Rajalakshmi Engineering College

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Branch: REC

Department: I AI & ML FA

Batch: 2028

Degree: B.E - AI & ML



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Priya is developing a simple student management system. She wants to store roll numbers in a hash table using Linear Probing, and later search for specific roll numbers to check if they exist.

Implement a hash table using linear probing with the following operations:

Insert all roll numbers into the hash table. For a list of query roll numbers, print "Value x: Found" or "Value x: Not Found" depending on whether it exists in the table.

Input Format

The first line contains two integers, n and table_size — the number of roll numbers to insert and the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert.

The third line contains an integer q — the number of queries.

The fourth line contains q space-separated integers — the roll numbers to search for.

Output Format

The output print q lines — for each query value x, print: "Value x: Found" or "Value x: Not Found"

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 5 10 21 31 41 51 61

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31 60 51
Output: Value 31: Found
Value 60: Not Found
Value 51: Found
Answer
#include <stdio.h>
#define MAX 100
void initializeTable(int table[], int table_size) {
  for (int i = 0; i < table_size; i++) {
     table[i] = -1;
  }
}
// Function to insert roll numbers using linear probing
void insertIntoHashTable(int table[], int table_size, int arr[], int n) {
   for (int i = 0; i < n; i++) {
     int key = arr[i];
     int index = key % table_size;
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while (table[index] != -1) {
       index = (index + 1) % table_size;
    table[index] = key;
}
// Function to search for a roll number using linear probing
int searchInHashTable(int table[], int table_size, int key) {
  int index = key % table_size;
  int start = index;
  while (table[index] != -1) {
    if (table[index] == key)
       return 1; // Found
    index = (index + 1) % table_size;
    if (index == start)
       break; // Full cycle, stop
  }
  return 0; // Not Found
int main() {
  int n, table_size;
  scanf("%d %d", &n, &table_size);
  int arr[MAX], table[MAX];
  for (int i = 0; i < n; i++)
    scanf("%d", &arr[i]);
  initializeTable(table, table_size);
  insertIntoHashTable(table, table_size, arr, n);
  int q, x;
  scanf("%d", &q);
  for (int i = 0; i < q; i++) {
  scanf("%d", &x);
    if (searchInHashTable(table, table_size, x))
       printf("Value %d: Found\n", x);
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          printf("Value %d: Not Found\n", x);
   return 0;
}
    Status: Correct
                                                               Marks: 10/10
                       24,150,1060
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