

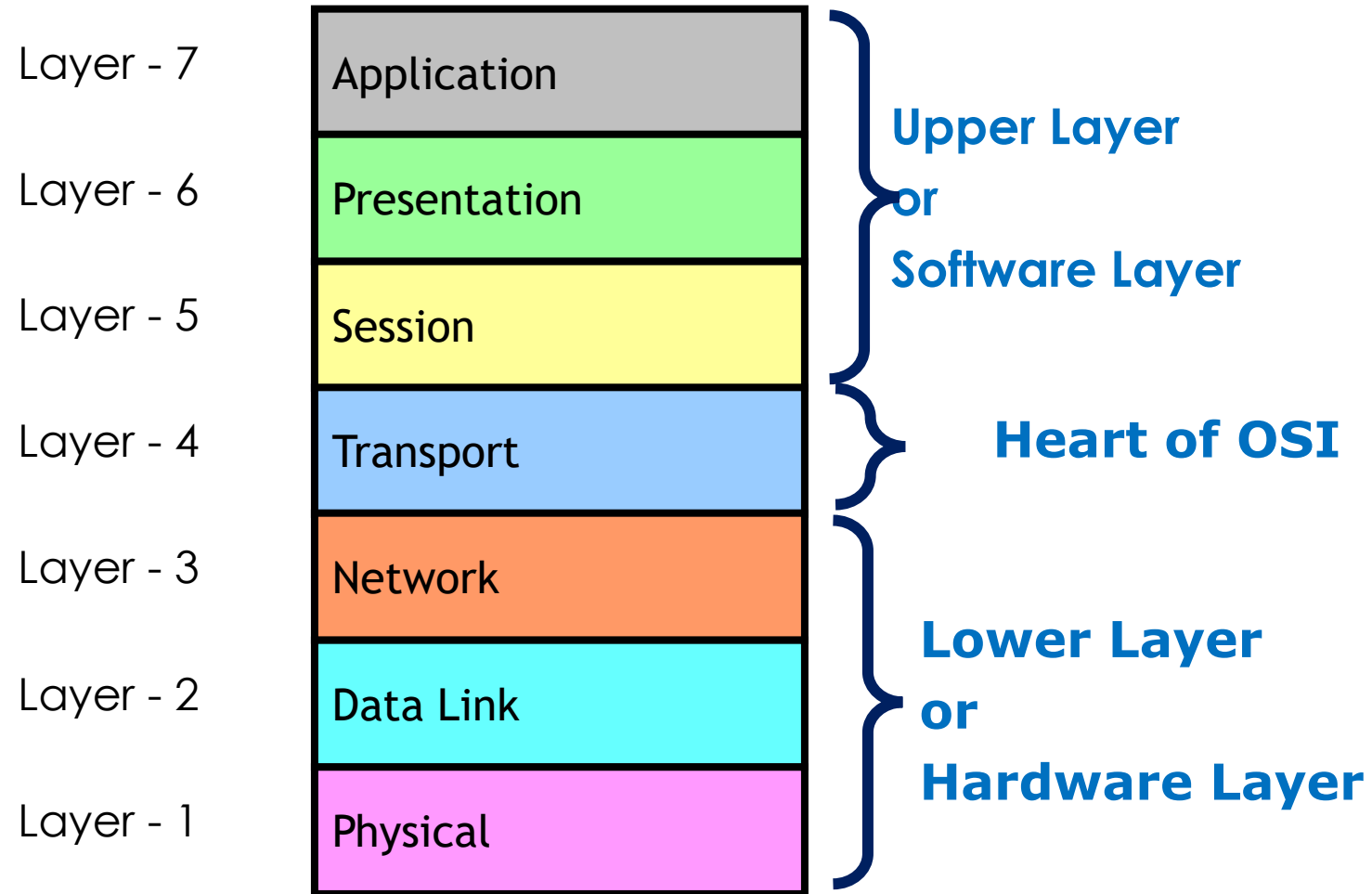
OSI REFERENCE MODEL

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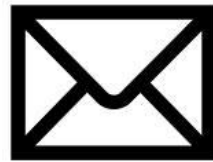
- ❑ OSI means Open System Interconnect model.
- ❑ Created by the International Organization for Standardization in late 1970s.
- ❑ It allows vendors create interoperable network devices and software in the form of protocols so that different vendor networks could work with each other
- ❑ It consists of seven layers.
- ❑ Each layer has a different but specific processing function.



Application Layer - 7

All the application begins with application layer

Provides a user interface



Presentation Layer - 6

- ▶ **Presentation Layer** is responsible for converting data into standard format.
- ▶ Examples : ASCII, EBCDIC, JPEG, MPEG, BMP, MIDI, WAV, MP3
- ▶ Following tasks are perform at Presentation layer :
 - ▶ Encoding – Decoding
 - ▶ Encryption – Decryption
 - ▶ Compression – Decompression

Session Layer - 5

Session Layer is responsible establishing, maintaining and terminating session.



Keeps different applications
Data separate

Transport Layer - 4

- ▶ **Transport Layer** is responsible for end-to-end connectivity. It is also known as heart of OSI Layers
- ▶ How data is to send



Network Layer - 3

- ▶ Provides Logical Addressing
- ▶ Finds the best path to the destination
- ▶ Device working on Network Layer is Router

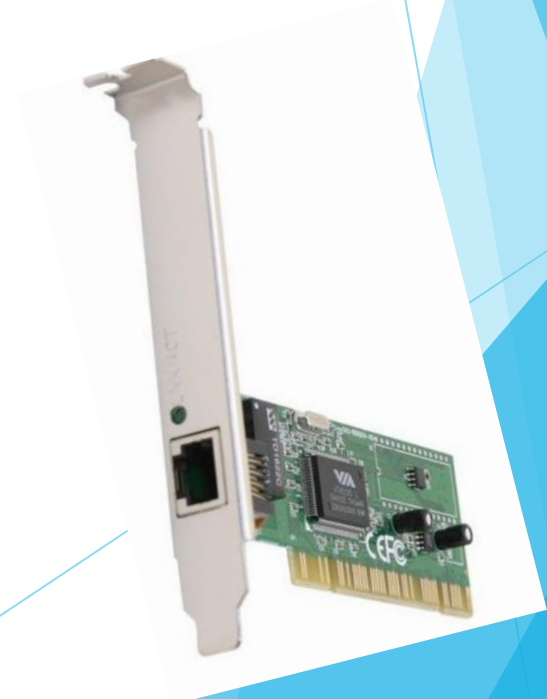


Data Link Layer- 2

- ▶ Ensures that messages are delivered to the proper device on a LAN using hardware addresses
- ▶ Data link layer formats the messages into pieces called a data frame
- ▶ Data link Layer is divided into two Sub Layers :
 - LLC - Logical Link Control
 - It talks about Wan protocols e.g. PPP, HDLC, Frame-relay
 - MAC - Media Access Control
 - It talks about Physical Address. It is 48 bit Addressing responsible for Error Detection
- Device working on Data Link Layer is Switch & NIC

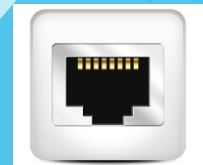


It is also



Physical Layer -1

- ▶ Responsible for electrical, mechanical or procedural checks.
- ▶ Data will be converted in Binary that is 0's & 1's
- ▶ Devices working at Physical Layer are Hubs, Repeaters, Cables, Modems etc.



How data flows from Physical Layer

