Cross-run-ID Comparison Report

(differences in bold)

DATE:

Zu60n: 12/02/19 11:06:25 aUZF6: 12/02/19 15:38:39

HELICS_VERSION:
Zu60n: 2.3.1

aUZF6: 2.3.1

GENERATOR:

Zu60n: Visual Studio 16 2019 aUZF6: Visual Studio 15 2017

SYSTEM:

Zu60n: Windows aUZF6: Windows

SYSTEM_VERSION: Zu60n: 10.0.17763 aUZF6: 10.0.16299

PLATFORM: Zu60n: x64 aUZF6: x64

CXX_COMPILER: Zu60n: MSVC aUZF6: MSVC

CXX_COMPILER_VERSION: Zu60n: 19.23.28106.4 aUZF6: 19.12.25835.0

BUILD_FLAGS_STRING:

Zu60n: /DWIN32 /D_WINDOWS /W3 /GR /EHsc /MD /O2 /Ob2 /DNDEBUG /machine:x64 /EHsc;/std:c++14 aUZF6: /DWIN32 /D_WINDOWS /W3 /GR /EHsc /MD /O2 /Ob2 /DNDEBUG /machine:x64 /EHsc;/std:c++14

HOST_NAME:

Zu60n: HERSCHEL aUZF6: STEADMAN

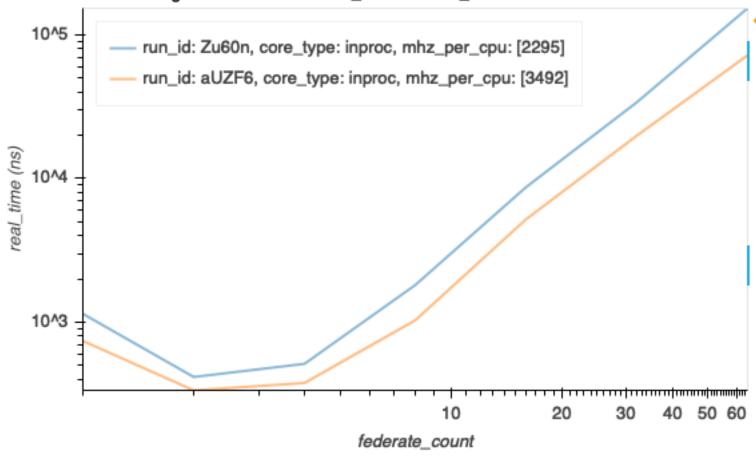
HOST_PROCESSOR:
Zu60n: AMD64

aUZF6: AMD64

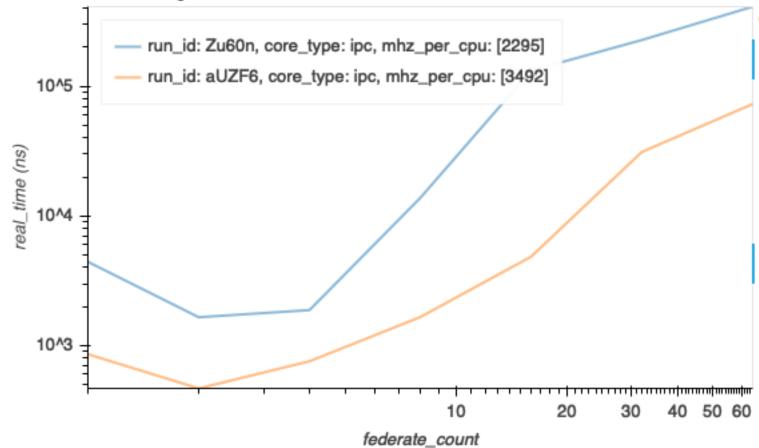
NUM_CPUS: Zu60n: 8 aUZF6: 8

MHZ_PER_CPU: Zu60n: 2295 aUZF6: 3492

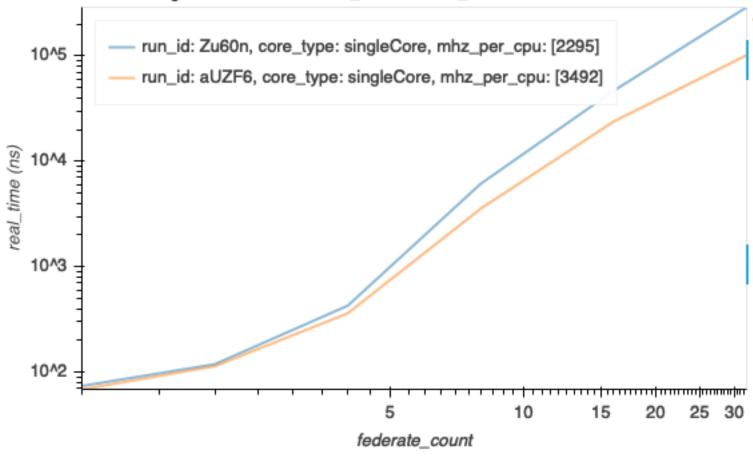
echoMessageBenchmark: federate_count vs real_time



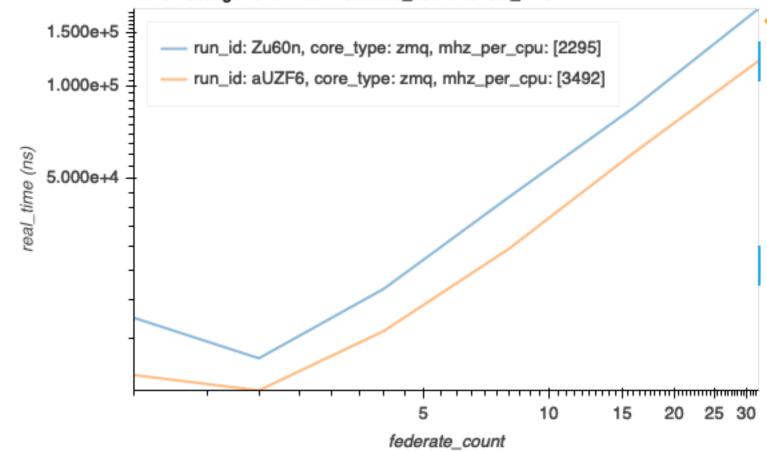
echoMessageBenchmark: federate_count vs real_time



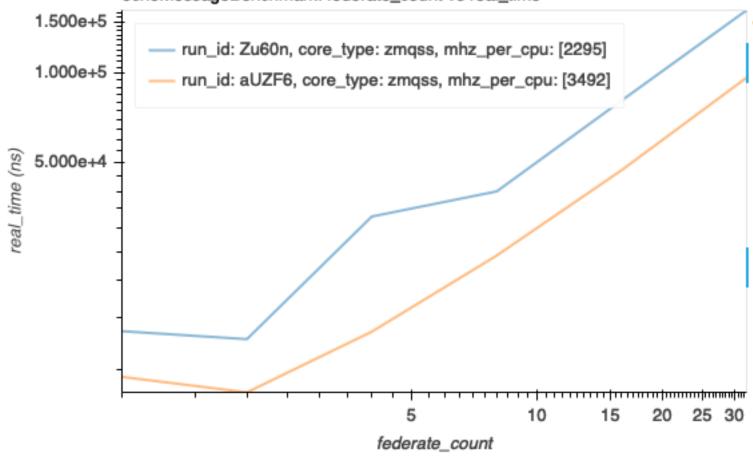
echoMessageBenchmark: federate_count vs real_time



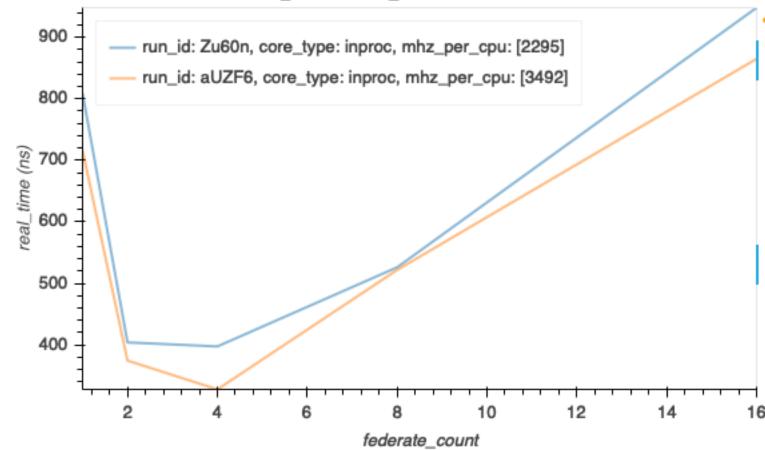
echoMessageBenchmark: federate_count vs real_time

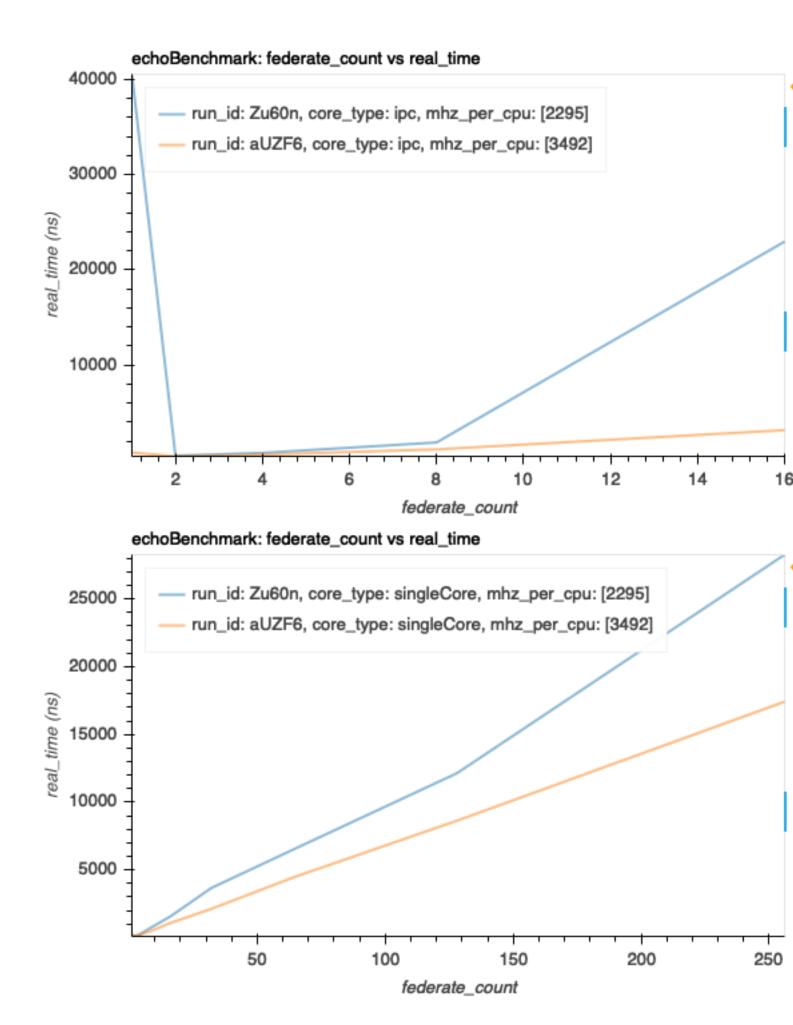


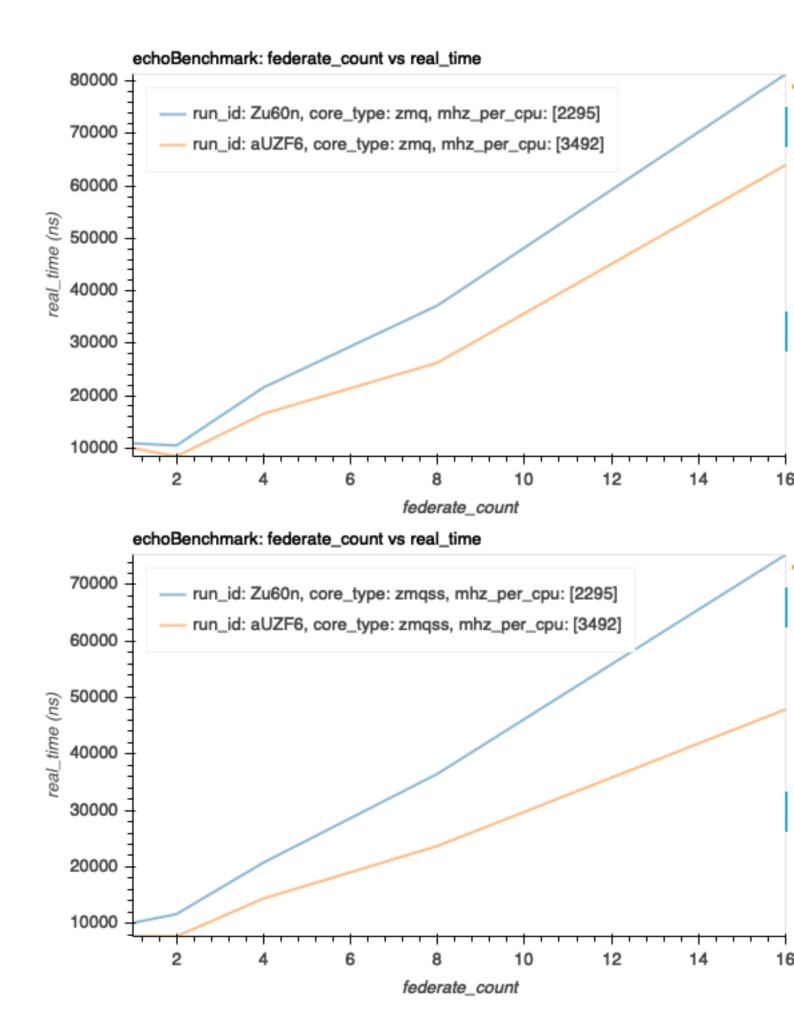












messageSendBenchmark: message_size vs real_time

```
- run_id: Zu60n, core_type: singleFed, mhz_per_cpu: []
- run_id: aUZF6, core_type: singleFed, mhz_per_cpu: []

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[B0]
```

message_size

msg_ct = 1, messageSendBenchmark: message_size vs real_time

```
— run_id: Zu60n, core_type: inproc, mhz_per_cpu: []
— run_id: aUZF6, core_type: inproc, mhz_per_cpu: []
```

msg_ct = 1, messageSendBenchmark: message_size vs real_time

```
- run_id: Zu60n, core_type: ipc, mhz_per_cpu: []
- run_id: aUZF6, core_type: ipc, mhz_per_cpu: []
```

message_size

msg_ct = 1, messageSendBenchmark: message_size vs real_time

```
— run_id: Zu60n, core_type: singleCore, mhz_per_cpu: []
— run_id: aUZF6, core_type: singleCore, mhz_per_cpu: []
```

```
- run_id: Zu60n, core_type: zmq, mhz_per_cpu: []
- run_id: aUZF6, core_type: zmq, mhz_per_cpu: []
```

message_size

msg_ct = 1, messageSendBenchmark: message_size vs real_time

```
— run_id: Zu60n, core_type: zmqss, mhz_per_cpu: []
— run_id: aUZF6, core_type: zmqss, mhz_per_cpu: []
```

msg_sz = 1, messageSendBenchmark: message_count vs real_time

```
— run_id: Zu60n, core_type: inproc, mhz_per_cpu: []
— run_id: aUZF6, core_type: inproc, mhz_per_cpu: []
```

message_count

msg_sz = 1, messageSendBenchmark: message_count vs real_time

```
— run_id: Zu60n, core_type: ipc, mhz_per_cpu: []
— run_id: aUZF6, core_type: ipc, mhz_per_cpu: []
```

```
- run_id: Zu60n, core_type: singleCore, mhz_per_cpu: []
- run_id: aUZF6, core_type: singleCore, mhz_per_cpu: []
```

message_count

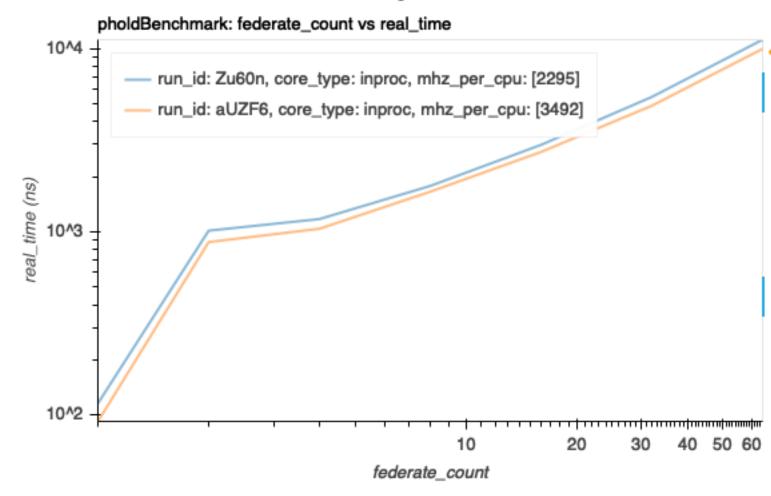
msg_sz = 1, messageSendBenchmark: message_count vs real_time

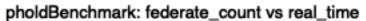
```
— run_id: Zu60n, core_type: zmq, mhz_per_cpu: []
— run_id: aUZF6, core_type: zmq, mhz_per_cpu: []
```

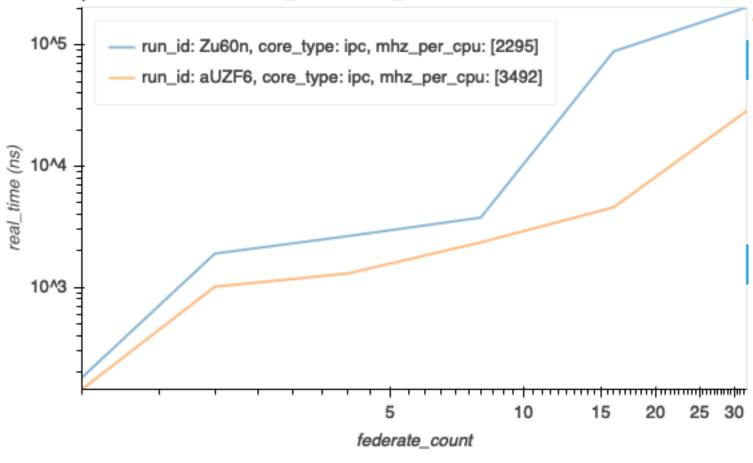
msg_sz = 1, messageSendBenchmark: message_count vs real_time



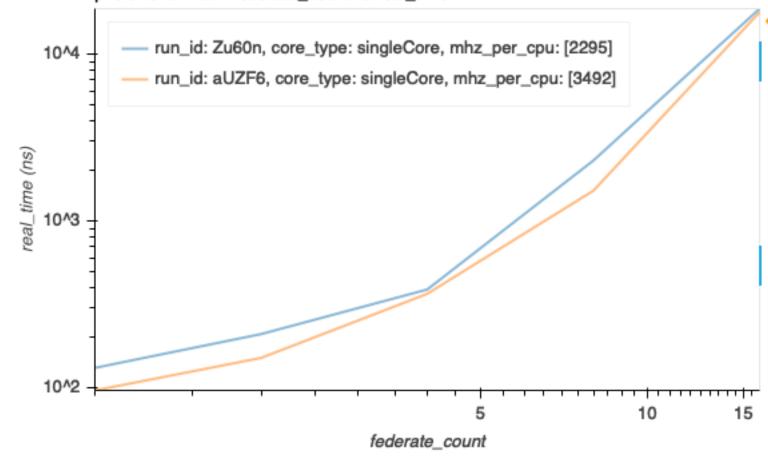
message_count

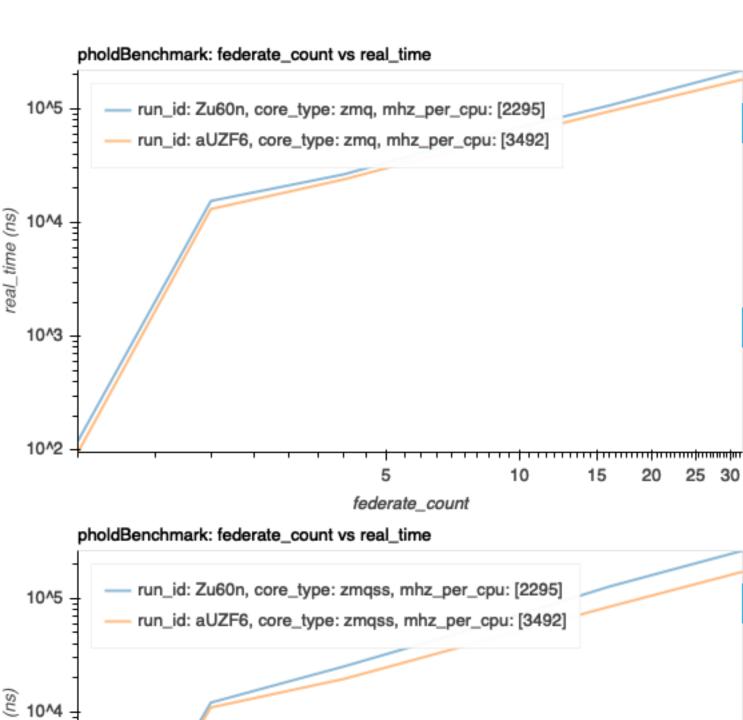


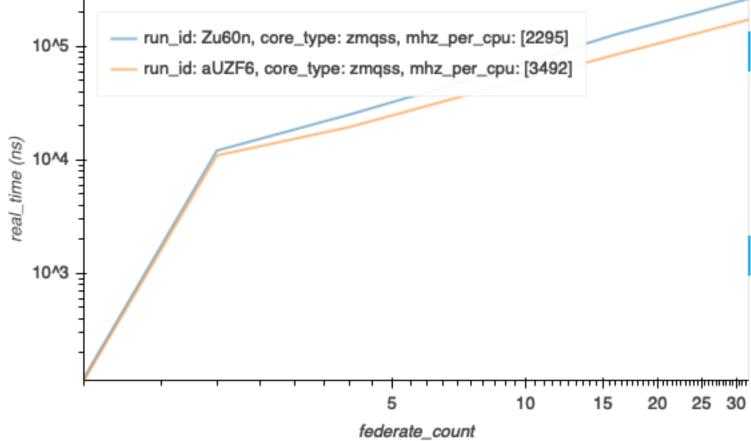


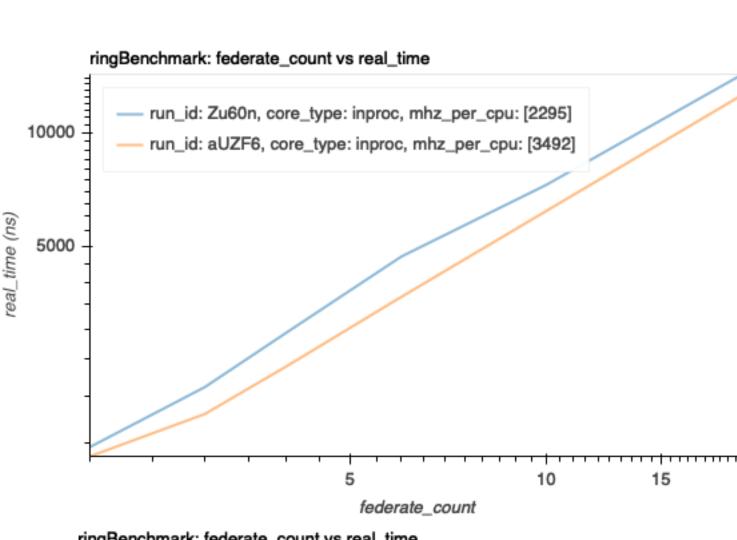


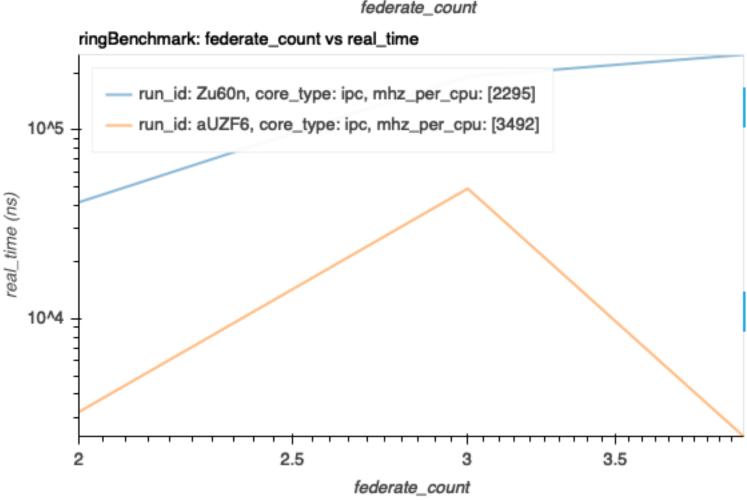
pholdBenchmark: federate_count vs real_time



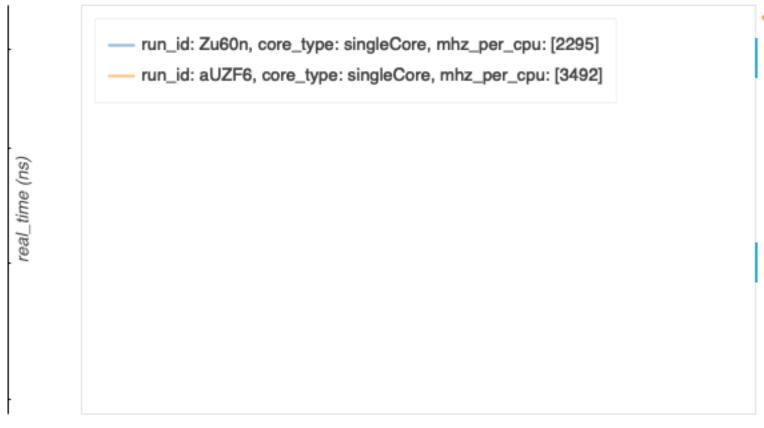








ringBenchmark: federate_count vs real_time



federate_count

