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## 完善合约代码

TokenA.sol

// SPDX-License-Identifier: SEE LICENSE IN LICENSE

pragma solidity ^0.8.12;

import "@openzeppelin/contracts/token/ERC20/ERC20.sol";

import "@openzeppelin/contracts/access/Ownable.sol";

import "@openzeppelin/contracts/token/ERC20/extensions/ERC20Burnable.sol";

contract TokenA is ERC20, Ownable, ERC20Burnable {

    constructor() ERC20("TokenA", "TokenA") {}

    function mint(address reciever, uint256 amount) public onlyOwner {

        \_mint(reciever, amount);

    }

    function \_burn(uint256 amount) public onlyOwner {

        burn(amount);

    }

}

TokenB.sol

// SPDX-License-Identifier: SEE LICENSE IN LICENSE

pragma solidity ^0.8.12;

import "@openzeppelin/contracts/token/ERC20/ERC20.sol";

import "@openzeppelin/contracts/access/Ownable.sol";

import "@openzeppelin/contracts/token/ERC20/extensions/ERC20Burnable.sol";

contract TokenB is ERC20, Ownable, ERC20Burnable {

    constructor() ERC20("TokenB", "TokenB") {}

    function mint(address reciever, uint256 amount) public onlyOwner {

        \_mint(reciever, amount);

    }

    function \_burn(uint256 amount) public onlyOwner {

        burn(amount);

    }

}

002\_CSAMM.sol

// SPDX-License-Identifier: MIT

pragma solidity 0.8.16;

import "@openzeppelin/contracts/token/ERC20/IERC20.sol";

import "./TokenA.sol";

import "./TokenB.sol";

contract CSAMM {

    IERC20 immutable token0;

    IERC20 immutable token1;

    uint256 public reserve0;

    uint256 public reserve1;

    uint256 public totalSupply;

    // mapping(address => uint) public balanceOf;

    constructor(address \_token0, address \_token1) {

        token0 = IERC20(\_token0);

        token1 = IERC20(\_token1);

    }

    function \_mint(address \_to, uint256 \_amount) private {

        // 此处补全

        require(\_to == address(token0) || \_to == address(token1));

        require(\_amount > 0);

        //mint并不是private 为什么不能调用

        // IERC20(\_to).mint(msg.sender, address(this), \_amount);

        if (\_to == address(token0)) {

            reserve0 += \_amount;

            token0.transferFrom(msg.sender, address(this), \_amount);

        } else {

            reserve1 += \_amount;

            token1.transferFrom(msg.sender, address(this), \_amount);

        }

        \_update(reserve0, reserve1);

        totalSupply += \_amount;

    }

    function \_burn(address \_from, uint256 \_amount) private {

        require(\_from == address(token0) || \_from == address(token1));

        require(

            \_amount > 0 && IERC20(\_from).balanceOf(address(this)) >= \_amount

        );

        // IERC20(\_from).\_burn(address(this), \_amount);

        if (\_from == address(token0)) {

            reserve0 -= \_amount;

            token0.transfer(msg.sender, \_amount);

        } else {

            reserve1 -= \_amount;

            token1.transfer(msg.sender, \_amount);

        }

        \_update(reserve0, reserve1);

        totalSupply -= \_amount;

    }

    function swap(

        address \_tokenIn,

        uint256 \_amountIn

    ) external returns (uint256 amountOut) {

        amountOut = \_amountIn;

        if (\_tokenIn == address(token0)) {

            \_mint(address(token0), \_amountIn);

            \_burn(address(token1), amountOut);

        } else {

            \_mint(address(token1), \_amountIn);

            \_burn(address(token0), amountOut);

        }

        return amountOut;

    }

    function addLiquidity(

        uint256 \_amount0,

        uint256 \_amount1

    ) external returns (uint256 shares) {

        \_mint(address(token0), \_amount0);

        \_mint(address(token1), \_amount1);

        return (\_amount0 + \_amount1);

    }

    function removeLiquidity(

        uint256 \_shares

    ) external returns (uint256 d0, uint256 d1) {

        require(\_shares > 0 && totalSupply >= \_shares);

        d0 = (\_shares \* reserve0) / totalSupply;

        d1 = \_shares - d0;

        \_burn(address(token0), d0);

        \_burn(address(token1), d1);

        return (d0, d1);

    }

    function \_update(uint256 \_res0, uint256 \_res1) private {

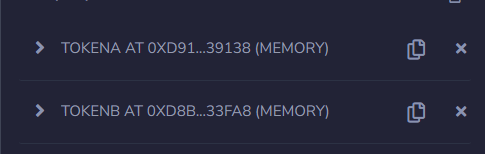
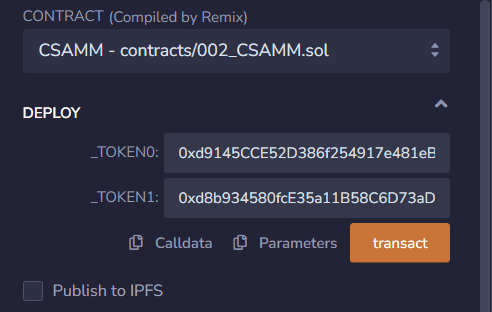
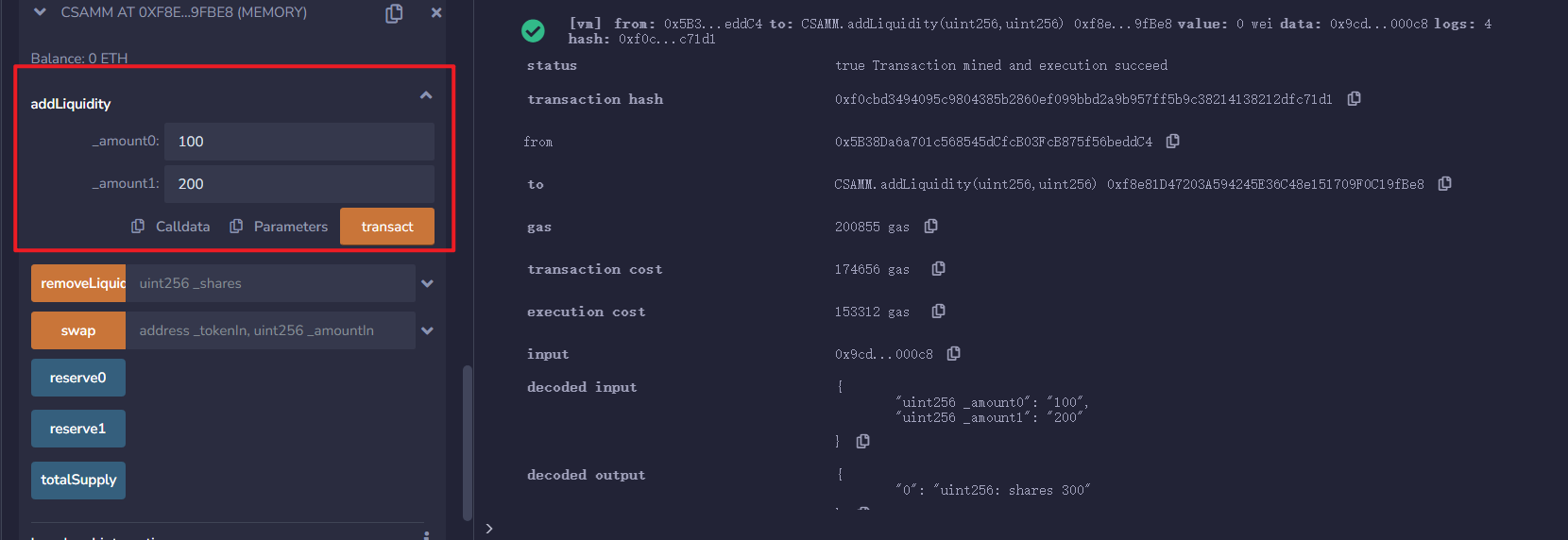
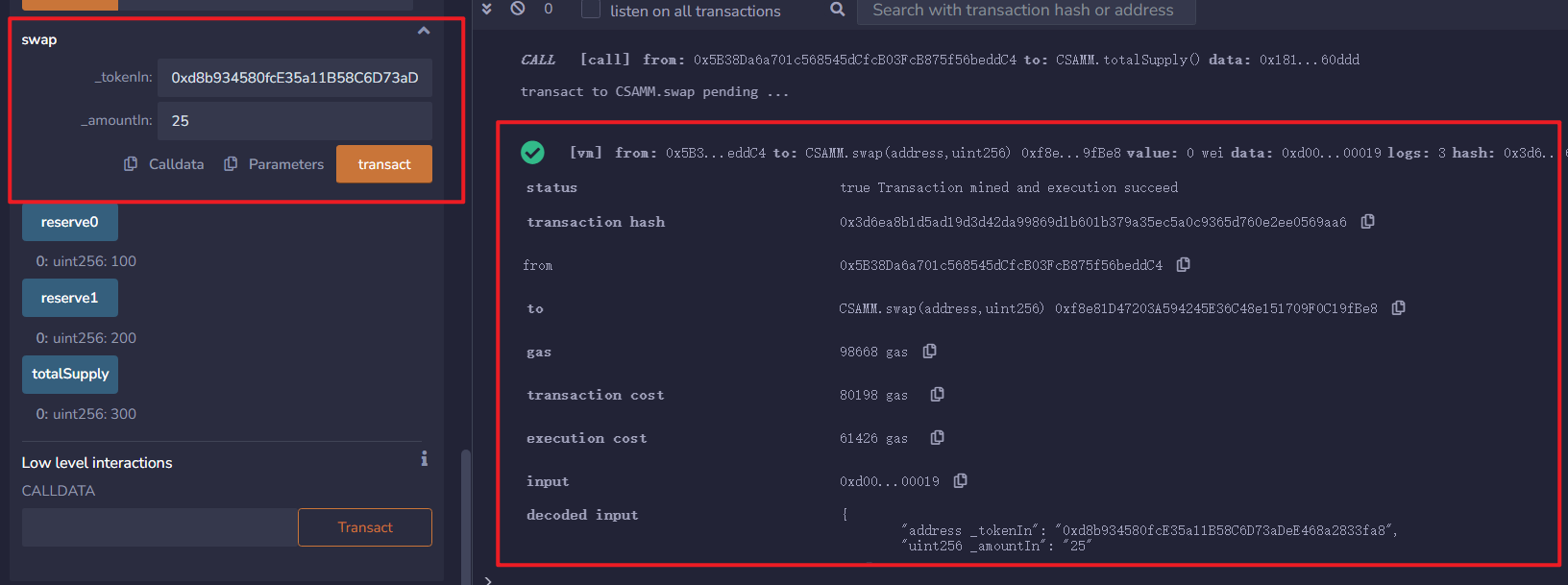
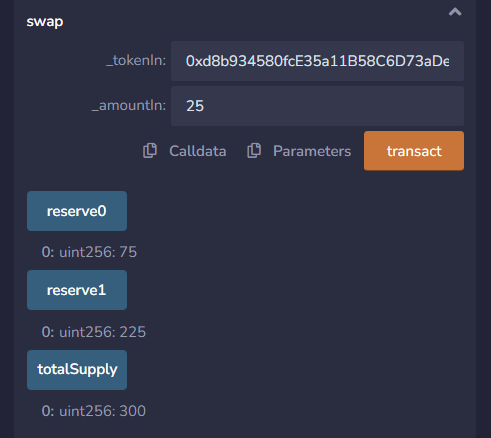
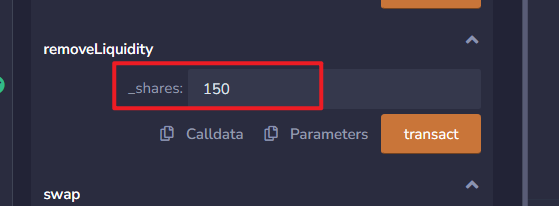
        reserve0 = \_res0;

        reserve1 = \_res1;

    }

}

## 实验步骤

1. 部署tokenA和tokenB  
   
2. 部署csamm合约  
   
3. 添加流动性  
   
4. 查看状态  
   
5. 购买25个tokenB  
   
6. 查看状态  
   
7. 移除流动性150  
   
8. 查看状态  
   