

CS513, Data Structures LAB

Assignment 3

Maximum Marks: 100

Time: 3 Hours

(5 Marks: Indentation, 5 Marks: Commenting Code, 5 Marks: Meaningful variable names)

August 20, 2022

```
struct bstNode{
int key;
int size;
struct bstNode *leftChild;
struct bstNode *leftChild;};
typedef struct bstNode bstNode;
typedef struct bstNode *bstNodePtr;
void createBST(bstNodePtr *root){ *root = NULL;}
bstNodePtr getTreeNode() //Allocate a node dynamically
void displayBST(bstNodePtr root, char *fileName) // Use graphviz to display tree graphically
5 points—bstNodePtr bstSearch(bstNodePtr root, int data) - O(h)// returns the pointer of the node having key value equal to data (successful search) or returns NULL
10 points—int bstInsert(bstNodePtr *root, int data) - O(h)
40 points—int bstDelete(bstNodePtr *root, int data) - O(h)
30 points—bstNodePtr kthElement(bstNodePtr *root, int k) - O(h)// returns the pointer of the node having the k-th largest key value or returns NULL
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