

# IEEE International Smart Cities Conference (ISC2) September 2021

**Title:** AI for IoT and Smart Cities

**Presenters:** Kamal Singh and Guillaume Muller

**Affiliation:** University Jean Monnet, St-Etienne, France

# Presenters

Kamal Singh



Guillaume Muller



# Plan

- Session 1: IoT Landscape, AI
- Session 2: Federated Learning
- Session 3: Exercises
  - Installation instructions to follow in advance
  - <https://github.com/GMTSE/isc2-IoT-AI-smart-tutorial/blob/main/README.md>
  - If you do not have python3.6 or above and cannot install it
    - then please download the VM
    - when VM starts then please do not select factory reset

# Session 1 Plan

- IoT Landscape
- AI for IoT and Smart Cities
  - Applications
  - AI
  - Opportunity and challenges

# IoT Landscape

# Introduction

- IoT combines different domains, the physical and digital world



- Challenge and opportunities are to create Intelligent services for our society and environment

Ref: Al-Fuqaha et al., "Internet of Things: A Survey on Enabling Technologies, Protocols and Applications"

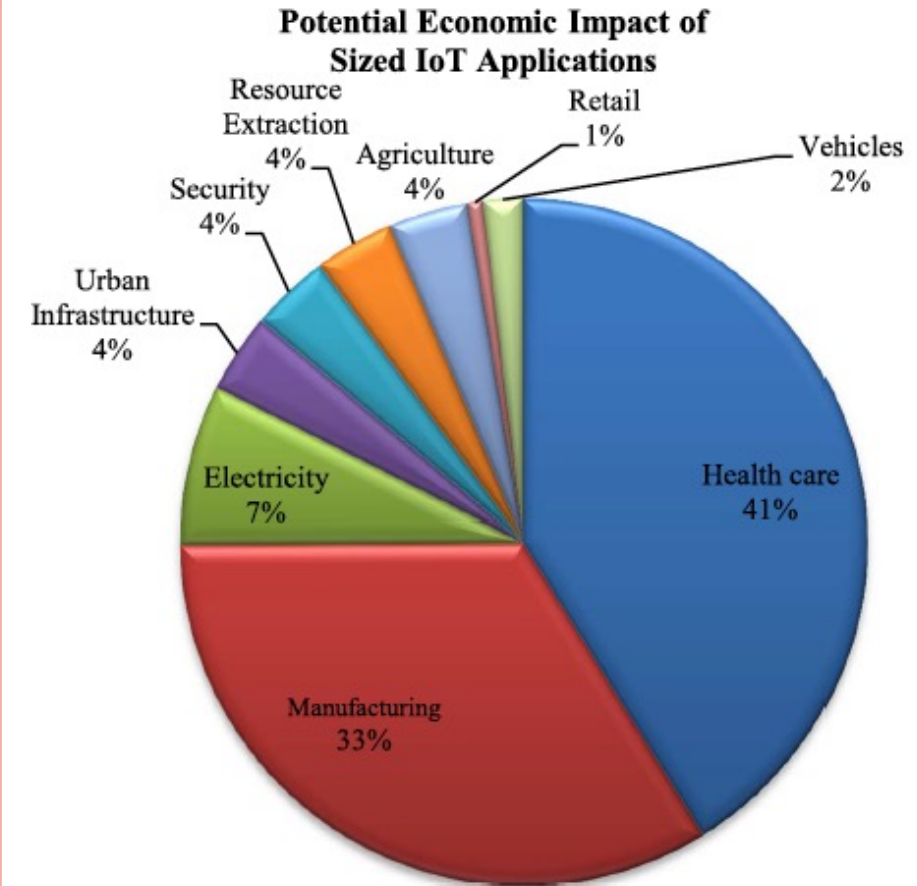
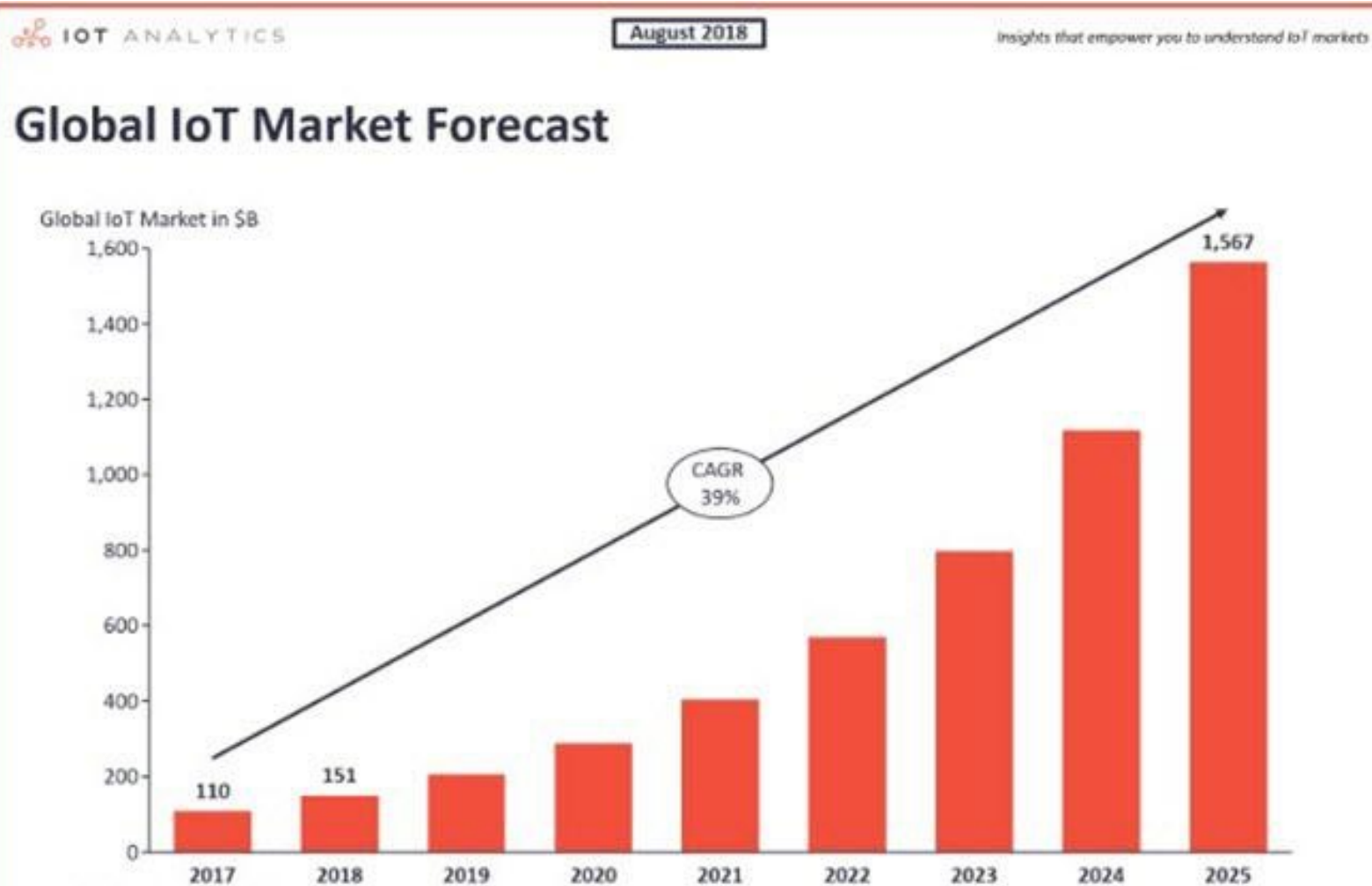


# Applications



Ref: Gubbi et al., "Internet of Things (IoT): A vision, architectural elements, and future directions"

# Market



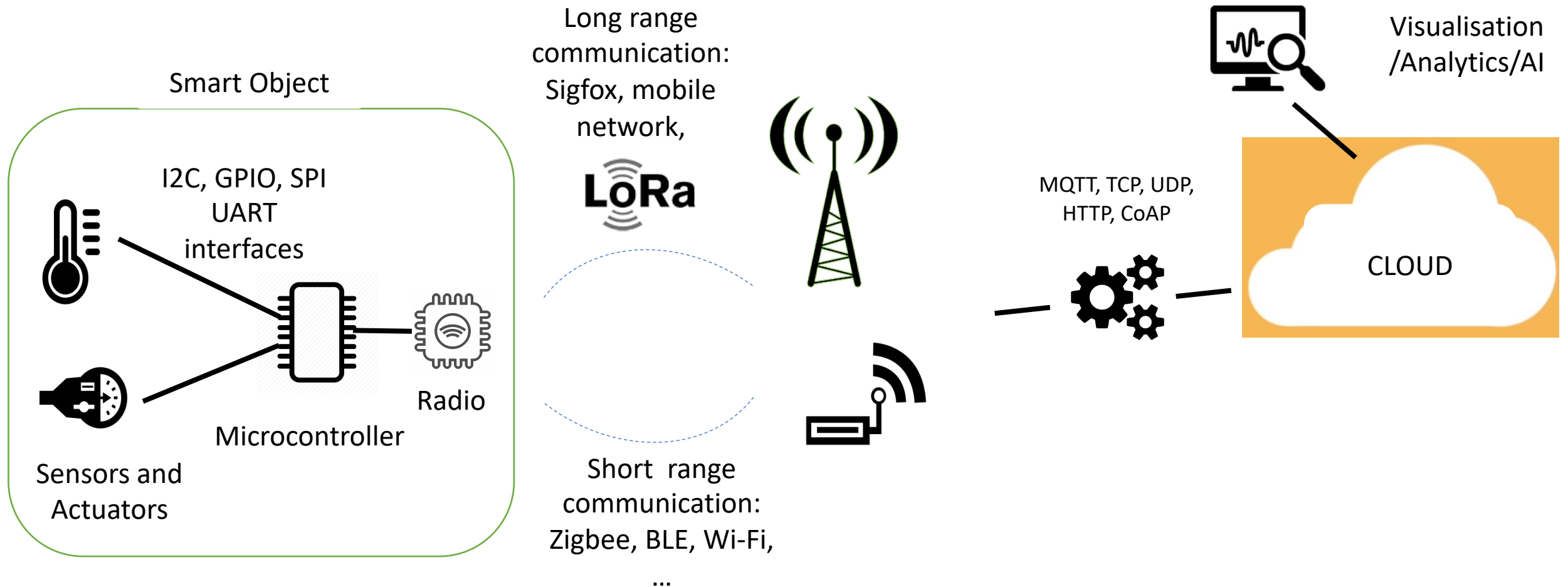


# Challenges and Opportunities

- Power consumption
- Device constraints
- Latency
- Privacy
- Security



# Chain



# IoT Landscape

- Device capabilities
- Communication protocols
- Computing

# Plan

- IoT Landscape
  - **Device capabilities**
  - Communication protocols
  - Computing
- AI for IoT and Smart Cities
  - Applications
  - AI
  - Opportunity and challenges

# Range of Boards and Microcontrollers

- Raspberry Pi 1.5GHz, 2-8 GB RAM
- Pycom
- Arduino
- ESP8266, ESP32
- Particle
- ...



Pycom: 160 MHz, 520 KB RAM, 4 MB external



ESP32: 160 MHz, 520 KB RAM



Particle: 120 MHz, 128 KB RAM



Arduino Nano 33 IoT: 48 MHz, 32 KB RAM

# Range of Boards and Microcontrollers ...

- Memory, MCU, Power consumption, Price (ESP32: 1 to 4\$ !)
- AI and Image/audio based applications: Nvidia Jetson Nano, GPU with 128 CUDA cores
- AI accelerators: NPUs (Neural processing unit), ISPs (Image signal processor), and VPU (Vision processing unit, Video processing unit)





# OS

	Contiki	TinyOS	FreeRTOS	Zephyr	Mbed	RIOT
Characteristics	Event Driven	Event Driven	Multi-threading, RTOS	Multi-threading, RTOS	Event Driven	Multi-threading, RTOS
Programming	C	nesC	C	C	C, C++	C, C++
License	BSD	BSD	Modified GPL	Apache 2.0	Apache 2.0	LGPLv2

Some other OS allow programming using microPython and circuitPython.

# Plan

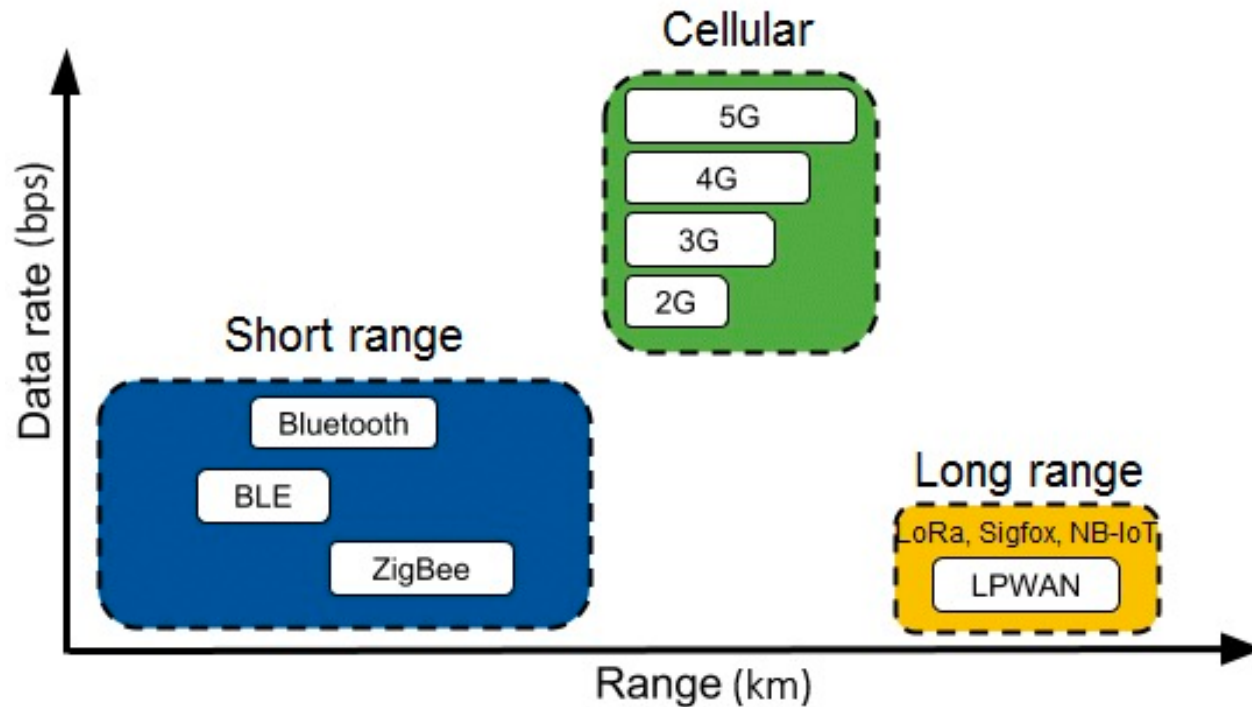
- IoT Landscape
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  - **Communication protocols**
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# Short Range vs Long Range Communication



# Data rate vs distance

- Choose a technology as a function of the application



Ref: [https://www.researchgate.net/figure/Range-and-data-rate-of-different-communication-technologies\\_fig1\\_332187524](https://www.researchgate.net/figure/Range-and-data-rate-of-different-communication-technologies_fig1_332187524)

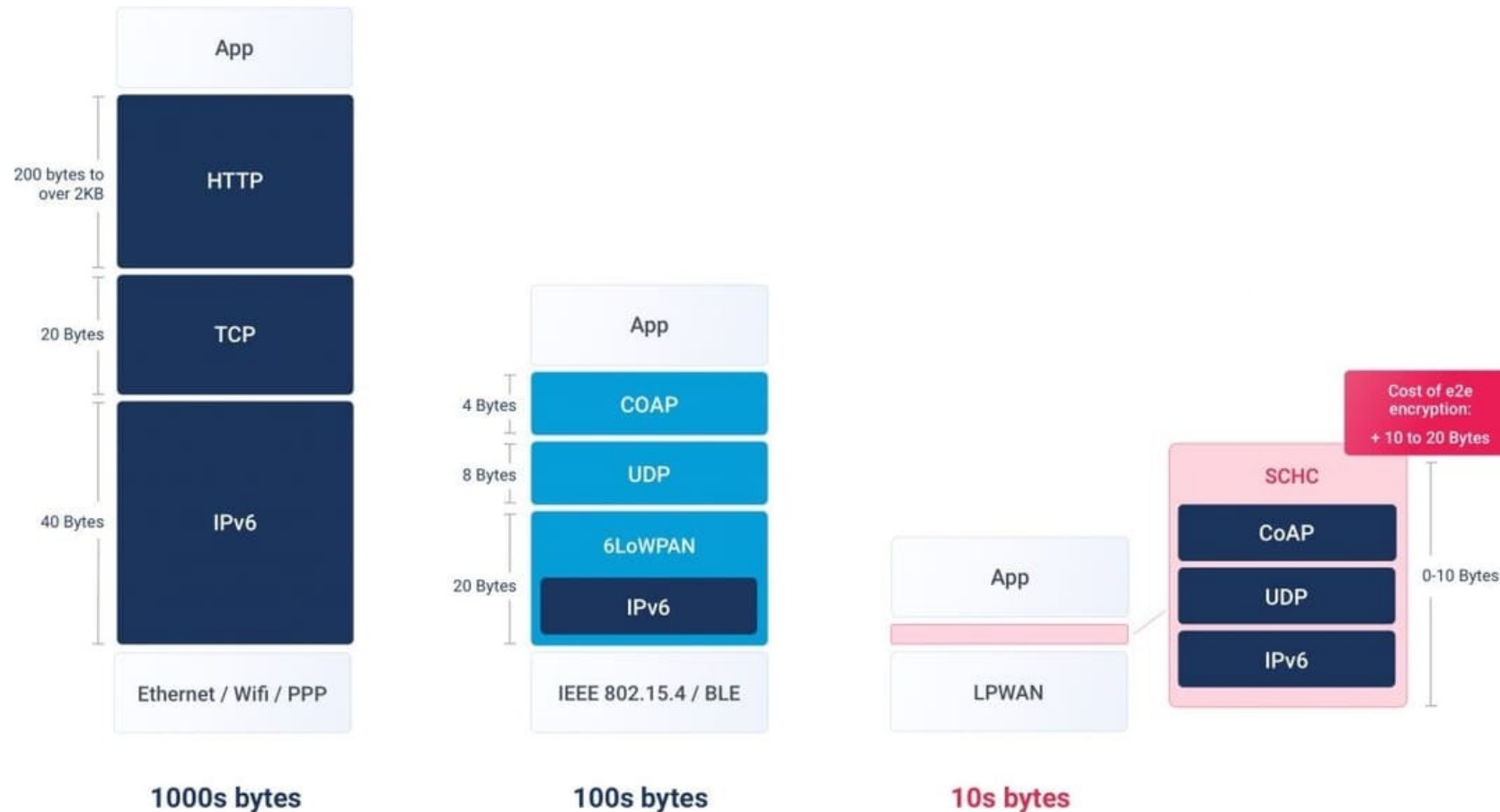
# LoRAWAN: open business model

- Possible to deploy a private network as well as an operator network
- An international opensource LoRAWAN network: TTN  
<https://www.thethingsnetwork.org/>



# LoRAWAN, Sigfox, ...: whats next?

- Higher bitrates?
- IP connectivity? Header compression, RFC 9011 for LoRAWAN, a draft for sigfox, ...

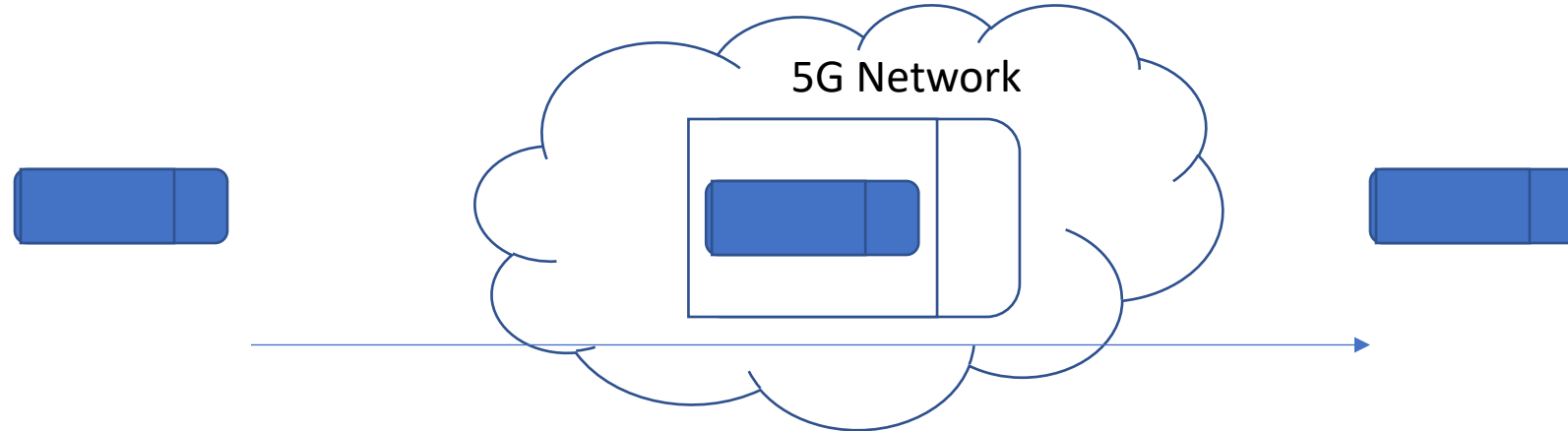


Source: [www.ackl.io](http://www.ackl.io)

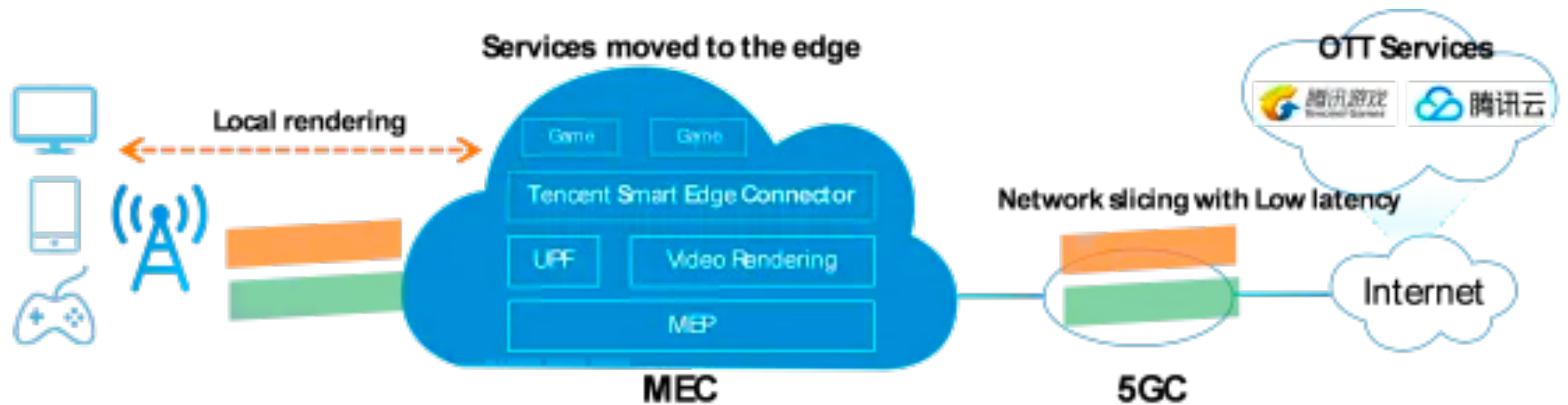


# What does 5G bring to IoT and Smart Cities?

- Private 5G networks
- Transport of other network protocols: Ethernet, CAN
- eURLLC for TSN (Time Sensitive Networking)
- Flexibility with the help of virtualisation and disaggregation
- Low latency with the help of Edge computing



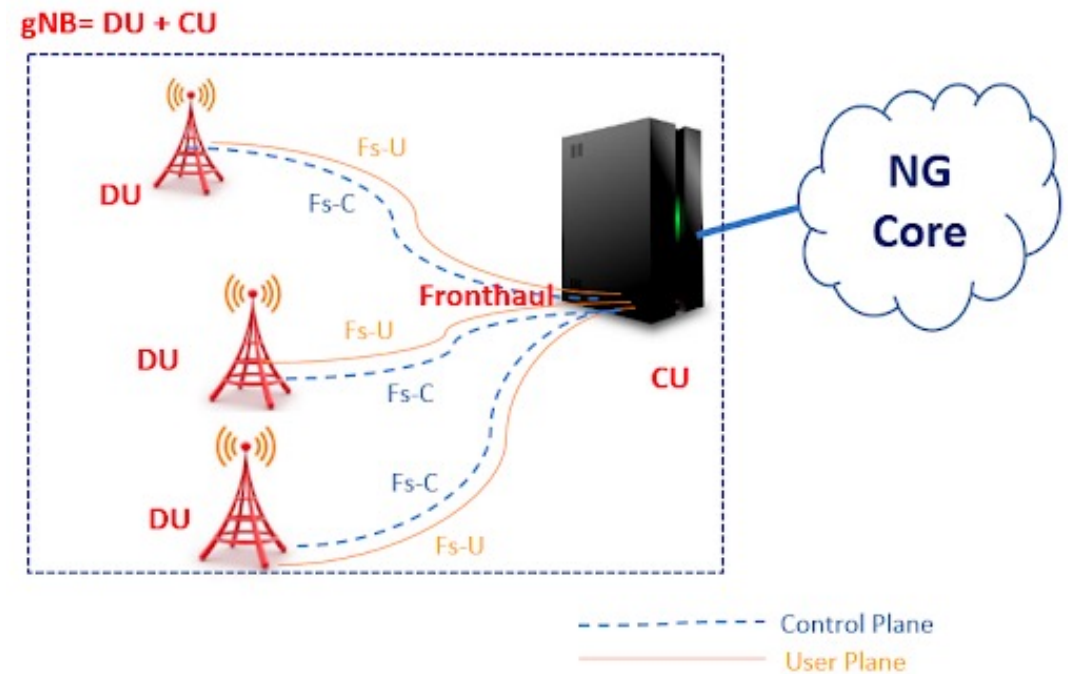
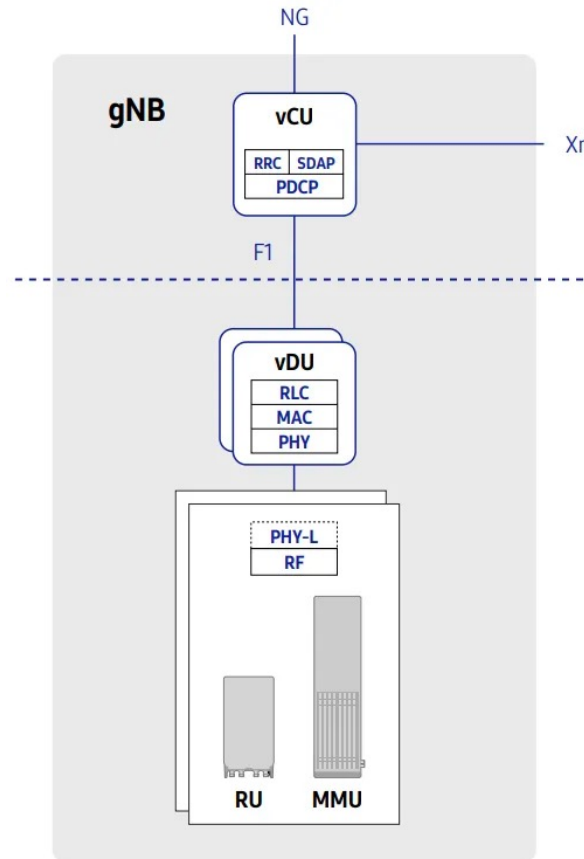
# Multi-Access Edge Computing (MEC)



Ref: <https://www.gsma.com/futurenetworks/wiki/5g-mec-based-cloud-game-innovation-practice/>

# Disaggregation in 5G

- gNB can be cut
- Further CU can be cut into CU-CP and CU-UP
- ...

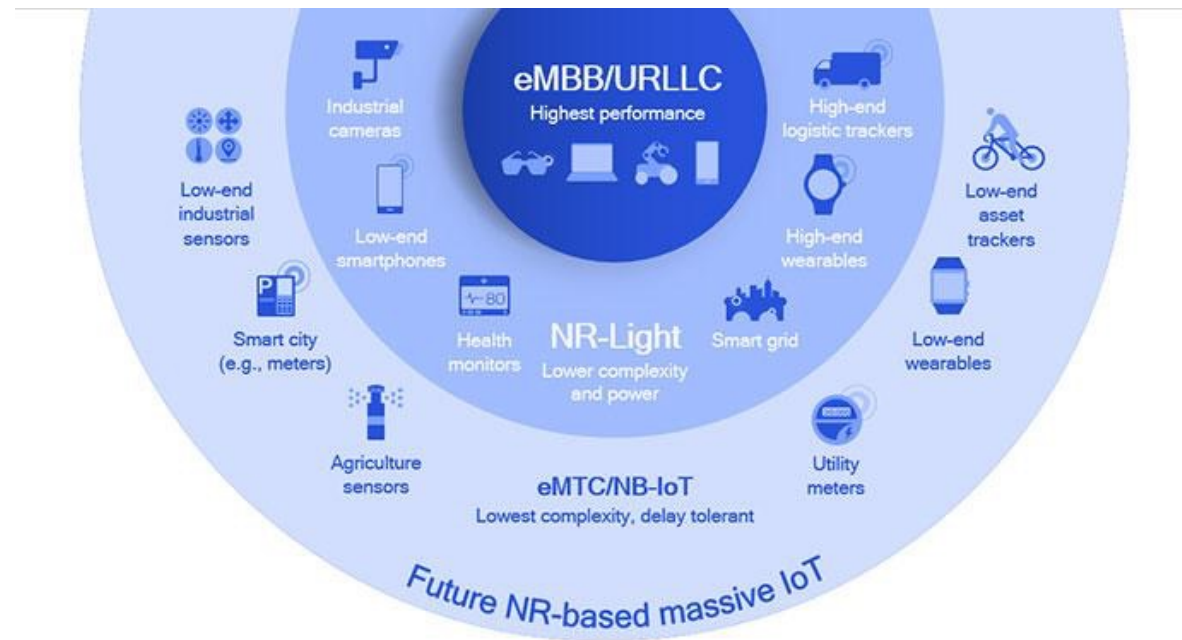


Ref: techplayon.com

Ref: <https://www.5g-networks.net/5g-technology/virtualised-and-disaggregated-5g-nr-vran-architecture/>

# What is next for IoT and 5G/Beyond5G?

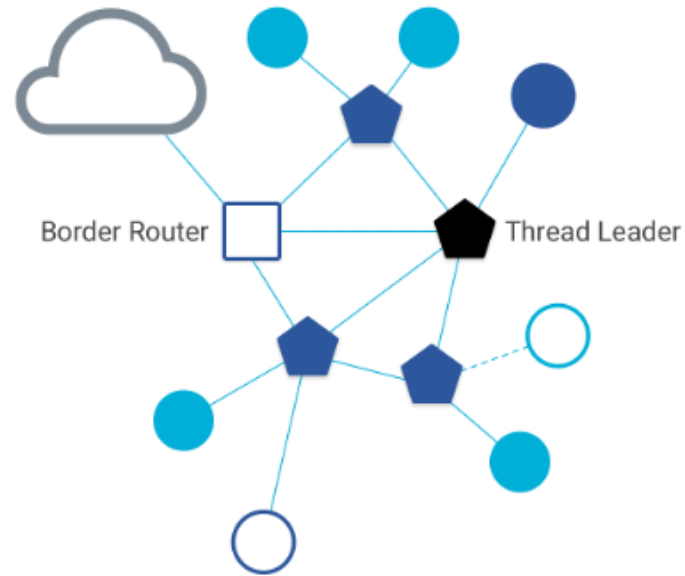
- New Radio Light (NR Light) for energy efficiency
- Massive IoT
- Support for AI applications
- eURLLC
- Precise localisation



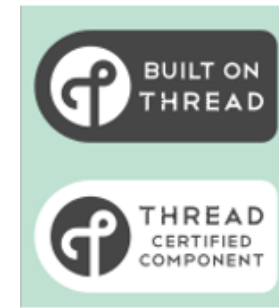
Ref: <https://www.qualcomm.com/news/onq/2020/05/12/5g-here-whats-next-internet-things>

# Short Range Communications

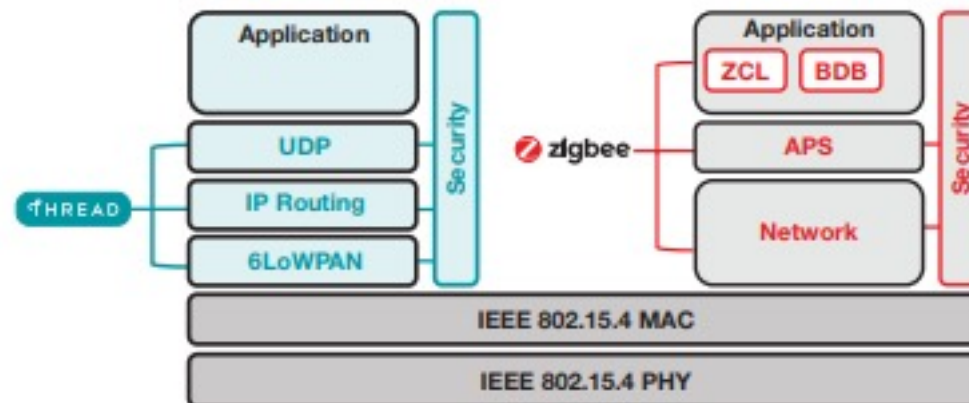
- Zigbee, Bluetooth Low Energy (BLE), Zwave, ANT, NFC ...
- Relatively new protocol: Thread



# Thread



- Launched in 2014 and open source in 2016. Thread group alliance includes Google, Samsung, Nest, Freescale et ARM, NXP, etc.
- Native support for IP. In comparison, Zigbee should translate its address to IP using an intelligent gateway
- Ease of authentication based on smartphone



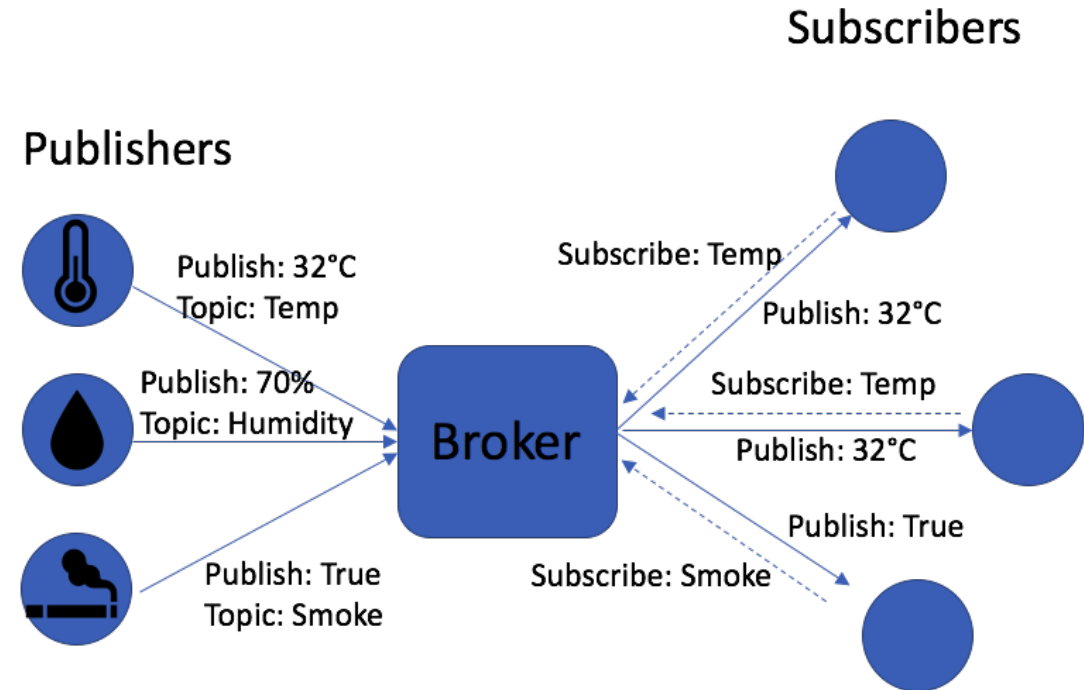
Ref: [https://e2e.ti.com/blogs\\_/b/process/posts/thread-vs-zigbee-what-s-the-difference](https://e2e.ti.com/blogs_/b/process/posts/thread-vs-zigbee-what-s-the-difference)



# Publish-Subscribe and REpresentational State Transfer(REST)

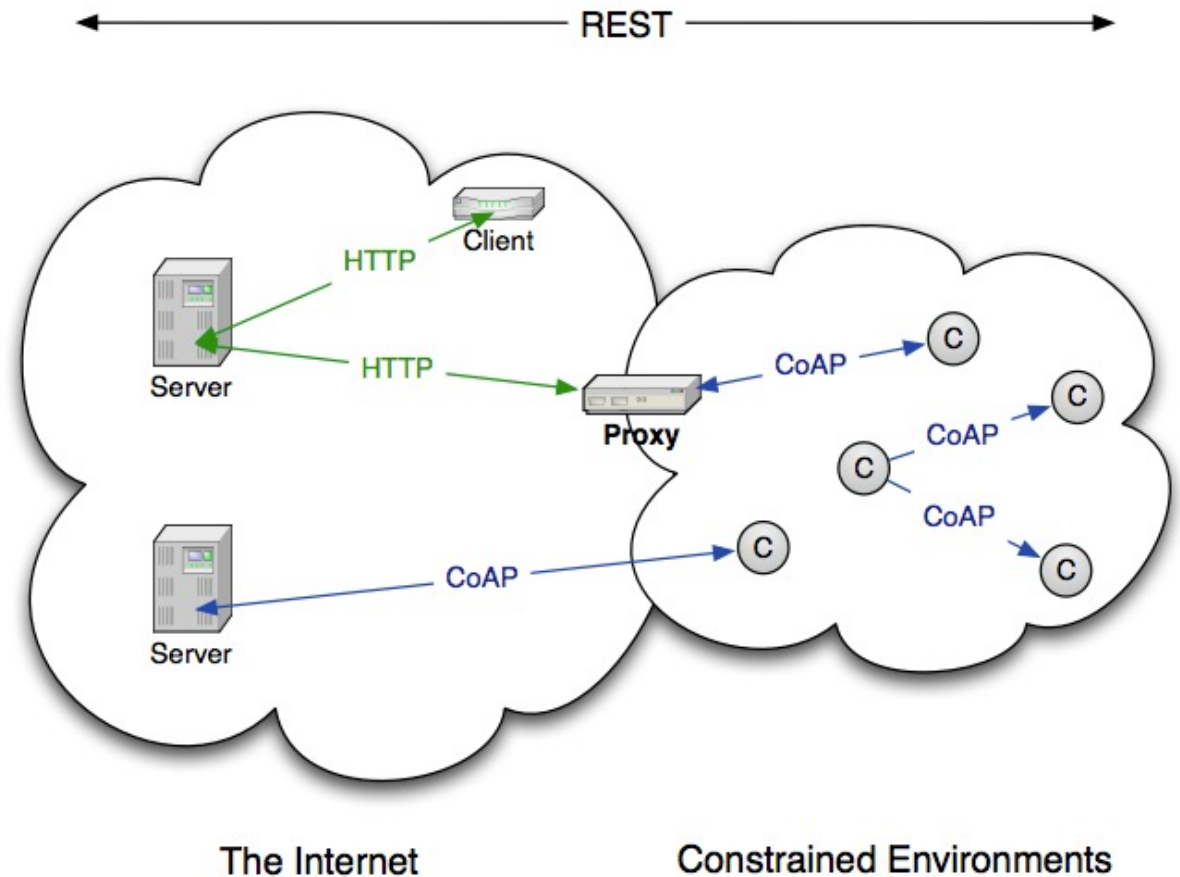
# MQTT (Message Queuing Telemetry Transport)

- Publish to Topics:  
myhome/firstfloor/room1/tempsensor
- Subscribe using wildcards (+ or #)
  - All sensors: myhome/#
  - All tempsensors on firstfloor:  
/myhome/firstfloor/+/tempsensor
- Advantages/disadvantages
  - Sender and receivers are decoupled
  - Needs TCP which can be heavy for some sensors
  - A variant MQTT-SN uses UDP



# CoAP (Constrained Application Protocol)

- REST APIs are very popular
- 4 bytes header, UDP, SMS (TCP)
- Security with DTLS
- Discovery
- Option Observe: useful for asynchronous observations

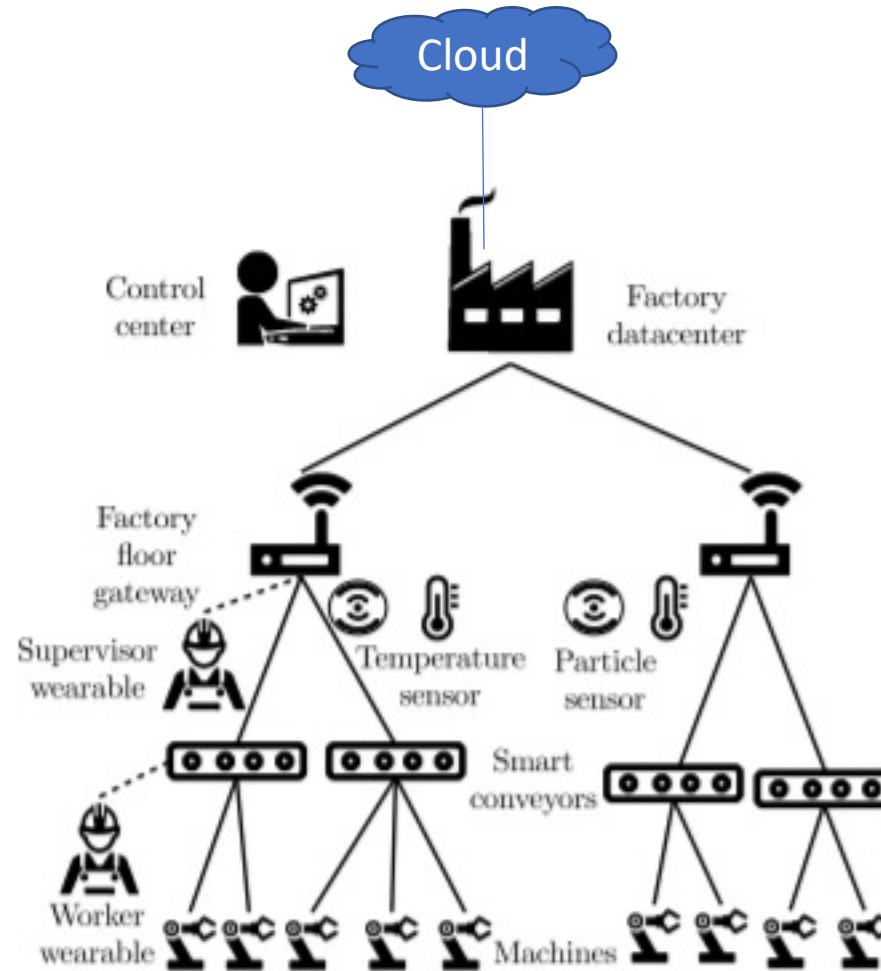


# Plan

- IoT Landscape
  - Device capabilities
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  - **Computing**
- AI for IoT and Smart Cities
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# Edge Computing

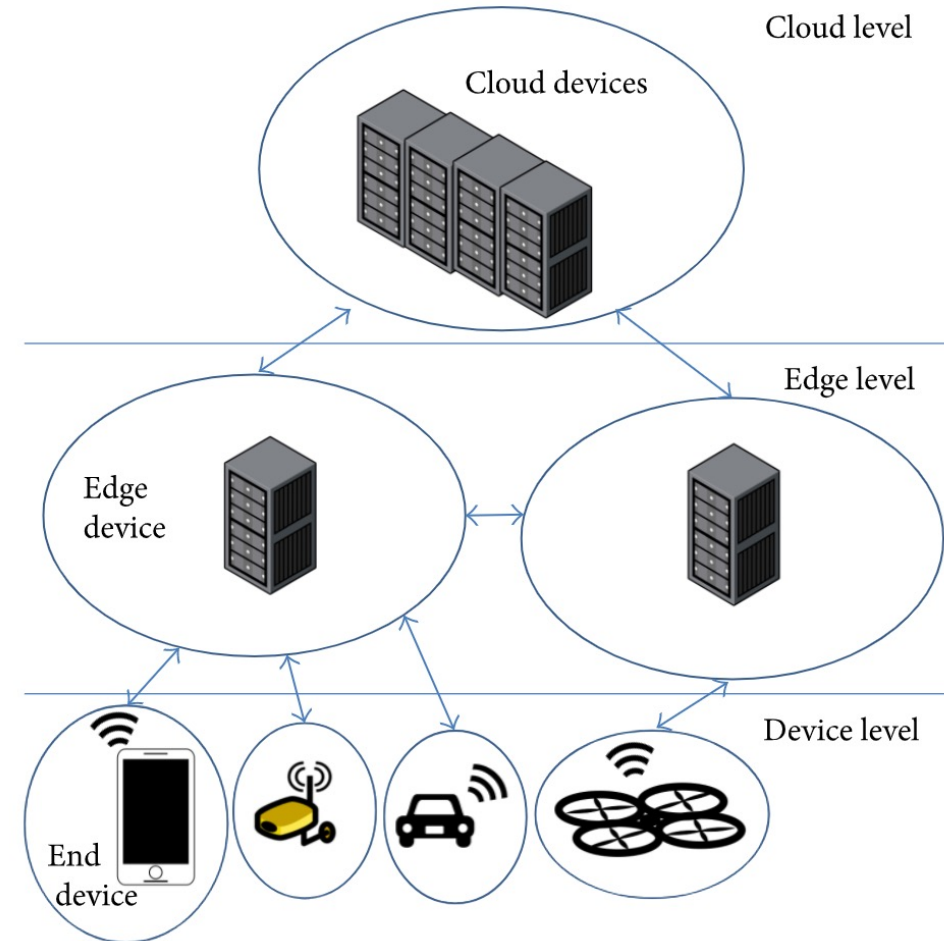
- Need for lower latency
- Local intelligence is needed
  - Instead of messages travelling to and fro from cloud



Ref: EDR: A Generic Approach for the Distribution of Rule-Based Reasoning in a Cloud-Fog continuum

# Edge Computing Research challenges

- Heterogeneous environments
- Resource management
- Scalability
- Reliability, Fault tolerance
- Security, Trust



Ref: Toczé et al. "A Taxonomy for Management and Optimization of Multiple Resources in Edge Computing"



# Plan

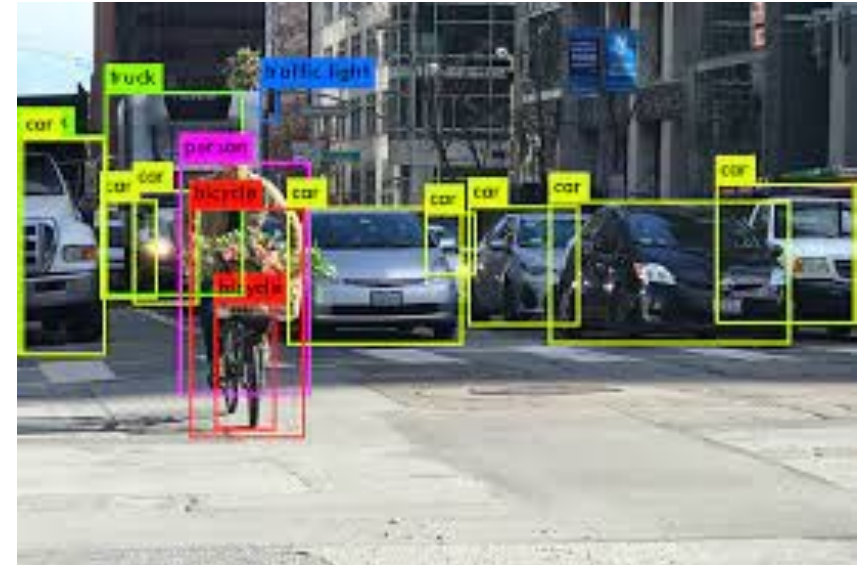
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# Plan

- IoT Landscape
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# AI based Applications

- Camera
  - Crowd density estimation, cooling depending on no. of persons or weather, social distancing
  - Urban emergency, traffic management, driver attention
  - Face mask detection
  - Activity detection
- Audio
  - Detecting running equipment
  - Anomaly detection (car engine, machine going bad, elevator)
- Accelerometer
  - Anomaly detection, activity detection
- ...



Source: YOLO software

# Plan

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# AI



- Symbolic
  - High level symbolic representation, semantics, human readable, logic
  - Expert systems, reasoners, etc.
- Statistical
  - Statistical and mathematical tools, data mining
  - Machine learning

Recently statistical approaches have shown good performances, i.e., deep learning

Nevertheless both are needed

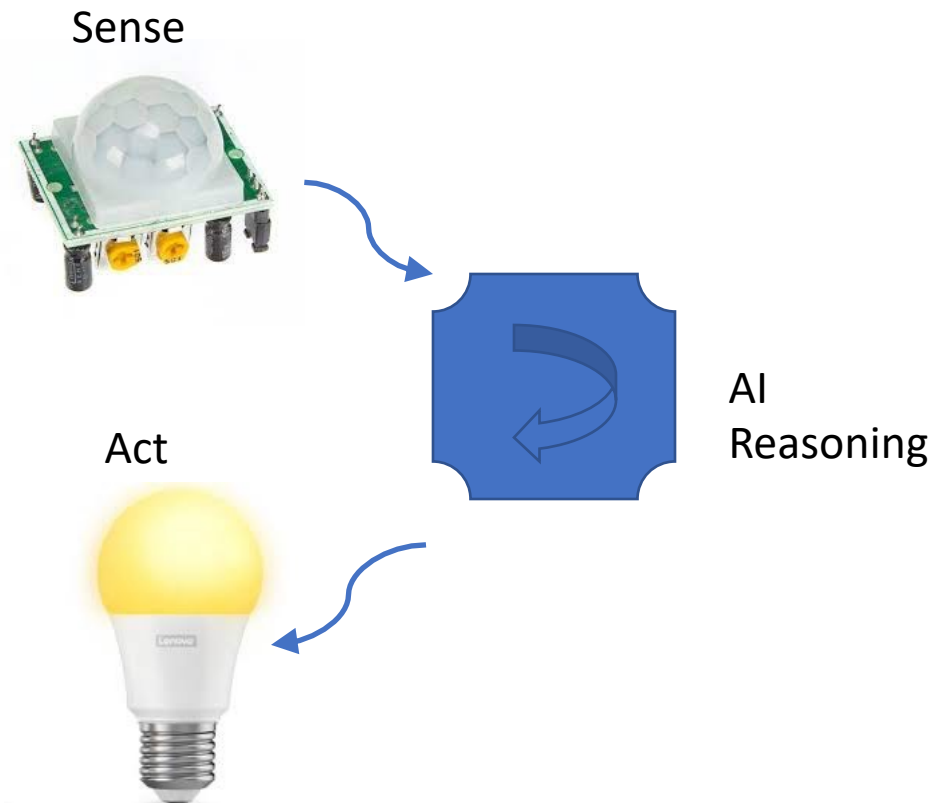
- Shifting away from symbolic AI may be a shift from explainable AI – Noam Chomski

# Plan

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  - **AI**
    - **Symbolic**
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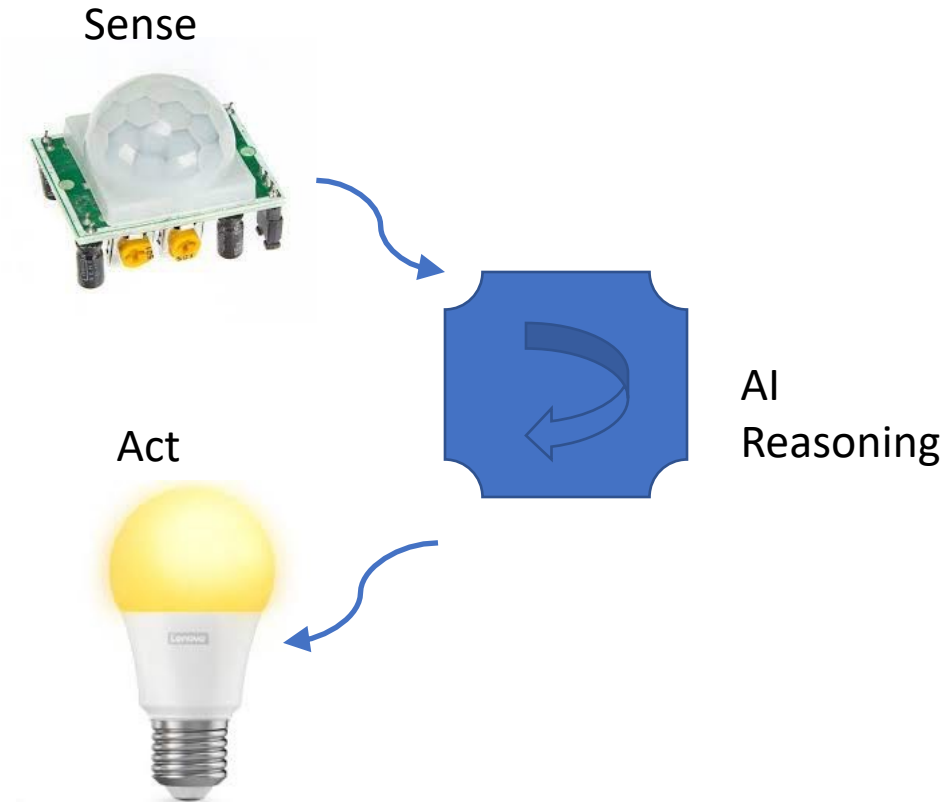
# Symbolic AI: Rule based reasoning

- Example: If luminosity < 50 and presence == 1 then light the lamp



# Problems to make it automatic

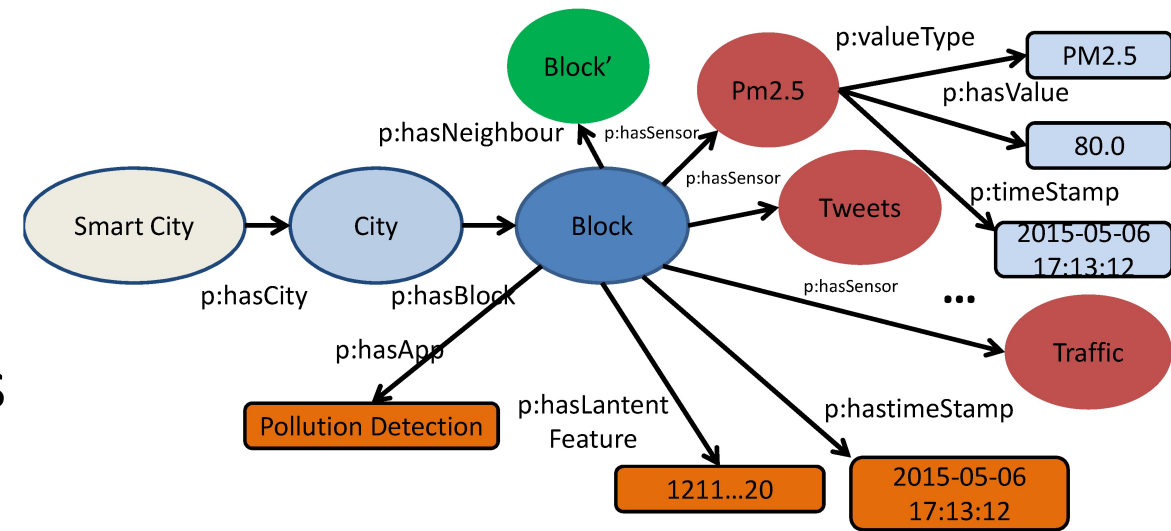
- How will AI recognise required concepts?
  - luminance, Presence, etc.
- Semantic interoperability between different devices?
  - pir or presence sensor?
  - Will my definitions work with other AI?
- Context?
  - Is the presence detected in the same room?





# Knowledge representation, Semantics

- Ontologies: specify the concepts and relations of concepts within a domain
  - machine understandable and human readable specifications
  - being largely adopted in the industry for ***interoperability and federation***
- Knowledge graphs: using ontology as framework, we can build a graph of real data
- Reasoning and Querying can be done on graph data



Ref: Zhang et al. Semantic Framework of Internet of Things for Smart Cities: Case Studies

# Some technologies and concepts

- REST allows loose coupling between devices and applications

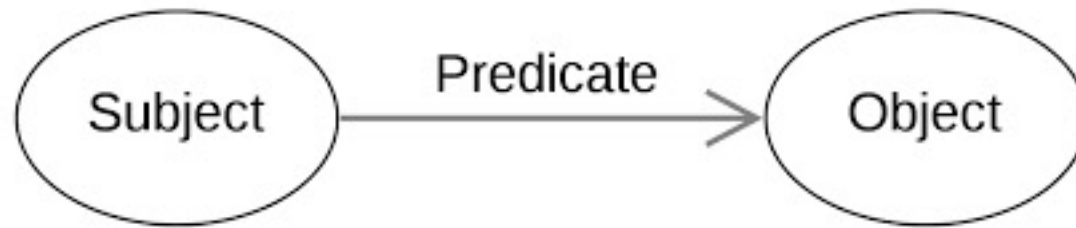
- URI: Uniform resource identifier to reference a resource

coap://192.168.1.52/capteur1/temperature?max  
value&date=20131206

- JSON, JSON-LD data formats

{ "temperature" : 25 } a JSON object

# Resource Description Framework (RDF)



- W3C standard data model
- Triple: subject, predicate (property), object

Paris is capital of France (p:Paris p:Capital p:France .)

p: is prefix abbreviation for “http://example.org/data.ttl#”

- Multiple triples can be combined to form a graph

# SPARQL (SPARQL Protocol And RDF Query Language)

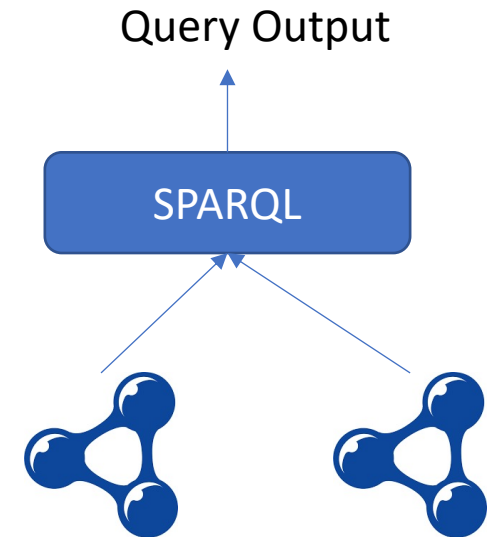
```
PREFIX p: <http://example.org/data.ttl#>
SELECT ?city
FROM <http://example.org/data.ttl>
WHERE {
  (Some conditions for example city marked as polluted)
}
```

Prefix declarations

Result sought

Dataset

Query pattern

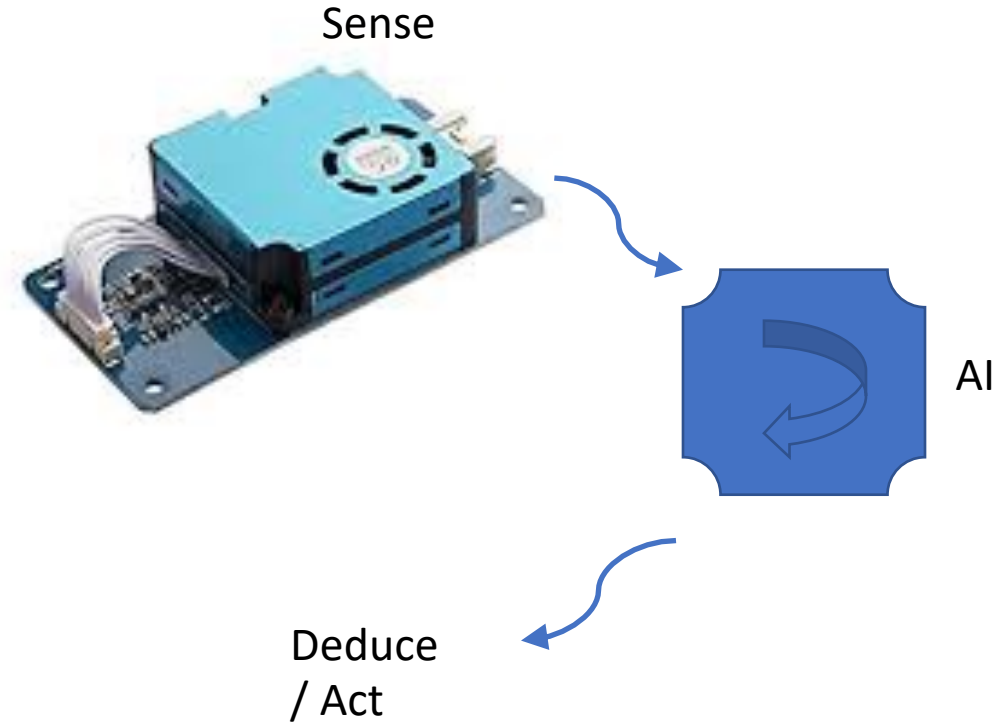


You can test different queries on a big public knowledge graph: <https://dbpedia.org/sparql>

# Rule based reasoning for inference and deductions

If PM2.5 is more than 50  
then city is polluted

IF PM2.5 is more than 150  
then city is very polluted



Reasoners: RETE, RDFox, Hermit, Jena (contains many modules)

# Constrained semantic web of things (CoSWoT)

**French national project to design WoT application platform able to:**

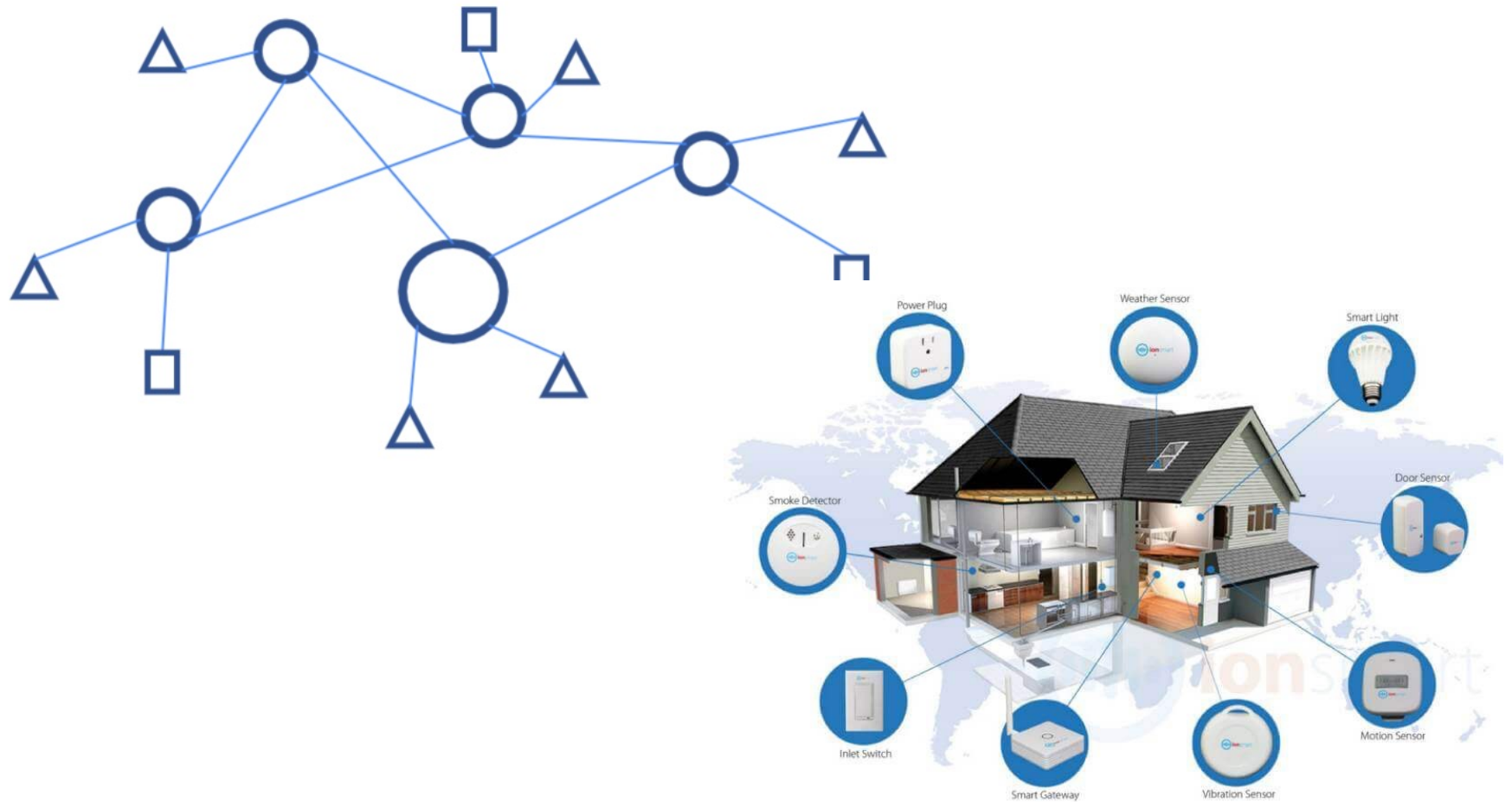
- (1) use graph-based **knowledge models**
- (2) distribute and process **reasoning** tasks among heterogeneous nodes, including **constrained devices**

Will enable the development and execution of traceable and decentralised smart WoT applications despite the heterogeneity of devices



# Use cases

- Smart buildings
- Agriculture



# CoSWoT

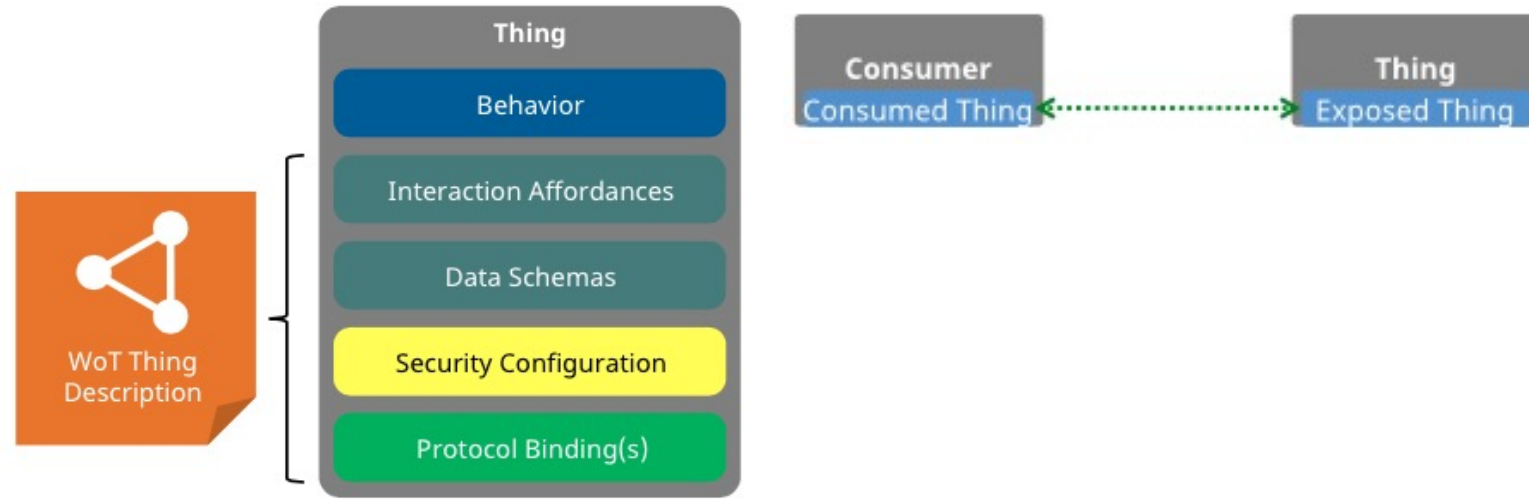
- **We are Hiring!** Postdoc on distributed reasoning for web of things
  - Requirements: PhD in computer science
- Email: [kamal.singh@univ-st-etienne.fr](mailto:kamal.singh@univ-st-etienne.fr)
- For info on the project:
- <https://coswot.gitlab.io/>



# Frameworks and ontologies

# W3C

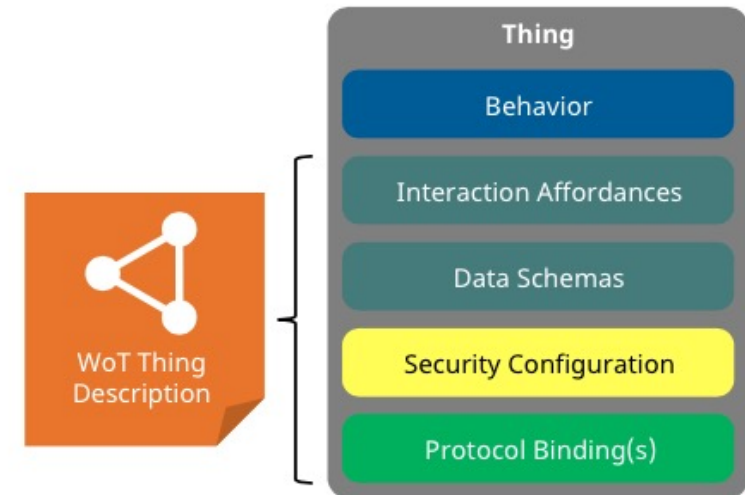
## Web of things



- **WoT vs IoT:** WoT works on application layer while IoT on Network Layer.
- The **Web of Things (WoT)** is application layer software that allows real-world objects to be a part of the Web.
- WoT architecture standardised by W3C: thing, Things Description, consumer, ...

# Web of Things: Things Description (TD)

- A formal description of meta-data and interfaces of a Thing.
- Defines ways of interactions with a thing:
  - properties
  - actions
  - events
- Example - a thing (1 RGB LED, a temperature sensor)
  - properties: temperature, RGB LED color
  - action: change color ...



# Web of Things: Things Description (TD)

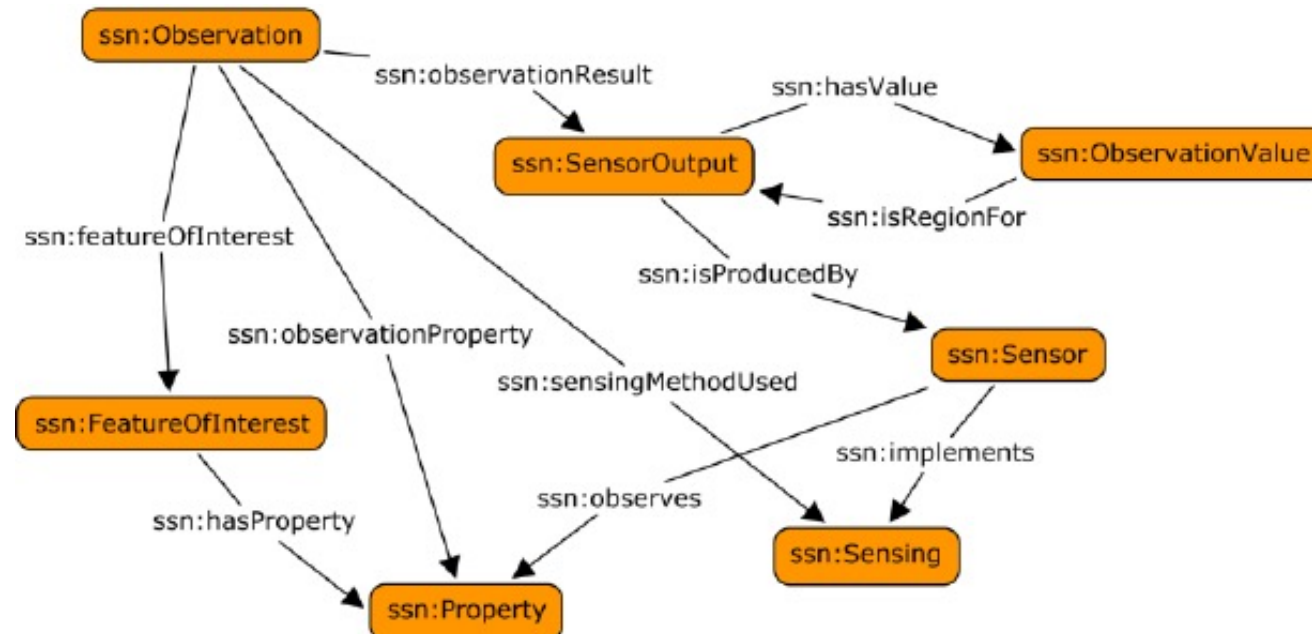


```
{
  "@context": "https://www.w3.org/2019/wot/td/v1",
  "id": "urn:dev:ops:pysense-rgb-led-1234",
  "title": "PYSENSE-RGB-LED", "description": "RGB LED on Pysense",
  "securityDefinitions": {"nosec_sc": {"scheme": "nosec"}},
  "security": ["nosec_sc"],
  "base": "http://192.168.0.17/"
  "properties": {
    "color": {
      "title": "Color", "description": "The color of the LED",
      "links": [{"rel": "property", "href": "/properties/color"}],
      "@type": "ColorProperty", "type": "integer"
    },
    "temperature": {
      "title": "Temperature", "description": "The temperature sensor value",
      "links": [{"rel": "property", "href": "/properties/temperature"}],
      "@type": "Temperature", "type": "number"
    }
  },
  "actions": {
    "changecolor": {
      "title": "Change Color", "description": "Change the color of LED",
      "links": [{"rel": "action", "href": "/actions/changecolor"}],
      "input": {"required": ["color"],
      "properties": {"color": {"minimum": 0, "maximum": 16777215, "type": "integer"}},
      "@type": ["ColorControl"], "type": "object"
    }
  },
}
```

HTTP GET or PUT to  
<http://192.168.0.17/properties/color>

# Other frameworks and ontologies

- oneM2M (machine to machine)
- SAREF (devices, sensors, actuators)
- OPC Unified Automation (architecture for industrial automation)
- SSN/SOSA (sensors, observations)



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    - **Machine learning**
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# Machine Learning

- Supervised, unsupervised, semi-supervised
- Traditional: SVM, RF, Xboost, Reinforcement learning, etc.
- Neural Networks
  - Deep Learning,
  - Auto-encoders, VAE
  - Deep Reinforcement learning
- Distributed learning, Federated learning

# ML details in session 2



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# Research challenges for Knowledge Representation and Reasoning

- Embedded reasoning
  - RDF, Reasoners, SPARQL can be heavy for embedded devices
  - For the moment they are realised on the cloud
- Edge computing platforms are needed
- Can they be implemented on embedded devices?
  - Project CoSWoT
- Can we do efficient reasoning on streams and real time data?
  - Project CoSWoT

# Embedded ML Challenges

- How to fit ML models into embedded devices?
  - Quantisation / sometimes floating point is not supported
  - For example see Microsoft Research: <https://github.com/microsoft/EdgeML>
- Problem of obtaining labels
  - Semi-supervised or unsupervised techniques
  - VAE, anomaly detection
- Privacy
  - Federated learning

Thanks!