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[■] EASY18.C

```
#include <stdio.h>
main()
{
    int n, m, *p, *q, sum;

    printf("Enter two integers to add\n");
    scanf("%d%d", &n, &m);

    p = &n;
    q = &m;

    sum = *p + *q;

    printf("Sum of the numbers = %d\n", sum);

    return 0;
}
```

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Performance Overlay (Alt+R)

GPU	NVIDIA GeForce RTX 305...
FPS	N/A
09% FPS	N/A
Render Latency	N/A
CPU Utilization	8 %
GPU Utilization	0 %

```
C:\TURBOC3\BIN>TC
```

```
Enter two integers to add
```

```
5
```

```
6
```

```
Sum of the numbers = 11
```