Performance Report for:

https://go-offer.herokuapp.com/loginprueba.html

Report generated: Wed, Nov 18, 2020 5:29 PM -0800
Test Server Location: Vancouver, Canada
Using: Chrome (Desktop) 86.0.4240.193, Lighthouse 6.3.0

B	Performance	Structure	L. Contentful Paint	T. Blocking Time	C. Layout Shift
	87%	81%	1.2s	0ms	0

Top Issues

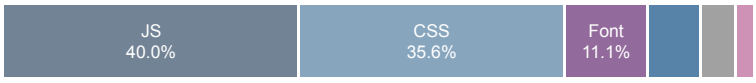
IMPACT	AUDIT	
High	**Eliminate render-blocking resources**	Potential savings of 1,170 ms
Med	**Serve static assets with an efficient cache policy**	29 resources found
Med-Low	**Use a Content Delivery Network (CDN)**	28 resources found
Med-Low	**Avoid CSS @import**	1 resource found.
Low	**Preload key requests**	Potential savings of 290 ms

Page Details

6.2s
Fully Loaded Time

Total Page Size - 1.16MB

Total Page Requests - 45



HTML JS CSS IMG Video Font Other

How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, **Google has announced that they are using page speed in their ranking algorithm.**

About GTmetrix

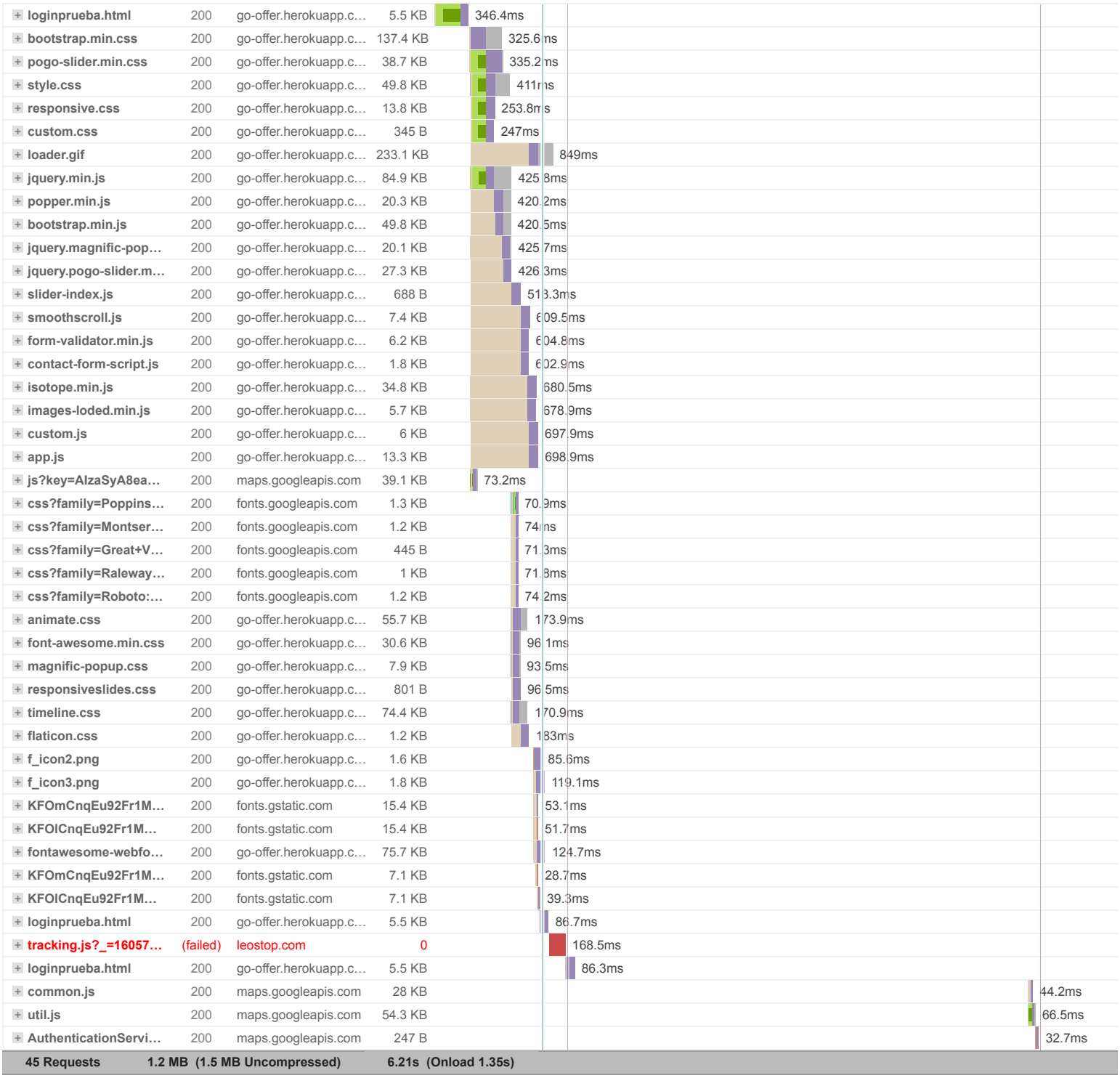
CARBON 60
THE MANAGED CLOUD COMPANY

GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 24 years experience in web technology.

https://carbon60.com/

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Login



Performance Metrics

First Contentful Paint

OK, but consider improvement

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

1.1s

Time to Interactive

Good - Nothing to do here

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

1.1s

Speed Index

Much longer than recommended

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.

2.4s

Total Blocking Time

Good - Nothing to do here

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

0ms

Largest Contentful Paint

OK, but consider improvement

How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.

1.2s

Cumulative Layout Shift

Good - Nothing to do here

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

0

Browser Timings

Redirect	0ms	Connect	259ms	Backend	86ms
TTFB	345ms	First Paint	1.1s	DOM Int.	1.1s
DOM Loaded	1.1s	Onload	1.3s	Fully Loaded	6.2s

IMPACT	AUDIT	
High	**Eliminate render-blocking resources**	Potential savings of 1,170 ms
Med	**Serve static assets with an efficient cache policy**	29 resources found
Med-Low	**Use a Content Delivery Network (CDN)**	28 resources found
Med-Low	**Avoid CSS @import**	1 resource found.
Low	**Preload key requests**	Potential savings of 290 ms
Low	**Use HTTP/2 for all resources**	29 requests not served via HTTP/2
Low	**Ensure text remains visible during webfont load**	
Low	**Avoid an excessive DOM size**	73 elements
Low	**Enable text compression**	Potential savings of 542 KiB
Low	**Avoid enormous network payloads**	Total size was 1,191 KiB
Low	**Use video formats for animated content**	Potential savings of 130 KiB
Low	**Avoid long main-thread tasks**	1 long task found
Low	**Reduce JavaScript execution time**	0 s
Low	**Remove unused CSS**	Potential savings of 393 KiB
Low	**Reduce initial server response time**	Root document took 90 ms
Low	**Avoid serving legacy JavaScript to modern browsers**	Potential savings of 0 KiB
Low	**Defer offscreen images**	Potential savings of 233 KiB
Low	**Avoid large layout shifts**	5 elements found
Low	**Minify CSS**	Potential savings of 37 KiB
Low	**Minify JavaScript**	Potential savings of 6 KiB
Low	**Avoid chaining critical requests**	32 chains found
Low	**Remove unused JavaScript**	Potential savings of 207 KiB

N/A	**Largest Contentful Paint element**	1 element found
N/A	**Minimize main-thread work**	0.4 s
N/A	**Reduce the impact of third-party code**	Third-party code blocked the main thread for 0 ms
N/A	**Replace large JavaScript libraries with smaller alternatives**	0 large libraries found
N/A	**User Timing marks and measures**	