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# **UI Framework Guidelines**

***Release 1.7.0***

**Software and Controls Group**

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**Note:** The UI framework is currently supported on MacOS and Linux.

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The UI Framework introduces a set of libraries and a windowed application that provides a GUI for the OCS. The framework handles three primary concerns

- Rendering (drawing) elements to the screen (DOM)
- Library of re-usable UI components that can be shared across the project
- An Engineering App that provides an interface to the OCS

## INSTALLATION

The UI engineering app uses the local bundles defined in `$GMT_LOCAL/etc/bundles` to create a visual representation of your model files' input/output ports. If the Navigator app runs in a computer separate from where you run your components, you will need to create a minimal `$GMT_LOCAL` environment so that Navigator can bootstrap your model and configuration files from your computer. By convention it should be a directory in your home folder. Once you create an `<ocs_local>` folder, in your shell environment file, add the following to your shell.

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**Note:** For bash, you'll need to edit the `~\.bash_profile`. For zsh you'll need to edit `~\.zshrc`.

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```
# GMT Environment
export GMT_LOCAL=/Users/<user>/<ocs_local>
```

where `<user>` is your home folder and `<ocs_local>` is the designated OCS local folder. For example, my environment contains

```
# GMT Environment
export GMT_LOCAL=/Users/aroman/ocs/
```

In the `<ocs_local>` directory, you'll need to create this folder structure and two files.

```
|-- etc
|   |-- bundles
|   |   |-- bundles.coffee
|   |   |-- ocs_local_bundle.coffee
|   |-- conf
|-- lib
|-- modules
```

The `bundles.coffee` should have

```
module.exports =
  ocs_local_bundle: {scope: "local", desc: "GMT OCS SDK bundle"}
```

The `ocs_local_bundle.coffee` should look like

```
module.exports =
  name:      "local"
  desc:      "List of local development modules"
  elements:  {}
```

This will give you the base parameters to load the local environment. The `elements` key in this example is intentionally empty. This will change as you add OCS bundles.

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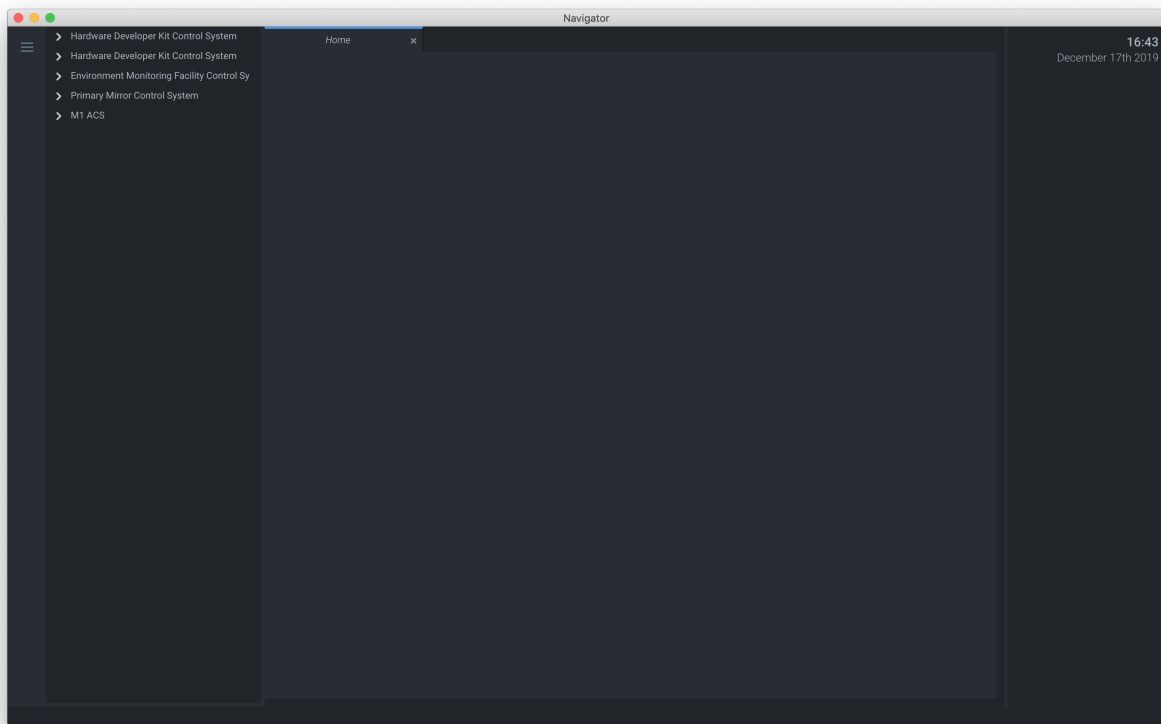
**Note:** The bundles you define need to have corresponding webpack model files in `$GMT_LOCAL/lib/js`. You will need to copy these files on your own.

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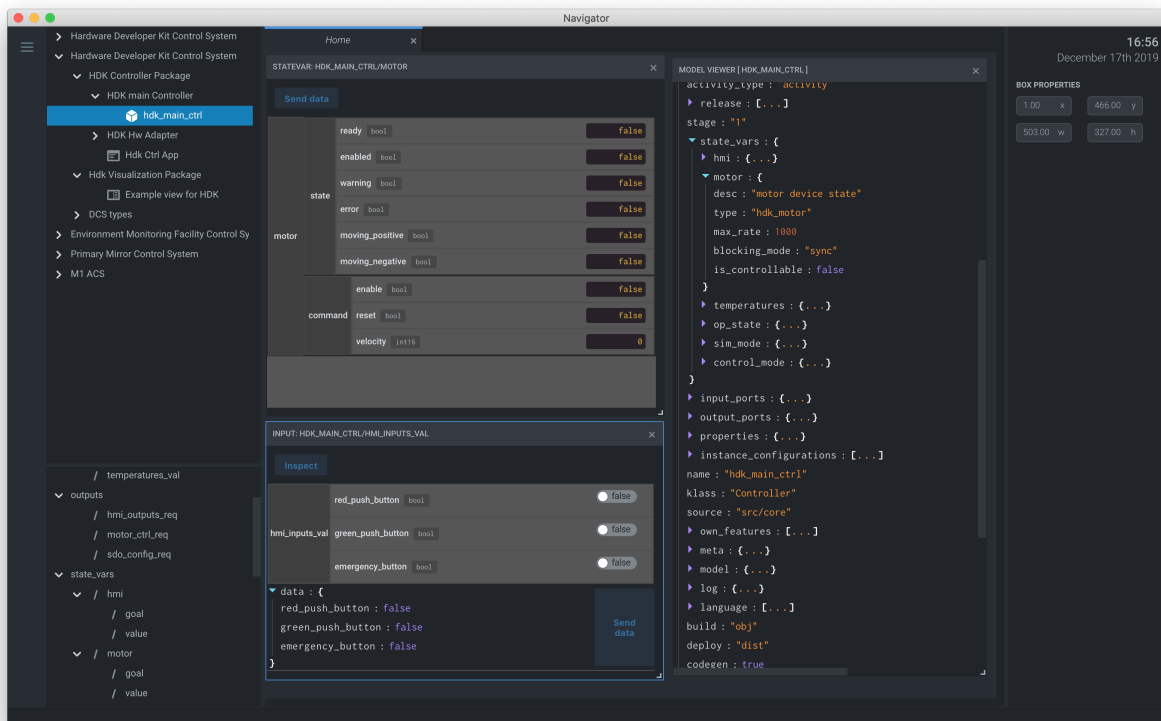
After you've done this, download the Mac App

- [http://52.52.46.32/srv/gmt/releases/navigator/mac/ocs\\_navigator\\_app\\_1.7.0.zip](http://52.52.46.32/srv/gmt/releases/navigator/mac/ocs_navigator_app_1.7.0.zip)

You can unzip the app anywhere on your MacOS file system. Double click on the icon to run.



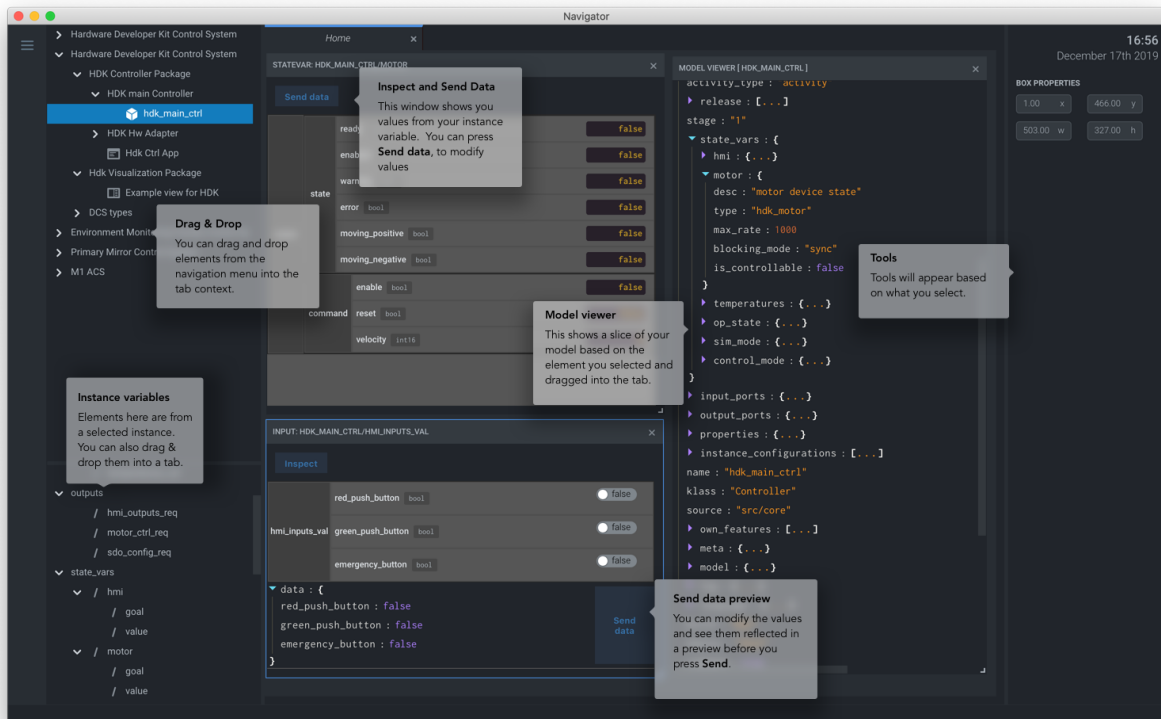
# USER GUIDE



The navigator application contains three regions.

1. **Navigation** This area contains the navigation tree. The tree is a representation of your model and is built from information found in your local bundles.
2. **Tabs** This area displays content in tabs. Visualization panels will open in new tabs.
3. **Tools** This area presents context sensitive tools. The tools are activated when you select an element in a tab.

From the navigation menu you can visually explore your model, inspect or send data to your connected instances.



You can drag models and inputs/outputs/properties/state vars into tabs. You can create new tabs by double-clicking the empty tab area. You can drag and re-order tabs. Elements dragged into the tabs can also be re-ordered by dragging the title bar and resized by dragging the bottom right corner.

## LAUNCHING CUSTOM PANELS

From the model navigation menu, select the `Vis` package you want to run and the Navigator app will open a new tab showing the panel.



## TROUBLESHOOTING GUIDE

The engineering app loads the local bundles defined in `$GMT_LOCAL/etc/bundles` and the webpack model files in `$GMT_LOCAL/lib/js`. If you enable bundles, but no corresponding model lib file exists, the UI might end up an inconsistent or 'blank' state.

- **No navigation tree:** the navigation tree is rendered from the local bundles enabled in `$GMT_LOCAL/etc/bundles`. The bundles defined there need to exist in your `$GMT_LOCAL/lib/js` folder. You can create these by running webpack on your model.
- **Incositent Navigation tree:** If you don't see a newly added (or still see a deleted element in the tree) it's because Navigator persists your menu state, so when you make changes to your bundles or edit your model files you need to manually clear the application cache. Press `CMD+,` to see the Navigator preferences. Find the *Reset application state* button and press it. If this works, your menu will have been rebuilt and should be consistent again.
- **Blank screen:** If the UI starts with a blank screen, it's likely there's an inconsistent configuration, for example, you defined a bundle, but there is no webpack version of the model in `$GMT_LOCAL/lib/js`. Open the Developer console and check the error message.

In some cases the cached data might have caused an error. There are three possible ways to fix this in order of severity:

Open the app development console by selecting from the OS menu `Developer > Toggle developer tools`. In the developer console type `persistor.purge()` press *Enter* and restart the app.

If that fails,

Delete the app, and reinstall.

If that also fails, try deleting the cache directly from your disk

```
rm -fr ~/.config/Electron
rm -fr ~/.config/ocs_navigator
```

If this does not fix your problem, it's possible that your bundle and your modules are inconsistent. Check that what you define in `$GMT_LOCAL/etc/bundles` has a corresponding webpack file in `$GMT_LOCAL/lib/js`.

- **Unresponsive UI:** in some case if the UI becomes unresponsive, press `CMD+R` to refresh. If that fails to solve the problem, restart the CLI app.
- **No data:** Ensure that the ports used by the controllers to publish data are accessible through the firewall. The following command should be used on the Device Control Computer to open the applicable range of ports (8122 - 8124):

```
$ sudo firewall-cmd --add-port=8122-8124/tcp
```