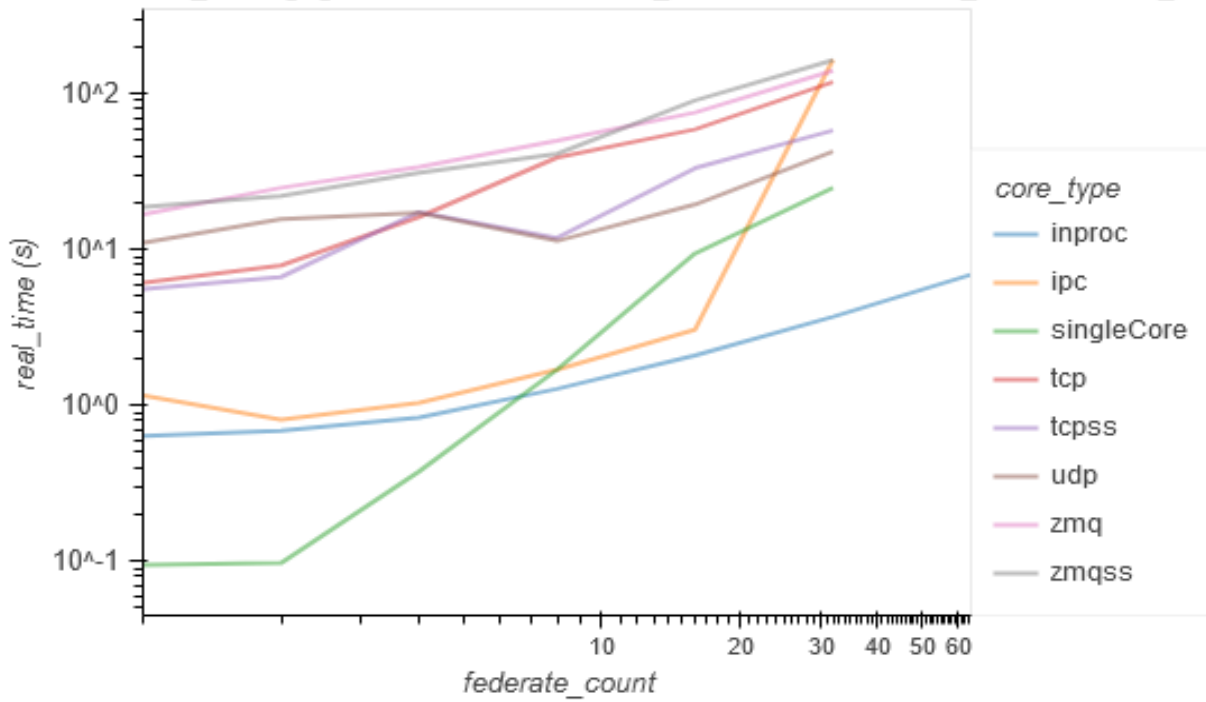
run_id Obg9g filterBenchmark, core_type=singleCore: federate_count vs real_time



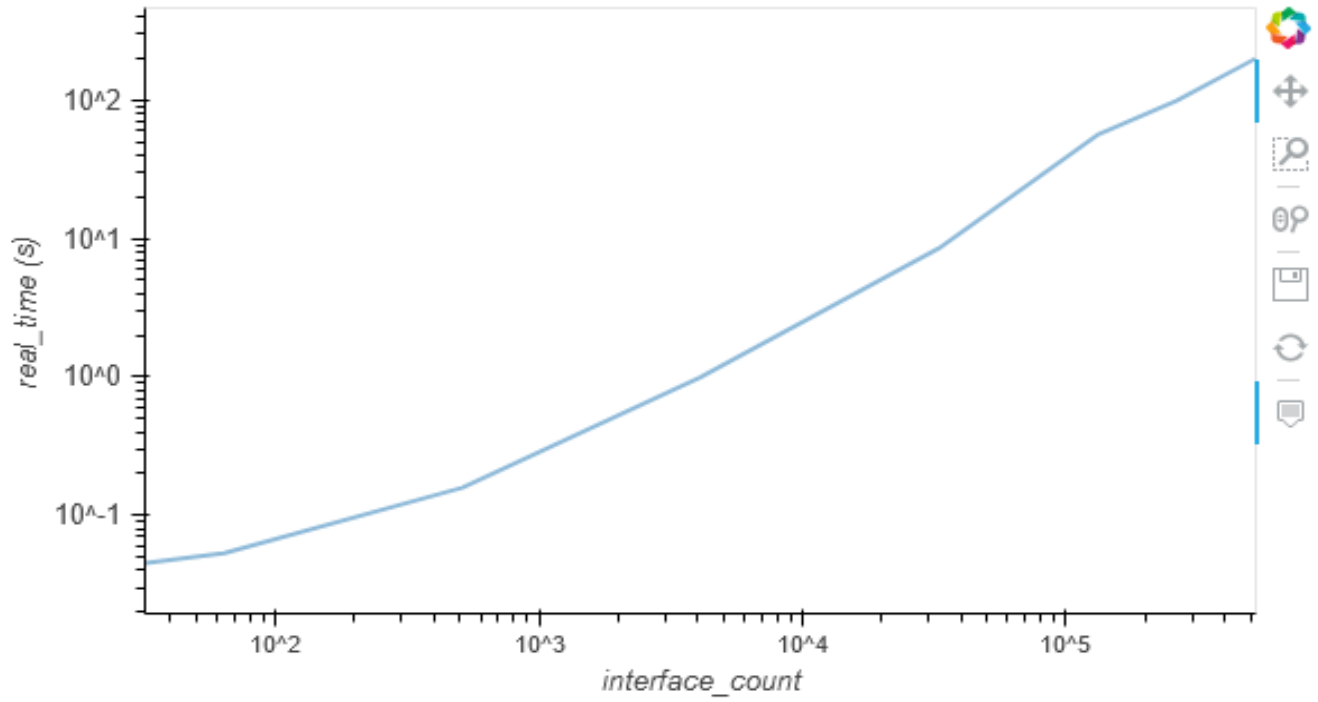
run_id Obg9g filterBenchmark, filter_loc=destination: federate_count vs real_time



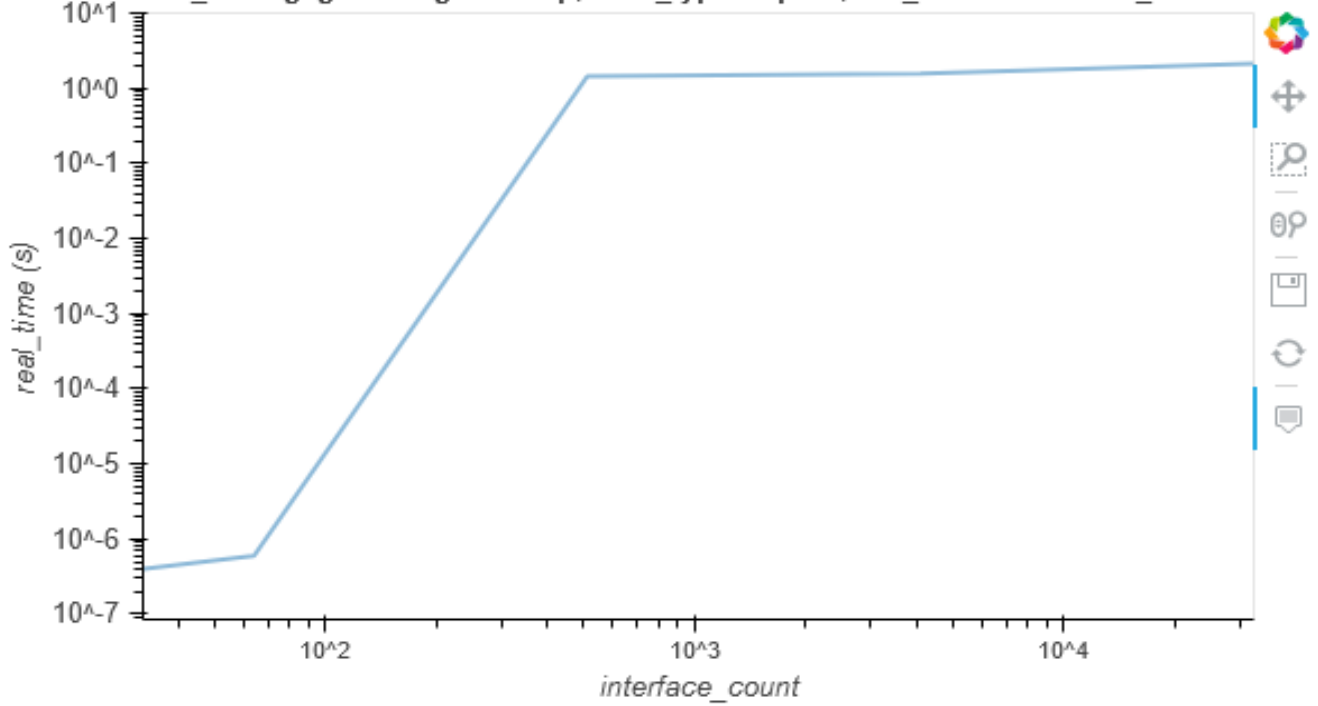
run_id Obg9g filterBenchmark, filter_loc=source: federate_count vs real_time



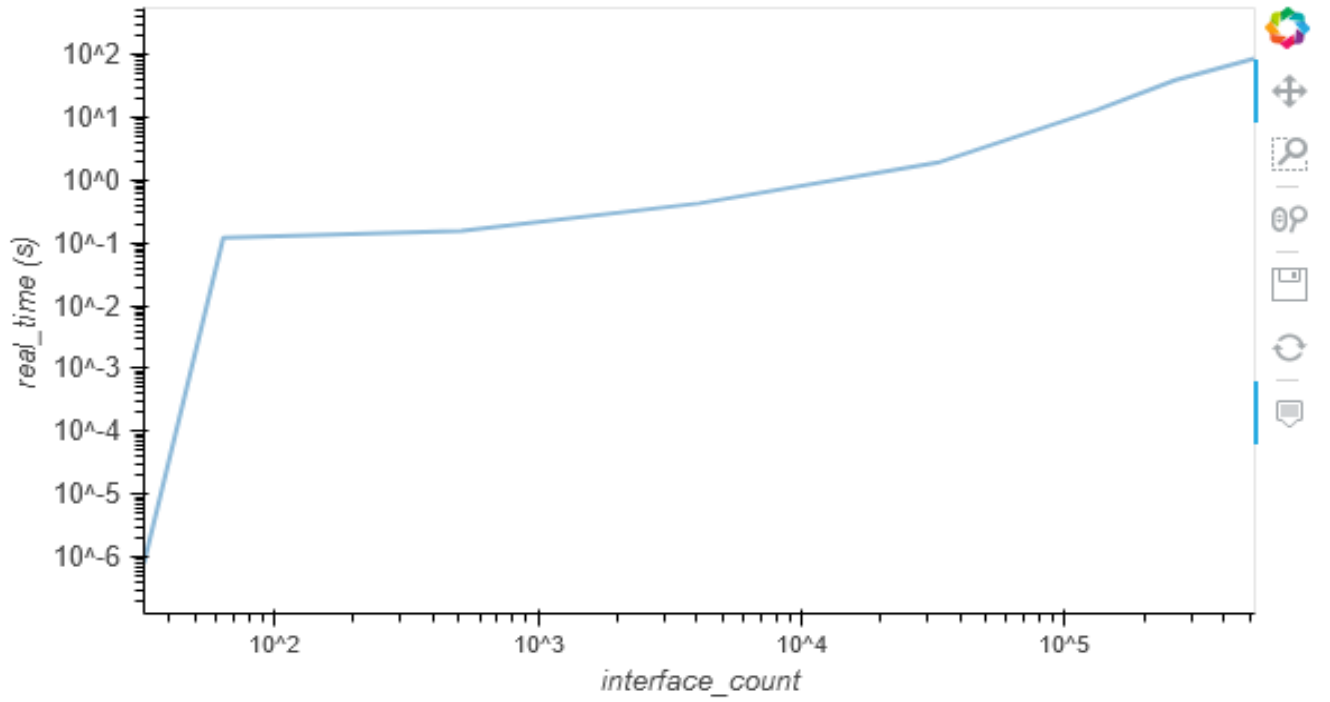
run_id Obg9g messageLookup, core_type=inproc, fed_ct=2: interface_count vs real



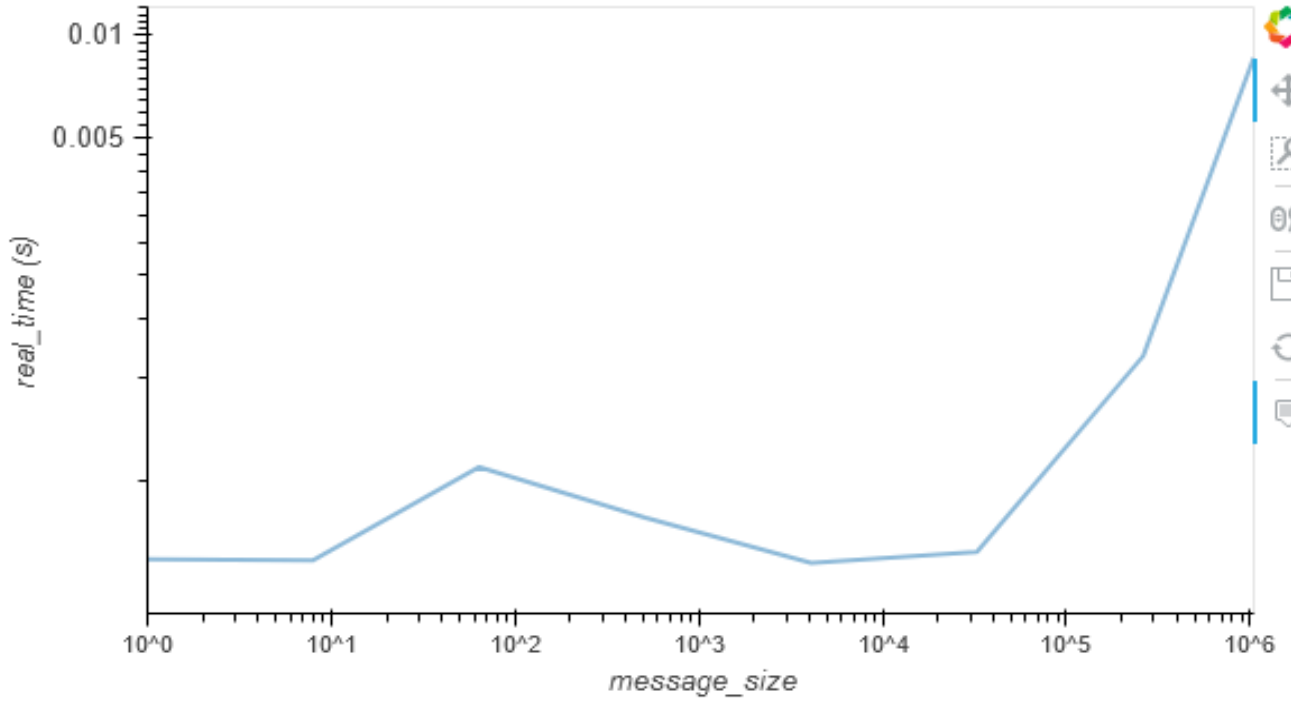
run_id Obg9g messageLookup, core_type=inproc, fed_ct=64: interface_count vs rea

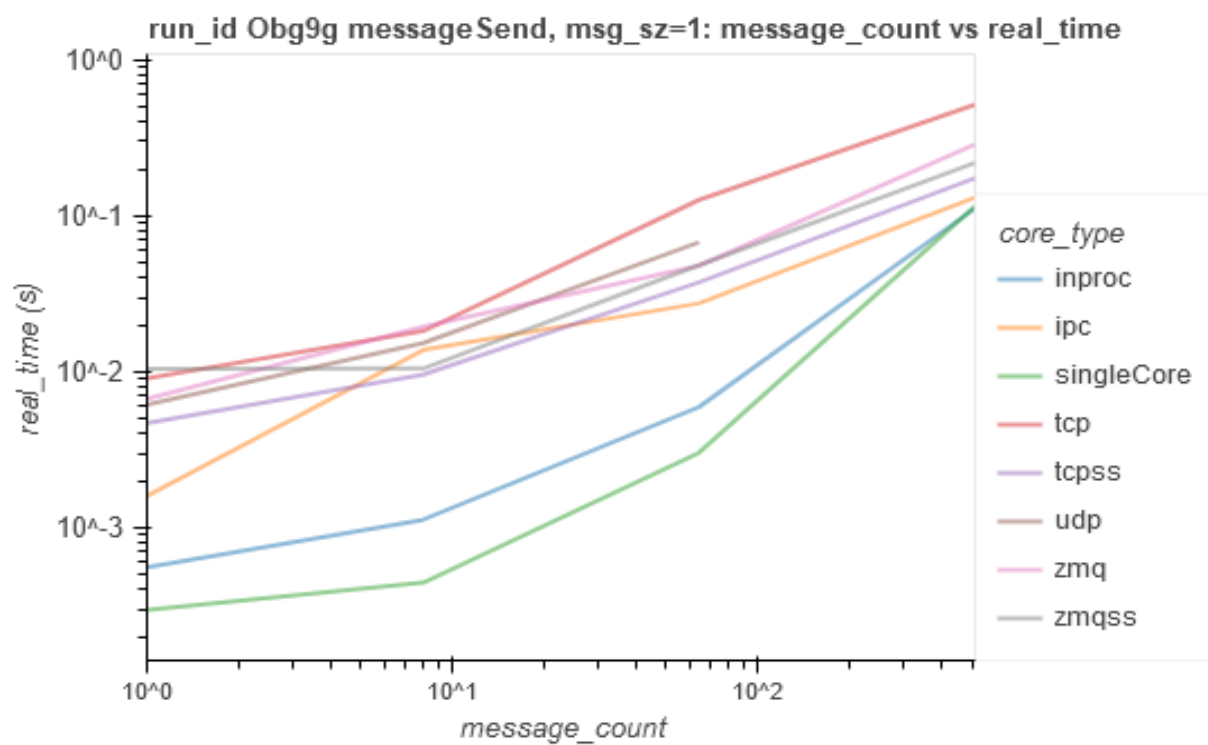
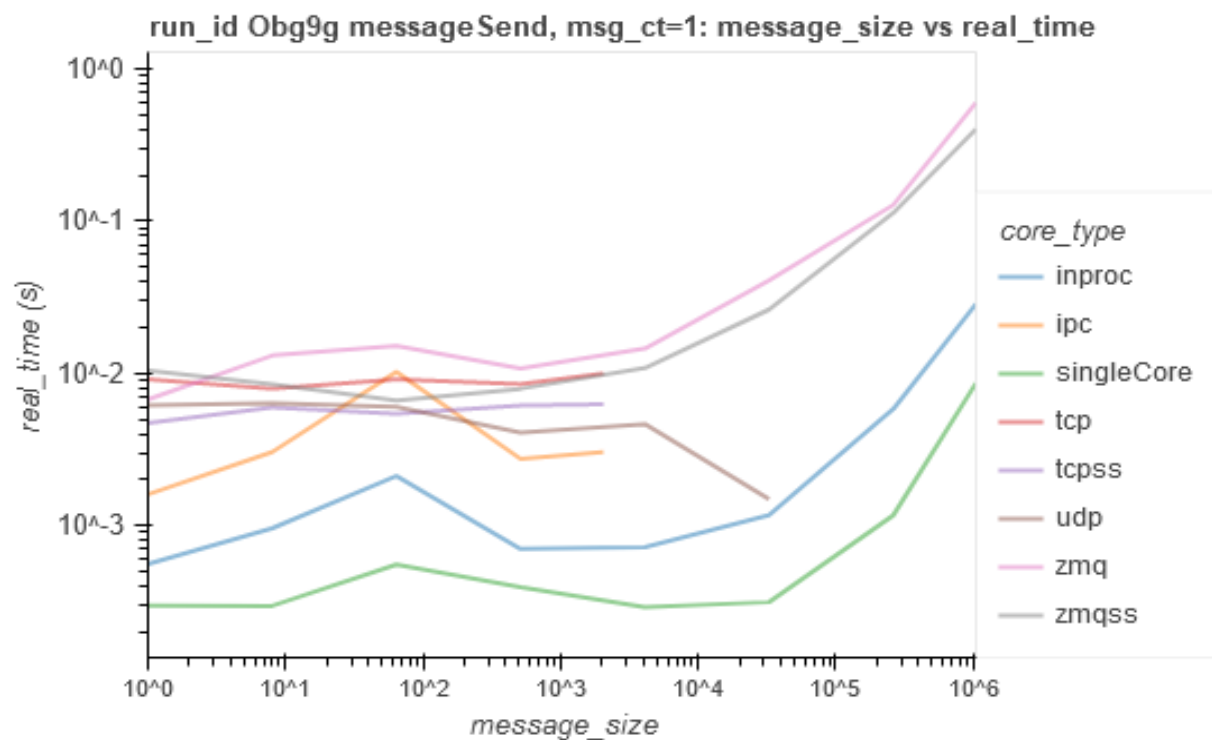


run_id Obg9g messageLookup, core_type=inproc, fed_ct=8: interface_count vs real

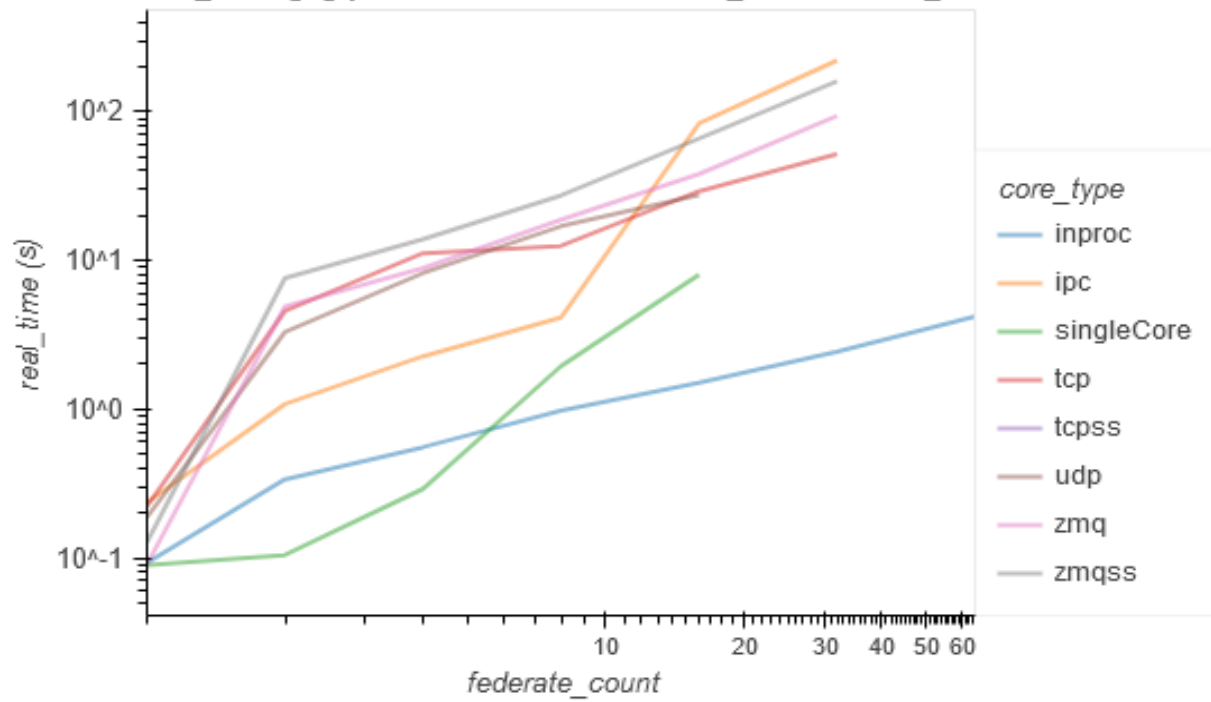


run_id Obg9g messageSend, core_type=singleCore: message_size vs real_time





run_id Obg9g pholdBenchmark: federate_count vs real_time



run_id Obg9g ringBenchmark: federate_count vs real_time

