Maximilian Oberholtzer

Software Engineer II | max.oberholtzer@yahoo.com | 609-922-5332 linkedin.com/in/max-oberholtzer | github.com/Maximilian-Oberholtzer

Education

Ursinus College · B.S. in **Computer Science · Minor** in **Mathematics**

Sept 2014 - May 2018

• Varsity Men's Tennis, 3-time Centennial Conference All-Star Singles & Doubles

Skills

Languages: Javascript, Java, C++, Swift, Solidity

Technologies: ReactJS, AngularJS, NodeJS, Express, Typescript, Postgresql, Material-UI, MetaMask, AWS

Professional Experience

Software Engineer II - Full Stack

Camden, NJ

American Water Sept 2018 - Present

Technology and Innovation Department - Development Team

- Developing internal applications for workforce safety, field order deployment and customer profiles
 - Worked in Agile team to build a Health & Safety Incident Reporting App for field workers
 - Developed components that adhere to OSHA safety standards with proprietary software

Custom Application Support Team

- Maintained and took ownership of several company applications
 - Lead developer for Customer Service & Billing application that is used by 2+ million customers
 - Lead support developer for company's Spend Analytics application
 - Worked with business team and other companies to upgrade components and APIs

Projects

Mellow Heads NFT (https://mellowheadsnft.com)

- Built a NFT Minting DAPP on the Polygon blockchain using ReactJS and Material-UI
- Focused on responsive design where users can purchase/view NFTs on any device with MetaMask

Rocket League Replay Analysis Tool (http://www.feedsanalysistool.com)

- Built a web app using ReactJS, NodeJS and Express to analyze Rocket League replays
- Focused on creating a responsive design and consuming data from a 3rd party APIs

iOS Game Development

- Developed 3 gaming applications using Swift and deployed them to the App Store
- My first application Bottle-Flip (2016) accumulated over 15k downloads internationally

Interests