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# **ISample example**

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ISample DCS is an instrument control system example that provides a template that instrument developers can use as a model.

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**Note:** The following instructions assume that the SDK has been installed and the Development Environment configured correctly according to the instructions in installation or upgrade.

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## CLONE THE ISAMPLE\_DCS REPOSITORY

On the development machine, clone the repository in the development folder:

```
$ cd $GMT_LOCAL/modules  
$ gds clone isample_dcs -d gmto
```

where the `-d` option defines the git repository owner. The output from the command will be:

```
[WRN] [hdk_dcs] Module lib [hdk_dcs] not found, trying to load from source  
[ERR] [hdk_dcs] model definition for module hdk_dcs not found  
[ERR] [gds] module isample_dcs not defined in bundle ocs_sdk_bundle  
[INF] [gds] clone module isample_dcs  
[INF] [isample_dcs] Cloning module: isample_dcs
```

These warning are normal, the first two are because the hdk module is not installed yet, and the other one is generated because the isample\_dcs is not defined in the SDK bundle. As it is included in the local bundle, the module is cloned successfully, as the two latest messages inform us.

## MODEL FILES

The model files can be found in the `$GMT_LOCAL/modules/ocs_isample_dcs/model/` folder.

**isample\_core\_if.coffee** Lists the connectors between the isample and GMT core systems

**isample\_dcs.coffee** Lists the connectors between the supervisor layer and the component layer. For this example, these are limited to monitoring the heartbeat of each component.

**isample\_dcs\_def.coffee** High-level definition file, representing the WBS for the submodule. It lists the components and how many instances of each are required.

**isample\_dcs\_types.coffee** Definitions of structs and data types used by the isample components.

**isample\_ctrl\_pkg/isample\_ctrl\_fb.coffee** Fieldbus definitions for the isample control package.

**isample\_ctrl\_pkg/isample\_ctrl\_pkg.coffee** Lists the connectors between components.

**isample\_ctrl\_pkg/isample\_ctrl\_super.coffee** Definition of the *Control Supervisor* component. State variables, input and output ports are specified here. A single instance called **isample\_ctrl\_super** will be created.

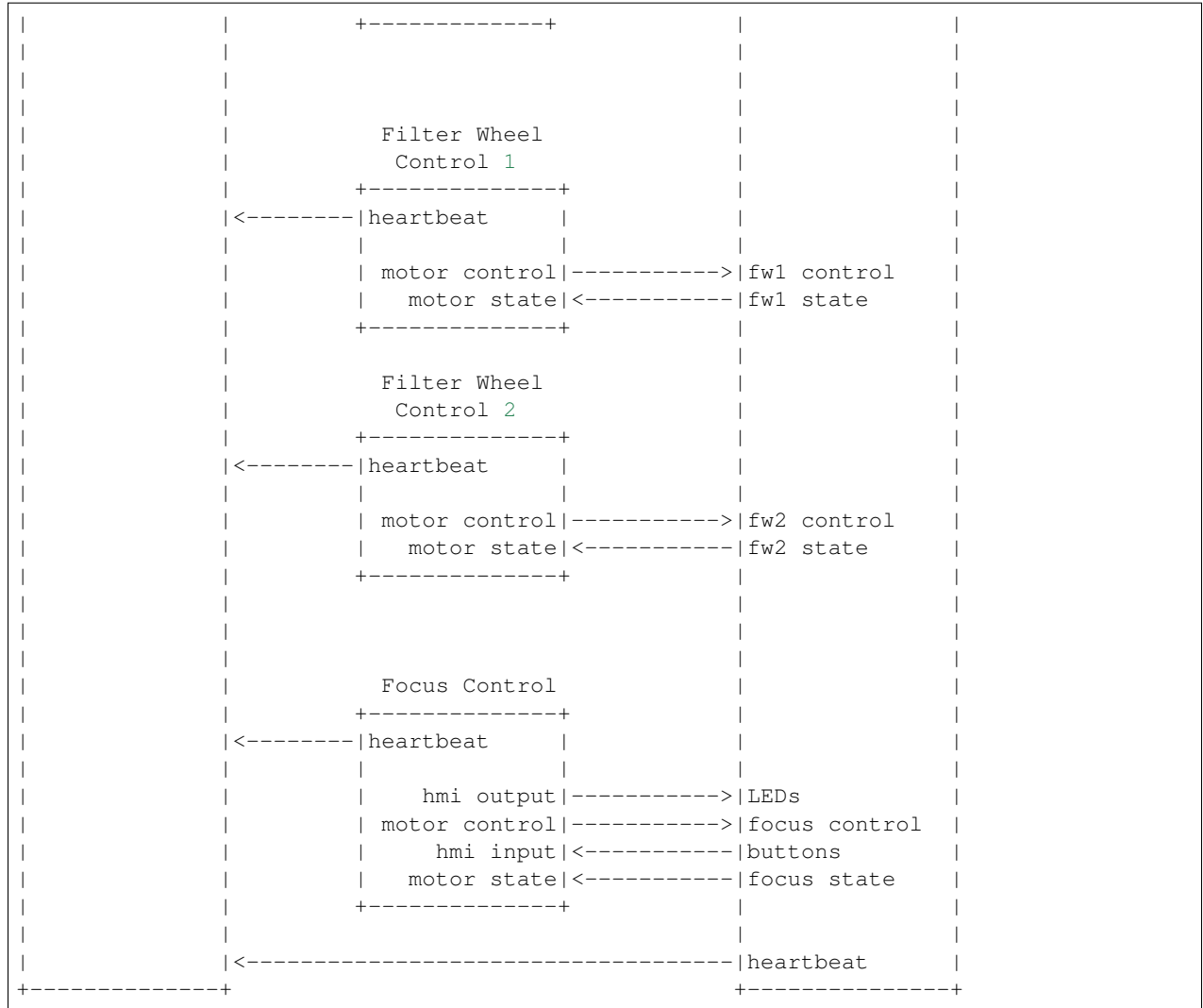
**isample\_ctrl\_pkg/isample\_filter\_wheel\_ctrl.coffee** Definition of the *Filter Wheel Controller* component. State variables, input and output ports are specified here. Two instances, called **isample\_fw1\_ctrl** and **isample\_fw2\_ctrl** will be created.

**isample\_ctrl\_pkg/isample\_focus\_ctrl.coffee** Definition of the *Focus Controller* component. State variables, input and output ports are specified here. A single instance called **isample\_focus\_ctrl** will be created.

**isample\_ctrl\_pkg/isample\_hw\_adapter.coffee** Definition of the *Hardware Adapter* component, used to interface with the isample Actuators and Sensors. State variables, input and output ports are specified here. A single instance called **isample\_hw\_ctrl** will be created.

**isample\_ctrl\_pkg/isample\_temp\_ctrl.coffee** Definition of the *Temperature Controller* component. State variables, input and output ports are specified here. Two instances, called **isample\_cryo\_internal\_temp\_ctrl** and **isample\_cryo\_external\_temp\_ctrl** will be created.





## CODE GENERATION

To generate the code skeleton from the model files, execute:

```
$ cd $SGMT_LOCAL/modules/ocs_isample_dcs/model
$ webpack
$ gds gen isample_dcs
```

This will generate the basic framework of source code and configuration files for each component. The generated source files will be located in the *src/* folder. It is possible that gds outputs some warning because there are missing modules which are defined in the local bundle (in particular, the hdk). This is not a problem, and the code will be successfully generated.

To see the generated folders and files, navigate to:

```
$ cd $SGMT_LOCAL/modules/ocs_isample_dcs/src/
$ ls -la
```

## COMPONENT ATTRIBUTES

Components are defined by their state variables, input ports, output ports and step function.

The Filter Wheel component has the following attributes:

### 4.1 State Variables

Type	Name	Range	Default
float	position_sv	min: 5, max: 40	20
Operational-State	ops_state_sv	OFF, STARTING, ON, INITIALIZING, RUN, HALTING, SHUTTING_DOWN, FAULT, RESETING, DISABLED	OFF
Simulation-Mode	sim_mode_sv	SIMULATION, ON_LINE	ON_LINE
ControlMode	control_mode_sv	STANDALONE, INTEGRATED	STANDALONE

*OperationalState, SimulationMode and ControlMode are enums with their respective values shown in the “Range” column above.*

### 4.2 Input Ports

Type	Name	Internal variable
isample_motor_status	motor_state	motor_state
float	position_goal	position_sv.goal
OperationalState	ops_state_goal	ops_state_sv.goal
SimulationMode	sim_mode_goal	sim_mode_sv.goal
ControlMode	control_mode_goal	control_mode_sv.goal

where the struct *isample\_motor\_status* is defined as:

```
struct isample_motor_status {  
    bool    ready;           // Axis Ready  
    bool    enabled;        // Axis Enabled
```



```

    bool        warning;                // Axis Warning
    bool        error;                  // Axis Error
    bool        moving_positive;        // Axis Moving +
    bool        moving_negative;       // Axis Moving -
    MSGPACK_DEFINE_MAP(ready, enabled, warning, error, moving_positive,
↪moving_negative)
};

```

## 4.3 Output Ports

Type	Name	Internal Variable
isample_motor_control	motor_control	motor_control
HeartBeatEvent	heartbeat_out	heartbeat_out
float	position_value	position_sv.value
OperationalState	ops_state_value	ops_state_sv.value
SimulationMode	sim_mode_value	sim_mode_sv.value
ControlMode	control_mode_value	control_mode_sv.value

where the struct *isample\_motor\_control* is defined as:

```

struct isample_motor_control {
    bool        enable;                // Axis Enable
    bool        reset;                 // Axis Reset
    int16_t     velocity;              // Velocity
    MSGPACK_DEFINE_MAP(enable, reset, velocity)
};

```

and the struct *HeartBeatEvent* is defined as:

```

struct HeartBeatEvent {
    struct timeval timestamp;          // Time stamp
    MSGPACK_DEFINE_MAP(timestamp)
};

```

## (OPTIONAL) DEFINING COMPONENT BEHAVIOR

The core component behavior is specified in the `*_step.cpp` file. The component has a periodic thread that reads input from the input ports, runs the step function and then writes output to the output ports. Initially, the generated step function will check whether the component is correctly configured and if so, will log the current step counter value.

In the following examples we will replace the basic step functionality with simulated controller behavior.

To edit the *Filter Wheel Controller* step file:

```
$ cd $GMT_LOCAL/modules/ocs_isample_dcs/src/cpp/
$ cd isample_ctrl_pkg/isample_filter_wheel_ctrl
$ vi isample_filter_wheel_ctrl_step.cpp
```

The following example step function for the filter wheel controller validates positional input and immediately sets the position value to the new goal, if possible.

```
void IsampleFilterWheelCtrl::step(bool setup_ok) {
    if(setup_ok) { // this will be executed only if port_
        ↳ setup has been received
        if (is_step_rate(1000)) {
            if (position_sv.goal != position_sv.value) {
                // check range
                if (position_sv.goal >= position_sv.max) {
                    log_warning("Position is at or exceeding maximum value:
↳ " + std::to_string(position_sv.max));
                    // prevent further movement
                    position_sv.value = position_sv.max;
                } else if (position_sv.goal <= position_sv.min) {
                    log_warning("Position is at or exceeding minimum value:
↳ " + std::to_string(position_sv.min));
                    // prevent further movement
                    position_sv.value = position_sv.min;
                } else {
                    // achieve target position immediately
                    position_sv.value = position_sv.goal;
                }
                // report value
                log_info(position_sv.name + " = " + std::to_string(position_
↳ sv.value));
            }
        }
    }
}
```

## COMPILATION

To compile the C++ Control Package code, edit the module.mk file to contain the correct library definitions:

```
$ vi $GMT_LOCAL/modules/ocs_isample_dcs/src/cpp/isample_ctrl_pkg/module.mk
```

Ensure that the following lines are defined:

```
# Add in this file the compile flags for the package, eg:
MOD_BUILD_LDFLAGS += -lcore_core_pkg -lio_core_pkg -lctrl_core_pkg -lio_ethernetcat_pkg
MOD_BUILD_LDFLAGS += -lethercat
```

Run **make** to compile the code:

```
$ cd $GMT_LOCAL/modules/ocs_isample_dcs/src/cpp
$ make
```

## RUNNING THE EXAMPLE

Start the logging and telemetry services:

```
$ log_server &  
$ tele_server &
```

Start the ISample Control Package application in the background

```
$ isample_ctrl_app &
```

The application is running in the background and will not provide any console output. All output will be directed to the logging service after the components have been successfully set up.

### 7.1 Log Service

In a separate terminal (for example, *tty2*), **start the logging service client**.

```
$ log_client listen
```

### 7.2 Telemetry Service

In a separate terminal (for example *tty3*), **start the telemetry service client**.

```
$ tele_client listen
```

In this example, we don't filter, to show data for all monitors. The output can be filtered on substrings of the monitor name by specifying the topic to be a specific component type (*filter\_wheel\_ctrl*) or an output port name, such as *position* or *heartbeat*. For example,

```
tele_client listen --topic=gmt:///isample_dcs/isample_focus_ctrl/isample_focus1_ctrl/  
↪hmi_outputs
```

will show only the values of the *hmi\_outputs* monitor from *isample\_focus1\_ctrl*.

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