

RFID: Technology and Applications

Outline

- Overview of RFID
 - Reader-Tag; Potential applications
- RFID Technology Internals
 - RF communications
 - Reader/Tag protocols
 - Middleware architecture
- RFID Business Aspects
- Security and Privacy
- Conclusion

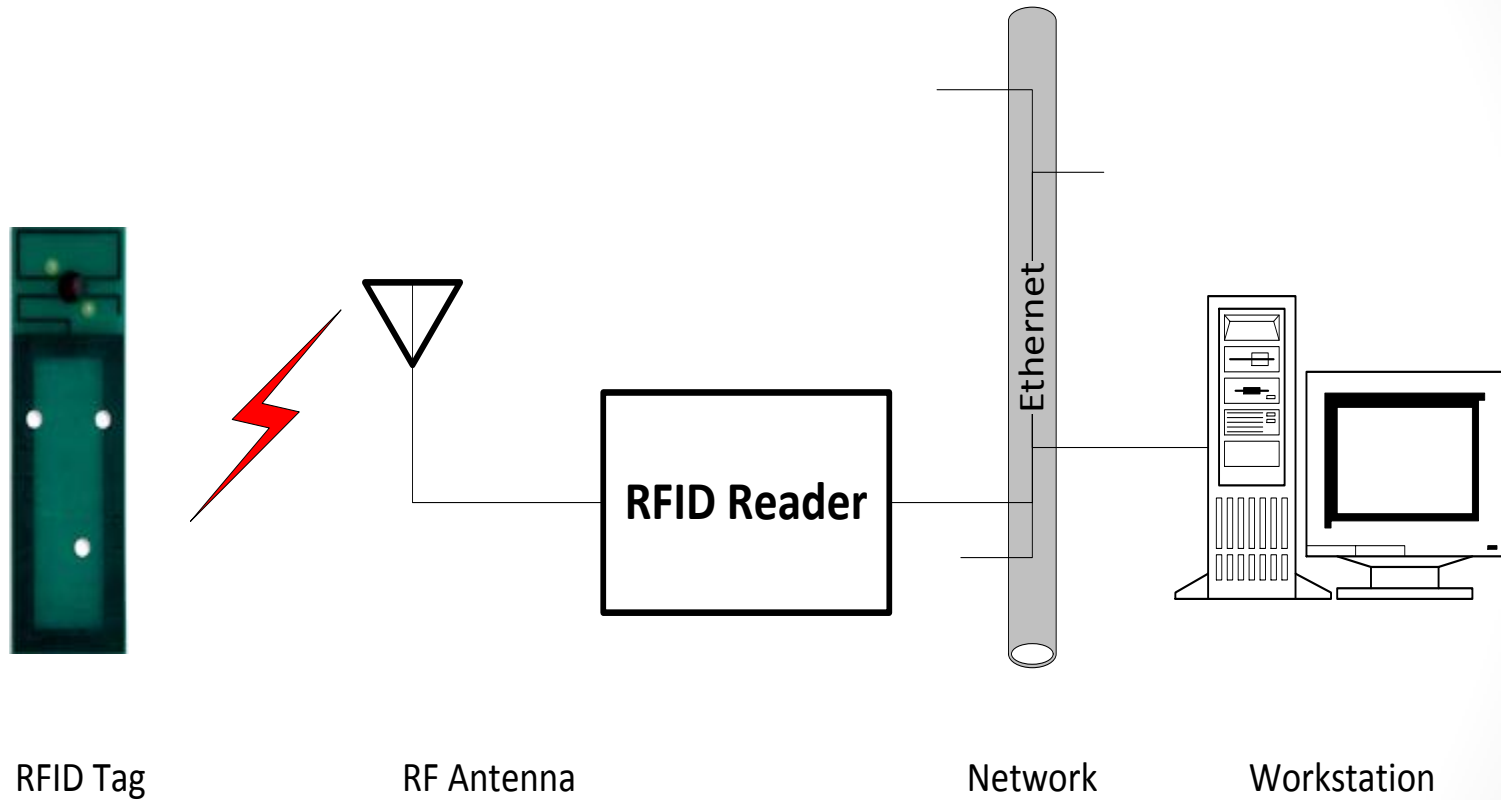
Effect on Manufacturing

- Need to ensure error-free, custom assembly
- Need inventory of components for the various customization options
- Critical Issues
 - Assembly process control
 - Inventory management
 - Supply chain integration
 - Customer insight
- One solution: RFID

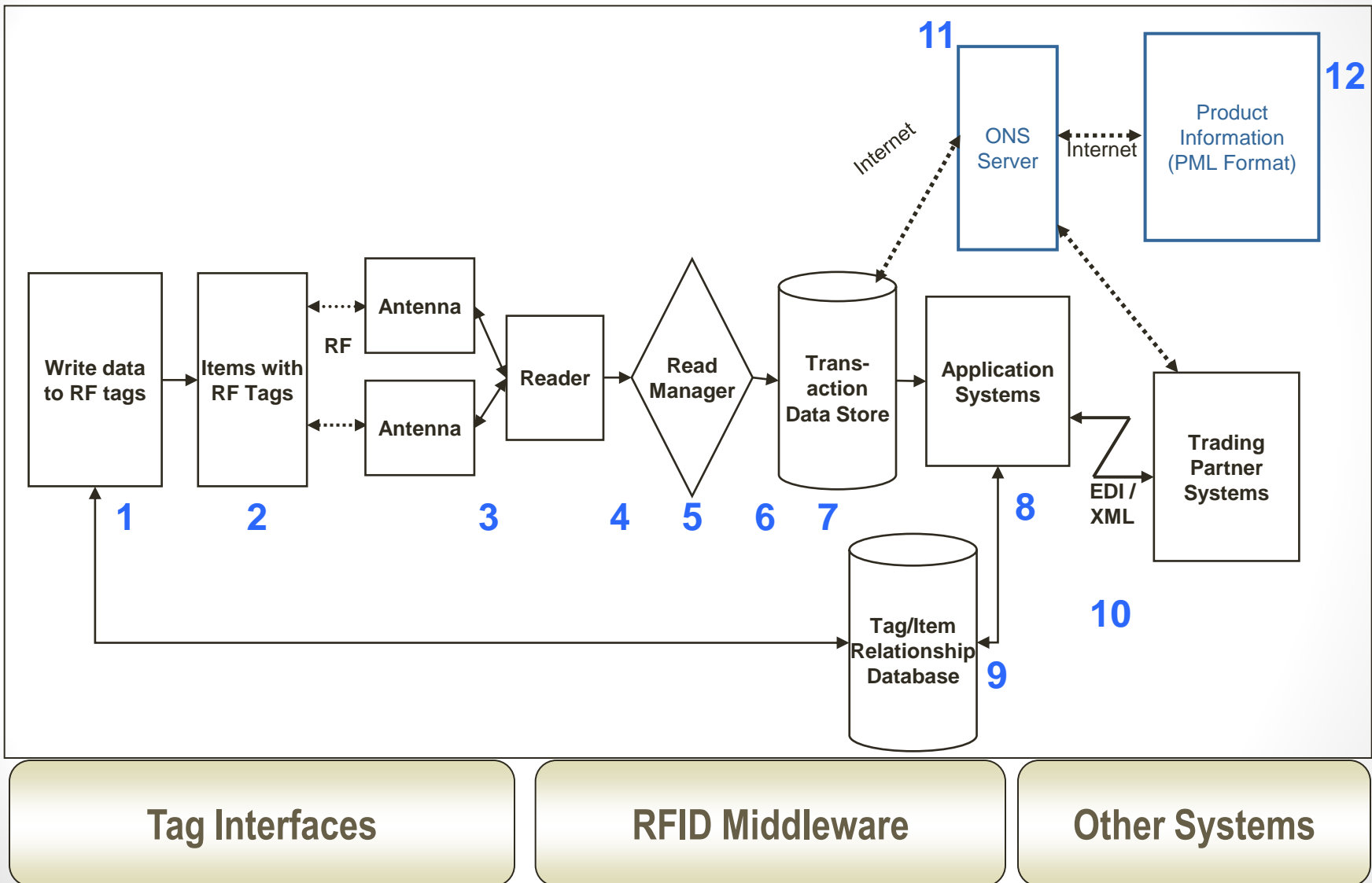
What is RFID?

- RFID = Radio Frequency IDentification
- An ADC (Automated Data Collection) technology that:
 - Uses radio-frequency waves to transfer data between a reader and a movable item to identify, categorize, track
 - Is fast and does not require physical sight or contact between reader/scanner and the tagged item
 - Performs the operation using low cost components
 - Attempts to provide unique identification and backend integration that allows for wide range of applications
- Other ADC technologies: Bar codes, OCR

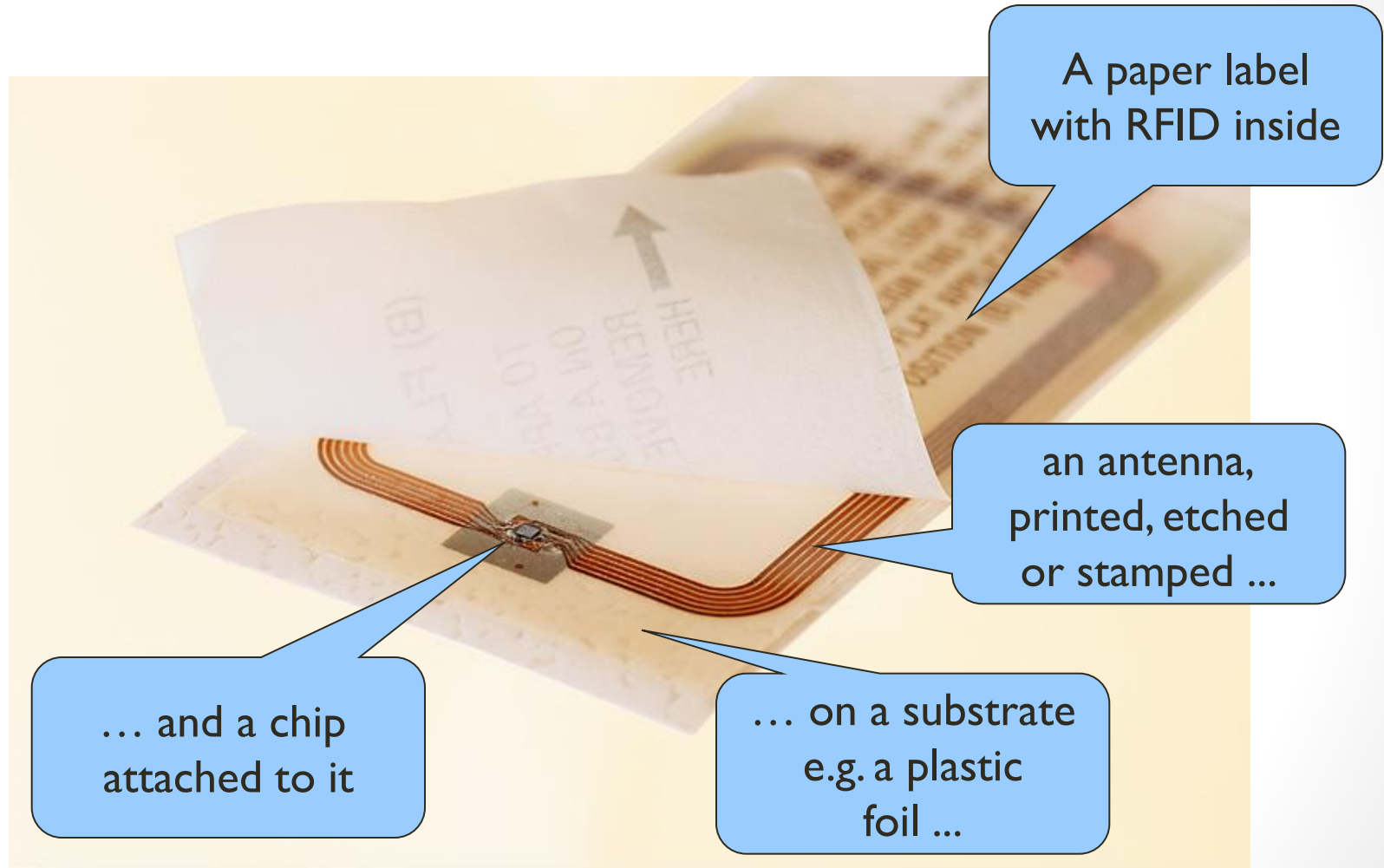
RFID System Components



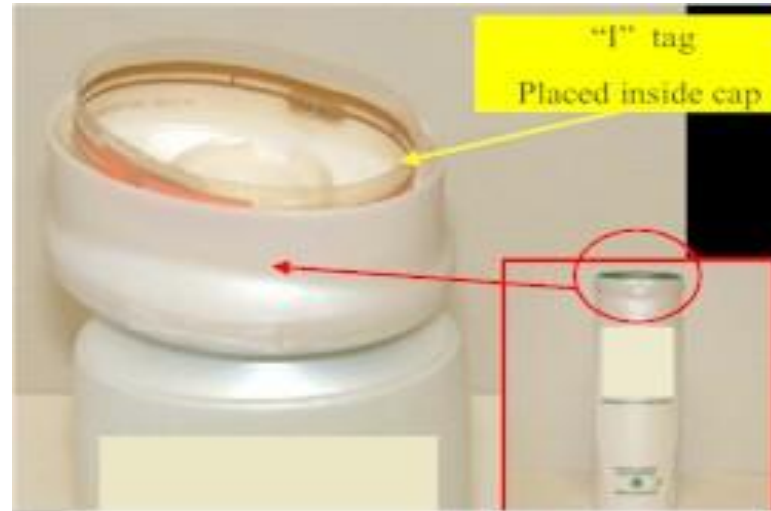
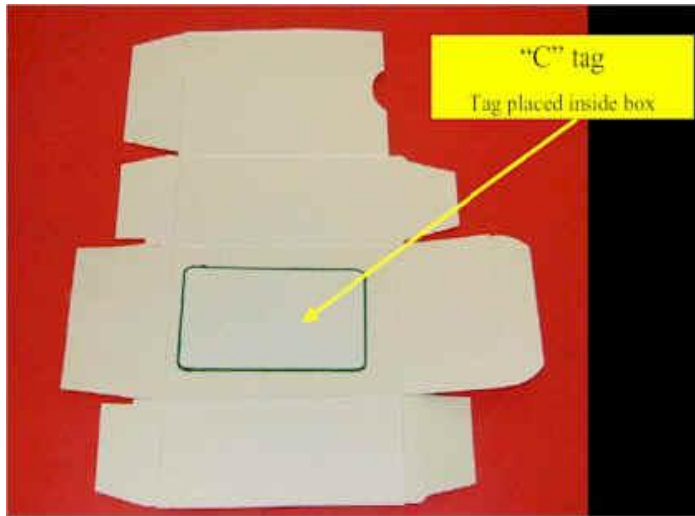
RFID Systems: Logical View



RFID Tags: Smart Labels



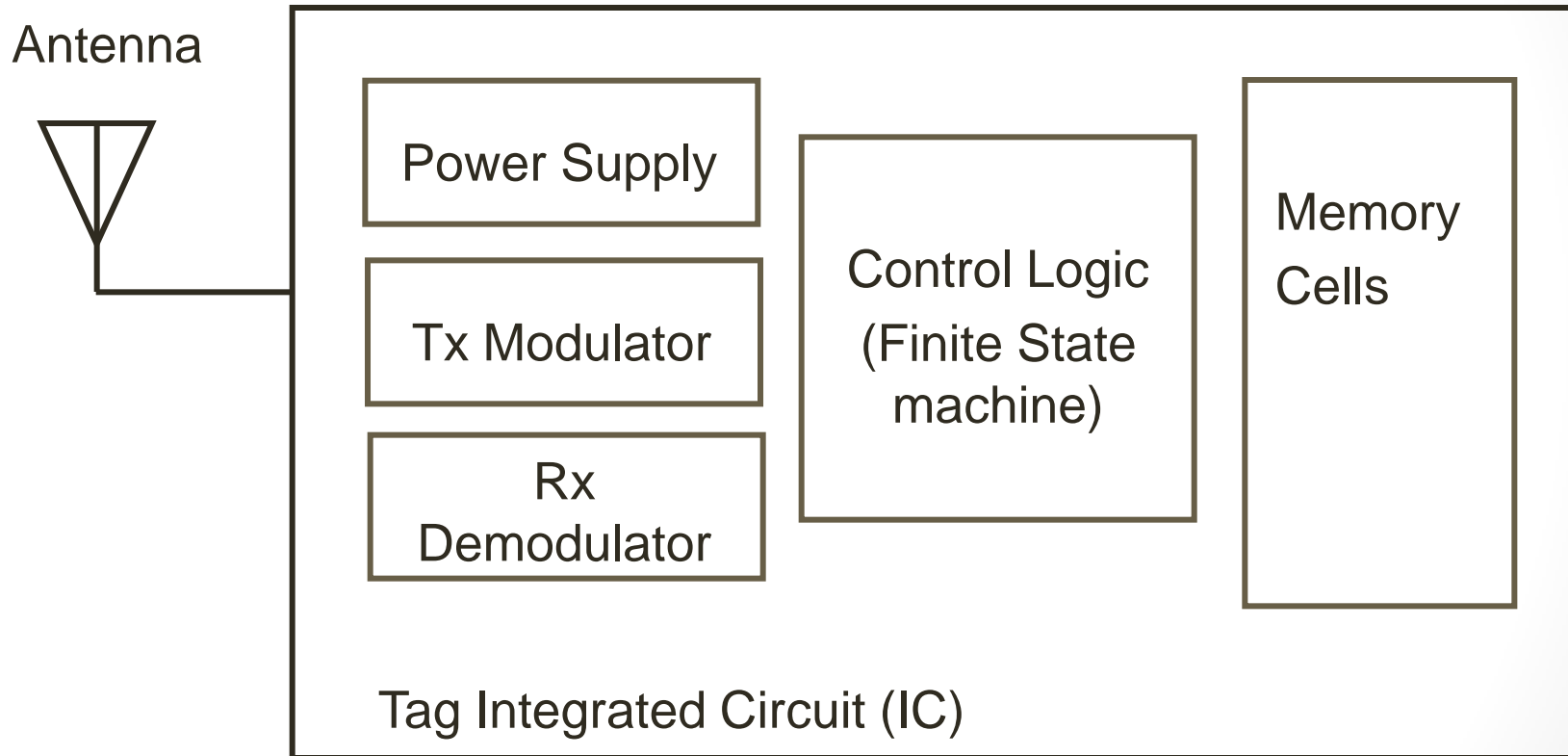
Some RFID Tags



RFID Tags

- Tags can be attached to almost anything:
 - Items, cases or pallets of products, high value goods
 - Vehicles, assets, livestock or personnel
- **Passive Tags**
 - Do not require power – Draws from Interrogator Field
 - Lower storage capacities (few bits to 1 KB)
 - Shorter read ranges (4 inches to 15 feet)
 - Usually Write-Once-Read-Many/Read-Only tags
 - Cost around 25 cents to few dollars
- **Active Tags**
 - Battery powered
 - Higher storage capacities (512 KB)
 - Longer read range (300 feet)
 - Typically can be re-written by RF Interrogators
 - Cost around 50 to 250 dollars

Tag Block Diagram



RFID Tag Memory

- Read-only tags
 - Tag ID is assigned at the factory during manufacturing
 - Can never be changed
 - No additional data can be assigned to the tag
- Write once, read many (WORM) tags
 - Data written once, e.g., during packing or manufacturing
 - Tag is locked once data is written
 - Similar to a compact disc or DVD
- Read/Write
 - Tag data can be changed over time
 - Part or all of the data section can be locked

RFID Readers

- Reader functions:
 - Remotely power tags
 - Establish a bidirectional data link
 - Inventory tags, filter results
 - Communicate with networked server(s)
 - Can read 100-300 tags per second
- Readers (interrogators) can be at a fixed point such as
 - Entrance/exit
 - Point of sale
- Readers can also be mobile/hand-held



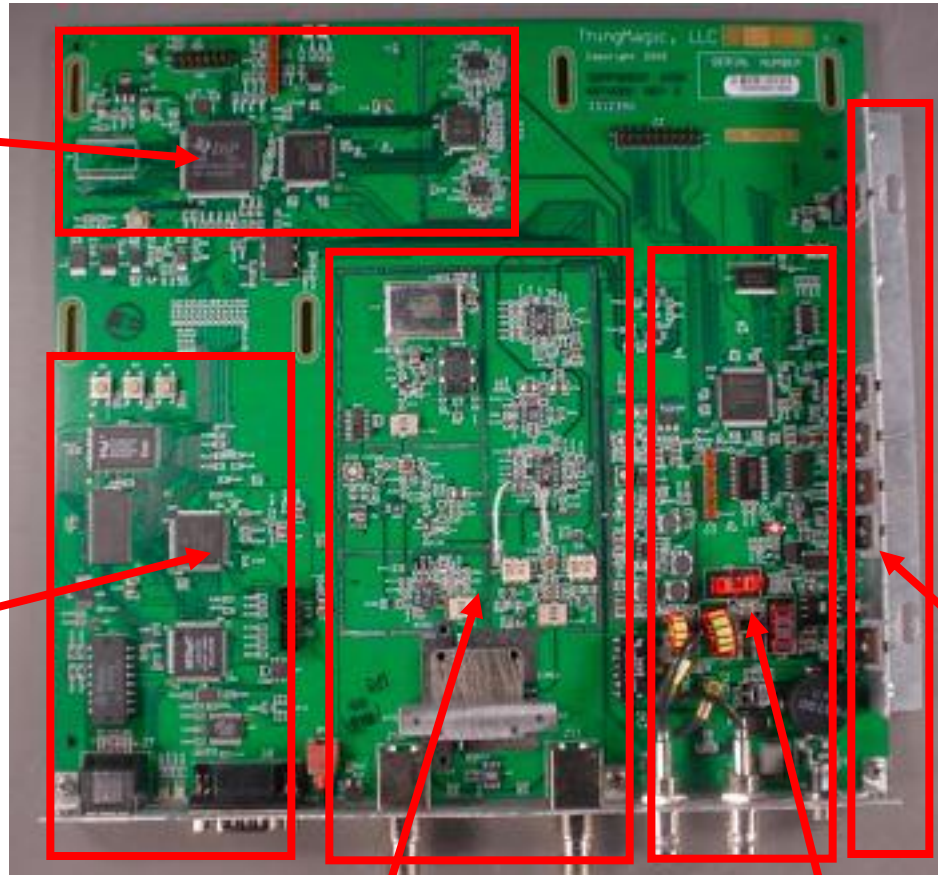
Some RFID Readers



Reader Anatomy

Digital Signal
Processor
(DSP)

Network
Processor

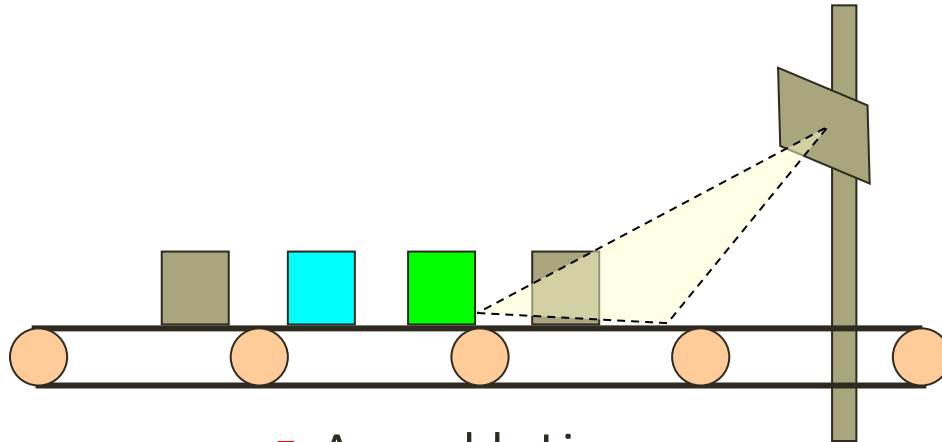


915MHz
Radio

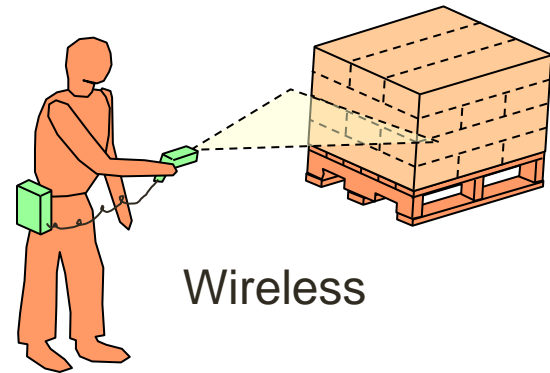
13.56MHz
Radio

Power
Supply

RFID Application Points

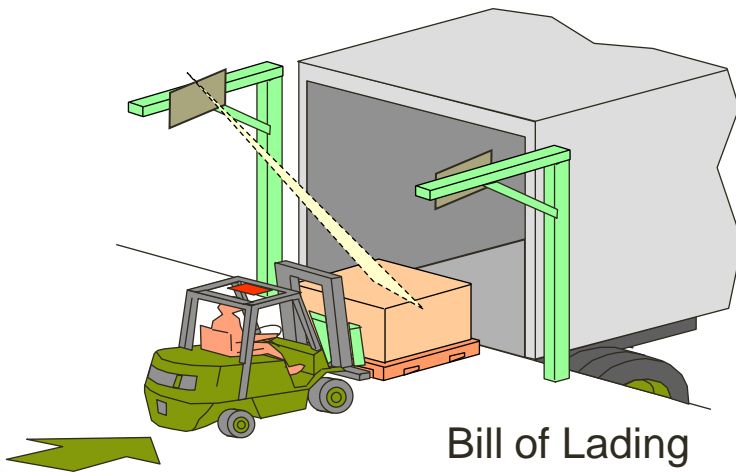


■ Assembly Line



Wireless

■ Handheld Applications



Bill of Lading
Material Tracking

■ Shipping Portals

RFID Applications

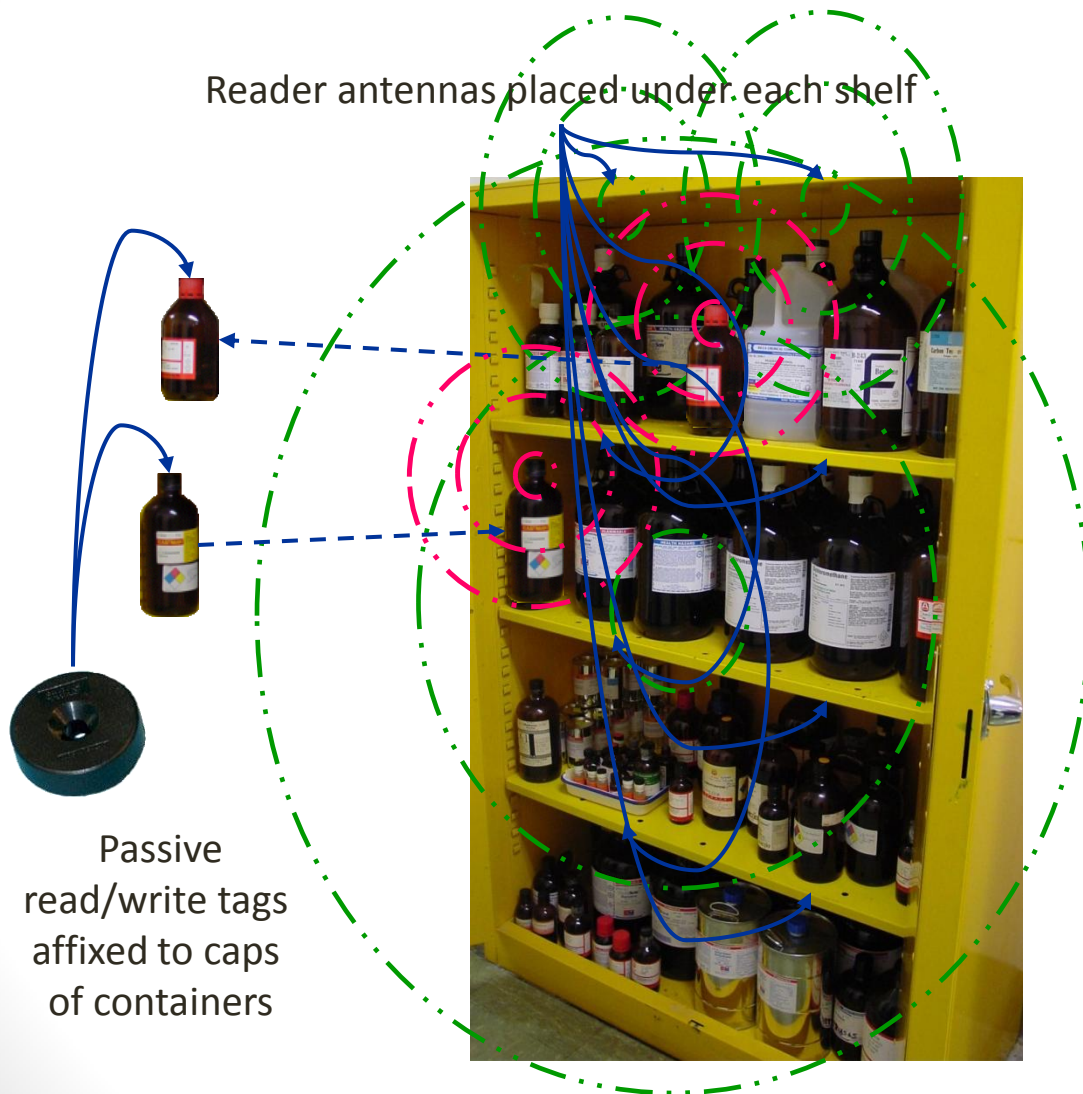
- Manufacturing and Processing
 - Inventory and production process monitoring
 - Warehouse order fulfillment
- Supply Chain Management
 - Inventory tracking systems
 - Logistics management
- Retail
 - Inventory control and customer insight
 - Auto checkout with reverse logistics
- Security
 - Access control
 - Counterfeiting and Theft control/prevention
- Location Tracking
 - Traffic movement control and parking management
 - Wildlife/Livestock monitoring and tracking

Smart Groceries

- Add an RFID tag to all items in the grocery
- As the cart leaves the store, it passes through an RFID transceiver
- The cart is rung up in seconds



Smart Cabinet



1. Tagged item is removed from or placed in "Smart Cabinet"
2. "Smart Cabinet" periodically interrogates to assess inventory
3. Server/Database is updated to reflect item's disposition
4. Designated individuals are notified regarding items that need attention (cabinet and shelf location, action required)

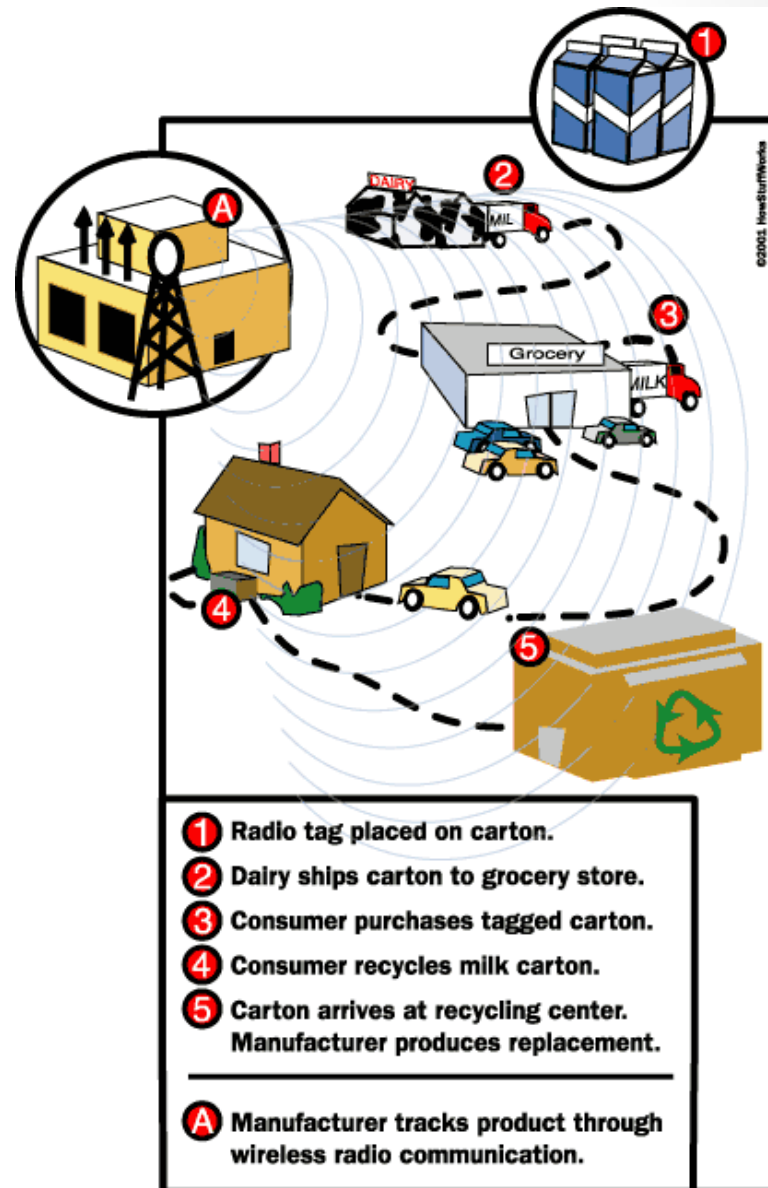
Smart Fridge

- Recognizes what's been put in it
- Recognizes when things are removed
- Creates automatic shopping lists
- Notifies you when things are past their expiration
- Shows you the recipes that most closely match what is available



Smart Groceries Enhanced

- Track products through their entire lifetime



Some More Smart Applications

- “Smart” appliances:
 - Closets that advice on style depending on clothes available
 - Ovens that know recipes to cook pre-packaged food
- “Smart” products:
 - Clothing, appliances, CDs, etc. tagged for store returns
- “Smart” paper:
 - Airline tickets that indicate your location in the airport
- “Smart” currency:
 - Anti-counterfeiting and tracking
- “Smart” people ??

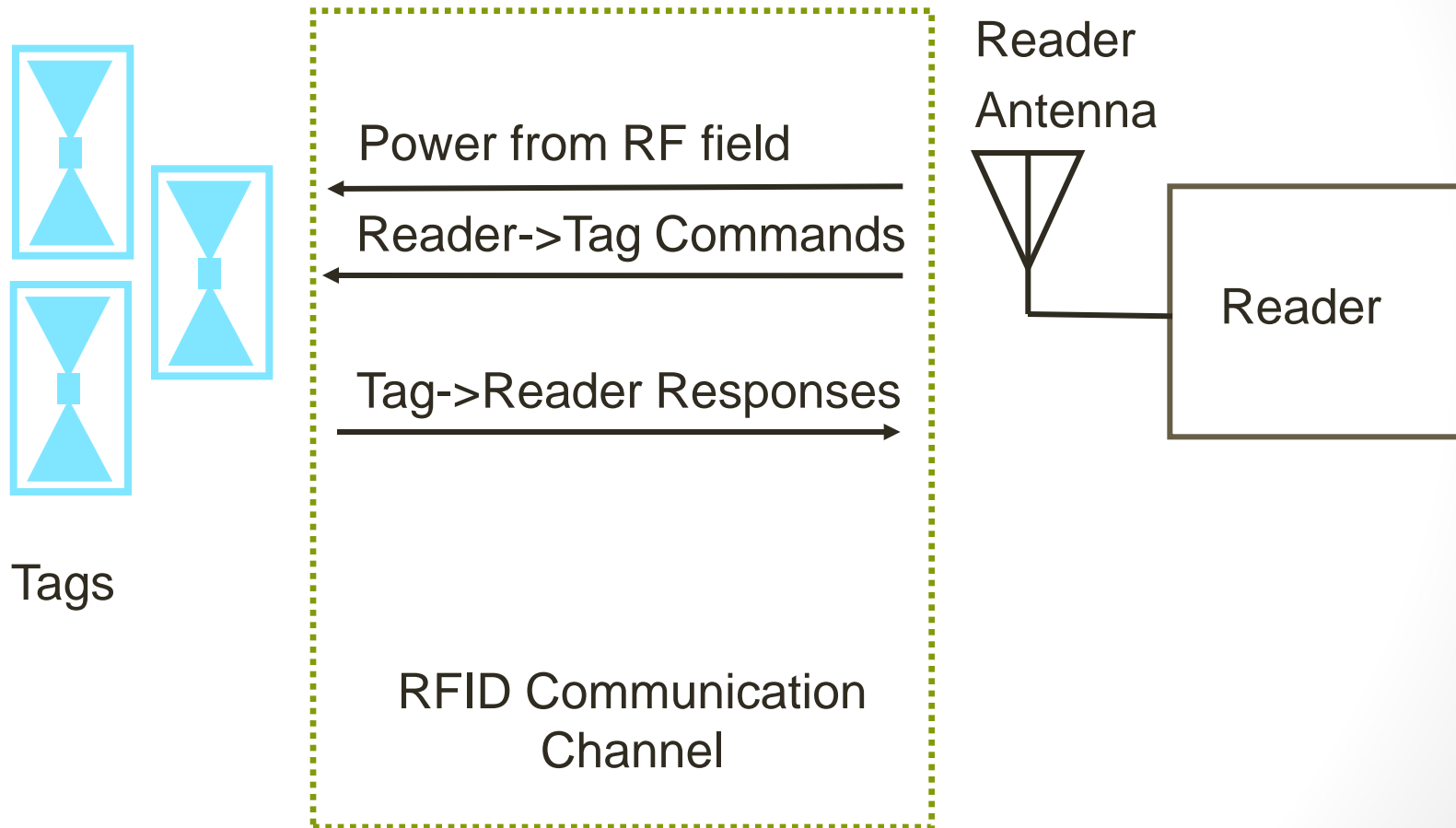
RFID Advantages over Bar-Codes

- No line of sight required for reading
- Multiple items can be read with a single scan
- Each tag can carry a lot of data (read/write)
- Individual items identified and not just the category
- Passive tags have a virtually unlimited lifetime
- Active tags can be read from great distances
- Can be combined with barcode technology

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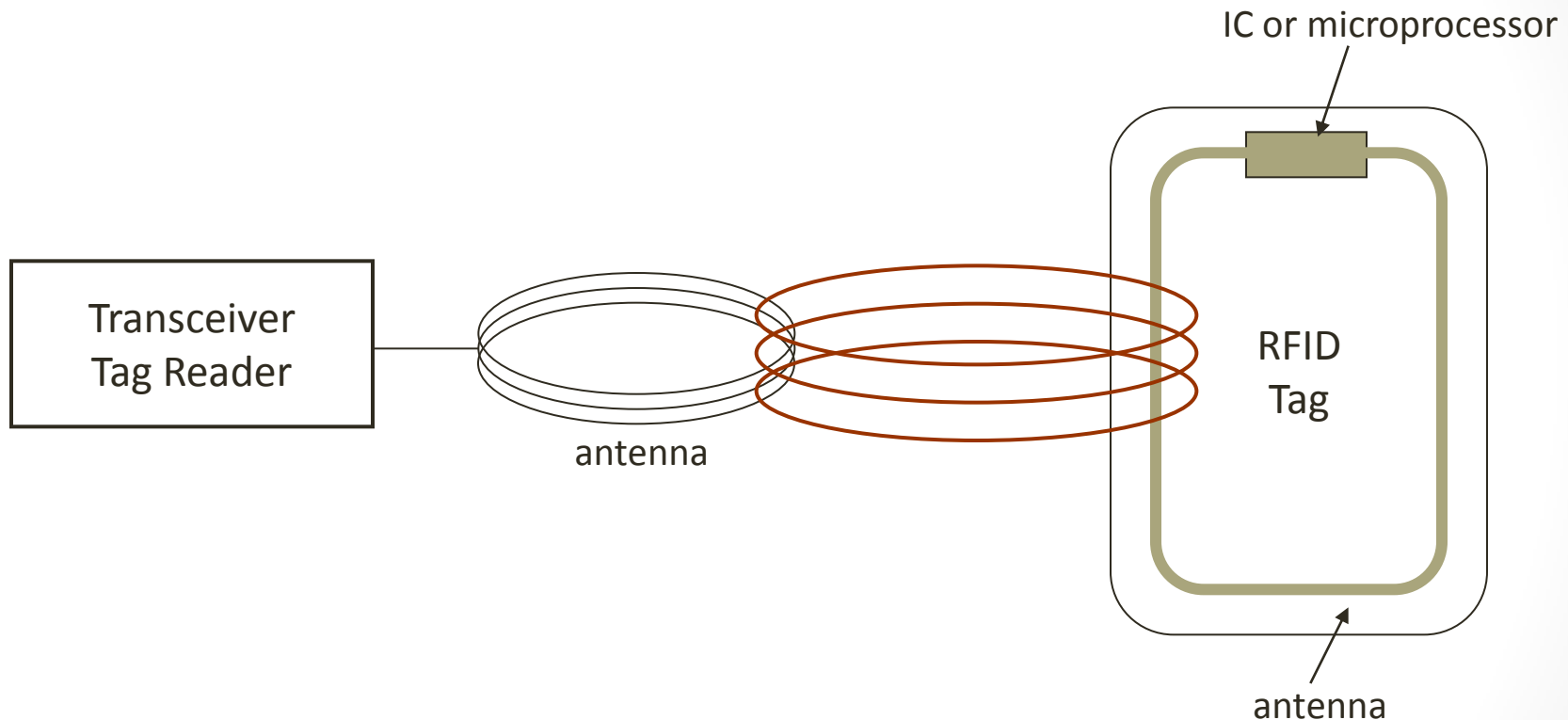
RFID Communications



RFID Communication

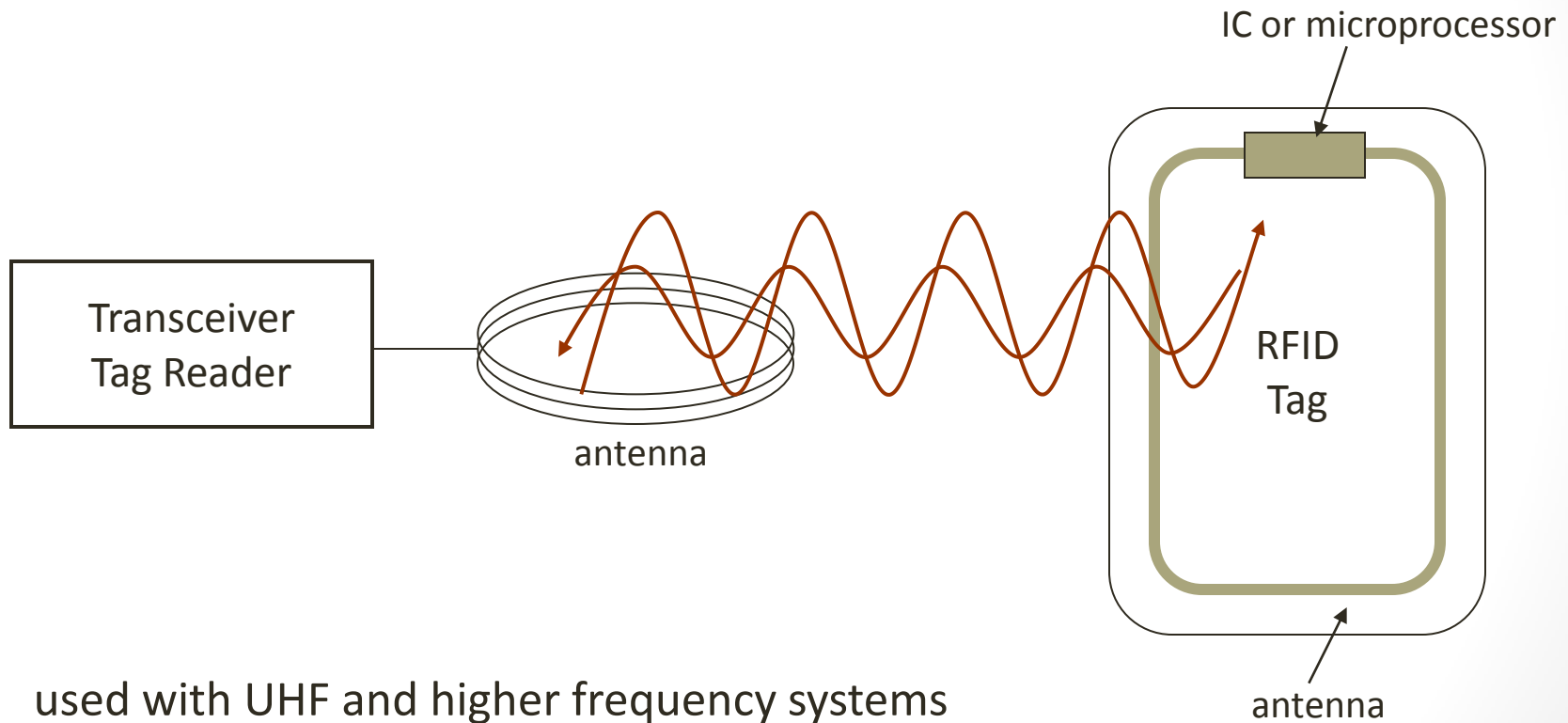
- Host manages Reader(s) and issues Commands
- Reader and tag communicate via RF signal
- Carrier signal generated by the reader
- Carrier signal sent out through the antennas
- Carrier signal hits tag(s)
- Tag receives and modifies carrier signal
 - “sends back” modulated signal (Passive Backscatter – also referred to as “field disturbance device”)
- Antennas receive the modulated signal and send them to the Reader
- Reader decodes the data
- Results returned to the host application

Antenna Fields: Inductive Coupling



- Inductive coupling is a near field effect
- Normally used on the lower RFID frequencies - often LF, i.e. below 135 kHz or at 13.56 MHz

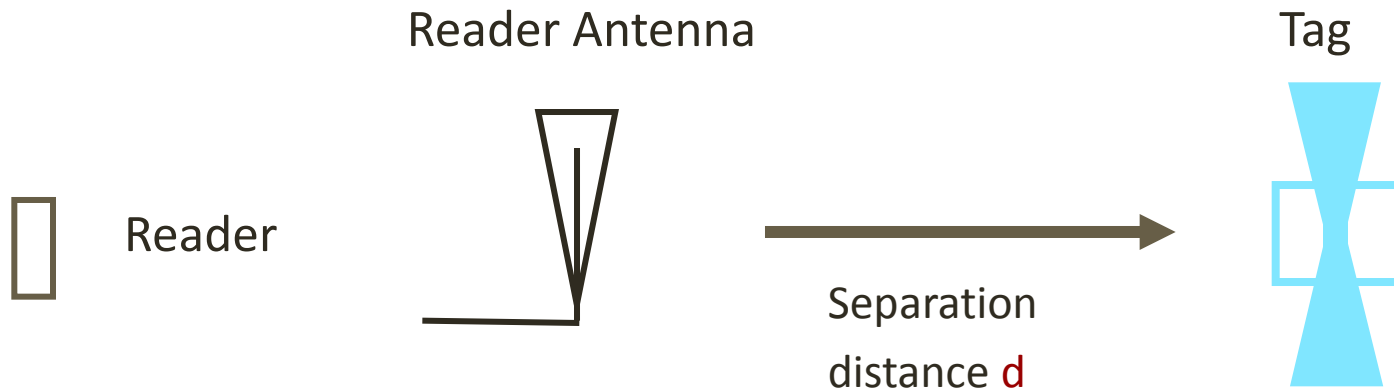
Antenna Fields: Propagation Coupling



Operational Frequencies

Frequency Ranges	LF 125 KHz	HF 13.56 MHz	UHF 868 - 915 MHz	Microwave 2.45 GHz & 5.8 GHz
Typical Max Read Range (Passive Tags)	Shortest 1''-12''	Short 2''-24''	Medium 1'-10'	Longest 1'-15'
Tag Power Source	Generally passive tags only, using inductive coupling	Generally passive tags only, using inductive or capacitive coupling	Active tags with integral battery or passive tags using capacitive storage, E-field coupling	Active tags with integral battery or passive tags using capacitive storage, E-field coupling
Data Rate	Slower	Moderate	Fast	Faster
Ability to read near metal or wet surfaces	Better	Moderate	Poor	Worse
Applications	Access Control & Security Identifying widgets through manufacturing processes or in harsh environments Ranch animal identification Employee IDs	Library books Laundry identification Access Control Employee IDs	supply chain tracking Highway toll Tags	Highway toll Tags Identification of private vehicle fleets in/out of a yard or facility Asset tracking

Reader->Tag Power Transfer



Q: If a reader transmits P_r watts, how much power P_t does the tag receive at a separation distance d ?

A: It depends-

UHF (915MHz) : Far field propagation : $P_t \propto 1/d^2$

HF (13.56MHz) : Inductive coupling : $P_t \propto 1/d^6$

Limiting Factors for Passive RFID

1. Reader transmitter power P_r (Gov't. limited)
2. Reader receiver sensitivity S_r
3. Reader antenna gain G_r (Gov't. limited)
4. Tag antenna gain G_t (Size limited)
5. Power required at tag P_t (Silicon process limited)
6. Tag modulator efficiency E_t

Implications

- Since $P_t \propto 1/d^2$, doubling read range requires 4X the transmitter power.
- Larger antennas can help, but at the expense of larger physical size because $G\{t,r\} \propto \text{Area}$.
- More advanced CMOS process technology will help by reducing P_t .
- At large distances, reader sensitivity limitations dominate.

RF Effects of Common Materials

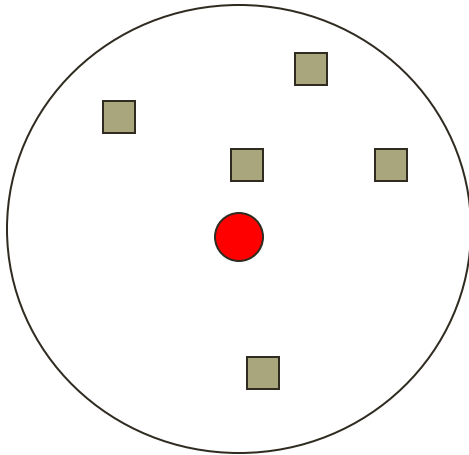
Material	Effect(s) on RF signal
Cardboard	Absorption (moisture) Detuning (dielectric)
Conductive liquids (shampoo)	Absorption
Plastics	Detuning (dielectric)
Metals	Reflection
Groups of cans	Complex effects (lenses, filters) Reflection
Human body / animals	Absorption, Detuning, Reflection

Outline

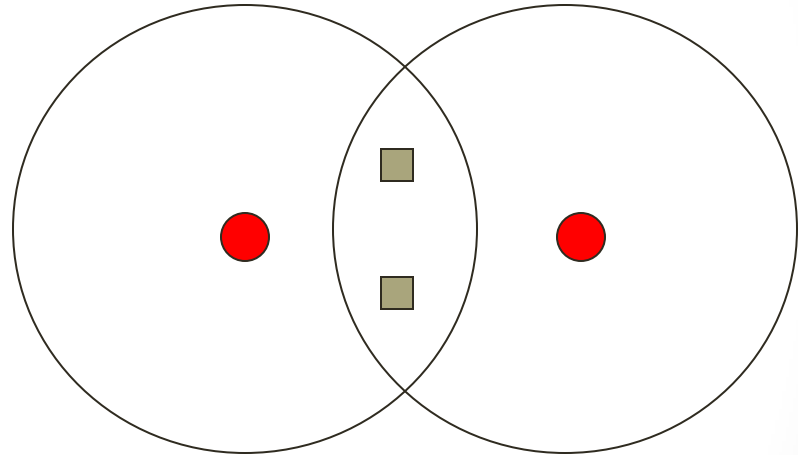
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Reader Collision Problem

Tag collision



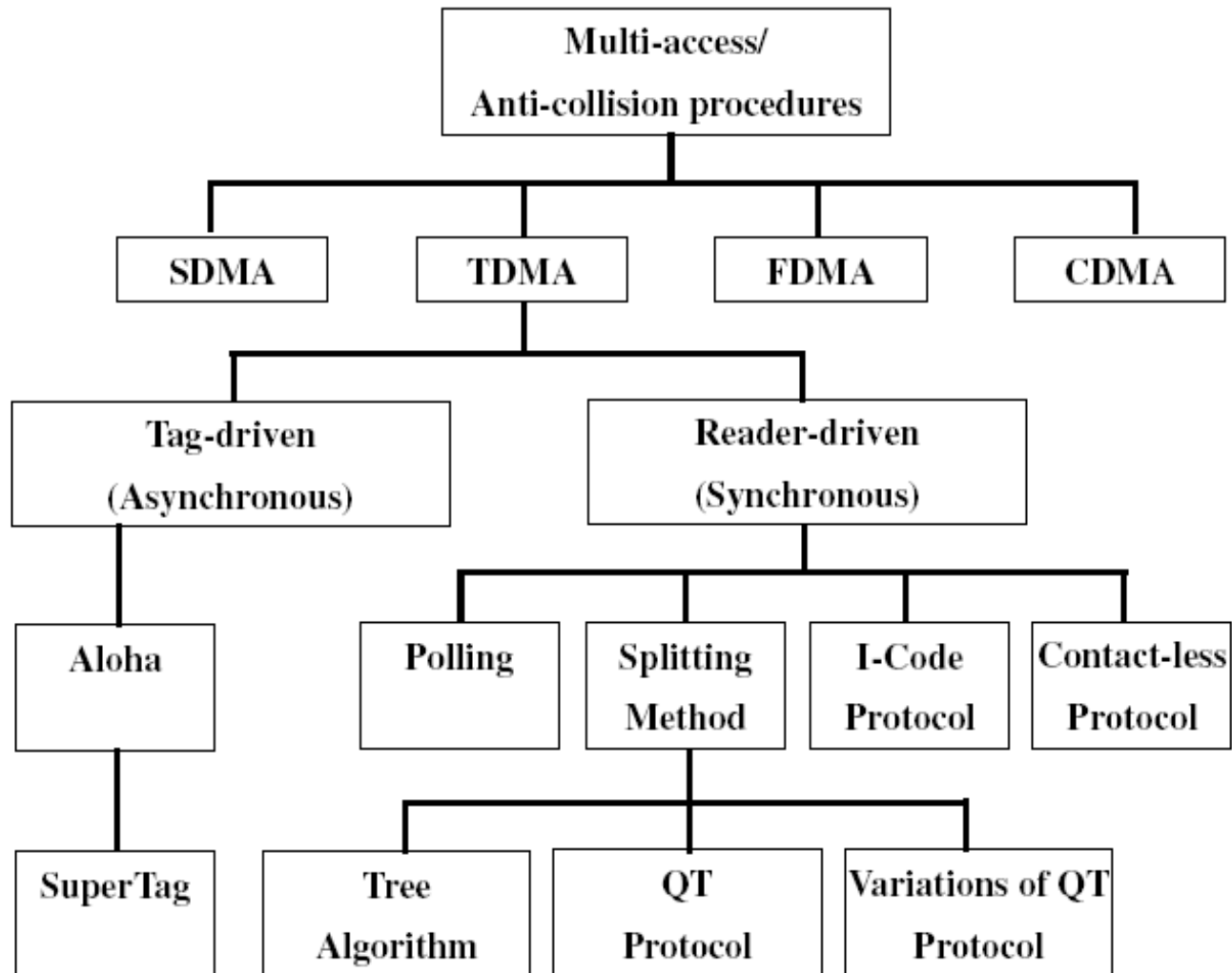
Reader collision



{ Probability-based
Deterministic-based (Prefix-based)

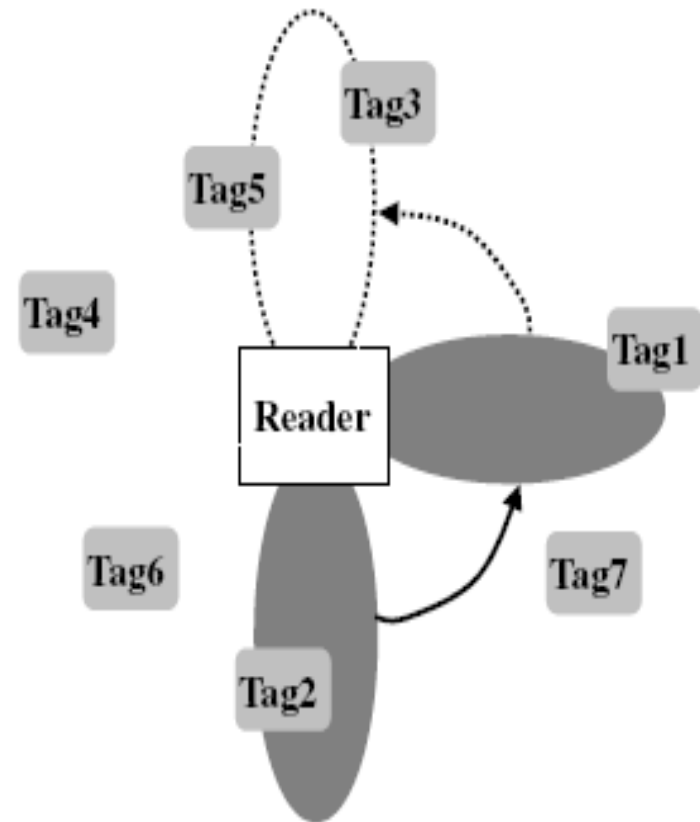
{ Centralized
Distributed

Taxonomy of Tag Anti-Collision Protocols



SDMA

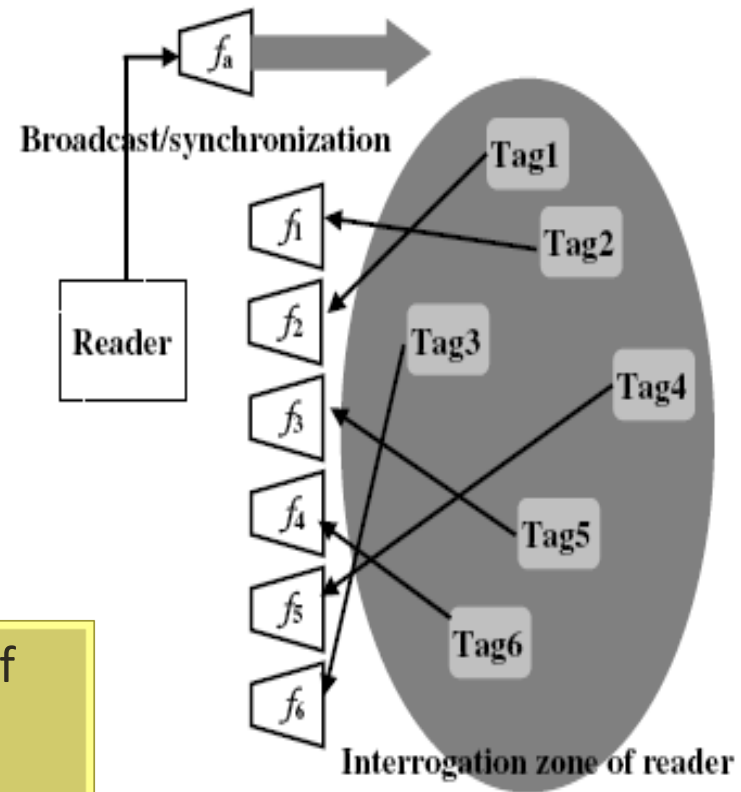
- SDMA (Space Division Multiple Access)
 - Reuse a certain resource, such as channel capacity in spatially separated area
 - Reduce the reading range of readers and forms as an array in space
 - Electronically controlled directional antenna
 - Various tags can be distinguished by their angular positions



Disadvantage: the relatively high implementation cost of the complicated antenna system

FDMA

- FDMA (Frequency Division Multiple Access)
 - Several transmission channels on various carrier frequencies are simultaneously available
 - Tags respond on one of several frequencies



Disadvantage: the relatively high cost of the readers, since a dedicated receiver must be provided for every reception channel

CDMA

- CDMA (Code Division Multiple Access)
 - Too complicate and too computationally intense for RFID tags as well
- CDMA uses spread spectrum modulation techniques based on pseudo random codes, to spread the data over the entire spectrum

TDMA

- TDMA (Time Division Multiple Access)
 - The largest group of RFID anti-collision protocols
 - Tag driven (tag talk first, TTF)
 - Tag transmits as it is ready
 - Aloha
 - SuperTags
 - Tags keep retransmit ID with random interval until reader acknowledges
 - Tag-driven procedures are naturally very slow and inflexible
 - Reader driven (reader talk first, RTF)
 - Polling, splitting, I-code, contactless

Polling

- Polling
 - Master node invites the slave nodes to transmit data in turn
 - Reader must have the complete knowledge (database) of tags
 - Reader interrogates the RFID tags by polling “whose serial number starts with a 1 in the first position?”
 - Those tags meet this test reply “yes” while others remain
 - Similar question about the next digit in their binary serial number continues
 - Slow, inflexible

Splitting

- Splitting or tree-search
 - Nodes transmit packets in time slots, if there is more than one node transmitting in a time slot then a collision occurs at the receiver
 - Collision resolution split the set of colliding nodes into two subsets
 - Nodes in the first subset transmit in the first time slot. Nodes in the other subset wait until the collision between the first subset of nodes is completely resolved
 - If the first subset of nodes encounters another collision, then further splitting takes place
 - This is done recursively till all the collisions have been resolved
 - Once all the collisions in the first subset of nodes are resolved, then a similar procedure is followed for the second subset

Splitting

- Tree algorithm
 - Based on binary search tree algorithm
 - Each collided tag generates a random number by flipping an unbiased B-sided coin (splitting the colliding tags into B disjoint subsets)
 - $B = 2$, each collided tag would generate a number 0 or 1
 - The reader always sends a feedback informing the tags whether 0 packet, 1 packet, or more than 1 packet is transmitted in the previous slot
 - Each tag needs to keep track of its position in the binary tree according to the reader's feedback

Splitting

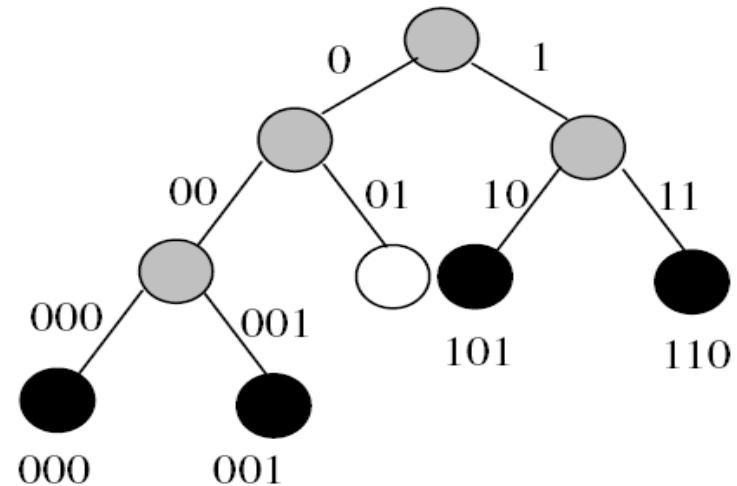
R set responds first

L: set generates 1
R: set generates 0
S: single reply
Z: zero reply
C: collision

First Tag Identified: 0, 0, 0
Second Tag Identified: 001
Third Tag Identified: 1

Splitting

- Query Tree (QT)
 - Prefix based
 - Tags match the prefix respond



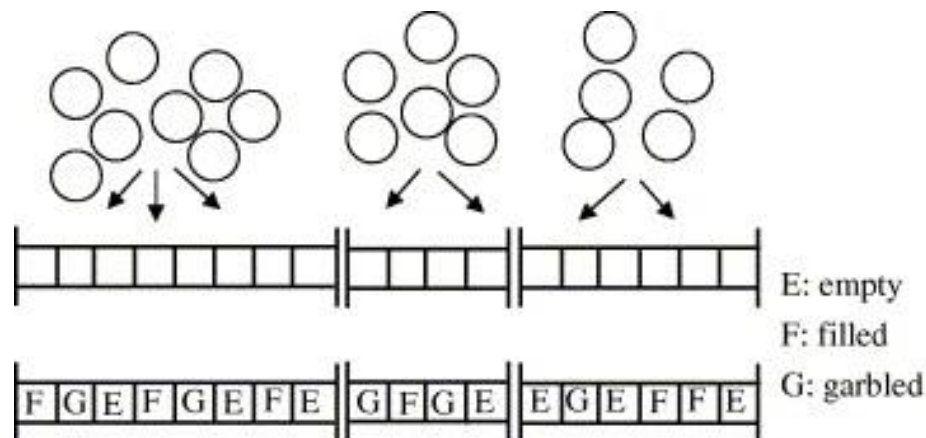
Communication between the reader and the tags with the QT algorithm

ID: {000, 001, 101, 110}									
Step	1	2	3	4	5	6	7	8	9
Query	Empty	0	1	00	01	10	11	000	001
	String								
Response	C	C	C	C	Z	S (101)	S (110)	S (000)	S (001)

To identify 4 tags in this case the reader has to send the prefixes 9 times

I-Code

- I-Code
 - Stochastic passive tag identification protocol based on the framed-slotted Aloha concept
 - Each tag transmits its information in a slot that it chooses randomly based on the seed sent by the reader
 - The reader can vary the frame size N , the actual size of a slot is chosen according to the amount of data requested



I-Code

- Approximation of N
 - The reader detects the number of slots by a triple of numbers $c = (c_0, c_1, c_k)$, where c_0 stands for the number of slots in the read cycle in which 0 tags have transmitted, c_1 denotes the number of slots in which a single tag transmitted and c_k stands for the number of slots in which multiple tags are transmitted
 - Lower bound method
 - Minimum Distance method: distance between read result c and the expected value vector of n

I-Code

Various N values corresponding to specific ranges have been found from experiments and tabulated

Optimality intervals for frame sizes

N slots	1	4	8	16	32	64	128	256
n_{low}	–	–	–	1	10	17	51	112
n_{high}	–	–	–	9	27	56	129	∞

```
int adaptFrameSize( $N, n_{est}$ ){  
    while( $n_{est} < low(I(N))$ ) { $N = N/2$ }  
    while( $n_{est} > high(I(N))$ ) { $N = 2 * N$ }  
}
```

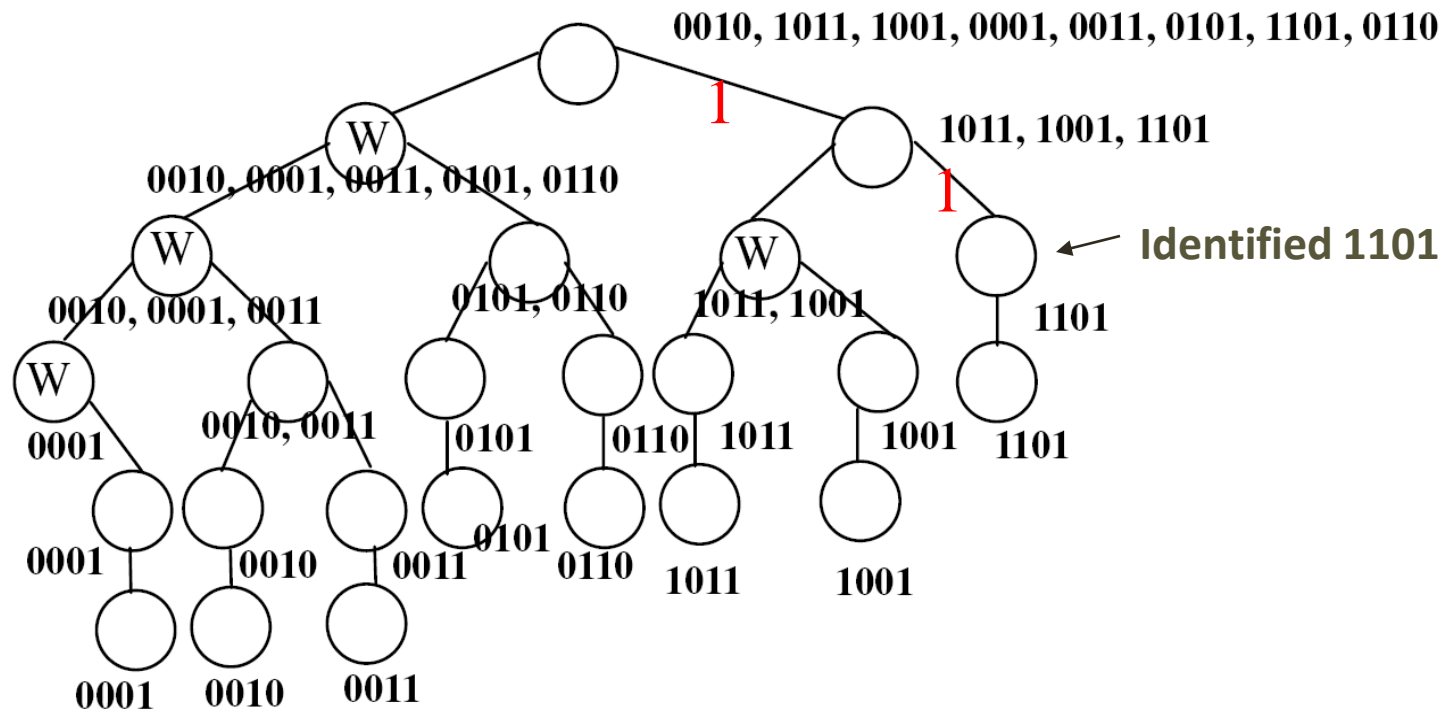
Fig. 10. Choosing a frame size.

If $n \in [17, 27]$, both 32 and 64 are appropriate choices for N

Contact-less

- Contact-less
 - Is based on the tree splitting methodology to identify one bit of the ID in every arbitration step
 - The tag uses the modulation scheme which identifies “0” in the specified bit position with 00ZZ (Z stands for no modulation) and “1” as “ZZ00”
 - In this way, the reader can recognize the responses from all the tags and divide the unidentified tags into 2 groups
 - One had 0’s in the requested bit position and the other had 1’s. This is termed as the *BitVal* step

Contact-less



Outline

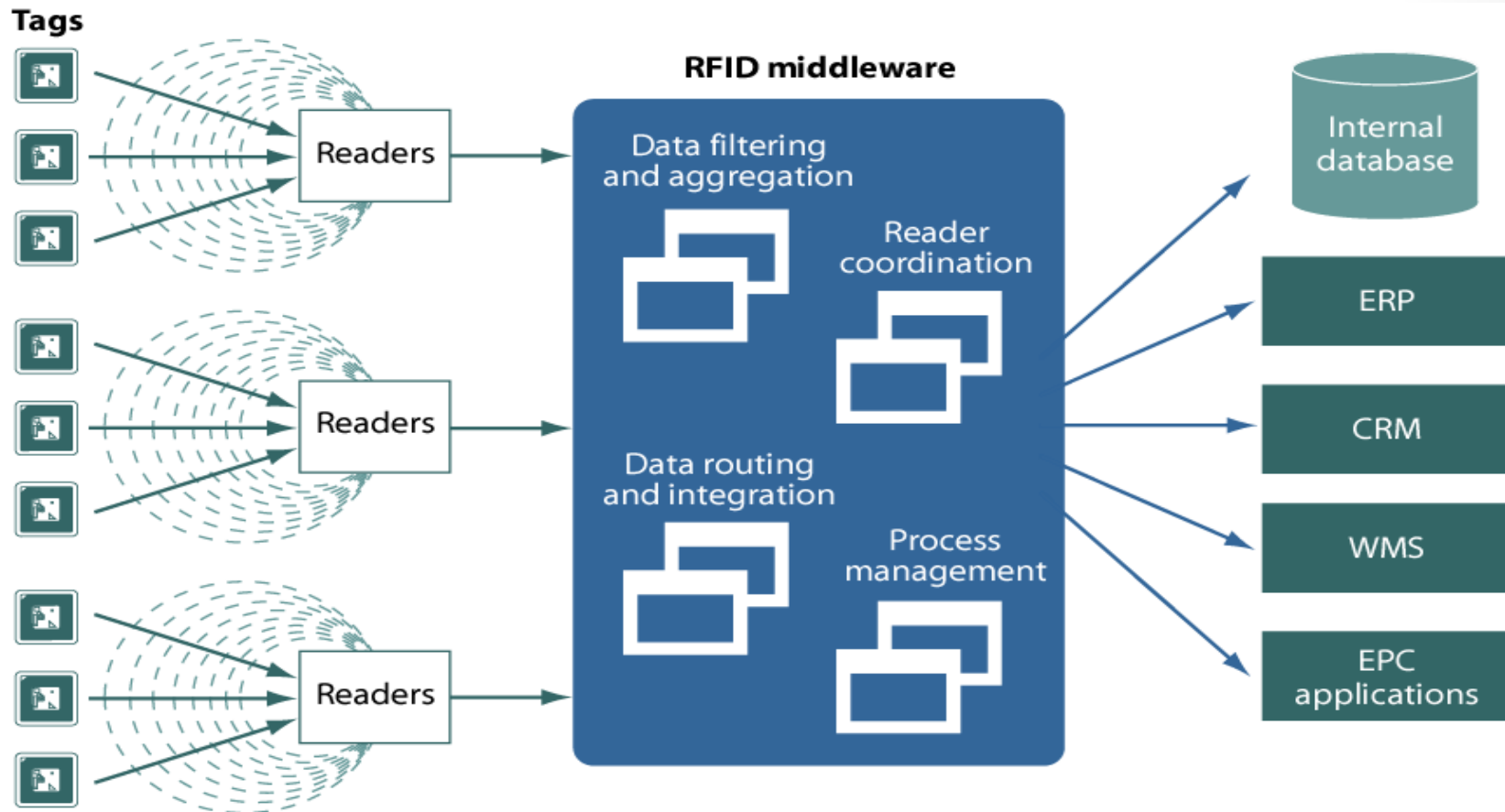
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How Much Data?

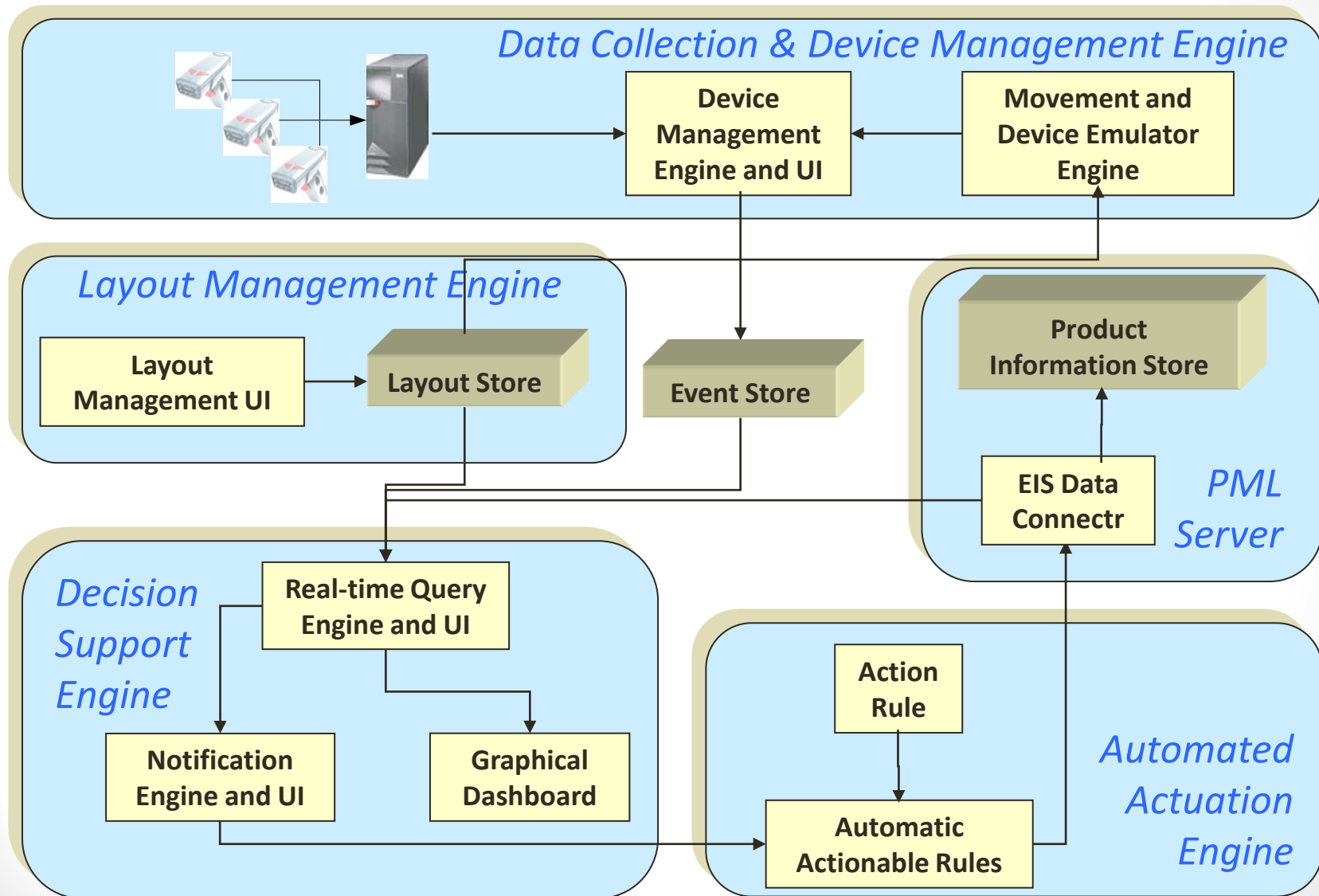
Consider a supermarket chain implementing RFID:

- 12 bytes EPC + Reader ID + Time = 18 bytes per tag
- Average number of tags in a neighborhood store = 700,000
- Data generated per second = 12.6 GB
- Data generated per day = 544 TB
- Assuming 50 stores in the chain,
 - data generated per day = 2720 TB
- Stanford Linear Accelerator Center generates 500 TB

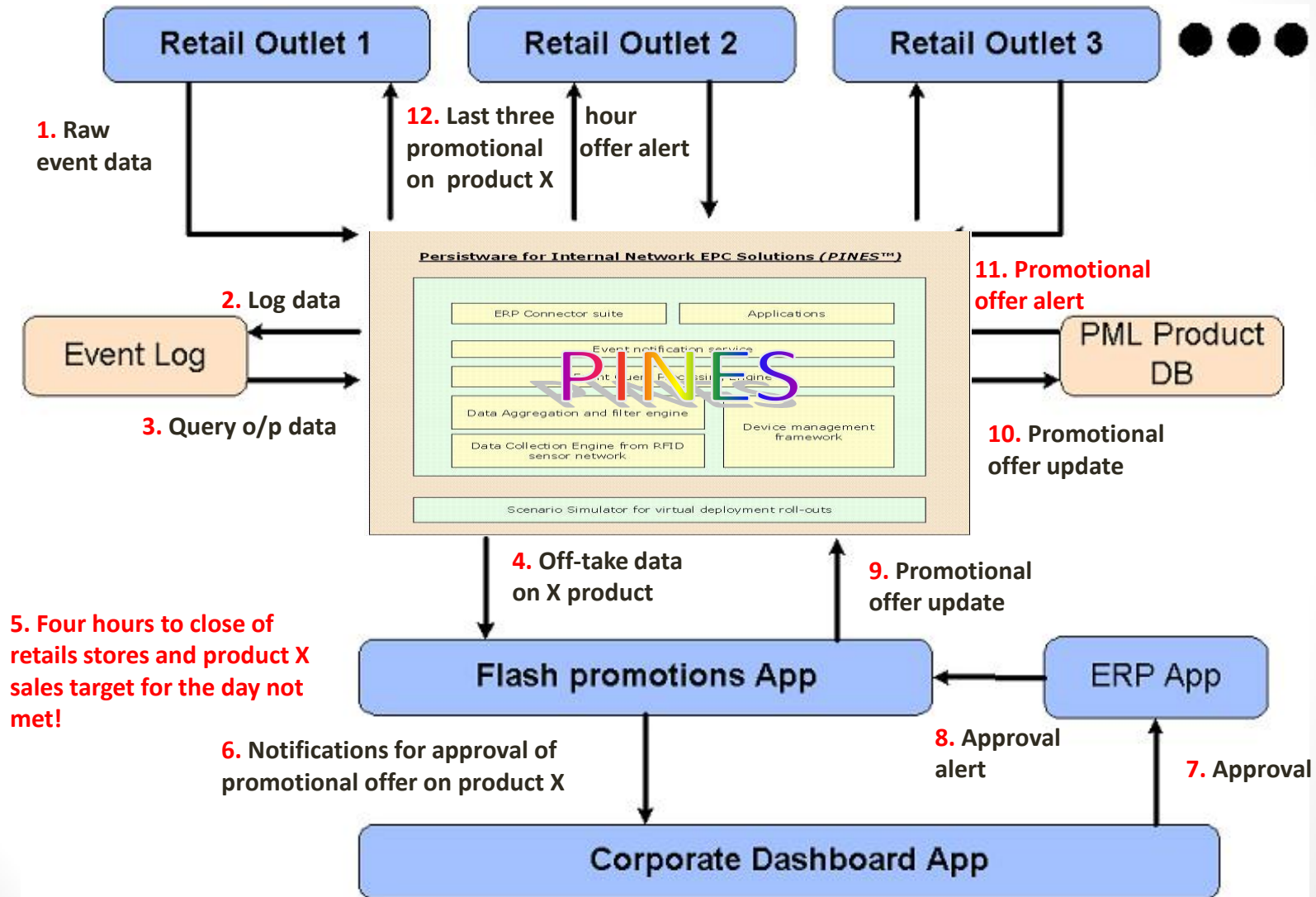
RFID Middleware



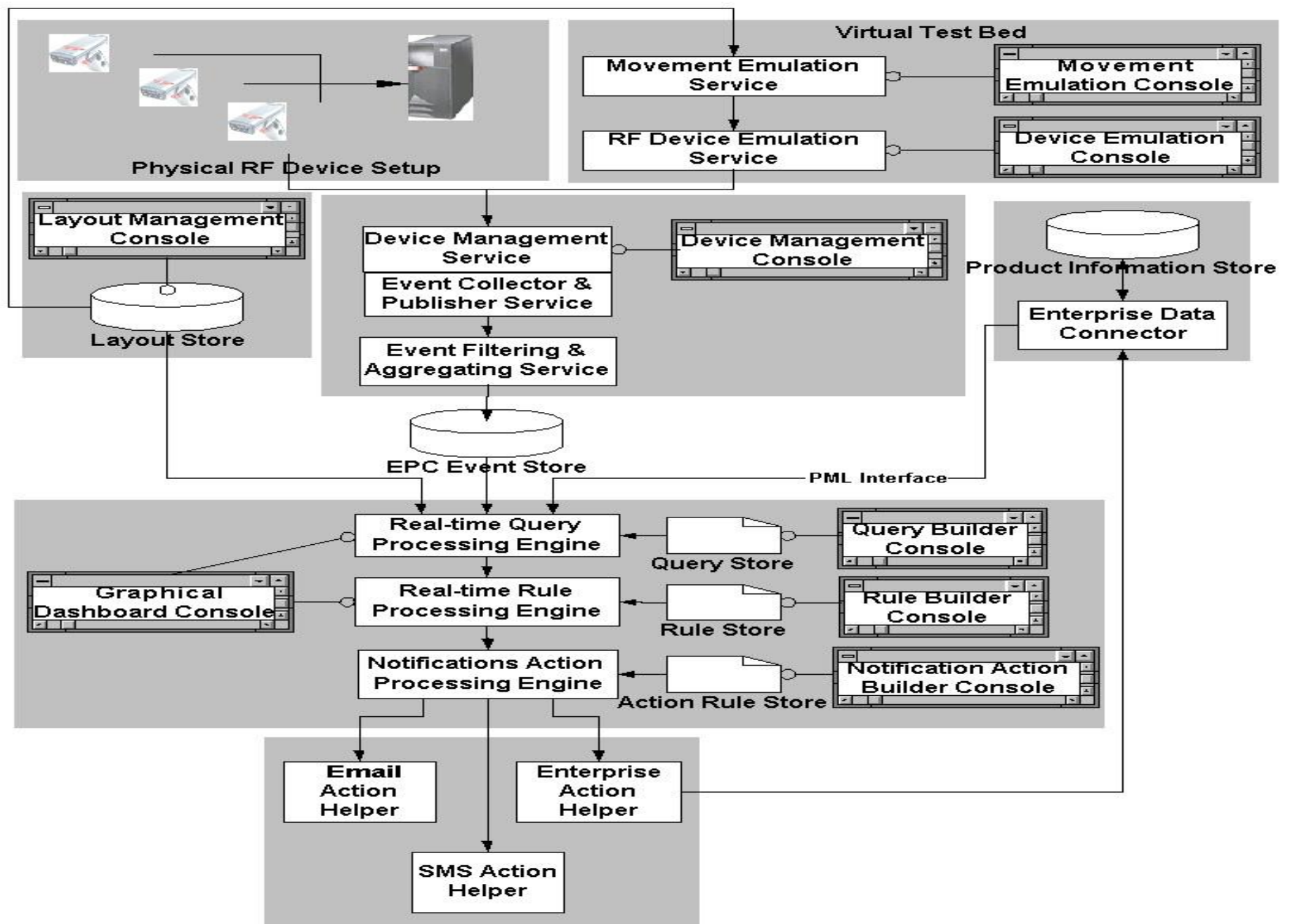
Middleware Framework: PINES™



Retail Case Study: Enabling Real-Time Decisions



PINES™ Architecture Overview



Layout Management Framework

Site Layout Configuration and Location Management

Administration Console

Layout Management

Device Management

Event Store Management

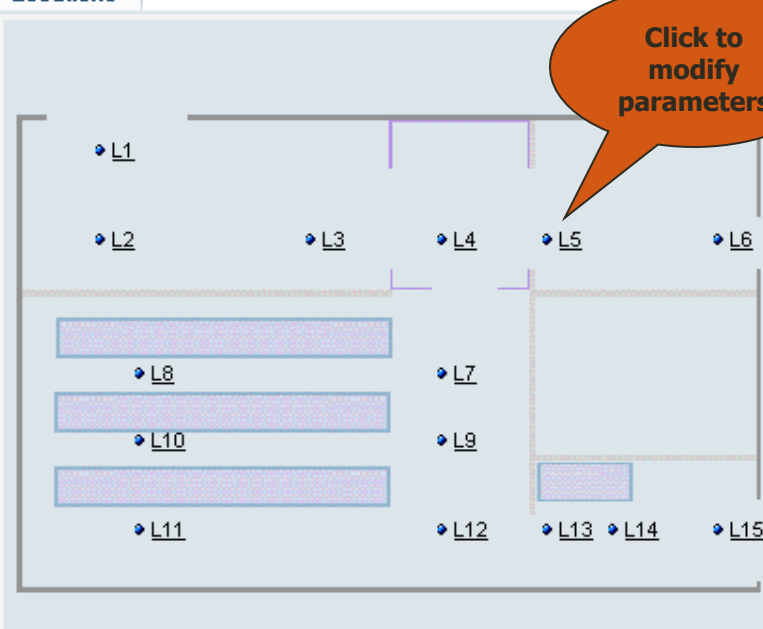
Emulation Console

Movement Emulation

Hardware Emulation

Layout Map

Help

Locations

 Click to
 modify
 parameters

Scale

North (1 Unit = 7px) East (1 Unit = 12px)

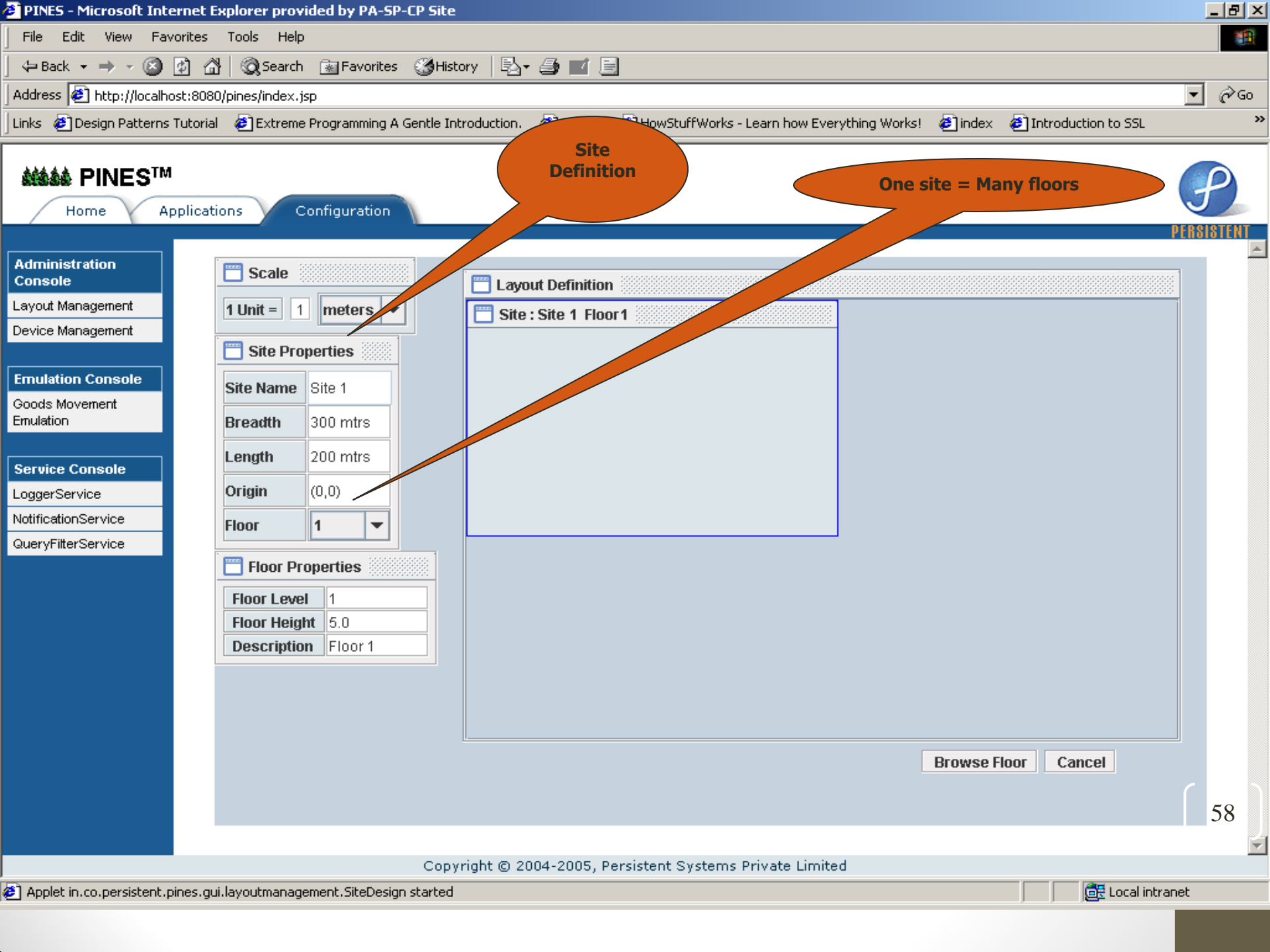
	Desc	Point	From
Jn Entry	L1	[20, 6, 0]	main
	L2	[16, 6, 0]	main
Jn	L3	[16, 22, 0]	main
	L4	[16, 32, 0]	main
Jn	L5	[16, 40, 0]	main
Jn Exit	L6	[16, 53, 0]	main
	L7	[10, 32, 0]	main
Jn	L8	[10, 9, 0]	main
	L9	[7, 32, 0]	main
Jn	L10	[7, 9, 0]	main
	L11	[3, 9, 0]	main
Jn	L12	[3, 32, 0]	main
	L13	[3, 40, 0]	main
	L14	[3, 45, 0]	main
Jn Exit	L15	[3, 53, 0]	main

- Specify the layout for a reader and antenna setup by means of locations and junctions
- Ability to continuously modify/update the layout
- Provide access to reader and antenna configuration from visual layout

Jn Location "represents Business Processing Zone" or "Positions RF Antenna"

Entry Location that accepts goods within system boundaries

Exit Location that dispatches goods to outside of



Site
Definition

One site = Many floors



PERSISTENT

FileEditViewFavoritesToolsHelp

BackForwardStopReloadHomeSearchFavoritesHistoryPrintCopyPaste

Addresshttp://localhost:8080/pines/index.jspGo

LinksDesign Patterns TutorialExtreme Programming A Gentle IntroductionGoogleHowStuffWorks - Learn how Everything Works!IndexIntroduction to SSL

PINES™

HomeApplicationsConfiguration

Administration Console

Layout Management

Device Management

Emulation Console

Goods Movement

Emulation

Service Console

LoggerService

NotificationService

QueryFilterService

Floor Properties

SiteSite

Floor Level1

Zone Properties

ZoneZone 1

Breadth120.0

Length200.0

Reference Pt(20 , 10)

SITE:Site FLOOR: 1

Zone 1

00306090120150180210240270300

20

40

60

80

100

120

140

160

180

200

BackBrowse ZoneCancel

Floor Definition

Zone Definition

One site = Many zones

PERSISTENT

Copyright © 2004-2005, Persistent Systems Private Limited

Applet in.co.persistent.pines.gui.layoutmanagement.ZoneDesign started

Local intranet

59

PINES™

[Home](#)
[Applications](#)
[Configuration](#)

PERSISTENT

Administration Console
[Layout Management](#)
[Device Management](#)

Emulation Console
[Goods Movement Emulation](#)

Service Console
[LoggerService](#)
[NotificationService](#)
[QueryFilterService](#)

☒ **Scale**

X Axis	1 unit = 40mtrs
Y Axis	1 unit = 36mtrs

☒ **Location Properties**

Zone	Zone
Location	L8
Description	Shelf A
X Co-ord	110
Y Co-ord	30
Z Co-ord	0

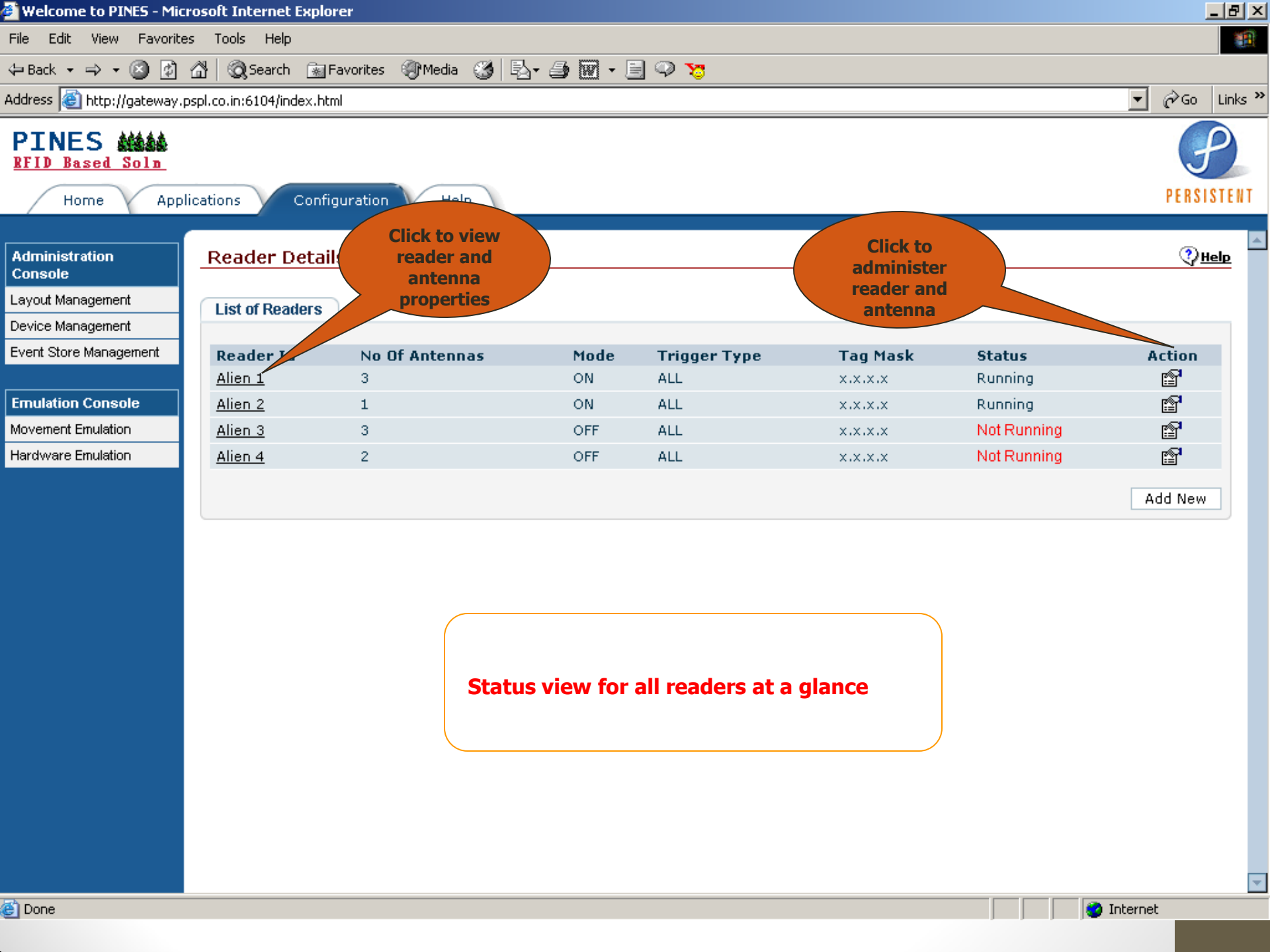
☒ **Zone**

Location Definition

One zone = Many locations

Device Management Framework

Remote Monitoring and Configuration of RF Sensor Network Elements – Readers and Antennas



Reader Detail						
List of Readers						
Reader 1	No Of Antennas	Mode	Trigger Type	Tag Mask	Status	Action
Alien 1	3	ON	ALL	x.x.x.x	Running	
Alien 2	1	ON	ALL	x.x.x.x	Running	
Alien 3	3	OFF	ALL	x.x.x.x	Not Running	
Alien 4	2	OFF	ALL	x.x.x.x	Not Running	

Sophisticated Query Processing

**Stream based Event Store for Incessant,
High Performance Querying**

Application
Query Builder

Query Builder - Event Store

View All

Query Wizard

Filter Builder - Event Store

View All

Filter Wizard

Graphical Dashboards

View All

Dashboard Wizard

Alerts and Notifications

View All

Notification Wizard

Enterprise Data (PML) Manipulation

Data View

Data Manipulation

Query Builder

Help

Tables Query Columns Query Parameters SQL Query Result

Description here

EPC_EVENT X	
Column Name	Type
EPC	String
READER_ID	String
ANTENNA_ID	int
EVENT_TYPE	String
OCCURRENCE	DateTime

SERIAL_ITEM X	
Column Name	Type
EPC	String
OBJ_CLASS_ID	String
DOM_MGR_LOCN_ID	int
DESCRIPTION	String
PRICE	Decimal
MANUFACTURE_DATE	DateTime
EXPIRY_DATE	DateTime
DOM_MGR_ID	String

RF_ANTENNA X	
Column Name	Type
READER_ID	String
ID	int
LOCATION_ID	int
DESCRIPTION	nvarchar
IN_BOUND	smallint
RUN_SIZE	int
BATCH_SIZE	int
OUT_BOUND	smallint
CAN_SINK	smallint

Pick Table Add Query Result

Relations

Table	Column	Table	Column
EPC_EVENT	EPC	=	SERIAL_ITEM EPC
AND RF_ANTENNA	ID	=	EPC_EVENT ANTENNA_ID
AND RF_ANTENNA	READER_ID	=	EPC_EVENT READER_ID

Define Relations

Apply to Query

- Ability to configure queries for continuous execution on event store
- Incorporates querying on PML information
- Programmable querying interfaces
- Provides data filtering abilities

Snapshot of
all Queries**Query Builder - Event Store**

View All

Query Wizard

Filter Builder - Event Store

View All

Filter Wizard

Graphical Dashboards

View All

Dashboard Wizard

Alerts and Notifications

View All

Notification Wizard






















Enterprise Data (PML) Manipulation

Data View

Data Manipulation

Query List

Help

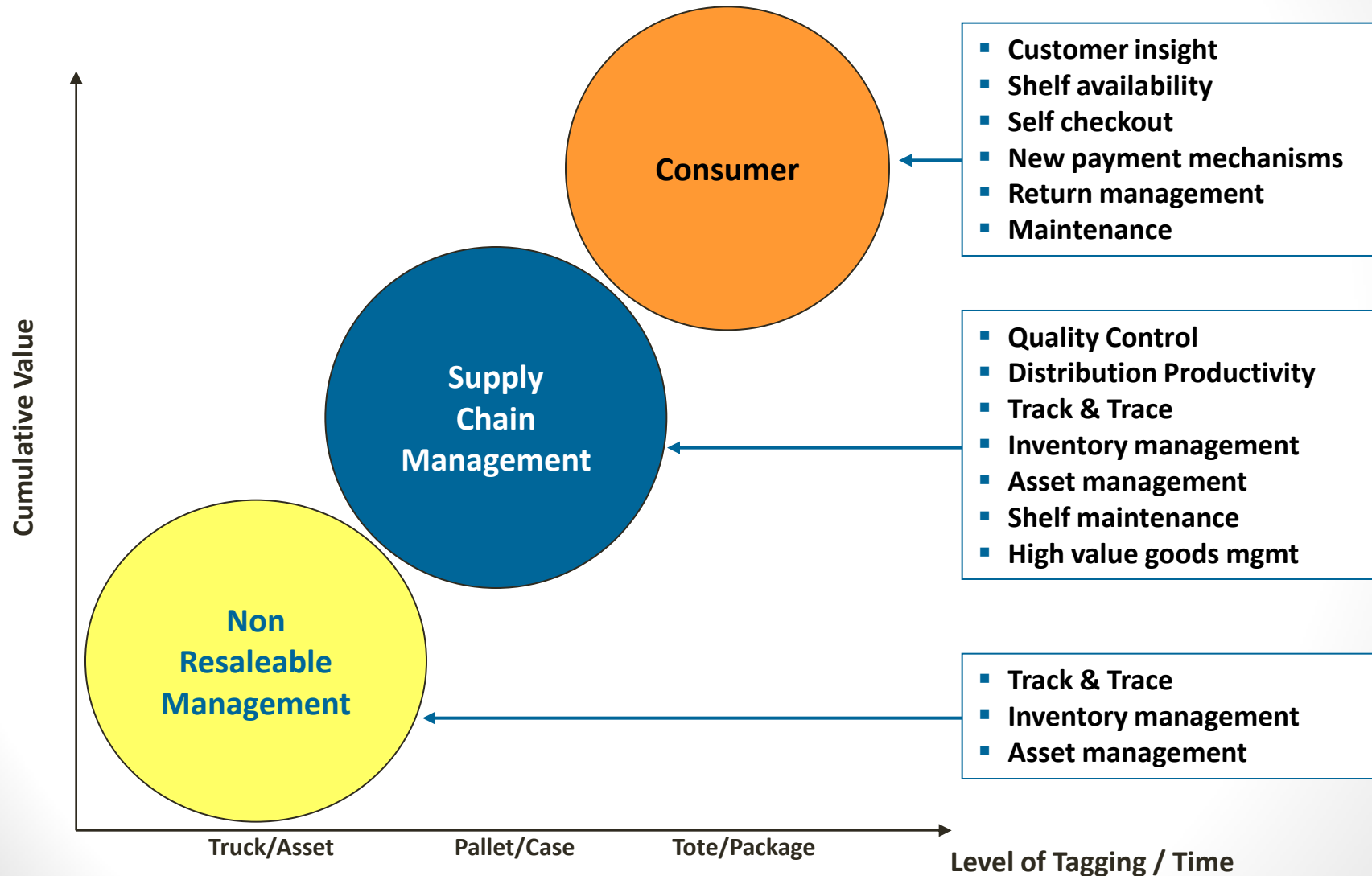
Select	Title	Administration	View
<input type="checkbox"/>	<u>Event Log</u> This Window Shows the complete log	SQL  	SQL
<input type="checkbox"/>	<u>Stock Report - Product wise</u> Show the product wise stock at the warehouse.	SQL  	SQL 
<input type="checkbox"/>	<u>Stock Report - Location wise</u> Show the Productwise - Locationwise stock at the warehouse.	SQL  	SQL 
<input type="checkbox"/>	<u>Non-Moving Stock</u> List all the products which are at the warehouse more than 15 minutes.	SQL  	SQL
<input type="checkbox"/>	<u>Warranty Expiry Tracking</u> List all the products with their remaining days for Expiry.	SQL  	SQL
<input type="checkbox"/>	<u>Warranty Expired Products</u> Show all the expired products in the warehouse.	SQL  	SQL
<input type="checkbox"/>	<u>Process Tracking</u> Show the average time taken by each Processing Unit to process a product.	SQL  	SQL
<input type="checkbox"/>	<u>Stock Received - 30 MINS</u> Show how much stock is arrived in last half Hr for each product.	SQL  	SQL
<input type="checkbox"/>	<u>All Product Types</u> Show all product types.	SQL  	SQL 
Delete	Add New		

- Access configuration panels of specific queries
- View tabular and graphical outputs for all queries

Outline

- Overview of RFID
 - Reader-Tag; Potential applications
- RFID Technology Internals
 - RF communications
 - Reader/Tag protocols
 - Middleware architecture
- RFID Business Aspects
- Security and Privacy
- Conclusion

Business Implications of RFID Tagging

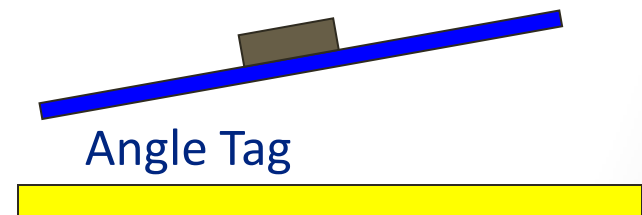
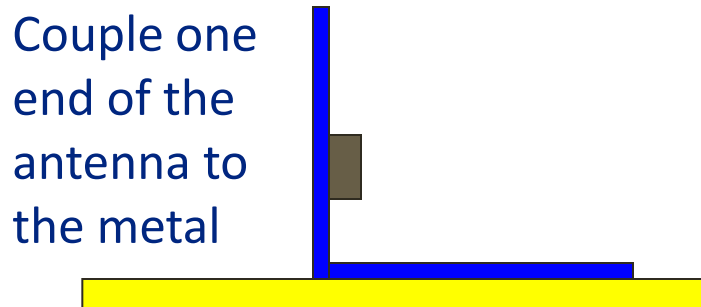


RFID Deployment Challenges

- Manage System costs
 - Choose the right hardware
 - Choose the right integration path
 - Choose the right data infrastructure
- Handle Material matters
 - RF Tagging of produced objects
 - Designing layouts for RF Interrogators
- Tag Identification Scheme Incompatibilities
 - Which standard to follow?
- Operating Frequency Variances
 - Low Frequency or High Frequency or Ultra High Frequency
- Business Process Redesign
 - New processes will be introduced
 - Existing processes will be re-defined
 - Training of HR
- Cost-ROI sharing

Using Tags with Metal

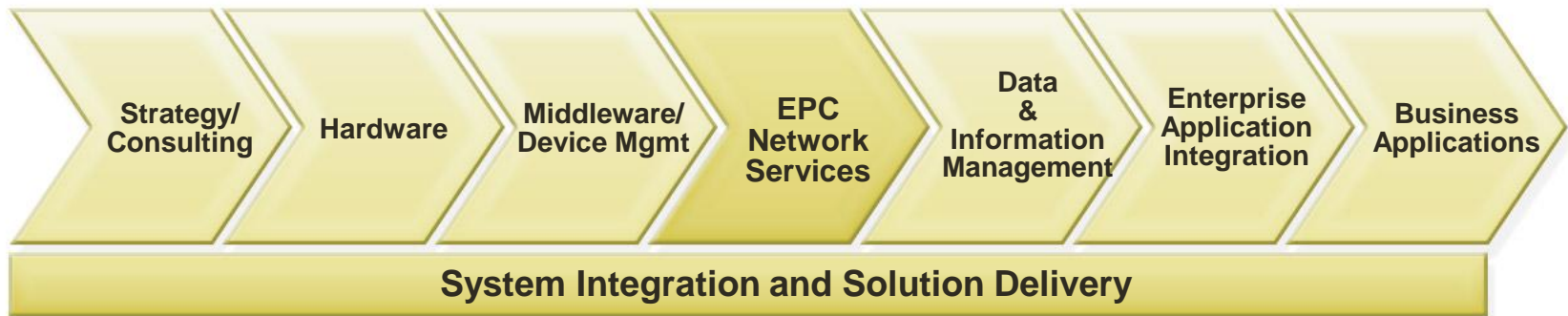
- Tags placed directly against metal will negatively affect readability



Getting Ready for RFID

- Identify business process impacts
 - Inventory control (across the supply chain)
 - Manufacturing assembly
- Determine optimal RFID configuration
 - Where am I going to tag my components/products?
 - Surfaces, metal environment and handling issues
 - Where am I going to place the readers?
 - Moving from the lab environment to the manufacturing or distribution center can be tricky
 - When am I going to assemble the RFID data?
- Integrate with ERP and other systems

RFID Services Value Chain



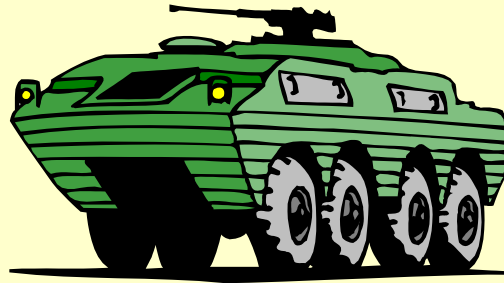
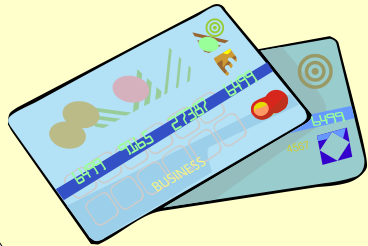
- Business Process Integration
- Solution Framework
- Network Setup
- RF aspects
- Tags
- Readers
- Label Printers
- Event Monitoring
- Data filtering
- Reader coordination
- Policy Management
- Directory Services
- Discovery Services
- Authorization/ Authentication Framework
- Product Catalog and Attribute Management
- Data Synchronization
- ETL Services
- Legacy Application Integration
- Supply Chain Execution
- ERP
- Warehouse Management
- Store Management
- Distribution Management

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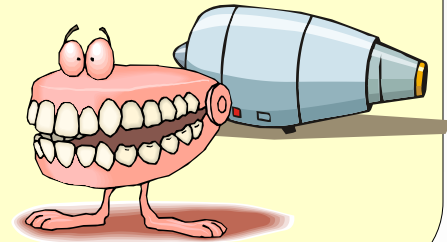
RFID Underpins Essential Infrastructure

PAYMENT DEVICES



MATERIEL

INDUSTRIAL & MEDICAL PARTS



PHYSICAL SECURITY



BORDER CONTROL



FOOD SUPPLY

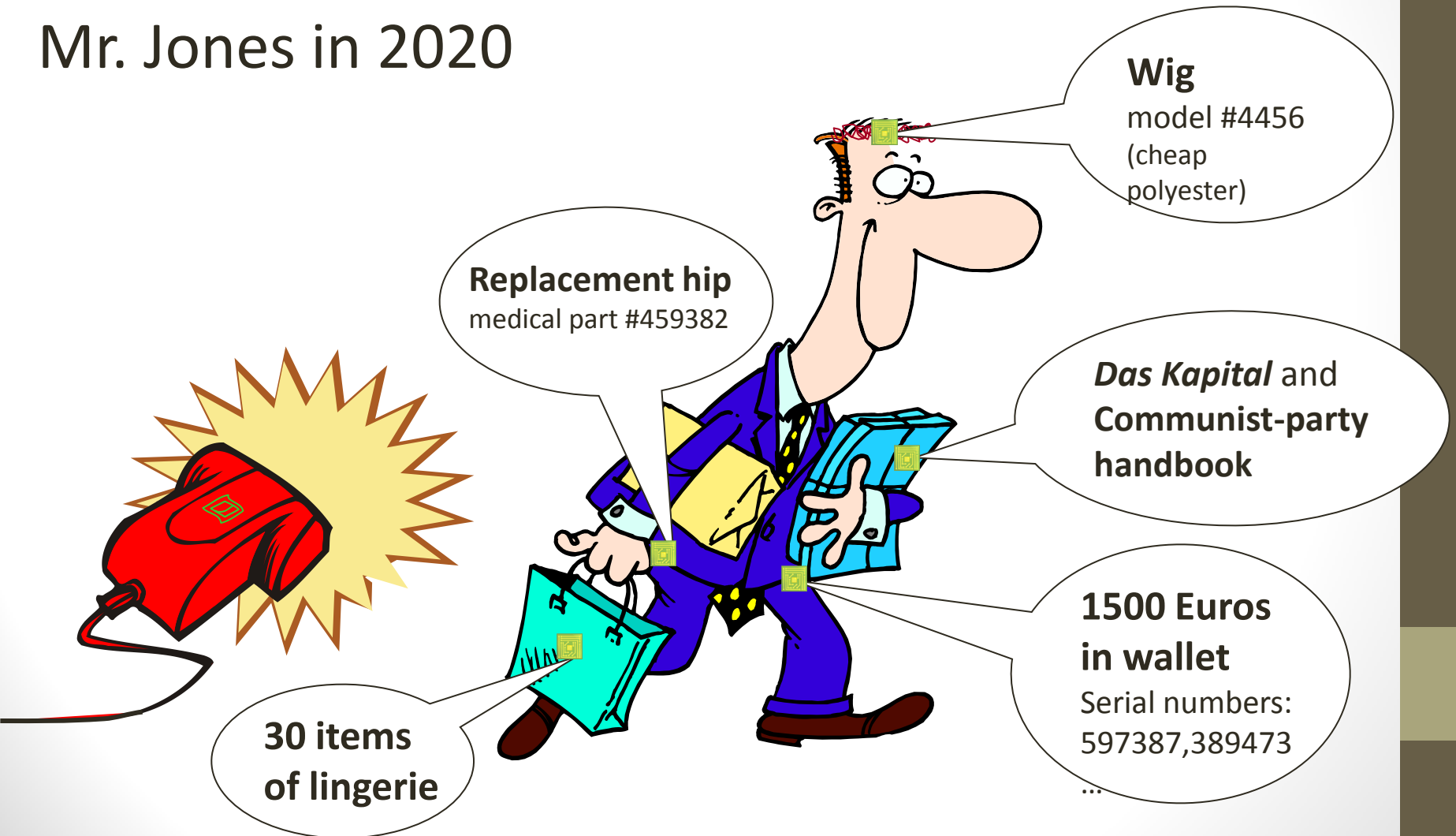
CONSUMER GOODS



The Privacy Problem

Bad readers, good tags

Mr. Jones in 2020



Privacy: The Flip Side of RFID

- Hidden placement of tags
- Unique identifiers for all objects worldwide
- Massive data aggregation
- Unauthorized development of detailed profiles
- Unauthorized third party access to profile data
- Hidden readers

“Just in case you want to know, she’s carrying 700 Euro...”



Content privacy: Protection against unauthorized scanning of data stored on tag

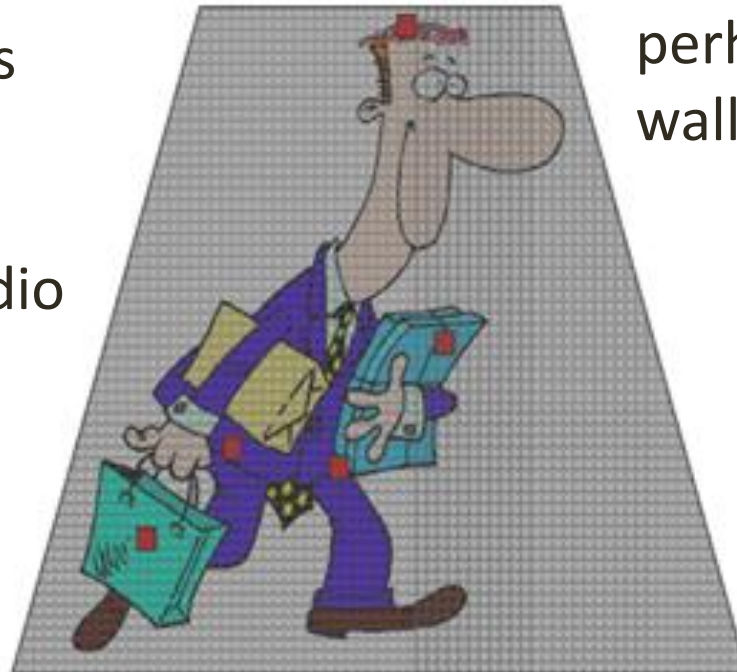
The Capabilities of Basic RFID Tags

- Little memory
 - Static 64-to-128-bit identifier in current ultra-cheap generation (five cents/unit)
 - Hundreds of bits soon
- Little computational power
 - A few thousand gates
 - **No cryptographic functions available**
 - Static keys for read/write permission

Simple Approaches to Consumer Privacy

- Method 1: the Faraday Cage approach

- Place RFID-tags in protective mesh or foil
- Shield from radio signals



Problem: makes locomotion difficult... perhaps useful for wallets

Simple Approaches to Consumer Privacy

- Method 2: the Kill Tag approach

- Kill the tag while leaving the store



Problem:
RFID tags are
much too useful

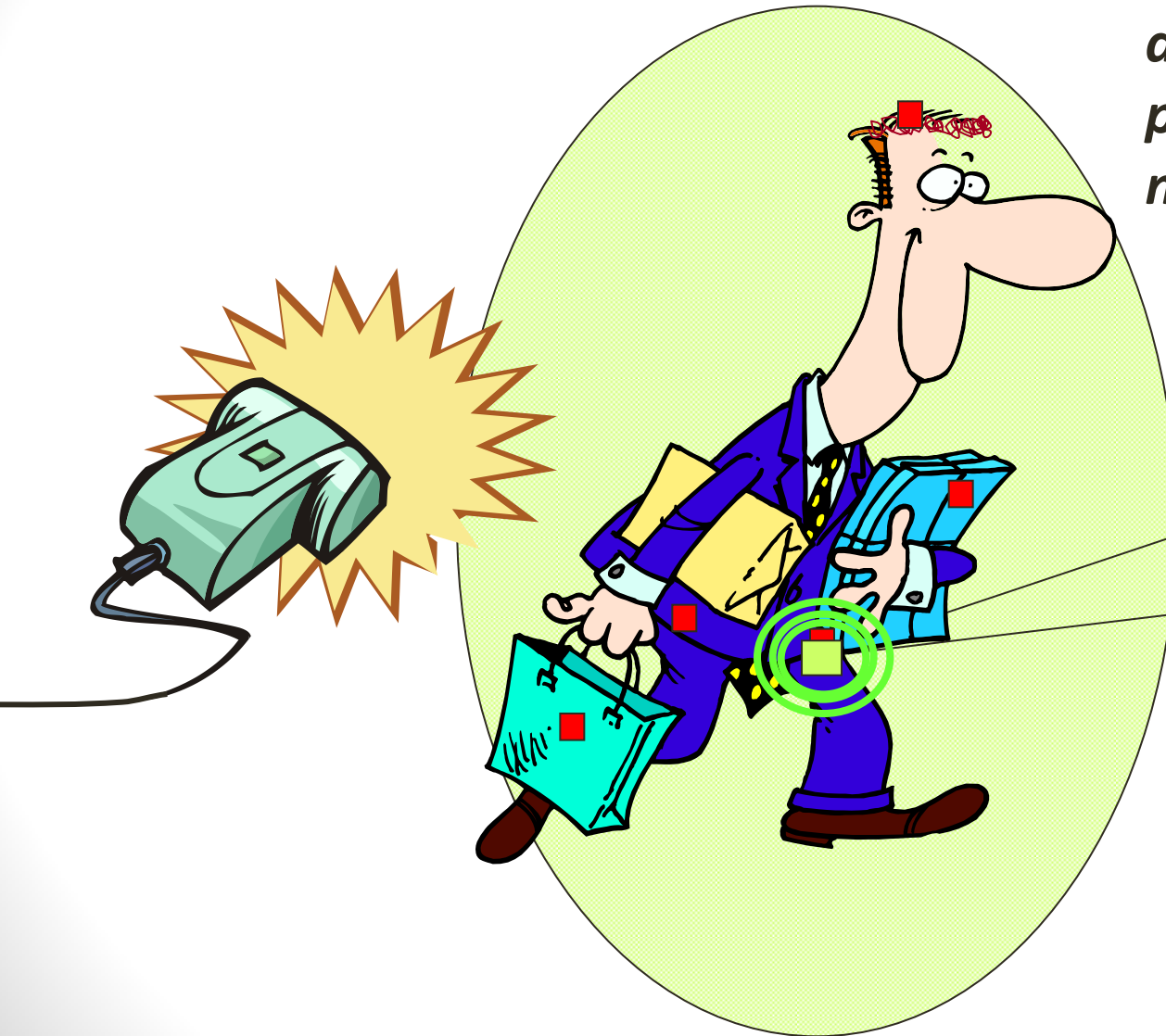
Content Privacy via “Blocker” Tags

The “Blocker” Tag



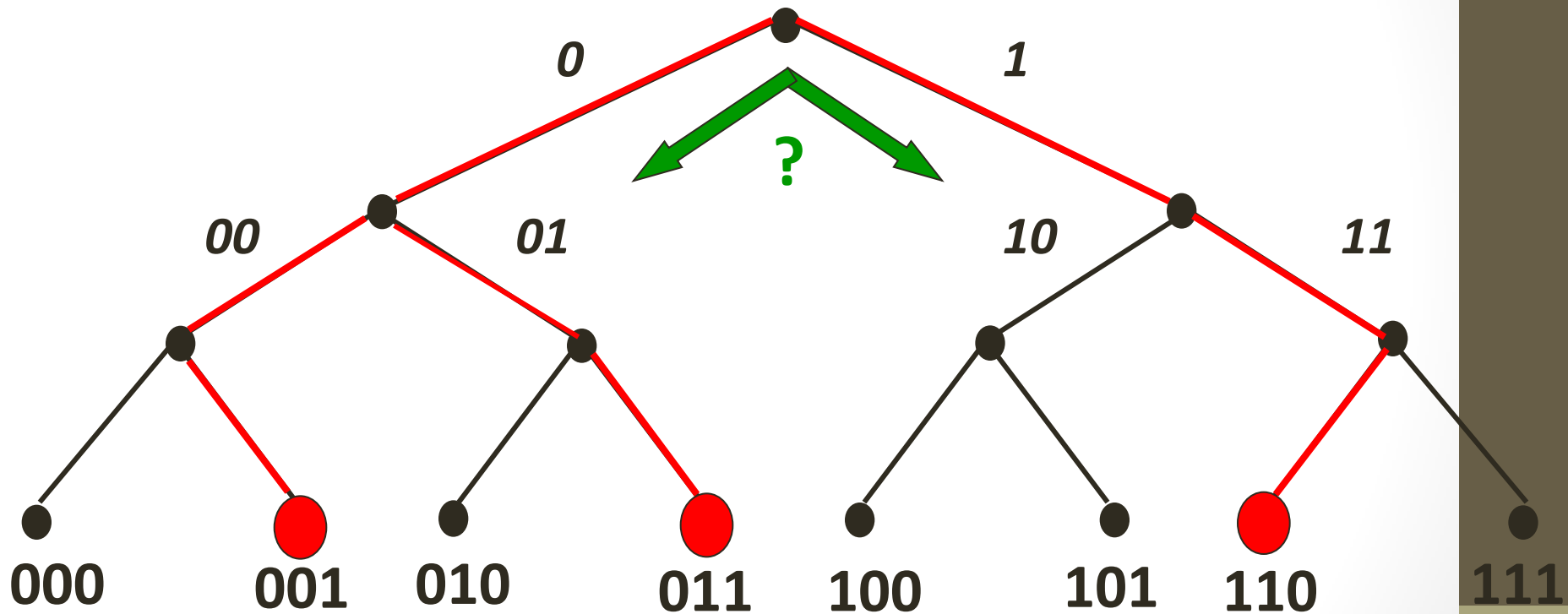
“Blocker” Tag

*Blocker simulates
all (billions of)
possible tag serial
numbers!!*



1,2,3, ..., 2023 pairs
of sneakers and...
1800 books and a
washing machine
and...(reading fails)...

“Tree-walking” Anti-Collision Protocol for RFID Tags



In a Nutshell

- “Tree-walking” protocol for identifying tags recursively asks question:
 - “What is your next bit?”
- Blocker tag always says ***both ‘0’ and ‘1’!***
 - Makes it seem like *all* possible tags are present
 - Reader cannot figure out which tags are actually present
 - Number of possible tags is *huge* (at least a billion billion), so reader stalls

Privateway Supermarkets

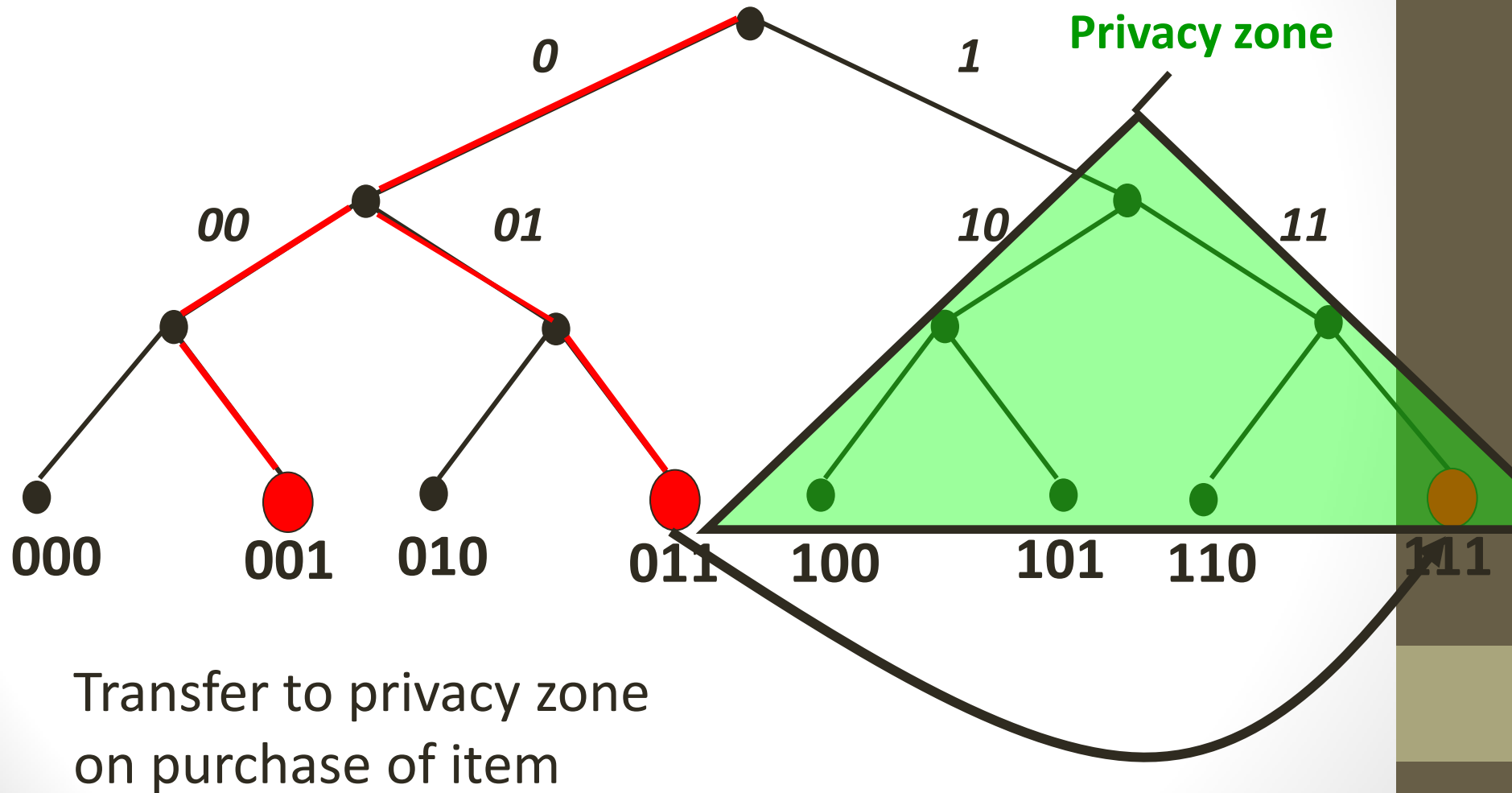


Blocker tag system should protect privacy but still avoid blocking un-purchased items

Consumer Privacy + Commercial Security

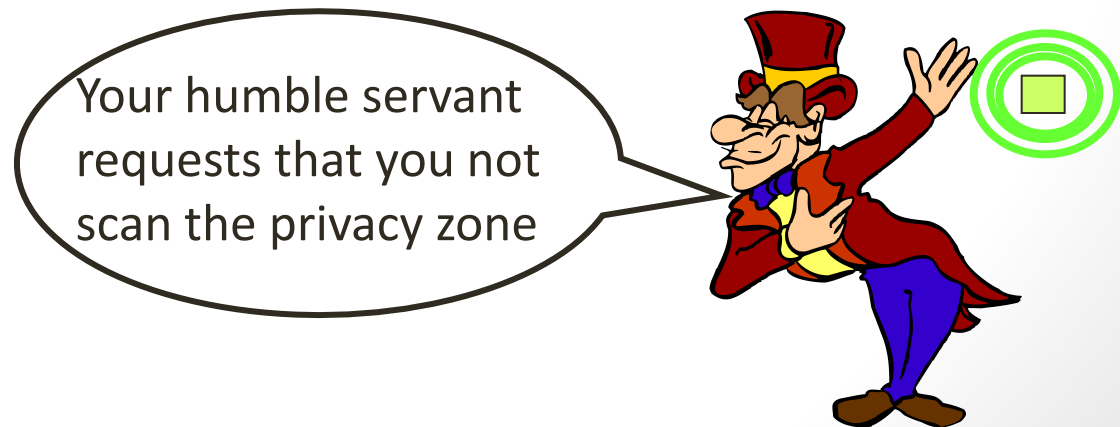
- Blocker tag can be ***selective***:
 - *Privacy zones*: Only block certain ranges of RFID-tag serial numbers
 - *Zone mobility*: Allow shops to move items into privacy zone upon purchase
- Example:
 - Blocker blocks all identifiers with leading '1' bit
 - Items in supermarket carry leading '0' bit
 - On checkout, leading bit is flipped from '0' to '1'
 - PIN required, as for 'kill' operation

Blocking with Privacy Zones



Polite Blocking

- We want reader to scan privacy zone when blocker is not present
 - Aim of blocker is to keep functionality active – when desired by owner
- But if reader attempts to scan when blocker is present, it will stall!
- Polite blocking: Blocker informs reader of its presence



More about Blocker Tags

- Blocker tag can be cheap
 - Essentially just a 'yes' tag and 'no' tag with a little extra logic
 - Can be embedded in shopping bags, etc.
- With multiple privacy zones, sophisticated, e.g., graduated policies are possible

An Example: The R_xA Pharmacy



RFID-Tagged Bottle + “Blocker” Bag



RFID-Tagged Bottle + “Blocker” Bag



“Soft” Blocking

- Blocker tags are special-purpose devices enhanced with a non-compliant protocol variant
- **Idea:** Implement polite blocking only – no hardware blocking
 - A little like P3P...
- External audit possible: Can detect if readers scanning privacy zone (enforce reader respect for soft blockers' preferences)
- **Advantages:**
 - ‘Soft blocker’ tag is an ordinary RFID tag
 - Flexible policy:
 - ‘Opt-in’ now possible
 - e.g., ‘Medical deblocker’ now possible
- Weaker privacy, but can combine with ‘hard’ blocker

Smart Blocking Approach: Personal Simulator or Proxy for RFID

- Nokia mobile-phone RFID kit available in 2004
 - Those phones with NFC could someday get more general-purpose radios...
 - Readers will be compact, available in personal devices
- We might imagine a simulation lifecycle:
 - Mobile phone 'acquires' tag when in proximity
 - Mobile phone deactivates tags or imbues with changing pseudonyms
 - Mobile phone simulates tags to readers, enforcing user privacy policy
 - Mobile phone 'releases' tags when tags about to exit range

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RFID: The Complete Picture

- Technology which today is still more expensive than barcode
- Lost of efforts made around the price of the tag which is the tip of the iceberg
- What else need to be considered when one want to deploy a RFID system?



- Identifying Read Points
- Installation & RF Tuning
- RFID Middleware
- Connectors & Integration
- Process Changes
- Cross Supply-Chain View

Points to Note about RFID

- RFID benefits are due to automation and optimization
- RFID is not a plug & play technology
- “One frequency fits all” is a myth
- Technology is evolving but physics has limitations
- RFID does not solve data inconsistency within and across enterprises
- Management of RFID infrastructure and data has been underestimated

RFID Summary

<h2>Strengths</h2> <ul style="list-style-type: none">➤ Advanced technology➤ Easy to use➤ High memory capacity➤ Small size	<h2>Weaknesses</h2> <ul style="list-style-type: none">➤ Lack of industry and application standards➤ High cost per unit and high RFID system integration costs➤ Weak market understanding of the benefits of RFID technology
<h2>Opportunities</h2> <ul style="list-style-type: none">➤ Could replace the bar code➤ End-user demand for RFID systems is increasing➤ Huge market potential in many businesses	<h2>Threats</h2> <ul style="list-style-type: none">➤ Ethical threats concerning privacy life➤ Highly fragmented competitive environment

Some Links

- <http://www.epcglobalinc.com/>
- <http://www.rfidjournal.com/>
- <http://rfidprivacy.com/>
- <http://www.rfidinc.com/>
- <http://www.buyrfid.com/>