Tony Chan

A multidisciplinary creative who loves to experiment

EXPERIENCE

Intuit — Design Technologist

San Diego, Apr 2019 - Present

- Build & scale a tool for designers to create complex, stateful prototypes using production components without knowing code
- Fulfill motion requests like video reels and in-product animations
- Work with cross functional partners to turn future facing ideas into tangible experiments to influence business direction

Workday — Product Design Intern (Design Systems)

San Francisco, Jun 2018 - Sep 2018

- Redesign the conclusion interface which supports 50k+ use cases
- Collaborate with development to drive 6 mobile (iOS & Android) animations to production
- Redline spec sheets, evaluate technical constraints, & set guidance for proper component usage

Nanome — Contract UX Designer

San Diego, Jan 2018 - Jun 2018

- Pilot the end-to-end flow of a collaboration platform for scientists using Nanome, a virtual reality tool for molecular research
- Align ecosystem brand & run usability tests

UCSD A.S. Graphic Studio — Webmaster

San Diego, Jan 2018 - Jun 2018

- Implement a refreshed 2018 Sun God Festival website, which had over 30k unique visitors
- Refactor older partner sites to be web & mobile responsive

UCSD — Instructional Assistant

San Diego, Jan 2017 - Jun 2017

- Courses: Data Science in Practice & Intro into Statistical Analysis
- Lead weekly discussion sections with 20+ students, office hours, & review sessions

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EDUCATION

University of California San Diego

Sep 2014 - Dec 2018

3.7/4.0

Bachelor of Science, Human

Computer Interaction

Minor: Computer Science

Provost Honors x9

FAMU International

Studied cinematography in the

Czech Republic

DESIGN

Prototyping

Wireframing

Usability Testing

Storyboarding

Motion Strategy

After Effects

Sketch, Illustrator

Google Analytics, Tableau

UserTesting.com

DEVELOPMENT

Javascript, HTML, Sass

ReactJS, NodeJS, GSAP

Swift

Python

Firebase

AWS

TensorFlow

GIT