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File
         Edit
                 Search
                          Run
                                Compile Debug Project
                                                           Options
                                                                       Window
                                                                                Help
                                      MOD16.C =
                                                                               1=[#]=
#include <stdio.h>
void swapNumbers(int *x,int *y,int *z);
int main()
    int e1 e2 e3:
    printf("enter the value of 1st element : ");
    scanf ("kd", &e1);
         printf("enter the value of 2nd element : ");
    scanf ("2d", &e2);
         printf("enter the value of 3rd element : ");
    scanf ("xd", &e3);
    printf("\n The value before swapping are :\n");
    printf(" element 1 = xd \le element 2 = xd \le element 3 = xd \le e1,e2,e3);
    swapNumbers(&e1,&e2,&e3);
    printf("\n The value after swapping are :\n");
    printf(" element 1 = \times d \setminus n element 2 = \times d \setminus n element 3 = \times d \setminus n \setminus n, e1, e2, e3);
    return 0:
void swapNumbers(int *x,int *y,int *z)
      — 1:1 ——(T
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg
                                               Alt-F9 Compile
                                                                F9 Make
                                                                           F10 Menu
```

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File
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                                 Compile Debug Project
                                                             Options
                                                                          Window
                                                                                   Help
                                        MOD16.C =
                                                                                  1=[‡]
    scanf ("xd", &e2);
         printf("enter the value of 3rd element : ");
    scanf ("xd", &e3);
    printf("\n The value before swapping are \\n");
    printf(" element 1 = 2d \le element 2 = 2d \le element 3 = 2d \le element 1, e2, e2, e2);
    swapNumbers(&e1,&e2,&e3);
    printf("\n The value after swapping are :\n");
    printf(" element 1 = \times d \times n element 2 = \times d \times n element 3 = \times d \times n \times n', e1, e2, e3);
    return 0:
void swapNumbers(int *x,int *y,int *z)
    int tmp:
    tmp=*u;
    *U=*X;
    *X=*Z;
    *z=tmp;
       29:1 -
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg
                                                 Alt-F9 Compile
                                                                   F9 Make
                                                                             F10 Menu
```

```
C:\TURBOC3\BIN>TC
enter the value of 1st element : 5
enter the value of 2nd element : 6
enter the value of 3rd element : 7

The value before swapping are :
element 1 = 5
element 2 = 6
element 3 = 7

The value after swapping are :
element 1 = 7
element 2 = 5
element 3 = 6
```