

I am a fresh graduate in love with web development. I enjoy crafting the designs of my coding projects and working on the intersection of technology and art. I attend a lot of community events. When I'm not on my laptop, I'm either dancing, doing yoga or engineering sandwiches.

Find me online

mihajlija.github.io twitter.com/bibydigital github.com/mihajlija

Contacts

mihajlija@gmail.com +381640274173

Skills

JavaScript (ES6)

HTML5

CSS3

React

UI/UX

SASS

Photoshop

WebVR

Git

MILICA MIHAJLIJA

WEB DEVELOPER

Experience

Mozilla, Emerging Technologies Deperatment

Intern, Jun - Sep, 2017

I worked on performance testing for the new browser engine written in Rust. I worked remotely from Belgrade and spent some time with the team in San Francisco. In 3 months I had learned a new programming language, browser architecture and a lot about parallel computing. I made some fun <u>CSS demos</u> and I started writing about technical topics for Mozilla Hacks blog.

Education

Bachelor of Informatics

University of Singidunum, 2014-2018

Lots of hands-on experience with application programming, cryptography and machine learning. I programmed in C++, Java, PHP and Phyton. Learned all about agile development, had the most fun taking a course on human-computer interaction. My final thesis was about virtual reality in web browsers.

Front End Development

2016-present, freeCodeCamp

Made some cool <u>projects</u> with open source APIs and different libraries. Earned following certifications:

- Responsive Web Design (Flexbox, CSS Grid, BEM, accessibility)
- Javascript Algorithms And Data Structures (ES6)
- Front End Libraries (React, Redux, Bootstrap, jQuery, SASS)

Advanced English Certifcate (CEFR level C1)

Cambridge English Level Assesment

Writing

I am a contributor to Mozilla Hacks and LogRocket. My first post was about performance optimization with async, defer and preload. It was on the front page of Hacker News, got the "Best of" badge on Pocket reading app and it was featured on many JavaScript related newsletters and blogs. I designed and animated the graphics for the article. Currently I'm writting about WebAssembly for LogRocket and about my experiences on my personal blog.