

# PATP – operations for instructions and fetch

CS132 T6H5

Opcode	Mnemonic	Macro operation	Micro step	Micro operations	Control step	Control actions
	(fetch step A)	$[IR] \leftarrow [MS(PC)]$	1	$[MAR] \leftarrow [PC]$	1	$E_{PC}, C_{MAR}$
			2	$[IR(0:7)] \leftarrow [MS(MAR)]$	2	$R, E_{MS}, C_{IR}$
	(fetch step B)	$[PC] \leftarrow [PC] + 1$	3	$[ALU(Q)] \leftarrow [PC]$	3	$E_{PC}$
			4	$[ALU(F)] \leftarrow 01 ("Q+1")$	3	$F_1=0 \ \& \ F_2=1$
			5	$[ALUreg] \leftarrow [ALU]$	3	$C_{ALUR}$
			6	$[PC] \leftarrow [ALUreg]$	4	$E_{ALUR}, C_{PC}$
000	CLEAR	$[D0] \leftarrow 0$	1	$[ALU(F)] \leftarrow 00 ("Zero")$	1	$F_1=0 \ \& \ F_2=0$
			2	$[ALUreg] \leftarrow [ALU]$	1	$C_{ALUR}$
			3	$[D0] \leftarrow [ALUreg]$	2	$E_{ALUR}, C_{D0}$
001	INC1	$[D0] \leftarrow [D0] + 1$	1	$[ALU(Q)] \leftarrow [D0]$	1	$E_{D0}$
			2	$[ALU(F)] \leftarrow 01 ("Q+1")$	1	$F_1=0 \ \& \ F_2=1$
			3	$[ALUreg] \leftarrow [ALU]$	1	$C_{ALUR}$
			4	$[D0] \leftarrow [ALUreg]$	2	$E_{ALUR}, C_{D0}$
010	ADD# n	$[D0] \leftarrow [D0] + v$	1	$[ALU(P)] \leftarrow [D0]$	1	No control actions required
			2	$[ALU(Q)] \leftarrow [IR(0:4)]$	1	$E_{IR}$
			3	$[ALU(F)] \leftarrow 10 ("Q+P")$	1	$F_1=1 \ \& \ F_2=0$
			4	$[ALUreg] \leftarrow [ALU]$	1	$C_{ALUR}$
			5	$[D0] \leftarrow [ALUreg]$	2	$E_{ALUR}, C_{D0}$
011	DEC1	$[D0] \leftarrow [D0] - 1$	1	$[ALU(Q)] \leftarrow [D0]$	1	$E_{D0}$
			2	$[ALU(F)] \leftarrow 11 ("Q-1")$	1	$F_1=1 \ \& \ F_2=1$
			3	$[ALUreg] \leftarrow [ALU]$	1	$C_{ALUR}$
			4	$[D0] \leftarrow [ALUreg]$	2	$E_{ALUR}, C_{D0}$
100	JMP loc	$[PC] \leftarrow loc$	1	$[PC] \leftarrow [IR(0:4)]$	1	$E_{IR}, C_{PC}$
101	BUZ loc / BNZ loc / BZC loc / BNE loc	If Z is not 0 then $[PC] \leftarrow loc$	1	If Z is not 0 then $[PC] \leftarrow [IR(0:4)]$	1	If Z is not 0 then $E_{IR}, C_{PC}$
110	LOAD loc	$[D0] \leftarrow [MS(loc)]$	1	$[MAR] \leftarrow [IR(0:4)]$	1	$E_{IR}, C_{MAR}$
			2	$[D0] \leftarrow [MS(MAR)]$	2	$R, E_{MS}, C_{D0}$
111	STORE loc	$[MS(loc)] \leftarrow [D0]$	1	$[MAR] \leftarrow [IR(0:4)]$	1	$E_{IR}, C_{MAR}$
			2	$[MS(MAR)] \leftarrow [D0]$	2	$E_{D0}, W$