# /\*1 To calculate the area of circle, rectangle and triangle using function overloading\*/

```
#include<iostream>
using namespace std;
class Area
public:
  void area(int r)
  {
    cout << "Area of circle is " << 3.14 * r * r << endl;
  }
  void area(int I, int b)
    cout << "Area of rectangle is " << I * b << endl;
  }
  void area(double b, double h)
  {
    cout << "Area of triangle is " << 0.5 * b * h << endl;
  }
};
int main()
{
  Area a;
  a.area(5);
  a.area(5, 6);
```

```
a.area(5.0, 6.0); // Use double values for the triangle area return 0;
```

```
[Running] cd "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\" && g++ special.cpp -o special && "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\" special Area of circle is 78.5

Area of rectangle is 30

Area of triangle is 15
```

```
/*2 Prints the English name of an integer from 1 to 9*/
```

```
#include<iostream>
using namespace std;
class Number
public:
  void print(int n)
    switch (n)
    {
    case 1:
      cout << "One" << endl;
      break;
    case 2:
      cout << "Two" << endl;
      break;
    case 3:
      cout << "Three" << endl;
      break;
```

```
case 4:
       cout << "Four" << endl;</pre>
       break;
     case 5:
       cout << "Five" << endl;</pre>
       break;
     case 6:
       cout << "Six" << endl;</pre>
       break;
     case 7:
       cout << "Seven" << endl;</pre>
       break;
     case 8:
       cout << "Eight" << endl;</pre>
       break;
     case 9:
       cout << "Nine" << endl;</pre>
       break;
     default:
       cout << "Invalid input" << endl;</pre>
     }
  }
};
int main()
```

```
{
  Number n;
  n.print(5);
  return 0;
}
```

```
/*3 Find the index of the largest number and smallest number in an array*/
```

```
#include<iostream>
#include<vector>
using namespace std;
int main() {
  vector<int> arr = {12, 34, 7, 89, 45, 22};
  int maxIndex = 0, minIndex = 0;
  int maxNum = arr[0], minNum = arr[0];
  for(int i = 1; i < arr.size(); i++) {
    if(arr[i] > maxNum) {
       maxNum = arr[i];
       maxIndex = i;
    }
    if(arr[i] < minNum) {</pre>
       minNum = arr[i];
       minIndex = i;
    }
```

```
cout << "Largest number is " << maxNum << " at index " << maxIndex << endl;
cout << "Smallest number is " << minNum << " at index " << minIndex << endl;
return 0;
}</pre>
```

```
[Running] cd "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\" && g++ assign_ou.cpp -o assign_ou && "d:\RS\ARC\Practise_Code\ARC_Lab\1
Week\build\Debug\"assign_ou
Largest number is 89 at index 3
Smallest number is 7 at index 2
```

# /\*4.Write a program to eliminate duplicates from an array\*/

```
#include<iostream>
using namespace std;
int main ()
{
  int A[10], B[10], n, i, j, k = 0;
  cout << "Enter size of array : ";</pre>
  cin >> n;
  cout << "Enter elements of array : ";</pre>
  for (i = 0; i < n; i++)
     cin >> A[i];
  for (i = 0; i < n; i++)
  {
     for (j = 0; j < k; j++)
     {
       if (A[i] == B[j])
```

```
break;
}
if (j == k)
{
    B[k] = A[i];
    k++;
}
cout << "Repeated elements after deletion : ";
for (i = 0; i < k; i++)
    cout << B[i] << " ";
return 0;
}</pre>
```

```
PS D:\RS\ARC\Practise_Code\ARC_Lab\1_Week\build\Debug> .\assign_ou.exe
Enter size of array : 4
Enter elements of array : 2 2 4 5
Repeated elements after deletion : 2 4 5
```

/\*5. A library wants to analyse book ratings given by readers.

**Requirements:** 

Store ratings of M books in an array (values between 1 to 5).

Implement the following functionalities:

Calculate the average rating.

Count how many books have a rating of 4 or 5.

Find the book with the highest and lowest rating.

Sort the ratings in descending order.

\*/

```
#include<iostream>
#include<vector>
#include<algorithm>
using namespace std;
double calculateAverageRating(vector<int> ratings) {
  int sum = 0;
  for(int rating : ratings) {
    sum += rating;
  return (double)sum / ratings.size();
}
int countRatingsAboveFourOrFive(vector<int> ratings) {
  int count = 0;
  for(int rating : ratings) {
    if(rating >= 4) {
       count++;
  return count;
}
int main() {
  vector<int> ratings = {4, 3, 5, 4, 5, 2, 3, 4, 5, 5};
  double averageRating = calculateAverageRating(ratings);
  int booksWithRatingAboveFourOrFive = countRatingsAboveFourOrFive(ratings);
```

```
cout << "Average rating: " << averageRating << endl;</pre>
cout << "Books with rating 4 or 5: " << booksWithRatingAboveFourOrFive << endl
int highestRating = *max element(ratings.begin(), ratings.end());
int lowestRating = *min_element(ratings.begin(), ratings.end());
cout << "Highest rating: " << highestRating << endl;</pre>
cout << "Lowest rating: " << lowestRating << endl;</pre>
sort(ratings.begin(), ratings.end(), greater<int>());
cout << "Sorted ratings in descending order: ";
for(int rating : ratings) {
  cout << rating << " ";
}
cout << endl;
return 0;
```

```
[Running] cd "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\" && g++ assign_ou.cpp -o assign_ou && "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\"assign_ou && "d:\RS\ARC\Practise_Code\ARC_Lab\1 Average rating: 4

Books with rating 4 or 5: 7

Highest rating: 5

Lowest rating: 2

Sorted ratings in descending order: 5 5 5 5 4 4 4 3 3 2
```

## /\*6. Temperature Data Analysis

You are developing a weather tracking system that records daily temperatures.

**Requirements:** 

Store weekly temperature data in an array.

Implement the following functionalities:

Find the average temperature of the week.

Identify the hottest and coldest day.

### Find the number of days when the temperature was above 30°C.

Sort temperatures in descending order.

```
*/
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
double calculateAverageTemperature(vector<double> temperatures) {
  double sum = 0;
  for(double temperature : temperatures) {
    sum += temperature;
  return sum / temperatures.size();
}
pair<double, double> findHottestAndColdestDay(vector<double> temperatures) {
  double hottestTemperature = temperatures[0];
  double coldestTemperature = temperatures[0];
  for(double temperature : temperatures) {
    if(temperature > hottestTemperature) {
      hottestTemperature = temperature;
    }
    if(temperature < coldestTemperature) {</pre>
      coldestTemperature = temperature;
    }
  }
```

```
return {hottestTemperature, coldestTemperature};
}
int countDaysAboveThirty(vector<double> temperatures) {
  int count = 0;
  for(double temperature : temperatures) {
    if(temperature > 30) {
      count++;
    }
  }
  return count;
int main() {
  vector<double> temperatures = {25.5, 28.2, 29.8, 27.6, 26.9, 30.1, 31.4};
  double averageTemperature = calculateAverageTemperature(temperatures);
  pair<double, double> hottestAndColdestDay =
findHottestAndColdestDay(temperatures);
  cout << "Average temperature: " << averageTemperature << endl;</pre>
  cout << "Hottest day: " << hottestAndColdestDay.first << endl;</pre>
  cout << "Coldest day: " << hottestAndColdestDay.second << endl;</pre>
  cout << "Number of days above 30°C: " << countDaysAboveThirty(temperatures)</pre>
<< endl:
  sort(temperatures.begin(), temperatures.end(), greater<double>());
  cout << "Sorted temperatures in descending order: ";</pre>
  for(double temperature : temperatures) {
    cout << temperature << " ";
```

```
}

cout << endi;

return 0;
}

Output:

[Running] cd "d:\Rs\Arc\Practise_Code\Arc_Lab\1 Week\build\Debug\" && g++ assign_ou.cpp -o assign_ou && "d:\Rs\Arc\Practise_Code\Arc_Lab\3 Week\build\Debug\" assign_ou
Average temperature: 28.5
Hottest day: 31.4
Coldest day: 25.5
Number of days above 30°C: 2</pre>
```

/\*7. Create a class player with following data members name, age, runs, highest, lowest, test, average. Write member function for each of the following: (i) to get data (ii) to display data (iii) to calculate average of player.\*/

Sorted temperatures in descending order: 31.4 30.1 29.8 28.2 27.6 26.9 25.5

```
#include<iostream>
using namespace std;
class player {
  public:
  string name;
  int age;
  int runs;
  int highest;
  int lowest;
  int test;
  double average;
  void getdata(){
    cout<<"Enter the name of the player: ";
    cin>>name;
    cout<<"Enter the age of the player: ";
```

```
cin>>age;
  cout<<"Enter the runs of the player: ";
  cin>>runs;
  cout<<"Enter the highest score of the player: ";
  cin>>highest;
  cout<<"Enter the lowest score of the player: ";
  cin>>lowest;
  cout<<"Enter the number of test matches played by the player: ";
  cin>>test;
  average = runs/test;
  cout<<endl;
  cout<<"Player Details: "<<endl;</pre>
  cout<<"Name: "<<name<<endl;
  cout<<"Age: "<<age<<endl;
  cout<<"Runs: "<<runs<<endl;
  cout<<"Highest Score: "<<highest<<endl;</pre>
  cout<<"Lowest Score: "<<lowest<<endl;</pre>
  cout<<"Number of Test Matches: "<<test<<endl;</pre>
  cout<<"Average Score: "<<average<<endl;</pre>
  cout<<endl;
  }
};
int main(){
  player p;
  p.getdata();
```

```
return 0;
}
Output:
```

```
PS D:\RS\ARC\Practise_Code\ARC_Lab\1_Week\build\Debug> g++ assign_ou.cpp -o assign_ou
c:/mingw/bin/../lib/gcc/mingw32/6.3.0/../../../mingw32/bin/ld.exe: cannot open output file assign_ou.exe: Permission denied
collect2.exe: error: ld returned 1 exit status
PS D:\RS\ARC\Practise_Code\ARC_Lab\1_Week\build\Debug> .\assign_ou.exe
Enter the name of the player: ricky
Enter the age of the player: 23
Enter the runs of the player: 77
Enter the highest score of the player: 57
Enter the lowest score of the player: 20
Enter the number of test matches played by the player: 2

Player Details:
Name: ricky
Age: 23
Runs: 77
Highest Score: 57
Lowest Score: 57
Lowest Score: 20
Number of Test Matches: 2
Average Score: 38
```

/\*8. C++ Program for Calculating Labor Wage Based on Hours Worked in a Day using class and object with the following member variables employee name, emp id, no of hours, total wages and member function get data to read the inputs Calculate the wage(), display()

```
Hours Worked Rate
the first 8 hours 50
next 4 hours 10/hr
next 4 hours 20/hr
next 4 hours 25/hr
next 4 hours 40/hr
*/
#include<iostream>
using namespace std;
class labor{
 public:
 string name;
int id;
```

```
int hours;
int wage;
void getdata(){
  cout<<"Enter the name of the employee: ";
  cin>>name;
  cout<<"Enter the employee id: ";
  cin>>id;
  cout<<"Enter the number of hours worked: ";
  cin>>hours;
  cout<<endl;
  }
void calculate(){
  if(hours<=8){
    wage = hours*50;
  else if(hours>8 && hours<=12){
    wage = 8*50 + (hours-8)*10;
    }
  else if(hours>12 && hours<=16){
    wage = 8*50 + 4*10 + (hours-12)*20;
    }
  else if(hours>16 && hours<=20){
    wage = 8*50 + 4*10 + 4*20 + (hours-16)*25;
    }
  else{
```

```
wage = 8*50 + 4*10 + 4*20 + 4*25 + (hours-20)*40;
    }
  }
void display(){
  cout<<"Employee Details: "<<endl;
  cout<<"Name: "<<name<<endl;</pre>
  cout<<"Employee ID: "<<id<<endl;</pre>
  cout<<"Number of hours worked: "<<hours<<endl;</pre>
  cout<<"Total wage: "<<wage<<endl;
};
int main(){
  labor I;
  l.getdata();
  l.calculate();
  l.display();
  return 0;
```

```
PS D:\RS\ARC\Practise_Code\ARC_Lab\1_Week\build\Debug> .\assign_ou.exe
Enter the name of the employee: marcus
Enter the employee id: 234
Enter the number of hours worked: 34

Employee Details:
Name: marcus
Employee ID: 234
Number of hours worked: 34

Total wage: 1180
```

/\*9. Suppose you have a Piggie Bank with an initial amount of \$50 and you have to add some more amount to it. Create a class 'AddAmount' with a data member

named 'amount' with an initial value of \$50. Now make two constructors of this class as follows:

- 1 without any parameter no amount will be added to the Piggie Bank
- 2 having a parameter which is the amount that will be added to the Piggie Bank Create an object of the 'AddAmount' class and display the final amount in the Piggie Bank.

```
*/
#include<iostream>
using namespace std;
class AddAmount{
 public:
  int amount = 50;
 AddAmount(){
    cout<<"Amount in the Piggie Bank: "<<amount<<endl;
    }
 AddAmount(int a){
    amount = amount + a;
    cout<<"Amount in the Piggie Bank: "<<amount<<endl;
 };
 int main(){
    AddAmount a1;
    AddAmount a2(100);
    return 0;
```

}

#### **Output:**

```
[Running] cd "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\" && g++ assign_ou.cpp -o assign_ou && "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\"assign_ou & d:\RS\ARC\Practise_Code\ARC_Lab\1 Amount in the Piggie Bank: 50

Amount in the Piggie Bank: 150
```

/\* 10. Create a class Time with the following data members int m, h, s. Write a constructor and copy constructor to initialize the objects and member function for(I) to convert sec in minutes and hours (ii) to display data.\*/

```
#include<iostream>
using namespace std;
class Time{
  public:
  int m,h,s;
  Time(int a, int b, int c){
    h = a;
    m = b;
    s = c;
  Time(const Time &t){
    h = t.h;
    m = t.m;
    s = t.s;
  void convert(){
```

```
m = s/60;
  s = s\%60;
  h = h + m/60;
  m = m\%60;
void display(){
  cout<<"Hours: "<<h<<endl;
  cout<<"Minutes: "<<m<<endl;
  cout<<"Seconds: "<<s<endl;
  }
};
int main(){
  Time t1(1,2,3);
  Time t2(t1);
  t1.convert();
  t2.convert();
  t1.display();
  t2.display();
  return 0;
}
```

```
[Running] cd "d:\RS\ARC\Practise_Code\ARC_Lab\1 Week\build\Debug\" && g++ assign_ou.cpp -o assign_ou && "d:\RS\ARC\Practise_Code\ARC_Lab\1
Minutes: 0
```