

Program structure & Detailed Syllabus

2023

For

Under Graduate Programme (B.Tech)

INFORMATION TECHNOLOGY
(Applicable For Batches Admitted From 2023 –
2024)



**VIGNAN'S INSTITUTE OF INFORMATION TECHNOLOGY
(AUTONOMOUS)**

DUVVADA - VISAKHAPATNAM – 530 049

(An Autonomous Institute, Accredited by NAAC, Affiliated to JNTUGV,
Vizianagaram, AP)

**VIGNAN'S INSTITUTE OF INFORMATION TECHNOLOGY(A)
VISAKHAPATNAM
Academic Regulations (VR23) for B. Tech (Regular/Honors)**

(Effective for the students admitted into I year from the Academic Year 2023-24 onwards)

The admissions of the students into B.Tech. course shall be as per the Govt. of Andhra Pradesh rules.

1. Award of the Degree

- (a) Award of the B.Tech. Degree / B.Tech. Degree with a Minor if he/she fulfils the following:
 - (i) Pursues a program of study for not less than four academic years and not more than eight academic years. However, for the students availing Gap year facility this period shall be extended by two years at the most and these two years would in addition to the maximum period permitted for graduation (Eight years).
 - (ii) Registers for 160 credits and secures all 160 credits.
 - For lateral entry scheme admission: Pursue a program of study
 - For not less than three academic years and not more than six Academic years.
 - (iii) Lateral entry candidate has to register for 120 credits from second year onwards and shall secure 120 credits.
- (b) **Award of B.Tech. degree with Honors**
 - if he/she fulfils the following:
 - (i) Student secures additional 15 credits fulfilling all the requisites of a B.Tech. program i.e., 160 credits.
 - (ii) Registering for Honors is optional.
 - (iii) Honors is to be completed simultaneously with B.Tech. programme.

2. Students, who fail to fulfil all the academic requirements for the award of the degree within eight academic years from the year of their admission, shall forfeit their seat in B.Tech. course and their admission stands cancelled. This clause shall be read along with clause 1 a) i).

3. Admissions

Admission to the B. Tech Program shall be made subject to the eligibility, qualifications and specialization prescribed by the A.P. State Government/University from time to time. Admissions shall be made either based on the merit rank obtained by the student in the common entrance examination conducted by the A.P. Government/University or any other order of merit approved by the A.P. Government/University, subject to reservations as prescribed by the Government/University from time to time.

4. Program related terms

Credit: A unit by which the course work is measured. It determines the number of hours of instruction required per week. One credit is equivalent to one hour of teaching (Lecture/Tutorial) or two hours of practical work/field work per week.

Credit Definition:

1 Hr. Lecture (L) per week	1 credit
1 Hr. Tutorial (T) per week	1 credit
1 Hr. Practical (P) per week	0.5 credit
2 Hrs. Practical (Lab) per week	1 credit

(a) Academic Year:

Two consecutive (one odd + one even) semesters constitute one academic year.

(b) Choice Based Credit System (CBCS):

The CBCS provides a choice for students to select from the prescribed courses.

5. Programs of Study

The following B.Tech. Programs are offered:

S. No.	Program Code	Program & Abbreviation
01	01	Civil Engineering (CE)
02	02	Electrical and Electronics Engineering (EEE)
03	03	Mechanical Engineering (ME)
04	04	Electronics and Communication Engineering (ECE)
05	05	Computer Science and Engineering (CSE)
06	12	Information Technology (IT)
07	19	Electronics and Computer Engineering (E. Com E)
08	54	Artificial Intelligence and Data Science (AI&DS)
09	43	CSE–Artificial Intelligence
10	44	CSE –Data Science
11	46	CSE–Cyber Security

And any other Programs as approved by the authorities of the Institute from time to time.

6. Registration:

A student shall register for courses in each semester as per the courses offered in the specific B.Tech Program.

7. Curricular Program

The Curriculum of the four-year B. Tech Program has been designed to achieve a Healthy balance between theory and laboratory courses and Skills required for Industry. Further, focus is given to develop technical skills, Inter disciplinary skillsetc.,

8. Semester/Credits:

- i) A semester comprises 90 working days and an academic year is divided into two semesters.
- ii) The summer term is for minimum 4 weeks during summer vacation. Internship/ apprenticeship / work-based vocational education and training can be carried out during the summer term, especially by students who wish to exit after two semesters or four semesters of study.
- iii) Regular courses may also be completed well in advance through MOOCs satisfying prerequisites for elective courses.

9. Structure of the Undergraduate Programme

All courses offered for the undergraduate program (B. Tech.) are broadly classified as follows:

S.No.	Category	Breakup of Credits (Total 160)	Percentage of total credits	AICTE Recommendation (%)
1.	Humanities and Social Science including Management (HM)	13	8 %	8 – 9%
2.	Basic Sciences (BS)	20	13 %	12 - 16%
3.	Engineering Sciences (ES)	23.5	14%	10 – 18%
4.	Professional Core (PC)	54.5	34 %	30 – 36%
5.	Electives – Professional (PE) & Open (OE); Domain Specific Skill Enhancement Courses (SEC)	33	21 %	19 - 23%
6.	Internships & Project work (PR)	16	10 %	8 – 11%
7.	Mandatory Courses (MC)	Non-credit	Non-credit	-

10. Course Classification:

All subjects/ courses offered for the undergraduate programme in Engineering & Technology (B.Tech. degree programmes) are broadly classified as follows:

S.No.	Broad Course Classification	Course Category	Description
1.	Foundation Courses	Foundation courses	Includes Mathematics, Physics and Chemistry; fundamental engineering courses; humanities, social sciences and management courses
2.	Core Courses	Professional Core Courses (PC)	Includes subjects related to the parent discipline/department/branch of Engineering
3.	Elective Courses	Professional Elective Courses (PE)	Includes elective subjects related to the parent discipline/department/branch of Engineering
		Open Elective Courses (OE)	Elective subjects which include interdisciplinary subjects or subjects in an area outside the parent discipline/ department/ branch of Engineering
		Domain specific skill enhancement courses (SEC)	Interdisciplinary/job-oriented/domain courses which are relevant to the industry
4.	Project & Internships	Project	B.Tech. Project or Major Project
		Internships	Summer Internships – Community based and Industry Internships; Industry oriented Full Semester Internship
5.	Audit Courses	Mandatory non- credit courses	Covering subjects of developing desired attitude among the learners

11. Programme Pattern

- i. Total duration of the of B. Tech (Regular/Honors) Programme is four academic years.
- ii. Each academic year of study is divided into two semesters.
- iii. Minimum number of instruction days in each semester is 90 days.
- iv. There shall be mandatory student induction program for freshers, before the commencement of first semester. Physical activity, Creative Arts, Universal Human Values, Literary, Proficiency Modules, Lectures by Eminent People, Visits to local Areas, Familiarization to Dept./Branch & Innovations etc., are included as per the guidelines issued by AICTE.

- v. Health/wellness/yoga/sports and NSS /NSS /Scouts & Guides / Communityservice activities are made mandatory as credit courses for all the under graduate students.
- vi. Courses like Environmental Sciences, Indian Constitution, Technical Paper Writing & IPR are offered as non-credit mandatory courses for all the undergraduate students.
- vii. Design Thinking for Innovation & Tinkering labs are made mandatory as credit courses for all the undergraduate students.
- viii. Increased flexibility for students through the elective component of the curriculum, with 5 Professional Elective courses and 5 Open Elective courses.
- ix. Professional Elective Courses, include the elective courses relevant to the chosen specialization/branch. Proper choice of professional elective courses can lead to students specializing in emerging areas within the chosen field of study.
- x. A total of 4 Open Electives are offered in the curriculum. A student can complete the requirement for B.Tech. Degree with a Minor within the 160 credits by opting for the courses offered through various verticals/tracks under Open Electives.
- xi. While choosing the electives, students shall ensure that they do not opt for the courses with syllabus contents similar to courses already pursued.
- xii. A pool of interdisciplinary/job-oriented/domain skill courses which are relevant to the industry are integrated into the curriculum of all disciplines. There shall be 5 skill-oriented courses offered during III to VII semesters. Among the five skill courses, four courses shall focus on the basic and advanced skills related to the domain/interdisciplinary courses and the other shall be a soft skills course.
- xiii. Students shall undergo mandatory summer internships, for a minimum of weeks duration at the end of second and third year of the programme. The internship at the end of second year shall be community oriented and industry internship at the end of third year.
- xiv. There shall also be mandatory full internship in the final semester of the programme along with the project work.
- xv. Undergraduate degree with Honors is introduced by the Institute for the students having good academic record.
- xvi. Institution take measures to implement Virtual Labs (<https://www.vlab.co.in>) which provide remote access to labs in various disciplines of Engineering and will help student in learning basic and advanced concept through remote experimentation. Student shall be made to work on virtual lab experiments during the regular labs.
- xvii. Faculty shall assign as advisor/mentor after admission to a group of students from same department to provide guidance in courses registration /career /growth /placements /opportunities for higher studies/GATE/ other competitive exams etc.
- xviii. 25% of course work for the theory courses in every semester may be conducted in the blended mode of learning.

12 Evaluation Process

The performance of a student in each semester shall be evaluated subject wise with a maximum of 100 marks for theory and 100 marks for practical subject. Summer Internships shall be evaluated for 50 marks, Full Internship & Project work in final semester shall be evaluated for 400 marks, mandatory courses with no credits shall be evaluated for 30 mid semester marks.

For any course, student is considered to be passed upon securing minimum 35% marks in the external examination alone and minimum 40% marks from both internal and external examination put together for the theory, practical, design, drawing subject or project etc. In case of a mandatory course, he/she should secure 40% of the total marks.

Theory Courses

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	100

- i) For theory subject, the distribution shall be 30 marks for Internal Evaluation and 70 marks for the End- Examination.
- ii) For practical subject, the distribution shall be 30 marks for Internal Evaluation and 70 marks for the End - Examination.
- iii) If any course contains two different branch subjects, the syllabus shall be written in two parts with 3 units each (Part-A and Part-B) and external examination question paper shall be set with two parts each for 35 marks.
- iv) If any subject is having both theory and practical components, they will be evaluated separately as theory subject and practical subject. However, they will be given same subject code with an extension of 'T' for theory subject and 'P' for practical subject.

(a) Continuous Internal Evaluation

- i) For theory subjects, during the semester, there shall be two midterm examinations. Each midterm examination shall be evaluated for 30 marks of which 10 marks for objective paper, 15 marks for subjective paper and 5 marks for assignment.
- ii) Objective paper shall contain for 05 short answer questions with 2 marks each for 10 marks. Subjective paper shall contain 3 either or type questions (totally six questions from 1 to 6) of which student has to answer one from each either-or type of questions. Each question carries 10 marks. The marks obtained in the subjective paper are condensed to 15 marks.

Note:

- The objective paper shall be prepared in line with the quality of competitive examinations questions.
 - The subjective paper shall contain 3 either or type questions of equal weightage of 10 marks. Any fraction shall be rounded off to the next higher mark.
 - The objective paper shall be conducted on the day of subjective paper test.
 - Assignments shall be in the form of problems, mini projects, design problems, slip tests, quizzes etc., depending on the course content. It should be continuous assessment throughout the semester and the average marks shall be considered.
- iii) If the student is absent for the mid semester examination, no re-exam shall be conducted and mid semester marks for that examination shall be considered as zero.
- iv) First mid term examination shall be conducted for Two and Half units of syllabus with one either or type question from each unit. The second mid term examination shall be conducted for remaining two and half units with one either or type question from each unit.
- v) Final mid semester marks shall be arrived at by considering the marks secured by the student in both the mid examinations with 80% weightage given to the better mid exam and 20% to the other.

For Example:

Marks obtained in first mid: 25

Marks obtained in second mid: 20

Final mid semester Marks: $(25 \times 0.8) + (20 \times 0.2) = 24$

If the student is absent for any one mid term examination, the final mid semester marks shall be arrived at by considering 80% weightage to the marks secured by the student in the appeared examination and zero to the other. For Example:

Marks obtained in first mid: Absent

Marks obtained in second mid: 25

Final mid semester Marks: $(25 \times 0.8) + (0 \times 0.2) = 20$

(b) End Examination Evaluation:

End examination of theory subjects shall have the following pattern:

- i) There shall be 6 questions and all questions are compulsory.
- ii) Question I shall contain 10 compulsory short answer questions for a total of 20marks such that each question carries 2 marks.
- iii) There shall be 2 short answer questions from each unit.
In each of the questions from 2 to 6, there shall be either/or type questions of 10 marks each. Student shall answer any one of them.
- iv) The questions from 2 to 6 shall be set by covering one unit of the syllabus for each question.

End examination of theory subjects consisting of two parts of different subjects, for Example: Basic Electrical & Electronics Engineering shall have the following pattern:

- i) Question paper shall be in two parts viz., Part A and Part B with equal weightage of 35 marks each.
- ii) In each part, question 1 shall contain 5 compulsory short answer questions for a total of 5 marks such that each question carries 1mark. iii) In each part, questions from 2 to 4, there shall be either/or type questions of 10 marks each. Student shall answer any one of them.
- iii) The questions from 2 to 4 shall be set by covering one unit of the syllabus for each question.

Practical Courses

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	100

- b) For practical courses, there shall be a continuous evaluation during the semester for 30 sessional marks and end examination shall be for 70 marks.
- c) Day-to-day work in the laboratory shall be evaluated for 15 marks by the concerned laboratory teacher based on the record/viva and 15 marks for the internal test.
- d) The end examination shall be evaluated for 70 marks, conducted by the concerned laboratory teacher and a senior expert in the subject from the same department.
 - Procedure: 20 marks
 - Experimental work & Results: 30 marks
 - Viva voce: 20 marks.

In a practical subject consisting of two parts (Eg: Basic Electrical & Electronics Engineering Lab), the end examination shall be conducted for 70 marks as a single laboratory in 3 hours. Mid semester examination shall be evaluated as above for 30 marks in each part and final mid semester marks shall be arrived by considering the average of marks obtained in two parts.

- e) For the subject having design and/or drawing, such as Engineering Drawing, the distribution of marks shall be 30 for mid semester evaluation and 70 for end examination.

Assessment Method	Marks
Continuous Internal Assessment	30
Semester End Examination	70
Total	100

Day-to-day work shall be evaluated for 15 marks by the concerned subject teacher based on the reports/submissions prepared in the class. And there shall be two midterm examinations in a semester for duration of 2 hours each for 15 marks with weightage of 80% to better mid marks and 20% for the other. The subjective paper shall contain 3 either or type questions of equal weightage of 5 marks. There shall be no objective paper in mid semester examination. The sum of day-to-day evaluation and the mid semester marks will be the final sessional marks for the subject.

The end examination pattern for Engineering Graphics, shall consists of 5 questions, either/or type, of 14 marks each. There shall be no objective type questions in the end examination. However, the end examination pattern for other subjects related to design/drawing, multiple branches, etc is mentioned along with the syllabus.

- f) There shall be no external examination for mandatory courses with zero credits. However, attendance shall be considered while calculating aggregate attendance and student shall be declared to have passed the mandatory course only when he/she secures 40% or more in the internal examinations. In case, the student fails, a reexamination shall be conducted for failed candidates for 30 marks satisfying the conditions mentioned in item 1 & 2 of the regulations.
- g) The laboratory records and mid semester test papers shall be preserved for a minimum of 3 years and shall be produced to the Committees as and when the same are asked for.

13 Skill oriented Courses

- a. There shall be five skill-oriented courses offered during III to VII semesters.
- b. Out of the five skill courses two shall be skill-oriented courses from the same domain. Of the remaining three skill courses, one shall be a soft skill course and the remaining two shall be skill-advanced courses from the same domain/Interdisciplinary/Job oriented.
- c. The course shall carry 100 marks and shall be evaluated through continuous assessments during the semester for 30 sessional marks and end examination shall be for 70 marks. Day-to-day work in the class / laboratory shall be evaluated for 30 marks by the concerned teacher based on the regularity/assignments/viva/mid semester test. The end examination similar to practical examination pattern shall be conducted by the concerned teacher and an expert in the subject nominated by the principal.
- d. The Head of the Department shall identify a faculty member as coordinator for the course. A committee consisting of the Head of the Department, coordinator

and a senior Faculty member nominated by the Head of the Department shall monitor the evaluation process. The marks/grades shall be assigned to the students by the above committee based on their performance.

- e. The student shall be given an option to choose either the skill courses being offered by the college or to choose a certificate course being offered by industries/Professional bodies or any other accredited bodies. If a student chooses to take a Certificate Course offered by external agencies, the credits shall be awarded to the student upon producing the Course Completion Certificate from the agency. A committee shall be formed at the level of the college to evaluate the grades/marks given for a course by external agencies and convert to the equivalent marks/grades.
- f. The recommended courses offered by external agencies, conversions and appropriate grades/marks are to be approved by the Institution at the beginning of the semester.
- g. In case a student fails in any skill course, he/she may be permitted to register for same course or alternative course decided by department committee. For the course opted by department committee minimum 32 hrs of the class work will be conducted. The internal marks secured earlier will be nullified if the course is changed. The assessment procedure of skill-oriented course remains same.
- h. If a student prefers to take a certificate course offered by external agency, the department shall mark attendance of the student for the remaining courses in that semester excluding the skill course in all the calculations of mandatory attendance requirements upon producing a valid certificate as approved by the Institution.

14. Massive Open Online Courses (MOOCs):

A Student has to pursue and complete one course compulsorily through MOOCs approved by the institution. A student can pursue courses other than core through MOOCs and it is mandatory to complete one course successfully through MOOCs for awarding the degree. A student is not permitted to register and pursue core courses through MOOCs.

A student shall register for the course (Minimum of either 8 weeks for 2 credits or 12 weeks for 3 credits) offered through MOOCs with the approval of Head of the Department. The Head of the Department shall appoint one mentor to monitor the student's progression. The student needs to earn a certificate by passing the exam. The student shall be awarded the credits assigned in the curriculum only by submission of the certificate. Examination fee, if any, will be borne by the student.

Students who have qualified in the proctored examinations conducted through MOOCs platform can apply for credit transfer as specified and are exempted from appearing internal as well as external examination (for the specified equivalent credit course only) conducted by the Institution

To award credits the student should get certificate after they have registered for written exam and successfully passed

(Or)

College will conduct the written examination / Viva – voce and award the credits and grades.

In case a student fails in any online course, he/she may be permitted to register for the same course or an alternate course decided by the department committee. For course opted by the department committee minimum 48 hours of class work will be conducted. The internal marks secured earlier will be nullified if the course is changed. The assessment procedure of MOOCs course remains same as general theory course.

Note:

1. The registered course must not be same as any of the courses listed in the program structure of their regulation till final year including electives.
2. Necessary amendments in rules and regulations regarding adoption of MOOC courses would be proposed from time to time.

15. Credit Transfer Policy

Adoption of MOOCs is mandatory, to enable Blended model of teaching-learning as also envisaged in the NEP 2020. As per University Grants Commission (Credit Framework for Online Learning Courses through SWAYAM) Regulation, 2016, the Institution shall allow up to a maximum of 20% of the total courses being offered in a particular programme i.e., maximum of 32 credits through MOOCs platform.

- i. The University shall offer credit mobility for MOOCs and give the equivalent credit weightage to the students for the credits earned through online learning courses.
- ii. Student registration for the MOOCs shall be only through the respective department of the institution, it is mandatory for the student to share necessary information with the department.
- iii. Credit transfer policy will be applicable to the Professional & Open Elective courses only.
- iv. The concerned department shall identify the courses permitted for credit transfer.
- v. The institution shall notify at the beginning of semester the list of the online learning courses eligible for credit transfer.
- vi. The institution shall designate a faculty member as a Mentor for each course to guide the students from registration till completion of the credit course.
- vii. The Institution shall ensure no overlap of MOOC exams with that examination schedules.
- viii. Student pursuing courses under MOOCs shall acquire the required credits only after successful completion of the course and submitting a certificate issued by the competent authority along with the percentage of marks and grades.

- ix. The institution shall maintain the following to the examination section:
 - a. List of students who have passed MOOC courses in the current semester along with the certificate of completion.
 - b. Undertaking form filled by the students for credit transfer.
- x. The institution shall resolve any issues that may arise in the implementation of this policy from time to time and shall review its credit transfer policy in the light of periodic changes brought by UGC, SWAYAM, NPTEL and state government.

Note: Students shall be permitted to register for MOOCs offered through online platforms approved by the institution from time to time.

16. Academic Bank of Credits (ABC)

The institution has implemented Academic Bank of Credits (ABC) to promote flexibility in curriculum as per NEP 2020 to

- i. provide option of mobility for learners across the institutes of their choice
- ii. provide option to gain the credits through MOOCs from approved digital platforms.
- iii. facilitate award of certificate/diploma/degree in line with the accumulated credits in ABC.
- iv. execute Multiple Entry and Exit system with credit count, credit transfer and credit acceptance from students' account.

17. Mini project (EPICS/CSP):

It is to be carried out during the second year. Students have an option to choose their own area of interest related to problems impacting the society. It is evaluated for 50 marks.

- i)* Internal assessment - 20 marks
- ii)* Project submission and Viva-Voce - 30 marks

18. Mandatory Internships

Summer Internships:

Two summer internships either onsite or virtual each with a minimum of 4 weeks duration, done at the end of second and third years, respectively are mandatory. It shall be completed in collaboration with local industries, Govt. Organizations, construction agencies, Power projects, software MNCs or any industries in the areas of concerned specialization of the Undergraduate program. One of the two summer internships at the end of second year (Community Service Project) shall be society oriented and shall be completed in collaboration with government organizations/NGOs & others. The other internship at the end of third year is Industry Internship and shall be completed in collaboration with Industries. The student shall register for the internship as per course structure after commencement of academic year. The guidelines issued by the APSCHE / University shall be followed for carrying out and evaluation of Community Service Project and Industry Internship.

Evaluation of the summer internships shall be through the departmental committee. A student will be required to submit a summer internship report to the concerned department and appear for an oral presentation before the departmental committee comprising of Head of the Department, supervisor of the internship and a senior faculty member of the department. A certificate of successful completion from industry shall be included in the report. The report and the oral presentation shall carry 50% weightage each. It shall be evaluated for 50 external marks. There shall be no internal marks for Summer Internship. A student shall secure minimum 50% of marks for successful completion. In case, if a student fails, he/she shall reappear as and when semester supplementary examinations are conducted by the Institution.

Full Semester Internship and Project work:

In the final semester, the student should mandatorily register and undergo internship and in parallel he/she should work on a project with well-defined objectives. At the end of the semester the candidate shall submit an internship completion certificate and a project report. A student shall also be permitted to submit project report on the work carried out during the internship.

18.1. Evaluation Procedure for Main Project:

Main project work shall be carried out in the IV-year, second semester and evaluated for **200 marks**. Out of a total of **200 marks** for the project work, **80 marks** shall be for Internal Evaluation and **120 marks** for the End Semester Examination.

18.2. Evaluation Procedure for Internship:

Internship work shall be carried out in the IV-year, second semester and evaluated for **200 marks**. Out of a total of **200 marks** for the project work, **80 marks** shall be for Internal Evaluation and **120 marks** for the End Semester Examination.

19. Attendance Requirements:

- a. It is desirable for a candidate to have 100% attendance in the class in all the courses. However, a candidate shall be permitted to appear for the end semester examination if he/she has a minimum of 75% aggregate attendance in the semester. Student will not be permitted to write Mid examination if the attendance percentage is less than 75 % during the stipulated instruction duration. However, Academic Committee in the institute level shall review the situation and take appropriate decision.

Note: Special cases for students having extra ordinary performance at National and International level will be considered by the Academic Committee.

- b. Condonation of shortage of attendance may be considered on Medical grounds maximum up to 10%, if the student provides the medical certificate to the HOD immediately after he /she recovers from the illness. Medical Certificate submitted afterwards shall not be permitted. Shortage of attendance equal to or above 65% and below 75%will be condoned on payment of fee as fixed by the competent authority and the student concerned will be permitted to take the end semester examination. *This privilege is given only three times for regular student and only two times for lateral entry student during the entire program of study.*

- c. Shortage of attendance may be considered for the students who participate in prestigious sports, co and extra-curricular activities if their attendance is in the minimum prescribed limit.
- d. A student will be promoted to the next semester if satisfies attendance and credits requirement.

20. Academic Requirements:

The following academic requirements have to be satisfied in addition to the attendance requirements. For any course, student is considered to be passed upon securing minimum 40% marks in the external examination alone and minimum 50% marks from both internal and external examination put together

21. Promotion Policy:

- a. A student shall be promoted from first year to second year if he fulfills the minimum attendance requirements.
- b. To promote to III year, a student has to secure minimum 40% of total credits from I &II- year courses
- c. To promote to IV year, a student has to secure minimum 40% of total credits from I, II&III- year courses
- d. In case of Lateral entry students, to promote to IV year, a student has to secure minimum 40% of total credits from II & III –year courses

22. Gap Year Concept:

Gap year concept for Student Entrepreneur in Residence is introduced and outstanding students who wish to pursue entrepreneurship / become entrepreneur are allowed to take a break of one year at any time after II year to pursue full-time entrepreneurship programme /to establish startups. This period may be extended to two years at the most and these two years would not be counted for the time for the maximum time for graduation. An evaluation committee constituted by the Institution shall evaluate the proposal submitted by the student and the committee shall decide whether to permit the student(s) to avail the Gap Year or not.

23. Supplementary examinations:

Supplementary examinations for the odd Semester shall be conducted with the regular examinations of even semester and vice versa. In case a student fails in online courses/ industrial lecture(s), he/she may be permitted to register for another course /lecture(s).

24. Transitory Regulations

- i. The student has to continue the course work along with the regular students of the respective semester in which the student gets re-admission.
- ii. The student has to register for Substitute / Compulsory courses offered in place of courses studied earlier.
- iii. The mode of internal evaluation and end-semester examinations shall be on par with the regular students, i.e., the student has to follow the mode of

internal evaluation and the then question paper model for the end – semester examinations along with the regular students of the respective semester in which the student gets re-admission. The marks secured in the internal and end-semester examinations will be pro-rated in accordance with the regulations under which the student was first admitted.

- iv. For the courses studied under earlier regulations but failed, the student has to appear, pass and acquire credits from the supplementary examinations as and when conducted. The question paper model shall remain same as the one in which the student took examination during previous regulations.
- v. The promotion criteria based on attendance as well as credits shall be in accordance with the regulations under which the student was first admitted.
- vi. All other academic requirements shall be in accordance with the regulations under which the student was first admitted.
- vii. The decision of the Principal is final on any other clarification in this regard.
- viii. Transcripts: After successful completion of the entire program of study, a transcript containing performance of all academic years will be issued as a final record. Partial transcript will also be issued upon request of study to a student on request, after payment of requisite fee.

25. Minimum Instruction Days

The minimum instruction days for each semester shall be 16 weeks.

There shall be no branch transfers after the completion of the admission process.

26. Examinations and Evaluation

a. General guidelines

- i. All the semester end examinations are conducted for duration of three hours
- ii. External examination shall be conducted for 70 marks consisting of five questions of internal choice carrying 12 marks each.
- iii. For laboratory examinations, the evaluation is done by internal examiner and an external examiner.

b. Revaluation There is a provision for revaluation of theory courses if student fulfills the following norms.

The request for revaluation must be made in the prescribed format duly recommended by the Chief Superintendent of Examinations through Additional Controller along with the prescribed revaluation fee.

27. Grading System:

Structure of Grading of Academic Performance

Range in which the marks in the subject fall	Grade	Grade Point Assigned
90 & above	S(Superior)	10
80 – 89	A (Excellent)	9
70 – 79	B (Very Good)	8
60 – 69	C (Good)	7
50 – 59	D (Average)	6
40 – 49	E (Pass)	5
<40	F (Fail)	0
	Ab (Absent)	0

Computation of SGPA

The following procedure is to be adopted to compute the Semester Grade Point Average.

(SGPA) and Cumulative Grade Point Average (CGPA):

The SGPA is the ratio of sum of the product of the number of credits with the grade points scored by a student in all the courses taken by a student and the sum of the number of credits of all the courses undergone by a student,i.e.

$$\text{SGPA } (S_i) = \frac{\sum (C_i \times G_i)}{\sum C_i}$$

Where Ci is the number of credits of the ith course and Gi is the grade point scored by the student in the ithcourse.

Computation of CGPA

- The CGPA is also calculated in the same manner considering all the courses undergone by a student overall the semesters of a programme, i.e.

$$\text{CGPA} = \frac{\sum (C_i \times S_i)}{\sum C_i}$$

Where Si is the SGPA of the ith semester and Ci is the total number of credits in that semester.

Conversion of CGPA to Percentage:

$$\text{Equivalent Percentage} = (\text{CGPA} - 0.75) \times 10$$

28. Award of Class

After a student has satisfied the requirements prescribed for the completion of the program and is eligible for the award of B. Tech. Degree, he/she shall be placed in one of the following three classes:

Regular:

Class Awarded	CGPA to be secured	
First Class with Distinction	≥ 7.75 with no failures	From the CGPA secured from 160 Credits.
First Class	≥ 6.75	
Second Class	≥ 5.75 to < 6.75	

Lateral – entry scheme

Class Awarded	CGPA to be secured	
First Class with Distinction	≥ 7.75 with no failures	From the CGPA secured From 121 credits from II Year to IV Year
First Class	≥ 6.75	
Second Class	≥ 5.75 to < 6.75	

29. General Instructions

- i. Where the words ‘he’, ‘him’, ‘his’, occur, they imply ‘she’, ‘her’, ‘hers’, also.
- ii. The academic regulations should be read as a whole for the purpose of any interpretation.
- iii. In case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Chairman, Academic Council is final.
- iv. The college may change or amend the academic regulations or syllabi from time to time and the changes or amendments made shall be applicable to all the students with effect from the dates notified by the institution.

30. With holding of Results

If the student has not paid the dues, if any, to the institute or in any case of indiscipline is pending against him, the result of the student will be withheld. His degree will be withheld in such cases.

Note: All other regulations including attendance requirements related to four year **B.Tech Regular program will be applicable for B.Tech. Lateral Entry Scheme.**

31. Malpractices Rules

DISCIPLINARY ACTION FOR MAL PRACTICES / IMPROPER CONDUCT IN EXAMINATIONS

S.No	Nature of Malpractices/ Improper conduct	Punishment
1(a)	If the candidate possesses or keep accessible in examination hall, any paper, note book, programmable calculators, Cell phones, pager, palm computers or any other form of material concerned with or related to the course of the examination (theory or practical) in which he is appearing but has not made use of (material shall include any marks on the body of the candidate which can be used as an aid in the course of the examination)	Expulsion from the examination hall and cancellation of the performance in that course only.
(b)	If the candidate gives assistance or guidance or receives it from any other candidate orally or by any other body language methods or communicates through cell phones with any candidate or persons in or outside the exam hall in respect of any matter.	Expulsion from the examination hall and cancellation of the performance in that course only of all the candidates involved. In case of an outsider, he will be handed over to the police and a case is registered against him.
2	If the candidate has copied in the examination hall from any paper, book, programmable calculators, palm computers or any other form of material relevant to the course of the examination (theory or practical) in which the candidate is appearing.	Expulsion from the examination hall and cancellation of the performance in that course and all other courses the candidate has already appeared including practical examinations and project work and shall not be permitted to appear for the remaining examinations of the courses of that Semester/year.
		The Hall Ticket of the candidate is to be cancelled.

3	If the candidate impersonates any other candidate in connection with the examination.	The candidate who has impersonated shall be expelled from examination hall. The candidate is also debarred and forfeits the seat. The performance of the original candidate, who has been impersonated, shall be cancelled in all the courses of the examination (including practical's and project work) already appeared and shall not be allowed to appear for examinations of the remaining courses of that semester / year. The candidate is also debarred for two consecutive semesters from class work and all examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with feature of seat. If the imposter is an outsider, he will be handed over to the police and a case is registered against him.
4	If the candidate smuggles in the Answer book or additional sheet or takes out or arranges to send out the question paper during the examination or answer book or additional sheet, during or after the examination.	Expulsion from the examination hall and cancellation of performance in that course and all the other courses the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the courses of that semester / year. The candidate is also debarred for two consecutive semesters from class work and all examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with feature of seat.
5	If the candidate uses objectionable, abusive or offensive language in the answer paper or in letters to the examiners or writes to the examiner requesting him to award pass marks.	Cancellation of the performance in that course.
6	If the candidate refuses to obey the orders of the Chief Superintendent/Assistant - Superintendent / any Officer on duty or misbehaves or creates disturbance of any kind in and around the examination hall or organizes a Walkout or instigates others to walkout,	In case of students of the college, they shall be expelled from examination halls and cancellation of their performance in that course and all other courses the candidate(s) has (have) already appeared and shall not be permitted to appear for the remaining examinations of the courses of that semester / year. The candidates also

	<p>or threatens the officer-in charge or any person on duty in or outside the examination hall of any injury to his person or to any of his relations whether by words, either spoken or written or by signs or by visible representation , assaults the officer – in –charge ,or any person on duty in or outside the examination hall or any of his relations, or indulges in any other act of mis conduct or mischief which result in damage to or destruction of property in the examination hall or any part of the College campus or engages in any other act which in the opinion of the officer on duty amounts to use of unfair means or misconduct or has the tendency to disrupt the orderly conduct of the examination.</p>	<p>are debarred and forfeit their seats. In case of outsiders, they will be handed over to the police and a police case is registered against them.</p>
7	<p>If the candidate leaves the exam hall taking away answer script or intentionally tears of the script or any part there of inside or outside the examination hall.</p>	<p>Expulsion from the examination hall and cancellation of performance in that course and all the other courses the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the courses of that semester / year. The candidate is also debarred for two consecutive semesters from class work and all examinations. The continuation of the course by the candidate is subject to the academic regulations in connection with for feature of seat.</p>
8	<p>If the candidate possesses any lethal weapon or fire arm in the examination hall.</p>	<p>Expulsion from the examination hall and cancellation of the performance in that course and all other courses the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the courses of that semester / year. The candidate is also debarred and forfeits the seat.</p>
9	<p>If student of the college, who is not a candidate for the particular examination or any person not connected with the college indulges in any malpractice or improper conduct mentioned in clause 6to8.</p>	<p>Student of the college, expulsion from the examination hall and cancellation of the performance in that course and all other courses the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the courses</p>

		of that semester / year. The candidate is also debarred and forfeits the seat. Person(s) who do not belong to the College will be handed over to police and. A police case will be registered against them.
10	If the candidate comes in a drunken condition to the examination hall.	Expulsion from the examination hall and cancellation of the performance in that course and all other courses the candidate has already appeared including practical examinations and project work and shall not be permitted for the remaining examinations of the courses of that semester / year.
11	Copying detected on the basis of internal evidence, such as, during valuation or during specials scrutiny.	Cancellation of the performance in that course and all other courses the candidate has appeared including practical examinations and project work of that semester / year examinations.
12	If any malpractice is detected which is not covered in the above clauses 1 to 11 shall be reported to the Academic committee of the Institute for further action to award suitable punishment.	

32. UGC RECOMMENDED PUNISHMENT FOR RAGGING

- i. Suspension from attending classes and academic privileges
- ii. With holding / withdrawing scholarships / fellowship and other benefits.
- iii. Debarring from appearing in any test / examination or other evaluation process with holding results
- iv. Debarring from representing the institution in any regional, national or international meet, tournament, youth festival etc.
- v. Suspension / expulsion from the hostel
- vi. Cancellation of admission
- vii. Rustication from the institution for period ranging from 1 to 4 semesters.
- viii. Expulsion from the institution and consequent debarring from admission to any other institution for a specified period.
- ix. Fine may extend upto Rs. 2.5lakh.

B.TECH. –IT –COURSE STRUCTURE–VR23

I Year I Semester							
S.No.	Course Code	Category	Course Name	L	T	P	Credits
1.	1000231101	BS	Linear Algebra & Calculus	3	0	0	3
2.	1003231101	ES	Engineering Graphics	3	0	0	3
3.	1000231103	BS	Chemistry	3	0	0	3
4.	1001231101	ES	Basic Civil & Mechanical Engineering	3	0	3	3
5.	1005231101	ES	Introduction to Programming	3	0	0	3
6.	1000231112	BS	Chemistry Lab	0	0	2	1
7.	1005231111	ES	Computer Programming Lab	0	0	3	1.5
8.	1003231110	ES	Engineering Workshop	0	0	2	1.5
9.	1000231121	MC	Health and Wellness, Yoga and Sports	0	0	1	0.5
Total Credits							
19.5							

I Year II Semester							
S.No .	Course Code	Category	Course Name	L	T	P	Credits
1.	1000231201	BS	Differential Equations and Vector calculus	3	1	0	3
2.	1000231102	BS	Engineering Physics	3	0	0	3
3.	1000231104	HS	Communicative English	2	0	0	2
4.	1002231101	ES	Basic Electrical & Electronics Engineering	3	0	0	3
5.	1005231201	PC	Data Structures	3	0	0	3
6.	1000231110	BS	Engineering Physics Lab	0	0	2	1
7.	1002231110	ES	Electrical & Electronics Engineering workshop	0	0	3	1.5
8.	1005231210	PC	Data Structures Lab	0	0	3	1.5
9.	1005231110	ES	IT Workshop	0	0	2	1
10.	1000231111	HC	Communicative English Lab	0	0	2	1
11.	1000231120	MC	NSS/NCC/Scouts & Guides/Community Service	0	0	1	0.5
Total Credits							
20.5							

I Year I Semester

SYLLABUS

I Year – I Semester	LINEAR ALGEBRA& CALCULUS (Common to All Branches of Engineering)	L	T	P	C
Course Code (1000231101)		3	0	0	3

Course Objectives:

To equip the students with standard concepts and tools of mathematics to handle various real-world problems and their applications.

Course Outcomes: At the end of the course, the student will be able to

- Develop matrix algebra techniques that is needed by engineers for practical applications.
- Familiarize with functions of several variables which is useful in optimization.
- Learn important tools of calculus in higher dimensions.
- Familiarize with double and triple integrals of functions of several variable sin two and three dimensions.

UNIT I Matrices

Rank of a matrix by echelon form, normal form. Inverse of Non- singular matrices by Gauss-Jordan method, System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, Gauss Seidel Iteration Method.

UNIT II Linear Transformation and Orthogonal Transformation:

Eigen values, Eigen vectors and their properties (without proof), Diagonalization of a matrix, Cayley -Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley – Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation.

UNIT III Mean Value Theorems

Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), problems on the above theorems.

UNIT IV Partial differentiation and Applications

Partial derivatives, total derivatives, chain rule, change of variables, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, maxima and minima of functions of two variables, method of Lagrange multipliers.

UNIT V Multiple Integrals

Double integrals, triple integrals, change of order of integration, change of variables to polar coordinates. Finding areas and volumes in Cartesian coordinates.

Textbooks:

1. B. S. Grewal, Higher Engineering Mathematics, 44/e, Khanna Publishers, 2017.
2. Erwin Kreyszig, Advanced Engineering Mathematics, 10/e, John Wiley & Sons, 2018.

Reference Books:

1. R.K. Jain and S.R.K. Iyengar, Advanced Engineering Mathematics, 5/e, Alpha Science International Ltd., 2021 (9th reprint).
2. George B. Thomas, Maurice D. Weir and Joel Hass, Thomas Calculus, 14/e, Pearson Publishers, 2018.
3. Glyn James, Advanced Modern Engineering Mathematics, 5/e, Pearson publishers, 2018.
4. Michael Greenberg, Advanced Engineering Mathematics, 9th edition, Pearson edn
5. H. K Das, Er. Rajnish Verma, Higher Engineering Mathematics, S. Chand, 2021

I Year – I Semester	ENGINEERING GRAPHICS (Common to All branches of Engineering)	L	T	P	C
Course Code (1003231101)		1	0	4	3

Course Objectives:

- To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing
- To impart knowledge on the projection of points, lines and plane surfaces
- To improve the visualization skills for better understanding of projection of solids
- To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
- To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

Course Outcomes:

CO1: Understand the principles of engineering drawing, including engineering curves, scales, orthographic and isometric projections.

CO2: Draw and interpret orthographic projections of points, lines, planes and solids in front, top and side views.

CO3: Understand and draw projection of solids in various positions in first quadrant.

CO4: Explain principles behind development of surfaces.

CO5: Prepare isometric and perspective sections of simple solids.

UNIT I

Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general, Cycloids, Involutes, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

UNIT II

Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined

to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined to both the reference planes.

Projections of Planes: Regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane.

UNIT III

Projections of Solids: Types of solids: Polyhedra and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

UNIT IV

Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

UNIT V

Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings of objects including PCB and Transformations using Auto CAD (*Not for end examination*).

Textbook:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

Reference Books:

1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
2. Engineering Drawing, M.B. Shah and B.C. Rana, Pearson Education Inc, 2009.
3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, TataMcGraw Hill, 2017.

I Year – I Semesters	Chemistry (Common to EEE, ECE, CSE, IT & allied branches)	L	T	P	C
Course Code (1000231103)		3	0	0	3

Course objectives:

- To familiarize engineering chemistry and its applications
- To train the students on the principles and applications of electrochemistry and polymers
- To introduce instrumental methods, molecular machines and switches.

Course Outcomes: At the end of the course, the students will be able to:

CO1: Compare the materials of construction for battery and electrochemical sensors.

CO2: Explain the preparation, properties, and applications of thermoplastics & thermosetting & elastomers conducting polymers.

CO3: Explain the principles of spectrometry, slc in separation of solid and liquid mixtures.

CO4: Apply the principle of Band diagrams in the application of conductors and semiconductors.

CO5: Summarize the concepts of Instrumental methods.

UNIT I

Structure and Bonding Models

Fundamentals of Quantum mechanics, Schrodinger Wave equation, significance of Ψ and Ψ_2 , particle in one dimensional box, molecular orbital theory – bonding in homo- and heteronuclear diatomic molecules – energy level diagrams of O₂ and CO, etc. π -molecular orbitals of butadiene and benzene, calculation of bond order.

UNIT- II

Modern Engineering materials

Semiconductors – Introduction, basic concept, application Super Conductors-Introduction basic concept, applications. Supercapacitors: Introduction, Basic Concept-Classification – Applications. Nano materials: Introduction, classification, properties and applications of Fullerenes, carbon nano tubes and Graphines nanoparticles.

UNIT- III

Electrochemistry and Applications

Electrochemical cell, Nernst equation, cell potential calculations and numerical problems, potentiometry-potentiometric titrations (redox titrations), concept of conductivity, conductivity cell, conductometric titrations (acid-base titrations). Electrochemical sensors – potentiometric sensors with examples, amperometric sensors with examples. Primary cells – Zinc-air battery, Secondary cells –lithium-ion batteries- working of the batteries including cell reactions; Fuel cells, hydrogen-oxygen fuel cell– working of the cells. Polymer Electrolyte Membrane Fuel cells (PEMFC).

UNIT- IV

Polymer Chemistry

Introduction to polymers, functionality of monomers, chain growth and step growth polymerization, coordination polymerization, with specific examples and mechanisms of polymer formation.

Plastics – Thermo and Thermosetting plastics, Preparation, properties and applications of – PVC, Teflon, Bakelite, Nylon-6,6, carbon fibres. Elastomers–Buna-S, Buna-N–preparation, properties and applications. Conducting polymers – polyacetylene, polyaniline, – mechanism of conduction and applications. Bio-Degradable polymers - Poly Glycolic Acid (PGA), Polyl Lactic Acid (PLA).

UNIT- V

Instrumental Methods and Applications

Electromagnetic spectrum. Absorption of radiation: Beer-Lambert's law. UV-Visible Spectroscopy, electronic transition, Instrumentation, IR spectroscopies, fundamental modes and selection rules, Instrumentation. Chromatography-Basic Principle, Classification-HPLC: Principle, Instrumentation and Applications.

Textbooks:

1. Jain and Jain, Engineering Chemistry, 16/e, DhanpatRai, 2013.
2. Peter Atkins, Julio de Paula and James Keeler, Atkins' Physical Chemistry, 10/e, Oxford University Press, 2010.

Reference Books:

1. Skoog and West, Principles of Instrumental Analysis, 6/e, Thomson, 2007.
2. J.D. Lee, Concise Inorganic Chemistry, 5th Edition, Wiley Publications, Feb.2008
3. Textbook of Polymer Science, Fred W. Billmayer Jr, 3rd Edition

I Year – I Semester	BASIC CIVIL & MECHANICAL ENGINEERING (Common to CE, ME, IT, CSE, CSE(DS), CSE(CS), CSE(AI))	L	T	P	C
Course Code (1001231101)		3	0	0	3

Course Objectives:

- Get familiarized with the scope and importance of Civil Engineering sub - divisions.
- Introduce the preliminary concepts of surveying.
- Acquire preliminary knowledge on
- Transportation and its importance in nation's economy.
- Get familiarized with the importance of quality, conveyance and storage of water.
- Introduction to basic civil engineering materials and construction techniques.

Course Outcomes: On completion of the course, the student should be able to:

- CO1: Understand various sub-divisions of Civil Engineering and to appreciate their role in ensuring better society.
- CO2: Know the concepts of surveying and to understand the measurement of distances, angles and levels through surveying.
- CO3: Realize the importance of Transportation in nation's economy and the engineering measures related to Transportation.
- CO4: Understand the importance of Water Storage and Conveyance Structures so that the social responsibilities of water conservation will be appreciated.
- CO5: Understand the basic characteristics of Civil Engineering Materials and attain knowledge on prefabricated technology.

UNITI

Basics of Civil Engineering: Role of Civil Engineers in Society- Various Disciplines of Civil Engineering-Structural Engineering-Geo- technical Engineering-Transportation Engineering - Hydraulics and Water Resources Engineering - Environmental Engineering- Scope of each discipline-Building Construction and Planning – Construction Materials - Cement – Aggregate –Bricks – Cement concrete- Steel. Introduction to Prefabricated construction Techniques.

UNITII

Surveying: Objectives of Surveying - Horizontal Measurements – Angular Measurements-Introduction to Bearings leveling instruments used for level ling-Simple problem son leveling and bearings-Contour mapping.

UNITIII

Transportation Engineering Importance of Transportation in Nation's economic development- Types of Highway Pavements- Flexible Pavements and Rigid Pavements- Simple Differences. Basics of Harbour, Tunnel, Airport, and Railway Engineering

Water Resources and Environmental Engineering: Introduction, Sources of water- Quality of water- Specifications- Introduction to Hydrology– Rain water Harvesting-Water Storage and Conveyance Structures (Simple introduction to Dams and Reservoirs).

Textbooks:

1. Basic Civil Engineering, M. S. Palanisamy, Tata Mcgraw Hill publications (India) Pvt. Ltd. Fourth Edition.
2. Introduction to Civil Engineering, S.S.Bhavikatti, New Age International Publishers. 2022. First Edition.
3. Basic Civil Engineering, Satheesh Gopi, Pearson Publications, 2009, First Edition.

Reference Books:

1. Surveying, Vol-I and Vol-II, S.K.Duggal, Tata McGraw Hill Publishers 2019. Fifth Edition.
2. Hydrology and Water Resources Engineering, Santosh Kumar Garg, Khanna Publishers, Delhi.2016
3. Irrigation Engineering and Hydraulic Structures-Santosh Kumar Garg, Khanna Publishers, Delhi 2023. 38th Edition.
4. Highway Engineering, S. K. Khanna, C.E.G. Justoand Veeraraghavan, Nemchandand Brothers Publications 2019. 10th Edition.
5. Indian Standard DRINKING WATER — SPECIFICATION IS 10500 -2012.

PARTB: BASIC MECHANICAL ENGINEERING

Course Objectives: The students after completing the course are expected to

- Get familiarized with the scope and importance of Mechanical Engineering in different sectors and industries.
- Explain different engineering materials and different manufacturing processes.
- Provide an overview of different thermal and mechanical transmission systems and introduce basics of robotics and its applications.

Course Outcomes: On completion of the course, the student should be able to

CO1: Understand the different manufacturing processes.

CO2: Explain the basics of thermal engineering and its applications.

CO3: Describe the working of different mechanical power transmission systems and power plants

CO4: Describe the basics of robotics and its applications.

UNITI

Introduction to Mechanical Engineering: Role of Mechanical Engineering in Industries and Society-Technologies in different sectors such as Energy, Manufacturing, Automotive, Aerospace, and Marine sectors.

Engineering Materials - Metals-Ferrous and Non-ferrous, Ceramics, Composites, Smart materials.

UNITII

Manufacturing Processes: Principles of Casting, Forming, joining processes, Machining, Introduction to CNC machines,3D printing, and Smart manufacturing.

Thermal Engineering—working principle of Boilers, Ottocycle, Diesel cycle, Refrigeration and air-conditioning cycles, IC engines, 2-Stroke and 4-Stroke engines, SI/CI Engines, Components of Electric and Hybrid Vehicles.

UNITIII

Power plants – working principle of Steam, Diesel, Hydro, Nuclear power plants.

Mechanical Power Transmission - Belt Drives, Chain, Rope drives, Gear Drives and their applications.

Introduction to Robotics- Joints & links, configurations, and application so frobotics.

(Note: The subject covers only the basic principles of Civil and Mechanical Engineering systems. The evaluation shall be intended to test only the fundamentals of the subject)

Textbooks:

1. Internal Combustion Engines by V. Ganesan, By Tata McGraw Hill publications (India) Pvt. Ltd.
2. A Tear book of Theory of Machines by S.S.Rattan, Tata McGraw Hill Publications, (India) Pvt. Ltd.
3. An introduction to Mechanical Engg by Jonathan Wicker and Kemper Lewis, Cengage learning India Pvt. Ltd.

Reference Books:

1. Appuu Kuttan K K, Robotics, I. K. International Publishing House Pvt. Ltd. Volume-I
2. 3D printing & Additive Manufacturing Technology-L. Jyothish Kumar, Pulak M Pandey, Springer publications
3. Thermal Engineering by Mahesh M Rathore Tata McGraw Hill publications (India) Pvt. Ltd.
4. G.Shanmugam and M.S.Palanisamy, Basic Civil and the Mechanical Engineering,Tata McGraw Hill publications (India) Pvt. Ltd.

I Year – I Semester	INTRODUCTION TO PROGRAMMING (Common to All branches of Engineering)	L	T	P	C
Course Code: (1005231101)		3	0	0	3

Course Objectives:**The objectives of this course are to acquire knowledge on the**

- i. To impart adequate knowledge on the need of programming languages and problem-solving techniques and develop programming skills.
- ii. To enable effective usage of Control Structures and Implement different operations on arrays.
- iii. To demonstrate the use of Strings and Functions.
- iv. To impart the knowledge of pointers and understand the principles of dynamic memory allocation.
- v. To understand structures and unions and illustrate the file concepts and its operations.
- vi. To impart the Knowledge Searching and Sorting Techniques

UNIT-I Introduction to Computer Problem Solving:

Programs and Algorithms, Computer Problem Solving Requirements, Phases of Problem Solving, Problem Solving Strategies, Top-Down Approach, Algorithm Designing, Program Verification, Improving Efficiency, Algorithm Analysis and Notations.

UNIT-II Introduction to C Programming:

Introduction, Structure of a C Program. Comments, Keywords, Identifiers, Data Types, Variables, Constants, Input/output Statements. Operators, Type Conversion. Control Flow, Relational Expressions: Conditional Branching Statements: if, if-else, if-else—if, switch. Basic Loop Structures: while, do-while loops, for loop, nested loops, The Break and Continue Statements, go to statement.

UNIT-III Arrays:

Introduction, Operations on Arrays, Arrays as Function Arguments, Two Dimensional Arrays, Multidimensional Arrays. Pointers: Concept of a Pointer, Declaring and Initializing Pointer Variables, Pointer Expressions and Address Arithmetic, Null Pointers, Generic Pointers, Pointers as Function Arguments, Pointers and Arrays, Pointer to Pointer, Dynamic Memory Allocation, Dangling Pointer, Command Line Arguments.

UNIT-IV Functions:

Introduction Function: Declaration, Function Definition, Function Call, Categories of Functions, Passing Parameters to Functions, Scope of Variables, Variable Storage Classes. Recursion. Strings: String Fundamentals, String Processing with and without Library Functions, Pointers and Strings.

UNIT-V**Structures, Unions, Bit Fields: Introduction, Nested Structures, Arrays of Structures, Structures**

and Functions, Self-Referential Structures, Unions, Enumerated Data Type —Enum variables, Using Typedef keyword, Bit Fields. Data Files: Introduction to Files, Using Files in C, Reading from Text Files, Writing to Text Files, Random File Access.

Note: The syllabus is designed with C Language as the fundamental language of implementation.

Course Outcomes:

At the end of the Course, Student should be able to:

- i. Illustrate the Fundamental concepts of Computers and basics of computer programming and problem-solving approach
- ii. Understand the Control Structures, branching and looping statements
- iii. Use of Arrays and Pointers in solving complex problems.
- iv. Develop Modular program aspects and Strings fundamentals.
- v. Demonstrate the ideas of User Defined Data types, files. Solve real world problems using the concept of Structures, Unions and File operations.

Text Books:

1. A Structured Programming Approach Using C, Forouzan, Gilberg, Cengage.
2. How to solve it by Computer, R. G. Dromey, and Pearson Education.
3. Programming in C A-Practical Approach. Ajay Mittal, Pearson

References:

1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill.
2. Computer Programming. Reema Thareja, Oxford University Press
3. The C Programming Language, Dennis Richie And Brian Kernighan, Pearson Education.
4. Programming In C, Ashok Kamthane, Second Edition, Pearson Publication.
5. Let us C, Yashwanth Kanetkar, 16th Edition, BPB Publication.
6. Computing fundamentals and C Programming, Balagurusamy, E., McGraw-Hill Education, 2008

Web References:

1. <http://www.c4learn.com/>
2. <http://www.geeksforgeeks.org/c/>
3. <http://nptel.ac.in/courses/122104019/>
4. <http://www.learn-c.org/>
5. <https://www.tutorialspoint.com/cprogramming/>

I Year – I Semesters	Chemistry Laboratory (Common to EEE, ECE, CSE, IT & allied branches)	L	T	P	C
Course Code (1000231112)		0	0	2	1

Course Objectives:

- Verify the fundamental concepts with experiments.

Course Outcomes: At the end of the course, the students will be able to
CO1: Determine the cell constant and conductance of solutions.

CO2: Prepare advanced polymer Bakelite materials.

CO3: Measure the strength of an acid present in secondary batteries.

CO4: Analyse the IR spectra of some organic compounds.

CO5: Calculate strength of acid in Pb-Acid battery.

List of experiments:

1. Measurement of 10Dq by spectrophotometric method
2. Conductometric titration of strong acid vs. strong base
3. Conductometric titration of weak acid vs. strong base
4. Determination of cell constant and conductance of solutions
5. Potentiometry - determination of redox potentials and emfs
6. Determination of Strength of an acid in Pb-Acid battery
7. Preparation of a Bakelite
8. Verify Lambert-Beer's law
9. Wavelength measurement of sample through UV-Visible Spectroscopy
10. Identification of simple organic compounds by IR
11. Preparation of nanomaterials by precipitation method
12. Estimation of Ferrous Iron by Dichrometry

Reference:

- "Vogel's Quantitative Chemical Analysis 6th Edition 6th Edition" Pearson Publications by J. Mendham, R.C.Denney, J.D.Barnes and B. Sivasankar

I Year – I Semester	COMPUTER PROGRAMMING LAB (Common to All branches of Engineering)	L	T	P	C
Course Code (1005231111)		0	0	3	1.5

Course Objectives:

The course aims to give students hands – on experience and train them on the concepts of the C- programming language.

Course Outcomes:

- CO1: Read, understand, and trace the execution of programs written in C language.
- CO2: Select the right control structure for solving the problem.
- CO3: Develop C programs which utilize memory efficiently using programming constructs like pointers.
- CO4: Develop, Debug and Execute programs to demonstrate the applications of arrays, functions, basic concepts of pointers in C.

UNIT I

WEEK 1

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1: Problem-solving using Computers.

Lab1: Familiarization with programming environment

- i) Basic Linux environment and its editors like Vi, Vim & Emacs etc.
- ii) Exposure to Turbo C, gcc
- iii) Writing simple programs using printf(), scanf()

WEEK 2

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments /Activities:

Tutorial 2: Problem-solving using Algorithms and Flow charts.

Lab 1: Converting algorithms/flow charts into C Source code.

Developing the algorithms/flowcharts for the following sample programs

- i) Sum and average of 3 numbers
- ii) Conversion of Fahrenheit to Celsius and vice versa
- iii) Simple interest calculation

WEEK 3

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab 3: Simple computational problems using arithmetic expressions.

- i) Finding the square root of a given number
- ii) Finding compound interest
- iii) Area of a triangle using heron's formulae
- iv) Distance travelled by an object

UNIT II

WEEK 4

Objective: Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial4: Operators and the precedence and as associativity:

Lab4: Simple computational problems using the operator' precedence and associativity

- i) Evaluate the following expressions.
 - a. $A+B*C+(D*E) + F*G$
 - b. $A/B*C-B+A*D/3$
 - c. $A+++B---A$
 - d. $J=(i++) + (++i)$
- ii) Find the maximum of three numbers using conditional operator
- iii) Take marks of 5 subjects in integers, and find the total, average in float

WEEK 5

Objective: Explore the full scope of different variants of —if constructl namely if-else, null- else, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for —if constructl.

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

- i) Write a C program to find the max and min of four numbers using if-else.
- ii) Write a C program to generate electricity bill.
- iii) Find the roots of the quadratic equation.
- iv) Write a C program to simulate a calculator using switch case.
- v) Write a C program to find the given year is a leap year or not.

WEEK 6

Objective: Explore the full scope of iterative constructs namely while loop, do-while loop and for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:

Tutorial 6: Loops, while and for loops

Lab 6: Iterative problems e.g., the sum of series

- i) Find the factorial of given number using any loop.
- ii) Find the given number is a prime or not.
- iii) Compute sine and cos series
- iv) Checking a number palindrome
- v) Construct a pyramid of numbers.

UNIT III

WEEK 7:

Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:

Tutorial 7: 1 D Arrays: searching.

Lab 7: 1D Array manipulation, linear search

- i) Find the min and max of a 1-D integer array.
- ii) Perform linear search on 1D array.
- iii) The reverse of a 1D integer array
- iv) Find 2's complement of the given binary number.
- v) Eliminate duplicate elements in an array.

WEEK 8:

Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:

Tutorial 8: 2 D arrays, sorting and Strings.

Lab 8: Matrix problems, String operations, Bubble sort

- i) Addition of two matrices
- ii) Multiplication two matrices
- iii) Sort array elements using bubble sort
- iv) Concatenate two strings without built-in functions
- v) Reverse a string using built-in and without built-in string functions

UNIT IV

WEEK 9:

Objective: Explore pointers to manage a dynamic array of integers, including memory allocation value initialization, resizing changing and reordering the contents of an array and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:

Tutorial 9: Pointers, structures and dynamic memory allocation

Lab 9: Pointers and structures, memory dereference.

- i) Write a C program to find the sum of a 1D array using malloc()
- ii) Write a C program to find the total, average of n students using structures
- iii) Enter n students data using calloc() and display failed students list
- iv) Read student name and marks from the command line and display the student details alongwith the total.
- v) Write a C program to implement realloc()

WEEK 10:

Objective: Experiment with C Structures, Unions, bit fields and self-referential structures(Singly linked lists) and nested structures

Suggested Experiments/Activities:

Tutorial 10: Bitfields, Self-Referential Structures, Linked lists

Lab10: Bitfields, linked lists

Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit-fields

- i) Create and display a singly linked list using self-referential structure.
- ii) Demonstrate the differences between structures and unions using a C program.
- iii) Write a C program to shift/rotate using bitfields.
- iv) Write a C program to copy one structure variable to another structure of the same type.

UNIT V

WEEK 11:

Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:

Tutorial 11: Functions, call by value, scope and extent,

Lab 11: Simple functions using call by value, solving differential equations using Eulers theorem.

- i) Write a C function to calculate NCR value.
- ii) Write a C function to find the length of a string.
- iii) Write a C function to transpose of a matrix.
- iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

WEEK 12:

Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at-least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:

Tutorial 12: Recursion, the structure of recursive calls

Lab 12: Recursive functions

- i) Write a recursive function to generate Fibonacci series.
- ii) Write a recursive function to find the lcm of two numbers.
- iii) Write a recursive function to find the factorial of a number.
- iv) Write a C Program to implement Ackermann function using recursion.
- v) Write a recursive function to find the sum of series.

WEEK 13:

Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:

Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

- i) Write a C program to swap two numbers using call by reference.
- ii) Demonstrate Dangling pointer problem using a C program.
- iii) Write a C program to copy one string into another using pointer.
- iv) Write a C program to find no of lowercase, uppercase, digits and othercharacters using pointers.

WEEK14:

Objective: To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

- i) Write a C program to write and read text into a file.
- ii) Write a C program to write and read text into a binary file using fread() and fwrite()
- iii) Copy the contents of one file to another file.
- iv) Write a C program to merge two files into the third file using command-line arguments.
- v) Find no. of lines, words and characters in a file
- vi) Write a C program to print last n characters of a given file.

Textbooks:

1. Ajay Mittal, Programming in C: A practical approach, Pearson.
2. Byron Gottfried, Schaum's Outline of Programming with C, McGraw Hill

Reference Books:

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India
- C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE

I Year – I Semester	ENGINEERING WORKSHOP (Common to All branches of Engineering)	L	T	P	C
Course Code: (1003231110)		0	0	3	1.5

Course Objectives:

To familiarize students with wood working, sheet metal operations, fitting and electrical house wiring skills

Course Outcomes:

- CO1: Identify workshop tools and their operational capabilities.
- CO2: Practice on manufacturing of components using workshop trades including fitting, carpentry, foundry and welding.
- CO3: Apply fitting operations in various applications.
- CO4: Apply basic electrical engineering knowledge for House Wiring Practice

SYLLABUS

1. **Demonstration:** Safety practices and precautions to be observed in workshop.
2. **Wood Working:** Familiarity with different types of woods and tools used in wood working and make following joints.
 - a) Half – Lap joint b) Mortise and Tenon joint c) Corner Dovetail joint or Bridle joint
3. **Sheet Metal Working:** Familiarity with different types of tools used in sheet metal working, Developments of following sheet metal job from GI sheets.
 - a) Tapered tray b) Conical funnel c) Elbow pipe d) Brazing
4. **Fitting:** Familiarity with different types of tools used in fitting and do the following fitting exercises.
 - a) V-fit b) Dovetail fit c) Semi-circular fit d) Bicycle tire puncture and change of two-wheeler tyre
5. **Electrical Wiring:** Familiaritywith different types of basic electrical circuits and make the following connections.
 - a) Parallel and series b) Two-way switch c) Godown lighting
 - d) Tube light e) Three phase motor f) Soldering of wires
6. **Foundry Trade:** Demonstration and practice on Moulding tools and processes, Preparation of Green Sand Moulds for given Patterns.
7. **Welding Shop:** Demonstration and practice on Arc Welding and Gas welding. Preparation of Lap joint and Butt joint.
8. **Plumbing:** Demonstration and practice of Plumbing tools, Preparation of Pipe joints with coupling for same diameter and with reducer for different diameters.

Textbooks:

1. Basic Workshop Technology: Manufacturing Process, Felix W.; Independently Published,2019. Workshop Processes, Practices and Materials; Bruce J. Black, Routledge publishers, 5th Edn. 2015.
2. A Course in Workshop Technology Vol I. & II, B.S. Raghuwanshi, Dhanpath Rai & Co., 2015 & 2017.

Reference Books:

1. Elements of Workshop Technology, Vol. I by S. K. Hajra Choudhury & Others, Media Promoters and Publishers, Mumbai. 2007, 14th edition
2. Workshop Practice by H. S. Bawa, Tata-McGraw Hill, 2004.
3. Wiring Estimating, Costing and Contracting; Soni P.M. & Upadhyay P.A.; AtulPrakashan, 2021-22.

I Year – I Semester	HEALTH AND WELLNESS, YOGA AND SPORTS (Common to All branches of Engineering)	L	T	P	C
Course Code (1000231121)		0	0	1	0.5

Course Objectives:

The main objective of introducing this course is to make the students maintain their mental and physical wellness by balancing emotions in their life. It mainly enhances the essential traits required for the development of the personality.

Course Outcomes: After completion of the course the student will be able to

- CO1:** Understand the importance of yoga and sports for Physical fitness and sound health.
- CO2:** Demonstrate an understanding of health-related fitness components.
- CO3:** Compare and contrast various activities that help enhance their health.
- CO4:** Assess current personal fitness levels.
- CO5:** Develop Positive Personality

UNIT I

Concept of health and fitness, Nutrition and Balanced diet, basic concept of immunity Relationship between diet and fitness, Globalization and its impact on health, Body Mass Index(BMI) of all age groups.

Activities:

- i) Organizing health awareness programmes in community
- ii) Preparation of health profile
- iii) Preparation of chart for balance diet for all age groups

UNIT II

Concept of yoga, need for and importance of yoga, origin and history of yoga in Indian context,classification of yoga, Physiological effects of Asanas- Pranayama and meditation, stress management and yoga, Mental health and yoga practice.

Activities:

Yoga practices – Asana, Kriya, Mudra, Bandha, Dhyana, Surya Namaskar

UNIT III

Concept of Sports and fitness, importance, fitness components, history of sports, Ancient and Modern Olympics, Asian games and Commonwealth games.

Activities:

- i) Participation in one major game and one individual sport viz., Athletics, Volleyball, Basketball, Handball, Football, Badminton, Kabaddi, Kho-kho, Table tennis, Cricket etc. Practicing general and specific warm up, aerobics
- ii) Practicing cardiorespiratory fitness, treadmill, run test, 9 min walk, skipping and running.

Reference Books:

1. Gordon Edlin, Eric Golanty. Health and Wellness, 14th Edn. Jones & Bartlett Learning,2022
2. T.K.V.Desikachar. The Heart of Yoga: Developing a Personal Practice
3. Archie J.Bahm. Yoga Sutras of Patanjali, Jain Publishing Company, 1993
4. Wiseman, John Lofty, SAS Survival Handbook: The Ultimate Guide to Surviving Anywhere Third Edition, William Morrow Paperbacks, 2014
5. The Sports Rules Book/ Human Kinetics with Thomas Hanlon. -- 3rd ed. HumanKinetics, Inc.2014

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities of Health/Sports/Yoga.
2. Institutes must provide field/facility and offer the minimum of five choices of as many as Games/Sports.
3. Institutes are required to provide sports instructor / yoga teacher to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totaling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting vivavoce on the subject.

I Year II Semester

SYLLABUS

I Year – II Semester	DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS (Common to All Branches of Engineering)	L	T	P	C
Course Code: (1000231201)		3	0	0	3

Course Objectives:

- To enlighten the learners in the concept of differential equations and multivariable calculus.
- To furnish the learners with basic concepts and techniques at plus two level to lead them into advanced level by handling various real-world applications.

Course Outcomes: At the end of the course, the student will be able to

- Solve the differential equations related to various engineering fields.
- Identify solution methods for partial differential equations that model physical processes.
- Interpret the physical meaning of different operators such as gradient, curl and divergence.
- Estimate the work done against a field, circulation and flux using vector calculus.

UNIT I Differential equations of first order and first degree

Linear differential equations – Bernoulli's equations- Exact equations and equations reducible to exact form. Applications: Newton's Law of cooling – Law of natural growth and decay- Electrical circuits.

UNIT II Higher order Linear differential equations with Constant Coefficients

Definitions, homogenous and non-homogenous, complimentary function – particular integral ($Q(x) = e^{ax}, \sin ax, \cos ax, x^m$), general solution, method of variation of parameters. Simultaneous linear equations.

UNIT III Partial Differential Equations

Introduction and formation of Partial Differential Equations by elimination of arbitrary constants and arbitrary functions, solutions of first order linear equations using Lagrange's method. Second order Homogeneous Linear Partial differential equations with constant coefficients.

UNIT IV Vector differentiation

Scalar and vector point functions, del operator, Gradient – unit normal vector, angle between surfaces, directional derivative, Divergence - Solenoidal vector and Curl – irrotational., scalar potential.

UNIT V Vector integration

Lineintegral – circulation – work done, - flux, Green's theorem in the plane (without proof), Stoke's theorem (without proof), Divergence theorem (without proof) and problems on above theorems.

Text books:

1. Erwin Kreyszig, Advanced Engineering Mathematics, 10/e, John Wiley & Sons, 2018.
2. B.S.Grewal, Higher Engineering Mathematics, 44/e, Khanna publishers, 2017.

Reference Books:

1. Dennis G.Zill and Warren S.Wright, Advanced Engineering Mathematics, Jones and Bartlett, 2018.
2. Michael Greenberg, Advanced Engineering Mathematics, 9th edition, Pearson edn
3. George B. Thomas, Maurice D. Weir and Joel Hass, Thomas Calculus, 14/e, Pearson Publishers, 2018.
4. R. K. Jain and S. R. K. Iyengar, Advanced Engineering Mathematics, 5/e, Alpha Science International Ltd., 2021 (9th reprint).
5. B.V.Ramana, Higher Engineering Mathematics, McGraw Hill Education, 2017

I Year – I Semester	ENGINEERING PHYSICS (Common for all branches of Engineering)	L	T	P	C
Course Code (1000231102)		3	0	0	3

COURSE OBJECTIVES

1. Bridging the gap between the Physics in school at 10+2 level and UG level engineering courses.
2. To identify the importance of the optical phenomenon. interference, diffraction and polarization related to its Engineering applications
3. Enlighten the periodic arrangement of atoms in Crystalline solids by Bragg's law
4. To explain the significant concepts of dielectric and magnetic materials that leads to potential applications in the emerging micro devices.
5. Enlightenment of the concepts of Quantum Mechanics and to provide fundamentals of deBroglie matter waves, quantum mechanical wave equation and its application, the importance of free electron theory for metals.
6. To Understand the Physics of Semiconductors and their working mechanism, Concept utilization of transport phenomenon of charge carriers in semiconductors.

COURSE OUTCOMES

- CO1. **Explain** the need of coherent sources and the conditions for sustained interference (L2). **Identify** the applications of interference in engineering (L3). **Analyze** the differences between interference and diffraction with applications (L4). **Illustrate** the concept of polarization of light and its applications (L2). **Classify** ordinary refracted light and extraordinary refracted rays by their states of polarization (L2)
- CO2. **Classify** various crystal systems (L2). **Identify** different planes in the crystal structure (L3). **Analyze** the crystalline structure by Bragg's X-ray diffractometer (L4).
- CO3. **Explain** the concept of dielectric constant and polarization in dielectric materials (L2). **Summarize** various types of polarization of dielectrics (L2). **Interpret** Lorentz field and Claussius - Mosotti relation in dielectrics (L2). **Classify** the magnetic materials based on susceptibility and their temperature dependence (L2).
- CO4. **Describe** the dual nature of matter (L1). **Explain** the significance of wave function (L2). **Identify** the role of Schrodinger's time independent wave equation in studying particle in one- dimensional infinite potential well (L3). **Identify** the role of classical and quantum free electron theory in the study of electrical conductivity (L3).
- CO5. **Classify** the crystalline solids (L2). **Outline** the properties of charge carriers in semiconductors (L2). **Identify** the type of semiconductor using Hall effect (L2). **Apply** the concept of effective mass of electron (L3).

Unit-I: Wave Optics

Interference: Introduction - Principle of superposition –Interference of light - Interference in thin films (Reflection Geometry) & applications - Colors in thin films- Newton's Rings- Determination of wavelength and refractive index.

Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & Diffraction Grating (Qualitative).

Polarization: Introduction -Types of polarization - Polarization by reflection, and Double refraction - Nicol's Prism -Half wave and Quarter wave plates.

Unit Outcomes:

The students will be able to

- **Explain** the need of coherent sources and the conditions for sustained interference (L2)
- **Identify** engineering applications of interference (L3)
- **Illustrate** the concept of polarization of light and its applications (L2)
- **Classify** ordinary polarized light and extraordinary polarized light (L2)

Unit II: Crystallography

Crystallography: Space lattice, Basis, Unit Cell and lattice parameters – Bravais Lattices – crystal systems (3D) – coordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes. Bragg's law - X-ray Diffractometer.

Unit Outcomes:

The students will be able to

- **Classify** various crystal systems (L2)
- **Identify** different planes in the crystal structure (L3)
- **Analyze** the crystalline structure by Bragg's X-ray diffractometer (L4)

Unit-III: Dielectric and Magnetic Materials

Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation polarizations (Qualitative) - Lorentz internal field - Clausius-Mossotti equation.

Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability - Classification of magnetic materials: Dia, para, Ferro, antiferro & Ferri magnetic materials - Domain concept for Ferromagnetism (Qualitative) - Hysteresis - soft and hard magnetic materials.

Unit Outcomes:

The students will be able to

- **Explain** the concept of dielectric constant and polarization in dielectric materials (L2)
- **Summarize** various types of polarization of dielectrics (L2)
- **Interpret** Lorentz field and Claussius- Mosotti relation in dielectrics(L2)
- **Classify** the magnetic materials based on susceptibility and their temperature dependence(L2).

Unit-IV: Quantum Mechanics and Free electron theory

Quantum Mechanics: Dual nature of matter – Heisenberg’s Uncertainty Principle – Significance and properties of wave function – Schrodinger’s time independent and dependent wave equations– Particle in a one-dimensional infinite potential well.

Free Electron Theory: Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution and its temperature dependence.

Unit Outcomes:

The students will be able to

- Explain the concept of dual nature of matter (L2)
- Understand the significance of wave function (L2)
- Interpret the concepts of classical and quantum free electron theories (L2)

Unit – V: Semiconductors

Semiconductors: Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Extrinsic semiconductors: density of charge carriers - Drift and diffusion currents – Einstein’s equation - Hall effect and its Applications.

Unit Outcomes:

The students will be able to

- Outline the properties of charge carriers in semiconductors (L2)
- Understand the carrier transportation in semiconductors (L2)
- Identify the type of semiconductor using Hall effect (L2)

Text books:

- A Text book of Engineering Physics” - M. N. Avadhanulu, P.G.Kshirsagar & TVS ArunMurthy, S.Chand Publications, 11th Edition 2019.
- “Engineering Physics” - D.K.Bhattacharya and Poonam Tandon, Oxford press (2015).
- “Engineering Physics” - P.K.Palanisamy SciTech publications.

Reference Books:

- “Fundamentals of Physics” - Halliday, Resnick and Walker, John Wiley & Sons.
- “Engineering Physics” - M.R. Srinivasan, New Age international publishers (2009).
- “Engineering Physics” - Shatendra Sharma, Jyotsna Sharma, Pearson Education, 2018.
- “Engineering Physics” - Sanjay D. Jain, D. Sahasrabudhe and Girish, University Press.
- “Semiconductor physics and devices:Basic principle” - A. Donald, Neamen, Mc GrawHill.
- “Engineering Physics” - B.K. Pandey and S. Chaturvedi, Cengage Learning
- “Solid state physics” – A.J.Dekker ,Pan Macmillan publishers
- “Introduction to Solid State Physics” -Charles Kittel ,Wiley

I Year – II Semester	COMMUNICATIVE ENGLISH (Common to All Branches of Engineering)	L	T	P	C
Course Code (1000231104)		2	0	0	2

Course Objectives:

The main objective of introducing this course, *Communicative English*, is to facilitate using Listening, Reading, Speaking and Writing skills effectively by the students. It should result in their better comprehending abilities, oral presentations, reporting useful information and with enhanced knowledge of grammatical structures and vocabulary. This course helps the students in using speaking and writing (productive) skills more efficiently and to make them industry-ready.

Course Outcomes

- **By the end of the course the students will have** Learned how to understand the context, topic, and specific information from social or transactional dialogues.
- Remedially learn applying grammatical structures to formulate sentences and use appropriate words and correct word forms.
- Using discourse markers to speak clearly on a specific topic in formal as well as informal discussions.
(not required)
- Improved communicative competence in formal and informal contexts and for social and academic purposes.
- Critically comprehending and appreciating reading/listening texts and to write summaries and reviews based on global comprehension of these texts.
- Writing coherent paragraphs, paraphrase, essays, letters/e-mails and resume.

Instructions:

1. The reading texts can be given as podcasts to the students so that their listening skills can be enhanced.
2. While listening and reading to the text can be given as homework, the class work for the students can be to discuss and critically evaluate the texts based on the context, purpose or writing the text and understanding it from the author's as well as reader's point of view.
3. Reading as habit for both academic and non-academic (pleasure) purposes has to be inculcated in the students. So, training has to be given in intensive and extensive reading strategies.
4. Writing for both academic (assignments, examinations, reports, e-mails/letters etc)
5. The writing tasks given in the class are to be self and peer evaluated by the students before they are finally graded by the faculty.

Note: Please note that the texts given here are just contexts for teaching various language skills and sub skills. The students' ability to use language cannot be confined to comprehending or using the language related to the given texts (textbooks). The given texts can be used only for practice.

6. All the activities to develop language skills have to be integrated and interconnected, within each unit and across the units.
7. Use as many supplementary materials as possible in various modes (Audio, visual and printed versions) in the classroom so that the students get multimode input and will know how to use language skills in the absence of the teacher.

UNIT I

Lesson: HUMAN VALUES: A Power of a Plate of Rice by Ifeoma Okoye (Short story)

Listening: Identifying the topic, the context and specific pieces of information by listening to short audio texts and answering a series of questions.

Speaking: Asking and answering general questions on familiar topics such as home, family, work, studies and interests, introducing oneself and others.

Reading: Skimming to get the main idea of a text; scanning to look for specific pieces of information.

Writing: E-Mail writing

Mechanics of Writing-Capitalization, Spellings, and Punctuation- Parts of Sentences. (*That has to be part of the bridge course- 2 weeks before the actual academic programme starts*)

Grammar: Parts of Speech, Basic Sentence Structures-forming questions

Vocabulary: Synonyms, Antonyms, Affixes (Prefixes/Suffixes), Root words.

UNIT II

Lesson: NATURE: Night of the Scorpion by Nissim Ezekiel (Indian and contemporary)

Listening: Answering a series of questions about main ideas and supporting ideas after listening to audio texts.

Speaking: Discussion in pairs/small groups on specific topics followed by short structure talks and Book/movie/article review.

Reading: Identifying sequence of ideas; recognizing verbal techniques that help to link the ideas in a paragraph together.

Writing: Structure of a paragraph - Paragraph writing (specific topics).

Grammar: Cohesive devices - linkers, use of articles and zero article prepositions.

Vocabulary: Homonyms, Homophones, Homographs.

UNIT III

Lesson: BIOGRAPHY: Steve Jobs

Listening: Listening for global comprehension and summarizing what is listened to.

Speaking: Discussing specific topics in pairs or small groups and reporting what is discussed.

Reading: Reading a text in detail by making basic inferences-recognizing and interpreting specific context clues; strategies to use text clues for comprehension.

Writing: Summarizing, Note-making, Paraphrasing.

Grammar: Verbs - tenses; subject-verb agreement; Compound words, Collocations.

Vocabulary: Compound words, Collocations

UNIT IV

Lesson: INSPIRATION: The Toys of Peace by Saki

Listening: Making predictions while listening to conversations/ transactional dialogues without video;listening with video.

Speaking: Role plays for practice of conversational English in academic contexts (formal and informal) - asking for and giving information/directions.

Reading: Studying the use of graphical elements in texts to convey information, reveal trends/patterns/relationships, communicate processes or display complicated data.

Writing: Letter Writing: Official Letters

Grammar: Active & Passive Voice

Vocabulary: Words often confused, Jargons

UNIT V

Lesson: MOTIVATION: The Power of Intrapersonal Communication (An Essay)

Listening: Identifying key terms, understanding concepts and answering a series of relevant questions that testcomprehension.

Speaking: Formal oral presentations on topics from academic contexts.

Reading: Reading comprehension.

Writing: Writings structured essays on specific topics.

Grammar: Editing short texts, identifying and correcting common errors in grammar and usage.

(Articles,prepositions, tenses, subject-verb agreement).

Vocabulary: Technical Jargons.

Text books:

1. Pathfinder: Communicative English for Undergraduate Students, 1st Edition,Orient Black Swan, 2023 (Units 1, 2 & 3).
2. Empowering English by Cengage Publications, 2023 (Units 4 & 5).

Suggestion: Instead of giving the syllabus in the form of textbooks it would be better to procure the soft copies of individual texts (stories or poems or biographies and non-fiction texts) by the university and make them available on the university website for registered students to access and download.

Reference Books:

1. Dubey, Sham Ji & Co. English for Engineers, Vikas Publishers, 2020.
2. Bailey, Stephen. Academic writing: A Handbook for International Students. Routledge,2014.
3. Murphy, Raymond. English Grammar in Use, Fourth Edition, Cambridge University Press, 2019.
4. Lewis, Norman. Word Power Made Easy- The Complete Handbook for Building a Superior Vocabulary.Anchor, 2014.

Web Resources:

GRAMMAR:

1. www.bbc.co.uk/learningenglish

<https://dictionary.cambridge.org/grammar/british-grammar/>

I Year – II Semester	BASIC ELECTRICAL & ELECTRONICS ENGINEERING (Common to All branches of Engineering)	L	T	P	Credits
Course Code: 1002231101		3	0	0	3

Course Objectives:

To expose to the field of electrical & electronics engineering, laws and principles of electrical/electronic engineering and to acquire fundamental knowledge in the relevant field.

Course Outcomes: After the completion of the course students will be able to

	Course Outcome
CO1	Remember the fundamental laws, operating principles of motors, generators, MC and MI instruments.
CO2	Understand the problem-solving concepts associated to AC and DC circuits, construction and operation of AC and DC machines, measuring instruments; different power generation mechanisms, Electricity billing concept and important safety measures related to electrical operations.
CO3	Apply mathematical tools and fundamental concepts to derive various equations related to machines, circuits and measuring instruments; electricity bill calculations and layout representation of electrical power systems.
CO4	Analyze different electrical circuits, performance of machines and measuring instruments.
CO5	Evaluate different circuit configurations, Machine performance and Power systems operation.

PART A: BASIC ELECTRICAL ENGINEERING

UNIT-I: DC & AC circuits

(8 Hours)

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Super Position theorem, Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

UNIT-II: Machines and Measuring Instruments

(8 Hours)

Machines: Construction, principle and operation of (i) DC Generator, (ii) Single Phase Transformer and (iii) Three Phase Induction Motor, Applications of electrical machines.

Measuring Instruments: Construction and working principle of Permanent Magnet Moving Coil (PMMC), Moving Iron (MI) Instruments and Wheat Stone bridge.

UNIT-III: Electricity Bill & Safety Measures

(8 Hours)

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of “unit” used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker (MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types, Safety Precautions to avoid shock.

Text Books:

- 1) *Basic Electrical Engineering*, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
- 2) *Power System Engineering*, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
- 3) *Fundamentals of Electrical Engineering*, Rajendra Prasad, PHI publishers, 2014, Third Edition

Reference Books:

- 1) *Basic Electrical Engineering*, D. P. Kothari and I. J. Nagrath, Mc Graw Hill, 2019, Fourth Edition
- 2) *Principles of Power Systems*, V.K. Mehta, S.Chand Technical Publishers, 2020
- 3) *Basic Electrical Engineering*, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017
- 4) *Basic Electrical and Electronics Engineering*, S. K. Bhattacharya, Person Publications, 2018, Second Edition.

E-Resources:

- 1) <https://nptel.ac.in/courses/108105053>
- 2) <https://nptel.ac.in/courses/108108076>

PART B: BASIC ELECTRONICS ENGINEERING

Course Objectives:

- To teach the fundamentals of semiconductor devices and its applications, principles of digital electronics

UNIT I SEMICONDUCTOR DEVICES

Introduction - Evolution of electronics – Vacuum tubes to nano electronics - Characteristics of PN Junction Diode — Zener Effect — Zener Diode and its Characteristics. Bipolar Junction Transistor — CB, CE, CC Configurations and Characteristics.

UNIT II BASIC ELECTRONIC CIRCUITS AND INSTRUMENTATION

Rectifiers and power supplies: Block diagram description of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. Amplifiers: Block diagram of Public Address system. Electronic Instrumentation: Block diagram of an electronic instrumentation system.

UNIT III DIGITAL ELECTRONICS

Overview of Number Systems, Logic gates including Universal Gates, BCD codes, Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Functionality of Logic Gates – NOT, OR, AND, NOR, NAND, XOR and XNOR. Simple combinational circuits—Half and Full Adders.

Textbooks:

1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009

Reference Books:

1. R. S. Sedha, A Textbook of Electronic Devices and Circuits, S. Chand & Co, 2010.
2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education, 2009

I Year – II Semester	DATA STRUCTURES (Common to CSE, IT & allied branches)	L	T	P	C
Course Code (1005231201)		3	0	0	3

Course Objectives:

- Understand the significance of linear data structures in problem-solving and basic time/spacecomplexity analysis.
- Create and manage linked lists to efficiently organize and manipulate data, emphasizing memory efficiency.
- Implement and apply stacks to manage program flow and solve problems involving expressionevaluation and backtracking.
- Utilize queues to model real-world scenarios, such as process scheduling and breadth-first search algorithms and understand the versatility of deques and prioritize data management usingpriority queues.
- Impart basic understanding of non-linear data structures such as trees.
- Explore basic concepts of hashing and apply it to solve problems requiring fast data retrieval and management.

UNIT I

Introduction to Linear Data Structures: Definition and importance of linear data structures, Abstract data types (ADTs) and their implementation, Overview of time and space complexity analys is for linear data structures. **Searching Techniques:** Linear & Binary Search, **Sorting Techniques:** Bubble sort, Selection sort, Insertion Sort

UNIT II

Linked Lists: Singly linked lists, representation and operations, doubly linked lists and circular linked lists, Comparing arrays and linked lists, Applications of linked lists.

UNIT III

Stacks: Introduction to stacks: properties and operations, implementing stacks using arrays and linked lists, Applications of stacks in expression evaluation, backtracking, reversing list etc.\

UNIT IV

Queues: Introduction to queues: properties and operations, implementing queues using arrays and linked lists, Applications of queues in breadth-first search, scheduling, etc.

Deques: Introduction to deques (double-ended queues), Operations on deques and theirapplications.

UNIT V

Trees: Introduction to Trees, Binary Search Tree – Insertion, Deletion & Traversals

Hashing: Brief introduction to hashing and hash functions, Collision resolution techniques: chaining and open addressing, Hash tables: basic implementation and operations, Applications of hashing in unique identifier generation, caching, etc.

Course Outcomes: At the end of the course, Student will be able to

- Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.
- Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.
- Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.
- Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues, and apply them appropriately to solve data management challenges.
- Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees
- Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

Textbooks:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

Reference Books:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms" by Robert Sedgewick

I Year – II Semester	ENGINEERING PHYSICS LAB (Common to All Branches of Engineering)	L	T	P	C
Course Code: (1000231110)		0	0	2	1

Course Objectives:

To study the concepts of optical phenomenon like interference, diffraction etc., recognize the importance of energy gap in the study of conductivity and Hall effect in semiconductors and study the parameters and applications of dielectric and magnetic materials by conducting experiments.

Course Outcomes: At the end of the course, the student will be able to:

- CO1: Identify the mechanical behavior and mechanical parameters of materials.
- CO2: Interpret some of the physical parameters based on optical phenomena.
- CO3: Identify the characteristics of semiconducting materials, magnetic materials and dielectrics.
- CO4: Estimate the parameters by diffraction techniques

List of Experiments:

1. Determination of radius of curvature of a given Plano-convex lens by Newton's rings.
2. Determination of wavelengths of different spectral lines in mercury spectrum using diffraction grating in normal incidence configuration.
3. Verification of Brewster's law
4. Determination of dielectric constant for a dielectric substance using dielectric constant apparatus
5. Study the variation of B versus H by magnetizing the magnetic material (B-H curve).
6. Determination of wavelength of Laser light using diffraction grating.
7. Estimation of Planck's constant using photo cell.
8. Determination of the resistivity of semiconductors by four probe methods.
9. To study V-I characteristics of a PN junction diode in forward and reverse biasing conditions.
10. Magnetic field along the axis of a current carrying circular coil by Stewart Gee's Method.
11. Determination of Hall voltage and Hall coefficient of a given semiconductor using Hall effect.
12. Determination of temperature coefficients of a thermistor.
13. Determination of acceleration due to gravity and radius of Gyration by using a compound pendulum.
14. Determination of magnetic susceptibility by Kundt's tube method.
15. Determination of rigidity modulus of the material of the given wire using Torsional pendulum.
16. Sonometer: Verification of laws of stretched string.
17. Determination of young's modulus for the given material of wooden scale by non-uniform bending (or double cantilever) method.
18. Determination of Frequency of electrically maintained tuning fork by Melde's experiment.

19. Study of V-I characteristics of solar cell
20. Determine of laser beam divergence and spot size of a diode laser beam

Note: Any TEN of the listed experiments are to be conducted. Out of which any TWO experiments may be conducted in virtual mode.

References:

- A Textbook of Practical Physics - S. Balasubramanian, M.N. Srinivasan, S. Chand Publishers, 2017.
- Physics Laboratory Manual for Undergraduate students – Dr. Santosh Kumar Alla, Dr. Ch. V. V. Ramana, Dr. T. Lakshmana Rao, Dr. R. Hanumantha Rao.

Web Resources

- www.vlab.co.in
- <https://phet.colorado.edu/en/simulations/filter?subjects=physics&type=html,prototype>

I Year – II Semester	ELECTRICAL & ELECTRONICS ENGINEERING WORKSHOP (Common to All branches of Engineering)	L	T	P	Credits
		0	0	3	1.5

Course Objectives:

To impart knowledge on the fundamental laws & theorems of electrical circuits, functions of electrical machines and energy calculations.

Course Outcomes:

	Course Outcome
CO1	Understand the Electrical circuit design concept; measurement of resistance, power, power factor; concept of wiring and operation of Electrical Machines and Transformer.
CO2	Apply the theoretical concepts and operating principles to derive mathematical models for circuits, Electrical machines and measuring instruments; calculations for the measurement of resistance, power and power factor.
CO3	Apply the theoretical concepts to obtain calculations for the measurement of resistance, power and power factor.
CO4	Analyse various characteristics of electrical circuits, electrical machines and measuring instruments.
CO5	Design suitable circuits and methodologies for the measurement of various electrical parameters; Household and commercial wiring.

Activities:

1. Familiarization of commonly used Electrical & Electronic Workshop Tools: Bread board, Solder, cables, relays, switches, connectors, fuses, Cutter, plier, screwdriver set, wire stripper, flux, knife/blade, soldering iron, de-soldering pump etc.
 - Provide some exercises so that hardware tools and instruments are learned to be used by the students.
2. Familiarization of Measuring Instruments like Voltmeters, Ammeters, multimeter, LCR-Q meter, Power Supplies, CRO, DSO, Function Generator, Frequency counter.
 - Provide some exercises so that measuring instruments are learned to be used by the students.
3. Components:
 - Familiarization/Identification of components (Resistors, Capacitors, Inductors, Diodes, transistors, IC's etc.) – Functionality, type, size, colour coding package, symbol, cost etc.
 - Testing of components like Resistor, Capacitor, Diode, Transistor, ICs etc. - Compare values of components like resistors, inductors, capacitors etc with the measured values by using instruments

PART-A: ELECTRICAL ENGINEERING LAB

List of Experiments:

1. Verification of KCL and KVL
2. Verification of Superposition theorem
3. Measurement of Resistance using Wheat stone bridge
4. Magnetization Characteristics of DC shunt Generator
5. Measurement of Power and Power factor using Single-phase wattmeter
6. Measurement of Earth Resistance using Megger
7. Calculation of Electrical Energy for Domestic Premises

Reference Books:

- 5) *Basic Electrical Engineering*, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
- 6) *Power System Engineering*, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
- 7) *Fundamentals of Electrical Engineering*, Rajendra Prasad, PHI publishers, 2014, Third Edition

Note: Minimum Six Experiments to be performed.

PART B: ELECTRONICS ENGINEERING LAB

Course Objectives:

- To impart knowledge on the principles of digital electronics and fundamentals of electron devices & its applications.
-

Course Outcomes: At the end of the course, the student will be able to

CO1: Identify & testing of various electronic components.

CO2: Understand the usage of electronic measuring instruments.

CO3: Plot and discuss the characteristics of various electron devices.

CO4: Explain the operation of a digital circuit.

List of Experiments:

1. Plot V-I characteristics of PN Junction diode A) Forward bias B) Reverse bias.
2. Plot V – I characteristics of Zener Diode and its application as voltage Regulator.
3. Implementation of half wave and full wave rectifiers
4. Plot Input & Output characteristics of BJT in CE and CB configurations
5. Verification of Truth Table of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates using ICs.
6. Verification of Truth Tables of S-R, J-K& D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multi meters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices.

References:

1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009
3. R. T. Paynter, Introductory Electronic Devices & Circuits – Conventional Flow Version, Pearson Education, 2009.

Note: All the experiments shall be implemented using both Hardware and Software

I Year – II Semester	DATA STRUCTURES LAB (Common to CSE, IT & allied branches of Engineering)	L	T	P	C
Course Code (1005231210)		0	0	3	1.5

Course Objectives:

- Understand the significance of linear data structures in problem-solving and basic time/space complexity analysis.
- Create and manage linked lists to efficiently organize and manipulate data, emphasizing memory efficiency.
- Implement and apply stacks to manage program flow and solve problems involving expression evaluation and backtracking.
- Utilize queues to model real-world scenarios, such as process scheduling and breadth-first search algorithms and understand the versatility of deques and prioritize data management using priority queues.
- Impart basic understanding of non-linear data structures such as trees.
- Explore basic concepts of hashing and apply it to solve problems requiring fast data retrieval and management.

List of Experiments:

Exercise 1: Array Manipulation

- i) Write a program to reverse an array.
- ii) C Programs to implement the Searching Techniques – Linear & Binary Search
- iii) C Programs to implement Sorting Techniques – Bubble, Selection and Insertion Sort

Exercise 2: Linked List Implementation

- i) Implement a singly linked list and perform insertion and deletion operations.
- ii) Develop a program to reverse a linked list iteratively and recursively.
- iii) Solve problems involving linked list traversal and manipulation.

Exercise 3: Linked List Applications

- i) Create a program to detect and remove duplicates from a linked list.
- ii) Implement a linked list to represent polynomials and perform addition.
- iii) Implement a double-ended queue (deque) with essential operations.

Exercise 4: Double Linked List Implementation

- i) Implement a doubly linked list and perform various operations to understand its properties and applications.
- ii) Implement a circular linked list and perform insertion, deletion, and traversal.

Exercise 5: Stack Operations

- i) Implement a stack using arrays and linked lists.
- ii) Write a program to evaluate a postfix expression using a stack.
- iii) Implement a program to check for balanced parentheses using a stack.

Exercise 6: Queue Operations

- i) Implement a queue using arrays and linked lists.
- ii) Develop a program to simulate a simple printer queue system.
- iii) Solve problems involving circular queues.

Exercise 7: Stack and Queue Applications

- i) Use a stack to evaluate an infix expression and convert it to postfix.
- ii) Create a program to determine whether a given string is a palindrome or not.
- iii) Implement a stack or queue to perform comparison and check for symmetry

Exercise 8: Binary Search Tree

- i) Implementing a BST using Linked List.
- ii) Traversing of BST.

Exercise 9: Hashing

- i) Implement a hash table with collision resolution techniques.
- ii) Write a program to implement a simple cache using hashing.

Course Outcomes: At the end of the course, Student will be able to

- Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.
- Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.
- Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.
- Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues, and apply them appropriately to solve data management challenges.
- Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees
- Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

Textbooks:

1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, SiliconPress, 2008

Reference Books:

1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft
3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and GraphAlgorithms by Robert Sedgewick.

I Year – II Semester	IT WORKSHOP	L	T	P	C
Course Code: (1005231110)	(Common to All branches of Engineering)	0	0	2	1

Course Objectives:

To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables

- To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS
- To teach basic command line interface commands on Linux.
- To teach the usage of Internet for productivity and self-paced life-long learning
- To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

Course Outcomes:

CO1: Perform Hardware troubleshooting.

CO2: Understand Hardware components and inter dependencies.

CO3: Safeguard computer systems from viruses/worms.

CO4: Document/ Presentation preparation.

CO5: Perform calculations using spreadsheets.

PC Hardware & Software Installation

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also, students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

Task 4: Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot (VMWare) with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

Task 5: Every student should install BOSS on the computer. The system should be configured as dual boot (VMWare) with both Windows and BOSS. Lab instructors should verify the installation and follow it up with a Viva

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally, students should demonstrate, to the instructor, how to access the websites and email. If there is no internet connectivity preparations need to be made by the instructors to simulate the WWWon the LAN.

Task 2: Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.

Task 3: Search Engines & Netiquette: Students should know what search engines are and howto use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.

Task 4: Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

LaTeX and WORD

Task 1 – Word Orientation: The mentor needs to give an overview of La TeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of La TeX and MS office or equivalent(FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using La Texand word – Accessing, overview of toolbars, saving files, Usinghelp and resources, rulers, format painter in word.

Task 2: Using La TeX and Word to create a project certificate. Features to be covered: - Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing,Borders and Colors, Inserting Header and Footer, Using Date and Time option in both La Texand Word.

Task 3: Creating project abstract Features to be covered: -Formatting Styles, inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.

Task 4: Creating a Newsletter: Features to be covered: - Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

EXCEL

Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using helpand resources.

Task 1: Creating a Scheduler - Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text

Task 2: Calculating GPA -. Features to be covered:- Cell Referencing, Formulae in excel – average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function,

LOOKUP/VLOOKUP

Task 3: Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

POWER POINT

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

Task 2: Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

AI TOOLS – Chat GPT

Task 1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

- Ex: Prompt: "You are a knowledgeable AI. Please answer the following question: What is the capital of France?"

Task 2: Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas

- Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."

Task 3: Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.

- Ex: Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

Reference Books:

1. Comdex Information Technology course tool kit, Vikas Gupta, WILEY Dream tech, 2003
2. The Complete Computer upgrade and repair book, Cheryl A Schmidt, WILEY Dream tech, 2013, 3rd edition
3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2012, 2nd edition
4. PC Hardware - A Handbook, Kate J. Chase, PHI (Microsoft)
5. LaTeX Companion, Leslie Lamport, PHI/Pearson.
6. IT Essentials PC Hardware and Software Companion Guide, David Anfinsen and Ken Quamme. – CISCO Press, Pearson Education, 3rd edition
7. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick

I Year – II Semester	COMMUNICATIVE ENGLISH LAB (Common to All Branches of Engineering)	L	T	P	C
Course Code: (1000231111)		0	0	2	1

Course Objectives:

The main objective of introducing this course, *Communicative English Laboratory*, is to expose the students to a variety of self-instructional, learner friendly modes of language learning. (That can be for theory paper) is to train the students in oral communication skills in real situations. Students will get trained in the basic communication skills and also make them ready to face job interviews. They will be helped to overcome the mother tongue/local language influence and neutralize their accent which makes their speech more intelligible to all listeners.

Course Outcomes:

By the end of the course, the students will be having

- Understand the different aspects of the English language oral communication with emphasis on Listening and Speaking Skills.
- Apply communication skills through various language learning activities.
- Analyze the English speech sounds, stress, rhythm and intonation for better listening and speaking comprehension.
- Evaluate and exhibit professionalism in participating in debates and group discussions with polite turn taking strategies and sound more professional while communicating with others.
- Create effective resonate and prepare them to face interviews communicate appropriately in corporate settings.

List of Topics:

1. Vowels & Consonants (Not rules but use of them in various syllable structures)
2. Neutralization/Accent Rules (No rules again, required more practice)
3. Communication Skills & JAM
4. Role Play or Conversational Practice
5. Resume Writing
6. Group Discussions-Methods & Practice
7. Debates- Methods & Practice
8. PPT Presentations/ Poster Presentation
9. Interviews Skills

Suggested Software:

- Walden InfoTech
- Young India Films

Reference Books:

1. Meenakshi Raman, Sangeeta-Sharma. Technical Communication. Oxford Press.2018. (This can be for theory and not for lab)
2. Samson T: Innovate with English, Foundations
3. Grant Taylor: English Conversation Practice, Tata McGraw-Hill Education India, 2016.
4. Jaya shree, M Let's Hear them speak: Developing Listening-Speaking skills in English. Sage Publications.
5. Hewing's, Martin. Cambridge Academic English (B2). CUP, 2012. (This is for reading and writing and can be used in theory classes but not in Lab)
6. T.Bala Subramanyam, A Textbook of English Phonetics for Indian Students,(3rd Ed) Trinity Press. (This is all theory and can be for MA English students but not for B.Tech students)

Web Resources:

Spoken English:

1. www.esl-lab.com
2. www.englishmedialab.com
3. www.englishinteractive.net
4. <https://www.britishcouncil.in/english/online>
5. <http://www.letstalkpodcast.com/>
6. https://www.youtube.com/c/mmmEnglish_Emma/featured
7. <https://www.youtube.com/c/ArnelsEverydayEnglish/featured>
8. <https://www.youtube.com/c/engvidAdam/featured>
9. <https://www.youtube.com/c/EnglishClass101/featured>
10. <https://www.youtube.com/c/SpeakEnglishWithTiffani/playlists>
11. https://www.youtube.com/channel/UCV1h_cBE0Drdx19qkTM0WNw
12. <https://www.linguahouse.com/en-GB>
13. <https://www.ted.com/watch/ted-ed>

Voice & Accent:

1. <https://www.youtube.com/user/letstalkaccent/videos>
2. <https://www.youtube.com/c/EngLanguageClub/featured>
3. https://www.youtube.com/channel/UC_OskgZBoS4dAnVUgJVexc
4. <https://www.youtube.com/channel/UCNfm92h83W2i2jc5XwpIA>

I Year – II Semester	NSS/NCC/SCOUTS & GUIDES/COMMUNITY SERVICE (Common to All branches of Engineering)	L	T	P	C
Course Code: (1000231120)		0	0	1	0.5

Course Objectives:

The objective of introducing this course is to impart discipline, character, fraternity, teamwork, social consciousness among the students and engaging them in selfless service.

Course Outcomes: After completion of the course the students will be able to

- CO1:** Understand the importance of discipline, character and service motto.
- CO2:** Solve some societal issues by applying acquired knowledge, facts, and techniques.
- CO3:** Explore human relationships by analyzing social problems.
- CO4:** Determine to extend their help for the fellow beings and downtrodden people.
- CO5:** Develop leadership skills and civic responsibilities.

UNIT I Orientation

General Orientation on NSS/NCC/ Scouts & Guides/Community Service activities, career guidance.

Activities:

- i) Conducting –ice breaking sessions-expectations from the course-knowing personal talents and skills
- ii) Conducting orientations programs for the students –future plans- activities-releasing road map etc.
- iii) Displaying success stories-motivational biopics- award winning movies on societal issues etc.
- iv) Conducting talent show in singing patriotic songs-paintings- any other contribution.

UNIT II

Nature & Care Activities:

- i) Best out of waste competition.
- ii) Poster and signs making competition to spread environmental awareness.
- iii) Recycling and environmental pollution article writing competition.
- iv) Organising Zero-waste day.
- v) Digital Environmental awareness activity via various social media platforms.
- vi) Virtual demonstration of different eco-friendly approaches for sustainable living.
- vii) Write a summary on any book related to environmental issues.

UNIT III
Community Service
Activities:

- i) Conducting One Day Special Camp in a village contacting village-area leaders- Surveyin the village, identification of problems- helping them to solve via media- authorities- experts-etc.
- ii) Conducting awareness programs on Health-related issues such as General Health,Mental health, Spiritual Health, HIV/AIDS,
- iii) Conducting consumer Awareness. Explaining various legal provisions etc.
- iv) Women Empowerment Programmes- Sexual Abuse, Adolescent Health and PopulationEducation.
- v) Any other programmes in collaboration with local charities, NGOs etc.

Reference Books:

1. Nirmalya Kumar Sinha & Surajit Majumder, *A Text Book of National Service Scheme* Vol;I, Vidya Kutir Publication, 2021 (ISBN 978-81-952368-8-6)
2. *Red Book - National Cadet Corps – Standing Instructions* Vol I & II, DirectorateGeneral of NCC, Ministry of Defence, New Delhi
3. Davis M. L. and Cornwell D. A., —Introduction to Environmental Engineering, McGraw Hill, New York 4/e 2008
4. Masters G. M., Joseph K. and Nagendran R. —Introduction to Environmental Engineering and Science, Pearson Education, New Delhi. 2/e 2007
5. Ram Ahuja. *Social Problems in India*, Rawat Publications, New Delhi.

General Guidelines:

1. Institutes must assign slots in the Timetable for the activities.
2. Institutes are required to provide instructor to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting vivavoce on the subject.

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B.TECH. –IT –COURSE STRUCTURE–VR23

II Year I Semester							
S.No.	Course Code	Category	Course Name	L	T	P	Credits
1.	1000232104	BS & H	Mathematical Foundations of Computer Science	3	0	0	3
2.	1099232101	BS & H	Universal Human Values– Understanding Harmony and Human Ethical Conduct	2	1	0	3
3.	1005232101	ES	Digital Logic & Computer Organization	3	0	0	3
4.	1005232102	PCC	Software Engineering	3	0	0	3
5.	1005232103	PCC	Object Oriented Programming Through Java	3	0	0	3
6.	1005232110	PCC	CASE Tools Lab	0	0	3	1.5
7.	1005232111	PCC	Object Oriented Programming Through Java Lab	0	0	3	1.5
8.	1012232180	SEC	Python Programming	0	1	2	2
9.	1003232104	BS&H	Design Thinking & Innovation	1	0	2	2
Total Credits							22

II Year II Semester							
S.No .	Course Code	Category	Course Name	L	T	P	Credits
1.	1099232201	MC- I	Managerial Economics and Financial Analysis	2	0	0	2
2.	1000232105	ES/ BS	Probability & Statistics	3	0	0	3
3.	1005232201	PCC	Operating Systems	3	0	0	3
4.	1005232202	PCC	Database Management Systems	3	0	0	3
5.	1012232201	PCC	Design and Analysis of Algorithms	3	0	0	3
6.	1005232210	PCC	Operating Systems Lab	0	0	3	1.5
7.	1005232211	PCC	Database Management Systems Lab	0	0	3	1.5
8.	1012232280	SEC	Django Framework	0	1	2	2
9.	1001232125	Audit Course	Environmental Science	2	0	0	-
	Total Credits						19

II Year I Semester Syllabus

II Year – I Semester	MATHEMATICAL FOUNDATIONS OF COMPUTER SCIENCE	L	T	P	C
Course Code: 1000232104		3	0	0	3

Course Objectives:

- CO1: To understand mathematical arguments using logical connectives and quantifiers and verify the validity of logical flow of arguments using propositional, predicate logic, and truth tables.
- CO2: To understand about elementary of combinatorics, the principle of inclusion and exclusion and the pigeonhole principle.
- CO3: To expose the students to Binary relations, posets, Hasse diagram, lattice, and discuss various properties of relations.
- CO4: To understand Algebraic structures like groups, semigroups, monoids.
- CO5: To introduce generating functions and recurrence relations.

Course Outcomes:

1. Recall the concepts of Mathematical logic and statement & predicate calculus
2. Recall the concepts of combinatorics, set theory, posets and lattices
3. Recall the concepts of algebraic structures, recurrence relations and generating functions
4. Use and interpret the concepts of Mathematical logic and statement & predicate calculus
5. Use and interpret the concepts of combinatorics, set theory, posets and lattices
6. Use and interpret the concepts of algebraic structures, recurrence relations and generating functions
7. Apply the concepts of discrete mathematical structures to computer science and engineering

Unit-I: Mathematical Logic

Propositional Calculus: Statements and Notations, Connectives, Well Formed Formulas, Truth Tables, Tautologies, and Equivalence of Formulas, Duality Law, Tautological Implications, and Normal Forms, Theory of Inference for Statement Calculus, Consistency of Premises and Indirect Method of Proof.

Predicate Calculus: Predicative Logic, Statement Functions, Variables and Quantifiers, Free and Bound Variables, Inference Theory for Predicate Calculus.

Unit-II: Functions & Relations

Set Theory: Introduction, Operations on Binary Sets, Principle of Inclusion and Exclusion, **Relations:** Properties of Binary Relations, Relation Matrix and Digraph, Operations on Relations, Partition and Covering, Transitive Closure, Equivalence, Compatibility and Partial Ordering Relations, Hasse Diagrams

Functions: Bijective Functions, Composition of Functions, Inverse Functions, Permutation Functions, Recursive Functions, Lattice and its Properties

Unit-III: Algebraic Structures and Number Theory

Algebraic Structures: Algebraic Systems, Examples, General Properties, Semi Groups and Monoids, Homomorphism of Semi Groups and Monoids, Group, Subgroup, Abelian Group, Homomorphism, Isomorphism

Number Theory: Properties of Integers, Division Theorem, The Greatest Common Divisor, Euclidean Algorithm, Least Common Multiple, Testing for Prime Numbers, The Fundamental Theorem of Arithmetic, Modular Arithmetic (Fermat's Theorem and Euler's Theorem)

Unit-IV: Recurrence Relations

Generating Functions, Function of Sequences, Partial Fractions, Calculating Coefficient of Generating Functions, Recurrence Relations, Formulation as Recurrence Relations, Solving Recurrence Relations by Substitution and Generating Functions, Method of Characteristic Roots, Solving Inhomogeneous Recurrence Relations

Unit-V: Graph Theory

Basic Concepts of Graphs, Sub graphs, Matrix Representation of Graphs: Adjacency Matrices, Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs, Multigraphs, Planar Graphs, Euler's Formula, Graph Colouring and Covering, Chromatic Number, Spanning Trees, Algorithms for Spanning Trees (Problems Only and Theorems without Proofs)

Text Books:

1. J. P. Tremblay and R. Manohar, Discrete Mathematical Structures with Applications to C Sc, Tata McGraw Hill, 1997
2. C. L. Liu and, Elements of Discrete Mathematics-A Computer Oriented Approach

Reference Books:

1. Kenneth. H. Rosen, Discrete Mathematics and its Applications, 6/e, Tata McGraw-Hill, 2009.
2. Discrete Mathematics for Computer Scientists and Mathematicians, J.L.Mott, A. Kandel, T. P. Baker, 2nd Edition, Prentice Hall of India.
3. Dr. D S Chandra sekharaiyah, Mathematical Foundations of Computer Science, Prism Book Pvt Ltd.
4. S. K. Chakraborty and B.K. Sarkar, Discrete Mathematics, Oxford, 2011

II Year – I Semester	UNIVERSAL HUMAN VALUES– UNDERSTANDING HARMONY AND HUMAN ETHICAL CONDUCT	L	T	P	C
Course Code: 1099232101		2	1	0	3

Course Objectives:

- To help the students appreciate the essential complementarity between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.
- To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.
- To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behaviour and mutually enriching interaction with Nature.

Course Outcomes:

- By the end of the course, students are expected to become more aware of themselves, and their surroundings (family, society, nature); they would become more responsible in life, and in handling problems with sustainable solutions, while keeping human relationships and human nature in mind.
- They would have better critical ability.
- They would also become sensitive to their commitment towards what they have understood (human values, human relationship and human society).
- It is hoped that they would be able to apply what they have learnt to their own self in different day-to-day settings in real life, at least a beginning would be made in this direction.

Course Topics

The course has 28 lectures and 14 tutorials in 5 modules. The lectures and tutorials are of 1-hour duration. Tutorial sessions are to be used to explore and practice what has been proposed during the lecture sessions.

The Teacher's Manual provides the outline for lectures as well as practice sessions. The teacher is expected to present the issues to be discussed as propositions and encourage the students to have a dialogue.

UNIT I

Introduction to Value Education (6 lectures and 3 tutorials for practice session)

Lecture 1: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education)

Lecture 2: Understanding Value Education

Tutorial 1: Practice Session PS1 Sharing about Oneself

Lecture 3: self-exploration as the Process for Value Education

Lecture4: Continuous Happiness and Prosperity – the Basic Human Aspirations Tutorial 2:

Practice Session PS2 Exploring Human Consciousness

Lecture 5: Happiness and Prosperity – Current Scenario

Lecture 6: Method to Fulfill the Basic Human Aspirations

Tutorial 3: Practice Session PS3 Exploring Natural Acceptance

UNIT II

Harmony in the Human Being (6 lectures and 3 tutorials for practice session)

Lecture 7: Understanding Human being as the Co-existence of the self and the body. Lecture 8: Distinguishing between the Needs of the self and the body

Tutorial 4: Practice Session PS4 Exploring the difference of Needs of self and body. Lecture 9: The body as an Instrument of the self

Lecture 10: Understanding Harmony in the self

Tutorial 5: Practice Session PS5 Exploring Sources of Imagination in the self Lecture 11: Harmony of the self with the body

Lecture 12: Programme to ensure self-regulation and Health

Tutorial 6: Practice Session PS6 Exploring Harmony of self with the body

UNIT III

Harmony in the Family and Society (6 lectures and 3 tutorials for practice session) Lecture

13: Harmony in the Family – the Basic Unit of Human Interaction

Lecture 14: 'Trust' – the Foundational Value in Relationship

Tutorial 7: Practice Session PS7 Exploring the Feeling of Trust Lecture

15: 'Respect' – as the Right Evaluation

Tutorial 8: Practice Session PS8 Exploring the Feeling of Respect

Lecture 16: Other Feelings, Justice in Human-to-Human Relationship Lecture 17:

Understanding Harmony in the Society

Lecture 18: Vision for the Universal Human Order

Tutorial 9: Practice Session PS9 Exploring Systems to fulfil Human Goal

UNIT IV

Harmony in the Nature/Existence (4 lectures and 2 tutorials for practice session) Lecture 19:

Understanding Harmony in the Nature

Lecture 20: Interconnectedness, self-regulation and Mutual Fulfilment among the Four Orders of Nature

Tutorial 10: Practice Session PS10 Exploring the Four Orders of Nature

Lecture 21: Realizing Existence as Co-existence at All Levels

Lecture 22: The Holistic Perception of Harmony in Existence

Tutorial 11: Practice Session PS11 Exploring Co-existence in Existence

UNIT V

Implications of the Holistic Understanding – a Look at Professional Ethics (6 lectures and 3 tutorials for practice session)

Lecture 23: Natural Acceptance of Human Values

Lecture 24: Definitiveness of (Ethical) Human Conduct

Tutorial 12: Practice Session PS12 Exploring Ethical Human Conduct

Lecture 25: A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order

Lecture 26: Competence in Professional Ethics

Tutorial 13: Practice Session PS13 Exploring Humanistic Models in Education

Lecture 27: Holistic Technologies, Production Systems and Management Models- Typical Case Studies

Lecture 28: Strategies for Transition towards Value-based Life and Profession

Tutorial 14: Practice Session PS14 Exploring Steps of Transition towards Universal Human Order

Practice Sessions for

UNIT I – Introduction to Value Education PS1 Sharing about Oneself
PS2 Exploring Human Consciousness PS3
Exploring Natural Acceptance

Practice Sessions for

UNIT II – Harmony in the Human Being
PS4 Exploring the difference of Needs of self and body
PS5 Exploring Sources of Imagination in the self
PS6 Exploring Harmony of self with the body

Practice Sessions for

UNIT III – Harmony in the Family and Society
PS7 Exploring the Feeling of Trust
PS8 Exploring the Feeling of Respect
PS9 Exploring Systems to fulfil Human Goal

Practice Sessions for

UNIT IV – Harmony in the Nature (Existence) PS10 Exploring
the Four Orders of Nature
PS11 Exploring Co-existence in Existence

Practice Sessions for

UNIT V – Implications of the Holistic Understanding – a Look at Professional Ethics
PS12 Exploring Ethical Human Conduct
PS13 Exploring Humanistic Models in Education
PS14 Exploring Steps of Transition towards Universal Human Order

READINGS:

Textbook and Teachers Manual

a. The Textbook

A Foundation Course in Human Values and Professional Ethics, R R Gaur, R Asthana, G P Bagaria, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1

b. The Teacher's Manual Teachers' Manual for A Foundation Course in Human Values and Professional Ethics, R R Gaur, R Asthana, G P Bagaria, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

Reference Books

1. JeevanVidya: EkParichaya, A Nagaraj, JeevanVidyaPrakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. The Story of Stuff (Book).
4. The Story of My Experiments with Truth - by Mohandas Karamchand Gandhi
5. Small is Beautiful - E. F Schumacher.
6. Slow is Beautiful - Cecile Andrews
7. Economy of Permanence - J C Kumarappa
8. Bharat Mein Angreji Raj – PanditSunderlal
9. Rediscovering India - by Dharampal
10. Hind Swaraj or Indian Home Rule - by Mohandas K. Gandhi
11. India Wins Freedom - Maulana Abdul Kalam Azad
12. Vivekananda - Romain Rolland (English)
13. Gandhi - Romain Rolland (English)

Mode of Conduct:

Lecture hours are to be used for interactive discussion, placing the proposals about the topics at hand and motivating students to reflect, explore and verify them.

Tutorial hours are to be used for practice sessions.

While analysing and discussing the topic, the faculty mentor's role is in pointing to essential elements to help in sorting them out from the surface elements. In other words, help the students explore the important or critical elements.

In the discussions, particularly during practice sessions (tutorials), the mentor encourages the student to connect with one's own self and do self-observation, self-reflection and self-exploration.

Scenarios may be used to initiate discussion. The student is encouraged to take up "ordinary" situations rather than "extra-ordinary" situations. Such observations and their analyses are shared and discussed with other students and faculty mentor, in a group sitting.

Tutorials (experiments or practical) are important for the course. The difference is that the laboratory is everyday life, and practical are how you behave and work in real life. Depending on the nature of topics, worksheets, home assignment and/or activity are included. The practice sessions (tutorials) would also provide support to a student in performing actions commensurate to his/her beliefs. It is intended that this would lead to development of commitment, namely behaving and working based on basic human values.

It is recommended that this content be placed before the student as it is, in the form of a basic foundation course, without including anything else or excluding any part of this content. Additional content may be offered in separate, higher courses. This course is to be taught by faculty from every teaching department, not exclusively by any one department.

Teacher preparation with a minimum exposure to at least one 8-day Faculty Development Program on Universal Human Values is deemed essential.

II Year – I Semester	DIGITAL LOGIC & COMPUTERORGANIZATION	L	T	P	C
Course Code: 1005232101					

Course Objectives:

The main objectives of the course is to

- provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
- Describe memory hierarchy concepts
- Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

UNIT – I:

Data Representation: Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, components, Signed binary numbers, Binary codes

Digital Logic Circuits-I: Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification, Combinational Circuits, Decoders, Multiplexers

UNIT – II:

Digital Logic Circuits-II: Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters

Basic Structure of Computers: Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von-Neumann Architecture

UNIT – III:

Computer Arithmetic: Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed-operand Multiplication, Fast Multiplication, Integer Division, Floating-Point Numbers and Operations

Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control

UNIT – IV:

The Memory Organization: Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage

UNIT – V:

Input/Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces

Textbooks:

1. Computer Organization, Carl Hamacher, Zvonko Vranesic, Safwat Zaky, 6th edition, McGraw Hill
2. Digital Design, 6th Edition, M. Morris Mano, Pearson Education.
3. Computer Organization and Architecture, William Stallings, 11th Edition, Pearson.

Reference Books:

1. Computer Systems Architecture, M. Moris Mano, 3rd Edition, Pearson
2. Computer Organization and Design, David A. Paterson, John L. Hennessy, Elsevier
3. Fundamentals of Logic Design, Roth, 5th Edition, Thomson

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/103/106103068/>

II Year – I Semester	SOFTWARE ENGINEERING	L	T	P	C
Course Code: 1005232102		3	0	0	3

Course Objectives:

The objectives of this course are to introduce

- Software life cycle models, Software requirements and SRS document.
- Project Planning, quality control and ensuring good quality software.
- Software Testing strategies, use of CASE tools, Implementation issues, validation & verification procedures

UNIT I:

Introduction: Evolution, Software development projects, Exploratory style of software developments, Emergence of software engineering, Notable changes in software development practices, Computer system engineering.

Software Life Cycle Models: Basic concepts, Waterfall model and its extensions, Rapid application development, Agile development model, Spiral model.

UNIT II:

Software Project Management: Software project management complexities, Responsibilities of a software project manager, Metrics for project size estimation, Project estimation techniques, Empirical Estimation techniques, COCOMO, Halstead's software science, risk management.

Requirements Analysis and Specification: Requirements gathering and analysis, Software Requirements Specification (SRS), Formal system specification, Axiomatic specification, Algebraic specification, Executable specification and 4GL.

UNIT III:

Software Design: Overview of the design process, how to characterize a good software design? Layered arrangement of modules, Cohesion and Coupling. Approaches to software design.

Agility: Agility and the Cost of Change, Agile Process, Extreme Programming (XP), Other Agile Process Models, Tool Set for the Agile Process (Text Book 2)

Function-Oriented Software Design: Overview of SA/SD methodology, structured analysis, Developing the DFD model of a system, Structured design, Detailed design, and Design Review.

User Interface Design: Characteristics of a good user interface, Basic concepts, Types of user interfaces, Fundamentals of component-based GUI development, and user interface design methodology.

UNIT IV:

Coding and Testing: Coding, Code review, Software documentation, Testing, Black-box testing, White-Box testing, Debugging, Program analysis tools, Integration testing, testing object-oriented programs, Smoke testing, and Some general issues associated with testing.

Software Reliability and Quality Management: Software reliability. Statistical testing, Software quality, Software quality management system, ISO 9000. SEI Capability maturity model. Few other important quality standards, and Six Sigma.

UNIT V:

Computer-Aided Software Engineering (Case): CASE and its scope, CASE environment, CASE support in the software life cycle, other characteristics of CASE tools, Towards second generation CASE Tool, and Architecture of a CASE Environment.

Software Maintenance: Characteristics of software maintenance, Software reverse engineering, Software maintenance process models and Estimation of maintenance cost.

Software Reuse: reuse- definition, introduction, reason behind no reuse so far, Basic issues in any reuse program, A reuse approach, and Reuse at organization level.

Text Books:

1. Fundamentals of Software Engineering, Rajib Mall, 5th Edition, PHI.
2. Software Engineering A practitioner's Approach, Roger S. Pressman, 9th Edition, Mc-Graw Hill International Edition.

Reference Books:

1. Software Engineering, Ian Sommerville, 10th Edition, Pearson.
2. Software Engineering, Principles and Practices, Deepak Jain, Oxford University Press.

e-Resources:

- 1) <https://nptel.ac.in/courses/106/105/106105182/>
- 2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01260589506387148827_shared/overview
https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_013382690411003904735_shared/overview

II Year – I Semester	OBJECT ORIENTED PROGRAMMING THROUGHJAVA	L	T	P	C
Course Code: 1005232103		3	0	0	3

Course Objectives:

The learning objectives of this course are to:

- identify Java language components and how they work together in applications
- Learn the fundamentals of object-oriented programming in Java, including defining classes, invoking methods, using class libraries.
- learn how to extend Java classes with inheritance and dynamic binding and how to use exception handling in Java applications
- understand how to design applications with threads in Java
- understand how to use Java APIs for program development

UNIT I

Object Oriented Programming: Basic concepts, Principles,
Program Structure in Java: Introduction, Writing Simple Java Programs, Elements or Tokens in Java Programs, Java Statements, Command Line Arguments, User Input to Programs, Escape Sequences Comments, Programming Style.

Data Types, Variables, and Operators: Introduction, Data Types in Java, Declaration of Variables, Data Types, Type Casting, Scope of Variable Identifier, Literal Constants, Symbolic Constants, Formatted Output with printf() Method, Static Variables and Methods, Attribute Final, **Introduction to Operators**, Precedence and Associativity of Operators, Assignment Operator (=), Basic Arithmetic Operators, Increment (++) and Decrement (--)

) Operators, Ternary Operator, Relational Operators, Boolean Logical Operators, Bitwise Logical Operators.

Control Statements: Introduction, if Expression, Nested if Expressions, if– else Expressions, Ternary Operator? Switch Statement, Iteration Statements, while Expression, do–while Loop, for Loop, Nested for Loop, for–Each for Loop, Break Statement, Continue Statement.

UNIT II

Classes and Objects: Introduction, Class Declaration and Modifiers, Class Members, Declaration of Class Objects, Assigning One Object to Another, Access Control for Class Members, Accessing Private Members of Class, Constructor Methods for Class, Overloaded Constructor Methods, Nested Classes, Final Class and Methods, Passing Arguments by Value and by Reference, Keyword this.

Methods: Introduction, Defining Methods, Overloaded Methods, Overloaded Constructor Methods, Class Objects as Parameters in Methods, Access Control, Recursive Methods, Nesting of Methods, Overriding Methods, Attributes Final and Static.

UNIT III

Arrays: Introduction, Declaration and Initialization of Arrays, Storage of Array in Computer Memory, Accessing Elements of Arrays, Operations on Array Elements, Assigning Array to Another Array, Dynamic Change of Array Size, Sorting of Arrays, Search for Values in Arrays, Class Arrays, Two-dimensional Arrays, Arrays of Varying Lengths, Three-dimensional Arrays, Arrays as Vectors.

Inheritance: Introduction, Process of Inheritance, Types of Inheritances, Universal Super Class-Object Class, Inhibiting Inheritance of Class Using Final, Access Control and Inheritance, Multilevel Inheritance, Application of Keyword Super, Constructor Method and Inheritance, Method Overriding, Dynamic Method Dispatch, Abstract Classes, Interfaces and Inheritance.

Interfaces: Introduction, Declaration of Interface, Implementation of Interface, Multiple Interfaces, Nested Interfaces, Inheritance of Interfaces, Default Methods in Interfaces, Static Methods in Interface, Functional Interfaces, Annotations.

UNIT IV

Packages and Java Library: Introduction, Defining Package, Importing Packages and Classes into Programs, Path and Class Path, Access Control, Packages in Java SE, Java. Lang Package and its Classes, Class Object, Enumeration, class Math, Wrapper Classes, Auto-boxing and Auto-unboxing, Java until Classes and Interfaces, Formatter Class, Random Class, Time Package, Class Instant (java. time. Instant), Formatting for Date/Time in Java, Temporal Adjusters Class, Temporal Adjusters Class.

Exception Handling: Introduction, Hierarchy of Standard Exception Classes, Keywords throws and throw, try, catch, and finally Blocks, Multiple Catch Clauses, Class Throwable, Unchecked Exceptions, Checked Exceptions.

Java I/O and File: Java I/O API, standard I/O streams, types, Byte streams, Character streams, Scanner class, Files in Java (Text Book 2)

UNIT V

String Handling in Java: Introduction, Interface Char Sequence, Class String, Methods for Extracting Characters from Strings, Comparison, Modifying, Searching; Class String Buffer.

Multithreaded Programming: Introduction, Need for Multiple Threads Multithreaded Programming for Multi-core Processor, Thread Class, Main Thread-Creation of New Threads, Thread States, Thread Priority- Synchronization, Deadlock and Race Situations, Inter-thread Communication - Suspending, Resuming, and Stopping of Threads.

Java FX GUI: Java FX Scene Builder, Java FX App Window Structure, displaying text and image, event handling, laying out nodes in scene graph, mouse events (Text Book 3)

Text Books:

- 1) JAVA one step ahead, Anitha Seth, B.L.Juneja, Oxford.
- 2) Joy with JAVA, Fundamentals of Object-Oriented Programming, Debasis Samanta, Monalisa Sarma, Cambridge, 2023.
- 3) JAVA 9 for Programmers, Paul Deitel, Harvey Deitel , 4 th Edition,Pearson.

References Books:

- 1) The complete Reference Java, 11th edition, Herbert Schildt, TMH
- 2) Introduction to Java programming, 7th Edition, Y Daniel Liang, Pearson

Online Resources:

- 1) <https://nptel.ac.in/courses/106/105/106105191/>
- 2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shared/overview

II Year – I Semester	CASE TOOLS LAB	L	T	P	C
Course Code: 1005232110		0	0	3	1.5

Course Level Learning Outcomes (Co's)

Students will be able to achieve & demonstrate the following COs on completion of course based learning

Course Objectives

1. To have hands on experience in developing a software project by using various software engineering principles and methods in each of the phases of software development. Course Outcomes
2. Ability to translate end-user requirements into system and software requirements
3. Ability to generate a high-level design of the system from the software requirements
4. Will have experience and/or awareness of testing problems and will be able to develop a simple testing report

List of Experiments

Do the following g 8 exercises for any two projects given in the list of sample projects or any other projects:

- 1) Development of problem statement.
- 2) Preparation of Software Requirement Specification Document, Design Documents and Testing Phase related documents.
- 3) Preparation of Software Configuration Management and Risk Management related documents.
- 4) Study and usage of any Design phase CASE tool
- 5) Performing the Design by using any Design phase CASE tools.
- 6) Develop test cases for unit testing and integration testing
- 7) Develop test cases for various white box and black box testing techniques.

Sample Projects:

1. Passport automation System
2. Book Bank
3. Online Exam Registration
4. Stock Maintenance System
5. Online course reservation system
6. E-ticketing
7. Software Personnel Management System
8. Credit Card Processing
9. E-book management System.
10. Recruitment system

TEXT BOOKS:

1. Software Engineering, A practitioner's Approach- Roger S. Pressman, 6th edition, Mc Graw Hill International Edition.
2. Software Engineering- Sommerville, 7th edition, Pearson Education.
3. The unified modeling language user guide Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Education.

II Year – I Semester	OBJECT ORIENTED PROGRAMMINGTHROUGH JAVA LAB	L	T	P	C
Course Code: 1005232111		0	0	3	1.5

Course Objectives:

The aim of this course is to

- Practice object-oriented programming in the Java programming language
- implement Classes, Objects, Methods, Inheritance, Exception, Runtime Polymorphism, User defined Exception handling mechanism
- Illustrate inheritance, Exception handling mechanism, JDBC connectivity
- Construct Threads, Event Handling, implement packages, Java FX GUI

Experiments covering the Topics:

- Object Oriented Programming fundamentals- data types, control structures
- Classes, methods, objects, Inheritance, polymorphism,
- Exception handling, Threads, Packages, Interfaces
- Files, I/O streams, JavaFX GUI

Sample Experiments:

Exercise – 1:

- a) Write a JAVA program to display default value of all primitive data type of JAVA
- b) Write a java program that display the roots of a quadratic equation $ax^2+bx=0$. Calculate the discriminate D and basing on value of D, describe the nature of root.

Exercise - 2

- a) Write a JAVA program to search for an element in a given list of elements using binary search mechanism.
- b) Write a JAVA program to sort for an element in each list of elements using bubble sort
- c) Write a JAVA program using String Buffer to delete, remove character.

Exercise - 3

- a) Write a JAVA program to implement class mechanism. Create a class, methods and invoke them inside main method.
- b) Write a JAVA program implements method overloading.
- c) Write a JAVA program to implement constructor.
- d) Write a JAVA program to implement constructor overloading.

Exercise - 4

- a) Write a JAVA program to implement Single Inheritance
- b) Write a JAVA program to implement multi-level Inheritance
- c) Write a JAVA program for abstract class to find areas of different shapes

Exercise - 5

- a) Write a JAVA program give example for “super” keyword.
- b) Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?
- c) Write a JAVA program that implements Runtime polymorphism

Exercise - 6

- a) Write a JAVA program that describes exception handling mechanism
- b) Write a JAVA program Illustrating Multiple catch clauses
- c) Write a JAVA program for creation of Java Built-in Exceptions
- d) Write a JAVA program for creation of User Defined Exception

Exercise - 7

- a) Write a JAVA program that creates threads by extending Thread class. First thread display “Good Morning “every 1 sec, the second thread displays “Hello “every 2 seconds and the third display “Welcome” every 3 seconds, (Repeat the same by implementing Runnable)
- b) Write a program illustrating **is Alive** and **join ()**
- c) Write a Program illustrating Daemon Threads.
- d) Write a JAVA program Producer Consumer Problem

Exercise – 8

- a) Write a JAVA program that import and use the user defined packages
- b) Without writing any code, build a GUI that display text in label and image in an Image View (use JavaFX)
- c) Build a Tip Calculator app using several JavaFX components and learn how to respond to user interactions with the GUI

Exercise – 9

- a) Write a java program that connects to a database using JDBC
- b) Write a java program to connect to a database using JDBC and insert values into it.
- c) Write a java program to connect to a database using JDBC and delete values from it

II Year – I Semester	PYTHON PROGRAMMING	L	T	P	C
Course Code: 1012232180		0	1	2	2

Course Objectives:

The main objectives of the course are to

- Introduce core programming concepts of Python programming language.
- Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries
- Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these

UNIT-I:

History of Python Programming Language, Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.

Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language.

Control Flow Statements: if statement, if-else statement, if...elif...else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

1. Write a program to find the largest element among three Numbers.
2. Write a Program to display all prime numbers within an interval
3. Write a program to swap two numbers without using a temporary variable.
4. Demonstrate the following Operators in Python with suitable examples.
i) Arithmetic Operators ii) Relational Operators iii) Assignment Operators
iv) Logical Operators v) Bit wise Operators vi) Ternary Operator vii) Membership Operators viii) Identity Operators
5. Write a program to add and multiply complex numbers
6. Write a program to print multiplication table of a given number.

UNIT-II:

Functions: Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.

Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.

Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods, del Statement.

Sample Experiments:

1. Write a program to define a function with multiple return values.
2. Write a program to define a function using default arguments.
3. Write a program to find the length of the string without using any library functions.
4. Write a program to check if the substring is present in a given string or not.
5. Write a program to perform the given operations on a list:
 - i. addition
 - ii. Insertion
 - iii. Slicing
6. Write a program to perform any 5 built-in functions by taking any list

UNIT-III:

Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.

Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozen set.

Sample Experiments:

1. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
2. Write a program to count the number of vowels in a string (No control flow allowed).
3. Write a program to check if a given key exists in a dictionary or not.
4. Write a program to add a new key-value pair to an existing dictionary.
5. Write a program to sum all the items in a given dictionary.

UNIT-IV:

Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os-path Modules.

Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

Sample Experiments:

1. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
2. Python program to print each line of a file in reverse order.
3. Python program to compute the number of characters, words and lines in a file.
4. Write a program to create, display, append, insert and reverse the order of the items in the array.
5. Write a program to add, transpose and multiply two matrices.

6. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

UNIT-V:

Introduction to Data Science: Functional Programming, JSON and XML in Python, NumPy with Python, Pandas.

Sample Experiments:

1. Python program to check whether a JSON string contains complex object or not.
2. Python Program to demonstrate NumPy arrays creation using array () function.
3. Python program to demonstrate use of ndim, shape, size, dtype.
4. Python program to demonstrate basic slicing, integer and Boolean indexing.
5. Python program to find min, max, sum, cumulative sum of array
6. Create a dictionary with at least five keys and each key represent value as a list where this list contains at least ten values and convert this dictionary as a panda's data frame and explore the data through the data frame as follows:
 - a) Apply head () function to the panda's data frame
 - b) Perform various data selection operations on Data Frame
7. Select any two columns from the above data frame, and observe the change in one attribute with respect to other attribute with scatter and plot operations in matplotlib

Reference Books:

1. Gowri shankar S, Veena A., Introduction to Python Programming, CRC Press.
2. Python Programming, S Sridhar, J Indumathi, V M Hariharan, 2nd Edition, Pearson, 2024
3. Introduction to Programming Using Python, Y. Daniel Liang, Pearson.

Online Learning Resources/Virtual Labs:

1. <https://www.coursera.org/learn/python-for-applied-data-science-ai>
2. <https://www.coursera.org/learn/python?specialization=python#sylla bus>

II Year –I Semester	DESIGN THINKING & INNOVATION	L	T	P	C
Course Code: 1003232104		1	0	2	2

Course Objectives:

The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.

Course Outcomes:

- Define the concepts related to design thinking. (L1, L2)
- Explain the fundamentals of Design Thinking and innovation (L1, L2)
- Apply the design thinking techniques for solving problems in various sectors. (L3)
- Analyse to work in a multidisciplinary environment (L4)
- Evaluate the value of creativity (L5)
- Formulate specific problem statements of real time issues (L3, L6)

UNIT I

Introduction to Design Thinking

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT II

Design Thinking Process

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT III

Innovation

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations- Creativity to Innovation- Teams for innovation- Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT IV

Product Design

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications- Innovation towards product design- Case studies

Activity: Importance of modelling, how to set specifications, Explaining their own product design.

UNIT V

Design Thinking in Business Processes

Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs- Design thinking for Startups- Defining and testing Business Models and Business Cases- Developing & testing prototypes.

Activity: How to market our own product, About maintenance, Reliability and plan for startup.

Textbooks:

1. Tim Brown, *Change by design*, Harper Bollins (2009)
2. Idris Mootee, *Design Thinking for Strategic Innovation*, 2013, John Wiley & Sons.

Reference Books:

1. David Lee, *Design Thinking in the Classroom*, Ulysses press
2. Shruti N Shetty, *Design the Future*, Norton Press
3. William Lidwell, *Universal Principles of Design*- Kritinaholden, Jill Butter.
4. Chesbrough. H, *The Era of Open Innovation* – 2013

Online Learning Resources: <https://nptel.ac.in/courses/110/106/110106124/>

<https://nptel.ac.in/courses/109/104/109104109/>

https://swayam.gov.in/nd1_noc19_mg60/preview

B.TECH. –IT –COURSE STRUCTURE–VR23

II Year II Semester							
S.No .	Course Code	Category	Course Name	L	T	P	Credits
1.	1099232201	HS	Managerial Economics and Financial Analysis	2	0	0	2
2.	1000232105	BS	Probability & Statistics	3	0	0	3
3.	1005232201	PC	Operating Systems	3	0	0	3
4.	1054232101	PC	Database Management Systems	3	0	0	3
5.	1012232201	PC	Design and Analysis of Algorithms	3	0	0	3
6.	1005232210	PC	Operating Systems Lab	0	0	3	1.5
7.	1005232211	PC	Database Management Systems Lab	0	0	3	1.5
8.	1012232280	SEC	Django Framework	0	1	2	2
9.	1001232125	ES	Environmental Science	2	0	0	-
	Total Credits						19

II Year II Semester Syllabus

II Year – II Semester	MANAGERIAL ECONOMICS AND FINANCIAL ANALYSIS	L	T	P	C
Course Code: 1099232201		2	0	0	2

Course Objectives:

- To inculcate the basic knowledge of microeconomics and financial accounting
- To make the students learn how demand is estimated for different products, input-output relationship for optimizing production and cost
- To Know the Various types of market structure and pricing methods and strategy
- To give an overview on investment appraisal methods to promote the students to learn how to plan long-term investment decisions.
- To provide fundamental skills on accounting and to explain the process of preparing financial statements.

Course Outcomes:

- Define the concepts related to Managerial Economics, financial account in and management(L2)
- Understand the fundamentals of Economics viz., Demand, Production, cost, revenue and markets (L2)
- Apply the Concept of Production cost and revenues for effective Business decision (L3)
- Analyze how to invest their capital and maximize returns (L4)
- Evaluate the capital budgeting techniques. (L5)
- Develop the accounting statements and evaluate the financial performance of business entity (L5)

UNIT - I Managerial Economics

Introduction – Nature, meaning, significance, functions, and advantages. Demand-Concept, Function, Law of Demand - Demand Elasticity- Types – Measurement. Demand Forecasting- Factors governing Forecasting, Methods. Managerial Economics and Financial Accounting and Management.

UNIT - II Production and Cost Analysis

Introduction – Nature, meaning, significance, functions and advantages. Production Function– Least- cost combination– Short run and long run Production Function- Isoquants and Is costs, Cost & Break- Even Analysis - Cost concepts and Cost behaviour- Break-Even Analysis (BEA) - Determination of Break-Even Point (Simple Problems).

UNIT - III Business Organizations and Markets

Introduction – Forms of Business Organizations- Sole Proprietary - Partnership - Joint Stock Companies - Public Sector Enterprises. Types of Markets - Perfect and Imperfect Competition - Features of Perfect Competition Monopoly- Monopolistic Competition–Oligopoly-Price-Output Determination - Pricing Methods and Strategies

UNIT - IV Capital Budgeting

Introduction – Nature, meaning, significance. Types of Working Capital, Components, Sources of Short-term and Long-term Capital, Estimating Working capital requirements. Capital Budgeting– Features, Proposals, Methods and Evaluation. Projects – Pay Back Method, Accounting Rate of Return (ARR) Net Present Value (NPV) Internal Rate Return (IRR) Method (sample problems)

UNIT - V Financial Accounting and Analysis

Introduction – Concepts and Conventions- Double-Entry Bookkeeping, Journal, Ledger, Trial Balance- Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments). Introduction to Financial Analysis - Analysis and Interpretation of Liquidity Ratios, Activity Ratios, and Capital structure Ratios and Profitability.

Textbooks:

1. Varshney & Maheswari: Managerial Economics, Sultan Chand.
2. Aryasri: Business Economics and Financial Analysis, 4/e, MGH.

Reference Books:

1. Ahuja Hl Managerial economics Schand.
2. S.A. Siddiqui and A.S. Siddiqui: Managerial Economics and Financial Analysis, New Age International.
3. Joseph G. Nellis and David Parker: Principles of Business Economics, Pearson, 2/e, New Delhi.
4. Domnick Salvatore: Managerial Economics in a Global Economy, Cengage.

Online Learning Resources:

- <https://www.slideshare.net/123ps/managerial-economics-ppt>
- <https://www.slideshare.net/rossanz/production-and-cost-45827016>
- <https://www.slideshare.net/darkyla/business-organizations-19917607>
- <https://www.slideshare.net/balarajbl/market-and-classification-of-market>
- <https://www.slideshare.net/ruchi101/capital-budgeting-ppt-59565396>
- <https://www.slideshare.net/ashu1983/financial-accounting>

II Year – II Semester	PROBABILITY & STATISTICS	L	T	P	C
Course Code: 1000232105		3	0	0	3

Course Outcomes:

After successful completion of this course, the students should be able to:

- Acquire knowledge in finding the analysis of the data quantitatively or categorically and various statistical elementary tools.
- Develop skills in designing mathematical models involving probability, random variables and the critical thinking in the theory of probability and its applications in real life problems.
- Apply the theoretical probability distributions like binomial, Poisson, and Normal in the relevant application areas
- Analyze to test various hypotheses included in theory and types of errors for large samples.
- Apply the different testing tools like t-test, F-test, chi-square test to analyze the relevant real-life problems.

UNIT I : Descriptive statistics and methods for data science:

Data science – Statistics Introduction – Population vs Sample – Collection of data – primary and secondary data – Type of variable: dependent and independent Categorical and Continuous variables– Data visualization – Measures of Central tendency – Measures of Variability (spread or variance) – Skewness Kurtosis.

UNIT II: Probability and Distributions:

Probability – Conditional probability and Baye’s theorem – Random variables – Discrete and Continuous random variables – Distribution function – Mathematical Expectation and Variance – Binomial, Poisson, Uniform and Normal distributions.

UNIT III: Sampling Theory:

Introduction – Population and samples – Sampling distribution of Means and Variance (definition only) – Central limit theorem (without proof) – Introduction to t, chi-square and F-distributions – Point and Interval estimations –Standard error and Maximum error of estimate.

UNIT IV: Tests of Hypothesis:

Introduction – Hypothesis – Null and Alternative Hypothesis – Type I and Type II errors – Level of significance- Confidence limits-Test of significance for large samples-single and two means – single and two proportions- Student’s t- distribution- significance test of a sample mean – significance test of difference between sample means.F-test, chi-square test and test of goodness of fit.

UNIT V : Regression analysis:

Method of least squares – Straight line – Parabola – Exponential – Power curves. Regression - Regression coefficients and properties – Curvilinear Regression, Multiple Regression - Correlation – Correlation coefficient – Rank correlation

Textbooks:

1. Miller and Freunds, Probability and Statistics for Engineers,7/e, Pearson, 2008.
2. S.C. Gupta and V.K. Kapoor, Fundamentals of Mathematical Statistics, 11/e, Sultan Chand & Sons Publications, 2012.

Reference Books:

1. Shron L. Myers, Keying Ye, Ronald E Walpole, Probability and Statistics Engineers and the Scientists,8th Edition, Pearson 2007.
2. S. Ross, a First Course in Probability, Pearson Education India, 2002.
3. W. Feller, an Introduction to Probability Theory and its Applications, 1/e, Wiley, 1968.
1. https://onlinecourses.nptel.ac.in/noc21_ma74/preview
2. https://onlinecourses.nptel.ac.in/noc22_mg31/preview

II Year – II Semester	OPERATING SYSTEMS	L	T	P	C
Course Code: 1005232201		3	0	0	3

Course Objectives:

The main objectives of the course is to make student

- Understand the basic concepts and principles of operating systems, including process management, memory management, file systems, and Protection
- Make use of process scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
- Illustrate different conditions for deadlock and their possible solutions.

UNIT - I

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Free and Open-Source Operating Systems

System Structures: Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure, Building and Booting an Operating System, Operating system debugging

UNIT - II

Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication.

Threads and Concurrency: Multithreading models, Thread libraries, Threading issues.

CPU Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms, Multiple processor scheduling.

UNIT – III

Synchronization Tools: The Critical Section Problem, Peterson's Solution, Mutex Locks, Semaphores, Monitors, Classic problems of Synchronization.

Deadlocks: system Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

UNIT - IV

Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping.

Virtual Memory Management: Introduction, Demand paging, Copy-on-write, Page replacement, Allocation of frames, Thrashing

Storage Management: Overview of Mass Storage Structure, HDD Scheduling.

UNIT - V

File System: File System Interface: File concept, Access methods, Directory Structure; File system Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management; File-System Internals: File-System Mounting, Partitions and Mounting, File Sharing.
Protection: Goals of protection, Principles of protection, Protection Rings, Domain of protection, Access matrix.

Text Books:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson , 2016

Reference Books:

1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
2. Operating Systems: A Concept Based Approach, D.M Dhamdhere, 3rd Edition, McGraw- Hill, 2013

Online Learning Resources:

1. <https://nptel.ac.in/courses/106/106/106106144/>
2. <http://peterindia.net/OperatingSystems.html>

II Year – II Semester	DATABASE MANAGEMENT SYSTEMS	L	T	P	C
Course Code: 1054232101		3	0	0	3

Course Objectives:

The main objectives of the course are to

- Introduce database management systems and to give a good formal foundation on the relational model of data and usage of Relational Algebra
- Introduce the concepts of basic SQL as a universal Database language
- Demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
- Provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques

UNIT I:

Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.

Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

UNIT II:

Relational Model: Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance, Relational Algebra, Relational Calculus. **BASIC SQL:** Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

UNIT III:

SQL: Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions (Date and Time, Numeric, String conversion). Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view (updatable and non-updatable), relational set operations.

UNIT IV:

Schema Refinement (Normalization): Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency Lossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Codd normal form (BCNF), MVD, Fourth normal form(4NF), Fifth Normal Form (5NF).

UNIT V:

Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm.

Introduction to Indexing Techniques: B+ Trees, operations on B+Trees, Hash Based Indexing:

Text Books:

- 1) Database Management Systems, 3rd edition, Raghurama Krishnan, Johannes Gehrke, TMH (For Chapters 2, 3, 4)
- 2) Database System Concepts, 5th edition, Silberschatz, Korth, Sudarsan, TMH (For Chapter 1 and Chapter 5)

Reference Books:

- 1) Introduction to Database Systems, 8th edition, C J Date, Pearson.
- 2) Database Management System, 6th edition, Ramez Elmasri, Shamkant B. Navathe, Pearson
- 3) Database Principles Fundamentals of Design Implementation and Management, Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning.

Web-Resources:

- 1) <https://nptel.ac.in/courses/106/105/106105175/>
- https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01275806667282022456_shared/overview

II Year – II Semester	DESIGN & ANALYSIS OF ALGORITHMS	L	T	P	C
Course Code: 1012232201		3	0	0	3

Course Objectives:

The main objectives of the course is to

- provide knowledge on advance data structures frequently used in Computer Science domain
- Develop skills in algorithm design techniques popularly used
- Understand the use of various data structures in the algorithm design

Course Outcomes:

After completion of the course, students will be able to

1. Illustrate the working of the advanced tree data structures and their applications (L2)
2. Understand the Graph data structure, traversals and apply them in various contexts. (L2)
3. Use various data structures in the design of algorithms (L3)
4. Recommend appropriate data structures based on the problem being solved (L5)
5. Analyze algorithms with respect to space and time complexities (L4)

UNIT – I:

Introduction to Algorithm Analysis, Space and Time Complexity analysis, Asymptotic Notations.

AVL Trees – Creation, Insertion, Deletion operations and Applications

Heap Trees (Priority Queues) – Min and Max Heaps, Operations and Applications

UNIT – II:

Graphs – Terminology, Representations, Basic Search and Traversals, Connected Components and Biconnected Components, applications

Divide and Conquer: The General Method, Quick Sort, Merge Sort, Strassen's matrix multiplication, Convex Hull

UNIT – III:

Greedy Method: General Method, Job Sequencing with deadlines, Knapsack Problem, Minimum cost spanning trees, Single Source Shortest Paths

Dynamic Programming: General Method, All pairs shortest paths, Single Source Shortest Paths– General Weights (Bellman Ford Algorithm), Optimal Binary Search Trees, 0/1 Knapsack, String Editing, Travelling Salesperson problem

UNIT – IV:

Backtracking: General Method, 8-Queens Problem, Sum of Subsets problem, Graph Coloring, 0/1 Knapsack Problem

Branch and Bound: The General Method, 0/1 Knapsack Problem, Travelling Salesperson problem

UNIT – V:

NP Hard and NP Complete Problems: Basic Concepts, Cook's theorem

NP Hard Graph Problems: Clique Decision Problem (CDP), Chromatic Number Decision Problem (CNDP), Traveling Salesperson Decision Problem (TSP)

NP Hard Scheduling Problems: Scheduling Identical Processors, Job Shop Scheduling

Textbooks:

1. Fundamentals of Data Structures in C++, Horowitz, Ellis; Sahni, Sartaj; Mehta, Dinesh, 2nd Edition Universities Press
2. Computer Algorithms in C++, Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, 2nd Edition University Press

Reference Books:

1. Data Structures and program design in C, Robert Kruse, Pearson Education Asia
2. An introduction to Data Structures with applications, Trembley & Sorenson, McGraw Hill
3. The Art of Computer Programming, Vol.1: Fundamental Algorithms, Donald E Knuth, Addison-Wesley, 1997.
4. Data Structures using C & C++: Langsam, Augenstein & Tanenbaum, Pearson, 1995
5. Algorithms + Data Structures & Programs:, N.Wirth, PHI
6. Fundamentals of Data Structures in C++: Horowitz Sahni & Mehta, Galgottia Pub.
7. Data structures in Java:, Thomas Standish, Pearson Education Asia

Online Learning Resources:

1. https://www.tutorialspoint.com/advanced_data_structures/index.asp
 2. <http://peterindia.net/Algorithms.html>
- https://www.youtube.com/playlist?list=PLDN4rrl48XKpZkf03iYfl-O29szjTrs_O

II Year – II Semester	OPERATING SYSTEMS LAB	L	T	P	C
Course Code: 1005232210		0	0	3	1.5

Course Objectives:

The main objectives of the course are to

- Provide insights into system calls, file systems, semaphores,
- Develop and debug CPU Scheduling algorithms, page replacement algorithms, thread implementation
- Implement Bankers Algorithms to Avoid the Dead Lock

Course Outcomes:

After completion of the course, students will be able to

1. Trace different CPU Scheduling algorithms (L2).
2. Implement Bankers Algorithms to Avoid the Dead Lock (L3).
3. Evaluate Page replacement algorithms (L5).
4. Illustrate the file organization techniques (L4).
5. Illustrate Inter process Communication and concurrent execution of threads (L4)

Experiments covering the Topics:

- UNIX fundamentals, commands & system calls
- CPU Scheduling algorithms, thread processing
- IPC, semaphores, monitors, deadlocks
- Page replacement algorithms, file allocation strategies
- Memory allocation strategies

Sample Experiments:

1. Practicing of Basic UNIX Commands.
2. Write programs using the following UNIX operating system calls fork, exec, getpid, exit, wait, close, stat, opendir and readdir
3. Simulate UNIX commands like cp, ls, grep, etc.,
4. Simulate the following CPU scheduling algorithms
 - a) FCFS b) SJF c) Priority d) Round Robin
5. Control the number of ports opened by the operating system with
 - a) Semaphore b) Monitors.
6. Write a program to illustrate concurrent execution of threads using pthreads library.
7. Write a program to solve producer-consumer problem using Semaphores.
8. Implement the following memory allocation methods for fixed partition
 - a) First fit b) Worst fit c) Best fit
9. Simulate the following page replacement algorithms
 - a) FIFO b) LRU c) LFU
10. Simulate Paging Technique of memory management.
11. Implement Bankers Algorithm for Dead Lock avoidance and prevention
12. Simulate the following file allocation strategies
 - a) Sequential b) Indexed c) Linked

Reference Books:

1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10th Edition, Wiley, 2018.
2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson, 2016
3. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018
4. Operating Systems: A Concept Based Approach, D.M Dhamdhere, 3rd Edition, McGraw- Hill, 2013

Online Learning Resources:

1. <https://www.cse.iitb.ac.in/~mythili/os/>
2. <http://peterindia.net/OperatingSystems.html>

II Year – II Semester	DATABASE MANAGEMENT SYSTEMSLAB	L	T	P	C
Course Code: 1005232211		0	0	3	1.5

Course Objectives:

This Course will enable students to

- Populate and query a database using SQL DDL/DML Commands
- Declare and enforce integrity constraints on a database
- Writing Queries using advanced concepts of SQL
- Programming PL/SQL including procedures, functions, cursors and triggers

Experiments covering the topics:

- DDL, DML, DCL commands
- Queries, nested queries, built-in functions,
- PL/SQL programming- control structures
- Procedures, Functions, Cursors, Triggers,
- Database connectivity- ODBC/JDBC

Sample Experiments:

1. Creation, altering and dropping of tables and inserting rows into a table(use constraints while creating tables) examples using SELECT command.
2. Queries (along with sub- Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSET, Constraints. Example: - Select the roll number and name of the student who secured fourth rank in the class.
3. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
4. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char, to_date)
5.
 - i. Create a simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
 - ii. Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.
6. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
7. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, RAISE- APPLICATION ERROR.

8. Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
9. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
10. Develop programs using features parameters in a CURSOR,
FOR UPDATE CURSOR, WHERE CURRENT of clause and
CURSOR variables.
11. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers
12. Create a table and perform the search operation on table using indexing and non-indexing techniques.
13. Write a Java program that connects to a database using JDBC
14. Write a Java program to connect to a database using JDBC and insert values into it
15. Write a Java program to connect to a database using JDBC and delete values from it

Text Books/Suggested Reading:

1. Oracle: The Complete Reference by Oracle Press
2. Nilesh Shah, "Database Systems Using Oracle", PHI, 2007
3. Rick F Vander Lans, "Introduction to SQL", Fourth Edition, Pearson Education, 2007

II Year – II Semester	DJANGO FRAMEWORK	L	T	P	C
Course Code: 1012232280		0	1	2	2

Course Objectives:

The main objectives of the course are to

- Design and build static as well as dynamic web pages and interactive web-based applications
- Web development using Django framework.
- Analyze and create functional website in Django and deploy Django Web Application on Cloud

UNIT-I: Python libraries for web development:

Collections-Container datatypes, Tkinter-GUI applications, Requests- HTTP requests, BeautifulSoup4-web scraping, Scrapy, Zappa, Dash, Cherry Py, Turbo Gears, Flask, Web2Py, Bottle, Falcon, Cubic Web, Quixote, Pyramid.

Sample Experiments:

UNIT-II: Introduction to Django Framework

Understanding Django environment, Features of Django and Django architecture, MVC and MTV, URLs and Views, Mapping the views to URLs, Django Template, Template inheritance Django Models, creating model for site, Converting the model into a table, Fields in Models, Integrating Boots trap in to Django, creating tables, creating grids, Creating carousels.

Sample Experiments:

1. Create a Sample “Hello World” Application using Django
2. Create a Login and Registration Page using MVC architecture in Django Framework
3. Create a sample page in Django by integrating Boot Strap.
4. Create an application with Tables, grids in Django
5. Create a Django App with Carousels feature.

UNIT-III: Integrating Accounts & Authentication on Django Introduction to Django Authentication System, Security Problem & Solution with Django Creating Registration Form using Django, Adding Email Field in Forms, configuring email settings, sending emails with Django, Adding Grid Layout On Registration Page, Adding Page Restrictions, Login Functionality Test and Logout.

Sample Experiments:

1. Create a registration page using Authentication System
2. Create an application in Django to send emails using email settings and Grid Layout
3. Create an application in Django using page restriction / authentication with Login and Logout Functionality
4. Create a sample form using Django Forms

UNIT-IV: Connecting SQLite with Django

Database Migrations, Fetch Data From Database, Displaying Data On Templates, Adding Condition On Data, Sending data from url to view, Sending data from view to template, Saving objects into database, Sorting objects, Filtering objects, Deleting objects, Difference between session and cookie, Creating sessions and cookies in Django.

Sample Experiments:

6. Create an app in Django which fetches data from database and show as list and also save objects in database
7. Create an app in Django for performing CRUD operations on records in a database
8. Create an app in Django which uses session management and cookies to store and manage user sessions.

UNIT-V: Deploying Django Web Application on Cloud

Creating a functional website in Django, Four Important Pillars to Deploy, registering on Heroku and GitHub, Push project from Local System to Git Hub, working with Django Heroku, Working with Static Root, Handling WSGI with gunicorn, setting up Database & adding users.

Sample Experiments:

9. Create a website in Django with login, and registration page.
10. Register on GitHub, and Heroku and deploy the website on Heroku with all the functionalities developed.
11. Configure Django to handle static files.

Text books:

1. Martin C. Brown, "Python: The Complete Reference Paper back", 4th Edition 2018, McGraw Hill Education.
2. Reema Thareja, "Python Programming: Using Problem Solving Approach", 3rd Edition 2017, Oxford.
3. Daniel Rubio, A., press," B e g i n n i n g Django Web Application Development and Deployment with Python", 2nd Edition 2017, A press.

Reference Books:

2. Tom Aratyn, "Building Django 2.0 Web Applications: Create enterprise- grade, scalable Python web applications easily with Django 2.0", 2nd Edition 2018, Packt Publishing.
3. Harry Percival, "Test-Driven Development with Python: Obey the Testing Goat: Using Django, Selenium and JavaScript", 2nd Edition 2019, Kindle Edition.

II Year – II Semester	ENVIRONMENTAL SCIENCE	L	T	P	C
Course Code: 1001232125		2	0	0	--

Course Objectives:

- To make the students to get awareness on environment.
- To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day-to-day activities of human life
- To save earth from the inventions by the engineers.

UNIT I

Multidisciplinary Nature of Environmental Studies: – Definition, Scope and Importance – Need for Public Awareness.

Natural Resources : Renewable and non-renewable resources – Natural resources and associated problems – Forest resources – Use and over – exploitation, deforestation, case studies – Timber extraction – Mining, dams and other effects on forest and tribal people – Water resources – Use and over utilization of surface and ground water – Floods, drought, conflicts over water, dams – benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies. – Energy resources:

UNIT II

Ecosystems: Concept of an ecosystem. – Structure and function of an ecosystem – Producers, consumers and decomposers – Energy flow in the ecosystem – Ecological succession – Food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the following ecosystem:

- a. Forest ecosystem.
- b. Grassland ecosystem
- c. Desert ecosystem.
- d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

Biodiversity and its Conservation : Introduction 0 Definition: genetic, species and ecosystem diversity – Bio-geographical classification of India – Value of biodiversity: consumptive use, Productive use, social, ethical, aesthetic and option values – Biodiversity at global, National and local levels – India as a mega-diversity nation – Hot-spots of biodiversity – Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – Endangered and endemic species of India – Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT III

Environmental Pollution: Definition, Cause, effects and control measures of :

- a. Air Pollution.
- b. Water pollution
- c. Soil pollution
- d. Marine pollution

- e. Noise pollution
- f. Thermal pollution
- g. Nuclear hazards

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.

UNIT IV

Social Issues and the Environment: From Unsustainable to Sustainable development – Urban problems related to energy – Water conservation, rain water harvesting, watershed management – Resettlement and rehabilitation of people; its problems and concerns. Case studies – Environmental ethics: Issues and possible solutions – Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Wasteland reclamation. – Consumerism and waste products. – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. –Water (Prevention and control of Pollution) Act – Wildlife Protection Act – Forest Conservation Act – Issues involved in enforcement of environmental legislation – Public awareness.

UNIT V

Human Population and the Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human health – Human Rights – Value Education – HIV/AIDS – Women and Child Welfare – Role of information Technology in Environment and human health – Case studies.

Field Work: Visit to a local area to document environmental assets River/forest grassland/hill/mountain – Visit to a local polluted site-Urban/Rural/Industrial/Agricultural Study of common plants, insects, and birds – river, hill slopes, etc.

Textbooks:

1. Textbook of Environmental Studies for Undergraduate Courses Erach Bharucha for University Grants Commission, Universities Press.
2. Palani swamy, “Environmental Studies”, Pearson education
3. S. Azeem Unnisa, “Environmental Studies” Academic Publishing Company
4. K. Raghavan Nambiar, “Text book of Environmental Studies for Undergraduate Courses as per UGC model syllabus”, Scitech Publications (India), Pvt. Ltd.

References:

2. Deeksha Dave and E.Sai Baba Reddy, “Textbook of Environmental Science”, Cengage Publications.
3. M.Anji Reddy, “Text book of Environmental Sciences and Technology”, BS Publication.
4. J.P.Sharma, Comprehensive Environmental studies, Laxmi publications.
5. J. Glynn Henry and Gary W. Heinke, “Environmental Sciences and Engineering”, Prentice hall of India Private limited
6. G.R.Chatwal, “A Text Book of Environmental Studies” Himalaya Publishing House
7. Gilbert M. Masters and Wendell P. Ela, ‘Introduction to Environmental Engineering and Science, Prentice hall of India Private limited.

COURSE STRUCTURE (R23) –B. TECH IT

B.Tech. – III Year I Semester

III Year I Semester							
S.No.	Course Code	Category	Course Name	L	T	P	Credits
1.	1012233101	PC	Advanced Java	3	0	0	3
2.	1005233103	PC	Computer Networks Architecture and Protocols	3	0	0	3
3.	1012233102	PC	Automata Theory & Compiler Design	3	0	0	3
4.	1005233130	Professional Elective-I	Object Oriented Analysis and Design	3	0	0	3
	1046233102		Introduction to Cyber Security				
	1043232201		Artificial Intelligence				
	1004233102		Micro Processors & Micro Controllers				
	1005233101		Data Warehousing & Data Mining				
	1012233180		12-week MOOC Swayam/NTPL Course recommended by the BoS				
5.	1001233151	Open Elective-I	Green Buildings	3	0	3	3
	1002233150		Renewable Energy Sources				
	1003233150		Applied Operations Research				
	1004233152		Digital Electronics				
6.	1012233110	PC	Advanced Java Lab	0	0	3	1.5
7.	1005233111	PC	Computer Networks and Protocols Lab	0	0	3	1.5
8.	1005232180	SKILL	Full Stack Development 1	0	1	2	2
9.	1005233181	ES	User Interface Design using flutter	0	0	2	1
10.	1012233170	Internship	Evaluation of Community Service Internship	-	-	-	2
Total Credits				15	1	10	23

B.Tech. – III Year I Semester

III Year I Semester	Advanced Java	L	T	P	C
1012233101		3	0	0	3

Course Objectives:

This course develops programming ability of students to create dynamic web applications using server side technology with Java Database Connectivity. Students can learn networking and remote method invocation using Java API and different Java frameworks like Spring will increase ability of students in web application development.

Unit I:

JDBC Programming :JDBC Architecture, Types of JDBC Drivers, Introduction to major JDBC Classes and Interface, Creating simple JDBC Application, Types of Statement (Statement Interface, PreparedStatement, CallableStatement), Exploring ResultSet Operations, Batch Updates in JDBC, Creating CRUD Application, Using Rowsets Objects, Managing Database Transaction.

Unit II:

J2EE and Web Development: J2EE Architecture Types, J2EE Containers, Types of Servers in J2EE Application, HTTP Protocols and API, Request Processing in Web Application, Web Application Structure, Web Containers and Web Architecture Models.

Unit III:

Servlet API and Overview: Servlet Introduction, Servlet Life Cycle(SLC), Types of Servlet, Servlet Configuration with Deployment Descriptor, Working with ServletContext and ServletConfig Object, Attributes in Servlet, Response and Redirection using Request Dispatcher and using sendRedirect Method, Filter API, Manipulating Responses using Filter API, Session Tracking: using Cookies, HTTPSession, Hidden Form Fields and URL Rewriting, Types of Servlet Event: ContextLevel and SessionLevel.

Unit IV:

Java Server Pages(JSP): Introduction to JSP , Comparison with Servlet, JSP Architecture, JSP: Life Cycle, Scripting Elements, Directives, Action Tags, Implicit Objects, Expression Language(EL), JSP Standard Tag Libraries(JSTL), Custom Tag, Session Management, Exception Handling, CRUD Application

Unit V:

Java Web Frameworks: Spring MVC Spring: Introduction, Architecture, Spring MVC Module, Life Cycle of Bean Factory, Explore: Constructor Injection, Dependency Injection, Inner Beans, Aliases in Bean, Bean Scopes, Spring Annotations, Spring AOP Module, Spring DAO, Database Transaction Management, CRUD Operation using DAO and Spring API.

Text Books:

1. Black Book “Java server programming” J2EE, 1st ed., Dream Tech Publishers, 2008.
2. Complete Reference J2EE, James Keogh, McGraw Hill publication
3. Professional Java Server Programming, Subrahmanyam Allamaraju, Cedric Buest, Wiley Publication
4. Spring in Action, 3rd edition , Craig walls, Manning Publication

Reference Books:

1. Core Java, Volume II: Advanced Features, Cay Horstmann, Gary Cornell Pearson Publication

2. JDBC™ API Tutorial and Reference, Third Edition, Maydene Fisher, Jon Ellis, Jonathan Bruce, Addison Wesley
3. Beginning JSP, JSF and Tomcat, Giulio Zambon, Apress

III Year I Semester	Computer Networks Architecture and Protocols	L	T	P	C
1005233103		3	0	0	3

Course Objectives:

1. To introduce the fundamental various types of computer networks.
2. To understand state-of-the-art in network protocols, architectures, and applications.
3. To explore the various layers of OSI Model.

Course Outcomes:

The students are able to

1. Understand OSI and TCP/IP reference models with an emphasis to Physical Layer, Data Link Layer and Network Layer.
2. Analyze the issues related to data link, medium access and transport layers by using channel allocation and connection management schemes. Analyze MAC layer protocols and LAN technologies.
3. Solve problems related to Flow control, Error control, Congestion control and Network Routing.
4. Design and compute subnet masks and addresses for networking requirements.
5. Understand how internet works,

UNIT-I:

Introduction: Network Hardware and software Reference models- The OSI Reference Model- the TCP/IP Reference Model - A Comparison of the OSI and TCP/IP Reference Models, Examples of Networks: Novell Networks, Arpanet, Internet, Network Topologies WAN, LAN, MAN.

Physical Layer: Guided Transmission Media, Digital Modulation and Multiplexing: frequency division multiplexing, wave length division multiplexing, synchronous time division multiplexing, statistical time division multiplexing.

UNIT-II:

The Data Link Layer - Design Issues, Services Provided to the Network Layer – Framing – Error Control – Flow Control, Error Detection and Correction – Error-Correcting Codes – Error Detecting Codes, Elementary Data Link Protocols, Sliding Window Protocols.

Channel allocation methods: TDM, FDM, ALOHA, Carrier sense Multiple access protocols, Collision Free protocols – IEEE standard 802 for LANS – Ethernet, Token Bus, Token ring, Bridges and IEEE 802.11 and 802.16. Data link layer switching, virtual LANs.

UNIT-III:

Network layer Routing Algorithms: Design Issues, Routing Algorithms-Shortest path, Flooding, Flow based Distance vector, Link state, Hierarchical, Broadcast routing, Congestion Control algorithms- General principles of congestion control, Congestion prevention policies, Choke packets, Load shedding, and Jitter Control.

Internet Working: Tunneling, internetworking, Fragmentation, Network layer in the

internet– IP protocols, IP address, Subnets, Internet control protocols, OSPF, BGP, Internet multicasting, Mobile IP, IPV6.UNIT IV:

UNIT – IV:

The Transport Layer: Elements of transport protocols – addressing, establishing a connection, releasing connection, flow control and buffering and crash recovery, End to end protocols: UDP, Real Time Transport Protocol.

The Internet Transport Protocol: TCP- reliable Byte Stream (TCP) end to end format, segment format, connection establishment and termination, sliding window revisited, adaptive retransmission, TCP extension, Remote Procedure Call.

UNIT – V:

Application Layer: WWW and HTTP: Architecture- Client (Browser), Server, Uniform Resource Locator HTTP: HTTP Transaction, HTTP Operational Model and Client/Server Communication, HTTP Generic Message Format, HTTP Request Message Format, HTTP Response Message Format.

The Domain Name System: The DNS Name Space, Resource Records, Name Servers, Electronic Mail: Architecture and Services, The User Agent, Message Formats, Message Transfer, Final Delivery.

Text Books:

1. Data Communications and Networks – Behrouz A. Forouzan, Third Edition TMH.
2. Computer Networks, 5ed, David Patterson, Elsevier
3. Computer Networks: Andrew S Tanenbaum, 4th Edition. Pearson Education/PHI
4. Computer Networks, Mayank Dave, CENGAGE

References:

1. Tanenbaum and David J Wetherall, Computer Networks, 5th Edition, Pearson Edu, 2010
2. Computer Networks: A Top Down Approach, Behrouz A. Forouzan, Firouz Mosharraf, McGraw Hill Education
3. An Engineering Approach to Computer Networks-S.Keshav, 2nd Edition, Pearson Education
4. Understanding communications and Networks, 3rd Edition, W.A. Shay, Thomson The TCP/IP Guide, by Charles M. Kozierok,
5. Free online Resource, <http://www.tcpipguide.com/free/index.htm>

III Year I Semester	Automata Theory & Compiler Design	L	T	P	C
1012233102		3	0	0	3

COURSE OUTCOMES: After completion of this course

- Understand and apply formal language theory.
- Design and implement parsers.
- Understand the phases of a compiler.
- Apply semantic analysis and error handling.
- Optimize intermediate and target code.

UNIT – I: Finite Automata

Structural Representations, Automata and Complexity, the Central Concepts of Automata Theory – Alphabets, Strings, Languages, Problems. Formal Definition of NFA, an application, Text Search, Finite Automata with Epsilon-Transitions. Definition of DFA, How A DFA Process Strings, The language of DFA, Conversion of NFA with ϵ -transitions to NFA without ϵ -transitions. Conversion of NFA to DFA

UNIT – II: Regular Expressions, Pumping Lemma

Finite Automata and Regular Expressions, Applications of Regular Expressions, Algebraic Laws for Regular Expressions, Conversion of Finite Automata to Regular Expressions. Pumping Lemma for Regular Languages: Statement of the pumping lemma, Applications of the Pumping Lemma.

UNIT – III: Context Free Grammar, Push Down Automata, Turing Machine, Lexical Analysis and Top-Down Parsing

Definition of Context-Free Grammars, Derivations Using a Grammar, Leftmost and Rightmost Derivations, the Language of a Grammar, Parse Trees, Ambiguity in Grammars and Languages. Definition of the Pushdown Automaton, the Languages of a PDA, Equivalence of PDA's and CFG's. Introduction to Turing Machine, Formal Description, Instantaneous description, The language of a Turing machine, Types of Turing machine.

The structure of a compiler, Role of lexical analyzer, Input Buffering, Specification of tokens, Recognition of tokens, The Lexical Analyser Generator –LEX. Introduction to Syntax Analysis, Eliminating ambiguity and left recursion from a CFG, Recursive Descent Parsing, LL(1) Grammars, Nonrecursive Predictive Parsing .

UNIT - IV: Bottom-Up Parsing and Syntax Directed Translation

Shift-Reduce Parsing, Simple LR parsing, Canonical LR(1) Parsing, LALR Parsing, Parser Generators, Syntax Directed Definitions, Evaluation Orders for SDDs, Syntax Directed Translation Schemes

UNIT - V: Intermediate Code Generation, Code Generation and Optimization:

Three address code, Types and Declarations, Translation of Expressions, Type Checking, Control Flow, Issues in the design of a Code Generator, The Target Language, A simple Code Generator Basic Blocks and Flow Graphs, Optimization of Basic Blocks, Peephole

Optimization

Text Books:

1. Introduction to Automata Theory, Languages, and Computation, 3nd Edition, John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, Pearson Education.
2. Compilers: Principles, Techniques and Tools, Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffry D. Ullman, 2nd Edition, Pearson.
3. Theory of Computer Science – Automata languages and computation, Mishra and Chandrashekaran, 2nd Edition, PHI.

Reference Books:

1. Introduction to Formal languages Automata Theory and Computation, Kamala Krithivasan, Rama R, Pearson.
2. Introduction to Languages and The Theory of Computation, John C Martin, TMH.
3. lex &yacc – John R. Levine, Tony Mason, Doug Brown, O'reilly
4. Compiler Construction, Kenneth C. Louden, Thomson. Course Technology.

III Year I Semester	Object Oriented Analysis and Design (Professional Elective-I)	L	T	P	C
1005233130		3	0	0	3

Course Objectives: The main objective is the students to

- Become familiar with all phases of OOAD.
- Master the main features of the UML.
- Master the main concepts of Object Technologies and how to apply them at work and develop the ability to analyze and solve challenging problem in various domains.

Course Outcomes: *The students should be able to:*

- Select the basic elements of modeling such as Things, Relationships and Diagrams depending on the views of UML Architecture and SDLC.
- Apply basic and Advanced Structural Modeling Concepts for designing real time applications.
- Design Class and Object Diagrams that represent Static Aspects of a Software System.
- Analyze Dynamic Aspects of a Software System using Use Case, Interaction and Activity Diagrams.
- Apply techniques of State Chart Diagrams and Implementation Diagrams to model behavioral aspects and Runtime environment of Software Systems.

UNIT I:

Introduction: The Structure of Complex systems, The Inherent Complexity of Software, Attributes of Complex System, Organized and Disorganized Complexity, Bringing Order to Chaos, Designing Complex Systems. **Case Study:** System Architecture: Satellite-Based Navigation

UNIT II:

Introduction to UML: Importance of modeling, principles of modeling, object oriented modeling, conceptual model of the UML, Architecture, and Software Development Life Cycle. **Basic Structural Modeling:** Classes, Relationships, common Mechanisms, and diagrams. **Case Study:** Control System: Traffic Management.

UNIT III:

Class & Object Diagrams: Terms, concepts, modeling techniques for Class & Object Diagrams. **Advanced Structural Modeling:** Advanced classes, advanced relationships, Interfaces, Types and Roles, Packages. **Case Study:** AI: Cryptanalysis.

UNIT IV:

Basic Behavioral Modeling-I: Interactions, Interaction diagrams Use cases, Use case Diagrams, Activity Diagrams. **Case Study:** Web Application: Vacation Tracking System

UNIT V:

Advanced Behavioral Modeling: Events and signals, state machines, processes and Threads, time and space, state chart diagrams. **Architectural Modeling:** Component, Deployment, Component diagrams and Deployment diagrams. **Case Study:** Weather Forecasting

Text Books:

1. Grady BOOCH, Robert A. Maksimchuk, Michael W. ENGLE, Bobbi J. Young, Jim Conallen, Kellia Houston , “Object- Oriented Analysis and Design with Applications”, 3rd edition, 2013, PEARSON.
2. Grady Booch, James Rumbaugh, Ivar Jacobson: The Unified Modeling Language User Guide, Pearson Education.

Reference Books:

1. Meilir Page-Jones: Fundamentals of Object Oriented Design in UML, Pearson Education.
2. Pascal Roques: Modeling Software Systems Using UML2, WILEY- Dreamtech India Pvt. Ltd.
3. AtulKahate: Object Oriented Analysis & Design, The McGraw-Hill Companies.
4. Applying UML and Patterns: An introduction to Object – Oriented Analysis and Design and Unified Process, Craig Larman, Pearson Education.

III Year I Semester	Introduction to Cyber Security	L	T	P	C
1046233102	(Professional Elective-I)	3	0	0	3

Course Objectives:

- To learn threats and risks within context of the cyber security architecture.
- Student should learn and Identify security tools and hardening techniques.
- To learn types of incidents including categories, responses and timelines for response.

Course Outcomes: At the end of the course, student will be able to

- Apply cyber security architecture principles.
- Demonstrate the risk management processes and practices.
- Appraise cyber security incidents to apply appropriate response
- Distinguish system and application security threats and vulnerabilities.
- Identify security tools and hardening techniques

UNIT-I:

Introduction to Cyber Security-Cyber security objectives, roles, differences between information security and cyber security, Cyber security principles-confidentiality, integrity, availability, authentication and non repudiation

UNIT-II:

Information Security within Lifecycle Management-Lifecycle management landscape, Security architecture processes, Security architecture tools, Intermediate lifecycle management concepts, **Risks & Vulnerabilities**-Basics of risk management, Operational threat environments, Classes of attacks

UNIT-III:

Incident Response-Incident categories, Incident response, Incident recovery, **Operational security protection**-Digital and data assets, ports and protocols, Protection technologies, Identity and access Management, configuration management

UNIT-IV:

Threat Detection and Evaluation Monitoring-Vulnerability management, Security logs and alerts, Monitoring tools and appliances, **Analysis**-Network traffic analysis, packet capture and analysis

UNIT–V:

Introduction to backdoor System and security-Introduction to metasploit, backdoor, demilitarized zone (DMZ), Digital signature, Brief study on Hardening of operating system.

Text Books:

1. NASSCOM: Security Analyst Student Hand Book, Dec 2015
2. Information Security Management Principles, Updated Edition, David Alexander, Amanda Finch, David Sutton, BCS publishers, June 2013

Reference Books:

1. Cyber Security Fundamentals-Cyber Security, Network Security and Data Governance Security, 2nd Edition, ISACA Publishers, 2019

III Year I Semester	Artificial Intelligence	L	T	P	C
1043232201	(Professional Elective-I)	3	0	0	3

Pre-requisite:

1. Knowledge in Computer Programming.
2. A course on “Mathematical Foundations of Computer Science”.
3. Background in linear algebra, data structures and algorithms, and probability.

Course Objectives:

1. The student should be made to study the concepts of Artificial Intelligence.
2. The student should be made to learn the methods of solving problems using Artificial Intelligence.
3. The student should be made to introduce the concepts of Expert Systems.
4. To understand the applications of AI, namely game playing, theorem proving, and machine learning.
5. To learn different knowledge representation techniques

UNIT - I

Introduction: AI problems, foundation of AI and history of AI intelligent agents: Agents and Environments, the concept of rationality, the nature of environments, structure of agents, problem solving agents, problem formulation.

UNIT - II

Searching- Searching for solutions, uniformed search strategies – Breadth first search, depth first Search. Search with partial information (Heuristic search) Hill climbing, A*, AO* Algorithms, Problem reduction, Game Playing-Adversarial search, Games, mini-max algorithm, optimal decisions in multiplayer games, Problem in Game playing, Alpha-Beta pruning, Evaluation functions.

UNIT - III

Representation of Knowledge: Knowledge representation issues, predicate logic- logic programming, semantic nets- frames and inheritance, constraint propagation, representing knowledge using rules, rules based deduction systems. Reasoning under uncertainty, review of probability, Bayes' probabilistic interferences and dempstershafer theory.

UNIT - IV

Logic concepts: First order logic. Inference in first order logic, propositional vs. first order inference, unification & lifts forward chaining, Backward chaining, Resolution, Learning from observation Inductive learning, Decision trees, Explanation based learning, Statistical Learning methods, Reinforcement Learning.

UNIT - V

Expert Systems: Architecture of expert systems, Roles of expert systems – Knowledge Acquisition Meta knowledge Heuristics. Typical expert systems – MYCIN, DART, XCON: Expert systems shells.

Textbooks:

1. S. Russel and P. Norvig, “Artificial Intelligence – A Modern Approach”, Second Edition, Pearson Education.
2. Kevin Night and Elaine Rich, Nair B., “Artificial Intelligence (SIE)”, Mc Graw Hill

Reference Books:

1. David Poole, Alan Mackworth, Randy Goebel,"Computational Intelligence: a logical approach", Oxford University Press.
2. G. Luger, "Artificial Intelligence: Structures and Strategies for complex problemsolving", Fourth Edition, Pearson Education.
3. J. Nilsson, "Artificial Intelligence: A new Synthesis", Elsevier Publishers.
4. Artificial Intelligence, SarojKaushik, CENGAGE Learning.

Online Learning Resources:

1. <https://ai.google/>
2. https://swayam.gov.in/ndl_noc19_me71/preview

Course Code	Microprocessors and Microcontrollers (Professional Elective-I)	L	T	P	C
1004233102		3	0	0	3

Course Overview:

Microprocessors and Microcontrollers provides a solid foundation in the architecture, programming, and interfacing techniques of microprocessors and microcontrollers. The subject primarily focuses on the 8086 microprocessors and the 8051 microcontrollers, enabling to understand their internal architecture, instruction sets, and applications. This course also introduces ARM (Advanced RISC Machine) processors, focusing on their architecture, programming, and application in embedded systems.

Course Objectives:

1. To impart knowledge of the architecture and functioning of 8086 microprocessor and 8051 microcontrollers.
2. To familiarize students with assembly language programming concepts and their practical implementation.
3. To understand memory interfacing and peripheral device interfacing with 8086 and 8051.
4. To develop the ability to interface microcontrollers with external hardware components and sensors.
5. To understand the architecture and functioning of ARM Processors.

Course Outcomes:

CO's	After completion of the course students able to	Bloom's taxonomy	Bloom's Taxonomy Level	PO
CO1	Understand the architecture of microprocessor/microcontroller and their operation.	Understanding Applying	L2 L3	PO1, PO2, PO12
CO2	Demonstrate programming skills in assembly language for processors and Controllers.	Understanding Applying	L2 L3	PO1, PO2, PO3, PO4, PO5
CO3	Analyze various interfacing techniques and apply them for the design of processor/ Controller based systems.	Understanding Applying	L2 L4	PO2, PO3, PO5
CO4	Interface 8051 with external peripherals such as LCDs, motors, keypads, ADCs/DACs.	Understanding Applying	L2 L3	PO1, PO2, PO3, PO4, PO5

UNIT-I

Introduction: Basic Microprocessor architecture, Harvard and Von Neumann architectures with examples, Microprocessor Unit versus Microcontroller Unit, CISC and RISC architectures.

8086 Architecture: Main features, pin diagram/description, 8086 microprocessor

family, internal architecture, bus interfacing unit, execution unit, interrupts and interrupt response, 8086 system timing, minimum mode and maximum mode configuration.

UNIT-II

8086 Programming: Program development steps, instructions, addressing modes, assembler directives, writing simple programs with an assembler, assembly language program development tools.

UNIT-III

8086 Interfacing: Semiconductor memories interfacing (RAM, ROM), Intel 8255 programmable peripheral interface, Interfacing switches and LEDS, Interfacing seven segment displays, software and hardware interrupt applications, Intel 8251 USART architecture and interfacing, Intel 8237a DMA controller, stepper motor, A/D and D/A converters, Need for 8259 programmable interrupt controllers.

UNIT-IV

Intel 8051 MICROCONTROLLER

Architecture, Hardware concepts, Input/output ports and circuits, external memory, counters/timers, serial data input/output, interrupts. Assembly language programming: Instructions, addressing modes, simple programs. Interfacing to 8051: A/D and D/A Convertors, Stepper motor interface, keyboard, LCD Interfacing, Traffic light controls.

UNIT-V

ARM Architectures and Processors: Introduction to ARM Processors, Families, ARM7 architecture, Programming models, Pipeline Concepts, Instruction sets.

TEXTBOOKS:

1. A. K Ray, K. M. Bhurchandhi, Advanced Microprocessor and Peripherals”, Tata McGraw Hill Publications, 2000.
2. The 8051 Microcontrollers and Embedded systems Using Assembly and C, Muhammad Ali Mazidi and Janice Gillespie Mazidi and Rollin D. McKinlay; Pearson 2-Edition, 2011.
3. ARM7 Reference Manual.

REFERENCE BOOKS:

1. Embedded Systems Fundamentals with Arm Cortex-M based Microcontrollers: A Practical Approach in English, by Dr. Alexander G. Dean, Published by Arm Education Media, 2017.
2. Microprocessors and Interfacing – Programming and Hardware by Douglas V Hall, SSSP Rao, Tata McGraw Hill Education Private Limited, 3rd Edition, 1994.

III Year I Semester	Data Warehousing & Data Mining	L	T	P	C
1005233101	(Professional Elective-I)	3	0	0	3

Course Objectives:

- Students undergoing this course are expected to:
- Understand the concepts of Data Warehousing and Data Mining
- Master data mining techniques in various applications like social, scientific and environmental context.
- Develop skill in selecting the appropriate data mining algorithm for solving practical problems.

Course Outcomes:

After completion of the course, students should be able to:

1. Understand Data Warehouse fundamentals, Data Mining concepts, principles and its functionalities
2. Preprocess the data using various Data Preprocessing Techniques for mining applications
3. Design and deploy appropriate classification techniques to solve real world problems and further be able to assess the strengths and weaknesses of various methods and algorithms to analyze their behavior.
4. Demonstrate Association analysis techniques for generating association rules from data.
5. Use different Clustering techniques to cluster data and Cluster the high dimensional data for better organization of the data

UNIT –I: Data Mining Systems and Knowledge Discovery Process:

Data Warehouse and OLAP Technology: An Overview- What Is a Data Warehouse. A Multidimensional Data Model - Need for Online Analytical Processing - OLTP V/s OLAP - OLAP Operations in Multidimensional Data Model. Data Warehouse Architecture, Data Warehouse Implementation, From Data Warehousing to Data Mining.

Need and Usage of Data Mining Technologies - Overview of Knowledge Discovery Process from Databases—What Motivated Data Mining - Why Is It Important - Data Mining Functionalities—What Kinds of Patterns Can Be Mined? Are All of the Patterns Interesting Classification of Data Mining Systems, Data Mining Task Primitives, Integration of a Data Mining System with a Database or Data Warehouse System, Major Issues in Data Mining.

UNIT-II: Data Pre-processing:

Data Exploration: Data Objects and attribute types -Statistical description of data Descriptive Data Summarization-Data Visualization - Data similarity and dissimilarity measures.

Data Pre-processing: Why Pre-process the Data -Data Cleaning-Data Integration-Data Reduction- Data Transformation and Data Discretization.

UNIT-III: Classification:

Basic issues regarding classification and predication - General Approach to solving a classification problem- Decision Tree Classification, Attribute Selection Measures, Tree Pruning- Bayesian Classification – Rule Based Classification – Support Vector Machines.

Classification Model Evaluation and Selection - Accuracy and Error measures, Holdout, Random Sampling, Cross Validation, Bootstrap, Comparing Classifier performance using ROC Curves.

UNIT-IV: Mining Frequent Patterns and Association Rules:

Basic Concepts-Problem Definition- Market Basket Analysis- Frequent Itemsets- Closed Itemsets and Association Rules - Frequent Pattern Mining - Efficient and Scalable Frequent Itemset Mining Methods- the Apriori Algorithm for finding Frequent Itemsets Using Candidate Generation - Generating Association Rules from Frequent Itemsets - A pattern growth approach for mining Frequent Itemsets- FP-Growth Algorithm

UNIT V: Cluster Analysis:

Basics and Importance of Cluster Analysis- Clustering techniques- Different Types of Clusters- Partitioning Methods (K-Means, K Medoids) -Strengths and Weaknesses. Hierarchical Methods (Agglomerative, Divisive) - Density-Based Methods (DBSCAN, OPTICS)-

Text Books:

1. Introduction to Data Mining: Pang-Ning Tan & Michael Steinbach, Vipin Kumar,Pearson.
2. Data Mining concepts and Techniques, 3/e, Jiawei Han, Michel Kamber, Elsevier.

References:

1. Data Mining Techniques and Applications: An Introduction, Hongbo Du, Cengage Learning.
2. Data Mining :VikramPudi and P. Radha Krishna,Oxford.
3. Data Mining and Analysis - Fundamental Concepts and Algorithms; Mohammed J.Zaki, Wagner Meira, Jr, Oxford
4. Data Warehousing Data Mining & OLAP, Alex Berson, Stephen Smith,TMH.

E-resources:

- 1.http://onlinecourses.nptel.ac.in/noc18_cs14/preview (NPTEL course by Prof.Pabitra Mitra)
- 2.http://onlinecourses.nptel.ac.in/noc17_mg24/preview (NPTEL course by Dr. Nandan Sudarshanam & Dr. Balaraman Ravindran)
- 3.http://www.saedsayad.com/data_mining_map.htm

III Year – I Semester	Open Elective-I	L	T	P	C
		3	0	0	3
1001233151	GREEN BUILDINGS				

Course objectives: This course will enable students to:

- Understand the Definition, Concept & Objectives of the terms cost effective construction and green building
- Apply cost effective techniques in construction
- Apply cost effective Technologies and Methods in Construction
- Understand the Problems due to Global Warming
- State the Concept of Green Building Understand Green Buildings

Course outcome

- Select different building materials for construction
- Apply effective environmental friendly building technology
- Analyze global warming due to different materials in construction
- Analyse buildings for green rating
- Use alternate source of energy and effective use water

UNIT-I

Introduction to the concept of cost effective construction -Uses of different types of materials and their availability -Stones- Burned Bricks- Concrete Blocks- Mud Blocks- Gypsum Board- Fiber Reinforced Cement Components- Fiber Reinforced Polymer Composite- Bamboo- Recycling of building materials–Brick- Concrete-Steel-Plastics- Environmental issues related to quarrying of building materials.

UNIT-II

Environment friendly and cost effective Building Technologies - Different substitute for wall construction Flemish Bond - Rat Trap Bond – Arches – Panels - Cavity Wall - Ferro Cement and Ferro Concrete constructions – different pre cast members using these materials

- Wall and Roof Panels – Door and Window frames - Water tanks - Septic Tanks - Alternate roofing systems - Filler Slab - Pre-engineered and ready to use building elements - wood products - steel and plastic - Contributions of agencies

UNIT-III

Global Warming – Definition - Causes and Effects - Contribution of Buildings towards Global Warming - Carbon Footprint – Global Efforts to reduce carbon Emissions Green Buildings – Definition - Features- Necessity – Environmental benefit - Economical

benefits - Health and Social benefits - Major Energy efficient areas for buildings – Embodied Energy in Materials Green Materials- Comparison of Initial cost of Green V/s Conventional Building-Life cycle cost of Buildings.

UNIT-IV

Green Building rating Systems- BREEAM – LEED - GREEN STAR -GRIHA (Green Rating for Integrated Habitat Assessment) for new buildings – Purpose - Key highlights - Point System with Differential weight age. Green Design – Definition - Principles of sustainable development in Building Design- Characteristics of Sustainable Buildings– Sustainably managed Materials- Integrated Life cycle design of Materials and Structures (Concepts only)

UNIT-V

Utility of Solar Energy in Buildings

Utility of Solar energy in buildings concepts of Solar Passive Cooling and Heating of Buildings. Low Energy Cooling. Case studies of Solar Passive Cooled and Heated Buildings.

Green Composites for Buildings

Concepts of Green Composites, Water Utilisation in Buildings, Low Energy Approaches to Water Management. Management of Solid Wastes. Management of Sullage Water and Sewage. Urban Environment and Green Buildings. Green Cover and Built Environment.

Text Books

1. Harhara Iyer G,Green Building Fundamentals, Notion Press
2. Dr.Adv.Harshul Savla, Green Building: Principles & Practices

III Year – I Semester	Open Elective-I	L	T	P	C
		3	0	0	3
10022331	Renewable Energy Sources				

Pre-requisite: Basic Electrical Engineering

Course Objectives:

- To study the solar radiation data, equivalent circuit of PV cell and its I-V & P-V characteristics.
- To understand the concept of Wind Energy Conversion & its applications.
- To study the principles of biomass, hydel and geothermal energy.
- To understand the principles of ocean Thermal Energy Conversion, waves and power associated with it.
- To study the various chemical energy sources such as fuel cell and hydrogen energy along with their operation and equivalent circuit.

Course Outcomes:

After the completion of the course the student should be able to:

- CO1: Analyze solar radiation data, extra-terrestrial radiation, radiation on earth's surface and solar Energy Storage.
 CO2: Illustrate the components of wind energy systems.
 CO3: Illustrate the working of biomass, hydel plants and Geothermal plants.
 CO4: Demonstrate the principle of Energy production from OTEC, Tidal and Waves.
 CO5: Evaluate the concept and working of Fuel cells & MHD power generation.

UNIT—I

Solar Energy

Introduction - Renewable Sources - prospects, solar radiation at the Earth Surface - Equivalent circuit of a Photovoltaic (PV) Cell - I-V & P-V Characteristics - Solar Energy
Collectors: Flat plate Collectors, concentrating collectors - Solar Energy storage systems and Applications: Solar Pond - Solar water heating - Solar Green house.

UNIT-II

Wind Energy

Introduction - basic Principles of Wind Energy Conversion, the nature of Wind - the power in the wind - Wind Energy Conversion - Site selection considerations - basic components of Wind Energy Conversion Systems (WECS) - Classification - Applications.

UNIT-III

Biomass, Hydel and Geothermal Energy

Biomass: Introduction - Biomass conversion technologies- Photosynthesis. Factors affecting Bio digestion.

Hydro plants: Basic working principle – Classification of hydro systems: Large, small, micro hydel plants.

Geothermal Energy: Introduction, Geothermal Sources – Applications - operational and Environmental problems.

UNIT-IV

Energy From oceans, Waves & Tides:

Oceans: Introduction - Ocean Thermal Electric Conversion (OTEC) – methods - prospects of OTEC in India.

Waves: Introduction - Energy and Power from the waves - Wave Energy conversion devices.

Tides: Basic principle of Tide Energy -Components of Tidal Energy.

UNIT-V

Chemical Energy Sources:

Fuel Cells: Introduction - Fuel Cell Equivalent Circuit - operation of Fuel cell - types of Fuel Cells - Applications.

Hydrogen Energy: Introduction - Methods of Hydrogen production - Storage and Applications

Magneto Hydro Dynamic (MHD) Power generation: Principle of Operation - Types.

Text Books:

- 1.G.D.Rai, Non-Conventional Energy Sources, Khanna Publications, 2011.
- 2.John Twidell& Tony Weir, Renewable Energy Sources, Taylor & Francis, 2013.

Reference Books:

- 1.S.P.Sukhatme &J.K.Nayak, Solar Energy-Principles of Thermal Collection and Storage, TMH, 2011.
- 2.John Andrews & Nick Jelly, Energy Science- principles, Technologies and Impacts, Oxford, 2nd edition, 2013.
- 3.ShobaNath Singh, Non- Conventional Energy Resources, Pearson Publications, 2015.

Online Learning Resources:

- 1.<https://archive.nptel.ac.in/courses/103/103/103103206>
- 2.<https://archive.nptel.ac.in/courses/103/107/103107157>

III Year – I Semester	Open Elective-I	L	T	P	C
		3	0	0	3
1003233150	APPLIED OPERATIONS RESEARCH				

Course Objectives:

To learn the importance of Operations Research in the design, planning, scheduling, manufacturing and business applications and to use the various techniques of Operations Research in solving such problems.

Course Outcomes:

CO's	Course outcomes
CO1	Develop the different linear programming and assignment models for domain specific situations.
CO2	Analyze the different transportation models.
CO3	Design inventory and queueing theory models for optimal decisions.
CO4	Apply optimal strategy to real time applications using dynamic programming and game theory.

UNIT- I

Development – definition– characteristics and phases – types of operation research models – applications.

Allocation: Linear programming problem formulation – graphical solution – simplex method– artificial variables techniques -two-phase method, big-M method – duality principle.

UNIT- II

Transportation problem:

Formulation – optimal solution, unbalanced transportation problem – degeneracy, assignment problem – formulation – optimal solution - variants of assignment problem-travelling salesman problem.

Sequencing – Introduction – flow –shop sequencing – n jobs through two machines – n jobs through three machines – job shop sequencing – two jobs through ‘m’ machines.

UNIT- III

Replacement: Introduction – replacement of items that deteriorate with time – when money value is not counted and counted – replacement of items that fail completely, group replacement.

Inventory Control:

Introduction, Types of Inventories, Costs associated with inventories, the concept of EOQ, Deterministic inventory problems with no shortages, with shortages.

UNIT- IV

Theory of games: Introduction – mini. max (max. mini) – criterion and optimal strategy – solution of games with saddle points – rectangular games without saddle points – 2 x 2 games– dominance principle – m x 2 & 2 x n games -graphical method.

Waiting lines: Queuing system and its structure – Kendall's notation – queuing models - M/M/1: FCFS/ ∞/∞ - M/M/1: FCFS/n/ ∞ - M/M/C: FCFS/ ∞/∞ - M/M/1: FCFS/n/m.

UNIT- V

Dynamic programming: Introduction – Bellman's principle of optimality – applications of dynamic programming- capital budgeting problem – shortest path problem – linear programming problem.

Text Books:

- 1.Optimization Theory and Applications/ S.S.Rao/Wiley Eastern Limited, New Delhi.
- 2.Operations Research-An Introduction/Hamdy A Taha/Pearson publishers
- 3.Operations Research –Theory & publications / S.D.Sharma-Kedarnath/McMillan publishers India Ltd.

Reference Books:

- 1.Engineering Optimization / Kalyanmanai Deb/Prentice Hall of India, New Delhi.
- 2.Optimization Techniques-Theory and applications/C.Mohan& Kusum Deep/New Age International
- 3.Operations Research /S.D.Sharma / MacMillan Publishers
- 4.Introduction to O.R/Hiller & Libermann/TMH
- 5.Operations Research /A.M.Natarajan, P.Balasubramani,A.Tamilarasi/Pearson Education.
- 6.Operations Research: Methods & Problems / Maurice Saseini, Arthur Yaspan & Lawrence Friedman/Wiley

III Year – I Semester	Open Elective-I	L	T	P	C
		3	0	0	3
1004233152	Digital Electronics				

Course overview:

Digital Electronics focus on the study, design and implementation of digital circuits. The course covers digital circuits' basics and its implementation. It addresses key challenges as low power and high speed devices in making of digital ICs.

Course Objective:

1. Understand the types and applications of digital electronics circuits.
2. It aims to develop proficiency in the analysis, design, and implementation of digital circuits and systems using both combinational and sequential logic..
- 3 To equip students with foundational and practical knowledge of digital systems and their applications in modern electronic and computing technologies. using simulation tools.
4. Students will also gain hands-on experience with digital simulation tools, hardware description languages (HDLs), and programmable logic devices (PLDs), such as FPGAs and CPLDs.

CO's	Course outcome	Bloom's taxonomy	BTL	PO
CO1	Classify different number systems and apply to generate various codes	Understand	L2	PO1, PO2
CO2	Use the concept of Boolean algebra in minimization of switching functions	Understand	L2	PO2, PO3
CO3	Design different types of combinational logic circuits	Apply	L3	PO3, PO4
CO4	The operation and design methodology for synchronous sequential circuits and algorithmic state machines	Understand	L2	PO1, PO2

Unit I

REVIEW OF NUMBER SYSTEMS & CODES: Representation of numbers of different radix, conversion from one radix to another radix, r 1's compliments and r's compliments of signed numbers. Gray code ,4 bit codes; BCD, Excess-3, 2421, 84-2-1 code etc. Error detection & correction codes: parity checking, even parity, odd parity, Hamming code..

BOOLEAN THEOREMS AND LOGIC OPERATIONS: Boolean theorems, principle of complementation & duality, De-morgan theorems. Logic operations ; Basic logic operations - NOT, OR, AND, Universal Logic operations, EX-OR, EX-NOR operations. Standard SOP and POS Forms, NAND- NAND and NOR-NOR realizations, Realization of three level logic circuits. Study the pin diagram and obtain truth table for the following relevant ICs 7400,7402,7404,7408,7432,7486.

Unit II

MINIMIZATION TECHNIQUES: Minimization and realization of switching functions using Boolean theorems, K-Map (up to 6 variables)and tabular method(Quine-mcCluskey method) with only four variables and single function. **COMBINATIONAL LOGIC CIRCUITS DESIGN:** Design of Half adder, full adder, half subtractor, full subtractor, applications of full adders; 4 bit adder-subtractor circuit, BCD adder circuit, Excess 3 adder circuit and carry look-a-head adder circuit, Design code converts using Karnaugh method and draw the complete circuit diagrams.

Unit III

COMBINATIONAL LOGIC CIRCUITS DESIGN USING MSI &LSI : Design of encoder ,decoder, multiplexer and de-multiplexers, Implementation of higher order circuits using lower order circuits

.Realization of Boolean functions using decoders and multiplexers. Design of Priority encoder, 4-bit digital comparator and seven segment decoder. . Study the relevant ICs pin diagrams and their functions 7442,7447,7485,74154. **INTRODUCTION OF PLD's :** PLDs: PROM, PAL, PLA -Basics structures,

realization of Boolean functions, Programming table.

Unit IV

SEQUENTIAL CIRCUITS I: Classification of sequential circuits (synchronous and asynchronous) , operation of NAND & NOR Latches and flip-flops; truth tables and excitation tables of RS flip-flop, JK flip-flop, T flip-flop, D flip-flop with reset and clear terminals. Conversion from one flip-flop to another flip-flop. Design of 5ripple counters, design of synchronous counters, Johnson counter, ring counter. Design of registers - Buffer register, control buffer register, shift register, bi directional shift register, universal shift, register. Study the following relevant ICs and their relevant functions 7474,7475,7476,7490,7493,74121.

UNIT – V SEQUENTIAL CIRCUITS II: Finite state machine; state diagrams, state tables, reduction of state tables. Analysis of clocked sequential circuits Mealy to Moore conversion and vice-versa. Realization of sequence generator, Design of Clocked Sequential Circuit to detect the given sequence (with overlapping or without overlapping).

TEXT BOOKS:

1. Switching and finite automata theory Zvi.KOHAVI, Niraj.K.Jha 3rd Edition, Cambridge University Press,2009
2. Digital Design by M.Morris Mano, Michael D Ciletti,4th edition publication,2008 PHI
3. Switching theory and logic design by Hill and Peterson, Mc-Graw Hill TMH edition, 2012.

REFERENCES:

1. Fundamentals of Logic Design by Charles H. Roth Jr, Jaico Publishers,2006
2. Digital electronics by R S Sedha.S.Chand& company limited,2010
3. Switching Theory and Logic Design by A. Anand Kumar, PHI Learning pvt ltd,2016.
4. Digital logic applications and design by John M Yarbough, Cengage learning, 2006.
5. TTL 74-Series data book..

III Year I Semester	Advanced Java Lab	L	T	P	C
1012233110		0	0	3	1.5

Course Objectives: the main objectives of the course are

- To make use of Servlet and JSP API in the process of enterprise application deployment.
- Implement components such as JSTL
- Distinguish Application Server, Web Container, JDBC
- Design and Development of web application having collaboration of Servlets, JSPs, Spring

Lab should cover the following concepts:

- JDBC programming
- J2EE and Web development
- Servlets
- Java Server Pages
- Java Web Frameworks

Course Outcomes (COs):

1. Develop JDBC applications to perform CRUD operations, manage database transactions, and utilize advanced JDBC features like stored procedures and scrollable/updatable Result Sets.
2. Design and implement Servlets and JSPs for dynamic web content generation, including handling user sessions and request dispatching.
3. Apply JSP Standard Tag Libraries (JSTL) and expression language for efficient web page development and database interaction.
4. Demonstrate state management techniques in web applications using Cookies, Http Session, and URL rewriting to maintain user sessions.
5. Build and deploy Java Web applications following the MVC architecture using Spring Framework, including transaction management and database integration with Spring Template.

Sample List of Experiments:

1. Write a JDBC application which will interact with Database and perform the following task.
 - a. Create Student Table with RollNo, Name, and Address field and insert few records.
 - b. Using Statement Object display the content of Record.
 - c. Using Statement Object Insert Two Record.
 - d. Using Statement Object Update One Record.

- e. Using Statement Object Delete One Record.
 - f. Using Statement Object display the content of Record.
2. Write a JDBC application which will interact with Database and perform the following task.
- a. Create Student Table with RollNo, Name, and Address field and insert few records.
 - b. Using PreparedStatement Object display the content of Record.
 - c. Using PreparedStatement Object Insert Two Record.
 - d. Using PreparedStatement Object Update One Record.
 - e. Using PreparedStatement Object Delete One Record.
 - f. Using PreparedStatement Object display the content of Record
3. Write a JDBC application which will interact with Database and perform the following task.
- a. Create a store procedure which will insert one record into employee table.
 - b. Create a store procedure which will retrieve salary for given employee id.
 - c. Write a java application which will call the above procedure and display appropriate information on screen
4. Design a JDBC application which will demonstrate Scrollable ResultSet functionality.
5. Design a JDBC application which will demonstrate Updatable ResultSet functionality.
6. Write down the Program for testing the Servlet and study deployment descriptor.
7. Write down the program for testing the include action for servlet collaboration.
8. Create login form and perform state management using Cookies, HttpSession and URL Rewriting.
9. Write down the Program which displays the simple JSP file
10. Write down the program in which input the two numbers in an html file and then display the addition in JSP file.
11. Perform Database Access through JSP.
12. Write down a program which demonstrates the core tag of JSTL.
13. Write down a program which demonstrates the Format tag of JSTL.
14. Write down a program which demonstrates the Function tag of JSTL.
15. Write down a program which demonstrates the SQL tag of JSTL.
16. Study and Implement MVC using Spring Framework
17. Using Spring Template manage Database and Transaction.

III Year I Semester	Computer Networks and Protocols Lab	L	T	P	C
1005233111		0	0	3	1.5

Course Objectives:

1. Understand and apply different network commands
2. Analyze different networking functions and features for implementing optimal solutions Apply different networking concepts for implementing network solution
3. Implement different network protocols

Course Outcomes:

1. Apply the basics of Physical layer in real time applications
2. Apply data link layer concepts, design issues, and protocols
3. Apply Network layer routing protocols and IP addressing
4. Implement the functions of Application layer and Presentation layer paradigms and Protocols

Experiments:

- 1) Implement the data link layer framing methods such as character stuffing and bit stuffing.
- 2) Write a C program to develop a DNS client server to resolve the given hostname.
- 3) Implement on a data set of characters the three CRC polynomials – CRC-12, CRC-16and CRC- CCIP.
- 4) Implement Dijkstra's algorithm to compute the shortest path in a graph.
- 5) Take an example subnet graph with weights indicating delay between nodes. Now obtain Routing table at each node using distance vector routing algorithm
- 6) Take an example subnet of hosts. Obtain broadcast tree for it.
- 7) Write a client-server application for chat using UDP
- 8) Implement programs using raw sockets (like packet capturing and filtering)
- 9) Write a C program to perform sliding window protocol.
- 10) Get the MAC or Physical address of the system using Address Resolution Protocol.
- 11) Simulate the Implementing Routing Protocols using border gateway protocol(BGP)
- 12) Simulate the OPEN SHORTEST PATH FIRST routing protocol based on the cost assigned to the path.

- 13) Install Wireshark Tool on PC and use into:
 - a) Capture network traffic
 - b) Determine default gateway address of your network
 - c) Examine frame format and contents of Ethernet frames
 - d) Filter and examine only ICMP traffic
 - e) Run various network services like ping, ssh, dns ..etc and examine the traffic captured by Wire shark
- 14) Simulate a three nodes point-to-point network with duplex links between them.
Set the queue size vary the bandwidth and find the number of packets dropped.
- 15) Simulate a four node point-to-point network, and connect the links as follows: n0-n2, n1- n2 and n2-n3. Apply TCP agent between n0-n3 and UDP between n1-n3. Apply relevant applications over TCP and UDP agents changing the parameter and determine the number of packets by TCP/UDP.
- 16) Simulate the transmission of ping messaged over a network topology consisting of 6nodes and find the number of packets dropped due to congestion.
- 17) Simulate an Ethernet LAN using N-nodes (6-10), change error rate and data rate and compare the throughput.
- 18) Simulate an Ethernet LAN using N nodes and set multiple traffic nodes and plot congestion window for different source/destination.

* ns2/ns3/CISCO Packet Tracet/OPNET/any other network simulator may be used for simulation experiments.

III Year I Semester	Full Stack Development	L	T	P	C
1005232180	(Skill Enhancement Course)	0	1	2	2

Course Objectives:

The main objectives of the course are to

- Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript - internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events

Sample Experiments:

1. Lists, Links and Images

- a. Write a HTML program, to explain the working of lists.

Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.

- b. Write a HTML program, to explain the working of hyperlinks using [tag and href, target Attributes.](#)
- c. Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
- d. Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique

2. HTML Tables, Forms and Frames

- a. Write a HTML program, to explain the working of tables. (use tags: <table>, <tr>, <th>, <td> and attributes: border, rowspan, colspan)
- b. Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).
- c. Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using <select>&<option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).
- d. Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame image, second frame paragraph, third

frame □ hyperlink. And also make sure of using “no frame” attribute such that frames to be fixed).

3. HTML 5 and Cascading Style Sheets, Types of CSS

- a. Write a HTML program, that makes use of <article>, <aside>, <figure>, <figcaption>, <footer>, <header>, <main>, <nav>, <section>, <div>, tags.
- b. Write a HTML program, to embed audio and video into HTML web page.
- c. Write a program to apply different types (or levels of styles or style specification formats)
- inline, internal, external styles to HTML elements. (identify selector, property and value).

4. Selector forms

- a. Write a program to apply different types of selector forms
 - i. Simple selector (element, id, class, group, universal)
 - ii. Combinator selector (descendant, child, adjacent sibling, general sibling)
 - iii. Pseudo-class selector
 - iv. Pseudo-element selector
 - v. Attribute selector

5. CSS with Color, Background, Font, Text and CSS Box Model

- a. Write a program to demonstrate the various ways you can reference a color in CSS.
- b. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- c. Write a program using the following terms related to CSS font and text:
 - i. font-size
 - ii. font-weight
 - iii. font-style
 - iv. text-decoration
 - v. text-transformation
 - vi. text-alignment
- d. Write a program, to explain the importance of CSS Box model using
 - i. Content
 - ii. Border
 - iii. Margin
 - iv. padding

6. Applying JavaScript - internal and external, I/O, Type Conversion

- a. Write a program to embed internal and external JavaScript in a web page.
- b. Write a program to explain the different ways for displaying output.
- c. Write a program to explain the different ways for taking input.
- d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age.
Display the information in table format along with either the voter can vote or not

7. JavaScript Pre-defined and User-defined Objects

- a. Write a program using document object properties and methods.
- b. Write a program using window object properties and methods.
- c. Write a program using array object properties and methods.
- d. Write a program using math object properties and methods.
- e. Write a program using string object properties and methods.
- f. Write a program using regex object properties and methods.
- g. Write a program using date object properties and methods.
- h. Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

8. JavaScript Conditional Statements and Loops

- a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words “LARGER NUMBER” in an information message dialog. If the numbers are equal, output HTML text as “EQUAL NUMBERS”.
- b. Write a program to display week days using switch case.
- c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
- d. Write a program to print data in object using for-in, for-each and for-of loops
- e. Develop a program to determine whether a given number is an ‘ARMSTRONG NUMBER’ or not. [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e., $13 + 53 + 33 = 153$]
- f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1- 10's, 1-2's & 1-1's)

9. Javascript Functions and Events

- a. Design an appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
- b. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
- c. Write a program to validate the following fields in a registration page
 - i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
 - ii. Mobile (only numbers and length 10 digits)
 - iii. E-mail (should contain format like xxxxxxxx@xxxxxxxx.xxx)

Text Books:

1. Programming the World Wide Web, 7th Edition, Robert W Sebesta, Pearson, 2013.
2. Web Programming with HTML5, CSS and JavaScript, John Dean, Jones & Bartlett Learning, 2019 (Chapters 1-11).
3. Pro MERN Stack: Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, 2nd edition, APress, O'Reilly.

Web Links:

1. <https://www.w3schools.com/html>
 2. <https://www.w3schools.com/css>
- <https://www.w3schools.com/js/>

III Year I Semester	User Interface Design using Flutter	L	T	P	C
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Course Objectives:

- Learns to Implement Flutter Widgets and Layouts
- Understands Responsive UI Design and with Navigation in Flutter
- Knowledge on Widgets and customize widgets for specific UI elements, Themes
- Understand to include animation apart from fetching data

List of Experiments:

Students need to implement the following experiments

1. a) Install Flutter and Dart SDK.
b) Write a simple Dart program to understand the language basics.
2. a) Explore various Flutter widgets (Text, Image, Container, etc.).
b) Implement different layout structures using Row, Column, and Stack widgets.
3. a) Design a responsive UI that adapts to different screen sizes.
b) Implement media queries and breakpoints for responsiveness.
4. a) Set up navigation between different screens using Navigator.
b) Implement navigation with named routes.
5. a) Learn about stateful and stateless widgets.
b) Implement state management using set State and Provider.
6. a) Create custom widgets for specific UI elements.
b) Apply styling using themes and custom styles.
7. a) Design a form with various input fields.
b) Implement form validation and error handling.
8. a) Add animations to UI elements using Flutter's animation framework.
b) Experiment with different types of animations (fade, slide, etc.).
9. a) Fetch data from a REST API.
b) Display the fetched data in a meaningful way in the UI.
10. a) Write unit tests for UI components.
b) Use Flutter's debugging tools to identify and fix issues.

Text Books:

1. Marco L. Napoli, Beginning Flutter: A Hands-on Guide to App Development.
2. Rap Payne, Beginning App Development with Flutter: Create Cross-Platform Mobile Apps 1st Edition, Apres
3. Richard Rose, Flutter & Dart Cookbook, Developing Full stack Applications for the CI