

МІНІСТЕРСТВО ОСВІТИ І НАУКИ УКРАЇНИ
Національний аерокосмічний університет ім. М.Є. Жуковського
“Харківський авіаційний інститут”

Кафедра комп’ютерних систем та мереж

Лабораторна робота № 5

“Разработка и исследование программы построения графиков”

По дисциплине “Технологии программирования”

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Задание:

Разработать программу для построения на форме:

- * гистограммы (столбиковой вертикальной и горизонтальной диаграмм);
- * круговой диаграммы.

Диаграммы нарисовать с помощью примитивов в соответствии с вариантом для N значений (N=1..15).

Проект должен содержать три формы:

- * 1-я форма – для задания и редактирования значений и параметров диаграммы и выбора вида диаграммы,
- * 2-я форма – для визуализации диаграммы (в работающем приложении 2-я форма должна быть развернута на весь экран),
- * 3-я форма – для сведений об авторе проекта (модальная форма, которая может вызываться из первых двух форм).

Разработать модульные тесты (unit-тесты) для методов класса.

UML диаграмма вариантов использования проекта приведена на рисунке 1.

Вариант 20

| | |
|----|----------------|
| 20 | По возрастанию |
|----|----------------|

| | |
|----|----------------|
| 20 | Горизонтальная |
|----|----------------|

Текст программы**Form.cs**

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
```

```

namespace Lab2._2._5
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();

            public Diagrama diagrama = new Diagrama();//Instance of Graph window

            private void button3_Click(object sender, EventArgs e)//Show about autor
            {
                About about = new About();
                about.ShowDialog();
            }

            private void button2_Click(object sender, EventArgs e)//Show Graphs
            {
                diagrama.Refresh();
                diagrama.Show();
                diagrama.Focus();
            }

            private void numericUpDown2_ValueChanged(object sender, EventArgs e)//
            Check min
            {
                if (numericUpDown2.Value > numericUpDown3.Value)
                {
                    MessageBox.Show("This number can be higher than Max!");
                    numericUpDown2.Value = numericUpDown3.Value - 1;
                }
                else
                {
                    if (numericUpDown3.Value == 0 || numericUpDown3.Value <=
                    numericUpDown2.Value)
                    {
                        numericUpDown3.Value = numericUpDown2.Value + 1;
                    }
                }
            }

            private void numericUpDown3_ValueChanged(object sender, EventArgs e)//
            Check max
            {

```

```

        if (numericUpDown3.Value <= numericUpDown2.Value)
        {
            MessageBox.Show("This number can be less than Min!");
            numericUpDown3.Value = numericUpDown2.Value + 1;
        }
    }
}

```

private void button1_Click(object sender, EventArgs e)//Generate random numbers according to the type of graph.

```

{
    Metodos.GenerarArrayNumeros((int)numericUpDown1.Value,
(int)numericUpDown3.Value, (int)numericUpDown2.Value);
    FillData();
    button2.Enabled = true;
    button4.Enabled = true;
}

```

public void FillData()//Fill the values into the dataview

```

{
    dataGridView1.Rows.Clear();
    dataGridView1.Columns.Clear();
    switch (Metodos.diagrama)
    {
        case 0:
        case 1:
        case 2:
            dataGridView1.Columns.Add("Значение", "Значение");
            for (int c = 0; c < (int)numericUpDown1.Value; c++)
            {
                dataGridView1.Rows.Add();
                dataGridView1.Rows[c].Cells[0].Value =
Metodos._arrayNumbers012[c];
            }
            break;
        case 3:
            dataGridView1.Columns.Add("Значение Graph 1", "Значение Graph
1");
            dataGridView1.Columns.Add("Значение Graph 2", "Значение Graph
2");
            for (int c = 0; c < (int)numericUpDown1.Value; c++)
            {
                dataGridView1.Rows.Add();
                dataGridView1.Rows[c].Cells[0].Value =
Metodos._arrayNumbers3[c, 0];
            }
        }
    }
}

```

```

        dataGridView1.Rows[c].Cells[1].Value =
Metodos._arrayNumbers3[c, 1];
    }
    break;
case 4:
    dataGridView1.Columns.Add("Значение Graph 1 - serie 1",
"Значение Graph 1 - serie 1");
    dataGridView1.Columns.Add("Значение Graph 1 - serie 2",
"Значение Graph 1 - serie 2");
    dataGridView1.Columns.Add("Значение Graph 2 - serie 1",
"Значение Graph 2 - serie 1");
    dataGridView1.Columns.Add("Значение Graph 2 - serie 2",
"Значение Graph 2 - serie 2");
    for (int c = 0; c < (int)numericUpDown1.Value; c++)
    {
        dataGridView1.Rows.Add();
        dataGridView1.Rows[c].Cells[0].Value =
Metodos._arrayNumbers4[c, 0];
        dataGridView1.Rows[c].Cells[1].Value =
Metodos._arrayNumbers4[c, 1];
        dataGridView1.Rows[c].Cells[2].Value =
Metodos._arrayNumbers4[c, 2];
        dataGridView1.Rows[c].Cells[3].Value =
Metodos._arrayNumbers4[c, 3];
    }
    break;
}
}

```

```

private void Form1_Load(object sender, EventArgs e)//Load the necessary
values when the program start
{
    dataGridView1.AutoSizeColumnsMode =
DataGridViewAutoSizeColumnsMode.Fill;
    dataGridView1.Rows.Clear();
    Metodos.color = Color.Black;
    comboBox1.SelectedIndex = 2;
    button5.ForeColor = Color.Black;
    Metodos.diagrama = 2;
}

```

```

private void checkBox1_CheckedChanged(object sender, EventArgs
e)//Select the color for the graph
{

```

```

    }

    private void button4_Click(object sender, EventArgs e)//Button to sort
    {
        try
        {
            Metodos.Sort();
            FillData();
        }
        catch { MessageBox.Show("Error while sorting the array, try to generate again!"); return; }
    }

    private void comboBox1_SelectedIndexChanged(object sender, EventArgs e)//Select the graph type
    {
        Metodos.diagrama = comboBox1.SelectedIndex;
        button1_Click(sender,e);//Call to the generate numbers button
    }

    private void button5_Click(object sender, EventArgs e)//Select the color for the graph
    {
        if (colorDialog1.ShowDialog() == DialogResult.OK)
        {
            button5.ForeColor = colorDialog1.Color;Metodos.color = colorDialog1.Color;
        }
    }

    private void numericUpDown1_ValueChanged(object sender, EventArgs e)
    {
        button1_Click(sender, e);
    }
}

```

About.cs

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;

```

```

using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Lab2._2._5
{
    public partial class About : Form
    {
        public About()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            this.Close();
        }
    }
}

```

Diagrama.cs

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Drawing.Drawing2D;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using System.Windows.Forms.DataVisualization.Charting;

namespace Lab2._2._5
{
    public partial class Diagrama : Form
    {
        public Diagrama()
        {
            InitializeComponent();
        }
    }
}

```

```

private void Diagrama_Load(object sender, EventArgs e)
{
    if (Metodos.diagrama==0||Metodos.diagrama==1)
    {
        FillArrayPrimitive();
    }
}

private Panel panel=new Panel();//Graph
private Panel title=new Panel();//Title
private string m_name="";//Title for the primitives
public Graphics gr;//Graphs primitives
private Metodos.Item[] arr;//Array with values of the primitive chart

    private void Gtitle(object sender, System.Windows.Forms.PaintEventArgs
e)//Draw tittle 0-1
    {
        Graphics gtitle = e.Graphics;
        gtitle.SmoothingMode = SmoothingMode.HighQuality;
        Font font = new Font("Times New Roman", 15f);
        SizeF sizeF = gtitle.MeasureString(m_name, font);
        gtitle.DrawString(m_name, font, Brushes.Blue, title.Location.X,
title.Location.Y);
    }

    private void Ggraphs(object sender, System.Windows.Forms.PaintEventArgs
e)//Draw Graphs
    {
        FillArrayPrimitive();
        gr = e.Graphics;
        switch (Metodos.diagrama)
        {
            case 0:
                Description(true);
                Circle();
                break;
            case 1:
                Description(false);
                HorizontalScale();
                BuildHorizontalChart();
                break;
        }
    }
}

```



```

public void FillArrayPrimitive()//Fill the array with primitive chart
{
    arr = new Metodos.Item[Metodos._arrayNumbers012.Length];
    for (int i = 0; i < arr.Length; i++)
    {
        arr[i].value = Metodos._arrayNumbers012[i];
        arr[i].color = Metodos.GetColor(i);
        arr[i].name = "Val ";
        arr[i].name += (i + 1).ToString() + " = " +
Metodos._arrayNumbers012[i].ToString();
    }
}

private void Diagrama_Activated(object sender, EventArgs e)//Draw with
chart or primitive
{
    chart1.BackGradientStyle = GradientStyle.DiagonalLeft;
    switch (Metodos.diagrama)
    {
        case 0:

            //FillArrayPrimitive();
            this.Refresh();

            chart1.Visible = false;
            label1.Visible = false;

            //Draw the круговая
            panel.Dock = DockStyle.Fill;
            panel.BackColor = Color.LightGray;
            panel.Paint += new PaintEventHandler(this.Ggraphs);
            tableLayoutPanel1.Controls.Add(panel,0,0);

            //Write the tittle
            m_name = "круговая - примитивов Visual C#";
            title.Dock = DockStyle.Fill;
            title.BackColor = Color.LightGray;
            title.Paint += new PaintEventHandler(this.Gtitle);
            tableLayoutPanel2.Controls.Add(title, 0, 0);
            break;
        case 1:
            //FillArrayPrimitive();
            this.Refresh();
            chart1.Visible = false;

```

```

label1.Visible = false;

//Draw the линейная BAR
panel.Dock = DockStyle.Fill;
panel.BackColor = Color.LightGray;
panel.Paint += new PaintEventHandler(this.Ggraphs);
tableLayoutPanel1.Controls.Add(panel, 0, 0);

//Write the tittle
m_name = "линейная - примитивов Visual C#";
title.Dock = DockStyle.Fill;
title.BackColor = Color.LightGray;
title.Paint += new PaintEventHandler(this.Gtitle);
tableLayoutPanel2.Controls.Add(title, 0, 0);
break;
case 2:
    if (tableLayoutPanel1.Controls.Count==3)
    {
        tableLayoutPanel1.Controls.Remove(panel);
        tableLayoutPanel2.Controls.Remove(title);
    }
    chart1.Visible = true;
    label1.Visible = true;
    chart1.ChartAreas.Clear();
    chart1.ChartAreas.Add("Горизонтальная линейная - TChart");
    chart1.ChartAreas[0].AxisX.Title = "Ось X";
    chart1.ChartAreas[0].AxisY.Title = "Ось Y";
    chart1.Series.Clear();
    chart1.Series.Add("Горизонтальная линейная - TChart");
    chart1.Series[0].ChartType = SeriesChartType.Bar;
    label1.Text = "Горизонтальная линейная - TChart";
    chart1.Series[0].Color = Metodos.color;
    foreach (var t in Metodos._arrayNumbers012)
        chart1.Series[0].Points.Add(t);
    break;
case 3:
    if (tableLayoutPanel1.Controls.Count == 3)
    {
        tableLayoutPanel1.Controls.Remove(panel);
        tableLayoutPanel2.Controls.Remove(title);
    }
    chart1.Visible = true;
    label1.Visible = true;
    chart1.ChartAreas.Clear();
    chart1.ChartAreas.Add("2 горизонтальная линейная - TChart");

```

```

chart1.ChartAreas[0].AxisX.Title = "Ось X";
chart1.ChartAreas[0].AxisY.Title = "Ось Y";
chart1.Series.Clear();
chart1.Series.Add("1 горизонтальная линейная - TChart");
chart1.Series.Add("2 горизонтальная линейная - TChart");
chart1.Series[0].ChartType= SeriesChartType.Bar;
chart1.Series[0].Color = Metodos.color;
chart1.Series[1].ChartType = SeriesChartType.Bar;
label1.Text = "2 горизонтальная линейная - TChart";
for (int c=0;c<Metodos._arrayNumbers3.GetLength(0);c++)
{
    chart1.Series[0].Points.Add(Metodos._arrayNumbers3[c,0]);
    chart1.Series[1].Points.Add(Metodos._arrayNumbers3[c,1]);
}
break;
case 4:
    if (tableLayoutPanel1.Controls.Count == 3)
    {
        tableLayoutPanel1.Controls.Remove(panel);
        tableLayoutPanel2.Controls.Remove(title);
    }
    chart1.Visible = true;
    label1.Visible = true;
    chart1.ChartAreas.Clear();
    chart1.Series.Clear();
    chart1.ChartAreas.Add("Chart_Area_1");
    chart1.ChartAreas.Add("Chart_Area_2");
    chart1.ChartAreas[0].AxisX.Title = "Ось X";
    chart1.ChartAreas[0].AxisY.Title = "Ось Y";
    chart1.ChartAreas[1].AxisX.Title = "Ось X";
    chart1.ChartAreas[1].AxisY.Title = "Ось Y";

    chart1.Series.Add("1 горизонтальная линейная - 1 TChart");
chart1.Series[0].ChartType = SeriesChartType.Bar; chart1.Series[0].ChartArea =
"Chart_Area_1";
    chart1.Series.Add("2 горизонтальная линейная - 1 TChart");
chart1.Series[1].ChartType = SeriesChartType.Bar; chart1.Series[1].ChartArea =
"Chart_Area_1";
    chart1.Series.Add("1 горизонтальная линейная - 2 TChart");
chart1.Series[2].ChartType = SeriesChartType.Bar; chart1.Series[2].ChartArea =
"Chart_Area_2";
    chart1.Series.Add("2 горизонтальная линейная - 2 TChart");
chart1.Series[3].ChartType = SeriesChartType.Bar; chart1.Series[3].ChartArea =
"Chart_Area_2";

```

```

        for (int i=0;i<Metodos._arrayNumbers4.GetLength(0);i++)
        {
            chart1.Series[0].Points.Add(Metodos._arrayNumbers4[i, 0]);
            chart1.Series[1].Points.Add(Metodos._arrayNumbers4[i, 1]);
            chart1.Series[2].Points.Add(Metodos._arrayNumbers4[i, 2]);
            chart1.Series[3].Points.Add(Metodos._arrayNumbers4[i, 3]);
        }

        label1.Text = "2 горизонтальная линейная и две графы - TChart";
        break;
    }
}

private void button1_Click(object sender, EventArgs e)
{
    this.Visible = false;
}

private void HorizontalScale()//Draw scale for the horizontal bars
{
    int max = Metodos.MaxVal();
    Pen pen = new Pen(Color.Black, 2);
    float y = 60;
    float x1 = 20, x2 = panel.Width - 200;
    gr.DrawLine(pen, new PointF(x1, y), new PointF(x2, y));
    float interval = (x2 - x1) / 10;
    Font font = new Font("Arial", 12);
    SolidBrush brush = new SolidBrush(Color.Black);
    for (int i = 0; i < 11; i++)
    {
        float tmpX = x2 - i * interval;
        gr.DrawLine(pen, new PointF(tmpX, y - 5), new PointF(tmpX, y + 5));
        string str = ((double)(max * (10 - i)) / 10).ToString();
        gr.DrawString(str, font, brush, new PointF(tmpX - 10, 37));
    }
}

private void BuildHorizontalChart()//Draw horizontal bars
{
    int startY = 70;
    int finishY = panel.Height - 20;
    int addY = (finishY - startY) / (int)Metodos._arrayNumbers012.Length;
    int leftX = 20;
    int rightX = panel.Width - 200;
    int maxW = (rightX - leftX);
    int curH = addY * 3 / 4;

```

```

int curW;
Pen pen = new Pen(Color.Black, 3);
for (int i = 0; i < Metodos._arrayNumbers012.Length; i++)
{
    curW = maxW * arr[i].value / Metodos.MaxVal();
    Rectangle rect = new Rectangle(new Point(leftX, startY + i * addY),
        new Size(curW, curH));
    gr.FillRectangle(new SolidBrush(arr[i].color), rect);
    gr.DrawRectangle(pen, rect);
}
gr.DrawLine(pen, new Point(leftX, startY), new Point(leftX, finishY -
addY));
}
private void Circle()//Draw Pie diagram
{
    Pen pen = new Pen(Color.Red, 1);
    int y = 100;
    int a = panel.Height - 50 - y;
    int x = (panel.Width - a) / 2 - 100;
    Point pt = new Point(x, y);
    Size sz = new Size(a, a);
    Rectangle rect = new Rectangle(pt, sz);
    float curAngle = 0;
    for (int i = 0; i < Metodos._arrayNumbers012.Length; i++)
    {
        float swAngle = 360.0F * arr[i].value / Metodos.SumTotal();
        gr.FillPie(new SolidBrush(arr[i].color), rect, curAngle, swAngle);
        gr.DrawPie(pen, rect, curAngle, swAngle);
        curAngle += swAngle;
    }
}
public void Description(bool isRound)//Show the description of graphs
{

    int x = Width - 175;
    int curY = 50;
    Pen pen = new Pen(Color.Black, 1);
    Font font = new Font("Times New Roman", 12);
    string str;
    for (int i = 0; i < Metodos._arrayNumbers012.Length; i++)
    {
        Rectangle rect = new Rectangle(x, curY, 10, 10);
        SolidBrush brush = new SolidBrush(arr[i].color);
        gr.FillRectangle(brush, rect);
        gr.DrawRectangle(pen, rect);
    }
}

```

```

        str = arr[i].name;
        float perCent = 0;
        if (isRound)
        {
            perCent = (arr[i].value * 360) / Metodos.SumTotal();
            if (perCent == 0)
                perCent = 1;
            str += "(" + perCent.ToString() + "°";

        }
        gr.DrawString(str, font, brush, new PointF(x + 20, curY - 4));
        curY += 40;
    }
}

private void Diagrama_Resize(object sender, EventArgs e)//Re draw
{
    this.Refresh();
}

private void Diagrama_Enter(object sender, EventArgs e)
{
    if (Metodos.diagrama == 0 || Metodos.diagrama == 1)
    {
        FillArrayPrimitive();
    }
}

private void Diagrama_Paint(object sender, PaintEventArgs e)
{
    if (Metodos.diagrama == 0 || Metodos.diagrama == 1)
    {
        FillArrayPrimitive();
    }
}

private void Diagrama_VisibleChanged(object sender, EventArgs e)
{
    if (Metodos.diagrama == 0 || Metodos.diagrama == 1)
    {
        FillArrayPrimitive();
    }
}
}
}

```

Metodos.cs

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Drawing;

namespace Lab2._2._5
{
    public class Metodos
    {
        public static float[] gradosN;//Unit test grades
        public static float[] pixelbars;//Unit test pixels
        public static int [] _arrayNumbers012;//Array to 0,1,2 graph one-dimensional
        public static int[,] _arrayNumbers3;//Array to 3 graph two-dimensional
        public static int[,] _arrayNumbers4;//Array to 4 graph 4-dimensional
        public static int diagrama = 0;//Type of the graph
        public static Color color;//Color for the graphs
        public struct Item//The structure that stores the properties of the chart element
        {
            public int value;
            public Color color;
            public string name;
        }
        public static Color GetColor(int n)//Get color to chart
        {
            switch (n)
            {
                case 0: return Color.DarkRed;
                case 1: return Color.Green;
                case 2: return Color.Blue;
                case 3: return Color.Orange;
                case 4: return Color.Cyan;
                case 5: return Color.Magenta;
                case 6: return color;
                case 7: return Color.Thistle;
                case 8: return Color.SteelBlue;
                case 9: return Color.DarkKhaki;
                case 10: return Color.DarkRed;
                case 11: return Color.Yellow;
                case 12: return Color.Purple;
                case 13: return Color.DarkBlue;
            }
        }
    }
}

```

```

        case 14: return Color.Red;
    }
    return color;
}
public static void Sort()//Sort the array according the graph to show
{
    switch (diagrama)
    {
        case 0:
        case 1:
        case 2:
            for (int i=0;i<_arrayNumbers012.Length-1;i++)
            {
                for (int j=i+1;j>0;j--)
                {
                    if (_arrayNumbers012[j-1]>_arrayNumbers012[j])
                    {
                        int temp = _arrayNumbers012[j - 1];
                        _arrayNumbers012[j - 1] = _arrayNumbers012[j];
                        _arrayNumbers012[j] = temp;
                    }
                }
            }
            break;
        case 3:
            for (int i = 0; i < _arrayNumbers3.GetLength(0) - 1; i++)
            {
                for (int j = i + 1; j > 0; j--)
                {
                    if (_arrayNumbers3[j - 1,0] > _arrayNumbers3[j,0])
                    {
                        int temp = _arrayNumbers3[j - 1,0];
                        _arrayNumbers3[j - 1,0] = _arrayNumbers3[j,0];
                        _arrayNumbers3[j,0] = temp;
                    }
                    if (_arrayNumbers3[j - 1, 1] > _arrayNumbers3[j, 1])
                    {
                        int temp = _arrayNumbers3[j - 1, 1];
                        _arrayNumbers3[j - 1, 1] = _arrayNumbers3[j, 1];
                        _arrayNumbers3[j, 1] = temp;
                    }
                }
            }
            break;
        case 4:

```



```

for (int i = 0; i < _arrayNumbers4.GetLength(0) - 1; i++)
{
    for (int j = i + 1; j > 0; j--)
    {
        if (_arrayNumbers4[j - 1, 0] > _arrayNumbers4[j, 0])
        {
            int temp = _arrayNumbers4[j - 1, 0];
            _arrayNumbers4[j - 1, 0] = _arrayNumbers4[j, 0];
            _arrayNumbers4[j, 0] = temp;
        }
        if (_arrayNumbers4[j - 1, 1] > _arrayNumbers4[j, 1])
        {
            int temp = _arrayNumbers4[j - 1, 1];
            _arrayNumbers4[j - 1, 1] = _arrayNumbers4[j, 1];
            _arrayNumbers4[j, 1] = temp;
        }
        if (_arrayNumbers4[j - 1, 2] > _arrayNumbers4[j, 2])
        {
            int temp = _arrayNumbers4[j - 1, 2];
            _arrayNumbers4[j - 1, 2] = _arrayNumbers4[j, 2];
            _arrayNumbers4[j, 2] = temp;
        }
        if (_arrayNumbers4[j - 1, 3] > _arrayNumbers4[j, 3])
        {
            int temp = _arrayNumbers4[j - 1, 3];
            _arrayNumbers4[j - 1, 3] = _arrayNumbers4[j, 3];
            _arrayNumbers4[j, 3] = temp;
        }
    }
    break;
}

public static void GenerarArrayNumeros(int _n, int max, int min)//Fill array
according the graph
{
    if (diagrama==0|| diagrama == 1|| diagrama == 2)
    {
        _arrayNumbers012 = new int[_n];
        Random rm = new Random();
        for (int c = 0; c < _n; c++)
        {
            _arrayNumbers012[c] = rm.Next(min, max);
        }
    }
}

```

```

else if (diagrama==3)
{
    _arrayNumbers3 = new int[_n,2];
    Random rm = new Random();
    for (int c = 0; c < _n; c++)
    {
        _arrayNumbers3[c, 0] = rm.Next(min, max);
        _arrayNumbers3[c, 1] = rm.Next(min, max);
    }
}
else
{
    _arrayNumbers4 = new int[_n, 4];
    Random rm = new Random();
    for (int c = 0; c < _n; c++)
    {
        _arrayNumbers4[c, 0] = rm.Next(min, max);
        _arrayNumbers4[c, 1] = rm.Next(min, max);
        _arrayNumbers4[c, 2] = rm.Next(min, max);
        _arrayNumbers4[c, 3] = rm.Next(min, max);
    }
}
}
public static void UnitTestPie()//Logic Pie
{
    gradosN = new float[_arrayNumbers012.Length];
    for (int i = 0; i < Metodos._arrayNumbers012.Length; i++)
    {
        gradosN[i] = (360 * _arrayNumbers012[i]) / SumTotal();
    }
}
public static void UnitTestBar()//Logit Bars
{
    int x = 691, y = 404;
    int startY = 70;
    int finishY = y - 20;
    int addY = (finishY - startY) / (int)Metodos._arrayNumbers012.Length;
    int leftX = 20;
    int rightX = x - 200;
    int maxW = (rightX - leftX);
    int curH = addY * 3 / 4;
    int curW;
    pixelbars = new float[_arrayNumbers012.Length];
    for (int i=0;i<_arrayNumbers012.Length;i++)
    {

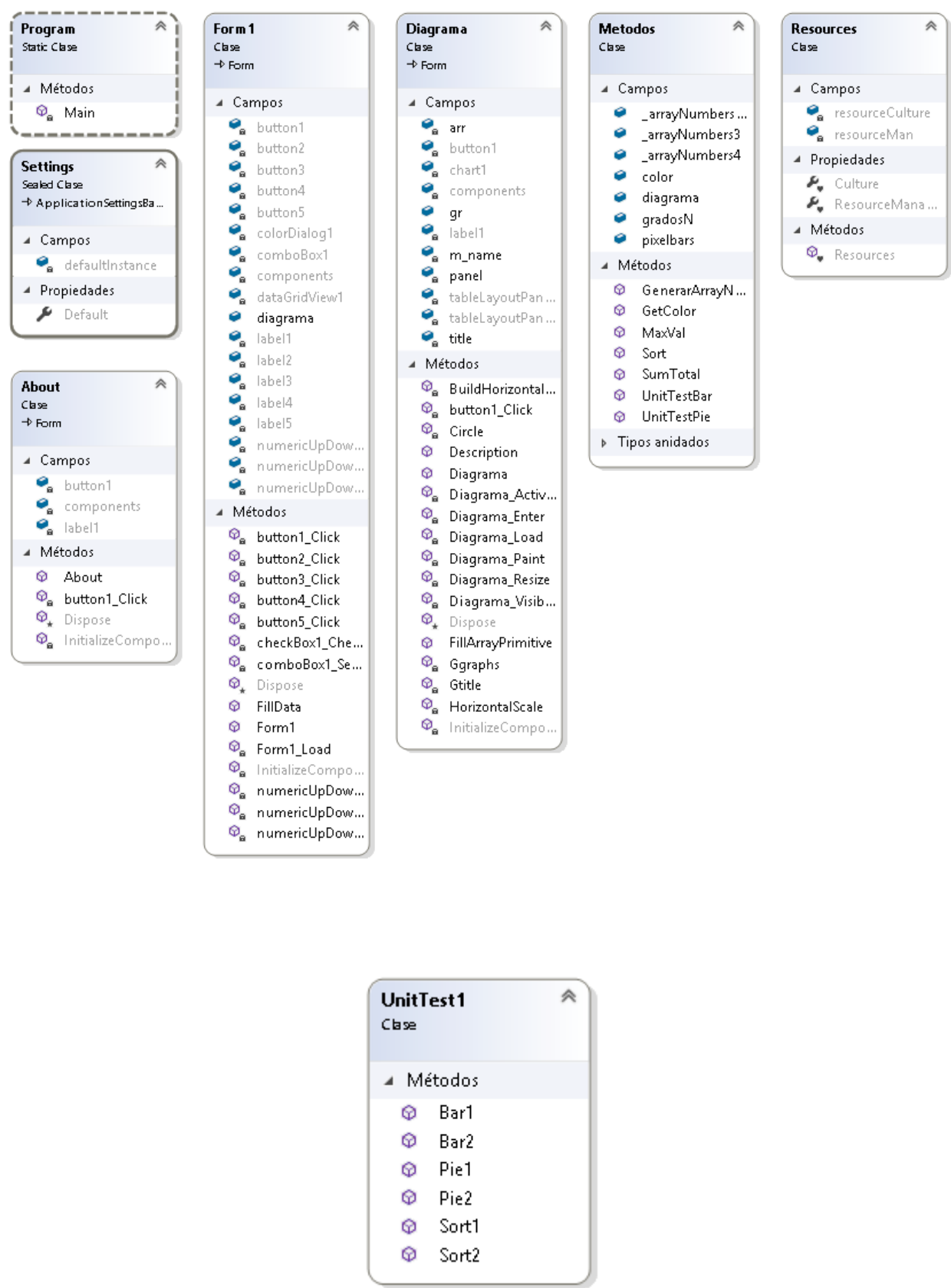
```

```

        curW = maxW * _arrayNumbers012[i] / MaxVal();
        pixelbars[i] = curH * curW;
    }
}
public static int SumTotal()//Get sum of the array values
{
    int sum = 0;
    for (int i = 0; i < _arrayNumbers012.Length; i++)
        sum += _arrayNumbers012[i];
    return sum;
}
public static int MaxVal()//Get max val of the array
{
    int max = 0;
    for (int i = 0; i < _arrayNumbers012.Length; i++)
    {
        if (_arrayNumbers012[i] > max)
        {
            max = _arrayNumbers012[i];
        }
    }
    return max;
}
}
}

```

Диаграмму классов



UnitTests

```

using System;
using Microsoft.VisualStudio.TestTools.UnitTesting;
using Lab2._2._5;
using System.Drawing;
using System.Drawing.Drawing2D;
using System.Windows.Forms;

namespace UnitTest
{
    [TestClass]
    public class UnitTest1
    {
        [TestMethod]
        public void Sort1()
        {
            int[] arr = new int[] { 1,3,2,7,5 };
            int[] arrEX = new int[] { 1,2,3,5,7 };
            Metodos._arrayNumbers012 = (int[])arr.Clone();
            Metodos.Sort();
            CollectionAssert.AreEqual(arrEX, Metodos._arrayNumbers012);
        }
        [TestMethod]
        public void Sort2()
        {
            int[] arr = new int[] { 5, 11, 2, 0, 5 };
            int[] arrEX = new int[] { 0,2,5,5,11 };
            Metodos._arrayNumbers012 = (int[])arr.Clone();
            Metodos.Sort();
            CollectionAssert.AreEqual(arrEX, Metodos._arrayNumbers012);
        }

        [TestMethod]
        public void Bar1()
        {
            int[] arr = new int[] { 20, 30, 40, 10 };
            float[] arrGRADOSE = new float[] { 13630,20474,27318,6786 };
            Metodos._arrayNumbers012 = (int[])arr.Clone();
            Metodos.UnitTestBar();
            CollectionAssert.AreEqual(arrGRADOSE, Metodos.pixelbars);
        }
        [TestMethod]
        public void Bar2()
    }
}

```

```

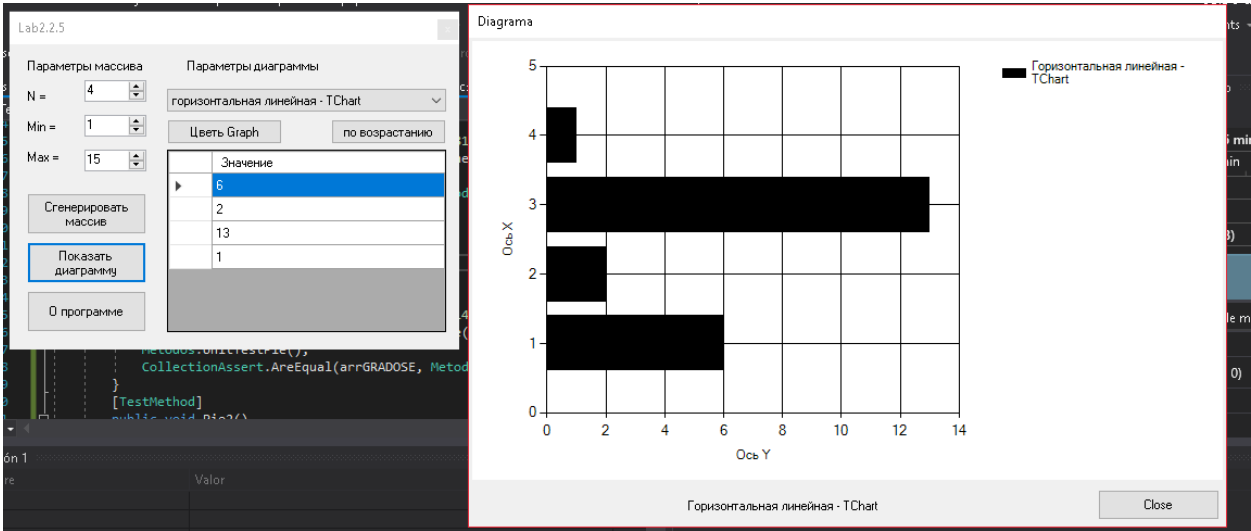
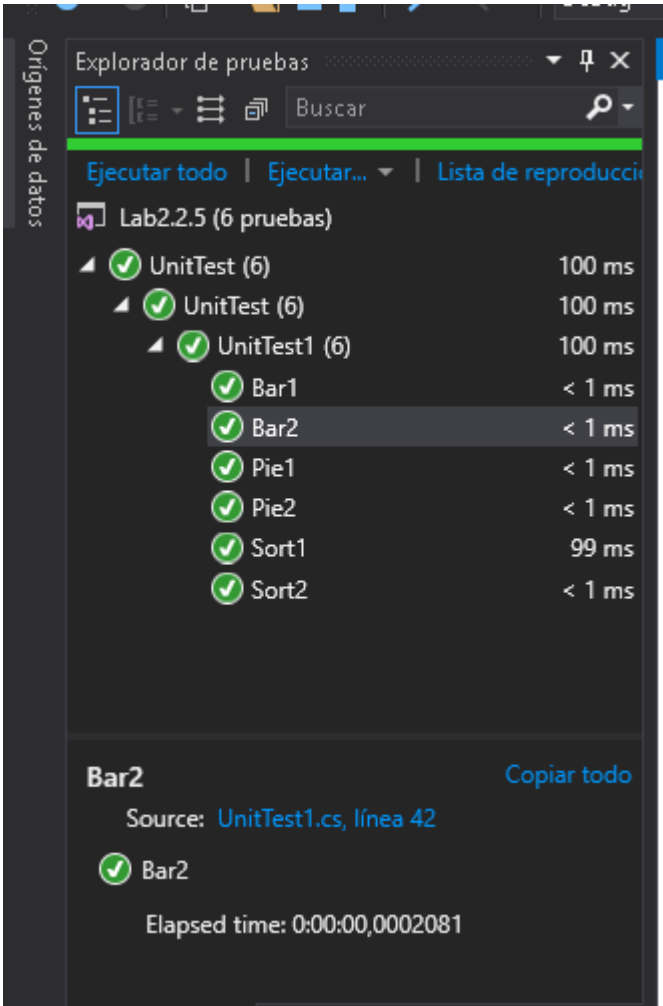
{
    int[] arr = new int[] { 2, 3, 4, 10 };
    float[] arrGRADOSE = new float[] { 5452, 8178, 10904, 27318 };
    Metodos._arrayNumbers012 = (int[])arr.Clone();
    Metodos.UnitTestBar();
    CollectionAssert.AreEqual(arrGRADOSE, Metodos.pixelbars);
}

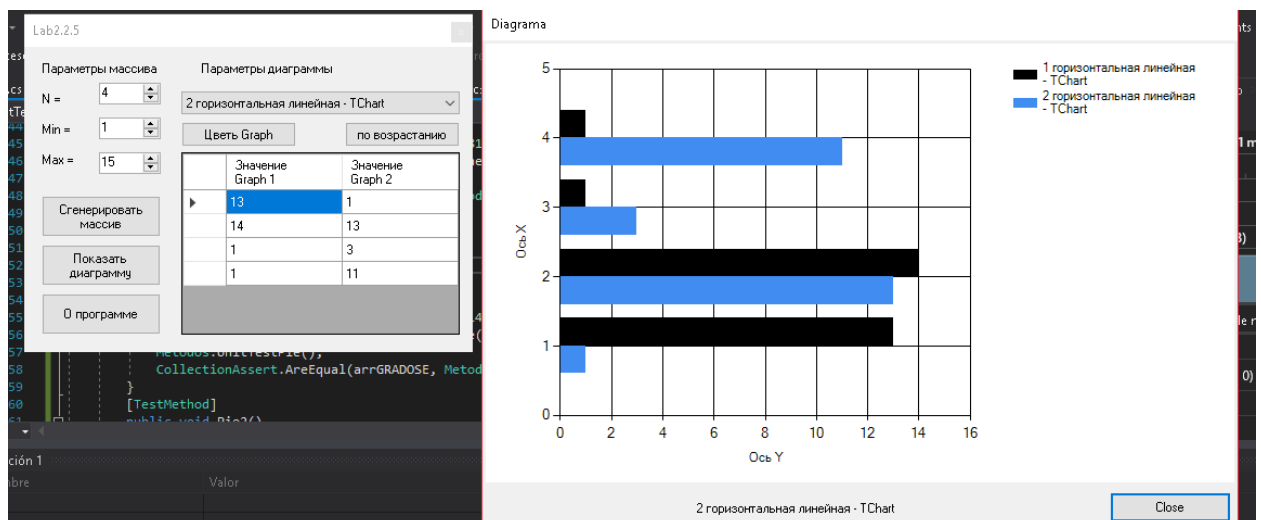
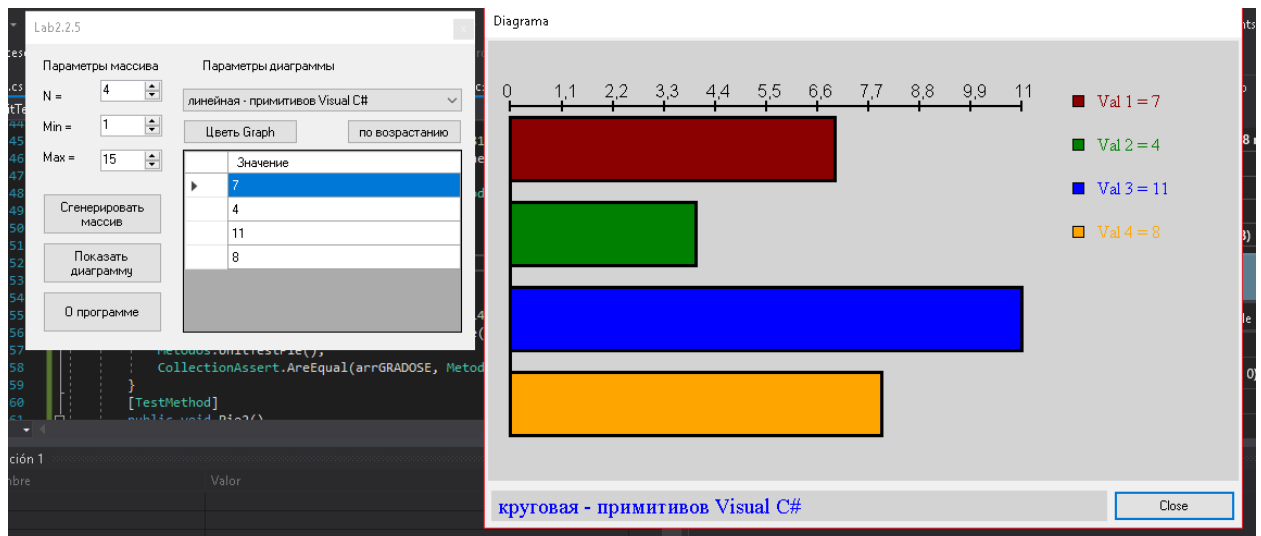
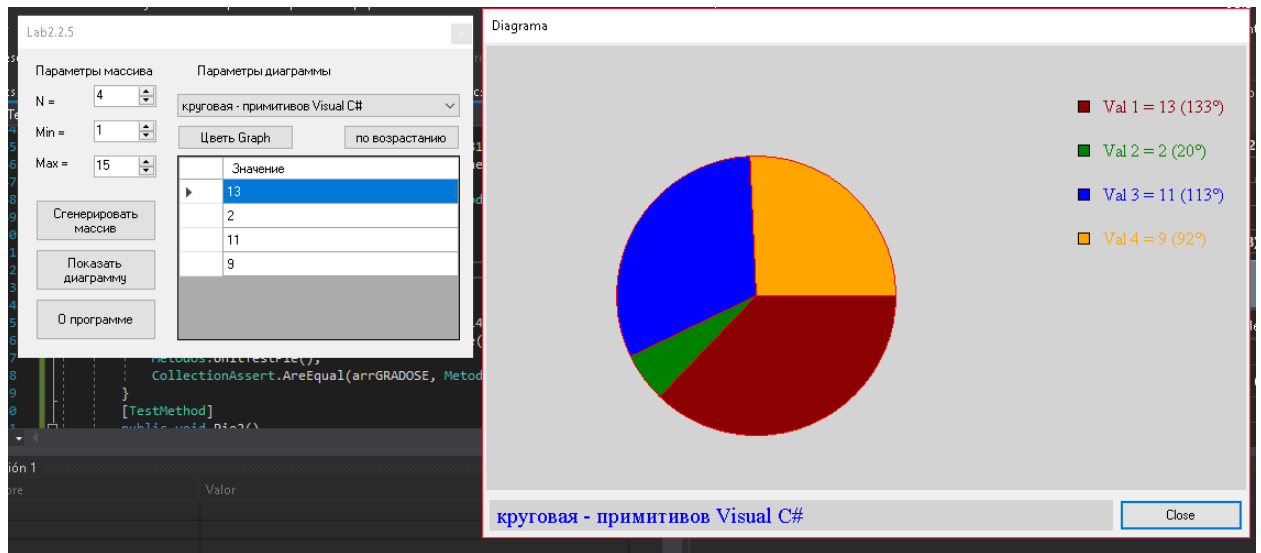
[TestMethod]
public void Pie1()
{
    int[] arr = new int[] { 20, 30, 40, 10 };
    float[] arrGRADOSE = new float[] { 72,108,144,36 };
    Metodos._arrayNumbers012= (int[])arr.Clone();
    Metodos.UnitTestPie();
    CollectionAssert.AreEqual(arrGRADOSE, Metodos.gradosN);
}

[TestMethod]
public void Pie2()
{
    int[] arr = new int[] { 208, 90, 140, 10 };
    float[] arrGRADOSE = new float[] { 167,72,112,8 };
    Metodos._arrayNumbers012 = (int[])arr.Clone();
    Metodos.UnitTestPie();
    CollectionAssert.AreEqual(arrGRADOSE, Metodos.gradosN);
}
}
}

```

Скриншоты





Lab2.2.5

Параметры массива

Параметры диаграммы

N = 4

Min = 1

Max = 15

2 горизонтальная линейная и две графы - TCI

Цвет Graph

по возрастанию

Сгенерировать массив

Показать диаграмму

О программе

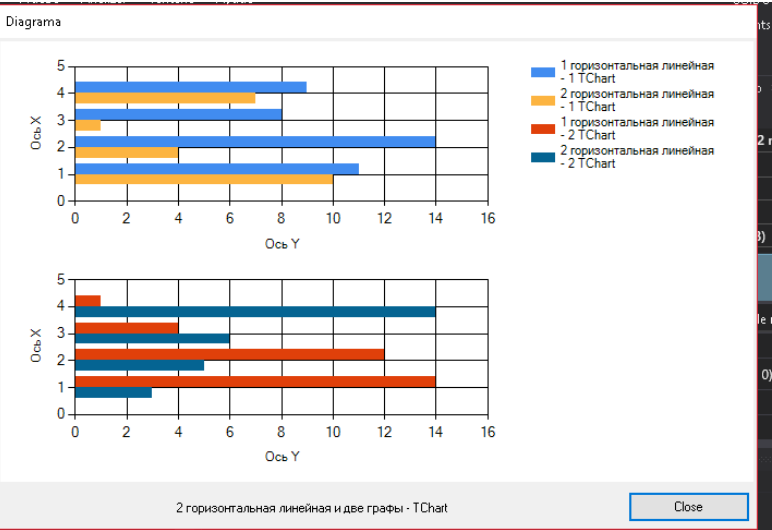
| | Значения Graph 1 - serie 1 | Значения Graph 1 - serie 2 | Значения Graph 2 - serie 1 | Значения Graph 2 - serie 2 |
|---|----------------------------|----------------------------|----------------------------|----------------------------|
| 1 | 11 | 10 | 14 | 3 |
| 2 | 14 | 4 | 12 | 5 |
| 3 | 8 | 1 | 4 | 6 |
| 4 | 9 | 7 | 1 | 14 |

```
Method.OnTestStart();
CollectionAssert.AreEqual(arrGRADOSE, Metod
[TestMethod]
public void Run2()
```

tion 1

pre

Valor



Lab2.2.5

Параметры массива

Параметры диаграммы

N = 4

Min = 1

Max = 15

2 горизонтальная линейная и две графы - TCI

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Сгенерировать массив

Показать диаграмму

О программе

| | Значения Graph 1 - serie 1 | Значения Graph 1 - serie 2 | Значения Graph 2 - serie 1 | Значения Graph 2 - serie 2 |
|---|----------------------------|----------------------------|----------------------------|----------------------------|
| 1 | 8 | 1 | 1 | 3 |
| 2 | 9 | 4 | 4 | 5 |
| 3 | 11 | 7 | 12 | 6 |
| 4 | 14 | 10 | 14 | 14 |

```
Method.OnTestStart();
CollectionAssert.AreEqual(arrGRADOSE, Metod
[TestMethod]
public void Run2()
```

tion 1

pre

Valor

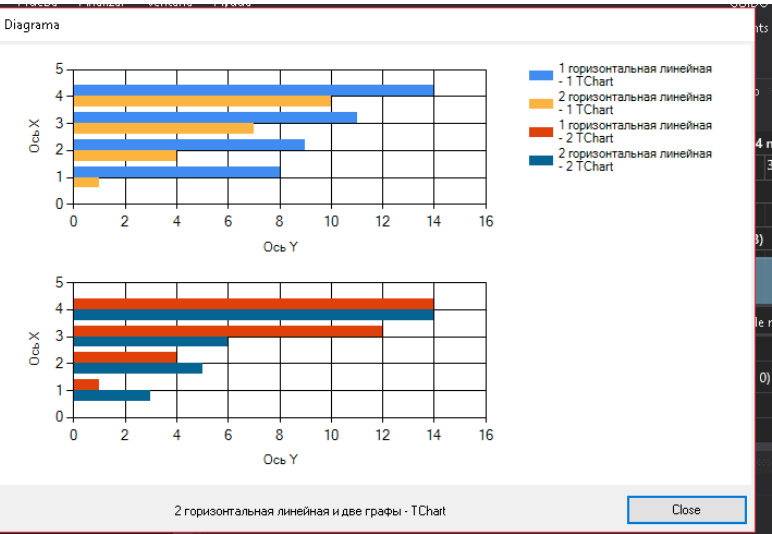


Таблица 1 - Поля и методы класса А и их назначение

| № | Поле | Назначение |
|----|-----------------|--|
| 1 | button1 | Generate array |
| 2 | button2 | Show graphs |
| 3 | button3 | About program |
| 4 | button4 | Sort |
| 5 | button5 | Color grahs |
| 6 | comboBox1 | Diagrams |
| 7 | colorDialog1 | Color diagrams |
| 8 | dataGridView1 | Show array |
| 9 | numericUpDown1 | Array size |
| 10 | numericUpDown2 | min |
| 11 | numericUpDown3 | max |
| 12 | arr | Array with values of the primitive chart |
| 13 | button1 | Exit |
| 14 | chart1 | 2-4 charts |
| 15 | gr | 0-1 primitives |
| 16 | label1 | Title for the charts |
| 17 | m_name | Title fot the primitives |
| 18 | panel | Panel to draw primitives |
| 19 | title | Panel to draw title pirimitive |
| 20 | _arrayNumber012 | Array for 0,1,2 graphs |
| 21 | _arrayNumbers3 | Array for 3 graphs |
| 22 | _arrayNumbers4 | Array for 4 graphs |
| 23 | color | Color graphs |
| 24 | diagrama | Type graphs |
| 25 | gradosN | Array pie unit test |
| 26 | pixelbars | Array bars unit test |
| | Метод | Назначение |
| 27 | FillData | Fill the values into dataview |
| 28 | Description | Show the description of graphs |
| 29 | HorizontalScale | Draw scale for the horizontal |

| | | |
|----|----------------------|--|
| | | bars |
| 30 | BuildHorizontalChart | Draw horizontal bars |
| 31 | FillArrayPrimitive | Fill the array with primitive chart |
| 32 | GetColor | Get color to chart |
| 33 | Sort | Sort the array according the graph to show |
| 34 | GenerarArrayNumeros | Fill array according the graph |
| 35 | UnitTestPie | Logic Pie |
| 36 | UnitTestBar | Logit Bars |
| 37 | SumTotal | Get sum of the array values |
| 38 | MaxVal | Get max val of the array |

Таблица 2 - Обработчики событий проекта и их назначение

| N° | Обработчик события | Назначение |
|-----------|---------------------------------|--|
| 1 | button3_Click | Show about autor |
| 2 | button2_Click | Show Graphs |
| 3 | numericUpDown2_Value Changed | Check min |
| 4 | numericUpDown3_Value Changed | Check max |
| 5 | button1_Click | Generate random numbers according to the type of graph |
| 6 | Form1_Load | Load the necessary values when the program star |
| 7 | checkBox1_CheckedChanged | Select the color for the graph |
| 8 | button4_Click | Button to sort |
| 9 | comboBox1_SelectedIndex Changed | Select the graph type |
| 10 | button5_Click | Select the color for the graph |
| 11 | Gtitle | Draw tittle 0-1 |
| 12 | Ggraphs | /Draw Graphs |
| 13 | Diagrama_Resize | Re draw |

Выводы

В лабораторной практике изучалось "Разработка и исследование программы построения графиков".

Данные были представлены в статистических графиках с использованием графических примитивов C # и функции «Диаграмма». Панель использовалась для рисования примитивов в макете.

Как улучшение: Реализуйте больше статистических характеристик для представленных данных.

Использованные источники

1. <https://docs.microsoft.com/es-es/dotnet/>