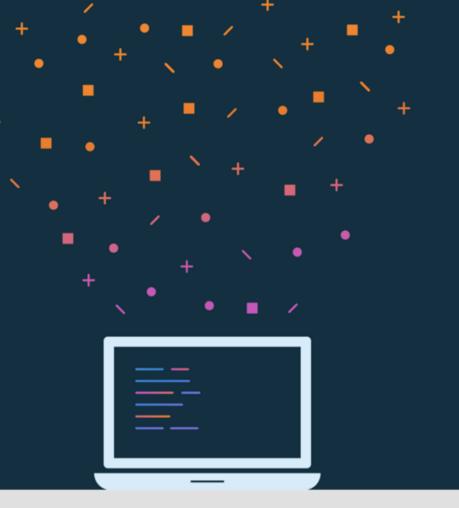


## Lesson 6: App navigation



#### **About this lesson**

#### Lesson 6: App navigation

- Multiple activities and intents
- App bar, navigation drawer, and menus
- Fragments
- Navigation in an app
- More custom navigation behavior
- Navigation UI
- Summary

# Multiple activities and intents

#### Multiple screens in an app

Sometimes app functionality may be separated into multiple screens.

#### Examples:

- View details of a single item (for example, product in a shopping app)
- Create a new item (for example, new email)
- Show settings for an app
- Access services in other apps (for example, photo gallery or browse documents)

#### Intent

Requests an action from another app component, such as another Activity

- An Intent usually has two primary pieces of information:
  - Action to be performed (for example, ACTION\_VIEW, ACTION\_EDIT, ACTION\_MAIN)
  - Data to operate on (for example, a person's record in the contacts database)
- Commonly used to specify a request to transition to another Activity

### **Explicit intent**

- Fulfills a request using a specific component
- Navigates internally to an Activity in your app
- Navigates to a specific third-party app or another app you've written

#### **Explicit intent examples**

Navigate between activities in your app:

```
fun viewNoteDetail() {
   val intent = Intent(this, NoteDetailActivity::class.java)
   intent.putExtra(NOTE ID, note.id)
   startActivity(intent)
Navigate to a specific external app:
fun openExternalApp() {
   val intent = Intent("com.example.workapp.FILE OPEN")
   if (intent.resolveActivity(packageManager) != null) {
       startActivity(intent)
```

#### Implicit intent

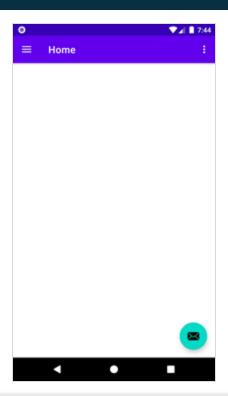
- Provides generic action the app can perform
- Resolved using mapping of the data type and action to known components
- Allows any app that matches the criteria to handle the request

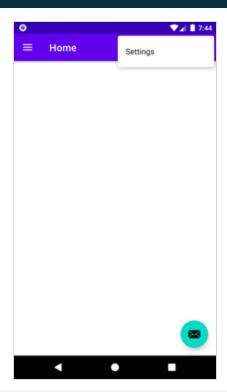
#### Implicit intent example

```
fun sendEmail() {
    val intent = Intent(Intent.ACTION SEND)
    intent.type = "text/plain"
    intent.putExtra(Intent.EXTRA EMAIL, emailAddresses)
    intent.putExtra(Intent.EXTRA TEXT, "How are you?")
    if (intent.resolveActivity(packageManager) != null) {
        startActivity(intent)
```

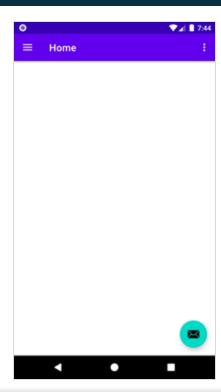
# App bar, navigation drawer, and menus

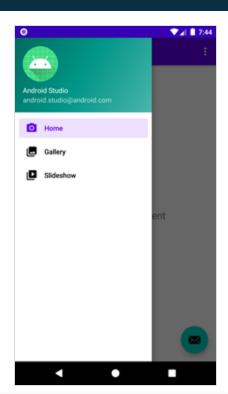
# App bar





## **Navigation drawer**





#### Menu

Define menu items in XML menu resource (located in res/menu folder)

#### More menu options

```
<menu>
   <group android:checkableBehavior="single">
       <item
           android:id="@+id/nav home"
           android:icon="@drawable/ic menu camera"
           android:title="@string/menu home" />
       <item
           android:id="@+id/nav gallery"
           android:icon="@drawable/ic menu gallery"
           android:title="@string/menu gallery" />
       <item
           android:id="@+id/nav slideshow"
           android:icon="@drawable/ic menu slideshow"
           android:title="@string/menu slideshow" />
   </group>
```



#### **Options menu example**

```
<menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   xmlns:app="http://schemas.android.com/apk/res-auto">
   <item android:id="@+id/action intent"</pre>
       android:title="@string/action intent" />
   <item
                                                         Home
                                                                 Start Intent
       android:id="@+id/action settings"
                                                                 Settings
       android:orderInCategory="100"
       android:title="@string/action settings"
       app:showAsAction="never" />
</menu>
```

### Inflate options menu

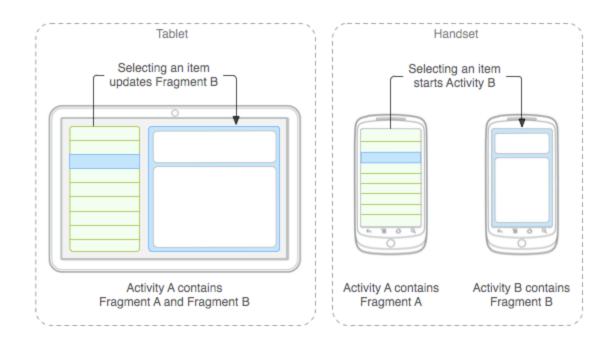
```
override fun onCreateOptionsMenu(menu: Menu): Boolean {
    menuInflater.inflate(R.menu.main, menu)
    return true
}
```

#### Handle menu options selected

```
override fun onOptionsItemSelected(item: MenuItem): Boolean {
    when (item.itemId) {
        R.id.action intent -> {
            val intent = Intent(Intent.ACTION_WEB_SEARCH)
            intent.putExtra(SearchManager.QUERY, "pizza")
            if (intent.resolveActivity(packageManager) != null) {
                startActivity(intent)
        else -> Toast.makeText(this, item.title, Toast.LENGTH LONG).show()
```

# Fragments

### Fragments for tablet layouts



#### **Fragment**

- Represents a behavior or portion of the UI in an activity ("microactivity")
- Must be hosted in an activity
- Lifecycle tied to host activity's lifecycle
- Can be added or removed at runtime

### Note about fragments

Use the AndroidX version of the Fragment class.

(androidx.fragment.app.Fragment).

Don't use the platform version of the Fragment class

(android.app.Fragment), which was deprecated.

# Navigation within an app

#### Navigation component

- Collection of libraries and tooling, including an integrated editor, for creating navigation paths through an app
- Assumes one Activity per graph with many Fragment destinations
- Consists of three major parts:
  - Navigation graph
  - Navigation Host (NavHost)
  - Navigation Controller (NavController)

#### Add dependencies

```
In build.gradle, under dependencies:
```

```
implementation "androidx.navigation:navigation-fragment-ktx:$nav_version"
```

```
implementation "androidx.navigation:navigation-ui-ktx:$nav_version"
```

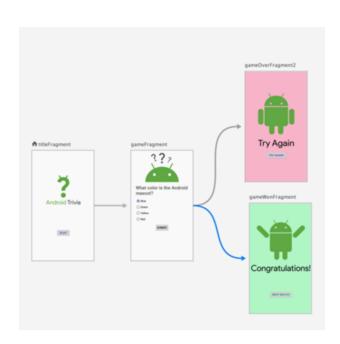
## Navigation host (NavHost)

```
<fragment
    android:id="@+id/nav_host"
    android:name="androidx.navigation.fragment.NavHostFragment"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    app:defaultNavHost="true"
    app:navGraph="@navigation/nav_graph_name"/>
```

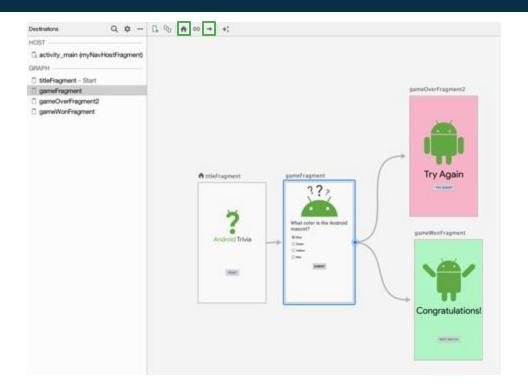
#### **Navigation graph**

New resource type located in res/navigation directory

- XML file containing all of your navigation destinations and actions
- Lists all the (Fragment/Activity) destinations that can be navigated to
- Lists the associated actions to traverse between them
- Optionally lists animations for entering or exiting



#### **Navigation Editor in Android Studio**



#### **Creating a Fragment**

- Extend Fragment class
- Override onCreateView()
- Inflate a layout for the Fragment that you have defined in XML

#### **Specifying Fragment destinations**

- Fragment destinations are denoted by the action tag in the navigation graph.
- Actions can be defined in XML directly or in the Navigation Editor by dragging from source to destination.
- Autogenerated action IDs take the form of action\_<sourceFragment>\_to\_<destinationFragment>.

#### **Example fragment destination**

```
<fragment</pre>
    android:id="@+id/welcomeFragment"
    android:name="com.example.android.navigation.WelcomeFragment"
    android:label="fragment welcome"
    tools:layout="@layout/fragment_welcome" >
    kaction
        android:id="@+id/action welcomeFragment to detailFragment"
        app:destination="@id/detailFragment" />
</fragment>
```

## **Navigation Controller (NavController)**

NavController manages UI navigation in a navigation host.

- Specifying a destination path only names the action, but it doesn't execute it.
- To follow a path, use NavController.

#### **Example NavController**

```
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        ...
        val navController = findNavController(R.id.myNavHostFragment)
    }
    fun navigateToDetail() {
        navController.navigate(R.id.action_welcomeFragment_to_detailFragment)
    }
}
```

# More custom navigation behavior

#### Passing data between destinations

#### Using Safe Args:

- Ensures arguments have a valid type
- Lets you provide default values
- Generates a <SourceDestination>Directions class with methods for every action in that destination
- Generates a class to set arguments for every named action
- Generates a <TargetDestination>Args class providing access to the destination's arguments

#### **Setting up Safe Args**

In the project build.gradle file:

```
buildscript {
    repositories {
        google()
    }
    dependencies {
        classpath "androidx.navigation:navigation-safe-args-gradle-plugin:$nav_version"
    }
}
```

In the app's or module's build.gradle file:

```
apply plugin: "androidx.navigation.safeargs.kotlin"
```

#### Sending data to a Fragment

- 1. Create arguments the destination fragment will expect.
- 2. Create action to link from source to destination.
- 3. Set the arguments in the action method on <Source>FragmentDirections.
- 4. Navigate according to that action using the Navigation Controller.
- 5. Retrieve the arguments in the destination fragment.

#### **Destination arguments**

```
<fragment
     android:id="@+id/multiplyFragment"
     android:name="com.example.arithmetic.MultiplyFragment"
     android:label="MultiplyFragment" >

    multiplyFragment fragment

     <argument</a>
                                                                                         iltiplyFragment
                                                                                         iltiplyFragment
           android:name="number1"
                                                                   Add Argument
                                                                                          MultiplyFrac *
           app:argType="float"
                                                                                    Arguments
                                                            Name
                                                                                    number1: float (1.0)
           android:defaultValue="1.0" />
                                                                    <inferred type>
                                                            Type
                                                                                    number2: float (1.0)
                                                                                    Actions
                                                            Array
     <argument</a>
                                                            Nullable
                                                                                    Deep Links
                                                            Default Value
           android: name="number2"
                                                                       Add
                                                                            Cancel
           app:argType="float"
           android:defaultValue="1.0" />
 </fragment>
```

# Supported argument types

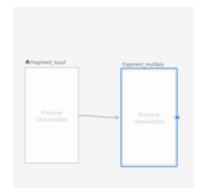
Туре	<pre>Type Syntax app:argType=<type></type></pre>	Supports Default Values	Supports Null Values
Integer	"integer"	Yes	No
Float	"float"	Yes	No
Long	"long"	Yes	No
Boolean	"boolean"	Yes ("true" or "false")	No
String	"string"	Yes	Yes
Array	<pre>above type + "[]" (for example, "string[]" "long[]")</pre>	Yes (only "@null")	Yes
Enum	Fully qualified name of the enum	Yes	No
Resource reference	"reference"	Yes	No

#### Supported argument types: Custom classes

Туре	<pre>Type Syntax app:argType=<type></type></pre>	Supports Default Values	Supports Null Values
Serializable	Fully qualified class name	Yes (only "@null")	Yes
Parcelable	Fully qualified class name	Yes (only "@null")	Yes

#### Create action from source to destination

```
In nav graph.xml:
<fragment</pre>
    android:id="@+id/fragment input"
    android:name="com.example.arithmetic.InputFragment">
    <action
        android:id="@+id/action_to_multiplyFragment"
        app:destination="@id/multiplyFragment" />
</fragment>
```



#### **Navigating with actions**

```
In InputFragment.kt:
override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
   super.onViewCreated(view, savedInstanceState)
   binding.button.setOnClickListener {
       val n1 = binding.number1.text.toString().toFloatOrNull() ?: 0.0
       val n2 = binding.number2.text.toString().toFloatOrNull() ?: 0.0
       val action = InputFragmentDirections.actionToMultiplyFragment(n1, n2)
       view.findNavController().navigate(action)
```

#### Retrieving Fragment arguments

```
class MultiplyFragment : Fragment() {
   val args: MultiplyFragmentArgs by navArgs()
   lateinit var binding: FragmentMultiplyBinding
   override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
       super.onViewCreated(view, savedInstanceState)
       val number1 = args.number1
       val number2 = args.number2
       val result = number1 * number2
       binding.output.text = "${number1} * ${number2} = ${result}"
```

# **Navigation UI**

#### Menus revisited

```
override fun onOptionsItemSelected(item: MenuItem): Boolean {
    val navController = findNavController(R.id.nav host fragment)
    return item.onNavDestinationSelected(navController) ||
            super.onOptionsItemSelected(item)
```

### DrawerLayout for navigation drawer

```
<androidx.drawerlayout.widget.DrawerLayout</pre>
    android:id="@+id/drawer layout" ...>
    <fragment</pre>
        android:name="androidx.navigation.fragment.NavHostFragment"
        android:id="@+id/nav host fragment" ... />
    <com.google.android.material.navigation.NavigationView</pre>
        android:id="@+id/nav view"
        app:menu="@menu/activity main drawer" ... />
```

</androidx.drawerlayout.widget.DrawerLayout>

### Finish setting up navigation drawer

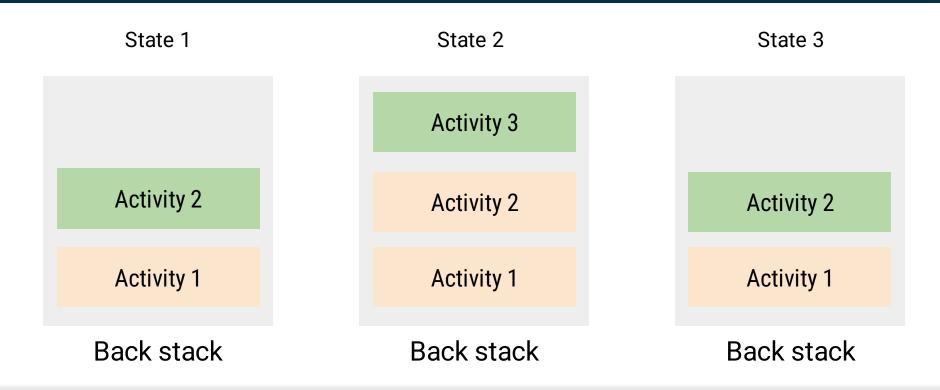
Connect DrawerLayout to navigation graph:

```
val appBarConfiguration = AppBarConfig(navController.graph, drawer)
```

Set up NavigationView for use with a NavController:

```
val navView = findViewById<NavigationView>(R.id.nav_view)
navView.setupWithNavController(navController)
```

### Understanding the back stack



### Fragments and the back stack

State 1 State 2 State 3 Fragment 2 Fragment 1 Fragment 1 Fragment 1 Activity 2 Activity 2 Activity 2 Activity 1 Activity 1 Activity 1 Back stack Back stack Back stack

# Summary

#### Summary

#### In Lesson 6, you learned how to:

- Use explicit and implicit intents to navigate between Activities
- Structure apps using fragments instead of putting all UI code in the Activity
- Handle navigation with NavGraph, NavHost, and NavController
- Use Safe Args to pass data between fragment destinations
- Use NavigationUI to hook up top app bar, navigation drawer, and bottom navigation
- Android keeps a back stack of all the destinations you've visited, with each new destination being pushed onto the stack.

#### Learn more

- Principles of navigation
- Navigation component
- Pass data between destinations
- NavigationUI

## **Pathway**

Practice what you've learned by completing the pathway:

Lesson 6: App navigation

