```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
namespace Week4_Class1
   class ValidationLibrary
       public static bool GotBadWords(string temp)
          bool result = false;
          string[] strBadWords = {"POOP", "HOMEWORK", "CACA" };
          foreach (string strBW in strBadWords)
          if (temp.Contains(strBW))
              result = true;
          return result;
       }
         *****************************
       // Library of validation functions we can use in future projects
         *************************
       //Receives a string and we can let user know if it is filled in
       public static bool IsItFilledIn(string temp)
       {
          bool result = false;
          if (temp.Length > 0)
              result = true;
          }
          return result;
       }
```

//Receives a string and we can let user know if it is filled in

```
public static bool IsItFilledIn(string temp, int minlen)
    bool result = false;
    if (temp.Length >= minlen)
        result = true;
    }
    return result;
}
public static bool IsAFutureDate(DateTime temp)
{
    bool blnResult;
    if (temp <= DateTime.Now)</pre>
        blnResult = false;
    }
    else
    {
        blnResult = true;
    }
    return blnResult;
}
//Receives a string and we can let user know if it has a semi-valid email
public static bool IsValidEmail(string temp)
    //assume true, but look for bad stuff to make it false
    bool blnResult = true;
    //Look for position of "@"
    int atLocation = temp.IndexOf("@");
    int NextatLocation = temp.IndexOf("@", atLocation+1);
    //temp = scott@neit.ca
    // length = 13
    // position of last period = 10
    //Look for position of last period "."
    int periodLocation = temp.LastIndexOf(".");
    //check for minimum length
    if (temp.Length < 8)</pre>
```

```
{
        blnResult = false;
    }
    else if (atLocation < 2) //if it is -1, not found and needs at least 2 →
      chars in front
        blnResult = false;
    else if (periodLocation + 2 > (temp.Length))
        blnResult = false;
    return blnResult;
}
public static bool IsMinimumAmount(int temp, int min)
{
    bool blnResult;
    if (temp >= min)
    {
        blnResult = true;
    }
    else
    {
        blnResult = false;
    return blnResult;
}
public static bool IsMinimumAmount(double temp, double min)
{
    bool blnResult;
    if (temp >= min)
    {
        blnResult = true;
    }
    else
    {
        blnResult = false;
    }
    return blnResult;
```

```
... dation \verb|\Week 6_Sample1_DataValidation| Validation Library.cs
```

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}

}